

# OPEN TRACE FORMAT 2 USER MANUAL

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# Chapter 1

## Open Trace Format 2

### 1.1 Introduction

The OTF2 library provides an interface to write and read trace data.

OTF2 is developed within the Score-P project. The Score-P project is funded by the German Federal Ministry of Education and Research. OTF2 is available under the BSD open source license that allows free usage for academic and commercial applications.

### 1.2 Get started

[Usage in writing mode](#)

[Usage in reading mode](#)

[Definition records](#)

[Event records](#)

[Snapshot records](#)

[Usage of OTF2 tools](#)



# **Appendices**



# Appendix A

## OTF2 Tools

### A.1 Usage of OTF2 tools

#### A.1.1 OTF2 config tool

A call to `otf2-config` has the following syntax:

```
Usage: otf2-config [OPTION]... COMMAND
```

Commands:

```
--cflags      prints additional compiler flags. They already contain
              the include flags
--cppflags    prints the include flags for the OTF2 headers
--libs        prints the required libraries for linking
--ldflags     prints the required linker flags
--cc          prints the C compiler name
--help        prints this usage information

--version     prints the version number of the OTF2 package and
--otf2-revision
              prints the revision number of the OTF2 package
--common-revision
              prints the revision number of the common package
--interface-version
              prints the interface version number
```

Options:

```
--backend     on systems, which required cross-compiling, this flag
              specifies that the information for the backend is displayed.
              By default the information for the frontend is displayed.
              On non-cross compiling systems, this flag is ignored
--cuda        specifies that the required flags are for the CUDA compiler
```

### A.1.2 OTF2 print tool

A call to `oft2-print` has the following syntax:

Usage: `oft2-print` [OPTION]... [--] ANCHORFILE  
Print selected content of the OTF2 archive specified by ANCHORFILE.

Options:

<code>-A, --show-all</code>	print all output including definitions and anchor file
<code>-G, --show-global-defs</code>	print all global definitions
<code>-I, --show-info</code>	print information from the anchor file
<code>-T, --show-thumbnails</code>	print the headers from all thumbnails
<code>-M, --show-mappings</code>	print mappings to global definitions
<code>-C, --show-clock-offsets</code>	print clock offsets to global timer
<code>-L, --location &lt;LID&gt;</code>	limit output to location <LID>
<code>-s, --step &lt;N&gt;</code>	step through output by steps of <N> events
<code>--time &lt;MIN&gt; &lt;MAX&gt;</code>	limit output to events within time interval
<code>--system-tree</code>	output system tree to dot-file
<code>--silent</code>	only validate trace and do not print any events
<code>-d, --debug</code>	turn on debug mode
<code>-V, --version</code>	print version information
<code>-h, --help</code>	print this help information

### A.1.3 OTF2 snapshots tool

A call to `oft2-snapshots` has the following syntax:

Usage: `oft2-snapshots` [OPTION]... ANCHORFILE  
Append snapshots to existing `oft2` traces at given 'break' timestamps.

Options:

<code>-n, --number &lt;BREAKS&gt;</code>	Number of breaks (distributed regularly) if <code>-p</code> and <code>-t</code> are not set, the default for <code>-n</code> is 10 breaks.
<code>-p &lt;TICK_RATE&gt;</code>	Create break every <TICK_RATE> ticks if both, <code>-n</code> and <code>-p</code> are specified the one producing more breaks wins.
<code>--progress</code>	Brief mode, print progress information.
<code>--verbose</code>	Verbose mode, print break timestamps, i.e. snapshot informations to stdout.
<code>-V, --version</code>	Print version information.
<code>-h, --help</code>	Print this help information.

### A.1.4 OTF2 marker tool

A call to `oft2-marker` has the following syntax:

Usage: `oft2-marker` [OPTION] [ARGUMENTS]... ANCHORFILE

## A.1 Usage of OTF2 tools

---

Read or edit a marker file.

Options:

```
Print all markers sorted by group.
--def <GROUP> [<CATEGORY>]
    Print all marker definitions of group <GROUP> or of
    category <CATEGORY> from group <GROUP>.
--defs-only      Print only marker definitions.
--add-def <GROUP> <CATEGORY> <SEVERITY>
    Add a new marker definition.
--add <GROUP> <CATEGORY> <TIME> <SCOPE> <TEXT>
    Add a marker to an existing definition.
--remove-def <GROUP> [<CATEGORY>]
    Remove all marker classes of group <GROUP> or only the
    category <CATEGORY> of group <GROUP>; and all according
    markers.
--clear-def <GROUP> [<CATEGORY>]
    Remove all markers of group <GROUP> or only of category
    <CATEGORY> of group <GROUP>.
--reset          Reset all marker.
-V, --version    Print version information.
-h, --help       Print this help information.
```

Argument descriptions:

```
<GROUP>, <CATEGORY>, <TEXT>
    Arbitrary strings.
<SEVERITY>
    One of:
    * NONE
    * LOW
    * MEDIUM
    * HIGH
<TIME>
    One of the following formats:
    * <TIMESTAMP>
      A valid timestamp inside the trace range
      'global offset' and 'global offset' + 'trace
      length'.
    * <TIMESTAMP>+<DURATION>
      <TIMESTAMP> and <TIMESTAMP> + <DURATION> must be valid
      timestamps inside the trace range 'global
      offset' and 'global offset' + 'trace length'.
    * <TIMESTAMP-START>-<TIMESTAMP-END>
      Two valid timestamps inside the trace range 'global
      offset' and 'global offset' + 'trace length', with
      <TIMESTAMP-START> <= <TIMESTAMP-END>.
    See the CLOCK_PROPERTIES definition with the help
    of the 'otf2-print -G' tool.
<SCOPE>[:<SCOPE-REF>]
    The <SCOPE> must be one of:
    * GLOBAL
    * LOCATION:<LOCATION-REF>
    * LOCATION_GROUP:<LOCATION-GROUP-REF>
    * SYSTEM_TREE_NODE:<SYSTEM-TREE-NODE-REF>
    * GROUP:<GROUP-REF>
    * COMM:<COMMUNICATOR-REF>
```

## APPENDIX A. OTF2 TOOLS

---

<SCOPE-REF> must be a valid definition reference of the specified scope. Use 'otf2-print -G' for a list of defined references.

There is no <SCOPE-REF> for <SCOPE> 'GLOBAL'.  
For a scope 'GROUP' the type of the referenced group must be 'OTF2\_GROUP\_TYPE\_LOCATIONS' or 'OTF2\_GROUP\_TYPE\_COMM\_LOCATIONS'.

## Appendix B

# OTF2 INSTALL

For generic installation instructions see below.

Configuration of OTF2  
\*\*\*\*\*

'configure' configures scorep to adapt to many kinds of systems.

Usage: ./configure [OPTION]... [VAR=VALUE]...

To assign environment variables (e.g., CC, CFLAGS...), specify them as VAR=VALUE. See below for descriptions of some of the useful variables.

Defaults for the options are specified in brackets.

Configuration:

-h, --help	display this help and exit
--help=short	display options specific to this package
--help=recursive	display the short help of all the included packages
-V, --version	display version information and exit
-q, --quiet, --silent	do not print 'checking ...' messages
--cache-file=FILE	cache test results in FILE [disabled]
-C, --config-cache	alias for '--cache-file=config.cache'
-n, --no-create	do not create output files
--srcdir=DIR	find the sources in DIR [configure dir or '..']

Installation directories:

--prefix=PREFIX	install architecture-independent files in PREFIX [/opt/otf2]
--exec-prefix=EPREFIX	install architecture-dependent files in EPREFIX [PREFIX]

By default, 'make install' will install all the files in '/opt/otf2/bin', '/opt/otf2/lib' etc. You can specify an installation prefix other than '/opt/otf2' using '--prefix', for instance '--prefix=\$HOME'.

---

## APPENDIX B. OTF2 INSTALL

For better control, use the options below.

Fine tuning of the installation directories:

```
--bindir=DIR          user executables [EPREFIX/bin]
--sbindir=DIR         system admin executables [EPREFIX/sbin]
--libexecdir=DIR     program executables [EPREFIX/libexec]
--sysconfdir=DIR     read-only single-machine data [PREFIX/etc]
--sharedstatedir=DIR modifiable architecture-independent data [PREFIX/com]
--localstatedir=DIR  modifiable single-machine data [PREFIX/var]
--libdir=DIR         object code libraries [EPREFIX/lib]
--includedir=DIR     C header files [PREFIX/include]
--oldincludedir=DIR  C header files for non-gcc [/usr/include]
--datarootdir=DIR    read-only arch.-independent data root [PREFIX/share]
--datadir=DIR        read-only architecture-independent data [DATAROOTDIR]
--infodir=DIR        info documentation [DATAROOTDIR/info]
--localedir=DIR      locale-dependent data [DATAROOTDIR/locale]
--mandir=DIR         man documentation [DATAROOTDIR/man]
--docdir=DIR         documentation root [DATAROOTDIR/doc/otf2]
--htmldir=DIR        html documentation [DOCDIR]
--dvidir=DIR         dvi documentation [DOCDIR]
--pdfdir=DIR         pdf documentation [DOCDIR]
--psdir=DIR          ps documentation [DOCDIR]
```

Program names:

```
--program-prefix=PREFIX      prepend PREFIX to installed program names
--program-suffix=SUFFIX      append SUFFIX to installed program names
--program-transform-name=PROGRAM  run sed PROGRAM on installed program names
```

System types:

```
--build=BUILD      configure for building on BUILD [guessed]
--host=HOST        cross-compile to build programs to run on HOST [BUILD]
```

Optional Features:

```
--disable-option-checking  ignore unrecognized --enable/--with options
--disable-FEATURE          do not include FEATURE (same as --enable-FEATURE=no)
--enable-FEATURE[=ARG]    include FEATURE [ARG=yes]
--enable-silent-rules      less verbose build output (undo: 'make V=1')
--disable-silent-rules    verbose build output (undo: 'make V=0')
--with-platform=(auto,disabled,<platform>)
                          autodetect platform [auto], disabled or select one
                          from: altix, aix, arm, bgl, bgp, bgq, crayxt, linux,
                          solaris, mac, necsx.
--disable-dependency-tracking  speeds up one-time build
--enable-dependency-tracking  do not reject slow dependency extractors
--enable-debug              activate internal debug output [no]
--enable-backend-test-runs
                          Run tests at make check [no]. If disabled, tests are
                          still build at make check. Additionally, scripts
                          (scorep_*tests.sh) containing the tests are
                          generated in <builddir>/build-backend.
--enable-shared[=PKGS]    build shared libraries [default=no]
--enable-static[=PKGS]   build static libraries [default=yes]
--enable-fast-install[=PKGS]
                          optimize for fast installation [default=yes]
```

---

`--disable-libtool-lock` avoid locking (might break parallel builds)

Optional Packages:

`--with-PACKAGE[=ARG]` use PACKAGE [ARG=yes]  
`--without-PACKAGE` do not use PACKAGE (same as `--with-PACKAGE=no`)  
`--with-sionconfig=(yes|no|<path-to-sionconfig>)`  
Whether to use sionconfig and where to find it.  
"yes" assumes it is in PATH [no].  
`--with-otf-prefix=PREFIX`  
Prefix where otf is installed (optional)  
`--with-otf-exec-prefix=PREFIX`  
Exec prefix where otf is installed (optional)  
`--with-pic` try to use only PIC/non-PIC objects [default=use  
both]  
`--with-gnu-ld` assume the C compiler uses GNU ld [default=no]  
`--with-sysroot=DIR` Search for dependent libraries within DIR  
(or the compiler's sysroot if not specified).

Some influential environment variables:

`CC_FOR_BUILD`  
C compiler command for the frontend build  
`CXX_FOR_BUILD`  
C++ compiler command for the frontend build  
`F77_FOR_BUILD`  
Fortran 77 compiler command for the frontend build  
`FC_FOR_BUILD`  
Fortran compiler command for the frontend build  
`CPPFLAGS_FOR_BUILD`  
(Objective) C/C++ preprocessor flags for the frontend build,  
e.g. `-I<include dir>` if you have headers in a nonstandard  
directory `<include dir>`  
`CFLAGS_FOR_BUILD`  
C compiler flags for the frontend build  
`CXXFLAGS_FOR_BUILD`  
C++ compiler flags for the frontend build  
`FFLAGS_FOR_BUILD`  
Fortran 77 compiler flags for the frontend build  
`FCFLAGS_FOR_BUILD`  
Fortran compiler flags for the frontend build  
`LDFLAGS_FOR_BUILD`  
linker flags for the frontend build, e.g. `-L<lib dir>` if you  
have libraries in a nonstandard directory `<lib dir>`  
`LIBS_FOR_BUILD`  
libraries to pass to the linker for the frontend build, e.g.  
`-l<library>`  
`CC` C compiler command  
`CFLAGS` C compiler flags  
`LDFLAGS` linker flags, e.g. `-L<lib dir>` if you have libraries in a  
nonstandard directory `<lib dir>`  
`LIBS` libraries to pass to the linker, e.g. `-l<library>`  
`CPPFLAGS` (Objective) C/C++ preprocessor flags, e.g. `-I<include dir>` if  
you have headers in a nonstandard directory `<include dir>`  
`CXX` C++ compiler command  
`CXXFLAGS` C++ compiler flags

---

## APPENDIX B. OTF2 INSTALL

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CPP           C preprocessor  
SIONCONFIG    Absolute path to sionconfig, including "sionconfig".  
OTF\_CONFIG    config script used for otf  
OTF\_CFLAGS    CFLAGS used for the otf  
OTF\_LIBS      LIBS used for the otf  
CXXCPP        C++ preprocessor

Use these variables to override the choices made by 'configure' or to help it to find libraries and programs with nonstandard names/locations.

Please report bugs to <support@score-p.org>.

### Installation Instructions

\*\*\*\*\*

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### Basic Installation

=====

Briefly, the shell commands './configure; make; make install' should configure, build, and install this package. The following more-detailed instructions are generic; see the 'README' file for instructions specific to this package. Some packages provide this 'INSTALL' file but do not implement all of the features documented below. The lack of an optional feature in a given package is not necessarily a bug. More recommendations for GNU packages can be found in \*note Makefile Conventions: (standards)Makefile Conventions.

The 'configure' shell script attempts to guess correct values for various system-dependent variables used during compilation. It uses those values to create a 'Makefile' in each directory of the package. It may also create one or more '.h' files containing system-dependent definitions. Finally, it creates a shell script 'config.status' that you can run in the future to recreate the current configuration, and a file 'config.log' containing compiler output (useful mainly for debugging 'configure').

It can also use an optional file (typically called 'config.cache' and enabled with '--cache-file=config.cache' or simply '-C') that saves the results of its tests to speed up reconfiguring. Caching is disabled by default to prevent problems with accidental use of stale cache files.

If you need to do unusual things to compile the package, please try to figure out how 'configure' could check whether to do them, and mail diffs or instructions to the address given in the 'README' so they can be considered for the next release. If you are using the cache, and at

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some point `'config.cache'` contains results you don't want to keep, you may remove or edit it.

The file `'configure.ac'` (or `'configure.in'`) is used to create `'configure'` by a program called `'autoconf'`. You need `'configure.ac'` if you want to change it or regenerate `'configure'` using a newer version of `'autoconf'`.

The simplest way to compile this package is:

1. `'cd'` to the directory containing the package's source code and type `'./configure'` to configure the package for your system.

Running `'configure'` might take a while. While running, it prints some messages telling which features it is checking for.

2. Type `'make'` to compile the package.
3. Optionally, type `'make check'` to run any self-tests that come with the package, generally using the just-built uninstalled binaries.
4. Type `'make install'` to install the programs and any data files and documentation. When installing into a prefix owned by root, it is recommended that the package be configured and built as a regular user, and only the `'make install'` phase executed with root privileges.
5. Optionally, type `'make installcheck'` to repeat any self-tests, but this time using the binaries in their final installed location. This target does not install anything. Running this target as a regular user, particularly if the prior `'make install'` required root privileges, verifies that the installation completed correctly.
6. You can remove the program binaries and object files from the source code directory by typing `'make clean'`. To also remove the files that `'configure'` created (so you can compile the package for a different kind of computer), type `'make distclean'`. There is also a `'make maintainer-clean'` target, but that is intended mainly for the package's developers. If you use it, you may have to get all sorts of other programs in order to regenerate files that came with the distribution.
7. Often, you can also type `'make uninstall'` to remove the installed files again. In practice, not all packages have tested that uninstallation works correctly, even though it is required by the GNU Coding Standards.
8. Some packages, particularly those that use Automake, provide `'make distcheck'`, which can be used by developers to test that all other targets like `'make install'` and `'make uninstall'` work correctly. This target is generally not run by end users.

Compilers and Options

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## APPENDIX B. OTF2 INSTALL

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=====

Some systems require unusual options for compilation or linking that the 'configure' script does not know about. Run './configure --help' for details on some of the pertinent environment variables.

You can give 'configure' initial values for configuration parameters by setting variables in the command line or in the environment. Here is an example:

```
./configure CC=c99 CFLAGS=-g LIBS=-lposix
```

\*Note Defining Variables::, for more details.

Compiling For Multiple Architectures

=====

You can compile the package for more than one kind of computer at the same time, by placing the object files for each architecture in their own directory. To do this, you can use GNU 'make'. 'cd' to the directory where you want the object files and executables to go and run the 'configure' script. 'configure' automatically checks for the source code in the directory that 'configure' is in and in '..'. This is known as a "VPATH" build.

With a non-GNU 'make', it is safer to compile the package for one architecture at a time in the source code directory. After you have installed the package for one architecture, use 'make distclean' before reconfiguring for another architecture.

On MacOS X 10.5 and later systems, you can create libraries and executables that work on multiple system types--known as "fat" or "universal" binaries--by specifying multiple '-arch' options to the compiler but only a single '-arch' option to the preprocessor. Like this:

```
./configure CC="gcc -arch i386 -arch x86_64 -arch ppc -arch ppc64" \  
CXX="g++ -arch i386 -arch x86_64 -arch ppc -arch ppc64" \  
CPP="gcc -E" CXXCPP="g++ -E"
```

This is not guaranteed to produce working output in all cases, you may have to build one architecture at a time and combine the results using the 'lipo' tool if you have problems.

Installation Names

=====

By default, 'make install' installs the package's commands under '/usr/local/bin', include files under '/usr/local/include', etc. You can specify an installation prefix other than '/usr/local' by giving 'configure' the option '--prefix=PREFIX', where PREFIX must be an absolute file name.

You can specify separate installation prefixes for

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architecture-specific files and architecture-independent files. If you pass the option `--exec-prefix=PREFIX` to `configure`, the package uses PREFIX as the prefix for installing programs and libraries. Documentation and other data files still use the regular prefix.

In addition, if you use an unusual directory layout you can give options like `--bindir=DIR` to specify different values for particular kinds of files. Run `configure --help` for a list of the directories you can set and what kinds of files go in them. In general, the default for these options is expressed in terms of ``${prefix}'`, so that specifying just `--prefix` will affect all of the other directory specifications that were not explicitly provided.

The most portable way to affect installation locations is to pass the correct locations to `configure`; however, many packages provide one or both of the following shortcuts of passing variable assignments to the `make install` command line to change installation locations without having to reconfigure or recompile.

The first method involves providing an override variable for each affected directory. For example, `make install prefix=/alternate/directory` will choose an alternate location for all directory configuration variables that were expressed in terms of ``${prefix}'`. Any directories that were specified during `configure`, but not in terms of ``${prefix}'`, must each be overridden at install time for the entire installation to be relocated. The approach of makefile variable overrides for each directory variable is required by the GNU Coding Standards, and ideally causes no recompilation. However, some platforms have known limitations with the semantics of shared libraries that end up requiring recompilation when using this method, particularly noticeable in packages that use GNU Libtool.

The second method involves providing the `DESTDIR` variable. For example, `make install DESTDIR=/alternate/directory` will prepend `/alternate/directory` before all installation names. The approach of `DESTDIR` overrides is not required by the GNU Coding Standards, and does not work on platforms that have drive letters. On the other hand, it does better at avoiding recompilation issues, and works well even when some directory options were not specified in terms of ``${prefix}'` at `configure` time.

#### Optional Features =====

If the package supports it, you can cause programs to be installed with an extra prefix or suffix on their names by giving `configure` the option `--program-prefix=PREFIX` or `--program-suffix=SUFFIX`.

Some packages pay attention to `--enable-FEATURE` options to `configure`, where FEATURE indicates an optional part of the package. They may also pay attention to `--with-PACKAGE` options, where PACKAGE is something like `gnu-as` or `x` (for the X Window System). The `README` should mention any `--enable-` and `--with-` options that the package recognizes.

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## APPENDIX B. OTF2 INSTALL

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For packages that use the X Window System, 'configure' can usually find the X include and library files automatically, but if it doesn't, you can use the 'configure' options '--x-includes=DIR' and '--x-libraries=DIR' to specify their locations.

Some packages offer the ability to configure how verbose the execution of 'make' will be. For these packages, running './configure --enable-silent-rules' sets the default to minimal output, which can be overridden with 'make V=1'; while running './configure --disable-silent-rules' sets the default to verbose, which can be overridden with 'make V=0'.

Particular systems  
=====

On HP-UX, the default C compiler is not ANSI C compatible. If GNU CC is not installed, it is recommended to use the following options in order to use an ANSI C compiler:

```
./configure CC="cc -Ae -D_XOPEN_SOURCE=500"
```

and if that doesn't work, install pre-built binaries of GCC for HP-UX.

On OSF/1 a.k.a. Tru64, some versions of the default C compiler cannot parse its '<wchar.h>' header file. The option '-nodtk' can be used as a workaround. If GNU CC is not installed, it is therefore recommended to try

```
./configure CC="cc"
```

and if that doesn't work, try

```
./configure CC="cc -nodtk"
```

On Solaris, don't put '/usr/ucb' early in your 'PATH'. This directory contains several dysfunctional programs; working variants of these programs are available in '/usr/bin'. So, if you need '/usr/ucb' in your 'PATH', put it after '/usr/bin'.

On Haiku, software installed for all users goes in '/boot/common', not '/usr/local'. It is recommended to use the following options:

```
./configure --prefix=/boot/common
```

Specifying the System Type  
=====

There may be some features 'configure' cannot figure out automatically, but needs to determine by the type of machine the package will run on. Usually, assuming the package is built to be run on the same architectures, 'configure' can figure that out, but if it prints a message saying it cannot guess the machine type, give it the '--build=TYPE' option. TYPE can either be a short name for the system

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type, such as `'sun4'`, or a canonical name which has the form:

CPU-COMPANY-SYSTEM

where SYSTEM can have one of these forms:

OS  
KERNEL-OS

See the file `'config.sub'` for the possible values of each field. If `'config.sub'` isn't included in this package, then this package doesn't need to know the machine type.

If you are `_building_` compiler tools for cross-compiling, you should use the option `'--target=TYPE'` to select the type of system they will produce code for.

If you want to `_use_` a cross compiler, that generates code for a platform different from the build platform, you should specify the "host" platform (i.e., that on which the generated programs will eventually be run) with `'--host=TYPE'`.

#### Sharing Defaults

=====

If you want to set default values for `'configure'` scripts to share, you can create a site shell script called `'config.site'` that gives default values for variables like `'CC'`, `'cache_file'`, and `'prefix'`. `'configure'` looks for `'PREFIX/share/config.site'` if it exists, then `'PREFIX/etc/config.site'` if it exists. Or, you can set the `'CONFIG_SITE'` environment variable to the location of the site script. A warning: not all `'configure'` scripts look for a site script.

#### Defining Variables

=====

Variables not defined in a site shell script can be set in the environment passed to `'configure'`. However, some packages may run `configure` again during the build, and the customized values of these variables may be lost. In order to avoid this problem, you should set them in the `'configure'` command line, using `'VAR=value'`. For example:

```
./configure CC=/usr/local2/bin/gcc
```

causes the specified `'gcc'` to be used as the C compiler (unless it is overridden in the site shell script).

Unfortunately, this technique does not work for `'CONFIG_SHELL'` due to an Autoconf bug. Until the bug is fixed you can use this workaround:

```
CONFIG_SHELL=/bin/bash /bin/bash ./configure CONFIG_SHELL=/bin/bash
```

#### `'configure'` Invocation

=====

---

## APPENDIX B. OTF2 INSTALL

---

'configure' recognizes the following options to control how it operates.

'--help'

'-h'

Print a summary of all of the options to 'configure', and exit.

'--help=short'

'--help=recursive'

Print a summary of the options unique to this package's 'configure', and exit. The 'short' variant lists options used only in the top level, while the 'recursive' variant lists options also present in any nested packages.

'--version'

'-v'

Print the version of Autoconf used to generate the 'configure' script, and exit.

'--cache-file=FILE'

Enable the cache: use and save the results of the tests in FILE, traditionally 'config.cache'. FILE defaults to '/dev/null' to disable caching.

'--config-cache'

'-C'

Alias for '--cache-file=config.cache'.

'--quiet'

'--silent'

'-q'

Do not print messages saying which checks are being made. To suppress all normal output, redirect it to '/dev/null' (any error messages will still be shown).

'--srcdir=DIR'

Look for the package's source code in directory DIR. Usually 'configure' can determine that directory automatically.

'--prefix=DIR'

Use DIR as the installation prefix. \*note Installation Names:: for more details, including other options available for fine-tuning the installation locations.

'--no-create'

'-n'

Run the configure checks, but stop before creating any output files.

'configure' also accepts some other, not widely useful, options. Run 'configure --help' for more details.



---

## APPENDIX C. LIST OF ALL DEFINITION RECORDS

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### Attributes

uint64_t	timerResolution	Ticks per seconds.
uint64_t	globalOffset	A timestamp smaller than all event timestamps.
uint64_t	traceLength	A timespan which includes the timespan between the smallest and greatest timestamp of all event timestamps.

### See also

[OTF2\\_GlobalDefWriter\\_WriteClockProperties\(\)](#)

### Since

Version 1.0

## C.2 MappingTable

Mapping tables are needed for situations where an ID is not globally known at measurement time. They are applied automatically at reading.

This definition is only valid as a local definition.

### Attributes

<a href="#">OTF2_MappingType</a>	mappingType	Says to what type of ID the mapping table has to be applied.
const <a href="#">OTF2_IdMap*</a>	idMap	Mapping table.

### See also

[OTF2\\_DefWriter\\_WriteMappingTable\(\)](#)

### Since

Version 1.0

## C.3 ClockOffset

Clock offsets are used for clock corrections.

## C.5 Attribute

---

This definition is only valid as a local definition.

### Attributes

<a href="#">OTF2_TimeStamp</a>	time	Time when this offset was determined.
int64_t	offset	The offset to the global clock which was determined at <i>time</i> .
double	standard-Deviation	A possible standard deviation, which can be used as a metric for the quality of the offset.

### See also

[OTF2\\_DefWriter\\_WriteClockOffset\(\)](#)

### Since

Version 1.0

## C.4 [OTF2\\_StringRef](#) String

### Attributes

const char*	string	The string, null terminated.
-------------	--------	------------------------------

### See also

[OTF2\\_GlobalDefWriter\\_WriteString\(\)](#)

[OTF2\\_DefWriter\\_WriteString\(\)](#)

### Since

Version 1.0

## C.5 [OTF2\\_AttributeRef](#) Attribute

### Attributes

<a href="#">OTF2_StringRef</a>	name	Name of the attribute. References a <a href="#">String</a> definition.
<a href="#">OTF2_Type</a>	type	Type of the attribute value.

---

## APPENDIX C. LIST OF ALL DEFINITION RECORDS

---

### See also

[OTF2\\_GlobalDefWriter\\_WriteAttribute\(\)](#)

[OTF2\\_DefWriter\\_WriteAttribute\(\)](#)

### Since

Version 1.0

## C.6 [OTF2\\_SystemTreeNodeRef](#) SystemTreeNode

### Attributes

<a href="#">OTF2_StringRef</a>	name	Free form instance name of this node. References a <a href="#">String</a> definition.
<a href="#">OTF2_StringRef</a>	className	Free form class name of this node References a <a href="#">String</a> definition.
<a href="#">OTF2_SystemTreeNodeRef</a>	parent	Parent id of this node. May be <a href="#">OTF2_UNDEFINED_SYSTEM_TREE_NODE</a> to indicate that there is no parent. References a <a href="#">SystemTreeNode</a> definition.

### See also

[OTF2\\_GlobalDefWriter\\_WriteSystemTreeNode\(\)](#)

[OTF2\\_DefWriter\\_WriteSystemTreeNode\(\)](#)

### Since

Version 1.0

## C.7 [OTF2\\_LocationGroupRef](#) LocationGroup

### Attributes

<a href="#">OTF2_StringRef</a>	name	Name of the group. References a <a href="#">String</a> definition.
<a href="#">OTF2_LocationGroupType</a>	location-GroupType	Type of this group.
<a href="#">OTF2_SystemTreeNodeRef</a>	systemTreeParent	Parent of this location group in the system tree. References a <a href="#">SystemTreeNode</a> definition.

## C.9 Region

---

### See also

[OTF2\\_GlobalDefWriter\\_WriteLocationGroup\(\)](#)

[OTF2\\_DefWriter\\_WriteLocationGroup\(\)](#)

### Since

Version 1.0

## C.8 OTF2\_LocationRef Location

### Attributes

<a href="#">OTF2_StringRef</a>	name	Name of the location References a <a href="#">String</a> definition.
<a href="#">OTF2_LocationType</a>	location-Type	Location type.
<a href="#">uint64_t</a>	numberOfEvents	Number of events this location has recorded.
<a href="#">OTF2_LocationGroupRef</a>	location-Group	Location group which includes this location. References a <a href="#">LocationGroup</a> definition.

### See also

[OTF2\\_GlobalDefWriter\\_WriteLocation\(\)](#)

[OTF2\\_DefWriter\\_WriteLocation\(\)](#)

### Since

Version 1.0

## C.9 OTF2\_RegionRef Region

### Attributes

<a href="#">OTF2_StringRef</a>	name	Name of the region (demangled name if available). References a <a href="#">String</a> definition.
<a href="#">OTF2_StringRef</a>	canonical-Name	Alternative name of the region (e.g. mangled name). References a <a href="#">String</a> definition. Since version 1.1.
<a href="#">OTF2_StringRef</a>	description	A more detailed description of this region. References a <a href="#">String</a> definition.
<a href="#">OTF2_RegionRole</a>	regionRole	Region role. Since version 1.1.

---

## APPENDIX C. LIST OF ALL DEFINITION RECORDS

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<a href="#">OTF2_Paradigm</a>	paradigm	Paradigm. Since version 1.1.
<a href="#">OTF2_RegionFlag</a>	regionFlags	Region flags. Since version 1.1.
<a href="#">OTF2_StringRef</a>	sourceFile	The source file where this region was declared. References a <a href="#">String</a> definition.
uint32_t	beginLineNumber	Starting line number of this region in the source file.
uint32_t	endLineNumber	Ending line number of this region in the source file.

### See also

[OTF2\\_GlobalDefWriter\\_WriteRegion\(\)](#)  
[OTF2\\_DefWriter\\_WriteRegion\(\)](#)

### Since

Version 1.0

## C.10 [OTF2\\_CallsiteRef](#) Callsite

### Attributes

<a href="#">OTF2_StringRef</a>	sourceFile	The source file where this call was made. References a <a href="#">String</a> definition.
uint32_t	lineNumber	Line number in the source file where this call was made.
<a href="#">OTF2_RegionRef</a>	enteredRegion	The region which was called. References a <a href="#">Region</a> definition.
<a href="#">OTF2_RegionRef</a>	leftRegion	The region which made the call. References a <a href="#">Region</a> definition.

### See also

[OTF2\\_GlobalDefWriter\\_WriteCallsite\(\)](#)  
[OTF2\\_DefWriter\\_WriteCallsite\(\)](#)

### Since

Version 1.0

## C.12 Group

---

### C.11 [OTF2\\_CallpathRef](#) Callpath

#### Attributes

<a href="#">OTF2_CallpathRef</a>	parent	References a <a href="#">Callpath</a> definition.
<a href="#">OTF2_RegionRef</a>	region	References a <a href="#">Region</a> definition.

#### See also

[OTF2\\_GlobalDefWriter\\_WriteCallpath\(\)](#)

[OTF2\\_DefWriter\\_WriteCallpath\(\)](#)

#### Since

Version 1.0

### C.12 [OTF2\\_GroupRef](#) Group

#### Attributes

<a href="#">OTF2_StringRef</a>	name	Name of this group References a <a href="#">String</a> definition.
<a href="#">OTF2_GroupType</a>	groupType	The type of this group. Since version 1.2.
<a href="#">OTF2_Paradigm</a>	paradigm	The paradigm of this communication group. Since version 1.2.
<a href="#">OTF2_GroupFlag</a>	groupFlags	Flags for this group. Since version 1.2.
uint32_t	num-berOfMem-bers	The number of members in this group.
uint64_t	members [ num-berOfMem-bers ]	The identifiers of the group members.

#### See also

[OTF2\\_GlobalDefWriter\\_WriteGroup\(\)](#)

[OTF2\\_DefWriter\\_WriteGroup\(\)](#)

#### Since

Version 1.0

### C.13 [OTF2\\_MetricMemberRef](#) MetricMember

A metric is defined by a metric member definition. A metric member is always a member of a metric class. Therefore, a single metric is a special case of a metric class with only one member. It is not allowed to reference a metric member id in a metric event, but only metric class IDs.

#### Attributes

<a href="#">OTF2_StringRef</a>	name	Name of the metric. References a <a href="#">String</a> definition.
<a href="#">OTF2_StringRef</a>	description	Description of the metric. References a <a href="#">String</a> definition.
<a href="#">OTF2_MetricType</a>	metricType	Metric type: PAPI, etc.
<a href="#">OTF2_MetricMode</a>	metric-Mode	Metric mode: accumulative, fix, relative, etc.
<a href="#">OTF2_Type</a>	valueType	Type of the value: int64_t, uint64_t, or double.
<a href="#">OTF2_MetricBase</a>	metricBase	The recorded values should be handled in this given base, either binary or decimal. This information can be used if the value needs to be scaled.
int64_t	exponent	The values inside the Metric events should be scaled by the factor $base^{exponent}$ , to get the value in its base unit. For example, if the metric values come in as KiBi, than the base should be <a href="#">OTF2_BASE_BINARY</a> and the exponent 10. Than the writer does not need to scale the values up to bytes, but can directly write the KiBi values into the Metric event. At reading time, the reader can apply the scaling factor to get the value in its base unit, ie. in bytes.
<a href="#">OTF2_StringRef</a>	unit	Unit of the metric. This needs to be the scale free base unit, ie. "bytes", "operations", or "seconds". In particular this unit should not have any scale prefix. References a <a href="#">String</a> definition.

See also

[OTF2\\_GlobalDefWriter\\_WriteMetricMember\(\)](#)

## C.15 MetricInstance

---

[OTF2\\_DefWriter\\_WriteMetricMember\(\)](#)

### Since

Version 1.0

## C.14 [OTF2\\_MetricRef](#) MetricClass

For a metric class it is implicitly given that the event stream that records the metric is also the scope. A metric class can contain multiple different metrics.

### Attributes

<a href="#">uint8_t</a>	numberOfMetrics	Number of metrics within the set.
<a href="#">OTF2_MetricMemberRef</a>	metricMembers [ numberOfMetrics ]	List of metric members. References a <a href="#">MetricMember</a> definition.
<a href="#">OTF2_MetricOccurrence</a>	metricOccurrence	Defines occurrence of a metric set.
<a href="#">OTF2_RecorderKind</a>	recorderKind	What kind of locations will record this metric class, or will this metric class only be recorded by metric instances. Since version 1.2.

### See also

[OTF2\\_GlobalDefWriter\\_WriteMetricClass\(\)](#)  
[OTF2\\_DefWriter\\_WriteMetricClass\(\)](#)

### Since

Version 1.0

## C.15 [OTF2\\_MetricRef](#) MetricInstance

A metric instance is used to define metrics that are recorded at one location for multiple locations or for another location. The occurrence of a metric instance is implicitly of type [OTF2\\_METRIC\\_ASYNCHRONOUS](#).

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## APPENDIX C. LIST OF ALL DEFINITION RECORDS

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### Attributes

<a href="#">OTF2_MetricRef</a>	metricClass	The instanced <i>MetricClass</i> . This metric class must be of kind <i>OTF2_RECORDER_KIND_ABSTRACT</i> . References a <a href="#">MetricClass</a> definition.
<a href="#">OTF2_LocationRef</a>	recorder	Recorder of the metric: location ID. References a <a href="#">Location</a> definition.
<a href="#">OTF2_MetricScope</a>	metric-Scope	Defines type of scope: location, location group, system tree node, or a generic group of locations.
uint64_t	scope	Scope of metric: ID of a location, location group, system tree node, or a generic group of locations.

### See also

[OTF2\\_GlobalDefWriter\\_WriteMetricInstance\(\)](#)  
[OTF2\\_DefWriter\\_WriteMetricInstance\(\)](#)

### Since

Version 1.0

## C.16 [OTF2\\_CommRef](#) Comm

### Attributes

<a href="#">OTF2_StringRef</a>	name	The name given by calling <code>MPI_Comm_set_name</code> on this communicator. Or the empty name to indicate that no name was given. References a <a href="#">String</a> definition.
<a href="#">OTF2_GroupRef</a>	group	The describing MPI group of this MPI communicator The group needs to be of type <i>OTF2_GROUP_TYPE_MPI_GROUP</i> or <i>OTF2_GROUP_TYPE_MPI_COMM_SELF</i> . References a <a href="#">Group</a> definition.
<a href="#">OTF2_CommRef</a>	parent	The parent MPI communicator from which this communicator was created, if any. Use <a href="#">OTF2_UNDEFINED_COMM</a> to indicate no parent. References a <a href="#">Comm</a> definition.

## C.18 RmaWin

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### See also

[OTF2\\_GlobalDefWriter\\_WriteComm\(\)](#)  
[OTF2\\_DefWriter\\_WriteComm\(\)](#)

### Since

Version 1.0

## C.17 OTF2\_ParameterRef Parameter

### Attributes

<a href="#">OTF2_StringRef</a>	name	Name of the parameter (variable name etc.) References a <a href="#">String</a> definition.
<a href="#">OTF2_ParameterType</a>	parameter-Type	Type of the parameter, <a href="#">OTF2_ParameterType</a> for possible types.

### See also

[OTF2\\_GlobalDefWriter\\_WriteParameter\(\)](#)  
[OTF2\\_DefWriter\\_WriteParameter\(\)](#)

### Since

Version 1.0

## C.18 OTF2\_RmaWinRef RmaWin

A window defines the communication context for any remote-memory access operation.

### Attributes

<a href="#">OTF2_StringRef</a>	name	Name, e.g. 'GASPI Queue 1', 'NVidia Card 2', etc.. References a <a href="#">String</a> definition.
<a href="#">OTF2_CommRef</a>	comm	Communicator object used to create the window. References a <a href="#">Comm</a> definition.

### See also

[OTF2\\_GlobalDefWriter\\_WriteRmaWin\(\)](#)  
[OTF2\\_DefWriter\\_WriteRmaWin\(\)](#)

**Since**

Version 1.2

### **C.19 MetricClassRecorder**

**Attributes**

<a href="#">OTF2_MetricRef</a>	metricClass	Parent <a href="#">MetricClass</a> definition to which this one is a supplementary definition. References a <a href="#">MetricClass</a> definition.
<a href="#">OTF2_LocationRef</a>	recorder	The location which recorded the referenced metric class. References a <a href="#">Location</a> definition.

**See also**

[OTF2\\_GlobalDefWriter\\_WriteMetricClassRecorder\(\)](#)

[OTF2\\_DefWriter\\_WriteMetricClassRecorder\(\)](#)

**Since**

Version 1.2

### **C.20 SystemTreeNodeProperty**

**Attributes**

<a href="#">OTF2_SystemTreeNodeRef</a>	systemTreeNode	Parent <a href="#">SystemTreeNode</a> definition to which this one is a supplementary definition. References a <a href="#">SystemTreeNode</a> definition.
<a href="#">OTF2_StringRef</a>	name	Name of the property. References a <a href="#">String</a> definition.
<a href="#">OTF2_StringRef</a>	value	Property value. References a <a href="#">String</a> definition.

**See also**

[OTF2\\_GlobalDefWriter\\_WriteSystemTreeNodeProperty\(\)](#)

[OTF2\\_DefWriter\\_WriteSystemTreeNodeProperty\(\)](#)

**Since**

Version 1.2

## C.21 SystemTreeNodeDomain

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### C.21 SystemTreeNodeDomain

#### Attributes

<a href="#">OTF2_-SystemTreeNodeRef</a>	sys- temTreeN- ode	Parent <a href="#">SystemTreeNode</a> definition to which this one is a supplementary definition. References a <a href="#">SystemTreeNode</a> definition.
<a href="#">OTF2_-SystemTreeDomain</a>	sys- temTreeDo- main	

#### See also

[OTF2\\_GlobalDefWriter\\_WriteSystemTreeNodeDomain\(\)](#)  
[OTF2\\_DefWriter\\_WriteSystemTreeNodeDomain\(\)](#)

#### Since

Version 1.2

**APPENDIX C. LIST OF ALL DEFINITION RECORDS**

---

## Appendix D

### List of all event records

#### D.1 BufferFlush

This event signals that the internal buffer was flushed at the given time.

##### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.
<a href="#">OTF2_TimeStamp</a>	stopTime	The time the buffer flush finished.

##### See also

[OTF2\\_EvtWriter\\_BufferFlush\(\)](#)

##### Since

Version 1.0

#### D.2 MeasurementOnOff

This event signals where the measurement system turned measurement on or off.

##### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.
<a href="#">OTF2_MeasurementMode</a>	measurementMode	Is the measurement turned on ( <a href="#">OTF2_MEASUREMENT_ON</a> ) or off ( <a href="#">OTF2_MEASUREMENT_OFF</a> )?

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## APPENDIX D. LIST OF ALL EVENT RECORDS

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### See also

[OTF2\\_EvtWriter\\_MeasurementOnOff\(\)](#)

### Since

Version 1.0

## D.3 Enter

An enter record indicates that the program enters a code region.

### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.
<a href="#">OTF2_RegionRef</a>	region	Needs to be defined in a definition record References a <a href="#">Region</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2-MAPPING_REGION</a> is available.

### See also

[OTF2\\_EvtWriter\\_Enter\(\)](#)

### Since

Version 1.0

## D.4 Leave

A leave record indicates that the program leaves a code region.

### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.
<a href="#">OTF2_RegionRef</a>	region	Needs to be defined in a definition record References a <a href="#">Region</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2-MAPPING_REGION</a> is available.

---

## D.6 MpiIsend

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### See also

[OTF2\\_EvtWriter\\_Leave\(\)](#)

### Since

Version 1.0

## D.5 MpiSend

A MpiSend record indicates that a MPI message send process was initiated (MPI\_SEND). It keeps the necessary information for this event: receiver of the message, communicator, and the message tag. You can optionally add further information like the message length (size of the send buffer).

### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.
uint32_t	receiver	MPI rank of receiver in <i>communicator</i> .
<a href="#">OTF2_CommRef</a>	communicator	Communicator ID. References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_COMM</a> is available.
uint32_t	msgTag	Message tag
uint64_t	msgLength	Message length

### See also

[OTF2\\_EvtWriter\\_MpiSend\(\)](#)

### Since

Version 1.0

## D.6 Mpilsend

A Mpilsend record indicates that a MPI message send process was initiated (MPI\_ISEND). It keeps the necessary information for this event: receiver of the message, communicator, and the message tag. You can optionally add further information like the message length (size of the send buffer).

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## APPENDIX D. LIST OF ALL EVENT RECORDS

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### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.
uint32_t	receiver	MPI rank of receiver in <i>communicator</i> .
<a href="#">OTF2_CommRef</a>	communi- cator	Communicator ID. References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_COMM</a> is available.
uint32_t	msgTag	Message tag
uint64_t	msgLength	Message length
uint64_t	requestID	ID of the related request

### See also

[OTF2\\_EvtWriter\\_MpiSend\(\)](#)

### Since

Version 1.0

## D.7 MpiSendComplete

Signals the completion of non-blocking send request.

### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.
uint64_t	requestID	ID of the related request

### See also

[OTF2\\_EvtWriter\\_MpiSendComplete\(\)](#)

### Since

Version 1.0

## D.9 MpiRecv

---

### D.8 MpiRecvRequest

Signals the request of an receive, which can be completed later.

#### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.
uint64_t	requestID	ID of the requested receive

#### See also

[OTF2\\_EvtWriter\\_MpiRecvRequest\(\)](#)

#### Since

Version 1.0

## D.9 MpiRecv

A MpiRecv record indicates that a MPI message was received (MPI\_RECV). It keeps the necessary information for this event: sender of the message, communicator, and the message tag. You can optionally add further information like the message length (size of the receive buffer).

#### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.
uint32_t	sender	MPI rank of sender in <i>communicator</i> .
<a href="#">OTF2_CommRef</a>	communicator	Communicator ID. References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_COMM</a> is available.
uint32_t	msgTag	Message tag
uint64_t	msgLength	Message length

#### See also

[OTF2\\_EvtWriter\\_MpiRecv\(\)](#)

## APPENDIX D. LIST OF ALL EVENT RECORDS

### Since

Version 1.0

### D.10 MpiIrecv

A MpiIrecv record indicates that a MPI message was received (MPI\_I\_RECV). It keeps the necessary information for this event: sender of the message, communicator, and the message tag. You can optionally add further information like the message length (size of the receive buffer).

#### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.
uint32_t	sender	MPI rank of sender in <i>communicator</i> .
<a href="#">OTF2_CommRef</a>	communicator	Communicator ID. References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_COMM</a> is available.
uint32_t	msgTag	Message tag
uint64_t	msgLength	Message length
uint64_t	requestID	ID of the related request

#### See also

[OTF2\\_EvtWriter\\_MpiIrecv\(\)](#)

### Since

Version 1.0

### D.11 MpiRequestTest

This events appears if the program tests if a request has already completed but the test failed.

#### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.
38 uint64_t	requestID	ID of the related request

## D.13 MpiCollectiveBegin

---

### See also

[OTF2\\_EvtWriter\\_MpiRequestTest\(\)](#)

### Since

Version 1.0

## D.12 MpiRequestCancelled

This events appears if the program canceled a request.

### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.
uint64_t	requestID	ID of the related request

### See also

[OTF2\\_EvtWriter\\_MpiRequestCancelled\(\)](#)

### Since

Version 1.0

## D.13 MpiCollectiveBegin

A MpiCollectiveBegin record marks the begin of an MPI collective operation (MPI\_GATHER, MPI\_SCATTER etc.).

### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.

### See also

[OTF2\\_EvtWriter\\_MpiCollectiveBegin\(\)](#)

### Since

Version 1.0

## D.14 `MpiCollectiveEnd`

A `MpiCollectiveEnd` record marks the end of an MPI collective operation (`MPI_GATHER`, `MPI_SCATTER` etc.). It keeps the necessary information for this event: type of collective operation, communicator, the root of this collective operation. You can optionally add further information like sent and received bytes.

### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.
<a href="#">OTF2_CollectiveOp</a>	collectiveOp	Determines which collective operation it is.
<a href="#">OTF2_CommRef</a>	communicator	Communicator References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_COMM</a> is available.
<code>uint32_t</code>	root	MPI rank of root in <i>communicator</i> .
<code>uint64_t</code>	sizeSent	Size of the sent message.
<code>uint64_t</code>	sizeReceived	Size of the received message.

### See also

[OTF2\\_EvtWriter\\_MpiCollectiveEnd\(\)](#)

### Since

Version 1.0

## D.15 `OmpFork`

An `OmpFork` record marks that an OpenMP Thread forks a thread team.

This event record is superseded by the [ThreadFork](#) event record and should not be used when the [ThreadFork](#) event record is in use.

### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.
<code>uint32_t</code>	numberOfRequestedThreads	Requested size of the team.

## D.17 OmpAcquireLock

---

### See also

[OTF2\\_EvtWriter\\_OmpFork\(\)](#)

### Since

Version 1.0

### Deprecated

In version 1.2

## D.16 OmpJoin

An OmpJoin record marks that a team of threads is joint and only the master thread continues execution.

This event record is superseded by the *ThreadJoin* event record and should not be used when the *ThreadJoin* event record is in use.

### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.

### See also

[OTF2\\_EvtWriter\\_OmpJoin\(\)](#)

### Since

Version 1.0

### Deprecated

In version 1.2

## D.17 OmpAcquireLock

An OmpAcquireLock record marks that a thread acquires an OpenMP lock.

This event record is superseded by the *ThreadAcquireLock* event record and should not be used when the *ThreadAcquireLock* event record is in use record.

---

## APPENDIX D. LIST OF ALL EVENT RECORDS

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### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.
uint32_t	lockID	ID of the lock.
uint32_t	acquisitionOrder	A monotonically increasing number to determine the order of lock acquisitions (with unsynchronized clocks this is otherwise not possible). Corresponding acquire-release events have same number.

### See also

[OTF2\\_EvtWriter\\_OmpAcquireLock\(\)](#)

### Since

Version 1.0

### Deprecated

In version 1.2

## D.18 OmpReleaseLock

An OmpReleaseLock record marks that a thread releases an OpenMP lock.

This event record is superseded by the [ThreadReleaseLock](#) event record and should not be used when the [ThreadReleaseLock](#) event record is in use.

### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.
uint32_t	lockID	ID of the lock.
uint32_t	acquisitionOrder	A monotonically increasing number to determine the order of lock acquisitions (with unsynchronized clocks this is otherwise not possible). Corresponding acquire-release events have same number.

## D.20 OmpTaskSwitch

---

### See also

[OTF2\\_EvtWriter\\_OmpReleaseLock\(\)](#)

### Since

Version 1.0

### Deprecated

In version 1.2

## D.19 OmpTaskCreate

An OmpTaskCreate record marks that an OpenMP Task was/will be created in the current region.

This event record is superseded by the *ThreadTaskCreate* event record and should not be used when the *ThreadTaskCreate* event record is in use.

### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.
uint64_t	taskID	Identifier of the newly created task instance.

### See also

[OTF2\\_EvtWriter\\_OmpTaskCreate\(\)](#)

### Since

Version 1.0

### Deprecated

In version 1.2

## D.20 OmpTaskSwitch

An OmpTaskSwitch record indicates that the execution of the current task will be suspended and another task starts/restarts its execution. Please note that this may change the current call stack of the executing location.

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## APPENDIX D. LIST OF ALL EVENT RECORDS

---

This event record is superseded by the *ThreadTaskSwitch* event record and should not be used when the *ThreadTaskSwitch* event record is in use.

### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.
uint64_t	taskID	Identifier of the now active task instance.

### See also

[OTF2\\_EvtWriter\\_OmpTaskSwitch\(\)](#)

### Since

Version 1.0

### Deprecated

In version 1.2

## D.21 OmpTaskComplete

An OmpTaskComplete record indicates that the execution of an OpenMP task has finished.

This event record is superseded by the *ThreadTaskComplete* event record and should not be used when the *ThreadTaskComplete* event record is in use.

### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.
uint64_t	taskID	Identifier of the completed task instance.

### See also

[OTF2\\_EvtWriter\\_OmpTaskComplete\(\)](#)

### Since

Version 1.0

### Deprecated

In version 1.2

## D.23 ParameterString

---

### D.22 Metric

A metric event is always stored at the location that recorded the metric. A metric event can reference a metric class or metric instance. Therefore, metric classes and instances share same ID space. Synchronous metrics are always located right before the according enter and leave event.

#### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.
<a href="#">OTF2_MetricRef</a>	metric	Could be a metric class or a metric instance. References a <a href="#">MetricClass</a> , or a <a href="#">MetricInstance</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_METRIC</a> is available.
uint8_t	numberOfMetrics	Number of metrics with in the set.
<a href="#">OTF2_Type</a>	typeIDs [ numberOfMetrics ]	List of metric types.
OTF2_MetricValue	metricValues [ numberOfMetrics ]	List of metric values.

#### See also

[OTF2\\_EvtWriter\\_Metric\(\)](#)

#### Since

Version 1.0

## D.23 ParameterString

A ParameterString record marks that in the current region, the specified string parameter has the specified value.

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## APPENDIX D. LIST OF ALL EVENT RECORDS

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### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.
<a href="#">OTF2_ParameterRef</a>	parameter	Parameter ID. References a <a href="#">Parameter</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_PARAMETER</a> is available.
<a href="#">OTF2_StringRef</a>	string	Value: Handle of a string definition References a <a href="#">String</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_STRING</a> is available.

### See also

[OTF2\\_EvtWriter\\_ParameterString\(\)](#)

### Since

Version 1.0

## D.24 ParameterInt

A ParameterInt record marks that in the current region, the specified integer parameter has the specified value.

### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.
<a href="#">OTF2_ParameterRef</a>	parameter	Parameter ID. References a <a href="#">Parameter</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_PARAMETER</a> is available.
<code>int64_t</code>	value	Value of the recorded parameter.

### See also

[OTF2\\_EvtWriter\\_ParameterInt\(\)](#)

## D.26 RmaWinCreate

---

### Since

Version 1.0

## D.25 ParameterUnsignedInt

A ParameterUnsignedInt record marks that in the current region, the specified unsigned integer parameter has the specified value.

### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.
<a href="#">OTF2_ParameterRef</a>	parameter	Parameter ID. References a <a href="#">Parameter</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_PARAMETER</a> is available.
uint64_t	value	Value of the recorded parameter.

### See also

[OTF2\\_EvtWriter\\_ParameterUnsignedInt\(\)](#)

### Since

Version 1.0

## D.26 RmaWinCreate

An RmaWinCreate record denotes the creation of an RMA window.

### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.
<a href="#">OTF2_RmaWinRef</a>	win	ID of the window created. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.

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## APPENDIX D. LIST OF ALL EVENT RECORDS

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### See also

[OTF2\\_EvtWriter\\_RmaWinCreate\(\)](#)

### Since

Version 1.2

## D.27 RmaWinDestroy

An RmaWinDestroy record denotes the destruction of an RMA window.

### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.
<a href="#">OTF2_RmaWinRef</a>	win	ID of the window destroyed. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.

### See also

[OTF2\\_EvtWriter\\_RmaWinDestroy\(\)](#)

### Since

Version 1.2

## D.28 RmaCollectiveBegin

An RmaCollectiveBegin record denotes the beginning of a collective RMA operation.

### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.

### See also

[OTF2\\_EvtWriter\\_RmaCollectiveBegin\(\)](#)

## D.30 RmaGroupSync

---

### Since

Version 1.2

## D.29 RmaCollectiveEnd

"An RmaCollectiveEnd record denotes the end of a collective RMA operation.

### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.
<a href="#">OTF2_CollectiveOp</a>	collectiveOp	Determines which collective operation it is.
<a href="#">OTF2_RmaSyncLevel</a>	syncLevel	Synchronization level of this collective operation.
<a href="#">OTF2_RmaWinRef</a>	win	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
uint32_t	root	Root process for this operation.
uint64_t	bytesSent	Bytes sent in operation.
uint64_t	bytesReceived	Bytes receives in operation.

### See also

[OTF2\\_EvtWriter\\_RmaCollectiveEnd\(\)](#)

### Since

Version 1.2

## D.30 RmaGroupSync

An RmaGroupSync record denotes the synchronization with a subgroup of processes on a window.

### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
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## APPENDIX D. LIST OF ALL EVENT RECORDS

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<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.
<a href="#">OTF2_RmaSyncLevel</a>	syncLevel	Synchronization level of this collective operation.
<a href="#">OTF2_RmaWinRef</a>	win	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
<a href="#">OTF2_GroupRef</a>	group	Group of remote processes involved in synchronization. References a <a href="#">Group</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_GROUP</a> is available.

### See also

[OTF2\\_EvtWriter\\_RmaGroupSync\(\)](#)

### Since

Version 1.2

## D.31 RmaRequestLock

An `RmaRequestLock` record denotes the time a lock was requested and with it the earliest time it could have been granted. It is used to mark (possibly) non-blocking lock request, as defined by the MPI standard.

### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.
<a href="#">OTF2_RmaWinRef</a>	win	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
uint32_t	remote	Rank of the locked remote process.
uint64_t	lockId	ID of the lock aquired, if multiple locks are defined on a window.
<a href="#">OTF2_LockType</a>	lockType	Type of lock aquired.

### D.33 RmaTryLock

---

#### See also

[OTF2\\_EvtWriter\\_RmaRequestLock\(\)](#)

#### Since

Version 1.2

### D.32 RmaAcquireLock

An RmaAcquireLock record denotes the time a lock was acquired by the process.

#### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.
<a href="#">OTF2_RmaWinRef</a>	win	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
uint32_t	remote	Rank of the locked remote process.
uint64_t	lockId	ID of the lock acquired, if multiple locks are defined on a window.
<a href="#">OTF2_LockType</a>	lockType	Type of lock acquired.

#### See also

[OTF2\\_EvtWriter\\_RmaAcquireLock\(\)](#)

#### Since

Version 1.2

### D.33 RmaTryLock

An RmaTryLock record denotes the time of an unsuccessful attempt to acquire the lock.

#### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
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## APPENDIX D. LIST OF ALL EVENT RECORDS

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<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.
<a href="#">OTF2_RmaWinRef</a>	win	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
uint32_t	remote	Rank of the locked remote process.
uint64_t	lockId	ID of the lock acquired, if multiple locks are defined on a window.
<a href="#">OTF2_LockType</a>	lockType	Type of lock acquired.

### See also

[OTF2\\_EvtWriter\\_RmaTryLock\(\)](#)

### Since

Version 1.2

## D.34 RmaReleaseLock

An `RmaReleaseLock` record denotes the time the lock was released.

### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.
<a href="#">OTF2_RmaWinRef</a>	win	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
uint32_t	remote	Rank of the locked remote process.
uint64_t	lockId	ID of the lock released, if multiple locks are defined on a window.

### See also

[OTF2\\_EvtWriter\\_RmaReleaseLock\(\)](#)

### Since

Version 1.2

## D.36 RmaWaitChange

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### D.35 RmaSync

An RmaSync record denotes the direct synchronization with a possibly remote process.

#### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.
<a href="#">OTF2_RmaWinRef</a>	win	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_-MAPPING_RMA_WIN</a> is available.
uint32_t	remote	Rank of the locked remote process.
<a href="#">OTF2_-RmaSyncType</a>	syncType	Type of synchronization.

#### See also

[OTF2\\_EvtWriter\\_RmaSync\(\)](#)

#### Since

Version 1.2

## D.36 RmaWaitChange

An RmaWaitChange record denotes the change of a window that was waited for.

#### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.
<a href="#">OTF2_RmaWinRef</a>	win	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_-MAPPING_RMA_WIN</a> is available.

#### See also

[OTF2\\_EvtWriter\\_RmaWaitChange\(\)](#)

## APPENDIX D. LIST OF ALL EVENT RECORDS

### Since

Version 1.2

### D.37 RmaPut

An RmaPut record denotes the time a put operation was issued.

#### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.
<a href="#">OTF2_RmaWinRef</a>	win	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
uint32_t	remote	Rank of the target process.
uint64_t	bytes	Bytes sent to target.
uint64_t	matchingId	ID used for matching the appropriate completion record.

#### See also

[OTF2\\_EvtWriter\\_RmaPut\(\)](#)

### Since

Version 1.2

### D.38 RmaGet

An RmaGet record denotes the time a put operation was issued.

#### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.
<a href="#">OTF2_RmaWinRef</a>	win	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.

## D.39 RmaAtomic

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uint32_t	remote	Rank of the target process.
uint64_t	bytes	Bytes received from target.
uint64_t	matchingId	ID used for matching the appropriate completion record.

### See also

[OTF2\\_EvtWriter\\_RmaGet\(\)](#)

### Since

Version 1.2

## D.39 RmaAtomic

An RmaAtomic record denotes the time a atomic operation was issued.

### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.
<a href="#">OTF2_RmaWinRef</a>	win	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
uint32_t	remote	Rank of the target process.
<a href="#">OTF2_RmaAtomicType</a>	type	Type of atomic operation.
uint64_t	bytesSent	Bytes sent to target.
uint64_t	bytesReceived	Bytes received from target.
uint64_t	matchingId	ID used for matching the appropriate completion record.

### See also

[OTF2\\_EvtWriter\\_RmaAtomic\(\)](#)

### Since

Version 1.2

## D.40 RmaOpCompleteBlocking

An RmaOpCompleteBlocking record denotes the local completion of a blocking RMA operation.

### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.
<a href="#">OTF2_RmaWinRef</a>	win	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
uint64_t	matchingId	ID used for matching the appropriate completion record.

### See also

[OTF2\\_EvtWriter\\_RmaOpCompleteBlocking\(\)](#)

### Since

Version 1.2

## D.41 RmaOpCompleteNonBlocking

An RmaOpCompleteNonBlocking record denotes the local completion of a non-blocking RMA operation.

### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.
<a href="#">OTF2_RmaWinRef</a>	win	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
uint64_t	matchingId	ID used for matching the appropriate completion record.

## D.43 RmaOpCompleteRemote

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### See also

[OTF2\\_EvtWriter\\_RmaOpCompleteNonBlocking\(\)](#)

### Since

Version 1.2

## D.42 RmaOpTest

An RmaOpTest record denotes that a non-blocking RMA operation has been tested for completion unsuccessfully.

### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.
<a href="#">OTF2_RmaWinRef</a>	win	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
uint64_t	matchingId	ID used for matching the appropriate completion record.

### See also

[OTF2\\_EvtWriter\\_RmaOpTest\(\)](#)

### Since

Version 1.2

## D.43 RmaOpCompleteRemote

An RmaOpCompleteRemote record denotes the local completion of an RMA operation.

### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.

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## APPENDIX D. LIST OF ALL EVENT RECORDS

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<a href="#">OTF2_RmaWinRef</a>	win	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
uint64_t	matchingId	ID used for matching the appropriate completion record.

### See also

[OTF2\\_EvtWriter\\_RmaOpCompleteRemote\(\)](#)

### Since

Version 1.2

## D.44 ThreadFork

An ThreadFork record marks that an thread forks a thread team.

### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.
<a href="#">OTF2_Paradigm</a>	model	
uint32_t	numberOfRequestedThreads	Requested size of the team.

### See also

[OTF2\\_EvtWriter\\_ThreadFork\(\)](#)

### Since

Version 1.2

## D.45 ThreadJoin

An ThreadJoin record marks that a team of threads is joint and only the master thread continues execution.

## D.47 ThreadTeamEnd

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### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.
<a href="#">OTF2_Paradigm</a>	model	

### See also

[OTF2\\_EvtWriter\\_ThreadJoin\(\)](#)

### Since

Version 1.2

## D.46 ThreadTeamBegin

### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.
<a href="#">OTF2_CommRef</a>	threadTeam	Thread team References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_-MAPPING_COMM</a> is available.

### See also

[OTF2\\_EvtWriter\\_ThreadTeamBegin\(\)](#)

### Since

Version 1.2

## D.47 ThreadTeamEnd

### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.
<a href="#">OTF2_CommRef</a>	threadTeam	Thread team References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_-MAPPING_COMM</a> is available.

**See also**

[OTF2\\_EvtWriter\\_ThreadTeamEnd\(\)](#)

**Since**

Version 1.2

### **D.48 ThreadAcquireLock**

An ThreadAcquireLock record marks that a thread acquires an lock.

**Attributes**

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.
<a href="#">OTF2_Paradigm</a>	model	
uint32_t	lockID	ID of the lock.
uint32_t	acquisitionOrder	A monotonically increasing number to determine the order of lock acquisitions (with unsynchronized clocks this is otherwise not possible). Corresponding acquire-release events have same number.

**See also**

[OTF2\\_EvtWriter\\_ThreadAcquireLock\(\)](#)

**Since**

Version 1.2

### **D.49 ThreadReleaseLock**

An ThreadReleaseLock record marks that a thread releases an lock.

**Attributes**

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.
<a href="#">OTF2_Paradigm</a>	model	

## D.50 ThreadTaskCreate

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uint32_t	lockID	ID of the lock.
uint32_t	acquisitionOrder	A monotonically increasing number to determine the order of lock acquisitions (with unsynchronized clocks this is otherwise not possible). Corresponding acquire-release events have same number.

### See also

[OTF2\\_EvtWriter\\_ThreadReleaseLock\(\)](#)

### Since

Version 1.2

## D.50 ThreadTaskCreate

An ThreadTaskCreate record marks that an task in was/will be created and will be processed by the specified thread team.

### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.
<a href="#">OTF2_CommRef</a>	threadTeam	Thread team References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_COMM</a> is available.
uint32_t	creatingThread	Creating thread of this task. (This is redundant, remove?)
uint32_t	generationNumber	Thread-private generation number of task's creating thread.

### See also

[OTF2\\_EvtWriter\\_ThreadTaskCreate\(\)](#)

### Since

Version 1.2

## D.51 ThreadTaskSwitch

An ThreadTaskSwitch record indicates that the execution of the current task will be suspended and another task starts/restarts its execution. Please note that this may change the current call stack of the executing location.

### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.
<a href="#">OTF2_CommRef</a>	threadTeam	Thread team References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_-MAPPING_COMM</a> is available.
uint32_t	creatingThread	Creating thread of this task.
uint32_t	generationNumber	Thread-private generation number of task's creating thread.

### See also

[OTF2\\_EvtWriter\\_ThreadTaskSwitch\(\)](#)

### Since

Version 1.2

## D.52 ThreadTaskComplete

An ThreadTaskComplete record indicates that the execution of an OpenMP task has finished.

### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location where this event happened.
<a href="#">OTF2_TimeStamp</a>	timestamp	The time when this event happened.
<a href="#">OTF2_CommRef</a>	threadTeam	Thread team References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_-MAPPING_COMM</a> is available.
uint32_t	creatingThread	Creating thread of this task.
uint32_t	generationNumber	Thread-private generation number of task's creating thread.

## D.52 ThreadTaskComplete

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### See also

[OTF2\\_EvtWriter\\_ThreadTaskComplete\(\)](#)

### Since

Version 1.2

**APPENDIX D. LIST OF ALL EVENT RECORDS**

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## Appendix E

# List of all snapshot records

### E.1 SnapshotStart

This record marks the start of a snapshot.

A snapshot consists of an timestamp and a set of snapshot records. All these snapshot records have the same snapshot time. A snapshot starts with one *SnapshotStart* record and closes with one *SnapshotEnd* record. All snapshot records inbetween are ordered by the *origEventTime*, which are also less than the snapshot timestamp. Ie. The timestamp of the next event read from the event stream is greater or equal to the snapshot time.

#### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location of the snapshot.
<a href="#">OTF2_TimeStamp</a>	timestamp	The snapshot time of this record.
uint64_t	num-berOfRecord	Number of snapshot event records in this snapshot. Excluding the <i>SnapshotEnd</i> record.

#### See also

[OTF2\\_SnapWriter\\_SnapshotStart\(\)](#)

#### Since

Version 1.2

## E.2 SnapshotEnd

This record marks the end of a snapshot. It contains the position to continue reading in the event trace for this location. Use [OTF2\\_EvtReader\\_Seek](#) with *contReadPos* as the position.

### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location of the snapshot.
<a href="#">OTF2_TimeStamp</a>	timestamp	The snapshot time of this record.
uint64_t	contRead- Pos	Position to continue reading in the event trace.

### See also

[OTF2\\_SnapWriter\\_SnapshotEnd\(\)](#)

### Since

Version 1.2

## E.3 MeasurementOnOffSnap

The last occurrence of an *MeasurementOnOff* event of this location, if any.

### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location of the snapshot.
<a href="#">OTF2_TimeStamp</a>	timestamp	The snapshot time of this record.
<a href="#">OTF2_TimeStamp</a>	origEvent- Time	The original time this event happened.
<a href="#">OTF2_- MeasurementMode</a>	measure- mentMode	Is the measurement turned on ( <a href="#">OTF2_- MEASUREMENT_ON</a> ) or off ( <a href="#">OTF2_- MEASUREMENT_OFF</a> )?

### See also

*MeasurementOnOff* event  
[OTF2\\_SnapWriter\\_MeasurementOnOff\(\)](#)

### Since

Version 1.2

## E.5 MpiSendSnap

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### E.4 EnterSnap

This record exists for each *Enter* event where the corresponding *Leave* event did not occur before the snapshot.

#### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location of the snapshot.
<a href="#">OTF2_TimeStamp</a>	timestamp	The snapshot time of this record.
<a href="#">OTF2_TimeStamp</a>	origEvent-Time	The original time this event happended.
<a href="#">OTF2_RegionRef</a>	region	Needs to be defined in a definition record References a <a href="#">Region</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_-MAPPING_REGION</a> is available.

#### See also

[Enter](#) event  
[OTF2\\_SnapWriter\\_Enter\(\)](#)

#### Since

Version 1.2

## E.5 MpiSendSnap

This record exists for each *MpiSend* event where the matching receive message event did not occur on the remote location before the snapshot. This could either be an *MpiRecv* or an *MpiIrecv* event. Note that it may so, that a previous *MpiSend* with the same envelope than this one is neither completed not canceled yet, thus the matching receive may already occurred, but the matching couldn't be done yet.

#### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location of the snapshot.
<a href="#">OTF2_TimeStamp</a>	timestamp	The snapshot time of this record.
<a href="#">OTF2_TimeStamp</a>	origEvent-Time	The original time this event happended.
uint32_t	receiver	MPI rank of receiver in <i>communicator</i> .

## APPENDIX E. LIST OF ALL SNAPSHOT RECORDS

<a href="#">OTF2_CommRef</a>	communi- cator	Communicator ID. References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_COMM</a> is available.
uint32_t	msgTag	Message tag
uint64_t	msgLength	Message length

### See also

[MpiSend](#) event  
[OTF2\\_SnapWriter\\_MpiSend\(\)](#)

### Since

Version 1.2

## E.6 MpisendSnap

This record exists for each [MpiSend](#) event where an corresponding [MpiSendComplete](#) or [MpiRequestCancelled](#) event did not occur on this location before the snapshot. Or the corresponding [MpiSendComplete](#) did occurred (the [MpiSendCompleteSnap](#) record exists in the snapshot) but the matching receive message event did not occur on the remote location before the snapshot. (This could either be an [MpiRecv](#) or an [MpiIrecv](#) event.)

### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location of the snapshot.
<a href="#">OTF2_TimeStamp</a>	timestamp	The snapshot time of this record.
<a href="#">OTF2_TimeStamp</a>	origEvent- Time	The original time this event happened.
uint32_t	receiver	MPI rank of receiver in <i>communicator</i> .
<a href="#">OTF2_CommRef</a>	communi- cator	Communicator ID. References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_COMM</a> is available.
uint32_t	msgTag	Message tag
uint64_t	msgLength	Message length
uint64_t	requestID	ID of the related request

## E.8 `MpiRecvSnap`

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### See also

[MpiIsend](#) event  
[OTF2\\_SnapWriter\\_MpiIsend\(\)](#)

### Since

Version 1.2

## E.7 `MpilsendCompleteSnap`

This record exists for each [MpiIsend](#) event where the corresponding [MpiIsendComplete](#) event occurred, but where the matching receive message event did not occur on the remote location before the snapshot. (This could either be an [MpiRecv](#) or an [MpiIrecv](#) event.) .

### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location of the snapshot.
<a href="#">OTF2_TimeStamp</a>	timestamp	The snapshot time of this record.
<a href="#">OTF2_TimeStamp</a>	origEvent-Time	The original time this event happened.
uint64_t	requestID	ID of the related request

### See also

[MpiIsendComplete](#) event  
[OTF2\\_SnapWriter\\_MpiIsendComplete\(\)](#)

### Since

Version 1.2

## E.8 `MpiRecvSnap`

This record exists for each [MpiRecv](#) event where the matching send message event did not occur on the remote location before the snapshot. This could either be an [MpiSend](#) or an [MpiIsendComplete](#) event. Or an [MpiIrecvRequest](#) occurred before this event but the corresponding [MpiIrecv](#) event did not occurred before this snapshot. In this case the message matching couldn't performed yet, because the envelope of the ongoing [MpiIrecvRequest](#) is not yet known.

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## APPENDIX E. LIST OF ALL SNAPSHOT RECORDS

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### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location of the snapshot.
<a href="#">OTF2_TimeStamp</a>	timestamp	The snapshot time of this record.
<a href="#">OTF2_TimeStamp</a>	origEvent-Time	The original time this event happened.
uint32_t	sender	MPI rank of sender in <i>communicator</i> .
<a href="#">OTF2_CommRef</a>	communicator	Communicator ID. References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_COMM</a> is available.
uint32_t	msgTag	Message tag
uint64_t	msgLength	Message length

### See also

[MpiRecv](#) event  
[OTF2\\_SnapWriter\\_MpiRecv\(\)](#)

### Since

Version 1.2

## E.9 MpilrecvRequestSnap

This record exists for each [MpilrecvRequest](#) event where an corresponding [MpiIrecv](#) or [MpiRequestCancelled](#) event did not occur on this location before the snapshot. Or the corresponding [MpiIrecv](#) did occurred (the [MpilrecvSnap](#) record exists in the snapshot) but the matching receive message event did not occur on the remote location before the snapshot. This could either be an [MpiRecv](#) or an [Mpilrecv](#) event.

### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location of the snapshot.
<a href="#">OTF2_TimeStamp</a>	timestamp	The snapshot time of this record.
<a href="#">OTF2_TimeStamp</a>	origEvent-Time	The original time this event happened.
uint64_t	requestID	ID of the requested receive

## E.10 `MpiIrecvSnap`

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### See also

[MpiIrecvRequest](#) event  
[OTF2\\_SnapWriter\\_MpiIrecvRequest\(\)](#)

### Since

Version 1.2

## E.10 `MpilrecvSnap`

This record exists for each [MpiIrecv](#) event where the matching send message event did not occur on the remote location before the snapshot. This could either be an [MpiSend](#) or an [MpiSendComplete](#) event. Or an [MpiIrecvRequest](#) occurred before this event but the corresponding [MpiIrecv](#) event did not occur before this snapshot. In this case the message matching couldn't be performed yet, because the envelope of the ongoing [MpiIrecvRequest](#) is not yet known.

### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location of the snapshot.
<a href="#">OTF2_TimeStamp</a>	timestamp	The snapshot time of this record.
<a href="#">OTF2_TimeStamp</a>	origEvent-Time	The original time this event happened.
uint32_t	sender	MPI rank of sender in <i>communicator</i> .
<a href="#">OTF2_CommRef</a>	communicator	Communicator ID. References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_COMM</a> is available.
uint32_t	msgTag	Message tag
uint64_t	msgLength	Message length
uint64_t	requestID	ID of the related request

### See also

[MpiIrecv](#) event  
[OTF2\\_SnapWriter\\_MpiIrecv\(\)](#)

### Since

Version 1.2

## E.11 `MpiCollectiveBeginSnap`

Indicates that this location started a collective operation but not all of the participating locations completed the operation yet, including this location.

### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location of the snapshot.
<a href="#">OTF2_TimeStamp</a>	timestamp	The snapshot time of this record.
<a href="#">OTF2_TimeStamp</a>	origEvent-Time	The original time this event happened.

### See also

[MpiCollectiveBegin](#) event  
[OTF2\\_SnapWriter\\_MpiCollectiveBegin\(\)](#)

### Since

Version 1.2

## E.12 `MpiCollectiveEndSnap`

Indicates that this location completed a collective operation locally but not all of the participating locations completed the operation yet. The corresponding *MpiCollectiveBeginSnaps* record is still in the snapshot though.

### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location of the snapshot.
<a href="#">OTF2_TimeStamp</a>	timestamp	The snapshot time of this record.
<a href="#">OTF2_TimeStamp</a>	origEvent-Time	The original time this event happened.
<a href="#">OTF2_CollectiveOp</a>	collectiveOp	Determines which collective operation it is.
<a href="#">OTF2_CommRef</a>	communicator	Communicator References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_COMM</a> is available.
<code>uint32_t</code>	root	MPI rank of root in <i>communicator</i> .
<code>uint64_t</code>	sizeSent	Size of the sent message.
<code>uint64_t</code>	sizeReceived	Size of the received message.

## E.14 OmpAcquireLockSnap

---

### See also

[MpiCollectiveEnd](#) event  
[OTF2\\_SnapWriter\\_MpiCollectiveEnd\(\)](#)

### Since

Version 1.2

## E.13 OmpForkSnap

This record exists for each *OmpFork* event where the corresponding *OmpJoin* did not occur before this snapshot.

### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location of the snapshot.
<a href="#">OTF2_TimeStamp</a>	timestamp	The snapshot time of this record.
<a href="#">OTF2_TimeStamp</a>	origEvent-Time	The original time this event happened.
uint32_t	num-berOfRe-quest-edThreads	Requested size of the team.

### See also

[OmpFork](#) event  
[OTF2\\_SnapWriter\\_OmpFork\(\)](#)

### Since

Version 1.2

## E.14 OmpAcquireLockSnap

This record exists for each *OmpAcquireLock* event where the corresponding *OmpReleaseLock* did not occur before this snapshot yet.

### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location of the snapshot.
----------------------------------	----------	-------------------------------

---

## APPENDIX E. LIST OF ALL SNAPSHOT RECORDS

---

<a href="#">OTF2_TimeStamp</a>	timestamp	The snapshot time of this record.
<a href="#">OTF2_TimeStamp</a>	origEvent-Time	The original time this event happened.
uint32_t	lockID	ID of the lock.
uint32_t	acquisitionOrder	A monotonically increasing number to determine the order of lock acquisitions (with unsynchronized clocks this is otherwise not possible). Corresponding acquire-release events have same number.

### See also

[OmpAcquireLock](#) event  
[OTF2\\_SnapWriter\\_OmpAcquireLock\(\)](#)

### Since

Version 1.2

## E.15 OmpTaskCreateSnap

This record exists for each [OmpTaskCreate](#) event where the corresponding [OmpTaskComplete](#) event did not occurred before this snapshot. Neither on this location nor on any other location in the current thread team.

### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location of the snapshot.
<a href="#">OTF2_TimeStamp</a>	timestamp	The snapshot time of this record.
<a href="#">OTF2_TimeStamp</a>	origEvent-Time	The original time this event happened.
uint64_t	taskID	Identifier of the newly created task instance.

### See also

[OmpTaskCreate](#) event  
[OTF2\\_SnapWriter\\_OmpTaskCreate\(\)](#)

### Since

Version 1.2

## E.17 MetricSnap

---

### E.16 OmpTaskSwitchSnap

This record exists for each *OmpTaskSwitch* event where the corresponding *OmpTaskComplete* event did not occurred before this snapshot. Neither on this location nor on any other location in the current thread team.

#### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location of the snapshot.
<a href="#">OTF2_TimeStamp</a>	timestamp	The snapshot time of this record.
<a href="#">OTF2_TimeStamp</a>	origEvent-Time	The original time this event happened.
<code>uint64_t</code>	taskID	Identifier of the now active task instance.

#### See also

[OmpTaskSwitch](#) event  
[OTF2\\_SnapWriter\\_OmpTaskSwitch\(\)](#)

#### Since

Version 1.2

## E.17 MetricSnap

This record exists for each referenced metric class or metric instance event this location recorded metrics before and provides the last known recorded metric values.

As an exception for metric classes where the metric mode detontes an *OTF2-METRIC\_VALUE\_RELATIVE* mode the value indicates the accumulation of all previous metric values recorded.

#### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location of the snapshot.
<a href="#">OTF2_TimeStamp</a>	timestamp	The snapshot time of this record.
<a href="#">OTF2_TimeStamp</a>	origEvent-Time	The original time this event happened.
<a href="#">OTF2_MetricRef</a>	metric	Could be a metric class or a metric instance. References a <a href="#">MetricClass</a> , or a <a href="#">MetricInstance</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING-METRIC</a> is available.

## APPENDIX E. LIST OF ALL SNAPSHOT RECORDS

uint8_t	numberOfMetrics	Number of metrics with in the set.
<a href="#">OTF2_Type</a>	typeIDs [ numberOfMetrics ]	List of metric types.
OTF2_MetricValue	metricValues [ numberOfMetrics ]	List of metric values.

### See also

[Metric](#) event  
[OTF2\\_SnapWriter\\_Metric\(\)](#)

### Since

Version 1.2

## E.18 ParameterStringSnap

This record must be included in the snapshot until the leave event for the enter event occurs which has the greatest timestamp less or equal the timestamp of this record.

### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location of the snapshot.
<a href="#">OTF2_TimeStamp</a>	timestamp	The snapshot time of this record.
<a href="#">OTF2_TimeStamp</a>	origEventTime	The original time this event happened.
<a href="#">OTF2_ParameterRef</a>	parameter	Parameter ID. References a <a href="#">Parameter</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_PARAMETER</a> is available.
<a href="#">OTF2_StringRef</a>	string	Value: Handle of a string definition References a <a href="#">String</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_STRING</a> is available.

## E.20 ParameterUnsignedIntSnap

---

### See also

[ParameterString](#) event  
[OTF2\\_SnapWriter\\_ParameterString\(\)](#)

### Since

Version 1.2

## E.19 ParameterIntSnap

This record must be included in the snapshot until the leave event for the enter event occurs which has the greatest timestamp less or equal the timestamp of this record.

### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location of the snapshot.
<a href="#">OTF2_TimeStamp</a>	timestamp	The snapshot time of this record.
<a href="#">OTF2_TimeStamp</a>	origEvent-Time	The original time this event happened.
<a href="#">OTF2_ParameterRef</a>	parameter	Parameter ID. References a <a href="#">Parameter</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_PARAMETER</a> is available.
int64_t	value	Value of the recorded parameter.

### See also

[ParameterInt](#) event  
[OTF2\\_SnapWriter\\_ParameterInt\(\)](#)

### Since

Version 1.2

## E.20 ParameterUnsignedIntSnap

This record must be included in the snapshot until the leave event for the enter event occurs which has the greatest timestamp less or equal the timestamp of this record.

---

## APPENDIX E. LIST OF ALL SNAPSHOT RECORDS

---

### Attributes

<a href="#">OTF2_LocationRef</a>	location	The location of the snapshot.
<a href="#">OTF2_TimeStamp</a>	timestamp	The snapshot time of this record.
<a href="#">OTF2_TimeStamp</a>	origEvent- Time	The original time this event happended.
<a href="#">OTF2_- ParameterRef</a>	parameter	Parameter ID. References a <a href="#">Parameter</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_-PARAMETER</a> is available.
<code>uint64_t</code>	value	Value of the recorded parameter.

### See also

[ParameterUnsignedInt](#) event  
[OTF2\\_SnapWriter\\_ParameterUnsignedInt\(\)](#)

### Since

Version 1.2

## Appendix F

# Usage in writing mode

### F.1 Usage in writing mode - a simple example

This is a short example of how to use the OTF2 writing interface.

First include the OTF2 header.

```
#include <otf2/otf2.h>
```

For this example an additional include statement is necessary.

```
#include <stdlib.h>
```

Furthermore this example uses a function delivering dummy timestamps. Real world applications will use a timer like `gettimeofday`.

```
OTF2_TimeStamp get_time( void )
{
    static uint64_t sequence;
    return sequence++;
}
```

Define a pre and post flush callback. If no memory is left in OTF2's internal memory buffer or the writer handle is closed a memory buffer flushing routine is triggered. The pre flush callback is triggered right before a buffer flush. It needs to return either `OTF2_FLUSH` to flush the recorded data to a file or `OTF2_NO_FLUSH` to suppress flushing data to a file. The post flush callback is triggered right after a memory buffer flush. It has to return a current timestamp which is recorded to mark the time spend in a buffer flush.

## APPENDIX F. USAGE IN WRITING MODE

---

```
OTF2_FlushType pre_flush( void*          userData,
                          OTF2_FileType  fileType,
                          OTF2_LocationRef location,
                          void*          callerData,
                          bool           final )
{
    return OTF2_FLUSH;
}

OTF2_TimeStamp post_flush( void*          userData,
                           OTF2_FileType  fileType,
                           OTF2_LocationRef location )
{
    return get_time();
}

OTF2_FlushCallbacks flush_callbacks =
{
    .otf2_pre_flush = pre_flush,
    .otf2_post_flush = post_flush
};

int main( int argc, char** argv )
{
```

Create new archive handle.

```
OTF2_Archive* archive = OTF2_Archive_Open( "ArchivePath", "ArchiveName",
OTF2_FILEMODE_WRITE, 1024 * 1024, 4 * 1024 * 1024, OTF2_SUBSTRATE_POSIX,
OTF2_COMPRESSION_NONE );
```

Set the flush callbacks.

```
OTF2_Archive_SetFlushCallbacks( archive, &flush_callbacks, NULL );
```

Define archive as master.

```
OTF2_Archive_SetMasterSlaveMode( archive, OTF2_MASTER );
```

Get a local event writer and a local definition writer for location 0. Additionally a global definition writer is needed.

```
OTF2_EvtWriter*      evt_writer      = OTF2_Archive_GetEvtWriter( archiv
e, 0 );
OTF2_DefWriter*     def_writer      = OTF2_Archive_GetDefWriter( archiv
e, 0 );
OTF2_GlobalDefWriter* global_def_writer = OTF2_Archive_GetGlobalDefWriter(
archive );
```

Write an enter and a leave record for region 23 to the local event writer.

## F.1 Usage in writing mode - a simple example

---

```
OTF2_EvtWriter_Enter( evt_writer, NULL, get_time(), 23 );
OTF2_EvtWriter_Leave( evt_writer, NULL, get_time(), 23 );
```

Write definitions for the strings as the first records to the global definition writer.

```
OTF2_GlobalDefWriter_WriteString( global_def_writer, 0, "" );
OTF2_GlobalDefWriter_WriteString( global_def_writer, 1, "Master Process" );

OTF2_GlobalDefWriter_WriteString( global_def_writer, 2, "Main Thread" );
OTF2_GlobalDefWriter_WriteString( global_def_writer, 3, "MyFunction" );
OTF2_GlobalDefWriter_WriteString( global_def_writer, 4, "Alternative function name (e.g. mangled one)" );
OTF2_GlobalDefWriter_WriteString( global_def_writer, 5, "Computes something" );
OTF2_GlobalDefWriter_WriteString( global_def_writer, 6, "MyHost" );
OTF2_GlobalDefWriter_WriteString( global_def_writer, 7, "node" );
```

Write definition for the code region which was just entered and left to the global definition writer.

```
OTF2_GlobalDefWriter_WriteRegion( global_def_writer, 23, 3, 4, 5,
OTF2_REGION_ROLE_FUNCTION, OTF2_PARADIGM_USER, OTF2_REGION_FLAG_NONE, 0, 0, 0 );
```

Write the system tree including a definition for the location group to the global definition writer.

```
OTF2_GlobalDefWriter_WriteSystemTreeNode( global_def_writer, 0, 6, 7,
OTF2_UNDEFINED_SYSTEM_TREE_NODE );
OTF2_GlobalDefWriter_WriteLocationGroup( global_def_writer, 0, 1,
OTF2_LOCATION_GROUP_TYPE_PROCESS, 0 );
```

Write a definition for the location to the global definition writer.

```
OTF2_GlobalDefWriter_WriteLocation( global_def_writer, 0, 2,
OTF2_LOCATION_TYPE_CPU_THREAD, 2, 0 );
```

At the end, close the archive and exit. All opened event and definition writers are closed automatically and the according files are created.

```
OTF2_Archive_Close( archive );

return EXIT_SUCCESS;
}
```

To compile your program use a command like:

```
gcc `otf2-config --cflags` -c otf2_writer_example.c -o otf2_writer_example.o
```

Now you can link your program with:

```
gcc otf2_writer_example.o `otf2-config --ldflags` `otf2-config --libs` -o otf2_writer_example
```

**APPENDIX F. USAGE IN WRITING MODE**

---

## Appendix G

# Usage in reading mode

### G.1 Usage in reading mode - a simple example

This is a short example of how to use the OTF2 reading interface. It shows how to define and register callbacks and how to use the reader interface to read all events of a given OTF2 archive.

First include the OTF2 header.

```
#include <otf2/otf2.h>
```

For this example two additional include statements are necessary.

```
#include <stdlib.h>
#include <string.h>
#include <stdint.h>
#include <inttypes.h>
```

Define an event callback for entering and leaving a region.

```
OTF2_CallbackCode
Enter_print( OTF2_LocationRef    location,
             OTF2_TimeStamp     time,
             void*               userData,
             OTF2_AttributeList* attributes,
             OTF2_RegionRef     region )
{
    printf( "Entering region %u at location: %" PRIu64 " at time %" PRIu64 ".\n",
           region, location, time );

    return OTF2_SUCCESS;
}
```

## APPENDIX G. USAGE IN READING MODE

---

```
OTF2_CallbackCode
Leave_print( OTF2_LocationRef    location,
            OTF2_TimeStamp      time,
            void*               userData,
            OTF2_AttributeList* attributes,
            OTF2_RegionRef      region )
{
    printf( "Leaving region %u at location: %" PRIu64 " at time %" PRIu64 ".\n"
            ,
            region, location, time );

    return OTF2_SUCCESS;
}
```

Define a definition callback that opens a new local event reader for each found location definition. The global event reader will use only events from opened local event readers. Therefore, if only a subset of locations should be read from, only for those locations a local event reader has to be opened. In addition, open a local definition reader, if there are local definitions present in the trace archive. Local definitions contain location specific definitions. Please note: Local definitions must be read in order to use automated identifier translation. Otherwise, all delivered identifiers are invalid.

```
OTF2_CallbackCode
GlobDefLocation_Register( void*          userData,
                          OTF2_LocationRef location,
                          OTF2_StringRef  name,
                          OTF2_LocationType locationType,
                          uint64_t       numberOfEvents,
                          OTF2_LocationGroupRef locationGroup )
{
    OTF2_Reader* reader = ( OTF2_Reader* )userData;
    OTF2_EvtReader* evt_reader = OTF2_Reader_GetEvtReader( reader, location );

    OTF2_DefReader* def_reader = OTF2_Reader_GetDefReader( reader, location );
    uint64_t definitions_read = 0;
    OTF2_Reader_ReadAllLocalDefinitions( reader, def_reader, &definitions_read
    );
}

int main( int argc, char** argv )
{
```

Create a new reader handle. The path to the OTF2 anchor file must be provided as argument.

```
OTF2_Reader* reader = OTF2_Reader_Open( "ArchivePath/ArchiveName.otf2" );
```

Get a global definition reader with the above reader handle as argument.

```
OTF2_GlobalDefReader* global_def_reader = OTF2_Reader_GetGlobalDefReader( reader );
```

## G.1 Usage in reading mode - a simple example

---

Register the above defined global definition callbacks. All other definition callbacks will be deactivated.

```
OTF2_GlobalDefReaderCallbacks* global_def_callbacks =
OTF2_GlobalDefReaderCallbacks_New();
OTF2_GlobalDefReaderCallbacks_SetLocationCallback( global_def_callbacks, &G
lobDefLocation_Register );
OTF2_Reader_RegisterGlobalDefCallbacks( reader, global_def_reader, global_d
ef_callbacks, reader );
OTF2_GlobalDefReaderCallbacks_Delete( global_def_callbacks );
```

Read all global definitions. Everytime a location definition is read, the previously registered callback is triggered. In `definitions_read` the number of read definitions is returned.

```
uint64_t definitions_read = 0;
OTF2_Reader_ReadAllGlobalDefinitions( reader, global_def_reader, &definitio
ns_read );
```

Open a new global event reader. This global reader automatically contains all previously opened local event readers.

```
OTF2_GlobalEvtReader* global_evt_reader = OTF2_Reader_GetGlobalEvtReader( r
eader );
```

Register the above defined global event callbacks. All other global event callbacks will be deactivated.

```
OTF2_GlobalEvtReaderCallbacks* event_callbacks =
OTF2_GlobalEvtReaderCallbacks_New();
OTF2_GlobalEvtReaderCallbacks_SetEnterCallback( event_callbacks, &Enter_pri
nt );
OTF2_GlobalEvtReaderCallbacks_SetLeaveCallback( event_callbacks, &Leave_pri
nt );

OTF2_Reader_RegisterGlobalEvtCallbacks( reader, global_evt_reader, event_ca
llbacks, NULL );
OTF2_GlobalEvtReaderCallbacks_Delete( event_callbacks );
```

Read all events in the OTF2 archive. The events are automatically ordered by the time they occurred in the trace. Everytime an enter or leave event is read, the previously registered callbacks are triggered. In `events_read` the number of read events is returned.

```
uint64_t events_read = 0;
OTF2_Reader_ReadAllGlobalEvents( reader, global_evt_reader, &events_read );
```

At the end, close the reader and exit. All opened event and definition readers are closed automatically.

## **APPENDIX G. USAGE IN READING MODE**

---

```
    OTF2_Reader_Close( reader );  
  
    return EXIT_SUCCESS;  
}
```

To compile your program use a command like:

```
gcc `otf2-config --cflags` -c otf2_reader_example.c -o otf2_reader_example.o
```

Now you can link your program with:

```
gcc otf2_reader_example.o `otf2-config --ldflags` `otf2-config --libs` -o otf2_  
reader_example
```

## Appendix H

# Deprecated List

Page [List of all event records](#) In version 1.2

Global [OTF2\\_AttributeList\\_AddString](#)(OTF2\_AttributeList \*attributeList, OTF2\_AttributeRef attribute, ...)  
Use [OTF2\\_AttributeList\\_AddStringRef](#)() instead.

Global [OTF2\\_AttributeList\\_GetString](#)(const OTF2\_AttributeList \*attributeList, OTF2\_AttributeRef attribute, ...)  
Use [OTF2\\_AttributeList\\_GetStringRef](#)() instead.

Global [OTF2\\_EvtWriter\\_OmpAcquireLock](#)(OTF2\_EvtWriter \*writer, OTF2\_AttributeList \*attributeList, ...)  
In version 1.2

Global [OTF2\\_EvtWriter\\_OmpFork](#)(OTF2\_EvtWriter \*writer, OTF2\_AttributeList \*attributeList, OTF2\_AttributeList \*attributeList, ...)  
In version 1.2

Global [OTF2\\_EvtWriter\\_OmpJoin](#)(OTF2\_EvtWriter \*writer, OTF2\_AttributeList \*attributeList, OTF2\_AttributeList \*attributeList, ...)  
In version 1.2

---

## APPENDIX H. DEPRECATED LIST

---

Global **OTF2\_EvtWriter\_OmpReleaseLock**(OTF2\_EvtWriter \*writer, OTF2\_AttributeList \*attributeList,  
In version 1.2

Global **OTF2\_EvtWriter\_OmpTaskComplete**(OTF2\_EvtWriter \*writer, OTF2\_AttributeList \*attributeList,  
In version 1.2

Global **OTF2\_EvtWriter\_OmpTaskCreate**(OTF2\_EvtWriter \*writer, OTF2\_AttributeList \*attributeList, C  
In version 1.2

Global **OTF2\_EvtWriter\_OmpTaskSwitch**(OTF2\_EvtWriter \*writer, OTF2\_AttributeList \*attributeList, C  
In version 1.2

# Appendix I

## Data Structure Documentation

### I.1 OTF2\_AttributeValue Union Reference

Value container for an attributes.

```
#include <OTF2_AttributeList.h>
```

#### Data Fields

- [OTF2\\_AttributeRef attributeRef](#)  
*References a [Attribute](#) definition and will be mapped to the global definition if a mapping table of type [OTF2\\_MAPPING\\_ATTRIBUTE](#) is available.*
- [OTF2\\_CommRef commRef](#)  
*References a [Comm](#) definition and will be mapped to the global definition if a mapping table of type [OTF2\\_MAPPING\\_COMM](#) is available.*
- float [float32](#)  
*Arbitrary value of type float.*
- double [float64](#)  
*Arbitrary value of type double.*
- [OTF2\\_GroupRef groupRef](#)  
*References a [Group](#) definition and will be mapped to the global definition if a mapping table of type [OTF2\\_MAPPING\\_GROUP](#) is available.*
- int16\_t [int16](#)  
*Arbitrary value of type [int16\\_t](#).*

---

## APPENDIX I. DATA STRUCTURE DOCUMENTATION

---

- `int32_t int32`  
*Arbitrary value of type `int32_t`.*
- `int64_t int64`  
*Arbitrary value of type `int64_t`.*
- `int8_t int8`  
*Arbitrary value of type `int8_t`.*
- `OTF2_LocationRef locationRef`  
*References a `Location` definition and will be mapped to the global definition if a mapping table of type `OTF2_MAPPING_LOCATION` is available.*
- `OTF2_MetricRef metricRef`  
*References a `MetricClass`, or a `MetricInstance` definition and will be mapped to the global definition if a mapping table of type `OTF2_MAPPING_METRIC` is available.*
- `OTF2_ParameterRef parameterRef`  
*References a `Parameter` definition and will be mapped to the global definition if a mapping table of type `OTF2_MAPPING_PARAMETER` is available.*
- `OTF2_RegionRef regionRef`  
*References a `Region` definition and will be mapped to the global definition if a mapping table of type `OTF2_MAPPING_REGION` is available.*
- `OTF2_RmaWinRef rmaWinRef`  
*References a `RmaWin` definition and will be mapped to the global definition if a mapping table of type `OTF2_MAPPING_RMA_WIN` is available.*
- `OTF2_StringRef stringRef`  
*References a `String` definition and will be mapped to the global definition if a mapping table of type `OTF2_MAPPING_STRING` is available.*
- `uint16_t uint16`  
*Arbitrary value of type `uint16_t`.*
- `uint32_t uint32`  
*Arbitrary value of type `uint32_t`.*
- `uint64_t uint64`

## I.2 OTF2\_FileSionCallbacks Struct Reference

---

*Arbitrary value of type uint64\_t.*

- `uint8_t uint8`

*Arbitrary value of type uint8\_t.*

### I.1.1 Detailed Description

Value container for an attributes. For definition references ([OTF2\\_MappingType](#)) use the same data type as the definition.

The documentation for this union was generated from the following file:

- [OTF2\\_AttributeList.h](#)

## I.2 OTF2\_FileSionCallbacks Struct Reference

Structure holding the SION callbacks.

```
#include <OTF2_Callbacks.h>
```

### Data Fields

- [OTF2\\_FileSionClose](#) `otf2_file_sion_close`  
*Callback which is called to close a SION file.*
- [OTF2\\_FileSionGetRank](#) `otf2_file_sion_get_rank`  
*Callback which is called to get the MPI rank in read mode.*
- [OTF2\\_FileSionOpen](#) `otf2_file_sion_open`  
*Callback which is called to open a SION file.*

### I.2.1 Detailed Description

Structure holding the SION callbacks. To be used in a call to [OTF2\\_Archive\\_-SetFileSionCallbacks](#).

The documentation for this struct was generated from the following file:

- [OTF2\\_Callbacks.h](#)

### I.3 OTF2\_FlushCallbacks Struct Reference

Structure holding the flush callbacks.

```
#include <OTF2_Callbacks.h>
```

#### Data Fields

- [OTF2\\_PostFlushCallback otf2\\_post\\_flush](#)  
*Callback which is called after a flush.*
- [OTF2\\_PreFlushCallback otf2\\_pre\\_flush](#)  
*Callback which is called prior a flush.*

#### I.3.1 Detailed Description

Structure holding the flush callbacks. To be used in a call to [OTF2\\_Archive\\_SetFlushCallbacks](#).

otf2\_post\_flush callback may be NULL to suppress writing a BufferFlush record.

The documentation for this struct was generated from the following file:

- [OTF2\\_Callbacks.h](#)

### I.4 OTF2\_MemoryCallbacks Struct Reference

Structure holding the memory callbacks.

```
#include <OTF2_Callbacks.h>
```

#### Data Fields

- [OTF2\\_MemoryAllocate otf2\\_allocate](#)  
*Callback which is called to allocate a new chunk.*
- [OTF2\\_MemoryFreeAll otf2\\_free\\_all](#)  
*Callback which is called to release all previous allocated chunks.*

## I.5 OTF2\_MetricValue Union Reference

---

### I.4.1 Detailed Description

Structure holding the memory callbacks. To be used in a call to [OTF2\\_Archive\\_-SetMemoryCallbacks](#).

The documentation for this struct was generated from the following file:

- [OTF2\\_Callbacks.h](#)

## I.5 OTF2\_MetricValue Union Reference

Metric value.

### I.5.1 Detailed Description

Metric value.

The documentation for this union was generated from the following file:

- [OTF2\\_Events.h](#)

## **APPENDIX I. DATA STRUCTURE DOCUMENTATION**

---

## Appendix J

# File Documentation

### J.1 otf2.h File Reference

Main include file for applications using OTF2.

```
#include <otf2/OTF2_Reader.h>
```

#### J.1.1 Detailed Description

Main include file for applications using OTF2.

#### Maintainer:

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### J.2 OTF2\_Archive.h File Reference

Writing interface for OTF2 archives.

```
#include <stdint.h>
#include <otf2/OTF2_ErrorCodes.h>
#include <otf2/OTF2_Callbacks.h>
#include <otf2/OTF2_DefWriter.h>
#include <otf2/OTF2_DefReader.h>
```

---

## APPENDIX J. FILE DOCUMENTATION

---

```
#include <otf2/OTF2_EvtWriter.h>
#include <otf2/OTF2_EvtReader.h>
#include <otf2/OTF2_SnapWriter.h>
#include <otf2/OTF2_SnapReader.h>
#include <otf2/OTF2_GlobalDefWriter.h>
#include <otf2/OTF2_GlobalDefReader.h>
#include <otf2/OTF2_GlobalEvtReader.h>
#include <otf2/OTF2_GlobalSnapReader.h>
#include <otf2/OTF2_Thumbnail.h>
#include <otf2/OTF2_MarkerWriter.h>
#include <otf2/OTF2_MarkerReader.h>
```

### Defines

- `#define OTF2_CHUNK_SIZE_DEFINITIONS_DEFAULT ( 4 * 1024 * 1024 )`  
*Default size for OTF2's internal event chunk memory handling.*
- `#define OTF2_CHUNK_SIZE_EVENTS_DEFAULT ( 1024 * 1024 )`  
*Default size for OTF2's internal event chunk memory handling.*

### Typedefs

- `typedef struct OTF2_Archive_struct OTF2_Archive`  
*Keeps all meta-data for an OTF2 archive.*
- `typedef uint8_t OTF2_MasterSlaveMode`  
*Defines whether a location is master or slave.*

### Enumerations

- `enum OTF2_MasterSlaveMode_enum {`  
    `OTF2_SLAVE = 0,`  
    `OTF2_MASTER = 1 }`  
*Defines whether a location is master or slave.*

## J.2 OTF2\_Archive.h File Reference

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### Functions

- [OTF2\\_ErrorCode OTF2\\_Archive\\_Close \(OTF2\\_Archive \\*archive\)](#)  
*Close an opened archive.*
- [OTF2\\_ErrorCode OTF2\\_Archive\\_CloseDefReader \(OTF2\\_Archive \\*archive, OTF2\\_DefReader \\*reader\)](#)  
*Close an opened local definition reader.*
- [OTF2\\_ErrorCode OTF2\\_Archive\\_CloseDefWriter \(OTF2\\_Archive \\*archive, OTF2\\_DefWriter \\*writer\)](#)  
*Close an opened local definition writer.*
- [OTF2\\_ErrorCode OTF2\\_Archive\\_CloseEvtReader \(OTF2\\_Archive \\*archive, OTF2\\_EvtReader \\*reader\)](#)  
*Close an opened local event reader.*
- [OTF2\\_ErrorCode OTF2\\_Archive\\_CloseEvtWriter \(OTF2\\_Archive \\*archive, OTF2\\_EvtWriter \\*writer\)](#)  
*Close an opened local event writer.*
- [OTF2\\_ErrorCode OTF2\\_Archive\\_CloseGlobalDefReader \(OTF2\\_Archive \\*archive, OTF2\\_GlobalDefReader \\*globalDefReader\)](#)  
*Closes the global definition reader.*
- [OTF2\\_ErrorCode OTF2\\_Archive\\_CloseGlobalEvtReader \(OTF2\\_Archive \\*archive, OTF2\\_GlobalEvtReader \\*globalEvtReader\)](#)  
*Closes the global event reader.*
- [OTF2\\_ErrorCode OTF2\\_Archive\\_CloseGlobalSnapReader \(OTF2\\_Archive \\*archive, OTF2\\_GlobalSnapReader \\*globalSnapReader\)](#)  
*Close the opened global snapshot reader.*
- [OTF2\\_ErrorCode OTF2\\_Archive\\_CloseMarkerReader \(OTF2\\_Archive \\*archive, OTF2\\_MarkerReader \\*markerReader\)](#)  
*Closes the marker reader.*
- [OTF2\\_ErrorCode OTF2\\_Archive\\_CloseMarkerWriter \(OTF2\\_Archive \\*archive, OTF2\\_MarkerWriter \\*writer\)](#)  
*Close an opened marker writer.*

---

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- [OTF2\\_ErrorCode](#) [OTF2\\_Archive\\_CloseSnapReader](#) ([OTF2\\_Archive](#) \*archive, [OTF2\\_SnapReader](#) \*reader)  
*Close an opened local snap reader.*
- [OTF2\\_ErrorCode](#) [OTF2\\_Archive\\_CloseSnapWriter](#) ([OTF2\\_Archive](#) \*archive, [OTF2\\_SnapWriter](#) \*writer)  
*Close an opened local snap writer.*
- [OTF2\\_ErrorCode](#) [OTF2\\_Archive\\_CloseThumbReader](#) ([OTF2\\_Archive](#) \*archive, [OTF2\\_ThumbReader](#) \*reader)  
*Close an opened thumbnail reader.*
- [OTF2\\_ErrorCode](#) [OTF2\\_Archive\\_GetChunkSize](#) ([OTF2\\_Archive](#) \*archive, [uint64\\_t](#) \*chunkSizeEvents, [uint64\\_t](#) \*chunkSizeDefs)  
*Get the chunksize.*
- [OTF2\\_ErrorCode](#) [OTF2\\_Archive\\_GetCompression](#) ([OTF2\\_Archive](#) \*archive, [OTF2\\_Compression](#) \*compression)  
*Get compression mode (none or zlib)*
- [OTF2\\_ErrorCode](#) [OTF2\\_Archive\\_GetCreator](#) ([OTF2\\_Archive](#) \*archive, [char](#) \*\*creator)  
*Get creator information.*
- [OTF2\\_DefReader](#) \* [OTF2\\_Archive\\_GetDefReader](#) ([OTF2\\_Archive](#) \*archive, [OTF2\\_LocationRef](#) location)  
*Get a local definition reader.*
- [OTF2\\_DefWriter](#) \* [OTF2\\_Archive\\_GetDefWriter](#) ([OTF2\\_Archive](#) \*archive, [OTF2\\_LocationRef](#) location)  
*Get a local definition writer.*
- [OTF2\\_ErrorCode](#) [OTF2\\_Archive\\_GetDescription](#) ([OTF2\\_Archive](#) \*archive, [char](#) \*\*description)  
*Get description.*
- [OTF2\\_EvtReader](#) \* [OTF2\\_Archive\\_GetEvtReader](#) ([OTF2\\_Archive](#) \*archive, [OTF2\\_LocationRef](#) location)  
*Get a local event reader.*
- [OTF2\\_EvtWriter](#) \* [OTF2\\_Archive\\_GetEvtWriter](#) ([OTF2\\_Archive](#) \*archive, [OTF2\\_LocationRef](#) location)

## J.2 OTF2\_Archive.h File Reference

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*Get a local event writer.*

- [OTF2\\_ErrorCode](#) [OTF2\\_Archive\\_GetFileSubstrate](#) ([OTF2\\_Archive](#) \*archive, [OTF2\\_FileSubstrate](#) \*substrate)

*Get the file substrate (posix, sion, none)*

- [OTF2\\_GlobalDefReader](#) \* [OTF2\\_Archive\\_GetGlobalDefReader](#) ([OTF2\\_Archive](#) \*archive)

*Get a global definition reader.*

- [OTF2\\_GlobalDefWriter](#) \* [OTF2\\_Archive\\_GetGlobalDefWriter](#) ([OTF2\\_Archive](#) \*archive)

*Get a global definition writer.*

- [OTF2\\_GlobalEvtReader](#) \* [OTF2\\_Archive\\_GetGlobalEvtReader](#) ([OTF2\\_Archive](#) \*archive)

*Get a global event reader.*

- [OTF2\\_GlobalSnapReader](#) \* [OTF2\\_Archive\\_GetGlobalSnapReader](#) ([OTF2\\_Archive](#) \*archive)

*Get a global snap reader.*

- [OTF2\\_ErrorCode](#) [OTF2\\_Archive\\_GetMachineName](#) ([OTF2\\_Archive](#) \*archive, [char](#) \*\*machineName)

*Get machine name.*

- [OTF2\\_MarkerReader](#) \* [OTF2\\_Archive\\_GetMarkerReader](#) ([OTF2\\_Archive](#) \*archive)

*Get a marker reader.*

- [OTF2\\_MarkerWriter](#) \* [OTF2\\_Archive\\_GetMarkerWriter](#) ([OTF2\\_Archive](#) \*archive)

*Get a marker writer.*

- [OTF2\\_ErrorCode](#) [OTF2\\_Archive\\_GetMasterSlaveMode](#) ([OTF2\\_Archive](#) \*archive, [OTF2\\_MasterSlaveMode](#) \*masterOrSlave)

*Get master slave mode.*

- [OTF2\\_ErrorCode](#) [OTF2\\_Archive\\_GetNumberOfGlobalDefinitions](#) ([OTF2\\_Archive](#) \*archive, [uint64\\_t](#) \*numberOfDefinitions)

*Get the number of global definitions.*

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- [OTF2\\_ErrorCode OTF2\\_Archive\\_GetNumberOfLocations](#) ([OTF2\\_Archive](#) \*archive, [uint64\\_t](#) \*numberOfLocations)  
*Get the number of locations.*
- [OTF2\\_ErrorCode OTF2\\_Archive\\_GetNumberOfSnapshots](#) ([OTF2\\_Archive](#) \*archive, [uint32\\_t](#) \*number)  
*Get the number of snapshots.*
- [OTF2\\_ErrorCode OTF2\\_Archive\\_GetNumberOfThumbnails](#) ([OTF2\\_Archive](#) \*archive, [uint32\\_t](#) \*number)  
*Get the number of thumbnails.*
- [OTF2\\_ErrorCode OTF2\\_Archive\\_GetProperty](#) ([OTF2\\_Archive](#) \*archive, [const char](#) \*name, [char](#) \*\*value)  
*Get the value of the named trace file property.*
- [OTF2\\_ErrorCode OTF2\\_Archive\\_GetPropertyNames](#) ([OTF2\\_Archive](#) \*archive, [uint32\\_t](#) \*numberOfProperties, [char](#) \*\*\*names)  
*Get the names of all trace file properties.*
- [OTF2\\_SnapReader \\* OTF2\\_Archive\\_GetSnapReader](#) ([OTF2\\_Archive](#) \*archive, [OTF2\\_LocationRef](#) location)  
*Get a local snap reader.*
- [OTF2\\_SnapWriter \\* OTF2\\_Archive\\_GetSnapWriter](#) ([OTF2\\_Archive](#) \*archive, [OTF2\\_LocationRef](#) location)  
*Get a local snap writer.*
- [OTF2\\_ThumbReader \\* OTF2\\_Archive\\_GetThumbReader](#) ([OTF2\\_Archive](#) \*archive, [uint32\\_t](#) number)  
*Get a thumb reader.*
- [OTF2\\_ThumbWriter \\* OTF2\\_Archive\\_GetThumbWriter](#) ([OTF2\\_Archive](#) \*archive, [const char](#) \*name, [const char](#) \*description, [OTF2\\_ThumbnailType](#) type, [uint32\\_t](#) numberOfSamples, [uint32\\_t](#) numberOfMetrics, [const uint64\\_t](#) \*refsToDefs)  
*Get a thumb writer.*
- [OTF2\\_ErrorCode OTF2\\_Archive\\_GetTraceId](#) ([OTF2\\_Archive](#) \*archive, [uint64\\_t](#) \*id)  
*Get the identifier of the trace file.*

## J.2 OTF2\_Archive.h File Reference

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- [OTF2\\_ErrorCode](#) [OTF2\\_Archive\\_GetVersion](#) ([OTF2\\_Archive](#) \*archive, [uint8\\_t](#) \*major, [uint8\\_t](#) \*minor, [uint8\\_t](#) \*bugfix)  
*Get format version.*
- [OTF2\\_Archive](#) \* [OTF2\\_Archive\\_Open](#) (const char \*archivePath, const char \*archiveName, const [OTF2\\_FileMode](#) fileMode, const [uint64\\_t](#) chunkSizeEvents, const [uint64\\_t](#) chunkSizeDefs, const [OTF2\\_FileSubstrate](#) fileSubstrate, const [OTF2\\_Compression](#) compression)  
*Create a new archive.*
- [OTF2\\_ErrorCode](#) [OTF2\\_Archive\\_SetBoolProperty](#) ([OTF2\\_Archive](#) \*archive, const char \*name, bool value, bool overwrite)  
*Add or remove a boolean trace file property to this archive.*
- [OTF2\\_ErrorCode](#) [OTF2\\_Archive\\_SetCreator](#) ([OTF2\\_Archive](#) \*archive, const char \*creator)  
*Set creator.*
- [OTF2\\_ErrorCode](#) [OTF2\\_Archive\\_SetDescription](#) ([OTF2\\_Archive](#) \*archive, const char \*description)  
*Set a description.*
- [OTF2\\_ErrorCode](#) [OTF2\\_Archive\\_SetFileSionCallbacks](#) ([OTF2\\_Archive](#) \*archive, const [OTF2\\_FileSionCallbacks](#) \*fileSionCallbacks, void \*fileSionData)  
*Set the SION callbacks for the archive.*
- [OTF2\\_ErrorCode](#) [OTF2\\_Archive\\_SetFlushCallbacks](#) ([OTF2\\_Archive](#) \*archive, const [OTF2\\_FlushCallbacks](#) \*flushCallbacks, void \*flushData)  
*Set the flush callbacks for the archive.*
- [OTF2\\_ErrorCode](#) [OTF2\\_Archive\\_SetMachineName](#) ([OTF2\\_Archive](#) \*archive, const char \*machineName)  
*Set machine name.*
- [OTF2\\_ErrorCode](#) [OTF2\\_Archive\\_SetMasterSlaveMode](#) ([OTF2\\_Archive](#) \*archive, [OTF2\\_MasterSlaveMode](#) masterOrSlave)  
*Set master slave mode.*
- [OTF2\\_ErrorCode](#) [OTF2\\_Archive\\_SetMemoryCallbacks](#) ([OTF2\\_Archive](#) \*archive, const [OTF2\\_MemoryCallbacks](#) \*memoryCallbacks, void \*memoryData)  
*Set the memory callbacks for the archive.*

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- `OTF2_ErrorCode OTF2_Archive_SetNumberOfSnapshots (OTF2_Archive *archive, uint32_t number)`

*Set the number of snapshots.*

- `OTF2_ErrorCode OTF2_Archive_SetProperty (OTF2_Archive *archive, const char *name, const char *value, bool overwrite)`

*Add or remove a trace file property to this archive.*

- `OTF2_ErrorCode OTF2_Archive_SwitchFileMode (OTF2_Archive *archive, OTF2_FileMode newFileMode)`

*Switch file mode of the archive.*

### J.2.1 Detailed Description

Writing interface for OTF2 archives.

#### Maintainer:

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### J.2.2 Define Documentation

#### J.2.2.1 `#define OTF2_CHUNK_SIZE_DEFINITIONS_DEFAULT ( 4 * 1024 * 1024 )`

Default size for OTF2's internal event chunk memory handling.

If you are not sure which chunk size is the best to use, use this default value.

#### J.2.2.2 `#define OTF2_CHUNK_SIZE_EVENTS_DEFAULT ( 1024 * 1024 )`

Default size for OTF2's internal event chunk memory handling.

If you are not sure which chunk size is the best to use, use this default value.

## J.2 OTF2\_Archive.h File Reference

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### J.2.3 Typedef Documentation

#### J.2.3.1 typedef struct OTF2\_Archive\_struct OTF2\_Archive

Keeps all meta-data for an OTF2 archive.

An OTF2 archive handle keeps all runtime information about an OTF2 archive. It is the central handle to get and set information about the archive and to request event and definition writer handles.

#### J.2.3.2 typedef uint8\_t OTF2\_MasterSlaveMode

Defines whether a location is master or slave.

The master of creates the directory layout and writes the anchor file. Therefore, only one archive handle can be the master, e.g. the MPI rank 0. All other archive handles must be defined as slaves.

Please see OTF2\_MasterSlaveMode\_enum for a description of available values.

### J.2.4 Enumeration Type Documentation

#### J.2.4.1 enum OTF2\_MasterSlaveMode\_enum

Defines whether a location is master or slave.

##### Enumerator:

*OTF2\_SLAVE* Location is slave.

*OTF2\_MASTER* Location is master.

### J.2.5 Function Documentation

#### J.2.5.1 OTF2\_ErrorCode OTF2\_Archive\_Close ( OTF2\_Archive \* *archive* )

Close an opened archive.

Closes an opened archive and releases the associated resources. Closes also all opened writer and reader handles. Does nothing if NULL is passed.

##### Parameters

<i>archive</i>	Archive handle.
----------------	-----------------

**Returns**

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.2.5.2** **OTF2\_ErrorCode** **OTF2\_Archive\_CloseDefReader** ( **OTF2\_Archive** \* *archive*,  
**OTF2\_DefReader** \* *reader* )

Close an opened local definition reader.

**Parameters**

<i>archive</i>	Archive handle.
<i>reader</i>	Reader handle to be closed.

**Returns**

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.2.5.3** **OTF2\_ErrorCode** **OTF2\_Archive\_CloseDefWriter** ( **OTF2\_Archive** \* *archive*,  
**OTF2\_DefWriter** \* *writer* )

Close an opened local definition writer.

**Parameters**

<i>archive</i>	Archive handle.
<i>writer</i>	Writer handle to be closed.

**Returns**

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.2.5.4** **OTF2\_ErrorCode** **OTF2\_Archive\_CloseEvtReader** ( **OTF2\_Archive** \* *archive*,  
**OTF2\_EvtReader** \* *reader* )

Close an opened local event reader.

**Parameters**

<i>archive</i>	Archive handle.
<i>reader</i>	Reader handle to be closed.

## J.2 OTF2\_Archive.h File Reference

---

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

### J.2.5.5 OTF2\_ErrorCode OTF2\_Archive\_CloseEvtWriter ( OTF2\_Archive \* archive, OTF2\_EvtWriter \* writer )

Close an opened local event writer.

### Parameters

<i>archive</i>	Archive handle.
<i>writer</i>	Writer handle to be closed.

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

### J.2.5.6 OTF2\_ErrorCode OTF2\_Archive\_CloseGlobalDefReader ( OTF2\_Archive \* archive, OTF2\_GlobalDefReader \* globalDefReader )

Closes the global definition reader.

### Parameters

<i>archive</i>	Archive handle.
<i>globalDef-Reader</i>	The global definition reader.

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

### J.2.5.7 OTF2\_ErrorCode OTF2\_Archive\_CloseGlobalEvtReader ( OTF2\_Archive \* archive, OTF2\_GlobalEvtReader \* globalEvtReader )

Closes the global event reader.

This closes also all local event readers.

### Parameters

<i>archive</i>	Archive handle.
----------------	-----------------

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<i>globalEvtReader</i>	The global event reader.
------------------------	--------------------------

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.2.5.8** *OTF2\_StatusCode* *OTF2\_Archive\_CloseGlobalSnapReader* ( *OTF2\_Archive* \* *archive*, *OTF2\_GlobalSnapReader* \* *globalSnapReader* )

Close the opened global snapshot reader.

### Parameters

<i>archive</i>	Archive handle.
<i>reader</i>	Reader handle to be closed.

### Since

Version 1.2

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.2.5.9** *OTF2\_StatusCode* *OTF2\_Archive\_CloseMarkerReader* ( *OTF2\_Archive* \* *archive*, *OTF2\_MarkerReader* \* *markerReader* )

Closes the marker reader.

### Parameters

<i>archive</i>	Archive handle.
<i>marker-Reader</i>	The marker reader.

### Since

Version 1.2

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

## J.2 OTF2\_Archive.h File Reference

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### J.2.5.10 OTF2\_ErrorCode OTF2\_Archive\_CloseMarkerWriter ( OTF2\_Archive \* archive, OTF2\_MarkerWriter \* writer )

Close an opened marker writer.

#### Parameters

<i>archive</i>	Archive handle.
<i>writer</i>	Writer handle to be closed.

#### Since

Version 1.2

#### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

### J.2.5.11 OTF2\_ErrorCode OTF2\_Archive\_CloseSnapReader ( OTF2\_Archive \* archive, OTF2\_SnapReader \* reader )

Close an opened local snap reader.

#### Parameters

<i>archive</i>	Archive handle.
<i>reader</i>	Reader handle to be closed.

#### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

#### Since

Version 1.2

### J.2.5.12 OTF2\_ErrorCode OTF2\_Archive\_CloseSnapWriter ( OTF2\_Archive \* archive, OTF2\_SnapWriter \* writer )

Close an opened local snap writer.

#### Parameters

<i>archive</i>	Archive handle.
<i>writer</i>	Writer handle to be closed.

**Since**

Version 1.2

**Returns**

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.2.5.13** *OTF2\_ErrorCode* *OTF2\_Archive.CloseThumbReader* ( *OTF2\_Archive \* archive*, *OTF2\_ThumbReader \* reader* )

Close an opened thumbnail reader.

**Parameters**

<i>archive</i>	Archive handle.
<i>reader</i>	Reader handle to be closed.

**Since**

Version 1.2

**Returns**

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.2.5.14** *OTF2\_ErrorCode* *OTF2\_Archive.GetChunkSize* ( *OTF2\_Archive \* archive*, *uint64\_t \* chunkSizeEvents*, *uint64\_t \* chunkSizeDefs* )

Get the chunksize.

**Parameters**

	<i>archive</i>	Archive handle.
out	<i>chunk-SizeEvents</i>	Chunk size for event files.
out	<i>chunk-SizeDefs</i>	Chunk size for definition files.

**Returns**

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

## J.2 OTF2\_Archive.h File Reference

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**J.2.5.15** `OTF2_ErrorCode OTF2_Archive_GetCompression ( OTF2_Archive * archive, OTF2_Compression * compression )`

Get compression mode (none or zlib)

### Parameters

	<i>archive</i>	Archive handle.
out	<i>compression</i>	Returned compression mode.

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.2.5.16** `OTF2_ErrorCode OTF2_Archive_GetCreator ( OTF2_Archive * archive, char ** creator )`

Get creator information.

### Parameters

	<i>archive</i>	Archive handle.
out	<i>creator</i>	Returned creator. Allocated with <i>malloc</i> .

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.2.5.17** `OTF2_DefReader* OTF2_Archive_GetDefReader ( OTF2_Archive * archive, OTF2_LocationRef location )`

Get a local definition reader.

### Parameters

<i>archive</i>	Archive handle.
<i>location</i>	Location ID of the requested reader handle.

### Returns

Returns a local definition reader handle if successful, NULL if an error occurs.

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**J.2.5.18** `OTF2_DefWriter*` `OTF2_Archive_GetDefWriter ( OTF2_Archive * archive, OTF2_LocationRef location )`

Get a local definition writer.

### Parameters

<i>archive</i>	Archive handle.
<i>location</i>	Location ID of the requested writer handle.

### Returns

Returns a local definition writer handle if successful, NULL if an error occurs.

**J.2.5.19** `OTF2_ErrorCode` `OTF2_Archive_GetDescription ( OTF2_Archive * archive, char ** description )`

Get description.

### Parameters

	<i>archive</i>	Archive handle.
out	<i>description</i>	Returned description. Allocated with <i>malloc</i> .

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

**J.2.5.20** `OTF2_EvtReader*` `OTF2_Archive_GetEvtReader ( OTF2_Archive * archive, OTF2_LocationRef location )`

Get a local event reader.

### Parameters

<i>archive</i>	Archive handle.
<i>location</i>	Location ID of the requested reader handle.

### Returns

Returns a local event reader handle if successful, NULL if an error occurs.

## J.2 OTF2\_Archive.h File Reference

---

### J.2.5.21 OTF2\_EvtWriter\* OTF2\_Archive\_GetEvtWriter ( OTF2\_Archive \* *archive*, OTF2\_LocationRef *location* )

Get a local event writer.

#### Parameters

<i>archive</i>	Archive handle.
<i>location</i>	Location ID of the requested writer handle.

#### Returns

Returns a local event writer handle if successful, NULL if an error occurs.

### J.2.5.22 OTF2\_ErrorCode OTF2\_Archive\_GetFileSubstrate ( OTF2\_Archive \* *archive*, OTF2\_FileSubstrate \* *substrate* )

Get the file substrate (posix, sion, none)

#### Parameters

	<i>archive</i>	Archive handle.
out	<i>substrate</i>	Returned file substrate.

#### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

### J.2.5.23 OTF2\_GlobalDefReader\* OTF2\_Archive\_GetGlobalDefReader ( OTF2\_Archive \* *archive* )

Get a global definition reader.

#### Parameters

<i>archive</i>	Archive handle.
----------------	-----------------

#### Returns

Returns a global definition reader handle if successful, NULL if an error occurs.

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**J.2.5.24** **OTF2\_GlobalDefWriter\*** **OTF2\_Archive\_GetGlobalDefWriter (**  
**OTF2\_Archive \* archive )**

Get a global definition writer.

### Parameters

<i>archive</i>	Archive handle.
----------------	-----------------

### Returns

Returns a global definition writer handle if successful, NULL if an error occurs.

**J.2.5.25** **OTF2\_GlobalEvtReader\*** **OTF2\_Archive\_GetGlobalEvtReader (**  
**OTF2\_Archive \* archive )**

Get a global event reader.

### Parameters

<i>archive</i>	Archive handle.
----------------	-----------------

### Returns

Returns a global event reader handle if successful, NULL if an error occurs.

**J.2.5.26** **OTF2\_GlobalSnapReader\*** **OTF2\_Archive\_GetGlobalSnapReader (**  
**OTF2\_Archive \* archive )**

Get a global snap reader.

### Parameters

<i>archive</i>	Archive handle.
----------------	-----------------

### Since

Version 1.2

### Returns

Returns a global snap reader handle if successful, NULL if an error occurs.

## J.2 OTF2\_Archive.h File Reference

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**J.2.5.27** `OTF2_ErrorCode OTF2_Archive_GetMachineName ( OTF2_Archive * archive, char ** machineName )`

Get machine name.

### Parameters

	<i>archive</i>	Archive handle.
out	<i>machine-Name</i>	Returned machine name. Allocated with <i>malloc</i> .

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.2.5.28** `OTF2_MarkerReader* OTF2_Archive_GetMarkerReader ( OTF2_Archive * archive )`

Get a marker reader.

### Parameters

<i>archive</i>	Archive handle.
----------------	-----------------

### Since

Version 1.2

### Returns

Returns a marker reader handle if successful, NULL if an error occurs.

**J.2.5.29** `OTF2_MarkerWriter* OTF2_Archive_GetMarkerWriter ( OTF2_Archive * archive )`

Get a marker writer.

### Parameters

<i>archive</i>	Archive handle.
----------------	-----------------

### Since

Version 1.2

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## APPENDIX J. FILE DOCUMENTATION

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### Returns

Returns a marker writer handle if successful, NULL if an error occurs.

**J.2.5.30** `OTF2_ErrorCode OTF2_Archive.GetMasterSlaveMode ( OTF2_Archive * archive, OTF2_MasterSlaveMode * masterOrSlave )`

Get master slave mode.

### Parameters

	<i>archive</i>	Archive handle.
out	<i>masterOrSlave</i>	Return pointer to the master slave mode.

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

**J.2.5.31** `OTF2_ErrorCode OTF2_Archive.GetNumberOfGlobalDefinitions ( OTF2_Archive * archive, uint64_t * numberOfDefinitions )`

Get the number of global definitions.

### Parameters

	<i>archive</i>	Archive handle.
out	<i>numberOfDefinitions</i>	Return pointer to the number of global definitions.

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

**J.2.5.32** `OTF2_ErrorCode OTF2_Archive.GetNumberOfLocations ( OTF2_Archive * archive, uint64_t * numberOfLocations )`

Get the number of locations.

### Parameters

	<i>archive</i>	Archive handle.
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## J.2 OTF2\_Archive.h File Reference

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out	<i>num- berOfLoca- tions</i>	Return pointer to the number of locations.
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### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

### J.2.5.33 OTF2\_ErrorCode OTF2\_Archive.GetNumberOfSnapshots ( OTF2\_Archive \* archive, uint32\_t \* number )

Get the number of snapshots.

### Parameters

<i>archive</i>	Archive handle.
<i>number</i>	Snapshot number.

### Since

Version 1.2

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

### J.2.5.34 OTF2\_ErrorCode OTF2\_Archive.GetNumberOfThumbnails ( OTF2\_Archive \* archive, uint32\_t \* number )

Get the number of thumbnails.

### Parameters

<i>archive</i>	Archive handle.
<i>number</i>	Thumb number.

### Since

Version 1.2

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

## APPENDIX J. FILE DOCUMENTATION

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**J.2.5.35** `OTF2_ErrorCode OTF2_Archive.GetProperty ( OTF2_Archive * archive, const char * name, char ** value )`

Get the value of the named trace file property.

### Parameters

	<i>archive</i>	Archive handle.
	<i>name</i>	Name of the property.
out	<i>value</i>	Returned value of the property. Allocated with <i>malloc</i> .

### Returns

*OTF2\_SUCCESS* if successful

*OTF2\_ERROR\_PROPERTY\_NOT\_FOUND* if the named property was not found

**J.2.5.36** `OTF2_ErrorCode OTF2_Archive.GetPropertyNames ( OTF2_Archive * archive, uint32_t * numberOfProperties, char *** names )`

Get the names of all trace file properties.

### Parameters

	<i>archive</i>	Archive handle.
out	<i>numberOfProperties</i>	Returned number of trace file properties.
out	<i>names</i>	Returned list of property names. Allocated with <i>malloc</i> . To release memory, just pass <i>*names</i> to <i>free</i> .

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.2.5.37** `OTF2_SnapReader* OTF2_Archive.GetSnapReader ( OTF2_Archive * archive, OTF2_LocationRef location )`

Get a local snap reader.

### Parameters

	<i>archive</i>	Archive handle.
	<i>location</i>	Location ID of the requested snap handle.

## J.2 OTF2\_Archive.h File Reference

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### Since

Version 1.2

### Returns

Returns a local snap handle if successful, NULL if an error occurs.

**J.2.5.38** `OTF2_SnapWriter*` `OTF2_Archive_GetSnapWriter ( OTF2_Archive *  
archive, OTF2_LocationRef location )`

Get a local snap writer.

### Parameters

<i>archive</i>	Archive handle.
<i>location</i>	Location ID of the requested writer handle.

### Since

Version 1.2

### Returns

Returns a local event writer handle if successful, NULL if an error occurs.

**J.2.5.39** `OTF2_ThumbReader*` `OTF2_Archive_GetThumbReader ( OTF2_Archive *  
archive, uint32_t number )`

Get a thumb reader.

### Parameters

<i>archive</i>	Archive handle.
<i>number</i>	Thumbnail number.

### Since

Version 1.2

### Returns

Returns a global definition writer handle if successful, NULL if an error occurs.

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## APPENDIX J. FILE DOCUMENTATION

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**J.2.5.40** `OTF2_ThumbWriter*` `OTF2_Archive_GetThumbWriter ( OTF2_Archive * archive, const char * name, const char * description, OTF2_ThumbnailType type, uint32_t numberOfSamples, uint32_t numberOfMetrics, const uint64_t * refsToDefs )`

Get a thumb writer.

### Parameters

<i>archive</i>	Archive handle.
<i>name</i>	Name of thumb.
<i>description</i>	Description of thumb.
<i>type</i>	Type of thumb.
<i>numberOfSamples</i>	Number of samples.
<i>numberOfMetrics</i>	Number of metrics.
<i>refsToDefs</i>	<i>numberOfMetrics</i> references to definition matching the thumbnail type.

### Since

Version 1.2

### Returns

Returns a thumb writer handle if successful, NULL if an error occurs.

**J.2.5.41** `OTF2_ErrorCode` `OTF2_Archive_GetTraceId ( OTF2_Archive * archive, uint64_t * id )`

Get the identifier of the trace file.

### Note

This call is only allowed when the archive was opened with mode `OTF2_-FILEMODE_READ`.

### Parameters

	<i>archive</i>	Archive handle.
out	<i>id</i>	Trace identifier.

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

## J.2 OTF2\_Archive.h File Reference

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**J.2.5.42** `OTF2_ErrorCode OTF2_Archive_GetVersion ( OTF2_Archive * archive, uint8_t * major, uint8_t * minor, uint8_t * bugfix )`

Get format version.

### Parameters

	<i>archive</i>	Archive handle
out	<i>major</i>	Major version number
out	<i>minor</i>	Minor version number
out	<i>bugfix</i>	Bugfix revision

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

**J.2.5.43** `OTF2_Archive* OTF2_Archive_Open ( const char * archivePath, const char * archiveName, const OTF2_FileMode fileMode, const uint64_t chunkSizeEvents, const uint64_t chunkSizeDefs, const OTF2_FileSubstrate fileSubstrate, const OTF2_Compression compression )`

Create a new archive.

Creates a new archive handle that keeps all meta data about the archive on runtime.

### Parameters

<i>archivePath</i>	Path to the archive i.e. the directory where the anchor file is located.
<i>archive-Name</i>	Name of the archive. It is used to generate sub pathes e.g. 'archive-Name.otf2'.
<i>fileMode</i>	Determines if in reading or writing mode. Available values are <a href="#"><i>OTF2_FILEMODE_WRITE</i></a> or <a href="#"><i>OTF2_FILEMODE_READ</i></a> .
<i>chunk-SizeEvents</i>	Requested size of OTF2's internal event chunks in writing mode. Available values are from 256kB to 16MB. The event chunk size affects performance as well as total memory usage. A value satisfying both is about 1MB. If you are not sure which chunk size is the best to use, use <a href="#"><i>OTF2_CHUNK_SIZE_EVENTS_DEFAULT</i></a> . In reading mode this value is ignored because the correct chunk size is extracted from the anchor file.

## APPENDIX J. FILE DOCUMENTATION

<i>chunk-SizeDefs</i>	Requested size of OTF2's internal definition chunks in writing mode. Available values are from 256kB to 16MB. The definition chunk size affects performance as well as total memory usage. In addition, the definition chunk size must be big enough to carry the largest possible definition record. Therefore, the definition chunk size must be at least 10 times the number of locations. A value satisfying these requirements is about 4MB. If you are not sure which chunk size is the best to use, use <a href="#">OTF2_CHUNK_SIZE_DEFINITIONS_DEFAULT</a> . In reading mode this value is ignored because the correct chunk size is extracted from the anchor file.
<i>fileSubstrate</i>	Determines which file substrate should be used in writing mode. Available values are <a href="#">OTF2_SUBSTRATE_POSIX</a> to use the standard Posix interface, <a href="#">OTF2_SUBSTRATE_SION</a> to use an installed SION library to store multiple logical files into fewer or one physical file, and <a href="#">OTF2_SUBSTRATE_NONE</a> to suppress file writing at all. In reading mode this value is ignored because the correct file substrated is extracted from the anchor file.
<i>compression</i>	Determines if compression is used to reduce the size of data in files. Available values are <a href="#">OTF2_COMPRESSION_ZLIB</a> to use an installed zlib and <a href="#">OTF2_COMPRESSION_NONE</a> to disable compression. In reading mode this value is ignored because the correct file compression is extracted from the anchor file.

### Returns

Returns an archive handle if successful, NULL otherwise.

**J.2.5.44** `OTF2_ErrorCode OTF2_Archive.SetBoolProperty ( OTF2_Archive * archive, const char * name, bool value, bool overwrite )`

Add or remove a boolean trace file property to this archive.

### Note

This call is only allowed when the archive was opened with mode [OTF2\\_FILEMODE\\_WRITE](#).

### Parameters

<i>archive</i>	Archive handle.
<i>name</i>	Name of the trace file property (case insensitive, [A-Z0-9_]).
<i>value</i>	Boolean value of property (e.g. true or false).
<i>overwrite</i>	If true a previous trace file property with the same name <i>name</i> will be overwritten.

## J.2 OTF2\_Archive.h File Reference

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### Returns

*OTF2\_SUCCESS* if successful

*OTF2\_ERROR\_PROPERTY\_NAME\_INVALID* if property name does not conform to the naming scheme

*OTF2\_ERROR\_PROPERTY\_NOT\_FOUND* if property was not found, but requested to remove

*OTF2\_ERROR\_PROPERTY\_EXISTS* if property exists but overwrite was not set

### J.2.5.45 **OTF2\_ErrorCode** OTF2\_Archive.SetCreator ( **OTF2\_Archive** \* *archive*, const char \* *creator* )

Set creator.

Sets information about the creator of the trace archive. This value is optional. It only needs to be set for an archive handle marked as 'master' or does not need to be set at all.

### Parameters

<i>archive</i>	Archive handle.
<i>creator</i>	Creator information.

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

### J.2.5.46 **OTF2\_ErrorCode** OTF2\_Archive.SetDescription ( **OTF2\_Archive** \* *archive*, const char \* *description* )

Set a description.

Sets a description for a trace archive. This value is optional. It only needs to be set for an archive handle marked as 'master' or does not need to be set at all.

### Parameters

<i>archive</i>	Archive handle.
<i>description</i>	Description.

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

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## APPENDIX J. FILE DOCUMENTATION

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**J.2.5.47** `OTF2_StatusCode OTF2_Archive_SetFileSionCallbacks ( OTF2_Archive * archive, const OTF2_FileSionCallbacks * fileSionCallbacks, void * fileSionData )`

Set the SION callbacks for the archive.

### Parameters

<i>archive</i>	Archive handle.
<i>fileSion-Callbacks</i>	Struct holding the SION callback functions.
<i>fileSion-Data</i>	Data passed to the SION callbacks in the <code>userData</code> argument.

### Returns

`OTF2_StatusCode`, or error code.

**J.2.5.48** `OTF2_StatusCode OTF2_Archive_SetFlushCallbacks ( OTF2_Archive * archive, const OTF2_FlushCallbacks * flushCallbacks, void * flushData )`

Set the flush callbacks for the archive.

### Parameters

<i>archive</i>	Archive handle.
<i>flushCallbacks</i>	Struct holding the flush callback functions.
<i>flushData</i>	Data passed to the flush callbacks in the <code>userData</code> argument.

### Returns

`OTF2_StatusCode`, or error code.

**J.2.5.49** `OTF2_StatusCode OTF2_Archive_SetMachineName ( OTF2_Archive * archive, const char * machineName )`

Set machine name.

Sets the name for the machine the trace was recorded. This value is optional. It only needs to be set for an archive handle marked as 'master' or does not need to be set at all.

## J.2 OTF2\_Archive.h File Reference

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### Parameters

<i>archive</i>	Archive handle.
<i>machine-Name</i>	Machine name.

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

#### J.2.5.50 `OTF2_ErrorCode OTF2_Archive_SetMasterSlaveMode ( OTF2_Archive * archive, OTF2_MasterSlaveMode masterOrSlave )`

Set master slave mode.

Sets master slave mode for a location. If `OTF2_MASTER` is passed, the location creates the directory structure for the trace files to store. Therefore, exactly one location can be master, all other locations must be slaves.

Please note: This call is only allowed in writing mode.

### Parameters

<i>archive</i>	Archive handle.
<i>masterOrSlave</i>	Master or slave. Available values are <a href="#"><i>OTF2_MASTER</i></a> and <a href="#"><i>OTF2_SLAVE</i></a> .

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

#### J.2.5.51 `OTF2_ErrorCode OTF2_Archive_SetMemoryCallbacks ( OTF2_Archive * archive, const OTF2_MemoryCallbacks * memoryCallbacks, void * memoryData )`

Set the memory callbacks for the archive.

### Parameters

<i>archive</i>	Archive handle.
<i>memoryCallbacks</i>	Struct holding the memory callback functions.
<i>memoryData</i>	Data passed to the memory callbacks in the <code>userData</code> argument.

**Returns**

OTF2\_ErrorCode, or error code.

**J.2.5.52 OTF2\_ErrorCode OTF2\_Archive.SetNumberOfSnapshots ( OTF2\_Archive \* archive, uint32\_t number )**

Set the number of snapshots.

**Parameters**

<i>archive</i>	Archive handle.
<i>number</i>	Snapshot number.

**Since**

Version 1.2

**Returns**

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.2.5.53 OTF2\_ErrorCode OTF2\_Archive.SetProperty ( OTF2\_Archive \* archive, const char \* name, const char \* value, bool overwrite )**

Add or remove a trace file property to this archive.

Removing a trace file property is done by passing "" in the `value` parameter. The `overwrite` parameter is ignored than.

**Note**

This call is only allowed when the archive was opened with mode [OTF2\\_FILEMODE\\_WRITE](#).

**Parameters**

<i>archive</i>	Archive handle.
<i>name</i>	Name of the trace file property (case insensitive, [A-Z0-9_]).
<i>value</i>	Value of property.
<i>overwrite</i>	If true a previous trace file property with the same name name will be overwritten.

### J.3 OTF2\_AttributeList.h File Reference

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#### Returns

*OTF2\_SUCCESS* if successful

*OTF2\_ERROR\_PROPERTY\_NAME\_INVALID* if property name does not conform to the naming scheme

*OTF2\_ERROR\_PROPERTY\_NOT\_FOUND* if property was not found, but requested to remove

*OTF2\_ERROR\_PROPERTY\_EXISTS* if property exists but overwrite was not set

#### J.2.5.54 OTF2\_ErrorCode OTF2\_Archive\_SwitchFileMode ( OTF2\_Archive \* archive, OTF2\_FileMode newFileMode )

Switch file mode of the archive.

Currently only a switch from *OTF2\_FILEMODE\_READ* to *OTF2\_FILEMODE\_WRITE* is permitted and in this case, the master/slave mode is reset and must be set again with *OTF2\_Archive\_SetMasterSlaveMode*. Currently it is also only permitted when operating on an OTF2 archive with the *OTF2\_SUBSTRATE\_POSIX* file substrate.

#### Parameters

<i>archive</i>	Archive handle.
<i>newFile-Mode</i>	New <i>OTF2_FileMode</i> to switch to.

#### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

#### Since

Version 1.2

### J.3 OTF2\_AttributeList.h File Reference

This layer enables dynamic appending of arbitrary attributes to any type of event record.

```
#include <stdint.h>
```

```
#include <stdbool.h>
```

```
#include <otf2/OTF2_ErrorCodes.h>
```

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## APPENDIX J. FILE DOCUMENTATION

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```
#include <otf2/OTF2_GeneralDefinitions.h>
```

### Data Structures

- union [OTF2\\_AttributeValue](#)  
*Value container for an attributes.*

### Typedefs

- typedef struct OTF2\_AttributeList\_struct [OTF2\\_AttributeList](#)  
*Attribute list handle.*

### Functions

- [OTF2\\_ErrorCode](#) [OTF2\\_AttributeList\\_AddAttribute](#) ([OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_AttributeRef](#) attribute, [OTF2\\_Type](#) type, [OTF2\\_AttributeValue](#) attributeValue)  
*Add an attribute to an attribute list.*
- [OTF2\\_ErrorCode](#) [OTF2\\_AttributeList\\_AddAttributeRef](#) ([OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_AttributeRef](#) attribute, [OTF2\\_AttributeRef](#) attributeRef)  
*Add an OTF2\_TYPE\_ATTRIBUTE attribute to an attribute list.*
- [OTF2\\_ErrorCode](#) [OTF2\\_AttributeList\\_AddCommRef](#) ([OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_AttributeRef](#) attribute, [OTF2\\_CommRef](#) commRef)  
*Add an OTF2\_TYPE\_COMM attribute to an attribute list.*
- [OTF2\\_ErrorCode](#) [OTF2\\_AttributeList\\_AddDouble](#) ([OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_AttributeRef](#) attribute, double float64Value)  
*Add an OTF2\_TYPE\_DOUBLE attribute to an attribute list.*
- [OTF2\\_ErrorCode](#) [OTF2\\_AttributeList\\_AddFloat](#) ([OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_AttributeRef](#) attribute, float float32Value)  
*Add an OTF2\_TYPE\_FLOAT attribute to an attribute list.*
- [OTF2\\_ErrorCode](#) [OTF2\\_AttributeList\\_AddGroupRef](#) ([OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_AttributeRef](#) attribute, [OTF2\\_GroupRef](#) groupRef)  
*Add an OTF2\_TYPE\_GROUP attribute to an attribute list.*

### J.3 OTF2\_AttributeList.h File Reference

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- [OTF2\\_ErrorCode](#) [OTF2\\_AttributeList\\_AddInt16](#) ([OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_AttributeRef](#) attribute, [int16\\_t](#) int16Value)  
*Add an OTF2\_TYPE\_INT16 attribute to an attribute list.*
- [OTF2\\_ErrorCode](#) [OTF2\\_AttributeList\\_AddInt32](#) ([OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_AttributeRef](#) attribute, [int32\\_t](#) int32Value)  
*Add an OTF2\_TYPE\_INT32 attribute to an attribute list.*
- [OTF2\\_ErrorCode](#) [OTF2\\_AttributeList\\_AddInt64](#) ([OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_AttributeRef](#) attribute, [int64\\_t](#) int64Value)  
*Add an OTF2\_TYPE\_INT64 attribute to an attribute list.*
- [OTF2\\_ErrorCode](#) [OTF2\\_AttributeList\\_AddInt8](#) ([OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_AttributeRef](#) attribute, [int8\\_t](#) int8Value)  
*Add an OTF2\_TYPE\_INT8 attribute to an attribute list.*
- [OTF2\\_ErrorCode](#) [OTF2\\_AttributeList\\_AddLocationRef](#) ([OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_AttributeRef](#) attribute, [OTF2\\_LocationRef](#) locationRef)  
*Add an OTF2\_TYPE\_LOCATION attribute to an attribute list.*
- [OTF2\\_ErrorCode](#) [OTF2\\_AttributeList\\_AddMetricRef](#) ([OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_AttributeRef](#) attribute, [OTF2\\_MetricRef](#) metricRef)  
*Add an OTF2\_TYPE\_METRIC attribute to an attribute list.*
- [OTF2\\_ErrorCode](#) [OTF2\\_AttributeList\\_AddParameterRef](#) ([OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_AttributeRef](#) attribute, [OTF2\\_ParameterRef](#) parameterRef)  
*Add an OTF2\_TYPE\_PARAMETER attribute to an attribute list.*
- [OTF2\\_ErrorCode](#) [OTF2\\_AttributeList\\_AddRegionRef](#) ([OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_AttributeRef](#) attribute, [OTF2\\_RegionRef](#) regionRef)  
*Add an OTF2\_TYPE\_REGION attribute to an attribute list.*
- [OTF2\\_ErrorCode](#) [OTF2\\_AttributeList\\_AddRmaWinRef](#) ([OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_AttributeRef](#) attribute, [OTF2\\_RmaWinRef](#) rmaWinRef)  
*Add an OTF2\_TYPE\_RMA\_WIN attribute to an attribute list.*
- [OTF2\\_ErrorCode](#) [OTF2\\_AttributeList\\_AddString](#) ([OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_AttributeRef](#) attribute, [OTF2\\_StringRef](#) stringRef)

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*Add an OTF2\_STRING attribute to an attribute list.*

- [OTF2\\_ErrorCode](#) [OTF2\\_AttributeList\\_AddStringRef](#) ([OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_AttributeRef](#) attribute, [OTF2\\_StringRef](#) stringRef)

*Add an OTF2\_TYPE\_STRING attribute to an attribute list.*

- [OTF2\\_ErrorCode](#) [OTF2\\_AttributeList\\_AddUint16](#) ([OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_AttributeRef](#) attribute, [uint16\\_t](#) uint16Value)

*Add an OTF2\_TYPE\_UINT16 attribute to an attribute list.*

- [OTF2\\_ErrorCode](#) [OTF2\\_AttributeList\\_AddUint32](#) ([OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_AttributeRef](#) attribute, [uint32\\_t](#) uint32Value)

*Add an OTF2\_TYPE\_UINT32 attribute to an attribute list.*

- [OTF2\\_ErrorCode](#) [OTF2\\_AttributeList\\_AddUint64](#) ([OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_AttributeRef](#) attribute, [uint64\\_t](#) uint64Value)

*Add an OTF2\_TYPE\_UINT64 attribute to an attribute list.*

- [OTF2\\_ErrorCode](#) [OTF2\\_AttributeList\\_AddUint8](#) ([OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_AttributeRef](#) attribute, [uint8\\_t](#) uint8Value)

*Add an OTF2\_TYPE\_UINT8 attribute to an attribute list.*

- [OTF2\\_ErrorCode](#) [OTF2\\_AttributeList\\_Delete](#) ([OTF2\\_AttributeList](#) \*attributeList)

*Delete an attribute list handle.*

- [OTF2\\_ErrorCode](#) [OTF2\\_AttributeList\\_GetAttributeByID](#) (const [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_AttributeRef](#) attribute, [OTF2\\_Type](#) \*type, [OTF2\\_AttributeValue](#) \*attributeValue)

*Get an attribute from an attribute list by attribute ID.*

- [OTF2\\_ErrorCode](#) [OTF2\\_AttributeList\\_GetAttributeByIndex](#) (const [OTF2\\_AttributeList](#) \*attributeList, [uint32\\_t](#) index, [OTF2\\_AttributeRef](#) \*attribute, [OTF2\\_Type](#) \*type, [OTF2\\_AttributeValue](#) \*attributeValue)

*Get an attribute from an attribute list by attribute index.*

- [OTF2\\_ErrorCode](#) [OTF2\\_AttributeList\\_GetAttributeRef](#) (const [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_AttributeRef](#) attribute, [OTF2\\_AttributeRef](#) \*attributeRef)

*Get an OTF2\_TYPE\_ATTRIBUTE attribute from an attribute list by attribute ID.*

### J.3 OTF2\_AttributeList.h File Reference

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- [OTF2\\_ErrorCode OTF2\\_AttributeList\\_GetCommRef](#) (const [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_AttributeRef](#) attribute, [OTF2\\_CommRef](#) \*commRef)  
*Get an OTF2\_TYPE\_COMM attribute from an attribute list by attribute ID.*
- [OTF2\\_ErrorCode OTF2\\_AttributeList\\_GetDouble](#) (const [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_AttributeRef](#) attribute, double \*float64Value)  
*Get an OTF2\_TYPE\_DOUBLE attribute from an attribute list by attribute ID.*
- [OTF2\\_ErrorCode OTF2\\_AttributeList\\_GetFloat](#) (const [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_AttributeRef](#) attribute, float \*float32Value)  
*Get an OTF2\_TYPE\_FLOAT attribute from an attribute list by attribute ID.*
- [OTF2\\_ErrorCode OTF2\\_AttributeList\\_GetGroupRef](#) (const [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_AttributeRef](#) attribute, [OTF2\\_GroupRef](#) \*groupRef)  
*Get an OTF2\_TYPE\_GROUP attribute from an attribute list by attribute ID.*
- [OTF2\\_ErrorCode OTF2\\_AttributeList\\_GetInt16](#) (const [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_AttributeRef](#) attribute, int16\_t \*int16Value)  
*Get an OTF2\_TYPE\_INT16 attribute from an attribute list by attribute ID.*
- [OTF2\\_ErrorCode OTF2\\_AttributeList\\_GetInt32](#) (const [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_AttributeRef](#) attribute, int32\_t \*int32Value)  
*Get an OTF2\_TYPE\_INT32 attribute from an attribute list by attribute ID.*
- [OTF2\\_ErrorCode OTF2\\_AttributeList\\_GetInt64](#) (const [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_AttributeRef](#) attribute, int64\_t \*int64Value)  
*Get an OTF2\_TYPE\_INT64 attribute from an attribute list by attribute ID.*
- [OTF2\\_ErrorCode OTF2\\_AttributeList\\_GetInt8](#) (const [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_AttributeRef](#) attribute, int8\_t \*int8Value)  
*Get an OTF2\_TYPE\_INT8 attribute from an attribute list by attribute ID.*
- [OTF2\\_ErrorCode OTF2\\_AttributeList\\_GetLocationRef](#) (const [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_AttributeRef](#) attribute, [OTF2\\_LocationRef](#) \*locationRef)  
*Get an OTF2\_TYPE\_LOCATION attribute from an attribute list by attribute ID.*
- [OTF2\\_ErrorCode OTF2\\_AttributeList\\_GetMetricRef](#) (const [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_AttributeRef](#) attribute, [OTF2\\_MetricRef](#) \*metricRef)  
*Get an OTF2\_TYPE\_METRIC attribute from an attribute list by attribute ID.*

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- `uint32_t OTF2_AttributeList_GetNumberOfElements` (`const OTF2_AttributeList *attributeList`)  
*Get the number of entries in an attribute list.*
- `OTF2_ErrorCode OTF2_AttributeList_GetParameterRef` (`const OTF2_AttributeList *attributeList`, `OTF2_AttributeRef` attribute, `OTF2_ParameterRef *parameterRef`)  
*Get an OTF2\_TYPE\_PARAMETER attribute from an attribute list by attribute ID.*
- `OTF2_ErrorCode OTF2_AttributeList_GetRegionRef` (`const OTF2_AttributeList *attributeList`, `OTF2_AttributeRef` attribute, `OTF2_RegionRef *regionRef`)  
*Get an OTF2\_TYPE\_REGION attribute from an attribute list by attribute ID.*
- `OTF2_ErrorCode OTF2_AttributeList_GetRmaWinRef` (`const OTF2_AttributeList *attributeList`, `OTF2_AttributeRef` attribute, `OTF2_RmaWinRef *rmaWinRef`)  
*Get an OTF2\_TYPE\_RMA\_WIN attribute from an attribute list by attribute ID.*
- `OTF2_ErrorCode OTF2_AttributeList_GetString` (`const OTF2_AttributeList *attributeList`, `OTF2_AttributeRef` attribute, `OTF2_StringRef *stringRef`)  
*Add an OTF2\_STRING attribute to an attribute list.*
- `OTF2_ErrorCode OTF2_AttributeList_GetStringRef` (`const OTF2_AttributeList *attributeList`, `OTF2_AttributeRef` attribute, `OTF2_StringRef *stringRef`)  
*Get an OTF2\_TYPE\_STRING attribute from an attribute list by attribute ID.*
- `OTF2_ErrorCode OTF2_AttributeList_GetUint16` (`const OTF2_AttributeList *attributeList`, `OTF2_AttributeRef` attribute, `uint16_t *uint16Value`)  
*Get an OTF2\_TYPE\_UINT16 attribute from an attribute list by attribute ID.*
- `OTF2_ErrorCode OTF2_AttributeList_GetUint32` (`const OTF2_AttributeList *attributeList`, `OTF2_AttributeRef` attribute, `uint32_t *uint32Value`)  
*Get an OTF2\_TYPE\_UINT32 attribute from an attribute list by attribute ID.*
- `OTF2_ErrorCode OTF2_AttributeList_GetUint64` (`const OTF2_AttributeList *attributeList`, `OTF2_AttributeRef` attribute, `uint64_t *uint64Value`)  
*Get an OTF2\_TYPE\_UINT64 attribute from an attribute list by attribute ID.*

### J.3 OTF2\_AttributeList.h File Reference

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- [OTF2\\_ErrorCode OTF2\\_AttributeList\\_GetUint8](#) (const [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_AttributeRef](#) attribute, [uint8\\_t](#) \*uint8Value)  
*Get an OTF2\_TYPE\_UINT8 attribute from an attribute list by attribute ID.*
- [OTF2\\_AttributeList \\* OTF2\\_AttributeList\\_New](#) (void)  
*Create a new attribute list handle.*
- [OTF2\\_ErrorCode OTF2\\_AttributeList\\_PopAttribute](#) ([OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_AttributeRef](#) \*attribute, [OTF2\\_Type](#) \*type, [OTF2\\_AttributeValue](#) \*attributeValue)  
*Get first attribute from an attribute list and remove it.*
- [OTF2\\_ErrorCode OTF2\\_AttributeList\\_RemoveAllAttributes](#) ([OTF2\\_AttributeList](#) \*attributeList)  
*Remove all attributes from an attribute list.*
- [OTF2\\_ErrorCode OTF2\\_AttributeList\\_RemoveAttribute](#) ([OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_AttributeRef](#) attribute)  
*Remove an attribute from an attribute list.*
- [bool OTF2\\_AttributeList\\_TestAttributeByID](#) (const [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_AttributeRef](#) attribute)  
*Test if an attribute is in the attribute list.*

#### J.3.1 Detailed Description

This layer enables dynamic appending of arbitrary attributes to any type of event record.

#### Source Template:

*template/OTF2\_AttributeList.templ.h*

#### Maintainer:

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### J.3.2 How to use the attribute list for writing

additional attributes to event records.

First create an attribute list handle.

```
OTF2_AttributeList attribute_list = OTF2_AttributeList_New();
```

To write your additional attribute to an event record add your attributes to an empty attribute list right before you call the routine to write the event.

```
OTF2_AttributeValue attr_value;  
attr_value.uint32 = attribute_value;  
OTF2_AttributeList_AddAttribute( attribute_list, attribute_id, OTF2_UINT8, attr  
_value );  
...
```

Then call the routine to write the event and pass the attribute list. The additional attributes are added to the event record and will be appended when reading the event later on. Please note: All attributes in the list will be added to event record. So make sure that there are only those attributes in the attribute list that you actually like to write. Please note: After writing the event record all attributes are removed from the attribute list. So the attribute list is empty again. If you want to write identical attributes to multiple events you have to add them each time new.

```
OTF2_EvtWriter_WriteEnter( ..., attribute_list, ... );
```

### J.3.3 Function Documentation

**J.3.3.1 OTF2\_ErrorCode OTF2\_AttributeList\_AddAttribute ( OTF2\_AttributeList \* *attributeList*, OTF2\_AttributeRef *attribute*, OTF2\_Type *type*, OTF2\_AttributeValue *attributeValue* )**

Add an attribute to an attribute list.

Adds an attribute to an attribute list. If the attribute already exists, it fails and returns an error.

#### Parameters

<i>attributeList</i>	Attribute list handle.
<i>attribute</i>	Reference to attribute definition.
<i>type</i>	Type of the attribute.
<i>attribute-Value</i>	Value of the attribute.

### J.3 OTF2\_AttributeList.h File Reference

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#### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.3.3.2** **OTF2\_ErrorCode** **OTF2\_AttributeList\_AddAttributeRef** ( **OTF2\_AttributeList** \* *attributeList*, **OTF2\_AttributeRef** *attribute*, **OTF2\_AttributeRef** *attributeRef* )

Add an OTF2\_TYPE\_ATTRIBUTE attribute to an attribute list.

Convenient function around *OTF2\_AttributeList\_AddAttribute*.

#### Parameters

<i>attributeList</i>	Attribute list handle.
<i>attribute</i>	Reference to Attribute definition.
<i>attributeRef</i>	Reference to Attribute definition.

#### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.3.3.3** **OTF2\_ErrorCode** **OTF2\_AttributeList\_AddCommRef** ( **OTF2\_AttributeList** \* *attributeList*, **OTF2\_AttributeRef** *attribute*, **OTF2\_CommRef** *commRef* )

Add an OTF2\_TYPE\_COMM attribute to an attribute list.

Convenient function around *OTF2\_AttributeList\_AddAttribute*.

#### Parameters

<i>attributeList</i>	Attribute list handle.
<i>attribute</i>	Reference to Attribute definition.
<i>commRef</i>	Reference to Comm definition.

#### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.3.3.4** **OTF2\_ErrorCode** **OTF2\_AttributeList\_AddDouble** ( **OTF2\_AttributeList** \* *attributeList*, **OTF2\_AttributeRef** *attribute*, **double** *float64Value* )

Add an OTF2\_TYPE\_DOUBLE attribute to an attribute list.

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Convenient function around *OTF2\_AttributeList\_AddAttribute*.

### Parameters

<i>attributeList</i>	Attribute list handle.
<i>attribute</i>	Reference to attribute definition.
<i>float64Value</i>	Value of the attribute.

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

### J.3.3.5 OTF2\_ErrorCode OTF2\_AttributeList\_AddFloat ( OTF2\_AttributeList \* attributeList, OTF2\_AttributeRef attribute, float float32Value )

Add an OTF2\_TYPE\_FLOAT attribute to an attribute list.

Convenient function around *OTF2\_AttributeList\_AddAttribute*.

### Parameters

<i>attributeList</i>	Attribute list handle.
<i>attribute</i>	Reference to attribute definition.
<i>float32Value</i>	Value of the attribute.

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

### J.3.3.6 OTF2\_ErrorCode OTF2\_AttributeList\_AddGroupRef ( OTF2\_AttributeList \* attributeList, OTF2\_AttributeRef attribute, OTF2\_GroupRef groupRef )

Add an OTF2\_TYPE\_GROUP attribute to an attribute list.

Convenient function around *OTF2\_AttributeList\_AddAttribute*.

### Parameters

<i>attributeList</i>	Attribute list handle.
<i>attribute</i>	Reference to Attribute definition.
<i>groupRef</i>	Reference to Group definition.

### J.3 OTF2\_AttributeList.h File Reference

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#### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

#### J.3.3.7 OTF2\_ErrorCode OTF2\_AttributeList\_AddInt16 ( OTF2\_AttributeList \* attributeList, OTF2\_AttributeRef attribute, int16\_t int16Value )

Add an OTF2\_TYPE\_INT16 attribute to an attribute list.

Convenient function around *OTF2\_AttributeList\_AddAttribute*.

#### Parameters

<i>attributeList</i>	Attribute list handle.
<i>attribute</i>	Reference to attribute definition.
<i>int16Value</i>	Value of the attribute.

#### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

#### J.3.3.8 OTF2\_ErrorCode OTF2\_AttributeList\_AddInt32 ( OTF2\_AttributeList \* attributeList, OTF2\_AttributeRef attribute, int32\_t int32Value )

Add an OTF2\_TYPE\_INT32 attribute to an attribute list.

Convenient function around *OTF2\_AttributeList\_AddAttribute*.

#### Parameters

<i>attributeList</i>	Attribute list handle.
<i>attribute</i>	Reference to attribute definition.
<i>int32Value</i>	Value of the attribute.

#### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

#### J.3.3.9 OTF2\_ErrorCode OTF2\_AttributeList\_AddInt64 ( OTF2\_AttributeList \* attributeList, OTF2\_AttributeRef attribute, int64\_t int64Value )

Add an OTF2\_TYPE\_INT64 attribute to an attribute list.

Convenient function around *OTF2\_AttributeList\_AddAttribute*.

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### Parameters

<i>attributeList</i>	Attribute list handle.
<i>attribute</i>	Reference to attribute definition.
<i>int64Value</i>	Value of the attribute.

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

**J.3.3.10** `OTF2_StatusCode OTF2_AttributeList_AddInt8 ( OTF2_AttributeList *  
attributeList, OTF2_AttributeRef attribute, int8_t int8Value )`

Add an OTF2\_TYPE\_INT8 attribute to an attribute list.

Convenient function around *OTF2\_AttributeList\_AddAttribute*.

### Parameters

<i>attributeList</i>	Attribute list handle.
<i>attribute</i>	Reference to attribute definition.
<i>int8Value</i>	Value of the attribute.

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

**J.3.3.11** `OTF2_StatusCode OTF2_AttributeList_AddLocationRef (  
OTF2_AttributeList * attributeList, OTF2_AttributeRef attribute,  
OTF2_LocationRef locationRef )`

Add an OTF2\_TYPE\_LOCATION attribute to an attribute list.

Convenient function around *OTF2\_AttributeList\_AddAttribute*.

### Parameters

<i>attributeList</i>	Attribute list handle.
<i>attribute</i>	Reference to Attribute definition.
<i>locationRef</i>	Reference to Location definition.

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

### J.3 OTF2\_AttributeList.h File Reference

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**J.3.3.12** `OTF2_ErrorCode OTF2_AttributeList_AddMetricRef ( OTF2_AttributeList * attributeList, OTF2_AttributeRef attribute, OTF2_MetricRef metricRef )`

Add an OTF2\_TYPE\_METRIC attribute to an attribute list.

Convenient function around *OTF2\_AttributeList\_AddAttribute*.

#### Parameters

<i>attributeList</i>	Attribute list handle.
<i>attribute</i>	Reference to Attribute definition.
<i>metricRef</i>	Reference to Metric definition.

#### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.3.3.13** `OTF2_ErrorCode OTF2_AttributeList_AddParameterRef ( OTF2_AttributeList * attributeList, OTF2_AttributeRef attribute, OTF2_ParameterRef parameterRef )`

Add an OTF2\_TYPE\_PARAMETER attribute to an attribute list.

Convenient function around *OTF2\_AttributeList\_AddAttribute*.

#### Parameters

<i>attributeList</i>	Attribute list handle.
<i>attribute</i>	Reference to Attribute definition.
<i>parameter-Ref</i>	Reference to Parameter definition.

#### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.3.3.14** `OTF2_ErrorCode OTF2_AttributeList_AddRegionRef ( OTF2_AttributeList * attributeList, OTF2_AttributeRef attribute, OTF2_RegionRef regionRef )`

Add an OTF2\_TYPE\_REGION attribute to an attribute list.

Convenient function around *OTF2\_AttributeList\_AddAttribute*.

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### Parameters

<i>attributeList</i>	Attribute list handle.
<i>attribute</i>	Reference to Attribute definition.
<i>regionRef</i>	Reference to Region definition.

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

**J.3.3.15** `OTF2_StatusCode OTF2_AttributeList_AddRmaWinRef ( OTF2_AttributeList * attributeList, OTF2_AttributeRef attribute, OTF2_RmaWinRef rmaWinRef )`

Add an `OTF2_TYPE_RMA_WIN` attribute to an attribute list.

Convenient function around `OTF2_AttributeList_AddAttribute`.

### Parameters

<i>attributeList</i>	Attribute list handle.
<i>attribute</i>	Reference to Attribute definition.
<i>rmaWinRef</i>	Reference to RmaWin definition.

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

**J.3.3.16** `OTF2_StatusCode OTF2_AttributeList_AddString ( OTF2_AttributeList * attributeList, OTF2_AttributeRef attribute, OTF2_StringRef stringRef )`

Add an `OTF2_STRING` attribute to an attribute list.

### Deprecated

Use `OTF2_AttributeList_AddStringRef()` instead.

Convenient function around `OTF2_AttributeList_AddAttribute`.

### Parameters

<i>attributeList</i>	Attribute list handle.
<i>attribute</i>	Reference to Attribute definition.
<i>stringRef</i>	Reference to String definition.

### J.3 OTF2\_AttributeList.h File Reference

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#### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.3.3.17** `OTF2_ErrorCode OTF2_AttributeList_AddStringRef ( OTF2_AttributeList * attributeList, OTF2_AttributeRef attribute, OTF2_StringRef stringRef )`

Add an OTF2\_TYPE\_STRING attribute to an attribute list.

Convenient function around *OTF2\_AttributeList\_AddAttribute*.

#### Parameters

<i>attributeList</i>	Attribute list handle.
<i>attribute</i>	Reference to Attribute definition.
<i>stringRef</i>	Reference to String definition.

#### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.3.3.18** `OTF2_ErrorCode OTF2_AttributeList_AddUint16 ( OTF2_AttributeList * attributeList, OTF2_AttributeRef attribute, uint16_t uint16Value )`

Add an OTF2\_TYPE\_UINT16 attribute to an attribute list.

Convenient function around *OTF2\_AttributeList\_AddAttribute*.

#### Parameters

<i>attributeList</i>	Attribute list handle.
<i>attribute</i>	Reference to attribute definition.
<i>uint16Value</i>	Value of the attribute.

#### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.3.3.19** `OTF2_ErrorCode OTF2_AttributeList_AddUint32 ( OTF2_AttributeList * attributeList, OTF2_AttributeRef attribute, uint32_t uint32Value )`

Add an OTF2\_TYPE\_UINT32 attribute to an attribute list.

Convenient function around *OTF2\_AttributeList\_AddAttribute*.

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### Parameters

<i>attributeList</i>	Attribute list handle.
<i>attribute</i>	Reference to attribute definition.
<i>uint32Value</i>	Value of the attribute.

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.3.3.20** `OTF2_ErrorCode OTF2_AttributeList_AddUInt64 ( OTF2_AttributeList *  
attributeList, OTF2_AttributeRef attribute, uint64_t uint64Value )`

Add an OTF2\_TYPE\_UINT64 attribute to an attribute list.

Convenient function around *OTF2\_AttributeList\_AddAttribute*.

### Parameters

<i>attributeList</i>	Attribute list handle.
<i>attribute</i>	Reference to attribute definition.
<i>uint64Value</i>	Value of the attribute.

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.3.3.21** `OTF2_ErrorCode OTF2_AttributeList_AddUInt8 ( OTF2_AttributeList *  
attributeList, OTF2_AttributeRef attribute, uint8_t uint8Value )`

Add an OTF2\_TYPE\_UINT8 attribute to an attribute list.

Convenient function around *OTF2\_AttributeList\_AddAttribute*.

### Parameters

<i>attributeList</i>	Attribute list handle.
<i>attribute</i>	Reference to attribute definition.
<i>uint8Value</i>	Value of the attribute.

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

### J.3 OTF2\_AttributeList.h File Reference

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#### J.3.3.22 OTF2\_ErrorCode OTF2\_AttributeList\_Delete ( OTF2\_AttributeList \* attributeList )

Delete an attribute list handle.

Deletes an attribute list handle and releases all associated resources.

##### Parameters

<i>attributeList</i>	Attribute list handle.
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##### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

#### J.3.3.23 OTF2\_ErrorCode OTF2\_AttributeList\_GetAttributeByID ( const OTF2\_AttributeList \* attributeList, OTF2\_AttributeRef attribute, OTF2\_Type \* type, OTF2\_AttributeValue \* attributeValue )

Get an attribute from an attribute list by attribute ID.

##### Parameters

	<i>attributeList</i>	Attribute list handle.
	<i>attribute</i>	Reference to Attribute definition.
out	<i>type</i>	Returned type of the attribute.
out	<i>attribute-Value</i>	Returned value of the attribute.

##### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

#### J.3.3.24 OTF2\_ErrorCode OTF2\_AttributeList\_GetAttributeByIndex ( const OTF2\_AttributeList \* attributeList, uint32\_t index, OTF2\_AttributeRef \* attribute, OTF2\_Type \* type, OTF2\_AttributeValue \* attributeValue )

Get an attribute from an attribute list by attribute index.

##### Parameters

	<i>attributeList</i>	Attribute list handle.
	<i>index</i>	Position of the attribute in the attribute list.
out	<i>attribute</i>	Returned attribute reference.

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out	<i>type</i>	Returned type of the attribute.
out	<i>attribute-Value</i>	Returned value of the attribute.

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.3.3.25** `OTF2_ErrorCode OTF2_AttributeList_GetAttributeRef ( const OTF2_AttributeList * attributeList, OTF2_AttributeRef attribute, OTF2_AttributeRef * attributeRef )`

Get an OTF2\_TYPE\_ATTRIBUTE attribute from an attribute list by attribute ID.  
Convenient function around *OTF2\_AttributeList\_GetAttributeByID*.

### Parameters

	<i>attributeList</i>	Attribute list handle.
	<i>attribute</i>	Reference to attribute definition.
out	<i>attributeRef</i>	Returned attribute value.

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.3.3.26** `OTF2_ErrorCode OTF2_AttributeList_GetCommRef ( const OTF2_AttributeList * attributeList, OTF2_AttributeRef attribute, OTF2_CommRef * commRef )`

Get an OTF2\_TYPE\_COMM attribute from an attribute list by attribute ID.  
Convenient function around *OTF2\_AttributeList\_GetAttributeByID*.

### Parameters

	<i>attributeList</i>	Attribute list handle.
	<i>attribute</i>	Reference to attribute definition.
out	<i>commRef</i>	Returned comm value.

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

### J.3 OTF2\_AttributeList.h File Reference

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**J.3.3.27** `OTF2_ErrorCode OTF2_AttributeList_GetDouble ( const  
OTF2_AttributeList * attributeList, OTF2_AttributeRef attribute, double  
* float64Value )`

Get an OTF2\_TYPE\_DOUBLE attribute from an attribute list by attribute ID.

Convenient function around *OTF2\_AttributeList\_GetAttributeByID*.

#### Parameters

	<i>attributeList</i>	Attribute list handle.
	<i>attribute</i>	Reference to Attribute definition.
out	<i>float64Value</i>	Returned value of the attribute.

#### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.3.3.28** `OTF2_ErrorCode OTF2_AttributeList_GetFloat ( const  
OTF2_AttributeList * attributeList, OTF2_AttributeRef attribute, float *  
float32Value )`

Get an OTF2\_TYPE\_FLOAT attribute from an attribute list by attribute ID.

Convenient function around *OTF2\_AttributeList\_GetAttributeByID*.

#### Parameters

	<i>attributeList</i>	Attribute list handle.
	<i>attribute</i>	Reference to Attribute definition.
out	<i>float32Value</i>	Returned value of the attribute.

#### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.3.3.29** `OTF2_ErrorCode OTF2_AttributeList_GetGroupRef ( const  
OTF2_AttributeList * attributeList, OTF2_AttributeRef attribute,  
OTF2_GroupRef * groupRef )`

Get an OTF2\_TYPE\_GROUP attribute from an attribute list by attribute ID.

Convenient function around *OTF2\_AttributeList\_GetAttributeByID*.

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### Parameters

	<i>attributeList</i>	Attribute list handle.
	<i>attribute</i>	Reference to attribute definition.
out	<i>groupRef</i>	Returned group value.

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.3.3.30** `OTF2_ErrorCode OTF2_AttributeList_GetInt16 ( const OTF2_AttributeList * attributeList, OTF2_AttributeRef attribute, int16_t * int16Value )`

Get an OTF2\_TYPE\_INT16 attribute from an attribute list by attribute ID.

Convenient function around *OTF2\_AttributeList\_GetAttributeByID*.

### Parameters

	<i>attributeList</i>	Attribute list handle.
	<i>attribute</i>	Reference to Attribute definition.
out	<i>int16Value</i>	Returned value of the attribute.

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.3.3.31** `OTF2_ErrorCode OTF2_AttributeList_GetInt32 ( const OTF2_AttributeList * attributeList, OTF2_AttributeRef attribute, int32_t * int32Value )`

Get an OTF2\_TYPE\_INT32 attribute from an attribute list by attribute ID.

Convenient function around *OTF2\_AttributeList\_GetAttributeByID*.

### Parameters

	<i>attributeList</i>	Attribute list handle.
	<i>attribute</i>	Reference to Attribute definition.
out	<i>int32Value</i>	Returned value of the attribute.

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

### J.3 OTF2\_AttributeList.h File Reference

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**J.3.3.32** `OTF2_ErrorCode OTF2_AttributeList.GetInt64 ( const OTF2_AttributeList * attributeList, OTF2_AttributeRef attribute, int64_t * int64Value )`

Get an OTF2\_TYPE\_INT64 attribute from an attribute list by attribute ID.

Convenient function around *OTF2\_AttributeList\_GetAttributeByID*.

#### Parameters

	<i>attributeList</i>	Attribute list handle.
	<i>attribute</i>	Reference to Attribute definition.
out	<i>int64Value</i>	Returned value of the attribute.

#### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.3.3.33** `OTF2_ErrorCode OTF2_AttributeList.GetInt8 ( const OTF2_AttributeList * attributeList, OTF2_AttributeRef attribute, int8_t * int8Value )`

Get an OTF2\_TYPE\_INT8 attribute from an attribute list by attribute ID.

Convenient function around *OTF2\_AttributeList\_GetAttributeByID*.

#### Parameters

	<i>attributeList</i>	Attribute list handle.
	<i>attribute</i>	Reference to Attribute definition.
out	<i>int8Value</i>	Returned value of the attribute.

#### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.3.3.34** `OTF2_ErrorCode OTF2_AttributeList.GetLocationRef ( const OTF2_AttributeList * attributeList, OTF2_AttributeRef attribute, OTF2_LocationRef * locationRef )`

Get an OTF2\_TYPE\_LOCATION attribute from an attribute list by attribute ID.

Convenient function around *OTF2\_AttributeList\_GetAttributeByID*.

#### Parameters

	<i>attributeList</i>	Attribute list handle.
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	<i>attribute</i>	Reference to attribute definition.
out	<i>locationRef</i>	Returned location value.

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

**J.3.3.35** `OTF2_ErrorCode OTF2_AttributeList_GetMetricRef ( const  
OTF2_AttributeList * attributeList, OTF2_AttributeRef attribute,  
OTF2_MetricRef * metricRef )`

Get an OTF2\_TYPE\_METRIC attribute from an attribute list by attribute ID.

Convenient function around *OTF2\_AttributeList\_GetAttributeByID*.

### Parameters

	<i>attributeList</i>	Attribute list handle.
	<i>attribute</i>	Reference to attribute definition.
out	<i>metricRef</i>	Returned metric value.

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

**J.3.3.36** `uint32_t OTF2_AttributeList_GetNumberOfElements ( const  
OTF2_AttributeList * attributeList )`

Get the number of entries in an attribute list.

### Parameters

<i>attributeList</i>	Attribute list handle.
----------------------	------------------------

### Returns

Returns the number of elements in the list. Returns zero if the list does not exist.

### J.3 OTF2\_AttributeList.h File Reference

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**J.3.3.37** `OTF2_ErrorCode OTF2_AttributeList_GetParameterRef ( const  
OTF2_AttributeList * attributeList, OTF2_AttributeRef attribute,  
OTF2_ParameterRef * parameterRef )`

Get an OTF2\_TYPE\_PARAMETER attribute from an attribute list by attribute ID.

Convenient function around `OTF2_AttributeList_GetAttributeByID`.

#### Parameters

	<i>attributeList</i>	Attribute list handle.
	<i>attribute</i>	Reference to attribute definition.
out	<i>parameter-Ref</i>	Returned parameter value.

#### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

**J.3.3.38** `OTF2_ErrorCode OTF2_AttributeList_GetRegionRef ( const  
OTF2_AttributeList * attributeList, OTF2_AttributeRef attribute,  
OTF2_RegionRef * regionRef )`

Get an OTF2\_TYPE\_REGION attribute from an attribute list by attribute ID.

Convenient function around `OTF2_AttributeList_GetAttributeByID`.

#### Parameters

	<i>attributeList</i>	Attribute list handle.
	<i>attribute</i>	Reference to attribute definition.
out	<i>regionRef</i>	Returned region value.

#### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

**J.3.3.39** `OTF2_ErrorCode OTF2_AttributeList_GetRmaWinRef ( const  
OTF2_AttributeList * attributeList, OTF2_AttributeRef attribute,  
OTF2_RmaWinRef * rmaWinRef )`

Get an OTF2\_TYPE\_RMA\_WIN attribute from an attribute list by attribute ID.

Convenient function around `OTF2_AttributeList_GetAttributeByID`.

## APPENDIX J. FILE DOCUMENTATION

### Parameters

	<i>attributeList</i>	Attribute list handle.
	<i>attribute</i>	Reference to attribute definition.
out	<i>rmaWinRef</i>	Returned rmaWin value.

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.3.3.40** `OTF2_StatusCode OTF2_AttributeList_GetString ( const  
OTF2_AttributeList * attributeList, OTF2_AttributeRef attribute,  
OTF2_StringRef * stringRef )`

Add an OTF2\_STRING attribute to an attribute list.

### Deprecated

Use [OTF2\\_AttributeList\\_GetStringRef\(\)](#) instead.

Convenient function around [OTF2\\_AttributeList\\_AddAttribute](#).

### Parameters

	<i>attributeList</i>	Attribute list handle.
	<i>attribute</i>	Reference to attribute definition.
out	<i>stringRef</i>	Returned string value.

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.3.3.41** `OTF2_StatusCode OTF2_AttributeList_GetStringRef ( const  
OTF2_AttributeList * attributeList, OTF2_AttributeRef attribute,  
OTF2_StringRef * stringRef )`

Get an OTF2\_TYPE\_STRING attribute from an attribute list by attribute ID.

Convenient function around [OTF2\\_AttributeList\\_GetAttributeByID](#).

### Parameters

	<i>attributeList</i>	Attribute list handle.
	<i>attribute</i>	Reference to attribute definition.
out	<i>stringRef</i>	Returned string value.

### J.3 OTF2\_AttributeList.h File Reference

---

#### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.3.3.42** `OTF2_StatusCode OTF2_AttributeList_GetUint16 ( const  
OTF2_AttributeList * attributeList, OTF2_AttributeRef attribute,  
uint16_t * uint16Value )`

Get an OTF2\_TYPE\_UINT16 attribute from an attribute list by attribute ID.

Convenient function around *OTF2\_AttributeList\_GetAttributeByID*.

#### Parameters

	<i>attributeList</i>	Attribute list handle.
	<i>attribute</i>	Reference to Attribute definition.
out	<i>uint16Value</i>	Returned value of the attribute.

#### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.3.3.43** `OTF2_StatusCode OTF2_AttributeList_GetUint32 ( const  
OTF2_AttributeList * attributeList, OTF2_AttributeRef attribute,  
uint32_t * uint32Value )`

Get an OTF2\_TYPE\_UINT32 attribute from an attribute list by attribute ID.

Convenient function around *OTF2\_AttributeList\_GetAttributeByID*.

#### Parameters

	<i>attributeList</i>	Attribute list handle.
	<i>attribute</i>	Reference to Attribute definition.
out	<i>uint32Value</i>	Returned value of the attribute.

#### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

---

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**J.3.3.44** `OTF2_ErrorCode OTF2_AttributeList_GetUint64 ( const  
OTF2_AttributeList * attributeList, OTF2_AttributeRef attribute,  
uint64_t * uint64Value )`

Get an OTF2\_TYPE\_UINT64 attribute from an attribute list by attribute ID.  
Convenient function around *OTF2\_AttributeList\_GetAttributeByID*.

### Parameters

	<i>attributeList</i>	Attribute list handle.
	<i>attribute</i>	Reference to Attribute definition.
out	<i>uint64Value</i>	Returned value of the attribute.

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.3.3.45** `OTF2_ErrorCode OTF2_AttributeList_GetUint8 ( const  
OTF2_AttributeList * attributeList, OTF2_AttributeRef attribute, uint8_t  
* uint8Value )`

Get an OTF2\_TYPE\_UINT8 attribute from an attribute list by attribute ID.  
Convenient function around *OTF2\_AttributeList\_GetAttributeByID*.

### Parameters

	<i>attributeList</i>	Attribute list handle.
	<i>attribute</i>	Reference to Attribute definition.
out	<i>uint8Value</i>	Returned value of the attribute.

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.3.3.46** `OTF2_AttributeList* OTF2_AttributeList_New ( void )`

Create a new attribute list handle.

### Returns

Returns a handle to the attribute list if successful, NULL otherwise.

### J.3 OTF2\_AttributeList.h File Reference

---

**J.3.3.47** `OTF2_ErrorCode OTF2_AttributeList.PopAttribute ( OTF2_AttributeList * attributeList, OTF2_AttributeRef * attribute, OTF2_Type * type, OTF2_AttributeValue * attributeValue )`

Get first attribute from an attribute list and remove it.

Returns the first entry in the attribute list and removes it from the list.

#### Parameters

	<i>attributeList</i>	Attribute list handle.
out	<i>attribute</i>	Returned attribute reference.
out	<i>type</i>	Returned type of the attribute.
out	<i>attribute-Value</i>	Returned value of the attribute.

#### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

**J.3.3.48** `OTF2_ErrorCode OTF2_AttributeList.RemoveAllAttributes ( OTF2_AttributeList * attributeList )`

Remove all attributes from an attribute list.

#### Parameters

<i>attributeList</i>	Attribute list handle.
----------------------	------------------------

#### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

**J.3.3.49** `OTF2_ErrorCode OTF2_AttributeList.RemoveAttribute ( OTF2_AttributeList * attributeList, OTF2_AttributeRef attribute )`

Remove an attribute from an attribute list.

#### Parameters

<i>attributeList</i>	Attribute list handle.
<i>attribute</i>	Reference to Attribute definition.

**Returns**

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.3.3.50** `bool OTF2_AttributeList_TestAttributeByID ( const OTF2_AttributeList * attributeList, OTF2_AttributeRef attribute )`

Test if an attribute is in the attribute list.

**Parameters**

<i>attributeList</i>	Attribute list handle.
<i>attribute</i>	Reference to Attribute definition.

**Returns**

True if the id is in the list, else false.

## J.4 OTF2\_Callbacks.h File Reference

This header file provides all user callbacks.

```
#include <stdio.h>
#include <stdbool.h>
#include <otf2/OTF2_ErrorCodes.h>
#include <otf2/OTF2_GeneralDefinitions.h>
```

**Data Structures**

- struct [OTF2\\_FileSionCallbacks](#)  
*Structure holding the SION callbacks.*
- struct [OTF2\\_FlushCallbacks](#)  
*Structure holding the flush callbacks.*
- struct [OTF2\\_MemoryCallbacks](#)  
*Structure holding the memory callbacks.*

## J.4 OTF2\_Callbacks.h File Reference

---

### Typedefs

- typedef int(\* [OTF2\\_FileSionClose](#) )(void \*userData, [OTF2\\_FileType](#) fileType, [OTF2\\_LocationRef](#) location, int sid)  
*Callbacks to wrap `sion_parclose_mpi()` for the OTF2 SION substrate.*
- typedef [OTF2\\_ErrorCode](#)(\* [OTF2\\_FileSionGetRank](#) )(void \*userData, [OTF2\\_FileType](#) fileType, [OTF2\\_LocationRef](#) location, int32\_t \*rank)  
*Provides location->rank translation, when using the SION substrate.*
- typedef int(\* [OTF2\\_FileSionOpen](#) )(void \*userData, [OTF2\\_FileType](#) fileType, [OTF2\\_LocationRef](#) location, const char \*fname, const char \*fileMode, long long int \*chunkSize, int \*fsblkSize, FILE \*\*filePtr)  
*Callbacks to wrap `sion_paropen_mpi()` for the OTF2 SION substrate. Every parameter that can be given by OTF2 is named equally like the the according parameter of `sion_paropen_mpi()`. Therefore, these given parameters MUST be given to SION.*
- typedef void \*(\* [OTF2\\_MemoryAllocate](#) )(void \*userData, [OTF2\\_FileType](#) fileType, [OTF2\\_LocationRef](#) location, void \*\*perBufferData, uint64\_t chunkSize)  
*Function pointer for allocating memory for chunks.*
- typedef void(\* [OTF2\\_MemoryFreeAll](#) )(void \*userData, [OTF2\\_FileType](#) fileType, [OTF2\\_LocationRef](#) location, void \*\*perBufferData, bool final)  
*Function pointer to release all allocated chunks.*
- typedef [OTF2\\_TimeStamp](#)(\* [OTF2\\_PostFlushCallback](#) )(void \*userData, [OTF2\\_FileType](#) fileType, [OTF2\\_LocationRef](#) location)  
*Definition for the post flush callback.*
- typedef [OTF2\\_FlushType](#)(\* [OTF2\\_PreFlushCallback](#) )(void \*userData, [OTF2\\_FileType](#) fileType, [OTF2\\_LocationRef](#) location, void \*callerData, bool final)  
*Definition for the pre flush callback.*

### J.4.1 Detailed Description

This header file provides all user callbacks.

#### Maintainer:

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## APPENDIX J. FILE DOCUMENTATION

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### J.4.2 Typedef Documentation

#### J.4.2.1 `typedef int (* OTF2_FileSionClose)(void *userData, OTF2_FileType fileType, OTF2_LocationRef location, int sid)`

Callbacks to wrap `sion_parclose_mpi()` for the OTF2 SION substrate.

#### Parameters

<i>userData</i>	Data passed to the call <a href="#">OTF2_Archive_SetFileSionCallbacks</a> .
<i>fileType</i>	The file type for which the file close is called.
<i>location</i>	The location ID of the writer for which the flush has happened (for file types without an ID this is <a href="#">OTF2_UNDEFINED_LOCATION</a> ).
<i>sid</i>	Sion file handle.

#### Returns

Return value of `sion_parclose_mpi()`

#### J.4.2.2 `typedef OTF2_ErrorCode (* OTF2_FileSionGetRank)(void *userData, OTF2_FileType fileType, OTF2_LocationRef location, int32_t *rank)`

Provides `location->rank` translation, when using the SION substrate.

In case no `OTF2_FileSionOpen` and no `OTF2_FileSionClose` callback is given, the SION substrate still needs information what rank the current location has.

#### Parameters

	<i>userData</i>	Data passed to the call <a href="#">OTF2_Archive_SetFileSionCallbacks</a> .
	<i>fileType</i>	The file type for which the file close is called.
	<i>location</i>	The location ID of the writer for which the flush has happened (for file types without an ID this is <a href="#">OTF2_UNDEFINED_LOCATION</a> ).
out	<i>rank</i>	The associated MPI rank for the <code>location</code> .

#### Returns

[OTF2\\_SUCCESS](#), or error code.

## J.4 OTF2\_Callbacks.h File Reference

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**J.4.2.3** `typedef int( * OTF2_FileSionOpen)(void *userData, OTF2_FileType fileType, OTF2_LocationRef location, const char *fname, const char *fileMode, long long int *chunkSize, int *fsblkSize, FILE **filePtr)`

Callbacks to wrap `sion_paropen_mpi()` for the OTF2 SION substrate. Every parameter that can be given by OTF2 is named equally like the the according parameter of `sion_paropen_mpi()`. Therefore, these given parameters MUST be given to SION.

### Parameters

	<i>userData</i>	Data passed to the call <a href="#">OTF2_Archive_SetFileSionCallbacks</a> .
	<i>fileType</i>	The file type for which the file open is called.
	<i>location</i>	The location ID of the writer for which the flush has happened (for file types without an ID this is <a href="#">OTF2_UNDEFINED_LOCATION</a> ).
	<i>fname</i>	Name of file, should equal on all tasks.
	<i>fileMode</i>	Like the type parameter of <code>fopen</code> .
in, out	<i>chunkSize</i>	Requested space for this task.
in, out	<i>fsblkSize</i>	Blocksize of filesystem, must be equal on all processors.
out	<i>filePtr</i>	Filepointer for this task.

### Returns

sion file handle integer (0, ...) -1 if error occurred

**J.4.2.4** `typedef void*( * OTF2_MemoryAllocate)(void *userData, OTF2_FileType fileType, OTF2_LocationRef location, void **perBufferData, uint64_t chunkSize)`

Function pointer for allocating memory for chunks.

Please note: Do not use this feature if you do not really understand it. The OTF2 library is not able to do any kind of checks to validate if your memory management works properly. If you do not use it correctly OTF2's behaviour is undefined including dead locks and all that nasty stuff.

This function must return a pointer to a valid allocated memory location (just like `malloc`). This memory location must be of exact same size as the parameter 'chunkSize' provided with [OTF2\\_Archive\\_Open\(\)](#).

### Parameters

	<i>userData</i>	Data passed to the call <a href="#">OTF2_Archive_SetMemoryCallbacks</a> .
	<i>fileType</i>	The file type for which the chunk is requested.
	<i>location</i>	The location ID of the writer for which the flush has happened (for file types without an ID this is <a href="#">OTF2_UNDEFINED_LOCATION</a> ).

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<i>perBufferData</i>	A writeable pointer to store callee data. For the first call this will be NULL.
<i>chunkSize</i>	The size of the requested chunk.

### Returns

Returns a the allocated memory on success, NULL if an error occurs.

**J.4.2.5** `typedef void( * OTF2_MemoryFreeAll)(void *userData, OTF2_FileType fileType, OTF2_LocationRef location, void **perBufferData, bool final)`

Function pointer to release all allocated chunks.

Please note: Do not use this feature if you do not really understand it. The OTF2 library is not able to do any kind of checks to validate if your memory management works properly. If you do not use it correctly OTF2's behaviour is undefined including dead locks and all that nasty stuff.

This function must free all those memory locations that were allocated for a buffer handle with the according allocate function. Please note: This is different from a posix free(). You must free `_all_` memory locations for that were allocated for exactly this buffer handle.

### Parameters

<i>userData</i>	Data passed to the call <a href="#">OTF2_Archive_SetMemoryCallbacks</a> .
<i>fileType</i>	The file type for which free is requested.
<i>location</i>	The location ID of the writer for which the flush has happened (for file types without an ID this is <a href="#">OTF2_UNDEFINED_LOCATION</a> ).
<i>perBufferData</i>	A writeable pointer to store callee data. For the first call this will be NULL.
<i>final</i>	Indicates whether this is the final free when closing the writer objects. <code>perBufferData</code> should be handled than.

**J.4.2.6** `typedef OTF2_TimeStamp( * OTF2_PostFlushCallback)(void *userData, OTF2_FileType fileType, OTF2_LocationRef location)`

Definition for the post flush callback.

This callback is triggered right after flushing the recorded data into file when running out of memory. The main function of this callback is to provide a timestamp for the end of flushing data into a file. So an according record can be written correctly.

## J.5 OTF2\_Definitions.h File Reference

---

### Parameters

<i>userData</i>	Data passed to the call <a href="#">OTF2_Archive_SetFlushCallbacks</a> .
<i>fileType</i>	The file type for which the flush has happened.
<i>location</i>	The location ID of the writer for which the flush has happened (for file types without an ID this is <a href="#">OTF2_UNDEFINED_LOCATION</a> ).

### Returns

Returns a timestamp for the end of flushing data into a file.

**J.4.27** `typedef OTF2_FlushType(* OTF2_PreFlushCallback)(void *userData, OTF2_FileType fileType, OTF2_LocationRef location, void *callerData, bool final)`

Definition for the pre flush callback.

This callback is triggered right before flushing the recorded data into file when running out of memory.

### Parameters

<i>userData</i>	Data passed to the call <a href="#">OTF2_Archive_SetFlushCallbacks</a> .
<i>fileType</i>	The type of file for what this buffer holds data.
<i>location</i>	The location id for what this buffer holds data. This is only valid for files of type <a href="#">OTF2_FILETYPE_LOCAL_DEFS</a> or <a href="#">OTF2_FILETYPE_EVENTS</a> . For other files this is <a href="#">OTF2_UNDEFINED_LOCATION</a> . A special case exists for files of type <a href="#">OTF2_FILETYPE_EVENTS</a> in writing mode. The location ID may still be <a href="#">OTF2_UNDEFINED_LOCATION</a> . In this case if the application wants to write the data from the buffer into the file, the application needs to provide a valid location ID via a call to <a href="#">OTF2_EvtWriter_SetLocationID()</a> and utilizing the <i>callerData</i> argument.
<i>callerData</i>	Depending of the fileType, this can be an <a href="#">OTF2_EvtWriter</a> , <a href="#">OTF2_GlobalDefWriter</a> , <a href="#">OTF2_DefWriter</a> .
<i>final</i>	Indicates whether this is the final flush when closing the writer objects.

### Returns

Returns [OTF2\\_FLUSH](#) or [OTF2\\_NO\\_FLUSH](#).

## J.5 OTF2\_Definitions.h File Reference

Data types used in the definition records.

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## APPENDIX J. FILE DOCUMENTATION

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```
#include <otf2/OTF2_ErrorCodes.h>
#include <otf2/OTF2_GeneralDefinitions.h>
```

### Typedefs

- typedef uint32\_t [OTF2\\_GroupFlag](#)  
*Wrapper for enum [OTF2\\_GroupFlag\\_enum](#).*
- typedef uint8\_t [OTF2\\_GroupType](#)  
*Wrapper for enum [OTF2\\_GroupType\\_enum](#).*
- typedef uint8\_t [OTF2\\_LocationGroupType](#)  
*Wrapper for enum [OTF2\\_LocationGroupType\\_enum](#).*
- typedef uint8\_t [OTF2\\_LocationType](#)  
*Wrapper for enum [OTF2\\_LocationType\\_enum](#).*
- typedef uint8\_t [OTF2\\_MetricBase](#)  
*Wrapper for enum [OTF2\\_MetricBase\\_enum](#).*
- typedef uint8\_t [OTF2\\_MetricMode](#)  
*Wrapper for enum [OTF2\\_MetricMode\\_enum](#).*
- typedef uint8\_t [OTF2\\_MetricOccurrence](#)  
*Wrapper for enum [OTF2\\_MetricOccurrence\\_enum](#).*
- typedef uint8\_t [OTF2\\_MetricScope](#)  
*Wrapper for enum [OTF2\\_MetricScope\\_enum](#).*
- typedef uint8\_t [OTF2\\_MetricTiming](#)  
*Wrapper for enum [OTF2\\_MetricTiming\\_enum](#).*
- typedef uint8\_t [OTF2\\_MetricType](#)  
*Wrapper for enum [OTF2\\_MetricType\\_enum](#).*
- typedef uint8\_t [OTF2\\_MetricValueProperty](#)  
*Wrapper for enum [OTF2\\_MetricValueProperty\\_enum](#).*
- typedef uint8\_t [OTF2\\_ParameterType](#)  
*Wrapper for enum [OTF2\\_ParameterType\\_enum](#).*

## J.5 OTF2\_Definitions.h File Reference

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- typedef uint8\_t [OTF2\\_RecorderKind](#)  
*Wrapper for enum [OTF2\\_RecorderKind\\_enum](#).*
- typedef uint32\_t [OTF2\\_RegionFlag](#)  
*Wrapper for enum [OTF2\\_RegionFlag\\_enum](#).*
- typedef uint8\_t [OTF2\\_RegionRole](#)  
*Wrapper for enum [OTF2\\_RegionRole\\_enum](#).*
- typedef uint8\_t [OTF2\\_SystemTreeDomain](#)  
*Wrapper for enum [OTF2\\_SystemTreeDomain\\_enum](#).*

### Enumerations

- enum [OTF2\\_GroupFlag\\_enum](#) {  
[OTF2\\_GROUP\\_FLAG\\_NONE](#) = 0,  
[OTF2\\_GROUP\\_FLAG\\_GLOBAL\\_MEMBERS](#) = ( 1 << 0 ) }  
*List of possible flags to specify special characteristics of a Group.*
- enum [OTF2\\_GroupType\\_enum](#) {  
[OTF2\\_GROUP\\_TYPE\\_UNKNOWN](#) = 0,  
[OTF2\\_GROUP\\_TYPE\\_LOCATIONS](#) = 1,  
[OTF2\\_GROUP\\_TYPE\\_REGIONS](#) = 2,  
[OTF2\\_GROUP\\_TYPE\\_METRIC](#) = 3,  
[OTF2\\_GROUP\\_TYPE\\_COMM\\_LOCATIONS](#) = 4,  
[OTF2\\_GROUP\\_TYPE\\_COMM\\_GROUP](#) = 5,  
[OTF2\\_GROUP\\_TYPE\\_COMM\\_SELF](#) = 6 }  
• enum [OTF2\\_LocationGroupType\\_enum](#) {  
[OTF2\\_LOCATION\\_GROUP\\_TYPE\\_UNKNOWN](#) = 0,  
[OTF2\\_LOCATION\\_GROUP\\_TYPE\\_PROCESS](#) = 1 }  
*List of possible definitions of type LocationGroup.*
- enum [OTF2\\_LocationType\\_enum](#) {  
[OTF2\\_LOCATION\\_TYPE\\_UNKNOWN](#) = 0,  
[OTF2\\_LOCATION\\_TYPE\\_CPU\\_THREAD](#) = 1,  
[OTF2\\_LOCATION\\_TYPE\\_GPU](#) = 2,  
[OTF2\\_LOCATION\\_TYPE\\_METRIC](#) = 3 }

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*List of possible definitions of type Location.*

- enum `OTF2_MetricBase_enum` {  
    `OTF2_BASE_BINARY` = 0,  
    `OTF2_BASE_DECIMAL` = 1 }

*Metric base types.*

- enum `OTF2_MetricMode_enum` {  
    `OTF2_METRIC_ACCUMULATED_START` = `OTF2_METRIC_VALUE_-`  
    `ACCUMULATED` | `OTF2_METRIC_TIMING_START`,  
    `OTF2_METRIC_ACCUMULATED_POINT` = `OTF2_METRIC_VALUE_-`  
    `ACCUMULATED` | `OTF2_METRIC_TIMING_POINT`,  
    `OTF2_METRIC_ACCUMULATED_LAST` = `OTF2_METRIC_VALUE_ACCUMULATED`  
    | `OTF2_METRIC_TIMING_LAST`,  
    `OTF2_METRIC_ACCUMULATED_NEXT` = `OTF2_METRIC_VALUE_-`  
    `ACCUMULATED` | `OTF2_METRIC_TIMING_NEXT`,  
    `OTF2_METRIC_ABSOLUTE_POINT` = `OTF2_METRIC_VALUE_ABSOLUTE`  
    | `OTF2_METRIC_TIMING_POINT`,  
    `OTF2_METRIC_ABSOLUTE_LAST` = `OTF2_METRIC_VALUE_ABSOLUTE`  
    | `OTF2_METRIC_TIMING_LAST`,  
    `OTF2_METRIC_ABSOLUTE_NEXT` = `OTF2_METRIC_VALUE_ABSOLUTE`  
    | `OTF2_METRIC_TIMING_NEXT`,  
    `OTF2_METRIC_RELATIVE_POINT` = `OTF2_METRIC_VALUE_RELATIVE`  
    | `OTF2_METRIC_TIMING_POINT`,  
    `OTF2_METRIC_RELATIVE_LAST` = `OTF2_METRIC_VALUE_RELATIVE`  
    | `OTF2_METRIC_TIMING_LAST`,  
    `OTF2_METRIC_RELATIVE_NEXT` = `OTF2_METRIC_VALUE_RELATIVE`  
    | `OTF2_METRIC_TIMING_NEXT` }

*Metric mode is a combination of value property and timing information.*

- enum `OTF2_MetricOccurrence_enum` {  
    `OTF2_METRIC_SYNCHRONOUS_STRICT` = 0,  
    `OTF2_METRIC_SYNCHRONOUS` = 1,  
    `OTF2_METRIC_ASYNCHRONOUS` = 2 }

*Metric occurrence.*

- enum `OTF2_MetricScope_enum` {  
    `OTF2_SCOPE_LOCATION` = 0,

## J.5 OTF2\_Definitions.h File Reference

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```
OTF2_SCOPE_LOCATION_GROUP = 1,  
OTF2_SCOPE_SYSTEM_TREE_NODE = 2,  
OTF2_SCOPE_GROUP = 3 }
```

- enum OTF2\_MetricTiming\_enum {  
OTF2\_METRIC\_TIMING\_START = 0,  
OTF2\_METRIC\_TIMING\_POINT = 1 << 4,  
OTF2\_METRIC\_TIMING\_LAST = 2 << 4,  
OTF2\_METRIC\_TIMING\_NEXT = 3 << 4,  
OTF2\_METRIC\_TIMING\_MASK = 240 }

*Determines when the values have been collected or for which interval of time they are valid. Used for the upper half-byte of OTF2\_MetricMode.*

- enum OTF2\_MetricType\_enum {  
OTF2\_METRIC\_TYPE\_OTHER = 0,  
OTF2\_METRIC\_TYPE\_PAPI = 1,  
OTF2\_METRIC\_TYPE\_RUSAGE = 2,  
OTF2\_METRIC\_TYPE\_USER = 3 }
- enum OTF2\_MetricValueProperty\_enum {  
OTF2\_METRIC\_VALUE\_ACCUMULATED = 0,  
OTF2\_METRIC\_VALUE\_ABSOLUTE = 1,  
OTF2\_METRIC\_VALUE\_RELATIVE = 2,  
OTF2\_METRIC\_VALUE\_MASK = 15 }

*Information about whether the metric value is accumulated, absolute, or relative. Used for the lower half-byte of OTF2\_MetricMode.*

- enum OTF2\_ParameterType\_enum {  
OTF2\_PARAMETER\_TYPE\_STRING = 0,  
OTF2\_PARAMETER\_TYPE\_INT64 = 1,  
OTF2\_PARAMETER\_TYPE\_UINT64 = 2 }

*List of possible for definitions of type Parameter.*

- enum OTF2\_RecorderKind\_enum {  
OTF2\_RECORDER\_KIND\_UNKNOWN = 0,  
OTF2\_RECORDER\_KIND\_ABSTRACT = 1,  
OTF2\_RECORDER\_KIND\_CPU = 2,  
OTF2\_RECORDER\_KIND\_GPU = 3 }

---

## APPENDIX J. FILE DOCUMENTATION

---

*List of possible kinds a MetricClass can be recorded by.*

- enum OTF2\_RegionFlag\_enum {  
OTF2\_REGION\_FLAG\_NONE = 0,  
OTF2\_REGION\_FLAG\_DYNAMIC = ( 1 << 0 ),  
OTF2\_REGION\_FLAG\_PHASE = ( 1 << 1 ) }  
*List of possible flags to specify special characteristics of a Region.*
- enum OTF2\_RegionRole\_enum {  
OTF2\_REGION\_ROLE\_UNKNOWN = 0,  
OTF2\_REGION\_ROLE\_FUNCTION = 1,  
OTF2\_REGION\_ROLE\_WRAPPER = 2,  
OTF2\_REGION\_ROLE\_LOOP = 3,  
OTF2\_REGION\_ROLE\_CODE = 4,  
OTF2\_REGION\_ROLE\_PARALLEL = 5,  
OTF2\_REGION\_ROLE\_SECTIONS = 6,  
OTF2\_REGION\_ROLE\_SECTION = 7,  
OTF2\_REGION\_ROLE\_WORKSHARE = 8,  
OTF2\_REGION\_ROLE\_SINGLE = 9,  
OTF2\_REGION\_ROLE\_SINGLE\_SBLOCK = 10,  
OTF2\_REGION\_ROLE\_MASTER = 11,  
OTF2\_REGION\_ROLE\_CRITICAL = 12,  
OTF2\_REGION\_ROLE\_CRITICAL\_SBLOCK = 13,  
OTF2\_REGION\_ROLE\_ATOMIC = 14,  
OTF2\_REGION\_ROLE\_BARRIER = 15,  
OTF2\_REGION\_ROLE\_IMPLICIT\_BARRIER = 16,  
OTF2\_REGION\_ROLE\_FLUSH = 17,  
OTF2\_REGION\_ROLE\_ORDERED = 18,  
OTF2\_REGION\_ROLE\_ORDERED\_SBLOCK = 19,  
OTF2\_REGION\_ROLE\_TASK = 20,  
OTF2\_REGION\_ROLE\_TASK\_CREATE = 21,  
OTF2\_REGION\_ROLE\_TASK\_WAIT = 22,  
OTF2\_REGION\_ROLE\_COLL\_ONE2ALL = 23,  
OTF2\_REGION\_ROLE\_COLL\_ALL2ONE = 24,

## J.5 OTF2\_Definitions.h File Reference

---

```
OTF2_REGION_ROLE_COLL_ALL2ALL = 25,  
OTF2_REGION_ROLE_COLL_OTHER = 26,  
OTF2_REGION_ROLE_FILE_IO = 27,  
OTF2_REGION_ROLE_POINT2POINT = 28,  
OTF2_REGION_ROLE_RMA = 29,  
OTF2_REGION_ROLE_DATA_TRANSFER = 30,  
OTF2_REGION_ROLE_ARTIFICIAL = 31 }
```

*List of possible roles of a Region.*

- enum OTF2\_SystemTreeDomain\_enum {  
OTF2\_SYSTEM\_TREE\_DOMAIN\_MACHINE = 0,  
OTF2\_SYSTEM\_TREE\_DOMAIN\_SHARED\_MEMORY = 1,  
OTF2\_SYSTEM\_TREE\_DOMAIN\_NUMA = 2,  
OTF2\_SYSTEM\_TREE\_DOMAIN\_SOCKET = 3,  
OTF2\_SYSTEM\_TREE\_DOMAIN\_CACHE = 4,  
OTF2\_SYSTEM\_TREE\_DOMAIN\_CORE = 5,  
OTF2\_SYSTEM\_TREE\_DOMAIN\_PU = 6 }

### J.5.1 Detailed Description

Data types used in the definition records.

#### Source Template:

*templates/OTF2\_Definitions.tmpl.h*

#### Maintainer:

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### J.5.2 Enumeration Type Documentation

#### J.5.2.1 enum OTF2\_GroupFlag\_enum

List of possible flags to specify special characteristics of a Group.

**Since**

Version 1.2

**Enumerator:**

*OTF2\_GROUP\_FLAG\_NONE* A group without special characterization.

*OTF2\_GROUP\_FLAG\_GLOBAL\_MEMBERS* No translation needs to be done when a group of type *OTF2\_GROUP\_TYPE\_COMM\_GROUP* has this flag.

**J.5.2.2 enum OTF2\_GroupType\_enum**

**Since**

Version 1.2

**Enumerator:**

*OTF2\_GROUP\_TYPE\_UNKNOWN* Group of unknown type.

*OTF2\_GROUP\_TYPE\_LOCATIONS* Group of locations.

*OTF2\_GROUP\_TYPE\_REGIONS* Group of regions.

*OTF2\_GROUP\_TYPE\_METRIC* Group of metrics.

*OTF2\_GROUP\_TYPE\_COMM\_LOCATIONS* List of location IDs, which are MPI ranks. The size of this group should match the size of *MPI\_COMM\_WORLD*. Each entry in the list is a location ID, where the index of the entry is equal to the rank in *MPI\_COMM\_WORLD*. (Ie. rank *i* corresponds to location members[*i*])

Also, if this definition is present, the location group ids of locations with type *OTF2\_LOCATION\_TYPE\_CPU\_THREAD* should match The MPI rank.

This group needs to be defined, before any group of type *OTF2\_GROUP\_TYPE\_MPI\_GROUP*.

Note: This does not makes sense in local definitions.

*OTF2\_GROUP\_TYPE\_COMM\_GROUP* MPI group.

*OTF2\_GROUP\_TYPE\_COMM\_SELF* Special group type to efficiently handle MPI self-like communicators.

**J.5.2.3 enum OTF2\_LocationGroupType\_enum**

List of possible definitions of type LocationGroup.

## J.5 OTF2\_Definitions.h File Reference

---

### Since

Version 1.0

### Enumerator:

*OTF2\_LOCATION\_GROUP\_TYPE\_UNKNOWN* A location group of unknown type.

*OTF2\_LOCATION\_GROUP\_TYPE\_PROCESS* A process.

### J.5.2.4 enum OTF2\_LocationType\_enum

List of possible definitions of type Location.

### Since

Version 1.0

### Enumerator:

*OTF2\_LOCATION\_TYPE\_UNKNOWN* A location of unknown type.

*OTF2\_LOCATION\_TYPE\_CPU\_THREAD* A CPU thread.

*OTF2\_LOCATION\_TYPE\_GPU* A GPU location.

*OTF2\_LOCATION\_TYPE\_METRIC* A metric only location e.g. an external device.

### J.5.2.5 enum OTF2\_MetricBase\_enum

Metric base types.

### Since

Version 1.0

### Enumerator:

*OTF2\_BASE\_BINARY* Binary base.

*OTF2\_BASE\_DECIMAL* Decimal base.

### J.5.2.6 enum **OTF2\_MetricMode\_enum**

Metric mode is a combination of value property and timing information.

#### **Since**

Version 1.0

#### **Enumerator:**

- OTF2\_METRIC\_ACCUMULATED\_START* Accumulated metric, 'START' timing.
- OTF2\_METRIC\_ACCUMULATED\_POINT* Accumulated metric, 'POINT' timing.
- OTF2\_METRIC\_ACCUMULATED\_LAST* Accumulated metric, 'LAST' timing.
- OTF2\_METRIC\_ACCUMULATED\_NEXT* Accumulated metric, 'NEXT' timing.
- OTF2\_METRIC\_ABSOLUTE\_POINT* Absolute metric, 'POINT' timing.
- OTF2\_METRIC\_ABSOLUTE\_LAST* Absolute metric, 'LAST' timing.
- OTF2\_METRIC\_ABSOLUTE\_NEXT* Absolute metric, 'NEXT' timing.
- OTF2\_METRIC\_RELATIVE\_POINT* Relative metric, 'POINT' timing.
- OTF2\_METRIC\_RELATIVE\_LAST* Relative metric, 'LAST' timing.
- OTF2\_METRIC\_RELATIVE\_NEXT* Relative metric, 'NEXT' timing.

### J.5.2.7 enum **OTF2\_MetricOccurrence\_enum**

Metric occurrence.

#### **Since**

Version 1.0

#### **Enumerator:**

- OTF2\_METRIC\_SYNCHRONOUS\_STRICT* Metric occurs at every region enter and leave.
- OTF2\_METRIC\_SYNCHRONOUS* Metric occurs only at a region enter and leave, but does not need to occur at every enter/leave.
- OTF2\_METRIC\_ASYNCHRONOUS* Metric can occur at any place i.e. it is not related to region enter and leaves.

## J.5 OTF2\_Definitions.h File Reference

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### J.5.2.8 enum OTF2\_MetricScope\_enum

#### Since

Version 1.0

#### Enumerator:

*OTF2\_SCOPE\_LOCATION* Scope of a metric is another location.

*OTF2\_SCOPE\_LOCATION\_GROUP* Scope of a metric is a location group.

*OTF2\_SCOPE\_SYSTEM\_TREE\_NODE* Scope of a metric is a system tree node.

*OTF2\_SCOPE\_GROUP* Scope of a metric is a generic group of locations.

### J.5.2.9 enum OTF2\_MetricTiming\_enum

Determines when the values have been collected or for which interval of time they are valid. Used for the upper half-byte of OTF2\_MetricMode.

#### Since

Version 1.0

#### Enumerator:

*OTF2\_METRIC\_TIMING\_START* Metric value belongs to the time interval since the beginning of the measurement.

*OTF2\_METRIC\_TIMING\_POINT* Metric value is only valid at a point in time but not necessarily for any interval of time.

*OTF2\_METRIC\_TIMING\_LAST* Metric value is related to the time interval since the last counter sample of the same metric, i.e. the immediate past.

*OTF2\_METRIC\_TIMING\_NEXT* Metric value is valid from now until the next counter sample, i.e. the future right ahead.

*OTF2\_METRIC\_TIMING\_MASK* This mask can be used to get the upper half-byte in OTF2\_MetricMode that is used to indicate metric timing information.

**J.5.2.10 enum OTF2\_MetricType\_enum**

**Since**

Version 1.0

**Enumerator:**

*OTF2\_METRIC\_TYPE\_OTHER* Any metric of a type not explicitly listed below.

*OTF2\_METRIC\_TYPE\_PAPI* PAPI counter.

*OTF2\_METRIC\_TYPE\_RUSAGE* Resource usage counter.

*OTF2\_METRIC\_TYPE\_USER* User metrics.

**J.5.2.11 enum OTF2\_MetricValueProperty\_enum**

Information about whether the metric value is accumulated, absolute, or relative. Used for the lower half-byte of OTF2\_MetricMode.

**Since**

Version 1.0

**Enumerator:**

*OTF2\_METRIC\_VALUE\_ACCUMULATED* Accumulated metric is monotonously increasing (i.e., PAPI counter for number of executed floating point operations).

*OTF2\_METRIC\_VALUE\_ABSOLUTE* Absolute metric (i.e., temperature, rate, mean value, etc.).

*OTF2\_METRIC\_VALUE\_RELATIVE* Relative metric.

*OTF2\_METRIC\_VALUE\_MASK* This mask can be used to get lower half-byte in OTF2\_MetricMode that is used to indicate metric value property.

**J.5.2.12 enum OTF2\_ParameterType\_enum**

List of possible for definitions of type Parameter.

**Since**

Version 1.0

## J.5 OTF2\_Definitions.h File Reference

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### Enumerator:

***OTF2\_PARAMETER\_TYPE\_STRING*** Parameter is of type string.

***OTF2\_PARAMETER\_TYPE\_INT64*** Parameter is of type signed 8-byte integer.

***OTF2\_PARAMETER\_TYPE\_UINT64*** Parameter is of type unsigned 8-byte integer.

### J.5.2.13 enum OTF2\_RecorderKind\_enum

List of possible kinds a MetricClass can be recorded by.

#### Since

Version 1.2

#### Enumerator:

***OTF2\_RECORDER\_KIND\_UNKNOWN*** No specific kind of recorder.

***OTF2\_RECORDER\_KIND\_ABSTRACT*** Only *MetricInstances* will record this metric class.

***OTF2\_RECORDER\_KIND\_CPU*** This metric class will only be recorded by locations of type [\*OTF2\\_LOCATION\\_TYPE\\_CPU\\_THREAD\*](#).

***OTF2\_RECORDER\_KIND\_GPU*** This metric class will only be recorded by locations of type [\*OTF2\\_LOCATION\\_TYPE\\_GPU\*](#).

### J.5.2.14 enum OTF2\_RegionFlag\_enum

List of possible flags to specify special characteristics of a Region.

#### Since

Version 1.1

#### Enumerator:

***OTF2\_REGION\_FLAG\_NONE*** A region without special characterization.

***OTF2\_REGION\_FLAG\_DYNAMIC*** Each time this region is entered it will get an individual call path in the profile.

***OTF2\_REGION\_FLAG\_PHASE*** Each time this region is entered it will get an individual root node in the profile.

**J.5.2.15 enum OTF2\_RegionRole\_enum**

List of possible roles of a Region.

**Since**

Version 1.1

**Enumerator:**

- OTF2\_REGION\_ROLE\_UNKNOWN* A region of unknown role.
- OTF2\_REGION\_ROLE\_FUNCTION* An entire function/subroutine.
- OTF2\_REGION\_ROLE\_WRAPPER* An API function wrapped by Score-P.
- OTF2\_REGION\_ROLE\_LOOP* A loop in the code.
- OTF2\_REGION\_ROLE\_CODE* An arbitrary section of code.
- OTF2\_REGION\_ROLE\_PARALLEL* E.g. OpenMP "parallel" construct (structured block)
- OTF2\_REGION\_ROLE\_SECTIONS* E.g. OpenMP "sections" construct.
- OTF2\_REGION\_ROLE\_SECTION* Individual "section" inside an OpenMP "sections" construct.
- OTF2\_REGION\_ROLE\_WORKSHARE* E.g. OpenMP "workshare" construct.
- OTF2\_REGION\_ROLE\_SINGLE* E.g. OpenMP "single" construct.
- OTF2\_REGION\_ROLE\_SINGLE\_SBLOCK* E.g. OpenMP "single" construct (structured block)
- OTF2\_REGION\_ROLE\_MASTER* E.g. OpenMP "master" construct.
- OTF2\_REGION\_ROLE\_CRITICAL* E.g. OpenMP "critical" construct.
- OTF2\_REGION\_ROLE\_CRITICAL\_SBLOCK* E.g. OpenMP "critical" construct (structured block)
- OTF2\_REGION\_ROLE\_ATOMIC* E.g. OpenMP "atomic" construct.
- OTF2\_REGION\_ROLE\_BARRIER* Explicit barrier.
- OTF2\_REGION\_ROLE\_IMPLICIT\_BARRIER* Implicit barrier.
- OTF2\_REGION\_ROLE\_FLUSH* E.g. OpenMP "flush" construct.
- OTF2\_REGION\_ROLE\_ORDERED* E.g. OpenMP "ordered" construct.
- OTF2\_REGION\_ROLE\_ORDERED\_SBLOCK* E.g. OpenMP "ordered" construct (structured block)
- OTF2\_REGION\_ROLE\_TASK* "task" construct (structured block)
- OTF2\_REGION\_ROLE\_TASK\_CREATE* "task" construct (creation)

## J.5 OTF2\_Definitions.h File Reference

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***OTF2\_REGION\_ROLE\_TASK\_WAIT*** "taskwait" construct

***OTF2\_REGION\_ROLE\_COLL\_ONE2ALL*** Collective 1:N communication operation.

***OTF2\_REGION\_ROLE\_COLL\_ALL2ONE*** Collective N:1 communication operation.

***OTF2\_REGION\_ROLE\_COLL\_ALL2ALL*** Collective N:N communication operation.

***OTF2\_REGION\_ROLE\_COLL\_OTHER*** Collective M:N communication operation.

***OTF2\_REGION\_ROLE\_FILE\_IO*** Any file I/O operation.

***OTF2\_REGION\_ROLE\_POINT2POINT*** A point-to-point communication function.

***OTF2\_REGION\_ROLE\_RMA*** A remote memory access communication operation.

***OTF2\_REGION\_ROLE\_DATA\_TRANSFER*** A data transfer operation in memory.

***OTF2\_REGION\_ROLE\_ARTIFICIAL*** An artificial region, mostly used by the monitor software.

### Since

Version 1.2.

### J.5.2.16 enum OTF2\_SystemTreeDomain\_enum

#### Since

Version 1.2

#### Enumerator:

***OTF2\_SYSTEM\_TREE\_DOMAIN\_MACHINE*** All nodes below a node with this attribute encompass a tightly coupled HPC system.

***OTF2\_SYSTEM\_TREE\_DOMAIN\_SHARED\_MEMORY*** All nodes below a node with this attribute encompass a system where processes can communicate via hardware shared memory.

***OTF2\_SYSTEM\_TREE\_DOMAIN\_NUMA*** A numa domain. A set of processors around memory which the processors can directly access.

***OTF2\_SYSTEM\_TREE\_DOMAIN\_SOCKET*** Socket, physical package, or chip. In the physical meaning, i.e. that you can add or remove physically.

**OTF2\_SYSTEM\_TREE\_DOMAIN\_CACHE** Cache. Can be L1i, L1d, L2, L3, ...

**OTF2\_SYSTEM\_TREE\_DOMAIN\_CORE** Core. A computation unit (may be shared by several logical processors).

**OTF2\_SYSTEM\_TREE\_DOMAIN\_PU** Processing Unit (An non-shared ALU, FPU, ...)

## J.6 OTF2\_DefReader.h File Reference

This is the local definition reader, which reads location dependend definitions, and can also be used to get the mapping information from the local definition file. Local definitions are always assigned to a location.

```
#include <stdint.h>
#include <otf2/OTF2_ErrorCodes.h>
#include <otf2/OTF2_Definitions.h>
#include <otf2/OTF2_DefReaderCallbacks.h>
```

### Functions

- [OTF2\\_ErrorCode OTF2\\_DefReader\\_GetLocationID](#) (const [OTF2\\_DefReader](#) \*reader, [OTF2\\_LocationRef](#) \*location)  
*Get the location ID of this reader object.*
- [OTF2\\_ErrorCode OTF2\\_DefReader\\_ReadDefinitions](#) ([OTF2\\_DefReader](#) \*reader, [uint64\\_t](#) recordsToRead, [uint64\\_t](#) \*recordsRead)  
*Reads the given number of records from the definition reader.*
- [OTF2\\_ErrorCode OTF2\\_DefReader\\_SetCallbacks](#) ([OTF2\\_DefReader](#) \*reader, const [OTF2\\_DefReaderCallbacks](#) \*callbacks, void \*userData)  
*Sets the callback functions for the given reader object. Everytime when OTF2 reads a record, a callback function is called and the records data is passed to this function. Therefore the programmer needs to set function pointers at the "callbacks" struct for the record type he wants to read.*

### J.6.1 Detailed Description

This is the local definition reader, which reads location dependend definitions, and can also be used to get the mapping information from the local definition file. Local definitions are always assigned to a location.

## J.6 OTF2\_DefReader.h File Reference

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### Maintainer:

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### Authors

Dominic Eschweiler <[d.eschweiler@fz-juelich.de](mailto:d.eschweiler@fz-juelich.de)>, Michael Wagner <[michael.wagner@zih.tu-dresden.de](mailto:michael.wagner@zih.tu-dresden.de)>

## J.6.2 Function Documentation

### J.6.2.1 OTF2\_ErrorCode OTF2\_DefReader.GetLocationID ( const OTF2\_DefReader \* reader, OTF2\_LocationRef \* location )

Get the location ID of this reader object.

#### Parameters

<i>reader</i>	This given reader object will be deleted.
<i>location</i>	Pointer to the variable where the location ID is returned in.

#### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

### J.6.2.2 OTF2\_ErrorCode OTF2\_DefReader.ReadDefinitions ( OTF2\_DefReader \* reader, uint64\_t recordsToRead, uint64\_t \* recordsRead )

Reads the given number of records from the definition reader.

#### Parameters

	<i>reader</i>	The records of this reader will be read when the function is issued.
	<i>recordsToRead</i>	This variable tells the reader how much records it has to read.
out	<i>recordsRead</i>	This is a pointer to variable where the amount of actually read records is returned. This may differ to the given <i>recordsToRead</i> if there are no more records left in the trace. In this case the programmer can easily check that the reader has finished his job by checking <i>recordsRead</i> < <i>recordsToRead</i> .

#### Returns

*OTF2\_SUCCESS* if successful

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***OTF2\_ERROR\_INTERRUPTED\_BY\_CALLBACK*** if an user supplied callback returned `OTF2_CALLBACK_INTERRUPT`

***OTF2\_ERROR\_DUPLICATE\_MAPPING\_TABLE*** if an duplicate mapping table definition was read

***otherwise*** the error code

### J.6.2.3 `OTF2_ErrorCode OTF2_DefReader_SetCallbacks ( OTF2_DefReader * reader, const OTF2_DefReaderCallbacks * callbacks, void * userData )`

Sets the callback functions for the given reader object. Everytime when OTF2 reads a record, a callback function is called and the records data is passed to this function. Therefore the programmer needs to set function pointers at the "callbacks" struct for the record type he wants to read.

#### Parameters

<i>reader</i>	This given reader object will be setted up with new callback functions.
<i>callbacks</i>	Struct which holds a function pointer for each record type. <a href="#">OTF2_DefReaderCallbacks_New</a> .
<i>userData</i>	Data passed as argument <i>userData</i> to the record callbacks.

#### Returns

***OTF2\_SUCCESS*** if successful, an error code if an error occurs.

## J.7 OTF2\_DefReaderCallbacks.h File Reference

This defines the callbacks for the definition reader.

```
#include <stdint.h>
#include <otf2/OTF2_ErrorCodes.h>
#include <otf2/OTF2_GeneralDefinitions.h>
#include <otf2/OTF2_Definitions.h>
#include <otf2/OTF2_IdMap.h>
```

#### Typedefs

- typedef `OTF2_CallbackCode(* OTF2_DefReaderCallback_Attribute )(void *userData, OTF2_AttributeRef self, OTF2_StringRef name, OTF2_Type type)`

## J.7 OTF2\_DefReaderCallbacks.h File Reference

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*Function pointer definition for the callback which is triggered by a [Attribute](#) definition record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_DefReaderCallback\\_Callpath](#) )(void \*userData, [OTF2\\_CallpathRef](#) self, [OTF2\\_CallpathRef](#) parent, [OTF2\\_RegionRef](#) region)

*Function pointer definition for the callback which is triggered by a [Callpath](#) definition record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_DefReaderCallback\\_Callsite](#) )(void \*userData, [OTF2\\_CallsiteRef](#) self, [OTF2\\_StringRef](#) sourceFile, [uint32\\_t](#) lineNumber, [OTF2\\_RegionRef](#) enteredRegion, [OTF2\\_RegionRef](#) leftRegion)

*Function pointer definition for the callback which is triggered by a [Callsite](#) definition record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_DefReaderCallback\\_ClockOffset](#) )(void \*userData, [OTF2\\_TimeStamp](#) time, [int64\\_t](#) offset, double standardDeviation)

*Function pointer definition for the callback which is triggered by a [ClockOffset](#) definition record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_DefReaderCallback\\_Comm](#) )(void \*userData, [OTF2\\_CommRef](#) self, [OTF2\\_StringRef](#) name, [OTF2\\_GroupRef](#) group, [OTF2\\_CommRef](#) parent)

*Function pointer definition for the callback which is triggered by a [Comm](#) definition record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_DefReaderCallback\\_Group](#) )(void \*userData, [OTF2\\_GroupRef](#) self, [OTF2\\_StringRef](#) name, [OTF2\\_GroupType](#) groupType, [OTF2\\_Paradigm](#) paradigm, [OTF2\\_GroupFlag](#) groupFlags, [uint32\\_t](#) numberOfMembers, const [uint64\\_t](#) \*members)

*Function pointer definition for the callback which is triggered by a [Group](#) definition record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_DefReaderCallback\\_Location](#) )(void \*userData, [OTF2\\_LocationRef](#) self, [OTF2\\_StringRef](#) name, [OTF2\\_LocationType](#) locationType, [uint64\\_t](#) numberOfEvents, [OTF2\\_LocationGroupRef](#) locationGroup)

*Function pointer definition for the callback which is triggered by a [Location](#) definition record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_DefReaderCallback\\_LocationGroup](#) )(void \*userData, [OTF2\\_LocationGroupRef](#) self, [OTF2\\_StringRef](#) name, [OTF2\\_](#)

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[LocationGroupType](#) locationGroupType, [OTF2\\_SystemTreeNodeRef](#) systemTreeParent)

*Function pointer definition for the callback which is triggered by a [LocationGroup](#) definition record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_DefReaderCallback\\_MappingTable](#))(void \*userData, [OTF2\\_MappingType](#) mappingType, const [OTF2\\_IdMap](#) \*idMap)

*Function pointer definition for the callback which is triggered by a [MappingTable](#) definition record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_DefReaderCallback\\_MetricClass](#))(void \*userData, [OTF2\\_MetricRef](#) self, uint8\_t numberOfMetrics, const [OTF2\\_MetricMemberRef](#) \*metricMembers, [OTF2\\_MetricOccurrence](#) metricOccurrence, [OTF2\\_RecorderKind](#) recorderKind)

*Function pointer definition for the callback which is triggered by a [MetricClass](#) definition record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_DefReaderCallback\\_MetricClassRecorder](#))(void \*userData, [OTF2\\_MetricRef](#) metricClass, [OTF2\\_LocationRef](#) recorder)

*Function pointer definition for the callback which is triggered by a [MetricClassRecorder](#) definition record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_DefReaderCallback\\_MetricInstance](#))(void \*userData, [OTF2\\_MetricRef](#) self, [OTF2\\_MetricRef](#) metricClass, [OTF2\\_LocationRef](#) recorder, [OTF2\\_MetricScope](#) metricScope, uint64\_t scope)

*Function pointer definition for the callback which is triggered by a [MetricInstance](#) definition record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_DefReaderCallback\\_MetricMember](#))(void \*userData, [OTF2\\_MetricMemberRef](#) self, [OTF2\\_StringRef](#) name, [OTF2\\_StringRef](#) description, [OTF2\\_MetricType](#) metricType, [OTF2\\_MetricMode](#) metricMode, [OTF2\\_Type](#) valueType, [OTF2\\_MetricBase](#) metricBase, int64\_t exponent, [OTF2\\_StringRef](#) unit)

*Function pointer definition for the callback which is triggered by a [MetricMember](#) definition record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_DefReaderCallback\\_Parameter](#))(void \*userData, [OTF2\\_ParameterRef](#) self, [OTF2\\_StringRef](#) name, [OTF2\\_ParameterType](#) parameterType)

*Function pointer definition for the callback which is triggered by a [Parameter](#) definition record.*

## J.7 OTF2\_DefReaderCallbacks.h File Reference

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- typedef `OTF2_CallbackCode(* OTF2_DefReaderCallback_Region)`(void \*userData, `OTF2_RegionRef` self, `OTF2_StringRef` name, `OTF2_StringRef` canonicalName, `OTF2_StringRef` description, `OTF2_RegionRole` regionRole, `OTF2_Paradigm` paradigm, `OTF2_RegionFlag` regionFlags, `OTF2_StringRef` sourceFile, `uint32_t` beginLineNumber, `uint32_t` endLineNumber)  
*Function pointer definition for the callback which is triggered by a [Region](#) definition record.*
- typedef `OTF2_CallbackCode(* OTF2_DefReaderCallback_RmaWin)`(void \*userData, `OTF2_RmaWinRef` self, `OTF2_StringRef` name, `OTF2_CommRef` comm)  
*Function pointer definition for the callback which is triggered by a [RmaWin](#) definition record.*
- typedef `OTF2_CallbackCode(* OTF2_DefReaderCallback_String)`(void \*userData, `OTF2_StringRef` self, const char \*string)  
*Function pointer definition for the callback which is triggered by a [String](#) definition record.*
- typedef `OTF2_CallbackCode(* OTF2_DefReaderCallback_SystemTreeNode)`(void \*userData, `OTF2_SystemTreeNodeRef` self, `OTF2_StringRef` name, `OTF2_StringRef` className, `OTF2_SystemTreeNodeRef` parent)  
*Function pointer definition for the callback which is triggered by a [SystemTreeNode](#) definition record.*
- typedef `OTF2_CallbackCode(* OTF2_DefReaderCallback_SystemTreeNodeDomain)`(void \*userData, `OTF2_SystemTreeNodeRef` systemTreeNode, `OTF2_SystemTreeDomain` systemTreeDomain)  
*Function pointer definition for the callback which is triggered by a [SystemTreeNodeDomain](#) definition record.*
- typedef `OTF2_CallbackCode(* OTF2_DefReaderCallback_SystemTreeNodeProperty)`(void \*userData, `OTF2_SystemTreeNodeRef` systemTreeNode, `OTF2_StringRef` name, `OTF2_StringRef` value)  
*Function pointer definition for the callback which is triggered by a [SystemTreeNodeProperty](#) definition record.*
- typedef `OTF2_CallbackCode(* OTF2_DefReaderCallback_Unknown)`(void \*userData)  
*Function pointer definition for the callback which is triggered for an unknown definition.*

## APPENDIX J. FILE DOCUMENTATION

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- typedef struct OTF2\_DefReaderCallbacks\_struct [OTF2\\_DefReaderCallbacks](#)

*Opaque struct which holds all definition record callbacks.*

### Functions

- void [OTF2\\_DefReaderCallbacks\\_Clear](#) ([OTF2\\_DefReaderCallbacks](#) \*defReaderCallbacks)

*Clears a struct for the definition callbacks.*

- void [OTF2\\_DefReaderCallbacks\\_Delete](#) ([OTF2\\_DefReaderCallbacks](#) \*defReaderCallbacks)

*Deallocates a struct for the definition callbacks.*

- [OTF2\\_DefReaderCallbacks](#) \* [OTF2\\_DefReaderCallbacks\\_New](#) (void)

*Allocates a new struct for the definition callbacks.*

- [OTF2\\_ErrorCode](#) [OTF2\\_DefReaderCallbacks\\_SetAttributeCallback](#) ([OTF2\\_DefReaderCallbacks](#) \*defReaderCallbacks, [OTF2\\_DefReaderCallback\\_Attribute](#) attributeCallback)

*Registers the callback for the *Attribute* definition.*

- [OTF2\\_ErrorCode](#) [OTF2\\_DefReaderCallbacks\\_SetCallpathCallback](#) ([OTF2\\_DefReaderCallbacks](#) \*defReaderCallbacks, [OTF2\\_DefReaderCallback\\_Callpath](#) callpathCallback)

*Registers the callback for the *Callpath* definition.*

- [OTF2\\_ErrorCode](#) [OTF2\\_DefReaderCallbacks\\_SetCallsiteCallback](#) ([OTF2\\_DefReaderCallbacks](#) \*defReaderCallbacks, [OTF2\\_DefReaderCallback\\_Callsite](#) callsiteCallback)

*Registers the callback for the *Callsite* definition.*

- [OTF2\\_ErrorCode](#) [OTF2\\_DefReaderCallbacks\\_SetClockOffsetCallback](#) ([OTF2\\_DefReaderCallbacks](#) \*defReaderCallbacks, [OTF2\\_DefReaderCallback\\_ClockOffset](#) clockOffsetCallback)

*Registers the callback for the *ClockOffset* definition.*

- [OTF2\\_ErrorCode](#) [OTF2\\_DefReaderCallbacks\\_SetCommCallback](#) ([OTF2\\_DefReaderCallbacks](#) \*defReaderCallbacks, [OTF2\\_DefReaderCallback\\_Comm](#) commCallback)

*Registers the callback for the *Comm* definition.*

## J.7 OTF2\_DefReaderCallbacks.h File Reference

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- [OTF2\\_ErrorCode](#) [OTF2\\_DefReaderCallbacks\\_SetGroupCallback](#) ([OTF2\\_DefReaderCallbacks](#) \*defReaderCallbacks, [OTF2\\_DefReaderCallback\\_Group](#) groupCallback)  
*Registers the callback for the [Group](#) definition.*
- [OTF2\\_ErrorCode](#) [OTF2\\_DefReaderCallbacks\\_SetLocationCallback](#) ([OTF2\\_DefReaderCallbacks](#) \*defReaderCallbacks, [OTF2\\_DefReaderCallback\\_Location](#) locationCallback)  
*Registers the callback for the [Location](#) definition.*
- [OTF2\\_ErrorCode](#) [OTF2\\_DefReaderCallbacks\\_SetLocationGroupCallback](#) ([OTF2\\_DefReaderCallbacks](#) \*defReaderCallbacks, [OTF2\\_DefReaderCallback\\_LocationGroup](#) locationGroupCallback)  
*Registers the callback for the [LocationGroup](#) definition.*
- [OTF2\\_ErrorCode](#) [OTF2\\_DefReaderCallbacks\\_SetMappingTableCallback](#) ([OTF2\\_DefReaderCallbacks](#) \*defReaderCallbacks, [OTF2\\_DefReaderCallback\\_MappingTable](#) mappingTableCallback)  
*Registers the callback for the [MappingTable](#) definition.*
- [OTF2\\_ErrorCode](#) [OTF2\\_DefReaderCallbacks\\_SetMetricClassCallback](#) ([OTF2\\_DefReaderCallbacks](#) \*defReaderCallbacks, [OTF2\\_DefReaderCallback\\_MetricClass](#) metricClassCallback)  
*Registers the callback for the [MetricClass](#) definition.*
- [OTF2\\_ErrorCode](#) [OTF2\\_DefReaderCallbacks\\_SetMetricClassRecorderCallback](#) ([OTF2\\_DefReaderCallbacks](#) \*defReaderCallbacks, [OTF2\\_DefReaderCallback\\_MetricClassRecorder](#) metricClassRecorderCallback)  
*Registers the callback for the [MetricClassRecorder](#) definition.*
- [OTF2\\_ErrorCode](#) [OTF2\\_DefReaderCallbacks\\_SetMetricInstanceCallback](#) ([OTF2\\_DefReaderCallbacks](#) \*defReaderCallbacks, [OTF2\\_DefReaderCallback\\_MetricInstance](#) metricInstanceCallback)  
*Registers the callback for the [MetricInstance](#) definition.*
- [OTF2\\_ErrorCode](#) [OTF2\\_DefReaderCallbacks\\_SetMetricMemberCallback](#) ([OTF2\\_DefReaderCallbacks](#) \*defReaderCallbacks, [OTF2\\_DefReaderCallback\\_MetricMember](#) metricMemberCallback)  
*Registers the callback for the [MetricMember](#) definition.*

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## APPENDIX J. FILE DOCUMENTATION

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- [OTF2\\_ErrorCode](#) [OTF2\\_DefReaderCallbacks\\_SetParameterCallback](#) ([OTF2\\_DefReaderCallbacks](#) \*defReaderCallbacks, [OTF2\\_DefReaderCallback\\_Parameter](#) parameterCallback)  
*Registers the callback for the [Parameter](#) definition.*
- [OTF2\\_ErrorCode](#) [OTF2\\_DefReaderCallbacks\\_SetRegionCallback](#) ([OTF2\\_DefReaderCallbacks](#) \*defReaderCallbacks, [OTF2\\_DefReaderCallback\\_Region](#) regionCallback)  
*Registers the callback for the [Region](#) definition.*
- [OTF2\\_ErrorCode](#) [OTF2\\_DefReaderCallbacks\\_SetRmaWinCallback](#) ([OTF2\\_DefReaderCallbacks](#) \*defReaderCallbacks, [OTF2\\_DefReaderCallback\\_RmaWin](#) rmaWinCallback)  
*Registers the callback for the [RmaWin](#) definition.*
- [OTF2\\_ErrorCode](#) [OTF2\\_DefReaderCallbacks\\_SetStringCallback](#) ([OTF2\\_DefReaderCallbacks](#) \*defReaderCallbacks, [OTF2\\_DefReaderCallback\\_String](#) stringCallback)  
*Registers the callback for the [String](#) definition.*
- [OTF2\\_ErrorCode](#) [OTF2\\_DefReaderCallbacks\\_SetSystemTreeNodeCallback](#) ([OTF2\\_DefReaderCallbacks](#) \*defReaderCallbacks, [OTF2\\_DefReaderCallback\\_SystemTreeNode](#) systemTreeNodeCallback)  
*Registers the callback for the [SystemTreeNode](#) definition.*
- [OTF2\\_ErrorCode](#) [OTF2\\_DefReaderCallbacks\\_SetSystemTreeNodeDomainCallback](#) ([OTF2\\_DefReaderCallbacks](#) \*defReaderCallbacks, [OTF2\\_DefReaderCallback\\_SystemTreeNodeDomain](#) systemTreeNodeDomainCallback)  
*Registers the callback for the [SystemTreeNodeDomain](#) definition.*
- [OTF2\\_ErrorCode](#) [OTF2\\_DefReaderCallbacks\\_SetSystemTreeNodePropertyCallback](#) ([OTF2\\_DefReaderCallbacks](#) \*defReaderCallbacks, [OTF2\\_DefReaderCallback\\_SystemTreeNodeProperty](#) systemTreeNodePropertyCallback)  
*Registers the callback for the [SystemTreeNodeProperty](#) definition.*
- [OTF2\\_ErrorCode](#) [OTF2\\_DefReaderCallbacks\\_SetUnknownCallback](#) ([OTF2\\_DefReaderCallbacks](#) \*defReaderCallbacks, [OTF2\\_DefReaderCallback\\_Unknown](#) unknownCallback)  
*Registers the callback for an unknown definition.*

### J.7.1 Detailed Description

This defines the callbacks for the definition reader.

## J.7 OTF2\_DefReaderCallbacks.h File Reference

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### Source Template:

*templates/OTF2\_DefReaderCallbacks.tmpl.h*

### Maintainer:

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## J.7.2 Typedef Documentation

**J.7.2.1** `typedef OTF2_CallbackCode( * OTF2_DefReaderCallback_  
Attribute)(void *userData, OTF2_AttributeRef self, OTF2_StringRef  
name, OTF2_Type type)`

Function pointer definition for the callback which is triggered by a [Attribute](#) definition record.

### Parameters

<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterDefCallbacks</a> or <a href="#">OTF2_DefReader_SetCallbacks</a> .
<i>self</i>	The unique identifier for this <a href="#">Attribute</a> definition.
<i>name</i>	Name of the attribute. References a <a href="#">String</a> definition.
<i>type</i>	Type of the attribute value.

### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.7.2.2** `typedef OTF2_CallbackCode( * OTF2_DefReaderCallback_  
Callpath)(void *userData, OTF2_CallpathRef self, OTF2_CallpathRef  
parent, OTF2_RegionRef region)`

Function pointer definition for the callback which is triggered by a [Callpath](#) definition record.

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## APPENDIX J. FILE DOCUMENTATION

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### Parameters

<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterDefCallbacks</a> or <a href="#">OTF2_DefReader_SetCallbacks</a> .
<i>self</i>	The unique identifier for this <a href="#">Callpath</a> definition.
<i>parent</i>	References a <a href="#">Callpath</a> definition.
<i>region</i>	References a <a href="#">Region</a> definition.

### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.7.2.3** `typedef OTF2_CallbackCode( * OTF2_DefReaderCallback_ -  
Callsite)(void *userData, OTF2_CallsiteRef self, OTF2_StringRef  
sourceFile, uint32_t lineNumber, OTF2_RegionRef enteredRegion,  
OTF2_RegionRef leftRegion)`

Function pointer definition for the callback which is triggered by a [Callsite](#) definition record.

### Parameters

<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterDefCallbacks</a> or <a href="#">OTF2_DefReader_SetCallbacks</a> .
<i>self</i>	The unique identifier for this <a href="#">Callsite</a> definition.
<i>sourceFile</i>	The source file where this call was made. References a <a href="#">String</a> definition.
<i>lineNumber</i>	Line number in the source file where this call was made.
<i>enteredRegion</i>	The region which was called. References a <a href="#">Region</a> definition.
<i>leftRegion</i>	The region which made the call. References a <a href="#">Region</a> definition.

### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

## J.7 OTF2\_DefReaderCallbacks.h File Reference

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**J.7.2.4** `typedef OTF2_CallbackCode( * OTF2_DefReaderCallback_  
ClockOffset)(void *userData, OTF2_TimeStamp time, int64_t offset, double  
standardDeviation)`

Function pointer definition for the callback which is triggered by a [ClockOffset](#) definition record.

Clock offsets are used for clock corrections.

### Parameters

<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterDefCallbacks</a> or <a href="#">OTF2_DefReader_SetCallbacks</a> .
<i>time</i>	Time when this offset was determined.
<i>offset</i>	The offset to the global clock which was determined at <i>time</i> .
<i>standard-Deviation</i>	A possible standard deviation, which can be used as a metric for the quality of the offset.

### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.7.2.5** `typedef OTF2_CallbackCode( * OTF2_DefReaderCallback_  
Comm)(void *userData, OTF2_CommRef self, OTF2_StringRef name,  
OTF2_GroupRef group, OTF2_CommRef parent)`

Function pointer definition for the callback which is triggered by a [Comm](#) definition record.

### Parameters

<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterDefCallbacks</a> or <a href="#">OTF2_DefReader_SetCallbacks</a> .
<i>self</i>	The unique identifier for this <a href="#">Comm</a> definition.
<i>name</i>	The name given by calling <code>MPI_Comm_set_name</code> on this communicator. Or the empty name to indicate that no name was given. References a <a href="#">String</a> definition.
<i>group</i>	The describing MPI group of this MPI communicator The group needs to be of type <code>OTF2_GROUP_TYPE_MPI_GROUP</code> or <code>OTF2_GROUP_TYPE_MPI_COMM_SELF</code> . References a <a href="#">Group</a> definition.
<i>parent</i>	The parent MPI communicator from which this communicator was created, if any. Use <a href="#">OTF2_UNDEFINED_COMM</a> to indicate no parent.
	References a <a href="#">Comm</a> definition.

**Since**

Version 1.0

**Returns**

*OTF2\_CALLBACK\_SUCCESS* or *OTF2\_CALLBACK\_INTERRUPT*.

**J.7.2.6** `typedef OTF2_CallbackCode( * OTF2_DefReaderCallback_ - Group)(void *userData, OTF2_GroupRef self, OTF2_StringRef name, OTF2_GroupType groupType, OTF2_Paradigm paradigm, OTF2_GroupFlag groupFlags, uint32_t numberOfMembers, const uint64_t *members)`

Function pointer definition for the callback which is triggered by a **Group** definition record.

**Parameters**

<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterDefCallbacks</a> or <a href="#">OTF2_DefReader_SetCallbacks</a> .
<i>self</i>	The unique identifier for this <b>Group</b> definition.
<i>name</i>	Name of this group References a <b>String</b> definition.
<i>groupType</i>	The type of this group. Since version 1.2.
<i>paradigm</i>	The paradigm of this communication group. Since version 1.2.
<i>groupFlags</i>	Flags for this group. Since version 1.2.
<i>numberOfMembers</i>	The number of members in this group.
<i>members</i>	The identifiers of the group members.

**Since**

Version 1.0

**Returns**

*OTF2\_CALLBACK\_SUCCESS* or *OTF2\_CALLBACK\_INTERRUPT*.

## J.7 OTF2\_DefReaderCallbacks.h File Reference

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**J.7.2.7** `typedef OTF2_CallbackCode( * OTF2_DefReaderCallback_ - Location)(void *userData, OTF2_LocationRef self, OTF2_StringRef name, OTF2_LocationType locationType, uint64_t numberOfEvents, OTF2_LocationGroupRef locationGroup)`

Function pointer definition for the callback which is triggered by a [Location](#) definition record.

### Parameters

<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterDefCallbacks</a> or <a href="#">OTF2_DefReader_SetCallbacks</a> .
<i>self</i>	The unique identifier for this <a href="#">Location</a> definition.
<i>name</i>	Name of the location References a <a href="#">String</a> definition.
<i>location-Type</i>	Location type.
<i>numberOfEvents</i>	Number of events this location has recorded.
<i>location-Group</i>	Location group which includes this location. References a <a href="#">Location-Group</a> definition.

### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.7.2.8** `typedef OTF2_CallbackCode( * OTF2_DefReaderCallback_ - LocationGroup)(void *userData, OTF2_LocationGroupRef self, OTF2_StringRef name, OTF2_LocationGroupType locationGroupType, OTF2_SystemTreeNodeRef systemTreeParent)`

Function pointer definition for the callback which is triggered by a [LocationGroup](#) definition record.

### Parameters

<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterDefCallbacks</a> or <a href="#">OTF2_DefReader_SetCallbacks</a> .
<i>self</i>	The unique identifier for this <a href="#">LocationGroup</a> definition.
<i>name</i>	Name of the group. References a <a href="#">String</a> definition.
<i>location-GroupType</i>	Type of this group.

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## APPENDIX J. FILE DOCUMENTATION

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<i>systemTreeParent</i>	Parent of this location group in the system tree. References a <a href="#">SystemTreeNode</a> definition.
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### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.7.2.9** `typedef OTF2_CallbackCode( * OTF2_DefReaderCallback_  
MappingTable)(void *userData, OTF2_MappingType mappingType, const  
OTF2_IdMap *idMap)`

Function pointer definition for the callback which is triggered by a [MappingTable](#) definition record.

Mapping tables are needed for situations where an ID is not globally known at measurement time. They are applied automatically at reading.

### Parameters

<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterDefCallbacks</a> or <a href="#">OTF2_DefReader_SetCallbacks</a> .
<i>mapping-Type</i>	Says to what type of ID the mapping table has to be applied.
<i>idMap</i>	Mapping table.

### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

## J.7 OTF2\_DefReaderCallbacks.h File Reference

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**J.7.2.10** `typedef OTF2_CallbackCode( * OTF2_DefReaderCallback_MetricClass)(void *userData, OTF2_MetricRef self, uint8_t numberOfMetrics, const OTF2_MetricMemberRef *metricMembers, OTF2_MetricOccurrence metricOccurrence, OTF2_RecorderKind recorderKind)`

Function pointer definition for the callback which is triggered by a [MetricClass](#) definition record.

For a metric class it is implicitly given that the event stream that records the metric is also the scope. A metric class can contain multiple different metrics.

### Parameters

<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterDefCallbacks</a> or <a href="#">OTF2_DefReader_SetCallbacks</a> .
<i>self</i>	The unique identifier for this <a href="#">MetricClass</a> definition.
<i>numberOfMetrics</i>	Number of metrics within the set.
<i>metricMembers</i>	List of metric members. References a <a href="#">MetricMember</a> definition.
<i>metricOccurrence</i>	Defines occurrence of a metric set.
<i>recorderKind</i>	What kind of locations will record this metric class, or will this metric class only be recorded by metric instances. Since version 1.2.

### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.7.2.11** `typedef OTF2_CallbackCode( * OTF2_DefReaderCallback_MetricClassRecorder)(void *userData, OTF2_MetricRef metricClass, OTF2_LocationRef recorder)`

Function pointer definition for the callback which is triggered by a [MetricClassRecorder](#) definition record.

### Parameters

<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterDefCallbacks</a> or <a href="#">OTF2_DefReader_SetCallbacks</a> .
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## APPENDIX J. FILE DOCUMENTATION

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<i>metricClass</i>	Parent <a href="#">MetricClass</a> definition to which this one is a supplementary definition. References a <a href="#">MetricClass</a> definition.
<i>recorder</i>	The location which recorded the referenced metric class. References a <a href="#">Location</a> definition.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.7.2.12** `typedef OTF2_CallbackCode( * OTF2_DefReaderCallback_ -  
MetricInstance)(void *userData, OTF2_MetricRef self,  
OTF2_MetricRef metricClass, OTF2_LocationRef recorder,  
OTF2_MetricScope metricScope, uint64_t scope)`

Function pointer definition for the callback which is triggered by a [MetricInstance](#) definition record.

A metric instance is used to define metrics that are recorded at one location for multiple locations or for another location. The occurrence of a metric instance is implicitly of type [OTF2\\_METRIC\\_ASYNCHRONOUS](#).

### Parameters

<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterDefCallbacks</a> or <a href="#">OTF2_DefReader_SetCallbacks</a> .
<i>self</i>	The unique identifier for this <a href="#">MetricClass</a> definition.
<i>metricClass</i>	The instanced <a href="#">MetricClass</a> . This metric class must be of kind <a href="#">OTF2_RECORDER_KIND_ABSTRACT</a> . References a <a href="#">MetricClass</a> definition.
<i>recorder</i>	Recorder of the metric: location ID. References a <a href="#">Location</a> definition.
<i>metric-Scope</i>	Defines type of scope: location, location group, system tree node, or a generic group of locations.
<i>scope</i>	Scope of metric: ID of a location, location group, system tree node, or a generic group of locations.

### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

## J.7 OTF2\_DefReaderCallbacks.h File Reference

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**J.7.2.13** `typedef OTF2_CallbackCode( * OTF2_DefReaderCallback_MetricMember)(void *userData, OTF2_MetricMemberRef self, OTF2_StringRef name, OTF2_StringRef description, OTF2_MetricType metricType, OTF2_MetricMode metricMode, OTF2_Type valueType, OTF2_MetricBase metricBase, int64_t exponent, OTF2_StringRef unit)`

Function pointer definition for the callback which is triggered by a [MetricMember](#) definition record.

A metric is defined by a metric member definition. A metric member is always a member of a metric class. Therefore, a single metric is a special case of a metric class with only one member. It is not allowed to reference a metric member id in a metric event, but only metric class IDs.

### Parameters

<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterDefCallbacks</a> or <a href="#">OTF2_DefReader_SetCallbacks</a> .
<i>self</i>	The unique identifier for this <a href="#">MetricMember</a> definition.
<i>name</i>	Name of the metric. References a <a href="#">String</a> definition.
<i>description</i>	Description of the metric. References a <a href="#">String</a> definition.
<i>metricType</i>	Metric type: PAPI, etc.
<i>metricMode</i>	Metric mode: accumulative, fix, relative, etc.
<i>valueType</i>	Type of the value: int64_t, uint64_t, or double.
<i>metricBase</i>	The recorded values should be handled in this given base, either binary or decimal. This information can be used if the value needs to be scaled.
<i>exponent</i>	The values inside the Metric events should be scaled by the factor $\text{base}^{\text{exponent}}$ , to get the value in its base unit. For example, if the metric values come in as KiBi, than the base should be <a href="#">OTF2_BASE_BINARY</a> and the exponent 10. Than the writer does not need to scale the values up to bytes, but can directly write the KiBi values into the Metric event. At reading time, the reader can apply the scaling factor to get the value in its base unit, ie. in bytes.
<i>unit</i>	Unit of the metric. This needs to be the scale free base unit, ie. "bytes", "operations", or "seconds". In particular this unit should not have any scale prefix. References a <a href="#">String</a> definition.

### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.7.2.14** `typedef OTF2_CallbackCode( * OTF2_DefReaderCallback_ -  
Parameter)(void *userData, OTF2_ParameterRef self, OTF2_StringRef  
name, OTF2_ParameterType parameterType)`

Function pointer definition for the callback which is triggered by a [Parameter](#) definition record.

**Parameters**

<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterDefCallbacks</a> or <a href="#">OTF2_DefReader_SetCallbacks</a> .
<i>self</i>	The unique identifier for this <a href="#">Parameter</a> definition.
<i>name</i>	Name of the parameter (variable name etc.) References a <a href="#">String</a> definition.
<i>parameter-Type</i>	Type of the parameter, <a href="#">OTF2_ParameterType</a> for possible types.

**Since**

Version 1.0

**Returns**

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.7.2.15** `typedef OTF2_CallbackCode( * OTF2_DefReaderCallback_ -  
Region)(void *userData, OTF2_RegionRef self, OTF2_StringRef  
name, OTF2_StringRef canonicalName, OTF2_StringRef description,  
OTF2_RegionRole regionRole, OTF2_Paradigm paradigm,  
OTF2_RegionFlag regionFlags, OTF2_StringRef sourceFile, uint32_t  
beginLineNumber, uint32_t endLineNumber)`

Function pointer definition for the callback which is triggered by a [Region](#) definition record.

**Parameters**

<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterDefCallbacks</a> or <a href="#">OTF2_DefReader_SetCallbacks</a> .
<i>self</i>	The unique identifier for this <a href="#">Region</a> definition.
<i>name</i>	Name of the region (demangled name if available). References a <a href="#">String</a> definition.
<i>canonical-Name</i>	Alternative name of the region (e.g. mangled name). References a <a href="#">String</a> definition. Since version 1.1.

## J.7 OTF2\_DefReaderCallbacks.h File Reference

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<i>description</i>	A more detailed description of this region. References a <a href="#">String</a> definition.
<i>regionRole</i>	Region role. Since version 1.1.
<i>paradigm</i>	Paradigm. Since version 1.1.
<i>regionFlags</i>	Region flags. Since version 1.1.
<i>sourceFile</i>	The source file where this region was declared. References a <a href="#">String</a> definition.
<i>beginLineNumber</i>	Starting line number of this region in the source file.
<i>endLineNumber</i>	Ending line number of this region in the source file.

### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.7.2.16** `typedef OTF2_CallbackCode( * OTF2_DefReaderCallback_  
RmaWin)(void *userData, OTF2_RmaWinRef self, OTF2_StringRef  
name, OTF2_CommRef comm)`

Function pointer definition for the callback which is triggered by a [RmaWin](#) definition record.

A window defines the communication context for any remote-memory access operation.

### Parameters

<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterDefCallbacks</a> or <a href="#">OTF2_DefReader_SetCallbacks</a> .
<i>self</i>	The unique identifier for this <a href="#">RmaWin</a> definition.
<i>name</i>	Name, e.g. 'GASPI Queue 1', 'NVidia Card 2', etc.. References a <a href="#">String</a> definition.
<i>comm</i>	Communicator object used to create the window. References a <a href="#">Comm</a> definition.

### Since

Version 1.2

**Returns**

*OTF2\_CALLBACK\_SUCCESS* or *OTF2\_CALLBACK\_INTERRUPT*.

**J.7.2.17** `typedef OTF2_CallbackCode( * OTF2_DefReaderCallback_ -  
String)(void *userData, OTF2_StringRef self, const char  
*string)`

Function pointer definition for the callback which is triggered by a [String](#) definition record.

**Parameters**

<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterDefCallbacks</a> or <a href="#">OTF2_DefReader_SetCallbacks</a> .
<i>self</i>	The unique identifier for this <a href="#">String</a> definition.
<i>string</i>	The string, null terminated.

**Since**

Version 1.0

**Returns**

*OTF2\_CALLBACK\_SUCCESS* or *OTF2\_CALLBACK\_INTERRUPT*.

**J.7.2.18** `typedef OTF2_CallbackCode( * OTF2_DefReaderCallback_ -  
SystemTreeNode)(void *userData, OTF2_SystemTreeNodeRef  
self, OTF2_StringRef name, OTF2_StringRef className,  
OTF2_SystemTreeNodeRef parent)`

Function pointer definition for the callback which is triggered by a [SystemTreeNode](#) definition record.

**Parameters**

<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterDefCallbacks</a> or <a href="#">OTF2_DefReader_SetCallbacks</a> .
<i>self</i>	The unique identifier for this <a href="#">SystemTreeNode</a> definition.
<i>name</i>	Free form instance name of this node. References a <a href="#">String</a> definition.
<i>className</i>	Free form class name of this node References a <a href="#">String</a> definition.
<i>parent</i>	Parent id of this node. May be <a href="#">OTF2_UNDEFINED_SYSTEM_TREE_NODE</a> to indicate that there is no parent. References a <a href="#">SystemTreeNode</a> definition.

## J.7 OTF2\_DefReaderCallbacks.h File Reference

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### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.7.2.19** `typedef OTF2_CallbackCode( * OTF2_DefReaderCallback_ - SystemTreeNodeDomain)(void *userData, OTF2_SystemTreeNodeRef systemTreeNode, OTF2_SystemTreeDomain systemTreeDomain)`

Function pointer definition for the callback which is triggered by a [SystemTreeNodeDomain](#) definition record.

### Parameters

<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterDefCallbacks</a> or <a href="#">OTF2_DefReader_SetCallbacks</a> .
<i>systemTreeNode</i>	Parent <a href="#">SystemTreeNode</a> definition to which this one is a supplementary definition. References a <a href="#">SystemTreeNode</a> definition.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.7.2.20** `typedef OTF2_CallbackCode( * OTF2_DefReaderCallback_ - SystemTreeNodeProperty)(void *userData, OTF2_SystemTreeNodeRef systemTreeNode, OTF2_StringRef name, OTF2_StringRef value)`

Function pointer definition for the callback which is triggered by a [SystemTreeNodeProperty](#) definition record.

### Parameters

<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterDefCallbacks</a> or <a href="#">OTF2_DefReader_SetCallbacks</a> .
<i>systemTreeNode</i>	Parent <a href="#">SystemTreeNode</a> definition to which this one is a supplementary definition. References a <a href="#">SystemTreeNode</a> definition.

## APPENDIX J. FILE DOCUMENTATION

---

<i>name</i>	Name of the property. References a <a href="#">String</a> definition.
<i>value</i>	Property value. References a <a href="#">String</a> definition.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

#### J.7.2.21 typedef OTF2\_CallbackCode( \* OTF2\_DefReaderCallback\_Unknown)(void \*userData)

Function pointer definition for the callback which is triggered for an unknown definition.

### Parameters

<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterDefCallbacks</a> or <a href="#">OTF2_DefReader_SetCallbacks</a> .
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### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

### J.7.3 Function Documentation

#### J.7.3.1 void OTF2\_DefReaderCallbacks.Clear ( OTF2\_DefReaderCallbacks \* defReaderCallbacks )

Clears a struct for the definition callbacks.

### Parameters

<i>defReader-Callbacks</i>	Handle to a struct previously allocated with <a href="#">OTF2_DefReaderCallbacks_New</a> .
----------------------------	--

#### J.7.3.2 void OTF2\_DefReaderCallbacks.Delete ( OTF2\_DefReaderCallbacks \* defReaderCallbacks )

Deallocates a struct for the definition callbacks.

## J.7 OTF2\_DefReaderCallbacks.h File Reference

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### Parameters

<i>defReader-Callbacks</i>	Handle to a struct previously allocated with <a href="#">OTF2_DefReaderCallbacks_New</a> .
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### J.7.3.3 OTF2\_DefReaderCallbacks\* OTF2\_DefReaderCallbacks\_New ( void )

Allocates a new struct for the definition callbacks.

### Returns

A newly allocated struct of type [OTF2\\_DefReaderCallbacks](#).

### J.7.3.4 OTF2\_ErrorCode OTF2\_DefReaderCallbacks\_SetAttributeCallback ( OTF2\_DefReaderCallbacks \* *defReaderCallbacks*, OTF2\_DefReaderCallback\_Attribute *attributeCallback* )

Registers the callback for the [Attribute](#) definition.

### Parameters

<i>defReader-Callbacks</i>	Struct for all callbacks.
<i>attribute-Callback</i>	Function which should be called for all <a href="#">Attribute</a> definitions.

### Returns

[OTF2\\_SUCCESS](#) if successful

[OTF2\\_ERROR\\_INVALID\\_ARGUMENT](#) for an invalid `defReaderCallbacks` argument

### J.7.3.5 OTF2\_ErrorCode OTF2\_DefReaderCallbacks\_SetCallpathCallback ( OTF2\_DefReaderCallbacks \* *defReaderCallbacks*, OTF2\_DefReaderCallback\_Callpath *callpathCallback* )

Registers the callback for the [Callpath](#) definition.

### Parameters

<i>defReader-Callbacks</i>	Struct for all callbacks.
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<i>callpath-Callback</i>	Function which should be called for all <a href="#">Callpath</a> definitions.
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### Returns

[OTF2\\_SUCCESS](#) if successful

[OTF2\\_ERROR\\_INVALID\\_ARGUMENT](#) for an invalid `defReaderCallbacks` argument

**J.7.3.6** `OTF2_ErrorCode OTF2_DefReaderCallbacks_SetCallsiteCallback ( OTF2_DefReaderCallbacks * defReaderCallbacks, OTF2_DefReaderCallback_Callsite callsiteCallback )`

Registers the callback for the [Callsite](#) definition.

### Parameters

<i>defReader-Callbacks</i>	Struct for all callbacks.
<i>callsite-Callback</i>	Function which should be called for all <a href="#">Callsite</a> definitions.

### Returns

[OTF2\\_SUCCESS](#) if successful

[OTF2\\_ERROR\\_INVALID\\_ARGUMENT](#) for an invalid `defReaderCallbacks` argument

**J.7.3.7** `OTF2_ErrorCode OTF2_DefReaderCallbacks_SetClockOffsetCallback ( OTF2_DefReaderCallbacks * defReaderCallbacks, OTF2_DefReaderCallback_ClockOffset clockOffsetCallback )`

Registers the callback for the [ClockOffset](#) definition.

### Parameters

<i>defReader-Callbacks</i>	Struct for all callbacks.
<i>clockOffset-Callback</i>	Function which should be called for all <a href="#">ClockOffset</a> definitions.

## J.7 OTF2\_DefReaderCallbacks.h File Reference

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### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks` argument

### J.7.3.8 OTF2\_ErrorCode OTF2\_DefReaderCallbacks\_SetCommCallback ( OTF2\_DefReaderCallbacks \* *defReaderCallbacks*, OTF2\_DefReaderCallback\_Comm *commCallback* )

Registers the callback for the `Comm` definition.

### Parameters

<i>defReader-Callbacks</i>	Struct for all callbacks.
<i>commCallback</i>	Function which should be called for all <code>Comm</code> definitions.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks` argument

### J.7.3.9 OTF2\_ErrorCode OTF2\_DefReaderCallbacks\_SetGroupCallback ( OTF2\_DefReaderCallbacks \* *defReaderCallbacks*, OTF2\_DefReaderCallback\_Group *groupCallback* )

Registers the callback for the `Group` definition.

### Parameters

<i>defReader-Callbacks</i>	Struct for all callbacks.
<i>groupCallback</i>	Function which should be called for all <code>Group</code> definitions.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks` argument

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**J.7.3.10** **OTF2\_StatusCode** **OTF2\_DefReaderCallbacks\_SetLocationCallback**  
( **OTF2\_DefReaderCallbacks** \* *defReaderCallbacks*,  
**OTF2\_DefReaderCallback\_Location** *locationCallback* )

Registers the callback for the [Location](#) definition.

### Parameters

<i>defReader-Callbacks</i>	Struct for all callbacks.
<i>location-Callback</i>	Function which should be called for all <a href="#">Location</a> definitions.

### Returns

[OTF2\\_SUCCESS](#) if successful

[OTF2\\_ERROR\\_INVALID\\_ARGUMENT](#) for an invalid *defReaderCallbacks* argument

**J.7.3.11** **OTF2\_StatusCode** **OTF2\_DefReaderCallbacks\_SetLocationGroupCallback**  
( **OTF2\_DefReaderCallbacks** \* *defReaderCallbacks*,  
**OTF2\_DefReaderCallback\_LocationGroup** *locationGroupCallback* )

Registers the callback for the [LocationGroup](#) definition.

### Parameters

<i>defReader-Callbacks</i>	Struct for all callbacks.
<i>location-GroupCallback</i>	Function which should be called for all <a href="#">LocationGroup</a> definitions.

### Returns

[OTF2\\_SUCCESS](#) if successful

[OTF2\\_ERROR\\_INVALID\\_ARGUMENT](#) for an invalid *defReaderCallbacks* argument

## J.7 OTF2\_DefReaderCallbacks.h File Reference

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**J.7.3.12** `OTF2_ErrorCode OTF2_DefReaderCallbacks_SetMappingTableCallback ( OTF2_DefReaderCallbacks * defReaderCallbacks, OTF2_DefReaderCallback_MappingTable mappingTableCallback )`

Registers the callback for the [MappingTable](#) definition.

### Parameters

<i>defReader-Callbacks</i>	Struct for all callbacks.
<i>map-pingTable-Callback</i>	Function which should be called for all <a href="#">MappingTable</a> definitions.

### Returns

[OTF2\\_SUCCESS](#) if successful

[OTF2\\_ERROR\\_INVALID\\_ARGUMENT](#) for an invalid `defReaderCallbacks` argument

**J.7.3.13** `OTF2_ErrorCode OTF2_DefReaderCallbacks_SetMetricClassCallback ( OTF2_DefReaderCallbacks * defReaderCallbacks, OTF2_DefReaderCallback_MetricClass metricClassCallback )`

Registers the callback for the [MetricClass](#) definition.

### Parameters

<i>defReader-Callbacks</i>	Struct for all callbacks.
<i>metric-ClassCall-back</i>	Function which should be called for all <a href="#">MetricClass</a> definitions.

### Returns

[OTF2\\_SUCCESS](#) if successful

[OTF2\\_ERROR\\_INVALID\\_ARGUMENT](#) for an invalid `defReaderCallbacks` argument

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**J.7.3.14** `OTF2_ErrorCode OTF2_DefReaderCallbacks_SetMetricClassRecorderCallback ( OTF2_DefReaderCallbacks * defReaderCallbacks, OTF2_DefReaderCallback_MetricClassRecorder metricClassRecorderCallback )`

Registers the callback for the [MetricClassRecorder](#) definition.

### Parameters

<i>defReader-Callbacks</i>	Struct for all callbacks.
<i>metric-Class-Recorder-Callback</i>	Function which should be called for all <a href="#">MetricClassRecorder</a> definitions.

### Returns

[OTF2\\_SUCCESS](#) if successful

[OTF2\\_ERROR\\_INVALID\\_ARGUMENT](#) for an invalid `defReaderCallbacks` argument

**J.7.3.15** `OTF2_ErrorCode OTF2_DefReaderCallbacks_SetMetricInstanceCallback ( OTF2_DefReaderCallbacks * defReaderCallbacks, OTF2_DefReaderCallback_MetricInstance metricInstanceCallback )`

Registers the callback for the [MetricInstance](#) definition.

### Parameters

<i>defReader-Callbacks</i>	Struct for all callbacks.
<i>metricInstanceCallback</i>	Function which should be called for all <a href="#">MetricInstance</a> definitions.

### Returns

[OTF2\\_SUCCESS](#) if successful

[OTF2\\_ERROR\\_INVALID\\_ARGUMENT](#) for an invalid `defReaderCallbacks` argument

## J.7 OTF2\_DefReaderCallbacks.h File Reference

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**J.7.3.16** `OTF2_ErrorCode OTF2_DefReaderCallbacks_SetMetricMemberCallback ( OTF2_DefReaderCallbacks * defReaderCallbacks, OTF2_DefReaderCallback_MetricMember metricMemberCallback )`

Registers the callback for the [MetricMember](#) definition.

### Parameters

<i>defReader-Callbacks</i>	Struct for all callbacks.
<i>metricMemberCallback</i>	Function which should be called for all <a href="#">MetricMember</a> definitions.

### Returns

[OTF2\\_SUCCESS](#) if successful

[OTF2\\_ERROR\\_INVALID\\_ARGUMENT](#) for an invalid `defReaderCallbacks` argument

**J.7.3.17** `OTF2_ErrorCode OTF2_DefReaderCallbacks_SetParameterCallback ( OTF2_DefReaderCallbacks * defReaderCallbacks, OTF2_DefReaderCallback_Parameter parameterCallback )`

Registers the callback for the [Parameter](#) definition.

### Parameters

<i>defReader-Callbacks</i>	Struct for all callbacks.
<i>parameterCallback</i>	Function which should be called for all <a href="#">Parameter</a> definitions.

### Returns

[OTF2\\_SUCCESS](#) if successful

[OTF2\\_ERROR\\_INVALID\\_ARGUMENT](#) for an invalid `defReaderCallbacks` argument

**J.7.3.18** `OTF2_ErrorCode OTF2_DefReaderCallbacks_SetRegionCallback ( OTF2_DefReaderCallbacks * defReaderCallbacks, OTF2_DefReaderCallback_Region regionCallback )`

Registers the callback for the [Region](#) definition.

## APPENDIX J. FILE DOCUMENTATION

### Parameters

<i>defReaderCallbacks</i>	Struct for all callbacks.
<i>regionCallback</i>	Function which should be called for all <a href="#">Region</a> definitions.

### Returns

[OTF2\\_SUCCESS](#) if successful

[OTF2\\_ERROR\\_INVALID\\_ARGUMENT](#) for an invalid `defReaderCallbacks` argument

**J.7.3.19** `OTF2_StatusCode OTF2_DefReaderCallbacks_SetRmaWinCallback ( OTF2_DefReaderCallbacks * defReaderCallbacks, OTF2_DefReaderCallback_RmaWin rmaWinCallback )`

Registers the callback for the [RmaWin](#) definition.

### Parameters

<i>defReaderCallbacks</i>	Struct for all callbacks.
<i>rmaWinCallback</i>	Function which should be called for all <a href="#">RmaWin</a> definitions.

### Returns

[OTF2\\_SUCCESS](#) if successful

[OTF2\\_ERROR\\_INVALID\\_ARGUMENT](#) for an invalid `defReaderCallbacks` argument

**J.7.3.20** `OTF2_StatusCode OTF2_DefReaderCallbacks_SetStringCallback ( OTF2_DefReaderCallbacks * defReaderCallbacks, OTF2_DefReaderCallback_String stringCallback )`

Registers the callback for the [String](#) definition.

### Parameters

<i>defReaderCallbacks</i>	Struct for all callbacks.
<i>stringCallback</i>	Function which should be called for all <a href="#">String</a> definitions.

## J.7 OTF2\_DefReaderCallbacks.h File Reference

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### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks` argument

**J.7.3.21** **OTF2\_ErrorCode** `OTF2_DefReaderCallbacks_SetSystemTreeNodeCallback`  
( **OTF2\_DefReaderCallbacks** \* *defReaderCallbacks*,  
**OTF2\_DefReaderCallback\_SystemTreeNode** *systemTreeNodeCallback* )

Registers the callback for the `SystemTreeNode` definition.

### Parameters

<i>defReader-Callbacks</i>	Struct for all callbacks.
<i>systemTreeNodeCallback</i>	Function which should be called for all <code>SystemTreeNode</code> definitions.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks` argument

**J.7.3.22** **OTF2\_ErrorCode** `OTF2_DefReaderCallbacks_SetSystemTreeNodeDomainCallback`  
( **OTF2\_DefReaderCallbacks**  
\* *defReaderCallbacks*, **OTF2\_DefReaderCallback\_SystemTreeNodeDomain** *systemTreeNodeDomainCallback*  
)

Registers the callback for the `SystemTreeNodeDomain` definition.

### Parameters

<i>defReader-Callbacks</i>	Struct for all callbacks.
<i>systemTreeNodeDomainCallback</i>	Function which should be called for all <code>SystemTreeNodeDomain</code> definitions.

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## APPENDIX J. FILE DOCUMENTATION

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### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

**J.7.3.23** **OTF2\_ErrorCode** **OTF2\_DefReaderCallbacks\_**  
**SetSystemTreeNodePropertyCallback** ( **OTF2\_DefReaderCallbacks**  
**\* *defReaderCallbacks***, **OTF2\_DefReaderCallback\_**  
**SystemTreeNodeProperty *systemTreeNodePropertyCallback***  
**)**

Registers the callback for the `SystemTreeNodeProperty` definition.

### Parameters

<i>defReader-Callbacks</i>	Struct for all callbacks.
<i>systemTreeNodePropertyCallback</i>	Function which should be called for all <code>SystemTreeNodeProperty</code> definitions.

### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

**J.7.3.24** **OTF2\_ErrorCode** **OTF2\_DefReaderCallbacks\_**  
**SetUnknownCallback** ( **OTF2\_DefReaderCallbacks** \* ***defReaderCallbacks***,  
**OTF2\_DefReaderCallback\_Unknown** ***unknownCallback*** )

Registers the callback for an unknown definition.

### Parameters

<i>defReader-Callbacks</i>	Struct for all callbacks.
<i>unknown-Callback</i>	Function which should be called for all unknown definitions.

## J.8 OTF2\_DefWriter.h File Reference

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### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid defReaderCallbacks argument

## J.8 OTF2\_DefWriter.h File Reference

This file provides all routines that write definition records of a single location.

```
#include <stdint.h>
#include <otf2/OTF2_ErrorCodes.h>
#include <otf2/OTF2_Definitions.h>
#include <otf2/OTF2_IdMap.h>
```

### Typedefs

- typedef struct OTF2\_DefWriter\_struct **OTF2\_DefWriter**  
*Handle definition for the external definition writer.*

### Functions

- **OTF2\_ErrorCode OTF2\_DefWriter\_GetLocationID** (const **OTF2\_DefWriter** \*writer, **OTF2\_LocationRef** \*location)  
*Returns the location ID of the location which is related to the writer object.*
- **OTF2\_ErrorCode OTF2\_DefWriter\_WriteAttribute** (**OTF2\_DefWriter** \*writer, **OTF2\_AttributeRef** self, **OTF2\_StringRef** name, **OTF2\_Type** type)  
*Writes a Attribute definition record into the DefWriter.*
- **OTF2\_ErrorCode OTF2\_DefWriter\_WriteCallpath** (**OTF2\_DefWriter** \*writer, **OTF2\_CallpathRef** self, **OTF2\_CallpathRef** parent, **OTF2\_RegionRef** region)  
*Writes a Callpath definition record into the DefWriter.*
- **OTF2\_ErrorCode OTF2\_DefWriter\_WriteCallsite** (**OTF2\_DefWriter** \*writer, **OTF2\_CallsiteRef** self, **OTF2\_StringRef** sourceFile, **uint32\_t** lineNumber, **OTF2\_RegionRef** enteredRegion, **OTF2\_RegionRef** leftRegion)  
*Writes a Callsite definition record into the DefWriter.*

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- [OTF2\\_ErrorCode](#) [OTF2\\_DefWriter\\_WriteClockOffset](#) ([OTF2\\_DefWriter](#) \*writer, [OTF2\\_TimeStamp](#) time, [int64\\_t](#) offset, double standardDeviation)

*Writes a ClockOffset definition record into the DefWriter.*

- [OTF2\\_ErrorCode](#) [OTF2\\_DefWriter\\_WriteComm](#) ([OTF2\\_DefWriter](#) \*writer, [OTF2\\_CommRef](#) self, [OTF2\\_StringRef](#) name, [OTF2\\_GroupRef](#) group, [OTF2\\_CommRef](#) parent)

*Writes a Comm definition record into the DefWriter.*

- [OTF2\\_ErrorCode](#) [OTF2\\_DefWriter\\_WriteGroup](#) ([OTF2\\_DefWriter](#) \*writer, [OTF2\\_GroupRef](#) self, [OTF2\\_StringRef](#) name, [OTF2\\_GroupType](#) groupType, [OTF2\\_Paradigm](#) paradigm, [OTF2\\_GroupFlag](#) groupFlags, [uint32\\_t](#) numberOfMembers, [const uint64\\_t](#) \*members)

*Writes a Group definition record into the DefWriter.*

- [OTF2\\_ErrorCode](#) [OTF2\\_DefWriter\\_WriteLocation](#) ([OTF2\\_DefWriter](#) \*writer, [OTF2\\_LocationRef](#) self, [OTF2\\_StringRef](#) name, [OTF2\\_LocationType](#) locationType, [uint64\\_t](#) numberOfEvents, [OTF2\\_LocationGroupRef](#) locationGroup)

*Writes a Location definition record into the DefWriter.*

- [OTF2\\_ErrorCode](#) [OTF2\\_DefWriter\\_WriteLocationGroup](#) ([OTF2\\_DefWriter](#) \*writer, [OTF2\\_LocationGroupRef](#) self, [OTF2\\_StringRef](#) name, [OTF2\\_LocationGroupType](#) locationGroupType, [OTF2\\_SystemTreeNodeRef](#) systemTreeParent)

*Writes a LocationGroup definition record into the DefWriter.*

- [OTF2\\_ErrorCode](#) [OTF2\\_DefWriter\\_WriteMappingTable](#) ([OTF2\\_DefWriter](#) \*writer, [OTF2\\_MappingType](#) mappingType, [const OTF2\\_IdMap](#) \*idMap)

*Writes a MappingTable definition record into the DefWriter.*

- [OTF2\\_ErrorCode](#) [OTF2\\_DefWriter\\_WriteMetricClass](#) ([OTF2\\_DefWriter](#) \*writer, [OTF2\\_MetricRef](#) self, [uint8\\_t](#) numberOfMetrics, [const OTF2\\_MetricMemberRef](#) \*metricMembers, [OTF2\\_MetricOccurrence](#) metricOccurrence, [OTF2\\_RecorderKind](#) recorderKind)

*Writes a MetricClass definition record into the DefWriter.*

- [OTF2\\_ErrorCode](#) [OTF2\\_DefWriter\\_WriteMetricClassRecorder](#) ([OTF2\\_DefWriter](#) \*writer, [OTF2\\_MetricRef](#) metricClass, [OTF2\\_LocationRef](#) recorder)

*Writes a MetricClassRecorder definition record into the DefWriter.*

## J.8 OTF2\_DefWriter.h File Reference

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- [OTF2\\_ErrorCode](#) [OTF2\\_DefWriter\\_WriteMetricInstance](#) ([OTF2\\_DefWriter](#) \*writer, [OTF2\\_MetricRef](#) self, [OTF2\\_MetricRef](#) metricClass, [OTF2\\_LocationRef](#) recorder, [OTF2\\_MetricScope](#) metricScope, [uint64\\_t](#) scope)  
*Writes a MetricInstance definition record into the DefWriter.*
- [OTF2\\_ErrorCode](#) [OTF2\\_DefWriter\\_WriteMetricMember](#) ([OTF2\\_DefWriter](#) \*writer, [OTF2\\_MetricMemberRef](#) self, [OTF2\\_StringRef](#) name, [OTF2\\_StringRef](#) description, [OTF2\\_MetricType](#) metricType, [OTF2\\_MetricMode](#) metricMode, [OTF2\\_Type](#) valueType, [OTF2\\_MetricBase](#) metricBase, [int64\\_t](#) exponent, [OTF2\\_StringRef](#) unit)  
*Writes a MetricMember definition record into the DefWriter.*
- [OTF2\\_ErrorCode](#) [OTF2\\_DefWriter\\_WriteParameter](#) ([OTF2\\_DefWriter](#) \*writer, [OTF2\\_ParameterRef](#) self, [OTF2\\_StringRef](#) name, [OTF2\\_ParameterType](#) parameterType)  
*Writes a Parameter definition record into the DefWriter.*
- [OTF2\\_ErrorCode](#) [OTF2\\_DefWriter\\_WriteRegion](#) ([OTF2\\_DefWriter](#) \*writer, [OTF2\\_RegionRef](#) self, [OTF2\\_StringRef](#) name, [OTF2\\_StringRef](#) canonicalName, [OTF2\\_StringRef](#) description, [OTF2\\_RegionRole](#) regionRole, [OTF2\\_Paradigm](#) paradigm, [OTF2\\_RegionFlag](#) regionFlags, [OTF2\\_StringRef](#) sourceFile, [uint32\\_t](#) beginLineNumber, [uint32\\_t](#) endLineNumber)  
*Writes a Region definition record into the DefWriter.*
- [OTF2\\_ErrorCode](#) [OTF2\\_DefWriter\\_WriteRmaWin](#) ([OTF2\\_DefWriter](#) \*writer, [OTF2\\_RmaWinRef](#) self, [OTF2\\_StringRef](#) name, [OTF2\\_CommRef](#) comm)  
*Writes a RmaWin definition record into the DefWriter.*
- [OTF2\\_ErrorCode](#) [OTF2\\_DefWriter\\_WriteString](#) ([OTF2\\_DefWriter](#) \*writer, [OTF2\\_StringRef](#) self, [const char](#) \*string)  
*Writes a String definition record into the DefWriter.*
- [OTF2\\_ErrorCode](#) [OTF2\\_DefWriter\\_WriteSystemTreeNode](#) ([OTF2\\_DefWriter](#) \*writer, [OTF2\\_SystemTreeNodeRef](#) self, [OTF2\\_StringRef](#) name, [OTF2\\_StringRef](#) className, [OTF2\\_SystemTreeNodeRef](#) parent)  
*Writes a SystemTreeNode definition record into the DefWriter.*
- [OTF2\\_ErrorCode](#) [OTF2\\_DefWriter\\_WriteSystemTreeNodeDomain](#) ([OTF2\\_DefWriter](#) \*writer, [OTF2\\_SystemTreeNodeRef](#) systemTreeNode, [OTF2\\_SystemTreeDomain](#) systemTreeDomain)  
*Writes a SystemTreeNodeDomain definition record into the DefWriter.*

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## APPENDIX J. FILE DOCUMENTATION

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- [OTF2\\_ErrorCode](#) [OTF2\\_DefWriter\\_WriteSystemTreeNodeProperty](#) ([OTF2\\_DefWriter](#) \*writer, [OTF2\\_SystemTreeNodeRef](#) systemTreeNode, [OTF2\\_StringRef](#) name, [OTF2\\_StringRef](#) value)

*Writes a SystemTreeNodeProperty definition record into the DefWriter.*

### J.8.1 Detailed Description

This file provides all routines that write definition records of a single location.

#### Source Template:

*templates/OTF2\_DefWriter.templ.h*

### J.8.2 Function Documentation

- J.8.2.1** [OTF2\\_ErrorCode](#) [OTF2.DefWriter\\_GetLocationID](#) ( [const](#) [OTF2\\_DefWriter](#) \* *writer*, [OTF2\\_LocationRef](#) \* *location* )

Returns the location ID of the location which is related to the writer object.

#### Parameters

<i>writer</i>	Writer object.
<i>location</i>	Return location reference.

#### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

- J.8.2.2** [OTF2\\_ErrorCode](#) [OTF2.DefWriter\\_WriteAttribute](#) ( [OTF2\\_DefWriter](#) \* *writer*, [OTF2\\_AttributeRef](#) *self*, [OTF2\\_StringRef](#) *name*, [OTF2\\_Type](#) *type* )

Writes a Attribute definition record into the DefWriter.

#### Parameters

<i>writer</i>	Writer object.
<i>self</i>	The unique identifier for this <a href="#">Attribute</a> definition.
<i>name</i>	Name of the attribute. References a <a href="#">String</a> definition.
<i>type</i>	Type of the attribute value.

## J.8 OTF2\_DefWriter.h File Reference

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### Since

Version 1.0

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.8.2.3** **OTF2\_ErrorCode** **OTF2\_DefWriter\_WriteCallpath** ( **OTF2\_DefWriter** \* *writer*, **OTF2\_CallpathRef** *self*, **OTF2\_CallpathRef** *parent*, **OTF2\_RegionRef** *region* )

Writes a Callpath definition record into the DefWriter.

### Parameters

<i>writer</i>	Writer object.
<i>self</i>	The unique identifier for this <a href="#">Callpath</a> definition.
<i>parent</i>	References a <a href="#">Callpath</a> definition.
<i>region</i>	References a <a href="#">Region</a> definition.

### Since

Version 1.0

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.8.2.4** **OTF2\_ErrorCode** **OTF2\_DefWriter\_WriteCallsite** ( **OTF2\_DefWriter** \* *writer*, **OTF2\_CallsiteRef** *self*, **OTF2\_StringRef** *sourceFile*, **uint32\_t** *lineNumber*, **OTF2\_RegionRef** *enteredRegion*, **OTF2\_RegionRef** *leftRegion* )

Writes a Callsite definition record into the DefWriter.

### Parameters

<i>writer</i>	Writer object.
<i>self</i>	The unique identifier for this <a href="#">Callsite</a> definition.
<i>sourceFile</i>	The source file where this call was made. References a <a href="#">String</a> definition.
<i>lineNumber</i>	Line number in the source file where this call was made.
<i>enteredRegion</i>	The region which was called. References a <a href="#">Region</a> definition.
<i>leftRegion</i>	The region which made the call. References a <a href="#">Region</a> definition.

**Since**

Version 1.0

**Returns**

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.8.2.5** **OTF2\_ErrorCode** **OTF2\_DefWriter\_WriteClockOffset** ( **OTF2\_DefWriter** \* *writer*, **OTF2\_TimeStamp** *time*, **int64\_t** *offset*, **double** *standardDeviation* )

Writes a ClockOffset definition record into the DefWriter.

Clock offsets are used for clock corrections.

**Parameters**

<i>writer</i>	Writer object.
<i>time</i>	Time when this offset was determined.
<i>offset</i>	The offset to the global clock which was determined at <i>time</i> .
<i>standard-Deviation</i>	A possible standard deviation, which can be used as a metric for the quality of the offset.

**Since**

Version 1.0

**Returns**

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.8.2.6** **OTF2\_ErrorCode** **OTF2\_DefWriter\_WriteComm** ( **OTF2\_DefWriter** \* *writer*, **OTF2\_CommRef** *self*, **OTF2\_StringRef** *name*, **OTF2\_GroupRef** *group*, **OTF2\_CommRef** *parent* )

Writes a Comm definition record into the DefWriter.

**Parameters**

<i>writer</i>	Writer object.
<i>self</i>	The unique identifier for this <a href="#">Comm</a> definition.
<i>name</i>	The name given by calling <code>MPI_Comm_set_name</code> on this communicator. Or the empty name to indicate that no name was given. References a <a href="#">String</a> definition.

## J.8 OTF2\_DefWriter.h File Reference

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<i>group</i>	The describing MPI group of this MPI communicator The group needs to be of type <i>OTF2_GROUP_TYPE_MPI_GROUP</i> or <i>OTF2_GROUP_TYPE_MPI_COMM_SELF</i> . References a <a href="#">Group</a> definition.
<i>parent</i>	The parent MPI communicator from which this communicator was created, if any. Use <i>OTF2_UNDEFINED_COMM</i> to indicate no parent. References a <a href="#">Comm</a> definition.

### Since

Version 1.0

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.8.2.7 OTF2\_ErrorCode OTF2\_DefWriter\_WriteGroup ( OTF2\_DefWriter \* *writer*, OTF2\_GroupRef *self*, OTF2\_StringRef *name*, OTF2\_GroupType *groupType*, OTF2\_Paradigm *paradigm*, OTF2\_GroupFlag *groupFlags*, uint32\_t *numberOfMembers*, const uint64\_t \* *members* )**

Writes a Group definition record into the DefWriter.

### Parameters

<i>writer</i>	Writer object.
<i>self</i>	The unique identifier for this <a href="#">Group</a> definition.
<i>name</i>	Name of this group References a <a href="#">String</a> definition.
<i>groupType</i>	The type of this group. Since version 1.2.
<i>paradigm</i>	The paradigm of this communication group. Since version 1.2.
<i>groupFlags</i>	Flags for this group. Since version 1.2.
<i>numberOfMembers</i>	The number of members in this group.
<i>members</i>	The identifiers of the group members.

### Since

Version 1.0

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

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## APPENDIX J. FILE DOCUMENTATION

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**J.8.2.8** **OTF2\_ErrorCode** **OTF2.DefWriter\_WriteLocation** ( **OTF2\_DefWriter**  
\* *writer*, **OTF2\_LocationRef** *self*, **OTF2\_StringRef** *name*,  
**OTF2\_LocationType** *locationType*, **uint64.t** *numberOfEvents*,  
**OTF2\_LocationGroupRef** *locationGroup* )

Writes a Location definition record into the DefWriter.

### Parameters

<i>writer</i>	Writer object.
<i>self</i>	The unique identifier for this <a href="#">Location</a> definition.
<i>name</i>	Name of the location References a <a href="#">String</a> definition.
<i>location- Type</i>	Location type.
<i>numberO- fEvents</i>	Number of events this location has recorded.
<i>location- Group</i>	Location group which includes this location. References a <a href="#">Location-Group</a> definition.

### Since

Version 1.0

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.8.2.9** **OTF2\_ErrorCode** **OTF2.DefWriter\_WriteLocationGroup** ( **OTF2\_DefWriter**  
\* *writer*, **OTF2\_LocationGroupRef** *self*, **OTF2\_StringRef**  
*name*, **OTF2\_LocationGroupType** *locationGroupType*,  
**OTF2\_SystemTreeNodeRef** *systemTreeParent* )

Writes a LocationGroup definition record into the DefWriter.

### Parameters

<i>writer</i>	Writer object.
<i>self</i>	The unique identifier for this <a href="#">LocationGroup</a> definition.
<i>name</i>	Name of the group. References a <a href="#">String</a> definition.
<i>location- GroupType</i>	Type of this group.
<i>sys- temTreePar- ent</i>	Parent of this location group in the system tree. References a <a href="#">Sys-temTreeNode</a> definition.

## J.8 OTF2\_DefWriter.h File Reference

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### Since

Version 1.0

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.8.2.10** `OTF2_StatusCode OTF2_DefWriter_WriteMappingTable ( OTF2_DefWriter * writer, OTF2_MappingType mappingType, const OTF2_IdMap * idMap )`

Writes a MappingTable definition record into the DefWriter.

Mapping tables are needed for situations where an ID is not globally known at measurement time. They are applied automatically at reading.

### Parameters

<i>writer</i>	Writer object.
<i>mapping-Type</i>	Says to what type of ID the mapping table has to be applied.
<i>idMap</i>	Mapping table.

### Since

Version 1.0

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.8.2.11** `OTF2_StatusCode OTF2_DefWriter_WriteMetricClass ( OTF2_DefWriter * writer, OTF2_MetricRef self, uint8_t numberOfMetrics, const OTF2_MetricMemberRef * metricMembers, OTF2_MetricOccurrence metricOccurrence, OTF2_RecorderKind recorderKind )`

Writes a MetricClass definition record into the DefWriter.

For a metric class it is implicitly given that the event stream that records the metric is also the scope. A metric class can contain multiple different metrics.

### Parameters

<i>writer</i>	Writer object.
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## APPENDIX J. FILE DOCUMENTATION

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<i>self</i>	The unique identifier for this <a href="#">MetricClass</a> definition.
<i>numberOfMetrics</i>	Number of metrics within the set.
<i>metricMembers</i>	List of metric members. References a <a href="#">MetricMember</a> definition.
<i>metricOccurrence</i>	Defines occurrence of a metric set.
<i>recorderKind</i>	What kind of locations will record this metric class, or will this metric class only be recorded by metric instances. Since version 1.2.

### Since

Version 1.0

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.8.2.12** [OTF2\\_ErrorCode](#) [OTF2\\_DefWriter\\_WriteMetricClassRecorder](#)  
( [OTF2\\_DefWriter](#) \* *writer*, [OTF2\\_MetricRef](#) *metricClass*,  
[OTF2\\_LocationRef](#) *recorder* )

Writes a MetricClassRecorder definition record into the DefWriter.

### Parameters

<i>writer</i>	Writer object.
<i>metricClass</i>	Parent <a href="#">MetricClass</a> definition to which this one is a supplementary definition. References a <a href="#">MetricClass</a> definition.
<i>recorder</i>	The location which recorded the referenced metric class. References a <a href="#">Location</a> definition.

### Since

Version 1.2

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

## J.8 OTF2\_DefWriter.h File Reference

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**J.8.2.13** `OTF2_ErrorCode OTF2_DefWriter_WriteMetricInstance ( OTF2_DefWriter * writer, OTF2_MetricRef self, OTF2_MetricRef metricClass, OTF2_LocationRef recorder, OTF2_MetricScope metricScope, uint64_t scope )`

Writes a MetricInstance definition record into the DefWriter.

A metric instance is used to define metrics that are recorded at one location for multiple locations or for another location. The occurrence of a metric instance is implicitly of type [OTF2\\_METRIC\\_ASYNCHRONOUS](#).

### Parameters

<i>writer</i>	Writer object.
<i>self</i>	The unique identifier for this <a href="#">MetricClass</a> definition.
<i>metricClass</i>	The instanced <a href="#">MetricClass</a> . This metric class must be of kind <a href="#">OTF2_RECORDER_KIND_ABSTRACT</a> . References a <a href="#">MetricClass</a> definition.
<i>recorder</i>	Recorder of the metric: location ID. References a <a href="#">Location</a> definition.
<i>metric-Scope</i>	Defines type of scope: location, location group, system tree node, or a generic group of locations.
<i>scope</i>	Scope of metric: ID of a location, location group, system tree node, or a generic group of locations.

### Since

Version 1.0

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.8.2.14** `OTF2_ErrorCode OTF2_DefWriter_WriteMetricMember ( OTF2_DefWriter * writer, OTF2_MetricMemberRef self, OTF2_StringRef name, OTF2_StringRef description, OTF2_MetricType metricType, OTF2_MetricMode metricMode, OTF2_Type valueType, OTF2_MetricBase metricBase, int64_t exponent, OTF2_StringRef unit )`

Writes a MetricMember definition record into the DefWriter.

A metric is defined by a metric member definition. A metric member is always a member of a metric class. Therefore, a single metric is a special case of a metric class with only one member. It is not allowed to reference a metric member id in a metric event, but only metric class IDs.

### Parameters

## APPENDIX J. FILE DOCUMENTATION

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<i>writer</i>	Writer object.
<i>self</i>	The unique identifier for this <a href="#">MetricMember</a> definition.
<i>name</i>	Name of the metric. References a <a href="#">String</a> definition.
<i>description</i>	Description of the metric. References a <a href="#">String</a> definition.
<i>metricType</i>	Metric type: PAPI, etc.
<i>metricMode</i>	Metric mode: accumulative, fix, relative, etc.
<i>valueType</i>	Type of the value: int64_t, uint64_t, or double.
<i>metricBase</i>	The recorded values should be handled in this given base, either binary or decimal. This information can be used if the value needs to be scaled.
<i>exponent</i>	The values inside the Metric events should be scaled by the factor $base^{exponent}$ , to get the value in its base unit. For example, if the metric values come in as KiBi, than the base should be <a href="#">OTF2_BASE_BINARY</a> and the exponent 10. Than the writer does not need to scale the values up to bytes, but can directly write the KiBi values into the Metric event. At reading time, the reader can apply the scaling factor to get the value in its base unit, ie. in bytes.
<i>unit</i>	Unit of the metric. This needs to be the scale free base unit, ie. "bytes", "operations", or "seconds". In particular this unit should not have any scale prefix. References a <a href="#">String</a> definition.

### Since

Version 1.0

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.8.2.15** `OTF2_StatusCode OTF2_DefWriter_WriteParameter ( OTF2_DefWriter * writer, OTF2_ParameterRef self, OTF2_StringRef name, OTF2_ParameterType parameterType )`

Writes a Parameter definition record into the DefWriter.

### Parameters

<i>writer</i>	Writer object.
<i>self</i>	The unique identifier for this <a href="#">Parameter</a> definition.
<i>name</i>	Name of the parameter (variable name etc.) References a <a href="#">String</a> definition.
<i>parameter-Type</i>	Type of the parameter, <a href="#">OTF2_ParameterType</a> for possible types.

## J.8 OTF2\_DefWriter.h File Reference

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### Since

Version 1.0

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.8.2.16** `OTF2_ErrorCode OTF2_DefWriter_WriteRegion ( OTF2_DefWriter *  
writer, OTF2_RegionRef self, OTF2_StringRef name, OTF2_StringRef  
canonicalName, OTF2_StringRef description, OTF2_RegionRole  
regionRole, OTF2_Paradigm paradigm, OTF2_RegionFlag regionFlags,  
OTF2_StringRef sourceFile, uint32_t beginLineNumber, uint32_t  
endLineNumber )`

Writes a Region definition record into the DefWriter.

### Parameters

<i>writer</i>	Writer object.
<i>self</i>	The unique identifier for this <a href="#">Region</a> definition.
<i>name</i>	Name of the region (demangled name if available). References a <a href="#">String</a> definition.
<i>canonical-Name</i>	Alternative name of the region (e.g. mangled name). References a <a href="#">String</a> definition. Since version 1.1.
<i>description</i>	A more detailed description of this region. References a <a href="#">String</a> definition.
<i>regionRole</i>	Region role. Since version 1.1.
<i>paradigm</i>	Paradigm. Since version 1.1.
<i>regionFlags</i>	Region flags. Since version 1.1.
<i>sourceFile</i>	The source file where this region was declared. References a <a href="#">String</a> definition.
<i>beginLine- Number</i>	Starting line number of this region in the source file.
<i>endLi- neNumber</i>	Ending line number of this region in the source file.

### Since

Version 1.0

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

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## APPENDIX J. FILE DOCUMENTATION

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**J.8.2.17** `OTF2_ErrorCode OTF2_DefWriter_WriteRmaWin ( OTF2_DefWriter * writer, OTF2_RmaWinRef self, OTF2_StringRef name, OTF2_CommRef comm )`

Writes a RmaWin definition record into the DefWriter.

A window defines the communication context for any remote-memory access operation.

### Parameters

<i>writer</i>	Writer object.
<i>self</i>	The unique identifier for this <a href="#">RmaWin</a> definition.
<i>name</i>	Name, e.g. 'GASPI Queue 1', 'NVidia Card 2', etc.. References a <a href="#">String</a> definition.
<i>comm</i>	Communicator object used to create the window. References a <a href="#">Comm</a> definition.

### Since

Version 1.2

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.8.2.18** `OTF2_ErrorCode OTF2_DefWriter_WriteString ( OTF2_DefWriter * writer, OTF2_StringRef self, const char * string )`

Writes a String definition record into the DefWriter.

### Parameters

<i>writer</i>	Writer object.
<i>self</i>	The unique identifier for this <a href="#">String</a> definition.
<i>string</i>	The string, null terminated.

### Since

Version 1.0

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

## J.8 OTF2\_DefWriter.h File Reference

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**J.8.2.19** `OTF2_ErrorCode OTF2_DefWriter_WriteSystemTreeNode ( OTF2_DefWriter * writer, OTF2_SystemTreeNodeRef self, OTF2_StringRef name, OTF2_StringRef className, OTF2_SystemTreeNodeRef parent )`

Writes a SystemTreeNode definition record into the DefWriter.

### Parameters

<i>writer</i>	Writer object.
<i>self</i>	The unique identifier for this <a href="#">SystemTreeNode</a> definition.
<i>name</i>	Free form instance name of this node. References a <a href="#">String</a> definition.
<i>className</i>	Free form class name of this node References a <a href="#">String</a> definition.
<i>parent</i>	Parent id of this node. May be <a href="#">OTF2_UNDEFINED_SYSTEM_TREE_NODE</a> to indicate that there is no parent. References a <a href="#">SystemTreeNode</a> definition.

### Since

Version 1.0

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.8.2.20** `OTF2_ErrorCode OTF2_DefWriter_WriteSystemTreeNodeDomain ( OTF2_DefWriter * writer, OTF2_SystemTreeNodeRef systemTreeNode, OTF2_SystemTreeDomain systemTreeDomain )`

Writes a SystemTreeNodeDomain definition record into the DefWriter.

### Parameters

<i>writer</i>	Writer object.
<i>systemTreeNode</i>	Parent <a href="#">SystemTreeNode</a> definition to which this one is a supplementary definition. References a <a href="#">SystemTreeNode</a> definition.

### Since

Version 1.2

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

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**J.8.2.21** `OTF2_ErrorCode` `OTF2_DefWriter_WriteSystemTreeNodeProperty` (  
`OTF2_DefWriter * writer`, `OTF2_SystemTreeNodeRef systemTreeNode`,  
`OTF2_StringRef name`, `OTF2_StringRef value` )

Writes a SystemTreeNodeProperty definition record into the DefWriter.

### Parameters

<i>writer</i>	Writer object.
<i>systemTreeNode</i>	Parent <a href="#">SystemTreeNode</a> definition to which this one is a supplementary definition. References a <a href="#">SystemTreeNode</a> definition.
<i>name</i>	Name of the property. References a <a href="#">String</a> definition.
<i>value</i>	Property value. References a <a href="#">String</a> definition.

### Since

Version 1.2

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

## J.9 OTF2\_ErrorCodes.h File Reference

Error codes and error handling.

```
#include <errno.h>
#include <stdint.h>
#include <stdarg.h>
```

### Typedefs

- typedef [OTF2\\_ErrorCode](#)(\* [OTF2\\_ErrorCallback](#) )(void \*userData, const char \*file, uint64\_t line, const char \*function, [OTF2\\_ErrorCode](#) errorCode, const char \*msgFormatString, va\_list va)

### Enumerations

- enum [OTF2\\_ErrorCode](#) {  
    [OTF2\\_DEPRECATED](#) = -3,  
    [OTF2\\_ABORT](#) = -2,

## J.9 OTF2\_ErrorCodes.h File Reference

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OTF2\_WARNING = -1,  
OTF2\_SUCCESS = 0,  
OTF2\_ERROR\_INVALID = 1,  
OTF2\_ERROR\_E2BIG,  
OTF2\_ERROR\_EACCES,  
OTF2\_ERROR\_EADDRNOTAVAIL,  
OTF2\_ERROR\_EAFNOSUPPORT,  
OTF2\_ERROR\_EAGAIN,  
OTF2\_ERROR\_EALREADY,  
OTF2\_ERROR\_EBADF,  
OTF2\_ERROR\_EBADMSG,  
OTF2\_ERROR\_EBUSY,  
OTF2\_ERROR\_ECANCELED,  
OTF2\_ERROR\_ECHILD,  
OTF2\_ERROR\_ECONNREFUSED,  
OTF2\_ERROR\_ECONNRESET,  
OTF2\_ERROR\_EDEADLK,  
OTF2\_ERROR\_EDESTADDRREQ,  
OTF2\_ERROR\_EDOM,  
OTF2\_ERROR\_EDQUOT,  
OTF2\_ERROR\_EEXIST,  
OTF2\_ERROR\_EFAULT,  
OTF2\_ERROR\_EFBIG,  
OTF2\_ERROR\_EINPROGRESS,  
OTF2\_ERROR\_EINTR,  
OTF2\_ERROR\_EINVAL,  
OTF2\_ERROR\_EIO,  
OTF2\_ERROR\_EISCONN,  
OTF2\_ERROR\_EISDIR,  
OTF2\_ERROR\_ELOOP,  
OTF2\_ERROR\_EMFILE,  
OTF2\_ERROR\_EMLINK,  
OTF2\_ERROR EMSGSIZE,

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OTF2\_ERROR\_EMULTIHOP,  
OTF2\_ERROR\_ENAMETOOLONG,  
OTF2\_ERROR\_ENETDOWN,  
OTF2\_ERROR\_ENETRESET,  
OTF2\_ERROR\_ENETUNREACH,  
OTF2\_ERROR\_ENFILE,  
OTF2\_ERROR\_ENOBUFS,  
OTF2\_ERROR\_ENODATA,  
OTF2\_ERROR\_ENODEV,  
OTF2\_ERROR\_ENOENT,  
OTF2\_ERROR\_ENOEXEC,  
OTF2\_ERROR\_ENOLCK,  
OTF2\_ERROR\_ENOLINK,  
OTF2\_ERROR\_ENOMEM,  
OTF2\_ERROR\_ENOMSG,  
OTF2\_ERROR\_ENOPROTOOPT,  
OTF2\_ERROR\_ENOSPC,  
OTF2\_ERROR\_ENOSR,  
OTF2\_ERROR\_ENOSTR,  
OTF2\_ERROR\_ENOSYS,  
OTF2\_ERROR\_ENOTCONN,  
OTF2\_ERROR\_ENOTDIR,  
OTF2\_ERROR\_ENOTEMPTY,  
OTF2\_ERROR\_ENOTSOCK,  
OTF2\_ERROR\_ENOTSUP,  
OTF2\_ERROR\_ENOTTY,  
OTF2\_ERROR\_ENXIO,  
OTF2\_ERROR\_EOPNOTSUPP,  
OTF2\_ERROR\_EOVERFLOW,  
OTF2\_ERROR\_EPERM,  
OTF2\_ERROR\_EPIPE,  
OTF2\_ERROR\_EPROTO,  
OTF2\_ERROR\_EPROTONOSUPPORT,

## J.9 OTF2\_ErrorCodes.h File Reference

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OTF2\_ERROR\_EPROTOTYPE,  
OTF2\_ERROR\_ERANGE,  
OTF2\_ERROR\_EROFS,  
OTF2\_ERROR\_ESPIPE,  
OTF2\_ERROR\_ESRCH,  
OTF2\_ERROR\_ESTALE,  
OTF2\_ERROR\_ETIME,  
OTF2\_ERROR\_ETIMEDOUT,  
OTF2\_ERROR\_ETXTBSY,  
OTF2\_ERROR\_EWOULDBLOCK,  
OTF2\_ERROR\_EXDEV,  
OTF2\_ERROR\_END\_OF\_FUNCTION,  
OTF2\_ERROR\_INVALID\_CALL,  
OTF2\_ERROR\_INVALID\_ARGUMENT,  
OTF2\_ERROR\_INVALID\_RECORD,  
OTF2\_ERROR\_INVALID\_DATA,  
OTF2\_ERROR\_INVALID\_SIZE\_GIVEN,  
OTF2\_ERROR\_UNKNOWN\_TYPE,  
OTF2\_ERROR\_INTEGRITY\_FAULT,  
OTF2\_ERROR\_MEM\_FAULT,  
OTF2\_ERROR\_MEM\_ALLOC\_FAILED,  
OTF2\_ERROR\_PROCESSED\_WITH\_FAULTS,  
OTF2\_ERROR\_INDEX\_OUT\_OF\_BOUNDS,  
OTF2\_ERROR\_INVALID\_LINENO,  
OTF2\_ERROR\_END\_OF\_BUFFER,  
OTF2\_ERROR\_FILE\_INTERACTION,  
OTF2\_ERROR\_FILE\_CAN\_NOT\_OPEN,  
OTF2\_ERROR\_INTERRUPTED\_BY\_CALLBACK,  
OTF2\_ERROR\_PROPERTY\_NAME\_INVALID,  
OTF2\_ERROR\_PROPERTY\_EXISTS,  
OTF2\_ERROR\_PROPERTY\_NOT\_FOUND,  
OTF2\_ERROR\_PROPERTY\_VALUE\_INVALID,  
OTF2\_ERROR\_FILE\_COMPRESSION\_NOT\_SUPPORTED,  
OTF2\_ERROR\_DUPLICATE\_MAPPING\_TABLE,  
OTF2\_ERROR\_INVALID\_FILE\_MODE\_TRANSITION }

### Functions

- `const char * OTF2_Error_GetDescription (OTF2_ErrorCode errorCode)`
- `const char * OTF2_Error_GetName (OTF2_ErrorCode errorCode)`
- `OTF2_ErrorCallback OTF2_Error_RegisterCallback (OTF2_ErrorCallback errorCallbackIn, void *userData)`

### J.9.1 Detailed Description

Error codes and error handling.

#### Maintainer:

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#### File Status:

ALPHA

#### Author

Dominic Eschweiler <[d.eschweiler@fz-juelich.de](mailto:d.eschweiler@fz-juelich.de)>

### J.9.2 Typedef Documentation

**J.9.2.1** `typedef OTF2_ErrorCode( * OTF2_ErrorCallback)(void *userData, const char *file, uint64_t line, const char *function, OTF2_ErrorCode errorCode, const char *msgFormatString, va_list va)`

Signature of error handler callback functions. The error handler can be set with [OTF2\\_Error\\_RegisterCallback](#).

#### Parameters

<i>userData</i>	: Data passed to this function as given by the registry call.
<i>file</i>	: Name of the source-code file where the error appeared
<i>line</i>	: Line number in the source-code where the error appeared
<i>function</i>	: Name of the function where the error appeared
<i>errorCode</i>	: Error Code
<i>msgFormatString</i>	: Format string like it is used at the printf family.
<i>va</i>	: Variable argument list

## J.9 OTF2\_ErrorCodes.h File Reference

---

### Returns

Should return the errorCode

### J.9.3 Enumeration Type Documentation

#### J.9.3.1 enum OTF2\_ErrorCode

This is the list of error codes for OTF2.

#### Enumerator:

**OTF2\_DEPRECATED** Special marker for error messages which indicates an deprecation.

**OTF2\_ABORT** Special marker when the application will be aborted.

**OTF2\_WARNING** Special marker for error messages which are only warnings.

**OTF2\_SUCCESS** Operation successful

**OTF2\_ERROR\_INVALID** Invalid error code

Should only be used internally and not as an actual error code.

**OTF2\_ERROR\_E2BIG** The list of arguments is too long

**OTF2\_ERROR\_EACCES** Not enough rights

**OTF2\_ERROR\_EADDRNOTAVAIL** Address is not available

**OTF2\_ERROR\_EAFNOSUPPORT** Address family is not supported

**OTF2\_ERROR\_EAGAIN** Resource temporarily not available

**OTF2\_ERROR\_EALREADY** Connection is already processed

**OTF2\_ERROR\_EBADF** Invalid file pointer

**OTF2\_ERROR\_EBADMSG** Invalid message

**OTF2\_ERROR\_EBUSY** Resource or device is busy

**OTF2\_ERROR\_ECANCELED** Operation was aborted

**OTF2\_ERROR\_ECHILD** No child process available

**OTF2\_ERROR\_ECONNREFUSED** Connection was refused

**OTF2\_ERROR\_ECONNRESET** Connection was reset

**OTF2\_ERROR\_EDEADLK** Resolved deadlock

**OTF2\_ERROR\_EDESTADDRREQ** Destination address was expected

**OTF2\_ERROR\_EDOM** Domain error

**OTF2\_ERROR\_EDQUOT** Reserved

**OTF2\_ERROR\_EEXIST** File does already exist

## APPENDIX J. FILE DOCUMENTATION

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***OTF2\_ERROR\_EFAULT*** Invalid Address  
***OTF2\_ERROR\_EFBIG*** File is to big  
***OTF2\_ERROR\_EINPROGRESS*** Operation is work in progress  
***OTF2\_ERROR\_EINTR*** Interruption of an operating system call  
***OTF2\_ERROR\_EINVAL*** Invalid argument  
***OTF2\_ERROR\_EIO*** Generic I/O error  
***OTF2\_ERROR\_EISCONN*** Socket is already connected  
***OTF2\_ERROR\_EISDIR*** Target is a directory  
***OTF2\_ERROR\_ELOOP*** To many layers of symbolic links  
***OTF2\_ERROR\_EMFILE*** To many opened files  
***OTF2\_ERROR\_EMLINK*** To many links  
***OTF2\_ERROR\_EMMSGSIZE*** Message buffer is to small  
***OTF2\_ERROR\_EMULTIHOP*** Reserved  
***OTF2\_ERROR\_ENAMETOOLONG*** Filename is to long  
***OTF2\_ERROR\_ENETDOWN*** Network is down  
***OTF2\_ERROR\_ENETRESET*** Connection was reset from the network  
***OTF2\_ERROR\_ENETUNREACH*** Network is not reachable  
***OTF2\_ERROR\_ENFILE*** To much opened files  
***OTF2\_ERROR\_ENOBUFS*** No buffer space available  
***OTF2\_ERROR\_ENODATA*** No more data left in the queue  
***OTF2\_ERROR\_ENODEV*** This device does not support this function  
***OTF2\_ERROR\_ENOENT*** File or Directory does not exist  
***OTF2\_ERROR\_ENOEXEC*** Can not execute binary  
***OTF2\_ERROR\_ENOLCK*** Locking failed  
***OTF2\_ERROR\_ENOLINK*** Reserved  
***OTF2\_ERROR\_ENOMEM*** Not enough main memory available  
***OTF2\_ERROR\_ENOMSG*** Message has not the expected type  
***OTF2\_ERROR\_ENOPROTOOPT*** This protocol is not available  
***OTF2\_ERROR\_ENOSPC*** No space left on device  
***OTF2\_ERROR\_ENOSR*** No stream available  
***OTF2\_ERROR\_ENOSTR*** This is not a stream  
***OTF2\_ERROR\_ENOSYS*** Requested function is not implemented  
***OTF2\_ERROR\_NOTCONN*** Socket is not connected  
***OTF2\_ERROR\_NOTDIR*** This is not an directory

## J.9 OTF2\_ErrorCodes.h File Reference

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***OTF2\_ERROR\_ENOTEMPTY*** This directory is not empty

***OTF2\_ERROR\_ENOTSOCK*** No socket

***OTF2\_ERROR\_ENOTSUP*** This operation is not supported

***OTF2\_ERROR\_ENOTTY*** This IOCTL is not supported by the device

***OTF2\_ERROR\_ENXIO*** Device is not yet configured

***OTF2\_ERROR\_EOPNOTSUPP*** Operation is not supported by this socket

***OTF2\_ERROR\_EOVERFLOW*** Value is too long for the datatype

***OTF2\_ERROR\_EPERM*** Operation is not permitted

***OTF2\_ERROR\_EPIPE*** Broken pipe

***OTF2\_ERROR\_EPROTO*** Protocol error

***OTF2\_ERROR\_EPROTONOSUPPORT*** Protocol is not supported

***OTF2\_ERROR\_EPROTOTYPE*** Wrong protocol type for this socket

***OTF2\_ERROR\_ERANGE*** Value is out of range

***OTF2\_ERROR\_EROFS*** Filesystem is read only

***OTF2\_ERROR\_ESPIPE*** This seek is not allowed

***OTF2\_ERROR\_ESRCH*** No matching process found

***OTF2\_ERROR\_ESTALE*** Reserved

***OTF2\_ERROR\_ETIME*** Timeout in file stream or IOCTL

***OTF2\_ERROR\_ETIMEDOUT*** Connection timed out

***OTF2\_ERROR\_ETXTBSY*** File couldn't be executed while it is opened

***OTF2\_ERROR\_EWOULDBLOCK*** Operation would be blocking

***OTF2\_ERROR\_EXDEV*** Invalid link between devices

***OTF2\_ERROR\_END\_OF\_FUNCTION*** Unintentional reached end of function

***OTF2\_ERROR\_INVALID\_CALL*** Function call not allowed in current state

  

***OTF2\_ERROR\_INVALID\_ARGUMENT*** Parameter value out of range

***OTF2\_ERROR\_INVALID\_RECORD*** Invalid definition or event record

***OTF2\_ERROR\_INVALID\_DATA*** Invalid or inconsistent record data

***OTF2\_ERROR\_INVALID\_SIZE\_GIVEN*** The given size can not be used

***OTF2\_ERROR\_UNKNOWN\_TYPE*** The given type is not known

***OTF2\_ERROR\_INTEGRITY\_FAULT*** The structural integrity is not given

***OTF2\_ERROR\_MEM\_FAULT*** This could not be done with the given memory

***OTF2\_ERROR\_MEM\_ALLOC\_FAILED*** Memory allocation failed

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## APPENDIX J. FILE DOCUMENTATION

---

- OTF2\_ERROR\_PROCESSED\_WITH\_FAULTS*** An error appeared when data was processed
- OTF2\_ERROR\_INDEX\_OUT\_OF\_BOUNDS*** Index out of bounds
- OTF2\_ERROR\_INVALID\_LINENO*** Invalid source code line number
- OTF2\_ERROR\_END\_OF\_BUFFER*** End of buffer/file reached
- OTF2\_ERROR\_FILE\_INTERACTION*** Invalid file operation
- OTF2\_ERROR\_FILE\_CAN\_NOT\_OPEN*** Unable to open file
- OTF2\_ERROR\_INTERRUPTED\_BY\_CALLBACK*** Record reading interrupted by reader callback
- OTF2\_ERROR\_PROPERTY\_NAME\_INVALID*** Property name does not conform to the naming scheme
- OTF2\_ERROR\_PROPERTY\_EXISTS*** Property already exists
- OTF2\_ERROR\_PROPERTY\_NOT\_FOUND*** Property not found found in this archive
- OTF2\_ERROR\_PROPERTY\_VALUE\_INVALID*** Property value does not have the expected value
- OTF2\_ERROR\_FILE\_COMPRESSION\_NOT\_SUPPORTED*** Missing library support for requested compression mode
- OTF2\_ERROR\_DUPLICATE\_MAPPING\_TABLE*** Multiple definitions for the same mapping type
- OTF2\_ERROR\_INVALID\_FILE\_MODE\_TRANSITION*** File mode transition not permitted

### J.9.4 Function Documentation

#### J.9.4.1 `const char* OTF2_Error_GetDescription ( OTF2_ErrorCode errorCode )`

Returns the description of an error code.

#### Parameters

<i>errorCode</i>	: Error Code
------------------	--------------

#### Returns

Returns the description of a known error code.

## J.10 OTF2\_Events.h File Reference

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### J.9.4.2 `const char* OTF2_Error_GetName ( OTF2_ErrorCode errorCode )`

Returns the name of an error code.

#### Parameters

<i>errorCode</i>	: Error Code
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#### Returns

Returns the name of a known error code, and "INVALID\_ERROR" for invalid or unknown error IDs.

### J.9.4.3 `OTF2_ErrorCallback OTF2_Error_RegisterCallback ( OTF2_ErrorCallback errorCallbackIn, void * userData )`

Register a programmers callback function for error handling.

#### Parameters

<i>errorCallbackIn</i>	: Function will be called instead of printing a default message to standard error.
<i>userData</i>	: Data pointer passed to the callback.

#### Returns

Function pointer to the former error handling function.

## J.10 OTF2\_Events.h File Reference

Enums and types used in event records.

```
#include <otf2/OTF2_ErrorCodes.h>
```

```
#include <otf2/OTF2_GeneralDefinitions.h>
```

#### Data Structures

- union [OTF2\\_MetricValue](#)

*Metric value.*

## Typedefs

- typedef uint8\_t `OTF2_CollectiveOp`  
*Wrapper for enum `OTF2_CollectiveOp_enum`.*
- typedef uint8\_t `OTF2_LockType`  
*Wrapper for enum `OTF2_LockType_enum`.*
- typedef uint8\_t `OTF2_MeasurementMode`  
*Wrapper for enum `OTF2_MeasurementMode_enum`.*
- typedef uint8\_t `OTF2_RmaAtomicType`  
*Wrapper for enum `OTF2_RmaAtomicType_enum`.*
- typedef uint32\_t `OTF2_RmaSyncLevel`  
*Wrapper for enum `OTF2_RmaSyncLevel_enum`.*
- typedef uint8\_t `OTF2_RmaSyncType`  
*Wrapper for enum `OTF2_RmaSyncType_enum`.*

## Enumerations

- enum `OTF2_CollectiveOp_enum` { ,  
`OTF2_COLLECTIVE_OP_CREATE_HANDLE` = 17,  
`OTF2_COLLECTIVE_OP_DESTROY_HANDLE` = 18,  
`OTF2_COLLECTIVE_OP_ALLOCATE` = 19,  
`OTF2_COLLECTIVE_OP_DEALLOCATE` = 20,  
`OTF2_COLLECTIVE_OP_CREATE_HANDLE_AND_ALLOCATE` = 21,  
`OTF2_COLLECTIVE_OP_DESTROY_HANDLE_AND_DEALLOCATE` =  
22 }  
*Types of collective operations.*
- enum `OTF2_LockType_enum` {  
`OTF2_LOCK_EXCLUSIVE` = 0,  
`OTF2_LOCK_SHARED` = 1 }  
*General Lock Type.*

## J.10 OTF2\_Events.h File Reference

---

- enum `OTF2_MeasurementMode_enum` {  
    `OTF2_MEASUREMENT_ON` = 1,  
    `OTF2_MEASUREMENT_OFF` = 2 }  
*Types for use in the MeasurementOnOff event.*
- enum `OTF2_RmaAtomicType_enum`  
*RMA Atomic Operation Type.*
- enum `OTF2_RmaSyncLevel_enum` {  
    `OTF2_RMA_SYNC_LEVEL_NONE` = 0,  
    `OTF2_RMA_SYNC_LEVEL_PROCESS` = ( 1 << 0 ),  
    `OTF2_RMA_SYNC_LEVEL_MEMORY` = ( 1 << 1 ) }  
*Synchronization level used in RMA synchronization records.*
- enum `OTF2_RmaSyncType_enum` {  
    `OTF2_RMA_SYNC_TYPE_MEMORY` = 0,  
    `OTF2_RMA_SYNC_TYPE_NOTIFY_IN` = 1,  
    `OTF2_RMA_SYNC_TYPE_NOTIFY_OUT` = 2 }  
*Type of direct RMA synchronization call.*

### J.10.1 Detailed Description

Enums and types used in event records.

#### Source Template:

*templates/OTF2\_Events.tmpl.h*

#### Maintainer:

Dominic Eschweiler <[d.eschweiler@fz-juelich.de](mailto:d.eschweiler@fz-juelich.de)>

#### Authors

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## J.10.2 Enumeration Type Documentation

### J.10.2.1 enum OTF2\_CollectiveOp\_enum

Types of collective operations.

#### Since

Version 1.0

#### Enumerator:

*OTF2\_COLLECTIVE\_OP\_CREATE\_HANDLE* Collectively create a handle (ie. MPI\_Win, MPI\_Comm, MPI\_File).

*OTF2\_COLLECTIVE\_OP\_DESTROY\_HANDLE* Collectively destroy a handle.

*OTF2\_COLLECTIVE\_OP\_ALLOCATE* Collectively allocate memory.

*OTF2\_COLLECTIVE\_OP\_DEALLOCATE* Collectively deallocate memory.

*OTF2\_COLLECTIVE\_OP\_CREATE\_HANDLE\_AND\_ALLOCATE* Collectively create a handle and allocate memory.

*OTF2\_COLLECTIVE\_OP\_DESTROY\_HANDLE\_AND\_DEALLOCATE* Collectively destroy a handle and deallocate memory.

### J.10.2.2 enum OTF2\_LockType\_enum

General Lock Type.

#### Since

Version 1.2

#### Enumerator:

*OTF2\_LOCK\_EXCLUSIVE* Exclusive lock. No other lock will be granted.

*OTF2\_LOCK\_SHARED* Shared lock. Other shared locks will be granted, but no exclusive locks.

## J.10 OTF2\_Events.h File Reference

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### J.10.2.3 enum OTF2\_MeasurementMode\_enum

Types for use in the MeasurementOnOff event.

#### Since

Version 1.0

#### Enumerator:

*OTF2\_MEASUREMENT\_ON* The measurement resumed with event recording.

*OTF2\_MEASUREMENT\_OFF* The measurement suspended with event recording.

### J.10.2.4 enum OTF2\_RmaAtomicType\_enum

RMA Atomic Operation Type.

#### Since

Version 1.2

### J.10.2.5 enum OTF2\_RmaSyncLevel\_enum

Synchronization level used in RMA synchronization records.

#### Since

Version 1.2

#### Enumerator:

*OTF2\_RMA\_SYNC\_LEVEL\_NONE* No process synchronization or access completion (e.g., MPI\_Win\_post, MPI\_Win\_start).

*OTF2\_RMA\_SYNC\_LEVEL\_PROCESS* Synchronize processes (e.g., MPI\_Win\_create/free).

*OTF2\_RMA\_SYNC\_LEVEL\_MEMORY* Complete memory accesses (e.g., MPI\_Win\_complete, MPI\_Win\_wait).

### J.10.2.6 enum OTF2\_RmaSyncType\_enum

Type of direct RMA synchronization call.

#### Since

Version 1.2

#### Enumerator:

- OTF2\_RMA\_SYNC\_TYPE\_MEMORY** Synchronize memory copy.
- OTF2\_RMA\_SYNC\_TYPE\_NOTIFY\_IN** Incoming remote notification.
- OTF2\_RMA\_SYNC\_TYPE\_NOTIFY\_OUT** Outgoing remote notification.

## J.11 OTF2\_EvtReader.h File Reference

This is the local event reader, which reads events from one location.

```
#include <stdint.h>
#include <otf2/OTF2_ErrorCodes.h>
#include <otf2/OTF2_Events.h>
#include <otf2/OTF2_Definitions.h>
#include <otf2/OTF2_AttributeList.h>
#include <otf2/OTF2_EvtReaderCallbacks.h>
```

#### Functions

- [OTF2\\_ErrorCode OTF2\\_EvtReader\\_ApplyClockOffsets](#) ([OTF2\\_EvtReader \\*reader](#), bool action)  
*Enable or disable applying of the clock offset to event timestamps read from this event reader.*
- [OTF2\\_ErrorCode OTF2\\_EvtReader\\_ApplyMappingTables](#) ([OTF2\\_EvtReader \\*reader](#), bool action)  
*Enable or disable applying of the mapping tables to events read from this event reader.*
- [OTF2\\_ErrorCode OTF2\\_EvtReader\\_GetLocationID](#) (const [OTF2\\_EvtReader \\*reader](#), [OTF2\\_LocationRef \\*location](#))  
*Return the location ID of the reading related location.*

## J.11 OTF2\_EvtReader.h File Reference

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- [OTF2\\_ErrorCode OTF2\\_EvtReader\\_GetPos](#) ([OTF2\\_EvtReader](#) \*reader, [uint64\\_t](#) \*position)

*The following function can be used to get the position (number of the event in the stream) of last read event.*

- [OTF2\\_ErrorCode OTF2\\_EvtReader\\_ReadEvents](#) ([OTF2\\_EvtReader](#) \*reader, [uint64\\_t](#) recordsToRead, [uint64\\_t](#) \*recordsRead)

*After callback registration, the local events could be read with the following function. Readn reads recordsToRead records. The reader indicates that it reached the end of the trace by just reading less records than requested.*

- [OTF2\\_ErrorCode OTF2\\_EvtReader\\_ReadEventsBackward](#) ([OTF2\\_EvtReader](#) \*reader, [uint64\\_t](#) recordsToRead, [uint64\\_t](#) \*recordsRead)

*This functions reads recordsRead events backwards from the current position.*

- [OTF2\\_ErrorCode OTF2\\_EvtReader\\_Seek](#) ([OTF2\\_EvtReader](#) \*reader, [uint64\\_t](#) position)

*Seek jumps to an event position.*

- [OTF2\\_ErrorCode OTF2\\_EvtReader\\_SetCallbacks](#) ([OTF2\\_EvtReader](#) \*reader, [const OTF2\\_EvtReaderCallbacks](#) \*callbacks, [void](#) \*userData)

*Sets the callback functions for the given reader object. Everytime when OTF2 reads a record, a callback function is called and the records data is passed to this function. Therefore the programmer needs to set function pointers at the "callbacks" struct for the record type he wants to read.*

- [OTF2\\_ErrorCode OTF2\\_EvtReader\\_TimeStampRewrite](#) ([OTF2\\_EvtReader](#) \*reader, [OTF2\\_TimeStamp](#) time)

*The following function rewrites the timestamp from the event on the actual reading position if the buffer is in `OTF2_BUFFER_MODIFY` mode. It also modifies the timestamp for all other events in the same timestamp bundle. This function also has to keep track that not only the last timestamp, but all records equal to the last timestamp has to be modified. This is done by a position list, if there has no seek appeared before. In this case a position list can be easily generated because of that the reader has seen all related timestamps before. This not the case if there has a seek appeared before. In this case the related timestamp positions are generated by a linear search.*

### J.11.1 Detailed Description

This is the local event reader, which reads events from one location.

**Maintainer:**

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**J.11.2 Function Documentation**

**J.11.2.1 OTF2\_ErrorCode OTF2\_EvtReader.ApplyClockOffsets ( OTF2\_EvtReader \* reader, bool action )**

Enable or disable applying of the clock offset to event timestamps read from this event reader.

This setting has no effect if the eventes are read by an global event reader.

**Parameters**

<i>reader</i>	Reader object.
<i>action</i>	Truth value whether the clock offsets should be applied or not.

**Returns**

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.11.2.2 OTF2\_ErrorCode OTF2\_EvtReader.ApplyMappingTables ( OTF2\_EvtReader \* reader, bool action )**

Enable or disable applying of the mapping tabes to events read from this event reader.

This setting has no effect if the eventes are read by an global event reader.

**Parameters**

<i>reader</i>	Reader object.
<i>action</i>	Truth value whether the mappings should be applied or not.

**Returns**

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

## J.11 OTF2\_EvtReader.h File Reference

---

**J.11.2.3** `OTF2_StatusCode OTF2_EvtReader.GetLocationID ( const OTF2_EvtReader * reader, OTF2_LocationRef * location )`

Return the location ID of the reading related location.

### Parameters

	<i>reader</i>	Reader object which reads the events from its buffer.
out	<i>location</i>	ID of the location.

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

**J.11.2.4** `OTF2_StatusCode OTF2_EvtReader.GetPos ( OTF2_EvtReader * reader, uint64_t * position )`

The following function can be used to get the position (number of the event in the stream) of last read event.

### Parameters

	<i>reader</i>	Reader object which reads the events from its buffer.
out	<i>position</i>	Number of the event in the stream.

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

**J.11.2.5** `OTF2_StatusCode OTF2_EvtReader.ReadEvents ( OTF2_EvtReader * reader, uint64_t recordsToRead, uint64_t * recordsRead )`

After callback registration, the local events could be read with the following function. `Readn` reads *recordsToRead* records. The reader indicates that it reached the end of the trace by just reading less records than requested.

### Parameters

	<i>reader</i>	Reader object which reads the events from its buffer.
	<i>recordsToRead</i>	How many records can be read next.
out	<i>recordsRead</i>	Return how many records were really read.

**Returns**

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.11.2.6** *OTF2\_StatusCode* **OTF2\_EvtReader\_ReadEventsBackward** ( *OTF2\_EvtReader* \* *reader*, *uint64\_t* *recordsToRead*, *uint64\_t* \* *recordsRead* )

This functions reads *recordsRead* events backwards from the current position.

**Parameters**

	<i>reader</i>	Reader object which reads the events from its buffer.
	<i>recordsToRead</i>	How many records can be read next.
out	<i>recordsRead</i>	Return how many records were really read.

**Returns**

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.11.2.7** *OTF2\_StatusCode* **OTF2\_EvtReader\_Seek** ( *OTF2\_EvtReader* \* *reader*, *uint64\_t* *position* )

Seek jumps to an event position.

**Parameters**

	<i>reader</i>	Reader object which reads the events from its buffer.
	<i>position</i>	Number of the event, where the reader has to jump.

**Returns**

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.11.2.8** *OTF2\_StatusCode* **OTF2\_EvtReader\_SetCallbacks** ( *OTF2\_EvtReader* \* *reader*, *const OTF2\_EvtReaderCallbacks* \* *callbacks*, *void* \* *userData* )

Sets the callback functions for the given reader object. Everytime when OTF2 reads a record, a callback function is called and the records data is passed to this function. Therefore the programmer needs to set function pointers at the "callbacks" struct for the record type he wants to read.

## J.12 OTF2\_EvtReaderCallbacks.h File Reference

---

These callbacks are ignored, if the events are read by an global event reader.

### Parameters

<i>reader</i>	Reader object which reads the events from its buffer.
<i>callbacks</i>	Struct which holds a function pointer for each record type. <a href="#">OTF2_EvtReaderCallbacks_New</a> .
<i>userData</i>	Data passed as argument <i>userData</i> to the record callbacks.

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

#### J.11.2.9 OTF2\_ErrorCode OTF2\_EvtReader\_TimeStampRewrite ( OTF2\_EvtReader \* reader, OTF2\_TimeStamp time )

The following function rewrites the timestamp from the event on the actual reading position if the buffer is in OTF2\_BUFFER\_MODIFY mode. It also modifies the timestamp for all other events in the same timestamp bundle. This function also has to keep track that not only the last timestamp, but all records equal to the last timestamp has to be modified. This is done by a position list, if there has no seek appeared before. In this case a position list can be easily generated because of that the reader has seen all related timestamps before. This not the case if there has a seek appeared before. In this case the related timestamp positions are generated by a linear search.

### Parameters

<i>reader</i>	Reader object which reads the events from its buffer.
<i>time</i>	New timestamp

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

## J.12 OTF2\_EvtReaderCallbacks.h File Reference

This defines the callbacks for the event reader.

```
#include <stdint.h>
#include <otf2/OTF2_ErrorCodes.h>
#include <otf2/OTF2_GeneralDefinitions.h>
```

---

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```
#include <otf2/OTF2_AttributeList.h>
```

```
#include <otf2/OTF2_Events.h>
```

### Typedefs

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_EvtReaderCallback\\_BufferFlush](#))([OTF2\\_LocationRef](#) location, [OTF2\\_TimeStamp](#) time, uint64\_t eventPosition, void \*userData, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) stopTime)

*Callback for the BufferFlush event record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_EvtReaderCallback\\_Enter](#))([OTF2\\_LocationRef](#) location, [OTF2\\_TimeStamp](#) time, uint64\_t eventPosition, void \*userData, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_RegionRef](#) region)

*Callback for the Enter event record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_EvtReaderCallback\\_Leave](#))([OTF2\\_LocationRef](#) location, [OTF2\\_TimeStamp](#) time, uint64\_t eventPosition, void \*userData, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_RegionRef](#) region)

*Callback for the Leave event record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_EvtReaderCallback\\_MeasurementOnOff](#))([OTF2\\_LocationRef](#) location, [OTF2\\_TimeStamp](#) time, uint64\_t eventPosition, void \*userData, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_MeasurementMode](#) measurementMode)

*Callback for the MeasurementOnOff event record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_EvtReaderCallback\\_Metric](#))([OTF2\\_LocationRef](#) location, [OTF2\\_TimeStamp](#) time, uint64\_t eventPosition, void \*userData, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_MetricRef](#) metric, uint8\_t numberOfMetrics, const [OTF2\\_Type](#) \*typeIDs, const [OTF2\\_MetricValue](#) \*metricValues)

*Callback for the Metric event record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_EvtReaderCallback\\_MpiCollectiveBegin](#))([OTF2\\_LocationRef](#) location, [OTF2\\_TimeStamp](#) time, uint64\_t eventPosition, void \*userData, [OTF2\\_AttributeList](#) \*attributeList)

*Callback for the MpiCollectiveBegin event record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_EvtReaderCallback\\_MpiCollectiveEnd](#))([OTF2\\_LocationRef](#) location, [OTF2\\_TimeStamp](#) time, uint64\_t eventPosition, void \*userData, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_CollectiveOp](#)

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collectiveOp, [OTF2\\_CommRef](#) communicator, uint32\_t root, uint64\_t sizeSent, uint64\_t sizeReceived)

*Callback for the `MpiCollectiveEnd` event record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_EvtReaderCallback\\_MpiIrecv](#))([OTF2\\_LocationRef](#) location, [OTF2\\_TimeStamp](#) time, uint64\_t eventPosition, void \*userData, [OTF2\\_AttributeList](#) \*attributeList, uint32\_t sender, [OTF2\\_CommRef](#) communicator, uint32\_t msgTag, uint64\_t msgLength, uint64\_t requestID)

*Callback for the `MpiIrecv` event record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_EvtReaderCallback\\_MpiIrecvRequest](#))([OTF2\\_LocationRef](#) location, [OTF2\\_TimeStamp](#) time, uint64\_t eventPosition, void \*userData, [OTF2\\_AttributeList](#) \*attributeList, uint64\_t requestID)

*Callback for the `MpiIrecvRequest` event record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_EvtReaderCallback\\_MpiIsend](#))([OTF2\\_LocationRef](#) location, [OTF2\\_TimeStamp](#) time, uint64\_t eventPosition, void \*userData, [OTF2\\_AttributeList](#) \*attributeList, uint32\_t receiver, [OTF2\\_CommRef](#) communicator, uint32\_t msgTag, uint64\_t msgLength, uint64\_t requestID)

*Callback for the `MpiIsend` event record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_EvtReaderCallback\\_MpiIsendComplete](#))([OTF2\\_LocationRef](#) location, [OTF2\\_TimeStamp](#) time, uint64\_t eventPosition, void \*userData, [OTF2\\_AttributeList](#) \*attributeList, uint64\_t requestID)

*Callback for the `MpiIsendComplete` event record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_EvtReaderCallback\\_MpiRecv](#))([OTF2\\_LocationRef](#) location, [OTF2\\_TimeStamp](#) time, uint64\_t eventPosition, void \*userData, [OTF2\\_AttributeList](#) \*attributeList, uint32\_t sender, [OTF2\\_CommRef](#) communicator, uint32\_t msgTag, uint64\_t msgLength)

*Callback for the `MpiRecv` event record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_EvtReaderCallback\\_MpiRequestCancelled](#))([OTF2\\_LocationRef](#) location, [OTF2\\_TimeStamp](#) time, uint64\_t eventPosition, void \*userData, [OTF2\\_AttributeList](#) \*attributeList, uint64\_t requestID)

*Callback for the `MpiRequestCancelled` event record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_EvtReaderCallback\\_MpiRequestTest](#))([OTF2\\_LocationRef](#) location, [OTF2\\_TimeStamp](#) time, uint64\_t eventPosition,

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tion, void \*userData, [OTF2\\_AttributeList](#) \*attributeList, uint64\_t requestID)

*Callback for the `MpiRequestTest` event record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_EvtReaderCallback\\_MpiSend](#))([OTF2\\_LocationRef](#) location, [OTF2\\_TimeStamp](#) time, uint64\_t eventPosition, void \*userData, [OTF2\\_AttributeList](#) \*attributeList, uint32\_t receiver, [OTF2\\_CommRef](#) communicator, uint32\_t msgTag, uint64\_t msgLength)

*Callback for the `MpiSend` event record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_EvtReaderCallback\\_OmpAcquireLock](#))([OTF2\\_LocationRef](#) location, [OTF2\\_TimeStamp](#) time, uint64\_t eventPosition, void \*userData, [OTF2\\_AttributeList](#) \*attributeList, uint32\_t lockID, uint32\_t acquisitionOrder)

*Callback for the `OmpAcquireLock` event record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_EvtReaderCallback\\_OmpFork](#))([OTF2\\_LocationRef](#) location, [OTF2\\_TimeStamp](#) time, uint64\_t eventPosition, void \*userData, [OTF2\\_AttributeList](#) \*attributeList, uint32\_t numberOfRequestedThreads)

*Callback for the `OmpFork` event record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_EvtReaderCallback\\_OmpJoin](#))([OTF2\\_LocationRef](#) location, [OTF2\\_TimeStamp](#) time, uint64\_t eventPosition, void \*userData, [OTF2\\_AttributeList](#) \*attributeList)

*Callback for the `OmpJoin` event record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_EvtReaderCallback\\_OmpReleaseLock](#))([OTF2\\_LocationRef](#) location, [OTF2\\_TimeStamp](#) time, uint64\_t eventPosition, void \*userData, [OTF2\\_AttributeList](#) \*attributeList, uint32\_t lockID, uint32\_t acquisitionOrder)

*Callback for the `OmpReleaseLock` event record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_EvtReaderCallback\\_OmpTaskComplete](#))([OTF2\\_LocationRef](#) location, [OTF2\\_TimeStamp](#) time, uint64\_t eventPosition, void \*userData, [OTF2\\_AttributeList](#) \*attributeList, uint64\_t taskID)

*Callback for the `OmpTaskComplete` event record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_EvtReaderCallback\\_OmpTaskCreate](#))([OTF2\\_LocationRef](#) location, [OTF2\\_TimeStamp](#) time, uint64\_t eventPosition, void \*userData, [OTF2\\_AttributeList](#) \*attributeList, uint64\_t taskID)

*Callback for the `OmpTaskCreate` event record.*

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- typedef OTF2\_CallbackCode(\* OTF2\_EvtReaderCallback\_OmpTaskSwitch)(OTF2\_LocationRef location, OTF2\_TimeStamp time, uint64\_t eventPosition, void \*userData, OTF2\_AttributeList \*attributeList, uint64\_t taskID)  
*Callback for the OmpTaskSwitch event record.*
- typedef OTF2\_CallbackCode(\* OTF2\_EvtReaderCallback\_ParameterInt)(OTF2\_LocationRef location, OTF2\_TimeStamp time, uint64\_t eventPosition, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_ParameterRef parameter, int64\_t value)  
*Callback for the ParameterInt event record.*
- typedef OTF2\_CallbackCode(\* OTF2\_EvtReaderCallback\_ParameterString)(OTF2\_LocationRef location, OTF2\_TimeStamp time, uint64\_t eventPosition, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_ParameterRef parameter, OTF2\_StringRef string)  
*Callback for the ParameterString event record.*
- typedef OTF2\_CallbackCode(\* OTF2\_EvtReaderCallback\_ParameterUnsignedInt)(OTF2\_LocationRef location, OTF2\_TimeStamp time, uint64\_t eventPosition, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_ParameterRef parameter, uint64\_t value)  
*Callback for the ParameterUnsignedInt event record.*
- typedef OTF2\_CallbackCode(\* OTF2\_EvtReaderCallback\_RmaAcquireLock)(OTF2\_LocationRef location, OTF2\_TimeStamp time, uint64\_t eventPosition, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_RmaWinRef win, uint32\_t remote, uint64\_t lockId, OTF2\_LockType lockType)  
*Callback for the RmaAcquireLock event record.*
- typedef OTF2\_CallbackCode(\* OTF2\_EvtReaderCallback\_RmaAtomic)(OTF2\_LocationRef location, OTF2\_TimeStamp time, uint64\_t eventPosition, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_RmaWinRef win, uint32\_t remote, OTF2\_RmaAtomicType type, uint64\_t bytesSent, uint64\_t bytesReceived, uint64\_t matchingId)  
*Callback for the RmaAtomic event record.*
- typedef OTF2\_CallbackCode(\* OTF2\_EvtReaderCallback\_RmaCollectiveBegin)(OTF2\_LocationRef location, OTF2\_TimeStamp time, uint64\_t eventPosition, void \*userData, OTF2\_AttributeList \*attributeList)  
*Callback for the RmaCollectiveBegin event record.*

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- typedef OTF2\_CallbackCode(\* OTF2\_EvtReaderCallback\_RmaCollectiveEnd)(OTF2\_LocationRef location, OTF2\_TimeStamp time, uint64\_t eventPosition, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_CollectiveOp collectiveOp, OTF2\_RmaSyncLevel syncLevel, OTF2\_RmaWinRef win, uint32\_t root, uint64\_t bytesSent, uint64\_t bytesReceived)  
*Callback for the RmaCollectiveEnd event record.*
- typedef OTF2\_CallbackCode(\* OTF2\_EvtReaderCallback\_RmaGet)(OTF2\_LocationRef location, OTF2\_TimeStamp time, uint64\_t eventPosition, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_RmaWinRef win, uint32\_t remote, uint64\_t bytes, uint64\_t matchingId)  
*Callback for the RmaGet event record.*
- typedef OTF2\_CallbackCode(\* OTF2\_EvtReaderCallback\_RmaGroupSync)(OTF2\_LocationRef location, OTF2\_TimeStamp time, uint64\_t eventPosition, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_RmaSyncLevel syncLevel, OTF2\_RmaWinRef win, OTF2\_GroupRef group)  
*Callback for the RmaGroupSync event record.*
- typedef OTF2\_CallbackCode(\* OTF2\_EvtReaderCallback\_RmaOpCompleteBlocking)(OTF2\_LocationRef location, OTF2\_TimeStamp time, uint64\_t eventPosition, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_RmaWinRef win, uint64\_t matchingId)  
*Callback for the RmaOpCompleteBlocking event record.*
- typedef OTF2\_CallbackCode(\* OTF2\_EvtReaderCallback\_RmaOpCompleteNonBlocking)(OTF2\_LocationRef location, OTF2\_TimeStamp time, uint64\_t eventPosition, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_RmaWinRef win, uint64\_t matchingId)  
*Callback for the RmaOpCompleteNonBlocking event record.*
- typedef OTF2\_CallbackCode(\* OTF2\_EvtReaderCallback\_RmaOpCompleteRemote)(OTF2\_LocationRef location, OTF2\_TimeStamp time, uint64\_t eventPosition, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_RmaWinRef win, uint64\_t matchingId)  
*Callback for the RmaOpCompleteRemote event record.*
- typedef OTF2\_CallbackCode(\* OTF2\_EvtReaderCallback\_RmaOpTest)(OTF2\_LocationRef location, OTF2\_TimeStamp time, uint64\_t eventPosition, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_RmaWinRef win, uint64\_t matchingId)  
*Callback for the RmaOpTest event record.*

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- typedef `OTF2_CallbackCode(* OTF2_EvtReaderCallback_RmaPut)(OTF2_LocationRef location, OTF2_TimeStamp time, uint64_t eventPosition, void *userData, OTF2_AttributeList *attributeList, OTF2_RmaWinRef win, uint32_t remote, uint64_t bytes, uint64_t matchingId)`  
*Callback for the RmaPut event record.*
- typedef `OTF2_CallbackCode(* OTF2_EvtReaderCallback_RmaReleaseLock)(OTF2_LocationRef location, OTF2_TimeStamp time, uint64_t eventPosition, void *userData, OTF2_AttributeList *attributeList, OTF2_RmaWinRef win, uint32_t remote, uint64_t lockId)`  
*Callback for the RmaReleaseLock event record.*
- typedef `OTF2_CallbackCode(* OTF2_EvtReaderCallback_RmaRequestLock)(OTF2_LocationRef location, OTF2_TimeStamp time, uint64_t eventPosition, void *userData, OTF2_AttributeList *attributeList, OTF2_RmaWinRef win, uint32_t remote, uint64_t lockId, OTF2_LockType lockType)`  
*Callback for the RmaRequestLock event record.*
- typedef `OTF2_CallbackCode(* OTF2_EvtReaderCallback_RmaSync)(OTF2_LocationRef location, OTF2_TimeStamp time, uint64_t eventPosition, void *userData, OTF2_AttributeList *attributeList, OTF2_RmaWinRef win, uint32_t remote, OTF2_RmaSyncType syncType)`  
*Callback for the RmaSync event record.*
- typedef `OTF2_CallbackCode(* OTF2_EvtReaderCallback_RmaTryLock)(OTF2_LocationRef location, OTF2_TimeStamp time, uint64_t eventPosition, void *userData, OTF2_AttributeList *attributeList, OTF2_RmaWinRef win, uint32_t remote, uint64_t lockId, OTF2_LockType lockType)`  
*Callback for the RmaTryLock event record.*
- typedef `OTF2_CallbackCode(* OTF2_EvtReaderCallback_RmaWaitChange)(OTF2_LocationRef location, OTF2_TimeStamp time, uint64_t eventPosition, void *userData, OTF2_AttributeList *attributeList, OTF2_RmaWinRef win)`  
*Callback for the RmaWaitChange event record.*
- typedef `OTF2_CallbackCode(* OTF2_EvtReaderCallback_RmaWinCreate)(OTF2_LocationRef location, OTF2_TimeStamp time, uint64_t eventPosition, void *userData, OTF2_AttributeList *attributeList, OTF2_RmaWinRef win)`  
*Callback for the RmaWinCreate event record.*

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- `typedef OTF2_CallbackCode(* OTF2_EvtReaderCallback_RmaWinDestroy)(OTF2_LocationRef location, OTF2_TimeStamp time, uint64_t eventPosition, void *userData, OTF2_AttributeList *attributeList, OTF2_RmaWinRef win)`  
*Callback for the RmaWinDestroy event record.*
- `typedef OTF2_CallbackCode(* OTF2_EvtReaderCallback_ThreadAcquireLock)(OTF2_LocationRef location, OTF2_TimeStamp time, uint64_t eventPosition, void *userData, OTF2_AttributeList *attributeList, OTF2_Paradigm model, uint32_t lockID, uint32_t acquisitionOrder)`  
*Callback for the ThreadAcquireLock event record.*
- `typedef OTF2_CallbackCode(* OTF2_EvtReaderCallback_ThreadFork)(OTF2_LocationRef location, OTF2_TimeStamp time, uint64_t eventPosition, void *userData, OTF2_AttributeList *attributeList, OTF2_Paradigm model, uint32_t numberOfRequestedThreads)`  
*Callback for the ThreadFork event record.*
- `typedef OTF2_CallbackCode(* OTF2_EvtReaderCallback_ThreadJoin)(OTF2_LocationRef location, OTF2_TimeStamp time, uint64_t eventPosition, void *userData, OTF2_AttributeList *attributeList, OTF2_Paradigm model)`  
*Callback for the ThreadJoin event record.*
- `typedef OTF2_CallbackCode(* OTF2_EvtReaderCallback_ThreadReleaseLock)(OTF2_LocationRef location, OTF2_TimeStamp time, uint64_t eventPosition, void *userData, OTF2_AttributeList *attributeList, OTF2_Paradigm model, uint32_t lockID, uint32_t acquisitionOrder)`  
*Callback for the ThreadReleaseLock event record.*
- `typedef OTF2_CallbackCode(* OTF2_EvtReaderCallback_ThreadTaskComplete)(OTF2_LocationRef location, OTF2_TimeStamp time, uint64_t eventPosition, void *userData, OTF2_AttributeList *attributeList, OTF2_CommRef threadTeam, uint32_t creatingThread, uint32_t generationNumber)`  
*Callback for the ThreadTaskComplete event record.*
- `typedef OTF2_CallbackCode(* OTF2_EvtReaderCallback_ThreadTaskCreate)(OTF2_LocationRef location, OTF2_TimeStamp time, uint64_t eventPosition, void *userData, OTF2_AttributeList *attributeList, OTF2_CommRef threadTeam, uint32_t creatingThread, uint32_t generationNumber)`  
*Callback for the ThreadTaskCreate event record.*

## J.12 OTF2\_EvtReaderCallbacks.h File Reference

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- typedef OTF2\_CallbackCode(\* OTF2\_EvtReaderCallback\_ThreadTaskSwitch)(OTF2\_LocationRef location, OTF2\_TimeStamp time, uint64\_t eventPosition, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_CommRef threadTeam, uint32\_t creatingThread, uint32\_t generationNumber)  
*Callback for the ThreadTaskSwitch event record.*
- typedef OTF2\_CallbackCode(\* OTF2\_EvtReaderCallback\_ThreadTeamBegin)(OTF2\_LocationRef location, OTF2\_TimeStamp time, uint64\_t eventPosition, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_CommRef threadTeam)  
*Callback for the ThreadTeamBegin event record.*
- typedef OTF2\_CallbackCode(\* OTF2\_EvtReaderCallback\_ThreadTeamEnd)(OTF2\_LocationRef location, OTF2\_TimeStamp time, uint64\_t eventPosition, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_CommRef threadTeam)  
*Callback for the ThreadTeamEnd event record.*
- typedef OTF2\_CallbackCode(\* OTF2\_EvtReaderCallback\_Unknown)(OTF2\_LocationRef location, OTF2\_TimeStamp time, uint64\_t eventPosition, void \*userData, OTF2\_AttributeList \*attributeList)  
*Callback for an unknown event record.*
- typedef struct OTF2\_EvtReaderCallbacks\_struct OTF2\_EvtReaderCallbacks  
*Opaque struct which holds all event record callbacks.*

### Functions

- void OTF2\_EvtReaderCallbacks\_Clear (OTF2\_EvtReaderCallbacks \*evtReaderCallbacks)  
*Clears a struct for the event callbacks.*
- void OTF2\_EvtReaderCallbacks\_Delete (OTF2\_EvtReaderCallbacks \*evtReaderCallbacks)  
*Deallocates a struct for the event callbacks.*
- OTF2\_EvtReaderCallbacks \* OTF2\_EvtReaderCallbacks\_New (void)  
*Allocates a new struct for the event callbacks.*

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- [OTF2\\_ErrorCode](#) [OTF2\\_EvtReaderCallbacks\\_SetBufferFlushCallback](#) ([OTF2\\_EvtReaderCallbacks](#) \*[evtReaderCallbacks](#), [OTF2\\_EvtReaderCallback\\_BufferFlush](#) [bufferFlushCallback](#))  
*Registers the callback for the BufferFlush event.*
- [OTF2\\_ErrorCode](#) [OTF2\\_EvtReaderCallbacks\\_SetEnterCallback](#) ([OTF2\\_EvtReaderCallbacks](#) \*[evtReaderCallbacks](#), [OTF2\\_EvtReaderCallback\\_Enter](#) [enterCallback](#))  
*Registers the callback for the Enter event.*
- [OTF2\\_ErrorCode](#) [OTF2\\_EvtReaderCallbacks\\_SetLeaveCallback](#) ([OTF2\\_EvtReaderCallbacks](#) \*[evtReaderCallbacks](#), [OTF2\\_EvtReaderCallback\\_Leave](#) [leaveCallback](#))  
*Registers the callback for the Leave event.*
- [OTF2\\_ErrorCode](#) [OTF2\\_EvtReaderCallbacks\\_SetMeasurementOnOffCallback](#) ([OTF2\\_EvtReaderCallbacks](#) \*[evtReaderCallbacks](#), [OTF2\\_EvtReaderCallback\\_MeasurementOnOff](#) [measurementOnOffCallback](#))  
*Registers the callback for the MeasurementOnOff event.*
- [OTF2\\_ErrorCode](#) [OTF2\\_EvtReaderCallbacks\\_SetMetricCallback](#) ([OTF2\\_EvtReaderCallbacks](#) \*[evtReaderCallbacks](#), [OTF2\\_EvtReaderCallback\\_Metric](#) [metricCallback](#))  
*Registers the callback for the Metric event.*
- [OTF2\\_ErrorCode](#) [OTF2\\_EvtReaderCallbacks\\_SetMpiCollectiveBeginCallback](#) ([OTF2\\_EvtReaderCallbacks](#) \*[evtReaderCallbacks](#), [OTF2\\_EvtReaderCallback\\_MpiCollectiveBegin](#) [mpiCollectiveBeginCallback](#))  
*Registers the callback for the MpiCollectiveBegin event.*
- [OTF2\\_ErrorCode](#) [OTF2\\_EvtReaderCallbacks\\_SetMpiCollectiveEndCallback](#) ([OTF2\\_EvtReaderCallbacks](#) \*[evtReaderCallbacks](#), [OTF2\\_EvtReaderCallback\\_MpiCollectiveEnd](#) [mpiCollectiveEndCallback](#))  
*Registers the callback for the MpiCollectiveEnd event.*
- [OTF2\\_ErrorCode](#) [OTF2\\_EvtReaderCallbacks\\_SetMpiIrecvCallback](#) ([OTF2\\_EvtReaderCallbacks](#) \*[evtReaderCallbacks](#), [OTF2\\_EvtReaderCallback\\_MpiIrecv](#) [mpiIrecvCallback](#))  
*Registers the callback for the MpiIrecv event.*
- [OTF2\\_ErrorCode](#) [OTF2\\_EvtReaderCallbacks\\_SetMpiIrecvRequestCallback](#) ([OTF2\\_EvtReaderCallbacks](#) \*[evtReaderCallbacks](#), [OTF2\\_EvtReaderCallback\\_MpiIrecvRequest](#) [mpiIrecvRequestCallback](#))  
*Registers the callback for the MpiIrecvRequest event.*

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- [OTF2\\_ErrorCode](#) [OTF2\\_EvtReaderCallbacks\\_SetMpiIsendCallback](#) ([OTF2\\_EvtReaderCallbacks](#) \*[evtReaderCallbacks](#), [OTF2\\_EvtReaderCallback\\_MpiIsend](#) [mpiIsendCallback](#))

*Registers the callback for the MpiIsend event.*

- [OTF2\\_ErrorCode](#) [OTF2\\_EvtReaderCallbacks\\_SetMpiIsendCompleteCallback](#) ([OTF2\\_EvtReaderCallbacks](#) \*[evtReaderCallbacks](#), [OTF2\\_EvtReaderCallback\\_MpiIsendComplete](#) [mpiIsendCompleteCallback](#))

*Registers the callback for the MpiIsendComplete event.*

- [OTF2\\_ErrorCode](#) [OTF2\\_EvtReaderCallbacks\\_SetMpiRecvCallback](#) ([OTF2\\_EvtReaderCallbacks](#) \*[evtReaderCallbacks](#), [OTF2\\_EvtReaderCallback\\_MpiRecv](#) [mpiRecvCallback](#))

*Registers the callback for the MpiRecv event.*

- [OTF2\\_ErrorCode](#) [OTF2\\_EvtReaderCallbacks\\_SetMpiRequestCancelledCallback](#) ([OTF2\\_EvtReaderCallbacks](#) \*[evtReaderCallbacks](#), [OTF2\\_EvtReaderCallback\\_MpiRequestCancelled](#) [mpiRequestCancelledCallback](#))

*Registers the callback for the MpiRequestCancelled event.*

- [OTF2\\_ErrorCode](#) [OTF2\\_EvtReaderCallbacks\\_SetMpiRequestTestCallback](#) ([OTF2\\_EvtReaderCallbacks](#) \*[evtReaderCallbacks](#), [OTF2\\_EvtReaderCallback\\_MpiRequestTest](#) [mpiRequestTestCallback](#))

*Registers the callback for the MpiRequestTest event.*

- [OTF2\\_ErrorCode](#) [OTF2\\_EvtReaderCallbacks\\_SetMpiSendCallback](#) ([OTF2\\_EvtReaderCallbacks](#) \*[evtReaderCallbacks](#), [OTF2\\_EvtReaderCallback\\_MpiSend](#) [mpiSendCallback](#))

*Registers the callback for the MpiSend event.*

- [OTF2\\_ErrorCode](#) [OTF2\\_EvtReaderCallbacks\\_SetOmpAcquireLockCallback](#) ([OTF2\\_EvtReaderCallbacks](#) \*[evtReaderCallbacks](#), [OTF2\\_EvtReaderCallback\\_OmpAcquireLock](#) [ompAcquireLockCallback](#))

*Registers the callback for the OmpAcquireLock event.*

- [OTF2\\_ErrorCode](#) [OTF2\\_EvtReaderCallbacks\\_SetOmpForkCallback](#) ([OTF2\\_EvtReaderCallbacks](#) \*[evtReaderCallbacks](#), [OTF2\\_EvtReaderCallback\\_OmpFork](#) [ompForkCallback](#))

*Registers the callback for the OmpFork event.*

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- [OTF2\\_ErrorMessage OTF2\\_EvtReaderCallbacks\\_SetOmpJoinCallback](#) ([OTF2\\_EvtReaderCallbacks \\*evtReaderCallbacks](#), [OTF2\\_EvtReaderCallback\\_OmpJoinOmpJoinCallback](#))  
*Registers the callback for the OmpJoin event.*
- [OTF2\\_ErrorMessage OTF2\\_EvtReaderCallbacks\\_SetOmpReleaseLockCallback](#) ([OTF2\\_EvtReaderCallbacks \\*evtReaderCallbacks](#), [OTF2\\_EvtReaderCallback\\_OmpReleaseLockOmpReleaseLockCallback](#))  
*Registers the callback for the OmpReleaseLock event.*
- [OTF2\\_ErrorMessage OTF2\\_EvtReaderCallbacks\\_SetOmpTaskCompleteCallback](#) ([OTF2\\_EvtReaderCallbacks \\*evtReaderCallbacks](#), [OTF2\\_EvtReaderCallback\\_OmpTaskCompleteOmpTaskCompleteCallback](#))  
*Registers the callback for the OmpTaskComplete event.*
- [OTF2\\_ErrorMessage OTF2\\_EvtReaderCallbacks\\_SetOmpTaskCreateCallback](#) ([OTF2\\_EvtReaderCallbacks \\*evtReaderCallbacks](#), [OTF2\\_EvtReaderCallback\\_OmpTaskCreateOmpTaskCreateCallback](#))  
*Registers the callback for the OmpTaskCreate event.*
- [OTF2\\_ErrorMessage OTF2\\_EvtReaderCallbacks\\_SetOmpTaskSwitchCallback](#) ([OTF2\\_EvtReaderCallbacks \\*evtReaderCallbacks](#), [OTF2\\_EvtReaderCallback\\_OmpTaskSwitchOmpTaskSwitchCallback](#))  
*Registers the callback for the OmpTaskSwitch event.*
- [OTF2\\_ErrorMessage OTF2\\_EvtReaderCallbacks\\_SetParameterIntCallback](#) ([OTF2\\_EvtReaderCallbacks \\*evtReaderCallbacks](#), [OTF2\\_EvtReaderCallback\\_ParameterIntParameterIntCallback](#))  
*Registers the callback for the ParameterInt event.*
- [OTF2\\_ErrorMessage OTF2\\_EvtReaderCallbacks\\_SetParameterStringCallback](#) ([OTF2\\_EvtReaderCallbacks \\*evtReaderCallbacks](#), [OTF2\\_EvtReaderCallback\\_ParameterStringParameterStringCallback](#))  
*Registers the callback for the ParameterString event.*
- [OTF2\\_ErrorMessage OTF2\\_EvtReaderCallbacks\\_SetParameterUnsignedIntCallback](#) ([OTF2\\_EvtReaderCallbacks \\*evtReaderCallbacks](#), [OTF2\\_EvtReaderCallback\\_ParameterUnsignedIntParameterUnsignedIntCallback](#))  
*Registers the callback for the ParameterUnsignedInt event.*
- [OTF2\\_ErrorMessage OTF2\\_EvtReaderCallbacks\\_SetRmaAcquireLockCallback](#) ([OTF2\\_EvtReaderCallbacks \\*evtReaderCallbacks](#), [OTF2\\_EvtReaderCallback\\_RmaAcquireLockRmaAcquireLockCallback](#))

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*Registers the callback for the RmaAcquireLock event.*

- [OTF2\\_ErrorCode](#) [OTF2\\_EvtReaderCallbacks\\_SetRmaAtomicCallback](#) ([OTF2\\_EvtReaderCallbacks](#) \*evtReaderCallbacks, [OTF2\\_EvtReaderCallback\\_RmaAtomic](#) rmaAtomicCallback)

*Registers the callback for the RmaAtomic event.*

- [OTF2\\_ErrorCode](#) [OTF2\\_EvtReaderCallbacks\\_SetRmaCollectiveBeginCallback](#) ([OTF2\\_EvtReaderCallbacks](#) \*evtReaderCallbacks, [OTF2\\_EvtReaderCallback\\_RmaCollectiveBegin](#) rmaCollectiveBeginCallback)

*Registers the callback for the RmaCollectiveBegin event.*

- [OTF2\\_ErrorCode](#) [OTF2\\_EvtReaderCallbacks\\_SetRmaCollectiveEndCallback](#) ([OTF2\\_EvtReaderCallbacks](#) \*evtReaderCallbacks, [OTF2\\_EvtReaderCallback\\_RmaCollectiveEnd](#) rmaCollectiveEndCallback)

*Registers the callback for the RmaCollectiveEnd event.*

- [OTF2\\_ErrorCode](#) [OTF2\\_EvtReaderCallbacks\\_SetRmaGetCallback](#) ([OTF2\\_EvtReaderCallbacks](#) \*evtReaderCallbacks, [OTF2\\_EvtReaderCallback\\_RmaGet](#) rmaGetCallback)

*Registers the callback for the RmaGet event.*

- [OTF2\\_ErrorCode](#) [OTF2\\_EvtReaderCallbacks\\_SetRmaGroupSyncCallback](#) ([OTF2\\_EvtReaderCallbacks](#) \*evtReaderCallbacks, [OTF2\\_EvtReaderCallback\\_RmaGroupSync](#) rmaGroupSyncCallback)

*Registers the callback for the RmaGroupSync event.*

- [OTF2\\_ErrorCode](#) [OTF2\\_EvtReaderCallbacks\\_SetRmaOpCompleteBlockingCallback](#) ([OTF2\\_EvtReaderCallbacks](#) \*evtReaderCallbacks, [OTF2\\_EvtReaderCallback\\_RmaOpCompleteBlocking](#) rmaOpCompleteBlockingCallback)

*Registers the callback for the RmaOpCompleteBlocking event.*

- [OTF2\\_ErrorCode](#) [OTF2\\_EvtReaderCallbacks\\_SetRmaOpCompleteNonBlockingCallback](#) ([OTF2\\_EvtReaderCallbacks](#) \*evtReaderCallbacks, [OTF2\\_EvtReaderCallback\\_RmaOpCompleteNonBlocking](#) rmaOpCompleteNonBlockingCallback)

*Registers the callback for the RmaOpCompleteNonBlocking event.*

- [OTF2\\_ErrorCode](#) [OTF2\\_EvtReaderCallbacks\\_SetRmaOpCompleteRemoteCallback](#) ([OTF2\\_EvtReaderCallbacks](#) \*evtReaderCallbacks, [OTF2\\_EvtReaderCallback\\_RmaOpCompleteRemote](#) rmaOpCompleteRemoteCallback)

*Registers the callback for the RmaOpCompleteRemote event.*

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- [OTF2\\_ErrorCode](#) [OTF2\\_EvtReaderCallbacks\\_SetRmaOpTestCallback](#) ([OTF2\\_EvtReaderCallbacks](#) \*evtReaderCallbacks, [OTF2\\_EvtReaderCallback\\_RmaOpTest](#) rmaOpTestCallback)  
*Registers the callback for the RmaOpTest event.*
- [OTF2\\_ErrorCode](#) [OTF2\\_EvtReaderCallbacks\\_SetRmaPutCallback](#) ([OTF2\\_EvtReaderCallbacks](#) \*evtReaderCallbacks, [OTF2\\_EvtReaderCallback\\_RmaPut](#) rmaPutCallback)  
*Registers the callback for the RmaPut event.*
- [OTF2\\_ErrorCode](#) [OTF2\\_EvtReaderCallbacks\\_SetRmaReleaseLockCallback](#) ([OTF2\\_EvtReaderCallbacks](#) \*evtReaderCallbacks, [OTF2\\_EvtReaderCallback\\_RmaReleaseLock](#) rmaReleaseLockCallback)  
*Registers the callback for the RmaReleaseLock event.*
- [OTF2\\_ErrorCode](#) [OTF2\\_EvtReaderCallbacks\\_SetRmaRequestLockCallback](#) ([OTF2\\_EvtReaderCallbacks](#) \*evtReaderCallbacks, [OTF2\\_EvtReaderCallback\\_RmaRequestLock](#) rmaRequestLockCallback)  
*Registers the callback for the RmaRequestLock event.*
- [OTF2\\_ErrorCode](#) [OTF2\\_EvtReaderCallbacks\\_SetRmaSyncCallback](#) ([OTF2\\_EvtReaderCallbacks](#) \*evtReaderCallbacks, [OTF2\\_EvtReaderCallback\\_RmaSync](#) rmaSyncCallback)  
*Registers the callback for the RmaSync event.*
- [OTF2\\_ErrorCode](#) [OTF2\\_EvtReaderCallbacks\\_SetRmaTryLockCallback](#) ([OTF2\\_EvtReaderCallbacks](#) \*evtReaderCallbacks, [OTF2\\_EvtReaderCallback\\_RmaTryLock](#) rmaTryLockCallback)  
*Registers the callback for the RmaTryLock event.*
- [OTF2\\_ErrorCode](#) [OTF2\\_EvtReaderCallbacks\\_SetRmaWaitChangeCallback](#) ([OTF2\\_EvtReaderCallbacks](#) \*evtReaderCallbacks, [OTF2\\_EvtReaderCallback\\_RmaWaitChange](#) rmaWaitChangeCallback)  
*Registers the callback for the RmaWaitChange event.*
- [OTF2\\_ErrorCode](#) [OTF2\\_EvtReaderCallbacks\\_SetRmaWinCreateCallback](#) ([OTF2\\_EvtReaderCallbacks](#) \*evtReaderCallbacks, [OTF2\\_EvtReaderCallback\\_RmaWinCreate](#) rmaWinCreateCallback)  
*Registers the callback for the RmaWinCreate event.*
- [OTF2\\_ErrorCode](#) [OTF2\\_EvtReaderCallbacks\\_SetRmaWinDestroyCallback](#) ([OTF2\\_EvtReaderCallbacks](#) \*evtReaderCallbacks, [OTF2\\_EvtReaderCallback\\_RmaWinDestroy](#) rmaWinDestroyCallback)

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*Registers the callback for the RmaWinDestroy event.*

- [OTF2\\_ErrorCode OTF2\\_EvtReaderCallbacks\\_SetThreadAcquireLockCallback](#) ([OTF2\\_EvtReaderCallbacks \\*evtReaderCallbacks](#), [OTF2\\_EvtReaderCallback\\_ThreadAcquireLock](#) [threadAcquireLockCallback](#))

*Registers the callback for the ThreadAcquireLock event.*

- [OTF2\\_ErrorCode OTF2\\_EvtReaderCallbacks\\_SetThreadForkCallback](#) ([OTF2\\_EvtReaderCallbacks \\*evtReaderCallbacks](#), [OTF2\\_EvtReaderCallback\\_ThreadFork](#) [threadForkCallback](#))

*Registers the callback for the ThreadFork event.*

- [OTF2\\_ErrorCode OTF2\\_EvtReaderCallbacks\\_SetThreadJoinCallback](#) ([OTF2\\_EvtReaderCallbacks \\*evtReaderCallbacks](#), [OTF2\\_EvtReaderCallback\\_ThreadJoin](#) [threadJoinCallback](#))

*Registers the callback for the ThreadJoin event.*

- [OTF2\\_ErrorCode OTF2\\_EvtReaderCallbacks\\_SetThreadReleaseLockCallback](#) ([OTF2\\_EvtReaderCallbacks \\*evtReaderCallbacks](#), [OTF2\\_EvtReaderCallback\\_ThreadReleaseLock](#) [threadReleaseLockCallback](#))

*Registers the callback for the ThreadReleaseLock event.*

- [OTF2\\_ErrorCode OTF2\\_EvtReaderCallbacks\\_SetThreadTaskCompleteCallback](#) ([OTF2\\_EvtReaderCallbacks \\*evtReaderCallbacks](#), [OTF2\\_EvtReaderCallback\\_ThreadTaskComplete](#) [threadTaskCompleteCallback](#))

*Registers the callback for the ThreadTaskComplete event.*

- [OTF2\\_ErrorCode OTF2\\_EvtReaderCallbacks\\_SetThreadTaskCreateCallback](#) ([OTF2\\_EvtReaderCallbacks \\*evtReaderCallbacks](#), [OTF2\\_EvtReaderCallback\\_ThreadTaskCreate](#) [threadTaskCreateCallback](#))

*Registers the callback for the ThreadTaskCreate event.*

- [OTF2\\_ErrorCode OTF2\\_EvtReaderCallbacks\\_SetThreadTaskSwitchCallback](#) ([OTF2\\_EvtReaderCallbacks \\*evtReaderCallbacks](#), [OTF2\\_EvtReaderCallback\\_ThreadTaskSwitch](#) [threadTaskSwitchCallback](#))

*Registers the callback for the ThreadTaskSwitch event.*

- [OTF2\\_ErrorCode OTF2\\_EvtReaderCallbacks\\_SetThreadTeamBeginCallback](#) ([OTF2\\_EvtReaderCallbacks \\*evtReaderCallbacks](#), [OTF2\\_EvtReaderCallback\\_ThreadTeamBegin](#) [threadTeamBeginCallback](#))

*Registers the callback for the ThreadTeamBegin event.*

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- [OTF2\\_ErrorCode OTF2\\_EvtReaderCallbacks\\_SetThreadTeamEndCallback](#) ([OTF2\\_EvtReaderCallbacks \\*evtReaderCallbacks](#), [OTF2\\_EvtReaderCallback\\_ThreadTeamEnd threadTeamEndCallback](#))  
*Registers the callback for the ThreadTeamEnd event.*
- [OTF2\\_ErrorCode OTF2\\_EvtReaderCallbacks\\_SetUnknownCallback](#) ([OTF2\\_EvtReaderCallbacks \\*evtReaderCallbacks](#), [OTF2\\_EvtReaderCallback\\_Unknown unknownCallback](#))  
*Registers the callback for the Unknown event.*

### J.12.1 Detailed Description

This defines the callbacks for the event reader.

#### Source Template:

*templates/OTF2\_EvtReaderCallbacks.tmpl.h*

#### Maintainer:

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### J.12.2 Typedef Documentation

**J.12.2.1** `typedef OTF2_CallbackCode( * OTF2_EvtReaderCallback_ - BufferFlush)(OTF2_LocationRef location, OTF2_TimeStamp time, uint64_t eventPosition, void *userData, OTF2_AttributeList *attributeList, OTF2_TimeStamp stopTime)`

Callback for the BufferFlush event record.

This event signals that the internal buffer was flushed at the given time.

#### Parameters

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.

## J.12 OTF2\_EvtReaderCallbacks.h File Reference

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<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>stopTime</i>	The time the buffer flush finished.

### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.12.2.2** `typedef OTF2_CallbackCode( * OTF2_EvtReaderCallback_Enter)(OTF2_LocationRef location, OTF2_TimeStamp time, uint64_t eventPosition, void *userData, OTF2_AttributeList *attributeList, OTF2_RegionRef region)`

Callback for the Enter event record.

An enter record indicates that the program enters a code region.

### Parameters

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>region</i>	Needs to be defined in a definition record References a <a href="#">Region</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_REGION</a> is available.

### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

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**J.12.2.3** typedef OTF2\_CallbackCode( \* OTF2\_EvtReaderCallback\_Leave)(OTF2\_LocationRef location, OTF2\_TimeStamp time, uint64.t eventPosition, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_RegionRef region)

Callback for the Leave event record.

A leave record indicates that the program leaves a code region.

### Parameters

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>region</i>	Needs to be defined in a definition record References a <a href="#">Region</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_REGION</a> is available.

### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.12.2.4** typedef OTF2\_CallbackCode( \* OTF2\_EvtReaderCallback\_MeasurementOnOff)(OTF2\_LocationRef location, OTF2\_TimeStamp time, uint64.t eventPosition, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_MeasurementMode measurementMode)

Callback for the MeasurementOnOff event record.

This event signals where the measurement system turned measurement on or off.

### Parameters

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.

## J.12 OTF2\_EvtReaderCallbacks.h File Reference

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<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>measurementMode</i>	Is the measurement turned on ( <a href="#">OTF2_MEASUREMENT_ON</a> ) or off ( <a href="#">OTF2_MEASUREMENT_OFF</a> )?

### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.12.2.5** `typedef OTF2_CallbackCode( * OTF2_EvtReaderCallback_Metric)(OTF2_LocationRef location, OTF2_TimeStamp time, uint64_t eventPosition, void *userData, OTF2_AttributeList *attributeList, OTF2_MetricRef metric, uint8_t numberOfMetrics, const OTF2_Type *typeIDs, const OTF2_MetricValue *metricValues)`

Callback for the Metric event record.

A metric event is always stored at the location that recorded the metric. A metric event can reference a metric class or metric instance. Therefore, metric classes and instances share same ID space. Synchronous metrics are always located right before the according enter and leave event.

### Parameters

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>metric</i>	Could be a metric class or a metric instance. References a <a href="#">MetricClass</a> , or a <a href="#">MetricInstance</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_METRIC</a> is available.
<i>numberOfMetrics</i>	Number of metrics with in the set.
<i>typeIDs</i>	List of metric types.
<i>metricValues</i>	List of metric values.

**Since**

Version 1.0

**Returns**

*OTF2\_CALLBACK\_SUCCESS* or *OTF2\_CALLBACK\_INTERRUPT*.

**J.12.2.6** `typedef OTF2_CallbackCode( * OTF2_EvtReaderCallback_  
MpiCollectiveBegin)(OTF2_LocationRef location, OTF2_TimeStamp  
time, uint64_t eventPosition, void *userData, OTF2_AttributeList  
*attributeList)`

Callback for the MpiCollectiveBegin event record.

A MpiCollectiveBegin record marks the begin of an MPI collective operation (MPI\_GATHER, MPI\_SCATTER etc.).

**Parameters**

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.

**Since**

Version 1.0

**Returns**

*OTF2\_CALLBACK\_SUCCESS* or *OTF2\_CALLBACK\_INTERRUPT*.

**J.12.2.7** `typedef OTF2_CallbackCode( * OTF2_EvtReaderCallback_  
MpiCollectiveEnd)(OTF2_LocationRef location, OTF2_TimeStamp  
time, uint64_t eventPosition, void *userData, OTF2_AttributeList  
*attributeList, OTF2_CollectiveOp collectiveOp, OTF2_CommRef  
communicator, uint32_t root, uint64_t sizeSent, uint64_t sizeReceived)`

Callback for the MpiCollectiveEnd event record.

A MpiCollectiveEnd record marks the end of an MPI collective operation (MPI\_GATHER, MPI\_SCATTER etc.). It keeps the necessary information for this event:

## J.12 OTF2\_EvtReaderCallbacks.h File Reference

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type of collective operation, communicator, the root of this collective operation. You can optionally add further information like sent and received bytes.

### Parameters

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>collectiveOp</i>	Determines which collective operation it is.
<i>communicator</i>	Communicator References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_COMM</a> is available.
<i>root</i>	MPI rank of root in <i>communicator</i> .
<i>sizeSent</i>	Size of the sent message.
<i>sizeReceived</i>	Size of the received message.

### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.12.2.8** `typedef OTF2_CallbackCode( * OTF2_EvtReaderCallback_MpiIrecv)(OTF2_LocationRef location, OTF2_TimeStamp time, uint64_t eventPosition, void *userData, OTF2_AttributeList *attributeList, uint32_t sender, OTF2_CommRef communicator, uint32_t msgTag, uint64_t msgLength, uint64_t requestID)`

Callback for the MpiIrecv event record.

A MpiIrecv record indicates that a MPI message was received (MPI\_IRecv). It keeps the necessary information for this event: sender of the message, communicator, and the message tag. You can optionally add further information like the message length (size of the receive buffer).

### Parameters

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<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>sender</i>	MPI rank of sender in <i>communicator</i> .
<i>communicator</i>	Communicator ID. References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_COMM</a> is available.
<i>msgTag</i>	Message tag
<i>msgLength</i>	Message length
<i>requestID</i>	ID of the related request

### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

```
J.12.2.9 typedef OTF2_CallbackCode( * OTF2_EvtReaderCallback_  
MpiIrecvRequest)(OTF2_LocationRef location, OTF2_TimeStamp  
time, uint64_t eventPosition, void *userData, OTF2_AttributeList  
*attributeList, uint64_t requestID)
```

Callback for the `MpiIrecvRequest` event record.

Signals the request of an receive, which can be completed later.

### Parameters

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>requestID</i>	ID of the requested receive

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### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.12.2.10** `typedef OTF2_CallbackCode( * OTF2_EvtReaderCallback_  
MpiIsend)(OTF2_LocationRef location, OTF2_TimeStamp time,  
uint64_t eventPosition, void *userData, OTF2_AttributeList *attributeList,  
uint32_t receiver, OTF2_CommRef communicator, uint32_t msgTag, uint64_t  
msgLength, uint64_t requestID)`

Callback for the MpiIsend event record.

A MpiIsend record indicates that a MPI message send process was initiated (MPI\_ISEND). It keeps the necessary information for this event: receiver of the message, communicator, and the message tag. You can optionally add further information like the message length (size of the send buffer).

### Parameters

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>receiver</i>	MPI rank of receiver in <i>communicator</i> .
<i>communicator</i>	Communicator ID. References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_COMM</a> is available.
<i>msgTag</i>	Message tag
<i>msgLength</i>	Message length
<i>requestID</i>	ID of the related request

### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

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**J.12.2.11** `typedef OTF2_CallbackCode( * OTF2_EvtReaderCallback_-  
MpiIsendComplete)(OTF2_LocationRef location, OTF2_TimeStamp  
time, uint64_t eventPosition, void *userData, OTF2_AttributeList  
*attributeList, uint64_t requestID)`

Callback for the MpiIsendComplete event record.

Signals the completion of non-blocking send request.

### Parameters

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_-EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>requestID</i>	ID of the related request

### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.12.2.12** `typedef OTF2_CallbackCode( * OTF2_EvtReaderCallback_-  
MpiRecv)(OTF2_LocationRef location, OTF2_TimeStamp time,  
uint64_t eventPosition, void *userData, OTF2_AttributeList *attributeList,  
uint32_t sender, OTF2_CommRef communicator, uint32_t msgTag, uint64_t  
msgLength)`

Callback for the MpiRecv event record.

A MpiRecv record indicates that a MPI message was received (MPI\_RECV). It keeps the necessary information for this event: sender of the message, communicator, and the message tag. You can optionally add further information like the message length (size of the receive buffer).

### Parameters

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.

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<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>sender</i>	MPI rank of sender in <i>communicator</i> .
<i>communicator</i>	Communicator ID. References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_COMM</a> is available.
<i>msgTag</i>	Message tag
<i>msgLength</i>	Message length

### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.12.2.13** `typedef OTF2_CallbackCode( * OTF2_EvtReaderCallback_MpiRequestCancelled)(OTF2_LocationRef location, OTF2_TimeStamp time, uint64_t eventPosition, void *userData, OTF2_AttributeList *attributeList, uint64_t requestID)`

Callback for the `MpiRequestCancelled` event record.

This events appears if the program canceled a request.

### Parameters

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>requestID</i>	ID of the related request

### Since

Version 1.0

**Returns**

*OTF2\_CALLBACK\_SUCCESS* or *OTF2\_CALLBACK\_INTERRUPT*.

**J.12.2.14** `typedef OTF2_CallbackCode( * OTF2_EvtReaderCallback_-  
MpiRequestTest)(OTF2_LocationRef location, OTF2_TimeStamp  
time, uint64_t eventPosition, void *userData, OTF2_AttributeList  
*attributeList, uint64_t requestID)`

Callback for the MpiRequestTest event record.

This events appears if the program tests if a request has already completed but the test failed.

**Parameters**

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>requestID</i>	ID of the related request

**Since**

Version 1.0

**Returns**

*OTF2\_CALLBACK\_SUCCESS* or *OTF2\_CALLBACK\_INTERRUPT*.

**J.12.2.15** `typedef OTF2_CallbackCode( * OTF2_EvtReaderCallback_-  
MpiSend)(OTF2_LocationRef location, OTF2_TimeStamp time,  
uint64_t eventPosition, void *userData, OTF2_AttributeList *attributeList,  
uint32_t receiver, OTF2_CommRef communicator, uint32_t msgTag, uint64_t  
msgLength)`

Callback for the MpiSend event record.

A MpiSend record indicates that a MPI message send process was initiated (MPI\_SEND). It keeps the necessary information for this event: receiver of the message, communicator, and the message tag. You can optionally add further information like the message length (size of the send buffer).

## J.12 OTF2\_EvtReaderCallbacks.h File Reference

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### Parameters

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>receiver</i>	MPI rank of receiver in <i>communicator</i> .
<i>communicator</i>	Communicator ID. References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_COMM</a> is available.
<i>msgTag</i>	Message tag
<i>msgLength</i>	Message length

### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.12.2.16** `typedef OTF2_CallbackCode( * OTF2_EvtReaderCallback_OmpAcquireLock)(OTF2_LocationRef location, OTF2_TimeStamp time, uint64_t eventPosition, void *userData, OTF2_AttributeList *attributeList, uint32_t lockID, uint32_t acquisitionOrder)`

Callback for the `OmpAcquireLock` event record.

An `OmpAcquireLock` record marks that a thread acquires an OpenMP lock.

This event record is superseded by the [ThreadAcquireLock](#) event record and should not be used when the [ThreadAcquireLock](#) event record is in use record.

### Parameters

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.

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<i>lockID</i>	ID of the lock.
<i>acquisitionOrder</i>	A monotonically increasing number to determine the order of lock acquisitions (with unsynchronized clocks this is otherwise not possible). Corresponding acquire-release events have same number.

### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.12.2.17** `typedef OTF2_CallbackCode( * OTF2_EvtReaderCallback_  
OmpFork)(OTF2_LocationRef location, OTF2_TimeStamp time,  
uint64_t eventPosition, void *userData, OTF2_AttributeList *attributeList,  
uint32_t numberOfRequestedThreads)`

Callback for the OmpFork event record.

An OmpFork record marks that an OpenMP Thread forks a thread team.

This event record is superseded by the [ThreadFork](#) event record and should not be used when the [ThreadFork](#) event record is in use.

### Parameters

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>numberOfRequestedThreads</i>	Requested size of the team.

### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

## J.12 OTF2\_EvtReaderCallbacks.h File Reference

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**J.12.2.18** `typedef OTF2_CallbackCode( * OTF2_EvtReaderCallback_-  
OmpJoin)(OTF2_LocationRef location, OTF2_TimeStamp time,  
uint64_t eventPosition, void *userData, OTF2_AttributeList *attributeList)`

Callback for the OmpJoin event record.

An OmpJoin record marks that a team of threads is joint and only the master thread continues execution.

This event record is superseded by the *ThreadJoin* event record and should not be used when the *ThreadJoin* event record is in use.

### Parameters

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.

### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.12.2.19** `typedef OTF2_CallbackCode( * OTF2_EvtReaderCallback_-  
OmpReleaseLock)(OTF2_LocationRef location, OTF2_TimeStamp  
time, uint64_t eventPosition, void *userData, OTF2_AttributeList  
*attributeList, uint32_t lockID, uint32_t acquisitionOrder)`

Callback for the OmpReleaseLock event record.

An OmpReleaseLock record marks that a thread releases an OpenMP lock.

This event record is superseded by the *ThreadReleaseLock* event record and should not be used when the *ThreadReleaseLock* event record is in use.

### Parameters

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.

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<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>lockID</i>	ID of the lock.
<i>acquisitionOrder</i>	A monotonically increasing number to determine the order of lock acquisitions (with unsynchronized clocks this is otherwise not possible). Corresponding acquire-release events have same number.

### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.12.2.20** `typedef OTF2_CallbackCode( * OTF2_EvtReaderCallback_OmpTaskComplete)(OTF2_LocationRef location, OTF2_TimeStamp time, uint64_t eventPosition, void *userData, OTF2_AttributeList *attributeList, uint64_t taskID)`

Callback for the OmpTaskComplete event record.

An OmpTaskComplete record indicates that the execution of an OpenMP task has finished.

This event record is superseded by the [ThreadTaskComplete](#) event record and should not be used when the [ThreadTaskComplete](#) event record is in use.

### Parameters

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>taskID</i>	Identifier of the completed task instance.

## J.12 OTF2\_EvtReaderCallbacks.h File Reference

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### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.12.2.21** `typedef OTF2_CallbackCode( * OTF2_EvtReaderCallback_  
OmpTaskCreate)(OTF2_LocationRef location, OTF2_TimeStamp  
time, uint64_t eventPosition, void *userData, OTF2_AttributeList  
*attributeList, uint64_t taskID)`

Callback for the OmpTaskCreate event record.

An OmpTaskCreate record marks that an OpenMP Task was/will be created in the current region.

This event record is superseded by the [ThreadTaskCreate](#) event record and should not be used when the [ThreadTaskCreate](#) event record is in use.

### Parameters

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>taskID</i>	Identifier of the newly created task instance.

### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.12.2.22** `typedef OTF2_CallbackCode( * OTF2_EvtReaderCallback_  
OmpTaskSwitch)(OTF2_LocationRef location, OTF2_TimeStamp  
time, uint64_t eventPosition, void *userData, OTF2_AttributeList  
*attributeList, uint64_t taskID)`

Callback for the OmpTaskSwitch event record.

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An `OmpTaskSwitch` record indicates that the execution of the current task will be suspended and another task starts/restarts its execution. Please note that this may change the current call stack of the executing location.

This event record is superseded by the [ThreadTaskSwitch](#) event record and should not be used when the [ThreadTaskSwitch](#) event record is in use.

### Parameters

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>taskID</i>	Identifier of the now active task instance.

### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.12.2.23** `typedef OTF2_CallbackCode( * OTF2_EvtReaderCallback_ParameterInt)(OTF2_LocationRef location, OTF2_TimeStamp time, uint64_t eventPosition, void *userData, OTF2_AttributeList *attributeList, OTF2_ParameterRef parameter, int64_t value)`

Callback for the `ParameterInt` event record.

A `ParameterInt` record marks that in the current region, the specified integer parameter has the specified value.

### Parameters

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.

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<i>parameter</i>	Parameter ID. References a <a href="#">Parameter</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_PARAMETER</a> is available.
<i>value</i>	Value of the recorded parameter.

### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.12.2.24** `typedef OTF2_CallbackCode( * OTF2_EvtReaderCallback_  
ParameterString)(OTF2_LocationRef location, OTF2_TimeStamp  
time, uint64_t eventPosition, void *userData, OTF2_AttributeList  
*attributeList, OTF2_ParameterRef parameter, OTF2_StringRef string)`

Callback for the ParameterString event record.

A ParameterString record marks that in the current region, the specified string parameter has the specified value.

### Parameters

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>parameter</i>	Parameter ID. References a <a href="#">Parameter</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_PARAMETER</a> is available.
<i>string</i>	Value: Handle of a string definition References a <a href="#">String</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_STRING</a> is available.

### Since

Version 1.0

**Returns**

*OTF2\_CALLBACK\_SUCCESS* or *OTF2\_CALLBACK\_INTERRUPT*.

**J.12.2.25** `typedef OTF2_CallbackCode( * OTF2_EvtReaderCallback_ -  
ParameterUnsignedInt)(OTF2_LocationRef location,  
OTF2_TimeStamp time, uint64_t eventPosition, void *userData,  
OTF2_AttributeList *attributeList, OTF2_ParameterRef parameter,  
uint64_t value)`

Callback for the ParameterUnsignedInt event record.

A ParameterUnsignedInt record marks that in the current region, the specified unsigned integer parameter has the specified value.

**Parameters**

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>parameter</i>	Parameter ID. References a <a href="#">Parameter</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_PARAMETER</a> is available.
<i>value</i>	Value of the recorded parameter.

**Since**

Version 1.0

**Returns**

*OTF2\_CALLBACK\_SUCCESS* or *OTF2\_CALLBACK\_INTERRUPT*.

**J.12.2.26** `typedef OTF2_CallbackCode( * OTF2_EvtReaderCallback_ -  
RmaAcquireLock)(OTF2_LocationRef location, OTF2_TimeStamp  
time, uint64_t eventPosition, void *userData, OTF2_AttributeList  
*attributeList, OTF2_RmaWinRef win, uint32_t remote, uint64_t lockId,  
OTF2_LockType lockType)`

Callback for the RmaAcquireLock event record.

## J.12 OTF2\_EvtReaderCallbacks.h File Reference

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An RmaAcquireLock record denotes the time a lock was acquired by the process.

### Parameters

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>win</i>	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
<i>remote</i>	Rank of the locked remote process.
<i>lockId</i>	ID of the lock acquired, if multiple locks are defined on a window.
<i>lockType</i>	Type of lock acquired.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.12.2.27** `typedef OTF2_CallbackCode( * OTF2_EvtReaderCallback_  
RmaAtomic)(OTF2_LocationRef location, OTF2_TimeStamp time,  
uint64_t eventPosition, void *userData, OTF2_AttributeList *attributeList,  
OTF2_RmaWinRef win, uint32_t remote, OTF2_RmaAtomicType type,  
uint64_t bytesSent, uint64_t bytesReceived, uint64_t matchingId)`

Callback for the RmaAtomic event record.

An RmaAtomic record denotes the time a atomic operation was issued.

### Parameters

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.

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<i>win</i>	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
<i>remote</i>	Rank of the target process.
<i>type</i>	Type of atomic operation.
<i>bytesSent</i>	Bytes sent to target.
<i>bytesReceived</i>	Bytes received from target.
<i>matchingId</i>	ID used for matching the appropriate completion record.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.12.2.28** `typedef OTF2_CallbackCode( * OTF2_EvtReaderCallback_  
RmaCollectiveBegin)(OTF2_LocationRef location, OTF2_TimeStamp  
time, uint64_t eventPosition, void *userData, OTF2_AttributeList  
*attributeList)`

Callback for the RmaCollectiveBegin event record.

An RmaCollectiveBegin record denotes the beginning of a collective RMA operation.

### Parameters

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

## J.12 OTF2\_EvtReaderCallbacks.h File Reference

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**J.12.2.29** `typedef OTF2_CallbackCode( * OTF2_EvtReaderCallback_-  
RmaCollectiveEnd)(OTF2_LocationRef location, OTF2_TimeStamp  
time, uint64_t eventPosition, void *userData, OTF2_AttributeList  
*attributeList, OTF2_CollectiveOp collectiveOp, OTF2_RmaSyncLevel  
syncLevel, OTF2_RmaWinRef win, uint32_t root, uint64_t bytesSent, uint64_t  
bytesReceived)`

Callback for the RmaCollectiveEnd event record.

"An RmaCollectiveEnd record denotes the end of a collective RMA operation.

### Parameters

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>collectiveOp</i>	Determines which collective operation it is.
<i>syncLevel</i>	Synchronization level of this collective operation.
<i>win</i>	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
<i>root</i>	Root process for this operation.
<i>bytesSent</i>	Bytes sent in operation.
<i>bytesReceived</i>	Bytes receives in operation.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.12.2.30** `typedef OTF2_CallbackCode( * OTF2_EvtReaderCallback_-  
RmaGet)(OTF2_LocationRef location, OTF2_TimeStamp time,  
uint64_t eventPosition, void *userData, OTF2_AttributeList *attributeList,  
OTF2_RmaWinRef win, uint32_t remote, uint64_t bytes, uint64_t matchingId)`

Callback for the RmaGet event record.

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An RmaGet record denotes the time a put operation was issued.

### Parameters

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>win</i>	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
<i>remote</i>	Rank of the target process.
<i>bytes</i>	Bytes received from target.
<i>matchingId</i>	ID used for matching the appropriate completion record.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.12.231** `typedef OTF2_CallbackCode( * OTF2_EvtReaderCallback_  
RmaGroupSync)(OTF2_LocationRef location, OTF2_TimeStamp  
time, uint64_t eventPosition, void *userData, OTF2_AttributeList  
*attributeList, OTF2_RmaSyncLevel syncLevel, OTF2_RmaWinRef win,  
OTF2_GroupRef group)`

Callback for the RmaGroupSync event record.

An RmaGroupSync record denotes the synchronization with a subgroup of processes on a window.

### Parameters

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_EvtReader_SetCallbacks</a> .

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<i>attributeList</i>	Additional attributes for this event.
<i>syncLevel</i>	Synchronization level of this collective operation.
<i>win</i>	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
<i>group</i>	Group of remote processes involved in synchronization. References a <a href="#">Group</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_GROUP</a> is available.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.12.2.32** `typedef OTF2_CallbackCode( * OTF2_EvtReaderCallback_ -  
RmaOpCompleteBlocking)(OTF2_LocationRef location,  
OTF2_TimeStamp time, uint64_t eventPosition, void *userData,  
OTF2_AttributeList *attributeList, OTF2_RmaWinRef win, uint64_t  
matchingId)`

Callback for the RmaOpCompleteBlocking event record.

An RmaOpCompleteBlocking record denotes the local completion of a blocking RMA operation.

### Parameters

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>win</i>	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
<i>matchingId</i>	ID used for matching the appropriate completion record.

**Since**

Version 1.2

**Returns**

*OTF2\_CALLBACK\_SUCCESS* or *OTF2\_CALLBACK\_INTERRUPT*.

**J.12.2.33** typedef OTF2\_CallbackCode( \* OTF2\_EvtReaderCallback\_  
**RmaOpCompleteNonBlocking**)(OTF2\_LocationRef location,  
OTF2\_TimeStamp time, uint64\_t eventPosition, void \*userData,  
OTF2\_AttributeList \*attributeList, OTF2\_RmaWinRef win, uint64\_t  
matchingId)

Callback for the RmaOpCompleteNonBlocking event record.

An RmaOpCompleteNonBlocking record denotes the local completion of a non-blocking RMA operation.

**Parameters**

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>win</i>	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
<i>matchingId</i>	ID used for matching the appropriate completion record.

**Since**

Version 1.2

**Returns**

*OTF2\_CALLBACK\_SUCCESS* or *OTF2\_CALLBACK\_INTERRUPT*.

## J.12 OTF2\_EvtReaderCallbacks.h File Reference

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**J.12.2.34** `typedef OTF2_CallbackCode( * OTF2_EvtReaderCallback_-  
RmaOpCompleteRemote)(OTF2_LocationRef location,  
OTF2_TimeStamp time, uint64_t eventPosition, void *userData,  
OTF2_AttributeList *attributeList, OTF2_RmaWinRef win, uint64_t  
matchingId)`

Callback for the RmaOpCompleteRemote event record.

An RmaOpCompleteRemote record denotes the local completion of an RMA operation.

### Parameters

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>win</i>	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
<i>matchingId</i>	ID used for matching the appropriate completion record.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.12.2.35** `typedef OTF2_CallbackCode( * OTF2_EvtReaderCallback_-  
RmaOpTest)(OTF2_LocationRef location, OTF2_TimeStamp time,  
uint64_t eventPosition, void *userData, OTF2_AttributeList *attributeList,  
OTF2_RmaWinRef win, uint64_t matchingId)`

Callback for the RmaOpTest event record.

An RmaOpTest record denotes that a non-blocking RMA operation has been tested for completion unsuccessfully.

### Parameters

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## APPENDIX J. FILE DOCUMENTATION

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>win</i>	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
<i>matchingId</i>	ID used for matching the appropriate completion record.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.12.2.36** `typedef OTF2_CallbackCode( * OTF2_EvtReaderCallback_  
RmaPut)(OTF2_LocationRef location, OTF2_TimeStamp time,  
uint64_t eventPosition, void *userData, OTF2_AttributeList *attributeList,  
OTF2_RmaWinRef win, uint32_t remote, uint64_t bytes, uint64_t matchingId)`

Callback for the RmaPut event record.

An RmaPut record denotes the time a put operation was issued.

### Parameters

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>win</i>	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
<i>remote</i>	Rank of the target process.
<i>bytes</i>	Bytes sent to target.
<i>matchingId</i>	ID used for matching the appropriate completion record.

## J.12 OTF2\_EvtReaderCallbacks.h File Reference

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### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.12.2.37** `typedef OTF2_CallbackCode( * OTF2_EvtReaderCallback_  
RmaReleaseLock)(OTF2_LocationRef location, OTF2_TimeStamp  
time, uint64_t eventPosition, void *userData, OTF2_AttributeList  
*attributeList, OTF2_RmaWinRef win, uint32_t remote, uint64_t lockId)`

Callback for the RmaReleaseLock event record.

An RmaReleaseLock record denotes the time the lock was released.

### Parameters

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>win</i>	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
<i>remote</i>	Rank of the locked remote process.
<i>lockId</i>	ID of the lock released, if multiple locks are defined on a window.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.12.2.38** `typedef OTF2_CallbackCode( * OTF2_EvtReaderCallback_  
RmaRequestLock)(OTF2_LocationRef location, OTF2_TimeStamp  
time, uint64_t eventPosition, void *userData, OTF2_AttributeList  
*attributeList, OTF2_RmaWinRef win, uint32_t remote, uint64_t lockId,  
OTF2_LockType lockType)`

Callback for the RmaRequestLock event record.

An RmaRequestLock record denotes the time a lock was requested and with it the earliest time it could have been granted. It is used to mark (possibly) non-blocking lock request, as defined by the MPI standard.

**Parameters**

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>win</i>	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
<i>remote</i>	Rank of the locked remote process.
<i>lockId</i>	ID of the lock acquired, if multiple locks are defined on a window.
<i>lockType</i>	Type of lock acquired.

**Since**

Version 1.2

**Returns**

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.12.2.39** `typedef OTF2_CallbackCode( * OTF2_EvtReaderCallback_  
RmaSync)(OTF2_LocationRef location, OTF2_TimeStamp time,  
uint64_t eventPosition, void *userData, OTF2_AttributeList *attributeList,  
OTF2_RmaWinRef win, uint32_t remote, OTF2_RmaSyncType  
syncType)`

Callback for the RmaSync event record.

An RmaSync record denotes the direct synchronization with a possibly remote process.

## J.12 OTF2\_EvtReaderCallbacks.h File Reference

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### Parameters

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>win</i>	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
<i>remote</i>	Rank of the locked remote process.
<i>syncType</i>	Type of synchronization.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.12.2.40** `typedef OTF2_CallbackCode( * OTF2_EvtReaderCallback_  
RmaTryLock)(OTF2_LocationRef location, OTF2_TimeStamp time,  
uint64_t eventPosition, void *userData, OTF2_AttributeList *attributeList,  
OTF2_RmaWinRef win, uint32_t remote, uint64_t lockId, OTF2_LockType  
lockType)`

Callback for the RmaTryLock event record.

An RmaTryLock record denotes the time of an unsuccessful attempt to acquire the lock.

### Parameters

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>win</i>	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.

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<i>remote</i>	Rank of the locked remote process.
<i>lockId</i>	ID of the lock acquired, if multiple locks are defined on a window.
<i>lockType</i>	Type of lock acquired.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.12.2.41** `typedef OTF2_CallbackCode( * OTF2_EvtReaderCallback_  
RmaWaitChange)(OTF2_LocationRef location, OTF2_TimeStamp  
time, uint64_t eventPosition, void *userData, OTF2_AttributeList  
*attributeList, OTF2_RmaWinRef win)`

Callback for the RmaWaitChange event record.

An RmaWaitChange record denotes the change of a window that was waited for.

### Parameters

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>win</i>	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

## J.12 OTF2\_EvtReaderCallbacks.h File Reference

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**J.12.2.42** `typedef OTF2_CallbackCode( * OTF2_EvtReaderCallback_  
RmaWinCreate)(OTF2_LocationRef location, OTF2_TimeStamp time,  
uint64_t eventPosition, void *userData, OTF2_AttributeList *attributeList,  
OTF2_RmaWinRef win)`

Callback for the RmaWinCreate event record.

An RmaWinCreate record denotes the creation of an RMA window.

### Parameters

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>win</i>	ID of the window created. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.12.2.43** `typedef OTF2_CallbackCode( * OTF2_EvtReaderCallback_  
RmaWinDestroy)(OTF2_LocationRef location, OTF2_TimeStamp  
time, uint64_t eventPosition, void *userData, OTF2_AttributeList  
*attributeList, OTF2_RmaWinRef win)`

Callback for the RmaWinDestroy event record.

An RmaWinDestroy record denotes the destruction of an RMA window.

### Parameters

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.

## APPENDIX J. FILE DOCUMENTATION

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<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>win</i>	ID of the window destructed. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.12.2.44** `typedef OTF2_CallbackCode( * OTF2_EvtReaderCallback_ThreadAcquireLock)(OTF2_LocationRef location, OTF2_TimeStamp time, uint64_t eventPosition, void *userData, OTF2_AttributeList *attributeList, OTF2_Paradigm model, uint32_t lockID, uint32_t acquisitionOrder)`

Callback for the ThreadAcquireLock event record.

An ThreadAcquireLock record marks that a thread acquires an lock.

### Parameters

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>lockID</i>	ID of the lock.
<i>acquisitionOrder</i>	A monotonically increasing number to determine the order of lock acquisitions (with unsynchronized clocks this is otherwise not possible). Corresponding acquire-release events have same number.

### Since

Version 1.2

## J.12 OTF2\_EvtReaderCallbacks.h File Reference

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### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.12.2.45** `typedef OTF2_CallbackCode( * OTF2_EvtReaderCallback_ - ThreadFork)(OTF2_LocationRef location, OTF2_TimeStamp time, uint64_t eventPosition, void *userData, OTF2_AttributeList *attributeList, OTF2_Paradigm model, uint32_t numberOfRequestedThreads)`

Callback for the ThreadFork event record.

An ThreadFork record marks that an thread forks a thread team.

### Parameters

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>numberOfRequestedThreads</i>	Requested size of the team.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.12.2.46** `typedef OTF2_CallbackCode( * OTF2_EvtReaderCallback_ - ThreadJoin)(OTF2_LocationRef location, OTF2_TimeStamp time, uint64_t eventPosition, void *userData, OTF2_AttributeList *attributeList, OTF2_Paradigm model)`

Callback for the ThreadJoin event record.

An ThreadJoin record marks that a team of threads is joint and only the master thread continues execution.

## APPENDIX J. FILE DOCUMENTATION

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### Parameters

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_-EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.12.2.47** `typedef OTF2_CallbackCode( * OTF2_EvtReaderCallback_ - ThreadReleaseLock)(OTF2_LocationRef location, OTF2_TimeStamp time, uint64_t eventPosition, void *userData, OTF2_AttributeList *attributeList, OTF2_Paradigm model, uint32_t lockID, uint32_t acquisitionOrder)`

Callback for the ThreadReleaseLock event record.

An ThreadReleaseLock record marks that a thread releases an lock.

### Parameters

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_-EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>lockID</i>	ID of the lock.
<i>acquisitionOrder</i>	A monotonically increasing number to determine the order of lock acquisitions (with unsynchronized clocks this is otherwise not possible). Corresponding acquire-release events have same number.

### Since

Version 1.2

## J.12 OTF2\_EvtReaderCallbacks.h File Reference

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### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.12.2.48** typedef OTF2\_CallbackCode( \* OTF2\_EvtReaderCallback\_  
ThreadTaskComplete)(OTF2\_LocationRef location,  
OTF2\_TimeStamp time, uint64\_t eventPosition, void \*userData,  
OTF2\_AttributeList \*attributeList, OTF2\_CommRef threadTeam, uint32\_t  
creatingThread, uint32\_t generationNumber)

Callback for the ThreadTaskComplete event record.

An ThreadTaskComplete record indicates that the execution of an OpenMP task has finished.

### Parameters

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>threadTeam</i>	Thread team References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_COMM</a> is available.
<i>creatingThread</i>	Creating thread of this task.
<i>generationNumber</i>	Thread-private generation number of task's creating thread.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

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## APPENDIX J. FILE DOCUMENTATION

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**J.12.2.49** `typedef OTF2_CallbackCode( * OTF2_EvtReaderCallback_ - ThreadTaskCreate)(OTF2_LocationRef location, OTF2_TimeStamp time, uint64_t eventPosition, void *userData, OTF2_AttributeList *attributeList, OTF2_CommRef threadTeam, uint32_t creatingThread, uint32_t generationNumber)`

Callback for the ThreadTaskCreate event record.

An ThreadTaskCreate record marks that an task in was/will be created and will be processed by the specified thread team.

### Parameters

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>threadTeam</i>	Thread team References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_COMM</a> is available.
<i>creatingThread</i>	Creating thread of this task. (This is redundant, remove?)
<i>generationNumber</i>	Thread-private generation number of task's creating thread.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.12.2.50** `typedef OTF2_CallbackCode( * OTF2_EvtReaderCallback_ - ThreadTaskSwitch)(OTF2_LocationRef location, OTF2_TimeStamp time, uint64_t eventPosition, void *userData, OTF2_AttributeList *attributeList, OTF2_CommRef threadTeam, uint32_t creatingThread, uint32_t generationNumber)`

Callback for the ThreadTaskSwitch event record.

## J.12 OTF2\_EvtReaderCallbacks.h File Reference

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An ThreadTaskSwitch record indicates that the execution of the current task will be suspended and another task starts/restarts its execution. Please note that this may change the current call stack of the executing location.

### Parameters

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>threadTeam</i>	Thread team References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_COMM</a> is available.
<i>creatingThread</i>	Creating thread of this task.
<i>generationNumber</i>	Thread-private generation number of task's creating thread.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.12.2.51** `typedef OTF2_CallbackCode( * OTF2_EvtReaderCallback_ - ThreadTeamBegin)(OTF2_LocationRef location, OTF2_TimeStamp time, uint64_t eventPosition, void *userData, OTF2_AttributeList *attributeList, OTF2_CommRef threadTeam)`

Callback for the ThreadTeamBegin event record.

### Parameters

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_EvtReader_SetCallbacks</a> .

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<i>attributeList</i>	Additional attributes for this event.
<i>threadTeam</i>	Thread team References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_COMM</a> is available.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.12.2.52** `typedef OTF2_CallbackCode( * OTF2_EvtReaderCallback_ -  
ThreadTeamEnd)(OTF2_LocationRef location, OTF2_TimeStamp  
time, uint64_t eventPosition, void *userData, OTF2_AttributeList  
*attributeList, OTF2_CommRef threadTeam)`

Callback for the ThreadTeamEnd event record.

### Parameters

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_- EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>threadTeam</i>	Thread team References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_COMM</a> is available.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

## J.12 OTF2\_EvtReaderCallbacks.h File Reference

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**J.12.2.53** `typedef OTF2_CallbackCode( * OTF2_EvtReaderCallback_Unknown)(OTF2_LocationRef location, OTF2_TimeStamp time, uint64_t eventPosition, void *userData, OTF2_AttributeList *attributeList)`

Callback for an unknown event record.

### Parameters

<i>location</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>eventPosition</i>	The event position of this event in the trace. Starting with 1.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterEvtCallbacks</a> or <a href="#">OTF2_EvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

## J.12.3 Function Documentation

**J.12.3.1** `void OTF2_EvtReaderCallbacks_Clear ( OTF2_EvtReaderCallbacks * evtReaderCallbacks )`

Clears a struct for the event callbacks.

### Parameters

<i>evtReaderCallbacks</i>	Handle to a struct previously allocated with <a href="#">OTF2_EvtReaderCallbacks_New</a> .
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**J.12.3.2** `void OTF2_EvtReaderCallbacks_Delete ( OTF2_EvtReaderCallbacks * evtReaderCallbacks )`

Deallocates a struct for the event callbacks.

### Parameters

<i>evtReaderCallbacks</i>	Handle to a struct previously allocated with <a href="#">OTF2_EvtReaderCallbacks_New</a> .
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### J.12.3.3 `OTF2_EvtReaderCallbacks*` `OTF2.EvtReaderCallbacks_New ( void )`

Allocates a new struct for the event callbacks.

#### Returns

A newly allocated struct of type `OTF2_EvtReaderCallbacks`.

### J.12.3.4 `OTF2_ErrorCode` `OTF2_EvtReaderCallbacks_SetBufferFlushCallback` ( `OTF2_EvtReaderCallbacks * evtReaderCallbacks`, `OTF2_EvtReaderCallback_BufferFlush bufferFlushCallback` )

Registers the callback for the BufferFlush event.

#### Parameters

<i>evtReader-Callbacks</i>	Struct for all callbacks.
<i>buffer-FlushCallback</i>	Function which should be called for all BufferFlush events.

#### Returns

`OTF2_SUCCESS` if successful

`OTF2_ERROR_INVALID_ARGUMENT` for an invalid `defReaderCallbacks` argument

### J.12.3.5 `OTF2_ErrorCode` `OTF2_EvtReaderCallbacks_SetEnterCallback` ( `OTF2_EvtReaderCallbacks * evtReaderCallbacks`, `OTF2_EvtReaderCallback_Enter enterCallback` )

Registers the callback for the Enter event.

#### Parameters

<i>evtReader-Callbacks</i>	Struct for all callbacks.
<i>enterCallback</i>	Function which should be called for all Enter events.

## J.12 OTF2\_EvtReaderCallbacks.h File Reference

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### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks` argument

**J.12.3.6** **OTF2\_ErrorCode** `OTF2_EvtReaderCallbacks_SetLeaveCallback`  
( **OTF2\_EvtReaderCallbacks** \* *evtReaderCallbacks*,  
**OTF2\_EvtReaderCallback\_Leave** *leaveCallback* )

Registers the callback for the Leave event.

### Parameters

<i>evtReader-Callbacks</i>	Struct for all callbacks.
<i>leaveCall-back</i>	Function which should be called for all Leave events.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks` argument

**J.12.3.7** **OTF2\_ErrorCode** `OTF2_EvtReaderCallbacks_SetMeasurementOnOffCallback`  
( **OTF2\_EvtReaderCallbacks** \* *evtReaderCallbacks*, **OTF2\_-**  
**EvtReaderCallback\_MeasurementOnOff** *measurementOnOffCallback*  
)

Registers the callback for the MeasurementOnOff event.

### Parameters

<i>evtReader-Callbacks</i>	Struct for all callbacks.
<i>measurementOnOff-Callback</i>	Function which should be called for all MeasurementOnOff events.

### Returns

**OTF2\_SUCCESS** if successful

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***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

**J.12.3.8** **OTF2\_ErrorCode** **OTF2\_EvtReaderCallbacks\_SetMetricCallback**  
( **OTF2\_EvtReaderCallbacks** \* *evtReaderCallbacks*,  
**OTF2\_EvtReaderCallback\_Metric** *metricCallback* )

Registers the callback for the Metric event.

### Parameters

<i>evtReader-Callbacks</i>	Struct for all callbacks.
<i>metricCallback</i>	Function which should be called for all Metric events.

### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

**J.12.3.9** **OTF2\_ErrorCode** **OTF2\_EvtReaderCallbacks\_SetMpiCollectiveBeginCallback**  
( **OTF2\_EvtReaderCallbacks** \* *evtReaderCallbacks*, **OTF2\_-**  
**EvtReaderCallback\_MpiCollectiveBegin** *mpiCollectiveBeginCallback*  
)

Registers the callback for the MpiCollectiveBegin event.

### Parameters

<i>evtReader-Callbacks</i>	Struct for all callbacks.
<i>mpiCollectiveBeginCallback</i>	Function which should be called for all MpiCollectiveBegin events.

### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

## J.12 OTF2\_EvtReaderCallbacks.h File Reference

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J.12.3.10 **OTF2\_ErrorCode** `OTF2_EvtReaderCallbacks.SetMpiCollectiveEndCallback`  
( `OTF2_EvtReaderCallbacks * evtReaderCallbacks`, `OTF2_-`  
`EvtReaderCallback_MpiCollectiveEnd mpiCollectiveEndCallback`  
)

Registers the callback for the `MpiCollectiveEnd` event.

### Parameters

<i>evtReader-Callbacks</i>	Struct for all callbacks.
<i>mpiCollectiveEnd-Callback</i>	Function which should be called for all <code>MpiCollectiveEnd</code> events.

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful

[\*OTF2\\_ERROR\\_INVALID\\_ARGUMENT\*](#) for an invalid `defReaderCallbacks` argument

J.12.3.11 **OTF2\_ErrorCode** `OTF2_EvtReaderCallbacks.SetMpiIrecvCallback`  
( `OTF2_EvtReaderCallbacks * evtReaderCallbacks`,  
`OTF2_EvtReaderCallback_MpiIrecv mpiIrecvCallback` )

Registers the callback for the `MpiIrecv` event.

### Parameters

<i>evtReader-Callbacks</i>	Struct for all callbacks.
<i>mpiIrecv-Callback</i>	Function which should be called for all <code>MpiIrecv</code> events.

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful

[\*OTF2\\_ERROR\\_INVALID\\_ARGUMENT\*](#) for an invalid `defReaderCallbacks` argument

**J.12.3.12** `OTF2_ErrorCode OTF2_EvtReaderCallbacks.SetMpiIrecvRequestCallback ( OTF2_EvtReaderCallbacks * evtReaderCallbacks, OTF2_EvtReaderCallback_MpiIrecvRequest mpilrecvRequestCallback )`

Registers the callback for the `MpiIrecvRequest` event.

**Parameters**

<i>evtReaderCallbacks</i>	Struct for all callbacks.
<i>mpilrecvRequestCallback</i>	Function which should be called for all <code>MpiIrecvRequest</code> events.

**Returns**

`OTF2_SUCCESS` if successful  
`OTF2_ERROR_INVALID_ARGUMENT` for an invalid `defReaderCallbacks` argument

**J.12.3.13** `OTF2_ErrorCode OTF2_EvtReaderCallbacks.SetMpisendCallback ( OTF2_EvtReaderCallbacks * evtReaderCallbacks, OTF2_EvtReaderCallback_MpiSend mpisendCallback )`

Registers the callback for the `MpiSend` event.

**Parameters**

<i>evtReaderCallbacks</i>	Struct for all callbacks.
<i>mpisendCallback</i>	Function which should be called for all <code>MpiSend</code> events.

**Returns**

`OTF2_SUCCESS` if successful  
`OTF2_ERROR_INVALID_ARGUMENT` for an invalid `defReaderCallbacks` argument

## J.12 OTF2\_EvtReaderCallbacks.h File Reference

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**J.12.3.14** **OTF2\_ErrorCode** **OTF2\_EvtReaderCallbacks.SetMpiIsendCompleteCallback**  
( **OTF2\_EvtReaderCallbacks** \* *evtReaderCallbacks*,  
**OTF2\_EvtReaderCallback\_MpiIsendComplete**  
*mpiIsendCompleteCallback* )

Registers the callback for the MpiIsendComplete event.

### Parameters

<i>evtReader-Callbacks</i>	Struct for all callbacks.
<i>mpiIsend-Complete-Callback</i>	Function which should be called for all MpiIsendComplete events.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid *defReaderCallbacks* argument

**J.12.3.15** **OTF2\_ErrorCode** **OTF2\_EvtReaderCallbacks.SetMpiRecvCallback**  
( **OTF2\_EvtReaderCallbacks** \* *evtReaderCallbacks*,  
**OTF2\_EvtReaderCallback\_MpiRecv** *mpiRecvCallback* )

Registers the callback for the MpiRecv event.

### Parameters

<i>evtReader-Callbacks</i>	Struct for all callbacks.
<i>mpiRecv-Callback</i>	Function which should be called for all MpiRecv events.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid *defReaderCallbacks* argument

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**J.12.3.16** **OTF2\_ErrorCode** **OTF2\_EvtReaderCallbacks\_**-  
**SetMpiRequestCancelledCallback** ( **OTF2\_EvtReaderCallbacks**  
**\*** *evtReaderCallbacks*, **OTF2\_EvtReaderCallback\_**-  
**MpiRequestCancelled** *mpiRequestCancelledCallback*  
**)**

Registers the callback for the MpiRequestCancelled event.

### Parameters

<i>evtReader- Callbacks</i>	Struct for all callbacks.
<i>mpiRe- questCan- celledCall- back</i>	Function which should be called for all MpiRequestCancelled events.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks` argument

**J.12.3.17** **OTF2\_ErrorCode** **OTF2\_EvtReaderCallbacks\_****SetMpiRequestTestCallback**  
( **OTF2\_EvtReaderCallbacks** \* *evtReaderCallbacks*,  
**OTF2\_EvtReaderCallback\_****MpiRequestTest** *mpiRequestTestCallback* )

Registers the callback for the MpiRequestTest event.

### Parameters

<i>evtReader- Callbacks</i>	Struct for all callbacks.
<i>mpiRe- questTest- Callback</i>	Function which should be called for all MpiRequestTest events.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks` argument

## J.12 OTF2\_EvtReaderCallbacks.h File Reference

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**J.12.3.18** `OTF2_ErrorCode OTF2_EvtReaderCallbacks_SetMpiSendCallback ( OTF2_EvtReaderCallbacks * evtReaderCallbacks, OTF2_EvtReaderCallback_MpiSend mpiSendCallback )`

Registers the callback for the MpiSend event.

### Parameters

<i>evtReader-Callbacks</i>	Struct for all callbacks.
<i>mpiSend-Callback</i>	Function which should be called for all MpiSend events.

### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

**J.12.3.19** `OTF2_ErrorCode OTF2_EvtReaderCallbacks_SetOmpAcquireLockCallback ( OTF2_EvtReaderCallbacks * evtReaderCallbacks, OTF2_-EvtReaderCallback_OmpAcquireLock ompAcquireLockCallback )`

Registers the callback for the OmpAcquireLock event.

### Parameters

<i>evtReader-Callbacks</i>	Struct for all callbacks.
<i>ompAcquireLock-Callback</i>	Function which should be called for all OmpAcquireLock events.

### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

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**J.12.3.20** **OTF2\_ErrorCode** **OTF2\_EvtReaderCallbacks.SetOmpForkCallback**  
( **OTF2\_EvtReaderCallbacks** \* *evtReaderCallbacks*,  
**OTF2\_EvtReaderCallback\_OmpFork** *ompForkCallback* )

Registers the callback for the OmpFork event.

### Parameters

<i>evtReader-Callbacks</i>	Struct for all callbacks.
<i>ompFork-Callback</i>	Function which should be called for all OmpFork events.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid *defReaderCallbacks* argument

**J.12.3.21** **OTF2\_ErrorCode** **OTF2\_EvtReaderCallbacks.SetOmpJoinCallback**  
( **OTF2\_EvtReaderCallbacks** \* *evtReaderCallbacks*,  
**OTF2\_EvtReaderCallback\_OmpJoin** *ompJoinCallback* )

Registers the callback for the OmpJoin event.

### Parameters

<i>evtReader-Callbacks</i>	Struct for all callbacks.
<i>ompJoin-Callback</i>	Function which should be called for all OmpJoin events.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid *defReaderCallbacks* argument

## J.12 OTF2\_EvtReaderCallbacks.h File Reference

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**J.12.3.22** `OTF2_ErrorCode OTF2_EvtReaderCallbacks_SetOmpReleaseLockCallback ( OTF2_EvtReaderCallbacks * evtReaderCallbacks, OTF2_EvtReaderCallback_OmpReleaseLock ompReleaseLockCallback )`

Registers the callback for the OmpReleaseLock event.

### Parameters

<i>evtReaderCallbacks</i>	Struct for all callbacks.
<i>ompReleaseLockCallback</i>	Function which should be called for all OmpReleaseLock events.

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful

[\*OTF2\\_ERROR\\_INVALID\\_ARGUMENT\*](#) for an invalid `defReaderCallbacks` argument

**J.12.3.23** `OTF2_ErrorCode OTF2_EvtReaderCallbacks_SetOmpTaskCompleteCallback ( OTF2_EvtReaderCallbacks * evtReaderCallbacks, OTF2_EvtReaderCallback_OmpTaskComplete ompTaskCompleteCallback )`

Registers the callback for the OmpTaskComplete event.

### Parameters

<i>evtReaderCallbacks</i>	Struct for all callbacks.
<i>ompTaskCompleteCallback</i>	Function which should be called for all OmpTaskComplete events.

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful

[\*OTF2\\_ERROR\\_INVALID\\_ARGUMENT\*](#) for an invalid `defReaderCallbacks` argument

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**J.12.3.24** **OTF2\_ErrorCode** **OTF2\_EvtReaderCallbacks.SetOmpTaskCreateCallback**  
( **OTF2\_EvtReaderCallbacks** \* *evtReaderCallbacks*,  
**OTF2\_EvtReaderCallback\_OmpTaskCreate** *ompTaskCreateCallback* )

Registers the callback for the OmpTaskCreate event.

### Parameters

<i>evtReader-Callbacks</i>	Struct for all callbacks.
<i>omp-TaskCreate-Callback</i>	Function which should be called for all OmpTaskCreate events.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks` argument

**J.12.3.25** **OTF2\_ErrorCode** **OTF2\_EvtReaderCallbacks.SetOmpTaskSwitchCallback**  
( **OTF2\_EvtReaderCallbacks** \* *evtReaderCallbacks*,  
**OTF2\_EvtReaderCallback\_OmpTaskSwitch** *ompTaskSwitchCallback* )

Registers the callback for the OmpTaskSwitch event.

### Parameters

<i>evtReader-Callbacks</i>	Struct for all callbacks.
<i>omp-TaskSwitch-Callback</i>	Function which should be called for all OmpTaskSwitch events.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks` argument

## J.12 OTF2\_EvtReaderCallbacks.h File Reference

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**J.12.3.26** `OTF2_ErrorCode OTF2_EvtReaderCallbacks_SetParameterIntCallback ( OTF2_EvtReaderCallbacks * evtReaderCallbacks, OTF2_EvtReaderCallback_ParameterInt parameterIntCallback )`

Registers the callback for the ParameterInt event.

### Parameters

<i>evtReader-Callbacks</i>	Struct for all callbacks.
<i>parameter-IntCallback</i>	Function which should be called for all ParameterInt events.

### Returns

`OTF2_SUCCESS` if successful

`OTF2_ERROR_INVALID_ARGUMENT` for an invalid `defReaderCallbacks` argument

**J.12.3.27** `OTF2_ErrorCode OTF2_EvtReaderCallbacks_SetParameterStringCallback ( OTF2_EvtReaderCallbacks * evtReaderCallbacks, OTF2_EvtReaderCallback_ParameterString parameterStringCallback )`

Registers the callback for the ParameterString event.

### Parameters

<i>evtReader-Callbacks</i>	Struct for all callbacks.
<i>parameter-StringCallback</i>	Function which should be called for all ParameterString events.

### Returns

`OTF2_SUCCESS` if successful

`OTF2_ERROR_INVALID_ARGUMENT` for an invalid `defReaderCallbacks` argument

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**J.12.3.28** **OTF2\_ErrorCode** **OTF2\_EvtReaderCallbacks\_**  
**SetParameterUnsignedIntCallback** ( **OTF2\_EvtReaderCallbacks**  
**\*** *evtReaderCallbacks*, **OTF2\_EvtReaderCallback\_**  
**ParameterUnsignedInt** *parameterUnsignedIntCallback*  
**)**

Registers the callback for the ParameterUnsignedInt event.

### Parameters

<i>evtReader- Callbacks</i>	Struct for all callbacks.
<i>parame- terUn- signedInt- Callback</i>	Function which should be called for all ParameterUnsignedInt events.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks` argument

**J.12.3.29** **OTF2\_ErrorCode** **OTF2\_EvtReaderCallbacks\_**  
**SetRmaAcquireLockCallback**  
( **OTF2\_EvtReaderCallbacks** \* *evtReaderCallbacks*,  
**OTF2\_EvtReaderCallback\_RmaAcquireLock** *rmaAcquireLockCallback*  
**)**

Registers the callback for the RmaAcquireLock event.

### Parameters

<i>evtReader- Callbacks</i>	Struct for all callbacks.
<i>rmaAc- quireLock- Callback</i>	Function which should be called for all RmaAcquireLock events.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks` argument

## J.12 OTF2\_EvtReaderCallbacks.h File Reference

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**J.12.3.30** `OTF2_ErrorCode OTF2_EvtReaderCallbacks_SetRmaAtomicCallback ( OTF2_EvtReaderCallbacks * evtReaderCallbacks, OTF2_EvtReaderCallback_RmaAtomic rmaAtomicCallback )`

Registers the callback for the RmaAtomic event.

### Parameters

<i>evtReader-Callbacks</i>	Struct for all callbacks.
<i>rmaAtomic-Callback</i>	Function which should be called for all RmaAtomic events.

### Returns

`OTF2_SUCCESS` if successful

`OTF2_ERROR_INVALID_ARGUMENT` for an invalid `defReaderCallbacks` argument

**J.12.3.31** `OTF2_ErrorCode OTF2_EvtReaderCallbacks_SetRmaCollectiveBeginCallback ( OTF2_EvtReaderCallbacks * evtReaderCallbacks, OTF2_EvtReaderCallback_RmaCollectiveBegin rmaCollectiveBeginCallback )`

Registers the callback for the RmaCollectiveBegin event.

### Parameters

<i>evtReader-Callbacks</i>	Struct for all callbacks.
<i>rmaCollectiveBegin-Callback</i>	Function which should be called for all RmaCollectiveBegin events.

### Returns

`OTF2_SUCCESS` if successful

`OTF2_ERROR_INVALID_ARGUMENT` for an invalid `defReaderCallbacks` argument

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**J.12.3.32** **OTF2\_ErrorCode** **OTF2\_EvtReaderCallbacks.SetRmaCollectiveEndCallback**  
( **OTF2\_EvtReaderCallbacks** \* *evtReaderCallbacks*, **OTF2\_-**  
**EvtReaderCallback\_RmaCollectiveEnd** *rmaCollectiveEndCallback*  
)

Registers the callback for the RmaCollectiveEnd event.

### Parameters

<i>evtReader- Callbacks</i>	Struct for all callbacks.
<i>rmaCollec- tiveEnd- Callback</i>	Function which should be called for all RmaCollectiveEnd events.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid *defReaderCallbacks*  
argument

**J.12.3.33** **OTF2\_ErrorCode** **OTF2\_EvtReaderCallbacks.SetRmaGetCallback**  
( **OTF2\_EvtReaderCallbacks** \* *evtReaderCallbacks*,  
**OTF2\_EvtReaderCallback\_RmaGet** *rmaGetCallback* )

Registers the callback for the RmaGet event.

### Parameters

<i>evtReader- Callbacks</i>	Struct for all callbacks.
<i>rmaGet- Callback</i>	Function which should be called for all RmaGet events.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid *defReaderCallbacks*  
argument

## J.12 OTF2\_EvtReaderCallbacks.h File Reference

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**J.12.3.34** **OTF2\_StatusCode** **OTF2\_EvtReaderCallbacks\_SetRmaGroupSyncCallback**  
( **OTF2\_EvtReaderCallbacks** \* *evtReaderCallbacks*,  
**OTF2\_EvtReaderCallback\_RmaGroupSync** *rmaGroupSyncCallback* )

Registers the callback for the RmaGroupSync event.

### Parameters

<i>evtReader-Callbacks</i>	Struct for all callbacks.
<i>rmaGroup-SyncCall-back</i>	Function which should be called for all RmaGroupSync events.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid *defReaderCallbacks* argument

**J.12.3.35** **OTF2\_StatusCode** **OTF2\_EvtReaderCallbacks\_-SetRmaOpCompleteBlockingCallback** ( **OTF2\_EvtReaderCallbacks** \* *evtReaderCallbacks*, **OTF2\_EvtReaderCallback\_-RmaOpCompleteBlocking** *rmaOpCompleteBlockingCallback* )

Registers the callback for the RmaOpCompleteBlocking event.

### Parameters

<i>evtReader-Callbacks</i>	Struct for all callbacks.
<i>rmaOp-Complete-Blocking-Callback</i>	Function which should be called for all RmaOpCompleteBlocking events.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid *defReaderCallbacks* argument

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**J.12.3.36** **OTF2\_ErrorCode** **OTF2\_EvtReaderCallbacks\_-**  
**SetRmaOpCompleteNonBlockingCallback (** **OTF2\_EvtReaderCallbacks**  
**\* *evtReaderCallbacks*, **OTF2\_EvtReaderCallback\_-****  
**RmaOpCompleteNonBlocking** ***rmaOpCompleteNonBlockingCallback***  
**)**

Registers the callback for the RmaOpCompleteNonBlocking event.

### Parameters

<i>evtReader- Callbacks</i>	Struct for all callbacks.
<i>rmaOp- Com- pleteNon- Blocking- Callback</i>	Function which should be called for all RmaOpCompleteNonBlocking events.

### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

**J.12.3.37** **OTF2\_ErrorCode** **OTF2\_EvtReaderCallbacks\_-**  
**SetRmaOpCompleteRemoteCallback (** **OTF2\_EvtReaderCallbacks**  
**\* *evtReaderCallbacks*, **OTF2\_EvtReaderCallback\_-****  
**RmaOpCompleteRemote** ***rmaOpCompleteRemoteCallback***  
**)**

Registers the callback for the RmaOpCompleteRemote event.

### Parameters

<i>evtReader- Callbacks</i>	Struct for all callbacks.
<i>rmaOp- CompleteR- emoteCall- back</i>	Function which should be called for all RmaOpCompleteRemote events.

### Returns

***OTF2\_SUCCESS*** if successful

## J.12 OTF2\_EvtReaderCallbacks.h File Reference

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***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

**J.12.3.38** **OTF2\_ErrorCode** `OTF2_EvtReaderCallbacks.SetRmaOpTestCallback`  
( **OTF2\_EvtReaderCallbacks** \* *evtReaderCallbacks*,  
**OTF2\_EvtReaderCallback\_RmaOpTest** *rmaOpTestCallback* )

Registers the callback for the RmaOpTest event.

### Parameters

<i>evtReader-Callbacks</i>	Struct for all callbacks.
<i>rmaOpTest-Callback</i>	Function which should be called for all RmaOpTest events.

### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

**J.12.3.39** **OTF2\_ErrorCode** `OTF2_EvtReaderCallbacks.SetRmaPutCallback`  
( **OTF2\_EvtReaderCallbacks** \* *evtReaderCallbacks*,  
**OTF2\_EvtReaderCallback\_RmaPut** *rmaPutCallback* )

Registers the callback for the RmaPut event.

### Parameters

<i>evtReader-Callbacks</i>	Struct for all callbacks.
<i>rmaPut-Callback</i>	Function which should be called for all RmaPut events.

### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

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**J.12.3.40** **OTF2\_ErrorCode** **OTF2\_EvtReaderCallbacks\_SetRmaReleaseLockCallback**  
( **OTF2\_EvtReaderCallbacks** \* *evtReaderCallbacks*,  
**OTF2\_EvtReaderCallback\_RmaReleaseLock** *rmaReleaseLockCallback*  
)

Registers the callback for the RmaReleaseLock event.

### Parameters

<i>evtReader-Callbacks</i>	Struct for all callbacks.
<i>rmaReleaseLock-Callback</i>	Function which should be called for all RmaReleaseLock events.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid *defReaderCallbacks* argument

**J.12.3.41** **OTF2\_ErrorCode** **OTF2\_EvtReaderCallbacks\_SetRmaRequestLockCallback**  
( **OTF2\_EvtReaderCallbacks** \* *evtReaderCallbacks*,  
**OTF2\_EvtReaderCallback\_RmaRequestLock** *rmaRequestLockCallback*  
)

Registers the callback for the RmaRequestLock event.

### Parameters

<i>evtReader-Callbacks</i>	Struct for all callbacks.
<i>rmaRequestLock-Callback</i>	Function which should be called for all RmaRequestLock events.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid *defReaderCallbacks* argument

## J.12 OTF2\_EvtReaderCallbacks.h File Reference

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**J.12.3.42** **OTF2\_ErrorCode** **OTF2\_EvtReaderCallbacks.SetRmaSyncCallback**  
( **OTF2\_EvtReaderCallbacks** \* *evtReaderCallbacks*,  
**OTF2\_EvtReaderCallback\_RmaSync** *rmaSyncCallback* )

Registers the callback for the RmaSync event.

### Parameters

<i>evtReader-Callbacks</i>	Struct for all callbacks.
<i>rmaSync-Callback</i>	Function which should be called for all RmaSync events.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid *defReaderCallbacks* argument

**J.12.3.43** **OTF2\_ErrorCode** **OTF2\_EvtReaderCallbacks.SetRmaTryLockCallback**  
( **OTF2\_EvtReaderCallbacks** \* *evtReaderCallbacks*,  
**OTF2\_EvtReaderCallback\_RmaTryLock** *rmaTryLockCallback* )

Registers the callback for the RmaTryLock event.

### Parameters

<i>evtReader-Callbacks</i>	Struct for all callbacks.
<i>rmaTry-LockCall-back</i>	Function which should be called for all RmaTryLock events.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid *defReaderCallbacks* argument

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## APPENDIX J. FILE DOCUMENTATION

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**J.12.3.44** **OTF2\_ErrorCode** **OTF2\_EvtReaderCallbacks.SetRmaWaitChangeCallback**  
( **OTF2\_EvtReaderCallbacks** \* *evtReaderCallbacks*,  
**OTF2\_EvtReaderCallback\_RmaWaitChange** *rmaWaitChangeCallback* )

Registers the callback for the RmaWaitChange event.

### Parameters

<i>evtReader-Callbacks</i>	Struct for all callbacks.
<i>rmaWait-Change-Callback</i>	Function which should be called for all RmaWaitChange events.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid *defReaderCallbacks* argument

**J.12.3.45** **OTF2\_ErrorCode** **OTF2\_EvtReaderCallbacks.SetRmaWinCreateCallback**  
( **OTF2\_EvtReaderCallbacks** \* *evtReaderCallbacks*,  
**OTF2\_EvtReaderCallback\_RmaWinCreate** *rmaWinCreateCallback* )

Registers the callback for the RmaWinCreate event.

### Parameters

<i>evtReader-Callbacks</i>	Struct for all callbacks.
<i>rmaWin-CreateCall-back</i>	Function which should be called for all RmaWinCreate events.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid *defReaderCallbacks* argument

## J.12 OTF2\_EvtReaderCallbacks.h File Reference

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**J.12.3.46** `OTF2_ErrorCode OTF2_EvtReaderCallbacks_SetRmaWinDestroyCallback ( OTF2_EvtReaderCallbacks * evtReaderCallbacks, OTF2_EvtReaderCallback_RmaWinDestroy rmaWinDestroyCallback )`

Registers the callback for the RmaWinDestroy event.

### Parameters

<i>evtReaderCallbacks</i>	Struct for all callbacks.
<i>rmaWinDestroyCallback</i>	Function which should be called for all RmaWinDestroy events.

### Returns

`OTF2_SUCCESS` if successful

`OTF2_ERROR_INVALID_ARGUMENT` for an invalid `defReaderCallbacks` argument

**J.12.3.47** `OTF2_ErrorCode OTF2_EvtReaderCallbacks_SetThreadAcquireLockCallback ( OTF2_EvtReaderCallbacks * evtReaderCallbacks, OTF2_EvtReaderCallback_ThreadAcquireLock threadAcquireLockCallback )`

Registers the callback for the ThreadAcquireLock event.

### Parameters

<i>evtReaderCallbacks</i>	Struct for all callbacks.
<i>threadAcquireLockCallback</i>	Function which should be called for all ThreadAcquireLock events.

### Returns

`OTF2_SUCCESS` if successful

`OTF2_ERROR_INVALID_ARGUMENT` for an invalid `defReaderCallbacks` argument

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## APPENDIX J. FILE DOCUMENTATION

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**J.12.3.48** **OTF2\_ErrorCode** **OTF2\_EvtReaderCallbacks.SetThreadForkCallback**  
( **OTF2\_EvtReaderCallbacks** \* *evtReaderCallbacks*,  
**OTF2\_EvtReaderCallback\_ThreadFork** *threadForkCallback* )

Registers the callback for the ThreadFork event.

### Parameters

<i>evtReader-Callbacks</i>	Struct for all callbacks.
<i>threadFork-Callback</i>	Function which should be called for all ThreadFork events.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid *defReaderCallbacks* argument

**J.12.3.49** **OTF2\_ErrorCode** **OTF2\_EvtReaderCallbacks.SetThreadJoinCallback**  
( **OTF2\_EvtReaderCallbacks** \* *evtReaderCallbacks*,  
**OTF2\_EvtReaderCallback\_ThreadJoin** *threadJoinCallback* )

Registers the callback for the ThreadJoin event.

### Parameters

<i>evtReader-Callbacks</i>	Struct for all callbacks.
<i>threadJoin-Callback</i>	Function which should be called for all ThreadJoin events.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid *defReaderCallbacks* argument

## J.12 OTF2\_EvtReaderCallbacks.h File Reference

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**J.12.3.50** **OTF2\_StatusCode** **OTF2\_EvtReaderCallbacks.SetThreadReleaseLockCallback**  
( **OTF2\_EvtReaderCallbacks** \* *evtReaderCallbacks*,  
**OTF2\_EvtReaderCallback\_ThreadReleaseLock**  
*threadReleaseLockCallback* )

Registers the callback for the ThreadReleaseLock event.

### Parameters

<i>evtReader-Callbacks</i>	Struct for all callbacks.
<i>thread-Release-LockCall-back</i>	Function which should be called for all ThreadReleaseLock events.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid *defReaderCallbacks* argument

**J.12.3.51** **OTF2\_StatusCode** **OTF2\_EvtReaderCallbacks.**  
**SetThreadTaskCompleteCallback** ( **OTF2\_EvtReaderCallbacks** \*  
*evtReaderCallbacks*, **OTF2\_EvtReaderCallback\_ThreadTaskComplete**  
*threadTaskCompleteCallback* )

Registers the callback for the ThreadTaskComplete event.

### Parameters

<i>evtReader-Callbacks</i>	Struct for all callbacks.
<i>thread-TaskCompleteCall-back</i>	Function which should be called for all ThreadTaskComplete events.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid *defReaderCallbacks* argument

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## APPENDIX J. FILE DOCUMENTATION

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**J.12.3.52** **OTF2\_StatusCode** **OTF2\_EvtReaderCallbacks.SetThreadTaskCreateCallback**  
( **OTF2\_EvtReaderCallbacks** \* *evtReaderCallbacks*, **OTF2\_**  
**EvtReaderCallback\_ThreadTaskCreate** *threadTaskCreateCallback*  
)

Registers the callback for the ThreadTaskCreate event.

### Parameters

<i>evtReader- Callbacks</i>	Struct for all callbacks.
<i>thread- TaskCreate- Callback</i>	Function which should be called for all ThreadTaskCreate events.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid *defReaderCallbacks*  
argument

**J.12.3.53** **OTF2\_StatusCode** **OTF2\_EvtReaderCallbacks.SetThreadTaskSwitchCallback**  
( **OTF2\_EvtReaderCallbacks** \* *evtReaderCallbacks*, **OTF2\_**  
**EvtReaderCallback\_ThreadTaskSwitch** *threadTaskSwitchCallback*  
)

Registers the callback for the ThreadTaskSwitch event.

### Parameters

<i>evtReader- Callbacks</i>	Struct for all callbacks.
<i>thread- TaskSwitch- Callback</i>	Function which should be called for all ThreadTaskSwitch events.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid *defReaderCallbacks*  
argument

## J.12 OTF2\_EvtReaderCallbacks.h File Reference

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**J.12.3.54** **OTF2\_StatusCode** **OTF2\_EvtReaderCallbacks.SetThreadTeamBeginCallback**  
( **OTF2\_EvtReaderCallbacks** \* *evtReaderCallbacks*, **OTF2\_**  
**EvtReaderCallback\_ThreadTeamBegin** *threadTeamBeginCallback*  
)

Registers the callback for the ThreadTeamBegin event.

### Parameters

<i>evtReader- Callbacks</i>	Struct for all callbacks.
<i>thread- TeamBegin- Callback</i>	Function which should be called for all ThreadTeamBegin events.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks`  
argument

**J.12.3.55** **OTF2\_StatusCode** **OTF2\_EvtReaderCallbacks.SetThreadTeamEndCallback**  
( **OTF2\_EvtReaderCallbacks** \* *evtReaderCallbacks*,  
**OTF2\_EvtReaderCallback\_ThreadTeamEnd** *threadTeamEndCallback* )

Registers the callback for the ThreadTeamEnd event.

### Parameters

<i>evtReader- Callbacks</i>	Struct for all callbacks.
<i>threadTea- mEndCall- back</i>	Function which should be called for all ThreadTeamEnd events.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks`  
argument

**J.12.3.56** `OTF2_ErrorCode OTF2_EvtReaderCallbacks.SetUnknownCallback`  
 ( `OTF2_EvtReaderCallbacks * evtReaderCallbacks,`  
`OTF2_EvtReaderCallback_Unknown unknownCallback` )

Registers the callback for the Unknown event.

**Parameters**

<i>evtReader-Callbacks</i>	Struct for all callbacks.
<i>unknown-Callback</i>	Function which should be called for all unknown events.

**Returns**

`OTF2_SUCCESS` if successful  
`OTF2_ERROR_INVALID_ARGUMENT` for an invalid `defReaderCallbacks` argument

**J.13 OTF2\_EvtWriter.h File Reference**

This lowest user-visible layer provides write routines to write event data of a single location.

```
#include <stdint.h>
#include <otf2/OTF2_ErrorCodes.h>
#include <otf2/OTF2_Events.h>
#include <otf2/OTF2_AttributeList.h>
```

**Typedefs**

- typedef struct `OTF2_EvtWriter_struct` [OTF2\\_EvtWriter](#)  
*Keeps all necessary information about the event writer. See OTF2\_EvtWriter\_struct for detailed information.*

**Functions**

- `OTF2_ErrorCode OTF2_EvtWriter_BufferFlush` (`OTF2_EvtWriter *writer,`  
`OTF2_AttributeList *attributeList, OTF2_TimeStamp time, OTF2_TimeStamp stopTime`)

## J.13 OTF2\_EvtWriter.h File Reference

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*Records an BufferFlush event.*

- [OTF2\\_ErrorCode OTF2\\_EvtWriter\\_ClearRewindPoint](#) (OTF2\_EvtWriter \*writer, uint32\_t rewindId)

*Please give me a documantation.*

- [OTF2\\_ErrorCode OTF2\\_EvtWriter\\_Enter](#) (OTF2\_EvtWriter \*writer, OTF2\_AttributeList \*attributeList, OTF2\_TimeStamp time, OTF2\_RegionRef region)

*Records an Enter event.*

- [OTF2\\_ErrorCode OTF2\\_EvtWriter\\_GetLocationID](#) (const OTF2\_EvtWriter \*writer, OTF2\_LocationRef \*locationID)

*Function to get the location ID of a writer object.*

- [OTF2\\_ErrorCode OTF2\\_EvtWriter\\_GetNumberOfEvents](#) (OTF2\_EvtWriter \*writer, uint64\_t \*numberOfEvents)

*Get the number of events.*

- [OTF2\\_ErrorCode OTF2\\_EvtWriter\\_GetUserData](#) (const OTF2\_EvtWriter \*writer, void \*\*userData)

*Function to get the location of a writer object.*

- [OTF2\\_ErrorCode OTF2\\_EvtWriter\\_Leave](#) (OTF2\_EvtWriter \*writer, OTF2\_AttributeList \*attributeList, OTF2\_TimeStamp time, OTF2\_RegionRef region)

*Records an Leave event.*

- [OTF2\\_ErrorCode OTF2\\_EvtWriter\\_MeasurementOnOff](#) (OTF2\_EvtWriter \*writer, OTF2\_AttributeList \*attributeList, OTF2\_TimeStamp time, OTF2\_MeasurementMode measurementMode)

*Records an MeasurementOnOff event.*

- [OTF2\\_ErrorCode OTF2\\_EvtWriter\\_Metric](#) (OTF2\_EvtWriter \*writer, OTF2\_AttributeList \*attributeList, OTF2\_TimeStamp time, OTF2\_MetricRef metric, uint8\_t numberOfMetrics, const OTF2\_Type \*typeIDs, const OTF2\_MetricValue \*metricValues)

*Records an Metric event.*

- [OTF2\\_ErrorCode OTF2\\_EvtWriter\\_MpiCollectiveBegin](#) (OTF2\_EvtWriter \*writer, OTF2\_AttributeList \*attributeList, OTF2\_TimeStamp time)

*Records an MpiCollectiveBegin event.*

## APPENDIX J. FILE DOCUMENTATION

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- `OTF2_ErrorCode` `OTF2_EvtWriter_MpiCollectiveEnd` (`OTF2_EvtWriter *writer`, `OTF2_AttributeList *attributeList`, `OTF2_TimeStamp` time, `OTF2_CollectiveOp` collectiveOp, `OTF2_CommRef` communicator, `uint32_t` root, `uint64_t` sizeSent, `uint64_t` sizeReceived)  
*Records an MpiCollectiveEnd event.*
- `OTF2_ErrorCode` `OTF2_EvtWriter_MpiIrecv` (`OTF2_EvtWriter *writer`, `OTF2_AttributeList *attributeList`, `OTF2_TimeStamp` time, `uint32_t` sender, `OTF2_CommRef` communicator, `uint32_t` msgTag, `uint64_t` msgLength, `uint64_t` requestID)  
*Records an MpiIrecv event.*
- `OTF2_ErrorCode` `OTF2_EvtWriter_MpiIrecvRequest` (`OTF2_EvtWriter *writer`, `OTF2_AttributeList *attributeList`, `OTF2_TimeStamp` time, `uint64_t` requestID)  
*Records an MpiIrecvRequest event.*
- `OTF2_ErrorCode` `OTF2_EvtWriter_MpiIsend` (`OTF2_EvtWriter *writer`, `OTF2_AttributeList *attributeList`, `OTF2_TimeStamp` time, `uint32_t` receiver, `OTF2_CommRef` communicator, `uint32_t` msgTag, `uint64_t` msgLength, `uint64_t` requestID)  
*Records an MpiIsend event.*
- `OTF2_ErrorCode` `OTF2_EvtWriter_MpiIsendComplete` (`OTF2_EvtWriter *writer`, `OTF2_AttributeList *attributeList`, `OTF2_TimeStamp` time, `uint64_t` requestID)  
*Records an MpiIsendComplete event.*
- `OTF2_ErrorCode` `OTF2_EvtWriter_MpiRecv` (`OTF2_EvtWriter *writer`, `OTF2_AttributeList *attributeList`, `OTF2_TimeStamp` time, `uint32_t` sender, `OTF2_CommRef` communicator, `uint32_t` msgTag, `uint64_t` msgLength)  
*Records an MpiRecv event.*
- `OTF2_ErrorCode` `OTF2_EvtWriter_MpiRequestCancelled` (`OTF2_EvtWriter *writer`, `OTF2_AttributeList *attributeList`, `OTF2_TimeStamp` time, `uint64_t` requestID)  
*Records an MpiRequestCancelled event.*
- `OTF2_ErrorCode` `OTF2_EvtWriter_MpiRequestTest` (`OTF2_EvtWriter *writer`, `OTF2_AttributeList *attributeList`, `OTF2_TimeStamp` time, `uint64_t` requestID)

## J.13 OTF2\_EvtWriter.h File Reference

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*Records an MpiRequestTest event.*

- [OTF2\\_ErrorCode](#) [OTF2\\_EvtWriter\\_MpiSend](#) ([OTF2\\_EvtWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) time, [uint32\\_t](#) receiver, [OTF2\\_CommRef](#) communicator, [uint32\\_t](#) msgTag, [uint64\\_t](#) msgLength)

*Records an MpiSend event.*

- [OTF2\\_ErrorCode](#) [OTF2\\_EvtWriter\\_OmpAcquireLock](#) ([OTF2\\_EvtWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) time, [uint32\\_t](#) lockID, [uint32\\_t](#) acquisitionOrder)

*Records an OmpAcquireLock event.*

- [OTF2\\_ErrorCode](#) [OTF2\\_EvtWriter\\_OmpFork](#) ([OTF2\\_EvtWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) time, [uint32\\_t](#) numberOfRequestedThreads)

*Records an OmpFork event.*

- [OTF2\\_ErrorCode](#) [OTF2\\_EvtWriter\\_OmpJoin](#) ([OTF2\\_EvtWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) time)

*Records an OmpJoin event.*

- [OTF2\\_ErrorCode](#) [OTF2\\_EvtWriter\\_OmpReleaseLock](#) ([OTF2\\_EvtWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) time, [uint32\\_t](#) lockID, [uint32\\_t](#) acquisitionOrder)

*Records an OmpReleaseLock event.*

- [OTF2\\_ErrorCode](#) [OTF2\\_EvtWriter\\_OmpTaskComplete](#) ([OTF2\\_EvtWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) time, [uint64\\_t](#) taskID)

*Records an OmpTaskComplete event.*

- [OTF2\\_ErrorCode](#) [OTF2\\_EvtWriter\\_OmpTaskCreate](#) ([OTF2\\_EvtWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) time, [uint64\\_t](#) taskID)

*Records an OmpTaskCreate event.*

- [OTF2\\_ErrorCode](#) [OTF2\\_EvtWriter\\_OmpTaskSwitch](#) ([OTF2\\_EvtWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) time, [uint64\\_t](#) taskID)

*Records an OmpTaskSwitch event.*

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- [OTF2\\_ErrorCode](#) [OTF2\\_EvtWriter\\_ParameterInt](#) ([OTF2\\_EvtWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) time, [OTF2\\_ParameterRef](#) parameter, [int64\\_t](#) value)  
*Records an ParameterInt event.*
- [OTF2\\_ErrorCode](#) [OTF2\\_EvtWriter\\_ParameterString](#) ([OTF2\\_EvtWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) time, [OTF2\\_ParameterRef](#) parameter, [OTF2\\_StringRef](#) string)  
*Records an ParameterString event.*
- [OTF2\\_ErrorCode](#) [OTF2\\_EvtWriter\\_ParameterUnsignedInt](#) ([OTF2\\_EvtWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) time, [OTF2\\_ParameterRef](#) parameter, [uint64\\_t](#) value)  
*Records an ParameterUnsignedInt event.*
- [OTF2\\_ErrorCode](#) [OTF2\\_EvtWriter\\_Rewind](#) ([OTF2\\_EvtWriter](#) \*writer, [uint32\\_t](#) rewindId)  
*Please give me a documantation.*
- [OTF2\\_ErrorCode](#) [OTF2\\_EvtWriter\\_RmaAcquireLock](#) ([OTF2\\_EvtWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) time, [OTF2\\_RmaWinRef](#) win, [uint32\\_t](#) remote, [uint64\\_t](#) lockId, [OTF2\\_LockType](#) lockType)  
*Records an RmaAcquireLock event.*
- [OTF2\\_ErrorCode](#) [OTF2\\_EvtWriter\\_RmaAtomic](#) ([OTF2\\_EvtWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) time, [OTF2\\_RmaWinRef](#) win, [uint32\\_t](#) remote, [OTF2\\_RmaAtomicType](#) type, [uint64\\_t](#) bytesSent, [uint64\\_t](#) bytesReceived, [uint64\\_t](#) matchingId)  
*Records an RmaAtomic event.*
- [OTF2\\_ErrorCode](#) [OTF2\\_EvtWriter\\_RmaCollectiveBegin](#) ([OTF2\\_EvtWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) time)  
*Records an RmaCollectiveBegin event.*
- [OTF2\\_ErrorCode](#) [OTF2\\_EvtWriter\\_RmaCollectiveEnd](#) ([OTF2\\_EvtWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) time, [OTF2\\_CollectiveOp](#) collectiveOp, [OTF2\\_RmaSyncLevel](#) syncLevel, [OTF2\\_RmaWinRef](#) win, [uint32\\_t](#) root, [uint64\\_t](#) bytesSent, [uint64\\_t](#) bytesReceived)  
*Records an RmaCollectiveEnd event.*
- [OTF2\\_ErrorCode](#) [OTF2\\_EvtWriter\\_RmaGet](#) ([OTF2\\_EvtWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) time, [OTF2\\_RmaWinRef](#) win, [uint32\\_t](#) remote, [uint64\\_t](#) bytes, [uint64\\_t](#) matchingId)

## J.13 OTF2\_EvtWriter.h File Reference

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*Records an RmaGet event.*

- [OTF2\\_ErrorCode](#) [OTF2\\_EvtWriter\\_RmaGroupSync](#) ([OTF2\\_EvtWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) time, [OTF2\\_RmaSyncLevel](#) syncLevel, [OTF2\\_RmaWinRef](#) win, [OTF2\\_GroupRef](#) group)

*Records an RmaGroupSync event.*

- [OTF2\\_ErrorCode](#) [OTF2\\_EvtWriter\\_RmaOpCompleteBlocking](#) ([OTF2\\_EvtWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) time, [OTF2\\_-RmaWinRef](#) win, [uint64\\_t](#) matchingId)

*Records an RmaOpCompleteBlocking event.*

- [OTF2\\_ErrorCode](#) [OTF2\\_EvtWriter\\_RmaOpCompleteNonBlocking](#) ([OTF2\\_-EvtWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) time, [OTF2\\_-RmaWinRef](#) win, [uint64\\_t](#) matchingId)

*Records an RmaOpCompleteNonBlocking event.*

- [OTF2\\_ErrorCode](#) [OTF2\\_EvtWriter\\_RmaOpCompleteRemote](#) ([OTF2\\_EvtWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) time, [OTF2\\_-RmaWinRef](#) win, [uint64\\_t](#) matchingId)

*Records an RmaOpCompleteRemote event.*

- [OTF2\\_ErrorCode](#) [OTF2\\_EvtWriter\\_RmaOpTest](#) ([OTF2\\_EvtWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) time, [OTF2\\_RmaWinRef](#) win, [uint64\\_t](#) matchingId)

*Records an RmaOpTest event.*

- [OTF2\\_ErrorCode](#) [OTF2\\_EvtWriter\\_RmaPut](#) ([OTF2\\_EvtWriter](#) \*writer, [OTF2\\_-AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) time, [OTF2\\_RmaWinRef](#) win, [uint32\\_t](#) remote, [uint64\\_t](#) bytes, [uint64\\_t](#) matchingId)

*Records an RmaPut event.*

- [OTF2\\_ErrorCode](#) [OTF2\\_EvtWriter\\_RmaReleaseLock](#) ([OTF2\\_EvtWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) time, [OTF2\\_RmaWinRef](#) win, [uint32\\_t](#) remote, [uint64\\_t](#) lockId)

*Records an RmaReleaseLock event.*

- [OTF2\\_ErrorCode](#) [OTF2\\_EvtWriter\\_RmaRequestLock](#) ([OTF2\\_EvtWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) time, [OTF2\\_RmaWinRef](#) win, [uint32\\_t](#) remote, [uint64\\_t](#) lockId, [OTF2\\_LockType](#) lockType)

*Records an RmaRequestLock event.*

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- [OTF2\\_ErrorCode](#) [OTF2\\_EvtWriter\\_RmaSync](#) ([OTF2\\_EvtWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) time, [OTF2\\_RmaWinRef](#) win, [uint32\\_t](#) remote, [OTF2\\_RmaSyncType](#) syncType)  
*Records an RmaSync event.*
- [OTF2\\_ErrorCode](#) [OTF2\\_EvtWriter\\_RmaTryLock](#) ([OTF2\\_EvtWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) time, [OTF2\\_RmaWinRef](#) win, [uint32\\_t](#) remote, [uint64\\_t](#) lockId, [OTF2\\_LockType](#) lockType)  
*Records an RmaTryLock event.*
- [OTF2\\_ErrorCode](#) [OTF2\\_EvtWriter\\_RmaWaitChange](#) ([OTF2\\_EvtWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) time, [OTF2\\_RmaWinRef](#) win)  
*Records an RmaWaitChange event.*
- [OTF2\\_ErrorCode](#) [OTF2\\_EvtWriter\\_RmaWinCreate](#) ([OTF2\\_EvtWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) time, [OTF2\\_RmaWinRef](#) win)  
*Records an RmaWinCreate event.*
- [OTF2\\_ErrorCode](#) [OTF2\\_EvtWriter\\_RmaWinDestroy](#) ([OTF2\\_EvtWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) time, [OTF2\\_RmaWinRef](#) win)  
*Records an RmaWinDestroy event.*
- [OTF2\\_ErrorCode](#) [OTF2\\_EvtWriter\\_SetLocationID](#) ([OTF2\\_EvtWriter](#) \*writer, [OTF2\\_LocationRef](#) location)  
*The location ID is not always known on measurment start, and only needed on the first buffer flush to generate the file name. This function enables setting of the location ID after generating the buffer object.*
- [OTF2\\_ErrorCode](#) [OTF2\\_EvtWriter\\_SetUserData](#) ([OTF2\\_EvtWriter](#) \*writer, [void](#) \*userData)  
*Function to set user defined data to a writer object.*
- [OTF2\\_ErrorCode](#) [OTF2\\_EvtWriter\\_StoreRewindPoint](#) ([OTF2\\_EvtWriter](#) \*writer, [uint32\\_t](#) rewindId)  
*Please give me a documantation.*
- [OTF2\\_ErrorCode](#) [OTF2\\_EvtWriter\\_ThreadAcquireLock](#) ([OTF2\\_EvtWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) time, [OTF2\\_Paradigm](#) model, [uint32\\_t](#) lockID, [uint32\\_t](#) acquisitionOrder)

## J.13 OTF2\_EvtWriter.h File Reference

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*Records an ThreadAcquireLock event.*

- [OTF2\\_ErrorCode](#) [OTF2\\_EvtWriter\\_ThreadFork](#) ([OTF2\\_EvtWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) time, [OTF2\\_Paradigm](#) model, [uint32\\_t](#) numberOfRequestedThreads)

*Records an ThreadFork event.*

- [OTF2\\_ErrorCode](#) [OTF2\\_EvtWriter\\_ThreadJoin](#) ([OTF2\\_EvtWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) time, [OTF2\\_Paradigm](#) model)

*Records an ThreadJoin event.*

- [OTF2\\_ErrorCode](#) [OTF2\\_EvtWriter\\_ThreadReleaseLock](#) ([OTF2\\_EvtWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) time, [OTF2\\_Paradigm](#) model, [uint32\\_t](#) lockID, [uint32\\_t](#) acquisitionOrder)

*Records an ThreadReleaseLock event.*

- [OTF2\\_ErrorCode](#) [OTF2\\_EvtWriter\\_ThreadTaskComplete](#) ([OTF2\\_EvtWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) time, [OTF2\\_CommRef](#) threadTeam, [uint32\\_t](#) creatingThread, [uint32\\_t](#) generationNumber)

*Records an ThreadTaskComplete event.*

- [OTF2\\_ErrorCode](#) [OTF2\\_EvtWriter\\_ThreadTaskCreate](#) ([OTF2\\_EvtWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) time, [OTF2\\_CommRef](#) threadTeam, [uint32\\_t](#) creatingThread, [uint32\\_t](#) generationNumber)

*Records an ThreadTaskCreate event.*

- [OTF2\\_ErrorCode](#) [OTF2\\_EvtWriter\\_ThreadTaskSwitch](#) ([OTF2\\_EvtWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) time, [OTF2\\_CommRef](#) threadTeam, [uint32\\_t](#) creatingThread, [uint32\\_t](#) generationNumber)

*Records an ThreadTaskSwitch event.*

- [OTF2\\_ErrorCode](#) [OTF2\\_EvtWriter\\_ThreadTeamBegin](#) ([OTF2\\_EvtWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) time, [OTF2\\_CommRef](#) threadTeam)

*Records an ThreadTeamBegin event.*

- [OTF2\\_ErrorCode](#) [OTF2\\_EvtWriter\\_ThreadTeamEnd](#) ([OTF2\\_EvtWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) time, [OTF2\\_CommRef](#) threadTeam)

*Records an ThreadTeamEnd event.*

### J.13.1 Detailed Description

This lowest user-visible layer provides write routines to write event data of a single location.

#### Source Template:

*templates/OTF2\_EvtWriter.tmpl.h*

#### Maintainer:

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#### Authors

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### J.13.2 Function Documentation

**J.13.2.1** `OTF2_StatusCode OTF2_EvtWriter.BufferFlush ( OTF2_EvtWriter * writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp time, OTF2_TimeStamp stopTime )`

Records an BufferFlush event.

This event signals that the internal buffer was flushed at the given time.

#### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.
<i>stopTime</i>	The time the buffer flush finished.

#### Since

Version 1.0

#### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

## J.13 OTF2\_EvtWriter.h File Reference

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### J.13.2.2 OTF2\_ErrorCode OTF2\_EvtWriter\_ClearRewindPoint ( OTF2\_EvtWriter \* writer, uint32\_t rewindId )

Please give me a documentantation.

#### Parameters

<i>writer</i>	Writer object.
<i>rewindId</i>	Generic attributes for the event.

#### Since

Version 1.1

#### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

### J.13.2.3 OTF2\_ErrorCode OTF2\_EvtWriter\_Enter ( OTF2\_EvtWriter \* writer, OTF2\_AttributeList \* attributeList, OTF2\_TimeStamp time, OTF2\_RegionRef region )

Records an Enter event.

An enter record indicates that the program enters a code region.

#### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.
<i>region</i>	Needs to be defined in a definition record References a <a href="#">Region</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_REGION</a> is available.

#### Since

Version 1.0

#### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

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## APPENDIX J. FILE DOCUMENTATION

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**J.13.2.4** `OTF2_ErrorCode OTF2_EvtWriter_GetLocationID ( const OTF2_EvtWriter * writer, OTF2_LocationRef * locationID )`

Function to get the location ID of a writer object.

### Parameters

<i>writer</i>	Writer object which has to be deleted
<i>locationID</i>	Pointer to a variable where the ID is returned in

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

**J.13.2.5** `OTF2_ErrorCode OTF2_EvtWriter_GetNumberOfEvents ( OTF2_EvtWriter * writer, uint64_t * numberOfEvents )`

Get the number of events.

Get the number of events written with this event writer. You should call this function right before closing the event writer to get the correct number of stored event records.

### Parameters

	<i>writer</i>	Writer object.
out	<i>numberOfEvents</i>	Return pointer to the number of events.

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

**J.13.2.6** `OTF2_ErrorCode OTF2_EvtWriter_GetUserData ( const OTF2_EvtWriter * writer, void ** userData )`

Function to get the location of a writer object.

### Parameters

	<i>writer</i>	Writer object.
out	<i>userData</i>	Pointer to a variable where the pointer to the location is returned in.

## J.13 OTF2\_EvtWriter.h File Reference

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### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.13.2.7** `OTF2_StatusCode OTF2_EvtWriter_Leave ( OTF2_EvtWriter *  
writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp time,  
OTF2_RegionRef region )`

Records an Leave event.

A leave record indicates that the program leaves a code region.

### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.
<i>region</i>	Needs to be defined in a definition record References a <a href="#">Region</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_REGION</a> is available.

### Since

Version 1.0

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.13.2.8** `OTF2_StatusCode OTF2_EvtWriter_MeasurementOnOff ( OTF2_EvtWriter  
* writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp time,  
OTF2_MeasurementMode measurementMode )`

Records an MeasurementOnOff event.

This event signals where the measurement system turned measurement on or off.

### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.
<i>measure- mentMode</i>	Is the measurement turned on ( <a href="#">OTF2_MEASUREMENT_ON</a> ) or off ( <a href="#">OTF2_MEASUREMENT_OFF</a> )?

**Since**

Version 1.0

**Returns**

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

**J.13.2.9** `OTF2_ErrorCode OTF2_EvtWriter.Metric ( OTF2_EvtWriter * writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp time, OTF2_MetricRef metric, uint8_t numberOfMetrics, const OTF2_Type * typeIDs, const OTF2.MetricValue * metricValues )`

Records an Metric event.

A metric event is always stored at the location that recorded the metric. A metric event can reference a metric class or metric instance. Therefore, metric classes and instances share same ID space. Synchronous metrics are always located right before the according enter and leave event.

**Parameters**

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.
<i>metric</i>	Could be a metric class or a metric instance. References a <a href="#">MetricClass</a> , or a <a href="#">MetricInstance</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_METRIC</a> is available.
<i>numberOfMetrics</i>	Number of metrics with in the set.
<i>typeIDs</i>	List of metric types.
<i>metricValues</i>	List of metric values.

**Since**

Version 1.0

**Returns**

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

## J.13 OTF2\_EvtWriter.h File Reference

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**J.13.2.10** `OTF2_ErrorCode OTF2_EvtWriter_MpiCollectiveBegin ( OTF2_EvtWriter * writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp time )`

Records an MpiCollectiveBegin event.

A MpiCollectiveBegin record marks the begin of an MPI collective operation (MPI\_GATHER, MPI\_SCATTER etc.).

### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.

### Since

Version 1.0

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.13.2.11** `OTF2_ErrorCode OTF2_EvtWriter_MpiCollectiveEnd ( OTF2_EvtWriter * writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp time, OTF2_CollectiveOp collectiveOp, OTF2_CommRef communicator, uint32_t root, uint64_t sizeSent, uint64_t sizeReceived )`

Records an MpiCollectiveEnd event.

A MpiCollectiveEnd record marks the end of an MPI collective operation (MPI\_GATHER, MPI\_SCATTER etc.). It keeps the necessary information for this event: type of collective operation, communicator, the root of this collective operation. You can optionally add further information like sent and received bytes.

### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.
<i>collectiveOp</i>	Determines which collective operation it is.
<i>communicator</i>	Communicator References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_COMM</a> is available.
<i>root</i>	MPI rank of root in <i>communicator</i> .

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## APPENDIX J. FILE DOCUMENTATION

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<i>sizeSent</i>	Size of the sent message.
<i>sizeReceived</i>	Size of the received message.

### Since

Version 1.0

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.13.2.12** **OTF2\_ErrorCode** **OTF2\_EvtWriter.Mpilrecv** ( **OTF2\_EvtWriter** \* *writer*, **OTF2\_AttributeList** \* *attributeList*, **OTF2\_TimeStamp** *time*, **uint32\_t** *sender*, **OTF2\_CommRef** *communicator*, **uint32\_t** *msgTag*, **uint64\_t** *msgLength*, **uint64\_t** *requestID* )

Records an Mpilrecv event.

A Mpilrecv record indicates that a MPI message was received (MPI\_IRecv). It keeps the necessary information for this event: sender of the message, communicator, and the message tag. You can optionally add further information like the message length (size of the receive buffer).

### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.
<i>sender</i>	MPI rank of sender in <i>communicator</i> .
<i>communicator</i>	Communicator ID. References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_COMM</a> is available.
<i>msgTag</i>	Message tag
<i>msgLength</i>	Message length
<i>requestID</i>	ID of the related request

### Since

Version 1.0

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

## J.13 OTF2\_EvtWriter.h File Reference

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**J.13.2.13** `OTF2_ErrorCode OTF2_EvtWriter.MpiIrecvRequest ( OTF2_EvtWriter * writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp time, uint64_t requestID )`

Records an MpiIrecvRequest event.

Signals the request of an receive, which can be completed later.

### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.
<i>requestID</i>	ID of the requested receive

### Since

Version 1.0

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

**J.13.2.14** `OTF2_ErrorCode OTF2_EvtWriter.MpIsend ( OTF2_EvtWriter * writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp time, uint32_t receiver, OTF2_CommRef communicator, uint32_t msgTag, uint64_t msgLength, uint64_t requestID )`

Records an MpIsend event.

A MpIsend record indicates that a MPI message send process was initiated (MPI\_ISEND). It keeps the necessary information for this event: receiver of the message, communicator, and the message tag. You can optionally add further information like the message length (size of the send buffer).

### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.
<i>receiver</i>	MPI rank of receiver in <i>communicator</i> .
<i>communicator</i>	Communicator ID. References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_COMM</a> is available.
<i>msgTag</i>	Message tag
<i>msgLength</i>	Message length
<i>requestID</i>	ID of the related request

**Since**

Version 1.0

**Returns**

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.13.2.15** *OTF2\_ErrorCode* *OTF2\_EvtWriter\_MpiIsendComplete* ( *OTF2\_EvtWriter* \* *writer*, *OTF2\_AttributeList* \* *attributeList*, *OTF2\_TimeStamp* *time*, *uint64\_t* *requestID* )

Records an *MpiIsendComplete* event.

Signals the completion of non-blocking send request.

**Parameters**

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.
<i>requestID</i>	ID of the related request

**Since**

Version 1.0

**Returns**

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.13.2.16** *OTF2\_ErrorCode* *OTF2\_EvtWriter\_MpiRecv* ( *OTF2\_EvtWriter* \* *writer*, *OTF2\_AttributeList* \* *attributeList*, *OTF2\_TimeStamp* *time*, *uint32\_t* *sender*, *OTF2\_CommRef* *communicator*, *uint32\_t* *msgTag*, *uint64\_t* *msgLength* )

Records an *MpiRecv* event.

A *MpiRecv* record indicates that a MPI message was received (*MPI\_RECV*). It keeps the necessary information for this event: sender of the message, communicator, and the message tag. You can optionally add further information like the message length (size of the receive buffer).

**Parameters**

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## J.13 OTF2\_EvtWriter.h File Reference

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<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.
<i>sender</i>	MPI rank of sender in <i>communicator</i> .
<i>communicator</i>	Communicator ID. References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_COMM</a> is available.
<i>msgTag</i>	Message tag
<i>msgLength</i>	Message length

### Since

Version 1.0

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.13.2.17** [OTF2\\_ErrorCode](#) [OTF2\\_EvtWriter\\_MpiRequestCancelled](#) (  
[OTF2\\_EvtWriter](#) \* *writer*, [OTF2\\_AttributeList](#) \* *attributeList*,  
[OTF2\\_TimeStamp](#) *time*, [uint64\\_t](#) *requestID* )

Records an `MpiRequestCancelled` event.

This events appears if the program canceled a request.

### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.
<i>requestID</i>	ID of the related request

### Since

Version 1.0

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

## APPENDIX J. FILE DOCUMENTATION

**J.13.2.18** `OTF2_ErrorCode OTF2_EvtWriter.MpiRequestTest ( OTF2_EvtWriter * writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp time, uint64_t requestID )`

Records an MpiRequestTest event.

This events appears if the program tests if a request has already completed but the test failed.

### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.
<i>requestID</i>	ID of the related request

### Since

Version 1.0

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

**J.13.2.19** `OTF2_ErrorCode OTF2_EvtWriter.MpiSend ( OTF2_EvtWriter * writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp time, uint32_t receiver, OTF2_CommRef communicator, uint32_t msgTag, uint64_t msgLength )`

Records an MpiSend event.

A MpiSend record indicates that a MPI message send process was initiated (MPI\_SEND). It keeps the necessary information for this event: receiver of the message, communicator, and the message tag. You can optionally add further information like the message length (size of the send buffer).

### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.
<i>receiver</i>	MPI rank of receiver in <i>communicator</i> .
<i>communicator</i>	Communicator ID. References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_COMM</a> is available.
<i>msgTag</i>	Message tag
<i>msgLength</i>	Message length

## J.13 OTF2\_EvtWriter.h File Reference

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### Since

Version 1.0

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.13.2.20** `OTF2_ErrorCode OTF2_EvtWriter_OmpAcquireLock ( OTF2_EvtWriter * writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp time, uint32_t lockID, uint32_t acquisitionOrder )`

Records an OmpAcquireLock event.

An OmpAcquireLock record marks that a thread acquires an OpenMP lock.

This event record is superseded by the [ThreadAcquireLock](#) event record and should not be used when the [ThreadAcquireLock](#) event record is in use record.

### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.
<i>lockID</i>	ID of the lock.
<i>acquisitionOrder</i>	A monotonically increasing number to determine the order of lock acquisitions (with unsynchronized clocks this is otherwise not possible). Corresponding acquire-release events have same number.

### Since

Version 1.0

### Deprecated

In version 1.2

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.13.2.21** `OTF2_ErrorCode OTF2_EvtWriter_OmpFork ( OTF2_EvtWriter * writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp time, uint32_t numberOfRequestedThreads )`

Records an OmpFork event.

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## APPENDIX J. FILE DOCUMENTATION

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An OmpFork record marks that an OpenMP Thread forks a thread team.

This event record is superseded by the *ThreadFork* event record and should not be used when the *ThreadFork* event record is in use.

### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.
<i>num-berOfRe-quest-edThreads</i>	Requested size of the team.

### Since

Version 1.0

### Deprecated

In version 1.2

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.13.2.22** *OTF2\_ErrorCode* *OTF2\_EvtWriter\_OmpJoin* ( *OTF2\_EvtWriter* \* *writer*,  
*OTF2\_AttributeList* \* *attributeList*, *OTF2\_TimeStamp* *time* )

Records an OmpJoin event.

An OmpJoin record marks that a team of threads is joint and only the master thread continues execution.

This event record is superseded by the *ThreadJoin* event record and should not be used when the *ThreadJoin* event record is in use.

### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.

### Since

Version 1.0

## J.13 OTF2\_EvtWriter.h File Reference

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### Deprecated

In version 1.2

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.13.2.23** `OTF2_ErrorCode OTF2_EvtWriter.OmpReleaseLock ( OTF2_EvtWriter * writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp time, uint32_t lockID, uint32_t acquisitionOrder )`

Records an OmpReleaseLock event.

An OmpReleaseLock record marks that a thread releases an OpenMP lock.

This event record is superseded by the *ThreadReleaseLock* event record and should not be used when the *ThreadReleaseLock* event record is in use.

### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.
<i>lockID</i>	ID of the lock.
<i>acquisitionOrder</i>	A monotonically increasing number to determine the order of lock acquisitions (with unsynchronized clocks this is otherwise not possible). Corresponding acquire-release events have same number.

### Since

Version 1.0

### Deprecated

In version 1.2

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.13.2.24** `OTF2_ErrorCode OTF2_EvtWriter.OmpTaskComplete ( OTF2_EvtWriter * writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp time, uint64_t taskID )`

Records an OmpTaskComplete event.

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## APPENDIX J. FILE DOCUMENTATION

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An `OmpTaskComplete` record indicates that the execution of an OpenMP task has finished.

This event record is superseded by the [ThreadTaskComplete](#) event record and should not be used when the [ThreadTaskComplete](#) event record is in use.

### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.
<i>taskID</i>	Identifier of the completed task instance.

### Since

Version 1.0

### Deprecated

In version 1.2

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.13.2.25** `OTF2_ErrorCode OTF2_EvtWriter_OmpTaskCreate ( OTF2_EvtWriter * writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp time, uint64_t taskID )`

Records an `OmpTaskCreate` event.

An `OmpTaskCreate` record marks that an OpenMP Task was/will be created in the current region.

This event record is superseded by the [ThreadTaskCreate](#) event record and should not be used when the [ThreadTaskCreate](#) event record is in use.

### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.
<i>taskID</i>	Identifier of the newly created task instance.

### Since

Version 1.0

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## J.13 OTF2\_EvtWriter.h File Reference

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### Deprecated

In version 1.2

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.13.2.26** `OTF2_StatusCode OTF2_EvtWriter_OmpTaskSwitch ( OTF2_EvtWriter *  
writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp time,  
uint64_t taskID )`

Records an OmpTaskSwitch event.

An OmpTaskSwitch record indicates that the execution of the current task will be suspended and another task starts/restarts its execution. Please note that this may change the current call stack of the executing location.

This event record is superseded by the *ThreadTaskSwitch* event record and should not be used when the *ThreadTaskSwitch* event record is in use.

### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.
<i>taskID</i>	Identifier of the now active task instance.

### Since

Version 1.0

### Deprecated

In version 1.2

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.13.2.27** `OTF2_StatusCode OTF2_EvtWriter_ParameterInt ( OTF2_EvtWriter *  
writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp time,  
OTF2_ParameterRef parameter, int64_t value )`

Records an ParameterInt event.

## APPENDIX J. FILE DOCUMENTATION

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A `ParameterInt` record marks that in the current region, the specified integer parameter has the specified value.

### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.
<i>parameter</i>	Parameter ID. References a <a href="#">Parameter</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_PARAMETER</a> is available.
<i>value</i>	Value of the recorded parameter.

### Since

Version 1.0

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.13.2.28** `OTF2_ErrorCode OTF2_EvtWriter.ParameterString ( OTF2_EvtWriter * writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp time, OTF2_ParameterRef parameter, OTF2_StringRef string )`

Records an `ParameterString` event.

A `ParameterString` record marks that in the current region, the specified string parameter has the specified value.

### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.
<i>parameter</i>	Parameter ID. References a <a href="#">Parameter</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_PARAMETER</a> is available.
<i>string</i>	Value: Handle of a string definition References a <a href="#">String</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_STRING</a> is available.

### Since

Version 1.0

## J.13 OTF2\_EvtWriter.h File Reference

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### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.13.2.29** `OTF2_StatusCode OTF2_EvtWriter_ParameterUnsignedInt ( OTF2_EvtWriter * writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp time, OTF2_ParameterRef parameter, uint64_t value )`

Records an ParameterUnsignedInt event.

A ParameterUnsignedInt record marks that in the current region, the specified unsigned integer parameter has the specified value.

### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.
<i>parameter</i>	Parameter ID. References a <a href="#">Parameter</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_PARAMETER</a> is available.
<i>value</i>	Value of the recorded parameter.

### Since

Version 1.0

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.13.2.30** `OTF2_StatusCode OTF2_EvtWriter_Rewind ( OTF2_EvtWriter * writer, uint32_t rewindId )`

Please give me a documantation.

### Parameters

<i>writer</i>	Writer object.
<i>rewindId</i>	Generic attributes for the event.

**Since**

Version 1.1

**Returns**

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.13.2.31** `OTF2_StatusCode OTF2_EvtWriter_RmaAcquireLock ( OTF2_EvtWriter * writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp time, OTF2_RmaWinRef win, uint32_t remote, uint64_t lockId, OTF2_LockType lockType )`

Records an RmaAcquireLock event.

An RmaAcquireLock record denotes the time a lock was acquired by the process.

**Parameters**

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.
<i>win</i>	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
<i>remote</i>	Rank of the locked remote process.
<i>lockId</i>	ID of the lock acquired, if multiple locks are defined on a window.
<i>lockType</i>	Type of lock acquired.

**Since**

Version 1.2

**Returns**

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.13.2.32** `OTF2_StatusCode OTF2_EvtWriter_RmaAtomic ( OTF2_EvtWriter * writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp time, OTF2_RmaWinRef win, uint32_t remote, OTF2_RmaAtomicType type, uint64_t bytesSent, uint64_t bytesReceived, uint64_t matchingId )`

Records an RmaAtomic event.

An RmaAtomic record denotes the time a atomic operation was issued.

## J.13 OTF2\_EvtWriter.h File Reference

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### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.
<i>win</i>	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
<i>remote</i>	Rank of the target process.
<i>type</i>	Type of atomic operation.
<i>bytesSent</i>	Bytes sent to target.
<i>bytesReceived</i>	Bytes received from target.
<i>matchingId</i>	ID used for matching the appropriate completion record.

### Since

Version 1.2

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.13.2.33** `OTF2_ErrorCode OTF2_EvtWriter_RmaCollectiveBegin ( OTF2_EvtWriter * writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp time )`

Records an RmaCollectiveBegin event.

An RmaCollectiveBegin record denotes the beginning of a collective RMA operation.

### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.

### Since

Version 1.2

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

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**J.13.2.34** `OTF2_ErrorCode OTF2_EvtWriter.RmaCollectiveEnd ( OTF2_EvtWriter * writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp time, OTF2_CollectiveOp collectiveOp, OTF2_RmaSyncLevel syncLevel, OTF2_RmaWinRef win, uint32_t root, uint64_t bytesSent, uint64_t bytesReceived )`

Records an RmaCollectiveEnd event.

"An RmaCollectiveEnd record denotes the end of a collective RMA operation.

### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.
<i>collectiveOp</i>	Determines which collective operation it is.
<i>syncLevel</i>	Synchronization level of this collective operation.
<i>win</i>	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
<i>root</i>	Root process for this operation.
<i>bytesSent</i>	Bytes sent in operation.
<i>bytesReceived</i>	Bytes receives in operation.

### Since

Version 1.2

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.13.2.35** `OTF2_ErrorCode OTF2_EvtWriter.RmaGet ( OTF2_EvtWriter * writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp time, OTF2_RmaWinRef win, uint32_t remote, uint64_t bytes, uint64_t matchingId )`

Records an RmaGet event.

An RmaGet record denotes the time a put operation was issued.

### Parameters

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## J.13 OTF2\_EvtWriter.h File Reference

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<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.
<i>win</i>	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
<i>remote</i>	Rank of the target process.
<i>bytes</i>	Bytes received from target.
<i>matchingId</i>	ID used for matching the appropriate completion record.

### Since

Version 1.2

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.13.2.36** `OTF2_ErrorCode OTF2_EvtWriter_RmaGroupSync ( OTF2_EvtWriter * writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp time, OTF2_RmaSyncLevel syncLevel, OTF2_RmaWinRef win, OTF2_GroupRef group )`

Records an RmaGroupSync event.

An RmaGroupSync record denotes the synchronization with a subgroup of processes on a window.

### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.
<i>syncLevel</i>	Synchronization level of this collective operation.
<i>win</i>	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
<i>group</i>	Group of remote processes involved in synchronization. References a <a href="#">Group</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_GROUP</a> is available.

### Since

Version 1.2

**Returns**

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.13.2.37** `OTF2_StatusCode OTF2_EvtWriter.RmaOpCompleteBlocking ( OTF2_EvtWriter * writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp time, OTF2_RmaWinRef win, uint64_t matchingId )`

Records an RmaOpCompleteBlocking event.

An RmaOpCompleteBlocking record denotes the local completion of a blocking RMA operation.

**Parameters**

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.
<i>win</i>	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
<i>matchingId</i>	ID used for matching the appropriate completion record.

**Since**

Version 1.2

**Returns**

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.13.2.38** `OTF2_StatusCode OTF2_EvtWriter.RmaOpCompleteNonBlocking ( OTF2_EvtWriter * writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp time, OTF2_RmaWinRef win, uint64_t matchingId )`

Records an RmaOpCompleteNonBlocking event.

An RmaOpCompleteNonBlocking record denotes the local completion of a non-blocking RMA operation.

**Parameters**

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.

## J.13 OTF2\_EvtWriter.h File Reference

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<i>win</i>	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
<i>matchingId</i>	ID used for matching the appropriate completion record.

### Since

Version 1.2

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.13.2.39 OTF2\_ErrorCode OTF2\_EvtWriter.RmaOpCompleteRemote ( OTF2\_EvtWriter \* *writer*, OTF2\_AttributeList \* *attributeList*, OTF2\_TimeStamp *time*, OTF2\_RmaWinRef *win*, uint64\_t *matchingId* )**

Records an RmaOpCompleteRemote event.

An RmaOpCompleteRemote record denotes the local completion of an RMA operation.

### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.
<i>win</i>	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
<i>matchingId</i>	ID used for matching the appropriate completion record.

### Since

Version 1.2

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

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**J.13.2.40** **OTF2\_ErrorCode** **OTF2\_EvtWriter.RmaOpTest** ( **OTF2\_EvtWriter** \* *writer*, **OTF2\_AttributeList** \* *attributeList*, **OTF2\_TimeStamp** *time*, **OTF2\_RmaWinRef** *win*, **uint64\_t** *matchingId* )

Records an RmaOpTest event.

An RmaOpTest record denotes that a non-blocking RMA operation has been tested for completion unsuccessfully.

### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.
<i>win</i>	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
<i>matchingId</i>	ID used for matching the appropriate completion record.

### Since

Version 1.2

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.13.2.41** **OTF2\_ErrorCode** **OTF2\_EvtWriter.RmaPut** ( **OTF2\_EvtWriter** \* *writer*, **OTF2\_AttributeList** \* *attributeList*, **OTF2\_TimeStamp** *time*, **OTF2\_RmaWinRef** *win*, **uint32\_t** *remote*, **uint64\_t** *bytes*, **uint64\_t** *matchingId* )

Records an RmaPut event.

An RmaPut record denotes the time a put operation was issued.

### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.
<i>win</i>	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
<i>remote</i>	Rank of the target process.
<i>bytes</i>	Bytes sent to target.
<i>matchingId</i>	ID used for matching the appropriate completion record.

## J.13 OTF2\_EvtWriter.h File Reference

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### Since

Version 1.2

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.13.2.42** `OTF2_ErrorCode OTF2_EvtWriter_RmaReleaseLock ( OTF2_EvtWriter * writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp time, OTF2_RmaWinRef win, uint32_t remote, uint64_t lockId )`

Records an RmaReleaseLock event.

An RmaReleaseLock record denotes the time the lock was released.

### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.
<i>win</i>	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
<i>remote</i>	Rank of the locked remote process.
<i>lockId</i>	ID of the lock released, if multiple locks are defined on a window.

### Since

Version 1.2

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.13.2.43** `OTF2_ErrorCode OTF2_EvtWriter_RmaRequestLock ( OTF2_EvtWriter * writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp time, OTF2_RmaWinRef win, uint32_t remote, uint64_t lockId, OTF2_LockType lockType )`

Records an RmaRequestLock event.

An RmaRequestLock record denotes the time a lock was requested and with it the earliest time it could have been granted. It is used to mark (possibly) non-blocking lock request, as defined by the MPI standard.

## APPENDIX J. FILE DOCUMENTATION

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### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.
<i>win</i>	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
<i>remote</i>	Rank of the locked remote process.
<i>lockId</i>	ID of the lock acquired, if multiple locks are defined on a window.
<i>lockType</i>	Type of lock acquired.

### Since

Version 1.2

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.13.2.44** `OTF2_StatusCode OTF2_EvtWriter.RmaSync ( OTF2_EvtWriter *  
writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp time,  
OTF2_RmaWinRef win, uint32_t remote, OTF2_RmaSyncType  
syncType )`

Records an RmaSync event.

An RmaSync record denotes the direct synchronization with a possibly remote process.

### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.
<i>win</i>	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
<i>remote</i>	Rank of the locked remote process.
<i>syncType</i>	Type of synchronization.

### Since

Version 1.2

## J.13 OTF2\_EvtWriter.h File Reference

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### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.13.2.45** `OTF2_StatusCode OTF2_EvtWriter.RmaTryLock ( OTF2_EvtWriter * writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp time, OTF2_RmaWinRef win, uint32_t remote, uint64_t lockId, OTF2_LockType lockType )`

Records an RmaTryLock event.

An RmaTryLock record denotes the time of an unsuccessful attempt to acquire the lock.

### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.
<i>win</i>	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
<i>remote</i>	Rank of the locked remote process.
<i>lockId</i>	ID of the lock acquired, if multiple locks are defined on a window.
<i>lockType</i>	Type of lock acquired.

### Since

Version 1.2

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.13.2.46** `OTF2_StatusCode OTF2_EvtWriter.RmaWaitChange ( OTF2_EvtWriter * writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp time, OTF2_RmaWinRef win )`

Records an RmaWaitChange event.

An RmaWaitChange record denotes the change of a window that was waited for.

### Parameters

<i>writer</i>	Writer object.
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## APPENDIX J. FILE DOCUMENTATION

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<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.
<i>win</i>	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.

### Since

Version 1.2

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.13.2.47** `OTF2_ErrorCode OTF2_EvtWriter.RmaWinCreate ( OTF2_EvtWriter *  
writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp time,  
OTF2_RmaWinRef win )`

Records an RmaWinCreate event.

An RmaWinCreate record denotes the creation of an RMA window.

### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.
<i>win</i>	ID of the window created. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.

### Since

Version 1.2

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.13.2.48** `OTF2_ErrorCode OTF2_EvtWriter.RmaWinDestroy ( OTF2_EvtWriter *  
writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp time,  
OTF2_RmaWinRef win )`

Records an RmaWinDestroy event.

## J.13 OTF2\_EvtWriter.h File Reference

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An RmaWinDestroy record denotes the destruction of an RMA window.

### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.
<i>win</i>	ID of the window destroyed. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_-MAPPING_RMA_WIN</a> is available.

### Since

Version 1.2

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

#### J.13.2.49 OTF2\_ErrorCode OTF2\_EvtWriter\_SetLocationID ( OTF2\_EvtWriter \* *writer*, OTF2\_LocationRef *location* )

The location ID is not always known on measurement start, and only needed on the first buffer flush to generate the file name. This function enables setting of the location ID after generating the buffer object.

### Parameters

<i>writer</i>	Writer object.
<i>location</i>	Location ID.

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

#### J.13.2.50 OTF2\_ErrorCode OTF2\_EvtWriter\_SetUserData ( OTF2\_EvtWriter \* *writer*, void \* *userData* )

Function to set user defined data to a writer object.

### Parameters

<i>writer</i>	Writer object.
<i>userData</i>	User provided data. Can be queried with <a href="#">OTF2_EvtWriter_-GetUserData</a> .

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### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.13.2.51** `OTF2_StatusCode OTF2_EvtWriter_StoreRewindPoint ( OTF2_EvtWriter * writer, uint32_t rewindId )`

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### Parameters

<i>writer</i>	Writer object.
<i>rewindId</i>	Generic attributes for the event.

### Since

Version 1.1

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.13.2.52** `OTF2_StatusCode OTF2_EvtWriter_ThreadAcquireLock ( OTF2_EvtWriter * writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp time, OTF2_Paradigm model, uint32_t lockID, uint32_t acquisitionOrder )`

Records an ThreadAcquireLock event.

An ThreadAcquireLock record marks that a thread acquires an lock.

### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.
<i>lockID</i>	ID of the lock.
<i>acquisitionOrder</i>	A monotonically increasing number to determine the order of lock acquisitions (with unsynchronized clocks this is otherwise not possible). Corresponding acquire-release events have same number.

### Since

Version 1.2

## J.13 OTF2\_EvtWriter.h File Reference

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### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

**J.13.2.53** `OTF2_ErrorCode OTF2_EvtWriter.ThreadFork ( OTF2_EvtWriter * writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp time, OTF2_Paradigm model, uint32_t numberOfRequestedThreads )`

Records an ThreadFork event.

An ThreadFork record marks that an thread forks a thread team.

### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.
<i>numberOfRequestedThreads</i>	Requested size of the team.

### Since

Version 1.2

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

**J.13.2.54** `OTF2_ErrorCode OTF2_EvtWriter.ThreadJoin ( OTF2_EvtWriter * writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp time, OTF2_Paradigm model )`

Records an ThreadJoin event.

An ThreadJoin record marks that a team of threads is joint and only the master thread continues execution.

### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.

**Since**

Version 1.2

**Returns**

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.13.2.55** `OTF2_ErrorCode OTF2_EvtWriter_ThreadReleaseLock ( OTF2_EvtWriter * writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp time, OTF2_Paradigm model, uint32_t lockID, uint32_t acquisitionOrder )`

Records an ThreadReleaseLock event.

An ThreadReleaseLock record marks that a thread releases an lock.

**Parameters**

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.
<i>lockID</i>	ID of the lock.
<i>acquisitionOrder</i>	A monotonically increasing number to determine the order of lock acquisitions (with unsynchronized clocks this is otherwise not possible). Corresponding acquire-release events have same number.

**Since**

Version 1.2

**Returns**

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.13.2.56** `OTF2_ErrorCode OTF2_EvtWriter_ThreadTaskComplete ( OTF2_EvtWriter * writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp time, OTF2_CommRef threadTeam, uint32_t creatingThread, uint32_t generationNumber )`

Records an ThreadTaskComplete event.

An ThreadTaskComplete record indicates that the execution of an OpenMP task has finished.

**Parameters**

## J.13 OTF2\_EvtWriter.h File Reference

---

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.
<i>threadTeam</i>	Thread team References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_COMM</a> is available.
<i>creatingThread</i>	Creating thread of this task.
<i>generationNumber</i>	Thread-private generation number of task's creating thread.

### Since

Version 1.2

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.13.2.57** `OTF2_ErrorCode OTF2_EvtWriter.ThreadTaskCreate ( OTF2_EvtWriter * writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp time, OTF2_CommRef threadTeam, uint32_t creatingThread, uint32_t generationNumber )`

Records an ThreadTaskCreate event.

An ThreadTaskCreate record marks that an task in was/will be created and will be processed by the specified thread team.

### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.
<i>threadTeam</i>	Thread team References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_COMM</a> is available.
<i>creatingThread</i>	Creating thread of this task. (This is redundant, remove?)
<i>generationNumber</i>	Thread-private generation number of task's creating thread.

**Since**

Version 1.2

**Returns**

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.13.2.58** **OTF2\_StatusCode** **OTF2\_EvtWriter.ThreadTaskSwitch** ( **OTF2\_EvtWriter** \* *writer*, **OTF2\_AttributeList** \* *attributeList*, **OTF2\_TimeStamp** *time*, **OTF2\_CommRef** *threadTeam*, **uint32\_t** *creatingThread*, **uint32\_t** *generationNumber* )

Records an ThreadTaskSwitch event.

An ThreadTaskSwitch record indicates that the execution of the current task will be suspended and another task starts/restarts its execution. Please note that this may change the current call stack of the executing location.

**Parameters**

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.
<i>threadTeam</i>	Thread team References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_COMM</a> is available.
<i>creatingThread</i>	Creating thread of this task.
<i>generationNumber</i>	Thread-private generation number of task's creating thread.

**Since**

Version 1.2

**Returns**

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.13.2.59** **OTF2\_StatusCode** **OTF2\_EvtWriter.ThreadTeamBegin** ( **OTF2\_EvtWriter** \* *writer*, **OTF2\_AttributeList** \* *attributeList*, **OTF2\_TimeStamp** *time*, **OTF2\_CommRef** *threadTeam* )

Records an ThreadTeamBegin event.

## J.14 OTF2\_GeneralDefinitions.h File Reference

---

### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.
<i>threadTeam</i>	Thread team References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_COMM</a> is available.

### Since

Version 1.2

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.13.2.60** `OTF2_ErrorCode OTF2_EvtWriter.ThreadTeamEnd ( OTF2_EvtWriter *  
writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp time,  
OTF2_CommRef threadTeam )`

Records an ThreadTeamEnd event.

### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the event.
<i>time</i>	The time for this event.
<i>threadTeam</i>	Thread team References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_COMM</a> is available.

### Since

Version 1.2

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

## J.14 OTF2\_GeneralDefinitions.h File Reference

This header file provides general definitions which should be accessible in all internal and external modules.

---

## APPENDIX J. FILE DOCUMENTATION

---

```
#include <stdint.h>
#include <otf2/OTF2_ErrorCodes.h>
```

### Defines

- #define [OTF2\\_CHUNK\\_SIZE\\_MAX](#) ( uint64\_t )( 1024 \* 1024 \* 16 )  
*Defines the maximum size of a chunk.*
- #define [OTF2\\_CHUNK\\_SIZE\\_MIN](#) ( uint64\_t )( 256 \* 1024 )  
*Defines the minimum size of a chunk.*
- #define [OTF2\\_UNDEFINED\\_ATTRIBUTE](#) ( ( [OTF2\\_AttributeRef](#) )OTF2\_UNDEFINED\_UINT32 )  
*The invalid value for a reference to a [Attribute](#) definition.*
- #define [OTF2\\_UNDEFINED\\_CALLPATH](#) ( ( [OTF2\\_CallpathRef](#) )OTF2\_UNDEFINED\_UINT32 )  
*The invalid value for a reference to a [Callpath](#) definition.*
- #define [OTF2\\_UNDEFINED\\_CALLSITE](#) ( ( [OTF2\\_CallsiteRef](#) )OTF2\_UNDEFINED\_UINT32 )  
*The invalid value for a reference to a [Callsite](#) definition.*
- #define [OTF2\\_UNDEFINED\\_COMM](#) ( ( [OTF2\\_CommRef](#) )OTF2\_UNDEFINED\_UINT32 )  
*The invalid value for a reference to a [Comm](#) definition.*
- #define [OTF2\\_UNDEFINED\\_GROUP](#) ( ( [OTF2\\_GroupRef](#) )OTF2\_UNDEFINED\_UINT32 )  
*The invalid value for a reference to a [Group](#) definition.*
- #define [OTF2\\_UNDEFINED\\_LOCATION](#) ( ( [OTF2\\_LocationRef](#) )OTF2\_UNDEFINED\_UINT64 )  
*The invalid value for a reference to a [Location](#) definition.*
- #define [OTF2\\_UNDEFINED\\_LOCATION\\_GROUP](#) ( ( [OTF2\\_LocationGroupRef](#) )OTF2\_UNDEFINED\_UINT32 )  
*The invalid value for a reference to a [LocationGroup](#) definition.*
- #define [OTF2\\_UNDEFINED\\_METRIC](#) ( ( [OTF2\\_MetricRef](#) )OTF2\_UNDEFINED\_UINT32 )

## J.14 OTF2\_GeneralDefinitions.h File Reference

---

*The invalid value for a reference to a [MetricClass](#), or a [MetricInstance](#) definition.*

- #define [OTF2\\_UNDEFINED\\_METRIC\\_MEMBER](#) ( ( [OTF2\\_MetricMemberRef](#) )OTF2\_UNDEFINED\_UINT32 )

*The invalid value for a reference to a [MetricMember](#) definition.*

- #define [OTF2\\_UNDEFINED\\_PARAMETER](#) ( ( [OTF2\\_ParameterRef](#) )OTF2\_UNDEFINED\_UINT32 )

*The invalid value for a reference to a [Parameter](#) definition.*

- #define [OTF2\\_UNDEFINED\\_REGION](#) ( ( [OTF2\\_RegionRef](#) )OTF2\_UNDEFINED\_UINT32 )

*The invalid value for a reference to a [Region](#) definition.*

- #define [OTF2\\_UNDEFINED\\_RMA\\_WIN](#) ( ( [OTF2\\_RmaWinRef](#) )OTF2\_UNDEFINED\_UINT32 )

*The invalid value for a reference to a [RmaWin](#) definition.*

- #define [OTF2\\_UNDEFINED\\_STRING](#) ( ( [OTF2\\_StringRef](#) )OTF2\_UNDEFINED\_UINT32 )

*The invalid value for a reference to a [String](#) definition.*

- #define [OTF2\\_UNDEFINED\\_SYSTEM\\_TREE\\_NODE](#) ( ( [OTF2\\_SystemTreeNodeRef](#) )OTF2\_UNDEFINED\_UINT32 )

*The invalid value for a reference to a [SystemTreeNode](#) definition.*

- #define [OTF2\\_UNDEFINED\\_TYPE](#) OTF2\_UNDEFINED\_UINT8

### **OTF2 library version.**

- #define [OTF2\\_VERSION\\_MAJOR](#) 1
- #define [OTF2\\_VERSION\\_MINOR](#) 2
- #define [OTF2\\_VERSION\\_BUGFIX](#) 0
- #define [OTF2\\_VERSION\\_SUFFIX](#) ""
- #define [OTF2\\_VERSION](#) "1.2"

### **Standard undefined values for basic data types.**

- #define [OTF2\\_UNDEFINED\\_UINT8](#) ( ( uint8\_t )( ~( ( uint8\_t )0u ) ) )
- #define [OTF2\\_UNDEFINED\\_UINT16](#) ( ( uint16\_t )( ~( ( uint16\_t )0u ) ) )

- `#define OTF2_UNDEFINED_UINT32 ( ( uint32_t )( ~( ( uint32_t )0u ) ) )`
- `#define OTF2_UNDEFINED_UINT64 ( ( uint64_t )( ~( ( uint64_t )0u ) ) )`

## Typedefs

- typedef uint32\_t [OTF2\\_AttributeRef](#)  
*Type used to indicate a reference to a [Attribute](#) definition.*
- typedef uint32\_t [OTF2\\_CallpathRef](#)  
*Type used to indicate a reference to a [Callpath](#) definition.*
- typedef uint32\_t [OTF2\\_CallsiteRef](#)  
*Type used to indicate a reference to a [Callsite](#) definition.*
- typedef uint32\_t [OTF2\\_CommRef](#)  
*Type used to indicate a reference to a [Comm](#) definition.*
- typedef uint8\_t [OTF2\\_Compression](#)  
*Defines which compression is used. Please see [OTF2\\_Compression\\_enum](#) for a detailed description.*
- typedef struct OTF2\_DefReader\_struct [OTF2\\_DefReader](#)  
*OTF2 local definition reader handle.*
- typedef struct OTF2\_EvtReader\_struct [OTF2\\_EvtReader](#)  
*OTF2 local event reader handle.*
- typedef uint8\_t [OTF2\\_FileMode](#)  
*Defines how to interact with files. Please see [OTF2\\_FileMode\\_enum](#) for a detailed description.*
- typedef uint8\_t [OTF2\\_FileSubstrate](#)  
*Defines which file substrate is used. Please see [OTF2\\_FileSubstrate\\_enum](#) for a detailed description.*
- typedef uint8\_t [OTF2\\_FileType](#)  
*Defines which file type is used. Please see [OTF2\\_FileType\\_enum](#) for a detailed description.*
- typedef uint8\_t [OTF2\\_FlushType](#)

## J.14 OTF2\_GeneralDefinitions.h File Reference

---

*Defines whether the recorded data is flushed to a file or not. Please see [OTF2\\_FlushType\\_enum](#) for a detailed description.*

- typedef struct OTF2\_GlobalDefReader\_struct [OTF2\\_GlobalDefReader](#)  
*OTF2 global definition reader handle.*
- typedef struct OTF2\_GlobalEvtReader\_struct [OTF2\\_GlobalEvtReader](#)  
*OTF2 global event reader handle.*
- typedef struct OTF2\_GlobalSnapReader\_struct [OTF2\\_GlobalSnapReader](#)  
*OTF2 global snap reader handle.*
- typedef uint32\_t [OTF2\\_GroupRef](#)  
*Type used to indicate a reference to a [Group](#) definition.*
- typedef uint32\_t [OTF2\\_LocationGroupRef](#)  
*Type used to indicate a reference to a [LocationGroup](#) definition.*
- typedef uint64\_t [OTF2\\_LocationRef](#)  
*Type used to indicate a reference to a [Location](#) definition.*
- typedef uint8\_t [OTF2\\_MappingType](#)  
*Wrapper for enum [OTF2\\_MappingType\\_enum](#).*
- typedef struct OTF2\_MarkerReader\_struct [OTF2\\_MarkerReader](#)  
*OTF2 marker reader handle.*
- typedef uint32\_t [OTF2\\_MetricMemberRef](#)  
*Type used to indicate a reference to a [MetricMember](#) definition.*
- typedef uint32\_t [OTF2\\_MetricRef](#)  
*Type used to indicate a reference to a [MetricClass](#), or a [MetricInstance](#) definition.*
- typedef uint8\_t [OTF2\\_Paradigm](#)  
*Wrapper for enum [OTF2\\_Paradigm\\_enum](#).*
- typedef uint32\_t [OTF2\\_ParameterRef](#)  
*Type used to indicate a reference to a [Parameter](#) definition.*
- typedef uint32\_t [OTF2\\_RegionRef](#)  
*Type used to indicate a reference to a [Region](#) definition.*

- typedef uint32\_t [OTF2\\_RmaWinRef](#)  
*Type used to indicate a reference to a [RmaWin](#) definition.*
- typedef struct OTF2\_SnapReader\_struct [OTF2\\_SnapReader](#)  
*OTF2 local snap reader handle.*
- typedef uint32\_t [OTF2\\_StringRef](#)  
*Type used to indicate a reference to a [String](#) definition.*
- typedef uint32\_t [OTF2\\_SystemTreeNodeRef](#)  
*Type used to indicate a reference to a [SystemTreeNode](#) definition.*
- typedef uint8\_t [OTF2\\_ThumbnailType](#)  
*Wrapper for enum [OTF2\\_ThumbnailType\\_enum](#).*
- typedef uint64\_t [OTF2\\_TimeStamp](#)  
*OTF2 time stamp.*
- typedef uint8\_t [OTF2\\_Type](#)  
*Wrapper for enum [OTF2\\_Type\\_enum](#).*

### Enumerations

- enum [OTF2\\_CallbackCode](#) {  
    [OTF2\\_CALLBACK\\_SUCCESS](#) = 0,  
    [OTF2\\_CALLBACK\\_INTERRUPT](#) = ![OTF2\\_CALLBACK\\_SUCCESS](#) }  
*Return value to indicate that the record reading should be interrupted.*
- enum [OTF2\\_Compression\\_enum](#) {  
    [OTF2\\_COMPRESSION\\_UNDEFINED](#) = 0,  
    [OTF2\\_COMPRESSION\\_NONE](#) = 1,  
    [OTF2\\_COMPRESSION\\_ZLIB](#) = 2 }  
*Defines which compression is used.*
- enum [OTF2\\_FileMode\\_enum](#) {  
    [OTF2\\_FILEMODE\\_WRITE](#) = 0,  
    [OTF2\\_FILEMODE\\_READ](#) = 1,  
    [OTF2\\_FILEMODE\\_MODIFY](#) = 2 }  
*Defines which file mode is used.*

## J.14 OTF2\_GeneralDefinitions.h File Reference

---

*Defines how to interact with files.*

- enum `OTF2_FileSubstrate_enum` {  
    `OTF2_SUBSTRATE_UNDEFINED` = 0,  
    `OTF2_SUBSTRATE_POSIX` = 1,  
    `OTF2_SUBSTRATE_SION` = 2,  
    `OTF2_SUBSTRATE_NONE` = 3 }

*Defines which file substrate is used. Please note: At the moment only the posix and none interfaces are implemented.*

- enum `OTF2_FileType_enum` {  
    `OTF2_FILETYPE_ANCHOR` = 0,  
    `OTF2_FILETYPE_GLOBAL_DEFS` = 1,  
    `OTF2_FILETYPE_LOCAL_DEFS` = 2,  
    `OTF2_FILETYPE_EVENTS` = 3,  
    `OTF2_FILETYPE_SNAPSHOTS` = 4,  
    `OTF2_FILETYPE_THUMBNAIL` = 5,  
    `OTF2_FILETYPE_MARKER` = 6 }

*Defines which file type is used.*

- enum `OTF2_FlushType_enum` {  
    `OTF2_NO_FLUSH` = 0,  
    `OTF2_FLUSH` = 1 }

*Defines whether the recorded data is flushed to a file or not.*

- enum `OTF2_MappingType_enum` {  
    `OTF2_MAPPING_STRING` = 0,  
    `OTF2_MAPPING_ATTRIBUTE` = 1,  
    `OTF2_MAPPING_LOCATION` = 2,  
    `OTF2_MAPPING_REGION` = 3,  
    `OTF2_MAPPING_GROUP` = 4,  
    `OTF2_MAPPING_METRIC` = 5,  
    `OTF2_MAPPING_COMM` = 6,  
    `OTF2_MAPPING_PARAMETER` = 7,  
    `OTF2_MAPPING_RMA_WIN` = 8,  
    `OTF2_MAPPING_MAX` = 9 }

---

## APPENDIX J. FILE DOCUMENTATION

---

*Possible mappings from local to global identifiers.*

- enum `OTF2_Paradigm_enum` {  
    `OTF2_PARADIGM_UNKNOWN` = 0,  
    `OTF2_PARADIGM_USER` = 1,  
    `OTF2_PARADIGM_COMPILER` = 2,  
    `OTF2_PARADIGM_OPENMP` = 3,  
    `OTF2_PARADIGM_MPI` = 4,  
    `OTF2_PARADIGM_CUDA` = 5,  
    `OTF2_PARADIGM_MEASUREMENT_SYSTEM` = 6 }

*List of known paradigms.*

- enum `OTF2_ThumbnailType_enum` {  
    `OTF2_THUMBNAIL_TYPE_REGION` = 0,  
    `OTF2_THUMBNAIL_TYPE_METRIC` = 1,  
    `OTF2_THUMBNAIL_TYPE_ATTRIBUTES` = 2 }

*Type of definitions used as metric in an thumbnail.*

- enum `OTF2_Type_enum` {  
    `OTF2_TYPE_NONE` = 0,  
    `OTF2_TYPE_UINT8` = 1,  
    `OTF2_TYPE_UINT16` = 2,  
    `OTF2_TYPE_UINT32` = 3,  
    `OTF2_TYPE_UINT64` = 4,  
    `OTF2_TYPE_INT8` = 5,  
    `OTF2_TYPE_INT16` = 6,  
    `OTF2_TYPE_INT32` = 7,  
    `OTF2_TYPE_INT64` = 8,  
    `OTF2_TYPE_FLOAT` = 9,  
    `OTF2_TYPE_DOUBLE` = 10 }

*OTF2 basic data types.*

## J.14 OTF2\_GeneralDefinitions.h File Reference

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### J.14.1 Detailed Description

This header file provides general definitions which should be accessible in all internal and external modules.

#### Source Template:

*templates/OTF2\_GeneralDefinitions.templ.h*

#### Maintainer:

Michael Wagner <[michael.wagner@zih.tu-dresden.de](mailto:michael.wagner@zih.tu-dresden.de)>

#### Authors

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### J.14.2 Define Documentation

#### J.14.2.1 #define OTF2\_UNDEFINED\_TYPE OTF2\_UNDEFINED\_UINT8

Undefined value for enums

### J.14.3 Enumeration Type Documentation

#### J.14.3.1 enum OTF2\_CallbackCode

Return value to indicate that the record reading should be interrupted.

Returning *OTF2\_CALLBACK\_INTERRUPT* will stop reading more events, if functions like:

- [OTF2\\_Reader\\_ReadLocalEvents](#)
- [OTF2\\_Reader\\_ReadAllLocalEvents](#)
- [OTF2\\_Reader\\_ReadLocalEventsBackward](#)
- [OTF2\\_Reader\\_ReadGlobalEvents](#)
- [OTF2\\_Reader\\_ReadAllGlobalEvents](#)
- [OTF2\\_Reader\\_ReadLocalDefinitions](#)
- [OTF2\\_Reader\\_ReadAllLocalDefinitions](#)

- [OTF2\\_Reader\\_ReadGlobalDefinitions](#)
- [OTF2\\_Reader\\_ReadAllGlobalDefinitions](#) where called. The return value for these functions is [OTF2\\_ERROR\\_INTERRUPTED\\_BY\\_CALLBACK](#) in this case. It is valid to call any reader functions in such a condition again.

**Enumerator:**

*OTF2\_CALLBACK\_SUCCESS* Record reading can continue.

*OTF2\_CALLBACK\_INTERRUPT* Interrupt record reading. Control returns to the caller of the read function with error *OTF2\_ERROR\_INTERRUPTED\_BY\_CALLBACK* to signal this. The actual value can be any except *OTF2\_CALLBACK\_SUCCESS*.

**J.14.3.2 enum OTF2\_Compression\_enum**

Defines which compression is used.

**Enumerator:**

*OTF2\_COMPRESSION\_UNDEFINED* Undefined.

*OTF2\_COMPRESSION\_NONE* No compression is used.

*OTF2\_COMPRESSION\_ZLIB* Use zlib compression.

**J.14.3.3 enum OTF2\_FileMode\_enum**

Defines how to interact with files.

**Enumerator:**

*OTF2\_FILEMODE\_WRITE* Open a file in write-only mode.

*OTF2\_FILEMODE\_READ* Open a file in read-only mode.

*OTF2\_FILEMODE\_MODIFY* Open a file in write-read mode.

**J.14.3.4 enum OTF2\_FileSubstrate\_enum**

Defines which file substrate is used. Please note: At the moment only the posix and none interfaces are implemented.

**Enumerator:**

*OTF2\_SUBSTRATE\_UNDEFINED* Undefined.

## J.14 OTF2\_GeneralDefinitions.h File Reference

---

**OTF2\_SUBSTRATE\_POSIX** Use standard posix file interface.

**OTF2\_SUBSTRATE\_SION** Use the interface of the sionlib to write many logical files into few physical files.

**OTF2\_SUBSTRATE\_NONE** Do not use any file interface. No data is written to a file.

### J.14.3.5 enum OTF2\_FileType\_enum

Defines which file type is used.

#### Enumerator:

**OTF2\_FILETYPE\_ANCHOR** Represents the type for the anchor file (.otf2). Does has a undefined location ID.

**OTF2\_FILETYPE\_GLOBAL\_DEFS** Represents the type for the global definition file (.def). Does has a undefined location ID.

**OTF2\_FILETYPE\_LOCAL\_DEFS** Represents the type for a local definition file (.def).

**OTF2\_FILETYPE\_EVENTS** Represents the type for a event file (.evt).

**OTF2\_FILETYPE\_SNAPSHOTS** Represents the type for a snapshot file (.snap).

**OTF2\_FILETYPE\_THUMBNAIL** Represents the type for a thumb file (.thumb).

**OTF2\_FILETYPE\_MARKER** Represents the type for a marker file (.marker).

### J.14.3.6 enum OTF2\_FlushType\_enum

Defines whether the recorded data is flushed to a file or not.

#### Enumerator:

**OTF2\_NO\_FLUSH** Flushing will be suppressed when running out of memory.

**OTF2\_FLUSH** Recorded data is flushed when running out of memory.

#### J.14.3.7 enum *OTF2\_MappingType\_enum*

Possible mappings from local to global identifiers.

##### Since

Version 1.0

##### Enumerator:

- OTF2\_MAPPING\_STRING* Mapping of string identifiers.
- OTF2\_MAPPING\_ATTRIBUTE* Mapping of attribute identifiers.
- OTF2\_MAPPING\_LOCATION* Mapping of location identifiers.
- OTF2\_MAPPING\_REGION* Mapping of region identifiers.
- OTF2\_MAPPING\_GROUP* Mapping of group identifiers.
- OTF2\_MAPPING\_METRIC* Mapping of metric identifiers.
- OTF2\_MAPPING\_COMM* Mapping of MPI communicator identifiers.
- OTF2\_MAPPING\_PARAMETER* Mapping of parameter identifiers.
- OTF2\_MAPPING\_RMA\_WIN* Mapping of RMA window identifiers.
- OTF2\_MAPPING\_MAX* Max entry.

#### J.14.3.8 enum *OTF2\_Paradigm\_enum*

List of known paradigms.

##### Since

Version 1.1

##### Enumerator:

- OTF2\_PARADIGM\_UNKNOWN* An unknown paradigm.
- OTF2\_PARADIGM\_USER* Regions generated through user instrumentation.
  
- OTF2\_PARADIGM\_COMPILER* Regions generated through compiler instrumentation.
- OTF2\_PARADIGM\_OPENMP* Regions referring to OpenMP directives and API functions.
- OTF2\_PARADIGM\_MPI* Regions referring to MPI functions.
- OTF2\_PARADIGM\_CUDA* Regions referring to CUDA API functions.

## J.14 OTF2\_GeneralDefinitions.h File Reference

---

**OTF2\_PARADIGM\_MEASUREMENT\_SYSTEM** Regions used by the measurement software.

**Since**

Version 1.2.

### J.14.3.9 enum OTF2\_ThumbnailType\_enum

Type of definitions used as metric in an thumbnail.

**Since**

Version 1.2

**Enumerator:**

**OTF2\_THUMBNAIL\_TYPE\_REGION** The referenced definitions are of type *Region*.

**OTF2\_THUMBNAIL\_TYPE\_METRIC** The referenced definitions are of type *MetricMember*.

**OTF2\_THUMBNAIL\_TYPE\_ATTRIBUTES** The referenced definitions are of type *Attribute*.

### J.14.3.10 enum OTF2\_Type\_enum

OTF2 basic data types.

**Since**

Version 1.0

**Enumerator:**

**OTF2\_TYPE\_NONE** Undefined type.

**OTF2\_TYPE\_UINT8** Unsigned 8-bit integer.

**OTF2\_TYPE\_UINT16** Unsigned 16-bit integer.

**OTF2\_TYPE\_UINT32** Unsigned 32-bit integer.

**OTF2\_TYPE\_UINT64** Unsigned 64-bit integer.

**OTF2\_TYPE\_INT8** Signed 8-bit integer.

**OTF2\_TYPE\_INT16** Signed 16-bit integer.

**OTF2\_TYPE\_INT32** Signed 32-bit integer.

**OTF2\_TYPE\_INT64** Signed 64-bit integer.

**OTF2\_TYPE\_FLOAT** 32-bit floating point value.

**OTF2\_TYPE\_DOUBLE** 64-bit floating point value.

## J.15 OTF2\_GlobalDefReader.h File Reference

This is the definition reader.

```
#include <stddef.h>
#include <stdint.h>
#include <otf2/OTF2_ErrorCodes.h>
#include <otf2/OTF2_Definitions.h>
#include <otf2/OTF2_GlobalDefReaderCallbacks.h>
```

### Functions

- [OTF2\\_ErrorCode OTF2\\_GlobalDefReader\\_ReadDefinitions](#) ([OTF2\\_GlobalDefReader](#) \*reader, uint64\_t recordsToRead, uint64\_t \*recordsRead)

*Reads the given number of records from the global definition reader.*

- [OTF2\\_ErrorCode OTF2\\_GlobalDefReader\\_SetCallbacks](#) ([OTF2\\_GlobalDefReader](#) \*reader, const [OTF2\\_GlobalDefReaderCallbacks](#) \*callbacks, void \*userData)

*Sets the callback functions for the given reader object. Everytime when OTF2 reads a record, a callback function is called and the records data is passed to this function. Therefore the programmer needs to set function pointers at the "callbacks" struct for the record type he wants to read.*

### J.15.1 Detailed Description

This is the definition reader.

#### Maintainer:

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#### Authors

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## J.15 OTF2\_GlobalDefReader.h File Reference

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### J.15.2 Function Documentation

**J.15.2.1** `OTF2_ErrorCode OTF2_GlobalDefReader_ReadDefinitions ( OTF2_GlobalDefReader * reader, uint64_t recordsToRead, uint64_t * recordsRead )`

Reads the given number of records from the global definition reader.

#### Parameters

	<i>reader</i>	The records of this reader will be read when the function is issued.
	<i>recordsToRead</i>	This variable tells the reader how much records it has to read.
out	<i>recordsRead</i>	This is a pointer to variable where the amount of actually read records is returned. This may differ to the given recordsToRead if there are no more records left in the trace. In this case the programmer can easily check that the reader has finished his job by checking recordsRead < recordsToRead.

#### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

**J.15.2.2** `OTF2_ErrorCode OTF2_GlobalDefReader_SetCallbacks ( OTF2_GlobalDefReader * reader, const OTF2_GlobalDefReaderCallbacks * callbacks, void * userData )`

Sets the callback functions for the given reader object. Everytime when OTF2 reads a record, a callback function is called and the records data is passed to this function. Therefore the programmer needs to set function pointers at the "callbacks" struct for the record type he wants to read.

#### Parameters

<i>reader</i>	This given reader object will be setted up with new callback functions.
<i>callbacks</i>	Struct which holds a function pointer for each record type. <a href="#"><i>OTF2_GlobalDefReaderCallbacks_New</i></a> .
<i>userData</i>	Data passed as argument <i>userData</i> to the record callbacks.

#### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

## J.16 OTF2\_GlobalDefReaderCallbacks.h File Reference

This defines the callbacks for the global definition reader.

```
#include <stdint.h>
#include <otf2/OTF2_ErrorCodes.h>
#include <otf2/OTF2_GeneralDefinitions.h>
#include <otf2/OTF2_Definitions.h>
```

### Typedefs

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_GlobalDefReaderCallback\\_Attribute](#))(void \*userData, [OTF2\\_AttributeRef](#) self, [OTF2\\_StringRef](#) name, [OTF2\\_Type](#) type)

*Function pointer definition for the callback which is triggered by a [Attribute](#) definition record.*
- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_GlobalDefReaderCallback\\_Callpath](#))(void \*userData, [OTF2\\_CallpathRef](#) self, [OTF2\\_CallpathRef](#) parent, [OTF2\\_RegionRef](#) region)

*Function pointer definition for the callback which is triggered by a [Callpath](#) definition record.*
- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_GlobalDefReaderCallback\\_Callsite](#))(void \*userData, [OTF2\\_CallsiteRef](#) self, [OTF2\\_StringRef](#) sourceFile, [uint32\\_t](#) lineNumber, [OTF2\\_RegionRef](#) enteredRegion, [OTF2\\_RegionRef](#) leftRegion)

*Function pointer definition for the callback which is triggered by a [Callsite](#) definition record.*
- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_GlobalDefReaderCallback\\_ClockProperties](#))(void \*userData, [uint64\\_t](#) timerResolution, [uint64\\_t](#) globalOffset, [uint64\\_t](#) traceLength)

*Function pointer definition for the callback which is triggered by a [ClockProperties](#) definition record.*
- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_GlobalDefReaderCallback\\_Comm](#))(void \*userData, [OTF2\\_CommRef](#) self, [OTF2\\_StringRef](#) name, [OTF2\\_GroupRef](#) group, [OTF2\\_CommRef](#) parent)

*Function pointer definition for the callback which is triggered by a [Comm](#) definition record.*

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- typedef OTF2\_CallbackCode(\* OTF2\_GlobalDefReaderCallback\_Group)(void \*userData, OTF2\_GroupRef self, OTF2\_StringRef name, OTF2\_GroupType groupType, OTF2\_Paradigm paradigm, OTF2\_GroupFlag groupFlags, uint32\_t numberOfMembers, const uint64\_t \*members)  
*Function pointer definition for the callback which is triggered by a [Group](#) definition record.*
- typedef OTF2\_CallbackCode(\* OTF2\_GlobalDefReaderCallback\_Location)(void \*userData, OTF2\_LocationRef self, OTF2\_StringRef name, OTF2\_LocationType locationType, uint64\_t numberOfEvents, OTF2\_LocationGroupRef locationGroup)  
*Function pointer definition for the callback which is triggered by a [Location](#) definition record.*
- typedef OTF2\_CallbackCode(\* OTF2\_GlobalDefReaderCallback\_LocationGroup)(void \*userData, OTF2\_LocationGroupRef self, OTF2\_StringRef name, OTF2\_LocationGroupType locationGroupType, OTF2\_SystemTreeNodeRef systemTreeParent)  
*Function pointer definition for the callback which is triggered by a [Location-Group](#) definition record.*
- typedef OTF2\_CallbackCode(\* OTF2\_GlobalDefReaderCallback\_MetricClass)(void \*userData, OTF2\_MetricRef self, uint8\_t numberOfMetrics, const OTF2\_MetricMemberRef \*metricMembers, OTF2\_MetricOccurrence metricOccurrence, OTF2\_RecorderKind recorderKind)  
*Function pointer definition for the callback which is triggered by a [MetricClass](#) definition record.*
- typedef OTF2\_CallbackCode(\* OTF2\_GlobalDefReaderCallback\_MetricClassRecorder)(void \*userData, OTF2\_MetricRef metricClass, OTF2\_LocationRef recorder)  
*Function pointer definition for the callback which is triggered by a [MetricClass-Recorder](#) definition record.*
- typedef OTF2\_CallbackCode(\* OTF2\_GlobalDefReaderCallback\_MetricInstance)(void \*userData, OTF2\_MetricRef self, OTF2\_MetricRef metricClass, OTF2\_LocationRef recorder, OTF2\_MetricScope metricScope, uint64\_t scope)  
*Function pointer definition for the callback which is triggered by a [MetricInstance](#) definition record.*
- typedef OTF2\_CallbackCode(\* OTF2\_GlobalDefReaderCallback\_MetricMember)(void \*userData, OTF2\_MetricMemberRef self, OTF2\_StringRef name, OTF2\_StringRef description, OTF2\_MetricType metricType, OTF2\_MetricMode

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metricMode, [OTF2\\_Type](#) valueType, [OTF2\\_MetricBase](#) metricBase, int64\_t exponent, [OTF2\\_StringRef](#) unit)

*Function pointer definition for the callback which is triggered by a [MetricMember](#) definition record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_GlobalDefReaderCallback\\_Parameter](#))(void \*userData, [OTF2\\_ParameterRef](#) self, [OTF2\\_StringRef](#) name, [OTF2\\_ParameterType](#) parameterType)

*Function pointer definition for the callback which is triggered by a [Parameter](#) definition record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_GlobalDefReaderCallback\\_Region](#))(void \*userData, [OTF2\\_RegionRef](#) self, [OTF2\\_StringRef](#) name, [OTF2\\_StringRef](#) canonicalName, [OTF2\\_StringRef](#) description, [OTF2\\_RegionRole](#) regionRole, [OTF2\\_Paradigm](#) paradigm, [OTF2\\_RegionFlag](#) regionFlags, [OTF2\\_StringRef](#) sourceFile, uint32\_t beginLineNumber, uint32\_t endLineNumber)

*Function pointer definition for the callback which is triggered by a [Region](#) definition record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_GlobalDefReaderCallback\\_RmaWin](#))(void \*userData, [OTF2\\_RmaWinRef](#) self, [OTF2\\_StringRef](#) name, [OTF2\\_CommRef](#) comm)

*Function pointer definition for the callback which is triggered by a [RmaWin](#) definition record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_GlobalDefReaderCallback\\_String](#))(void \*userData, [OTF2\\_StringRef](#) self, const char \*string)

*Function pointer definition for the callback which is triggered by a [String](#) definition record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_GlobalDefReaderCallback\\_SystemTreeNode](#))(void \*userData, [OTF2\\_SystemTreeNodeRef](#) self, [OTF2\\_StringRef](#) name, [OTF2\\_StringRef](#) className, [OTF2\\_SystemTreeNodeRef](#) parent)

*Function pointer definition for the callback which is triggered by a [SystemTreeNode](#) definition record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_GlobalDefReaderCallback\\_SystemTreeNodeDomain](#))(void \*userData, [OTF2\\_SystemTreeNodeRef](#) systemTreeNode, [OTF2\\_SystemTreeDomain](#) systemTreeDomain)

*Function pointer definition for the callback which is triggered by a [SystemTreeNodeDomain](#) definition record.*

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- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_GlobalDefReaderCallback\\_SystemTreeNodeProperty](#))(void \*userData, [OTF2\\_SystemTreeNodeRef](#) systemTreeNode, [OTF2\\_StringRef](#) name, [OTF2\\_StringRef](#) value)  
*Function pointer definition for the callback which is triggered by a [SystemTreeNodeProperty](#) definition record.*
- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_GlobalDefReaderCallback\\_Unknown](#))(void \*userData)  
*Function pointer definition for the callback which is triggered by an unknown definition record.*
- typedef struct [OTF2\\_GlobalDefReaderCallbacks\\_struct](#) [OTF2\\_GlobalDefReaderCallbacks](#)  
*Opaque struct which holds all global definition record callbacks.*

### Functions

- void [OTF2\\_GlobalDefReaderCallbacks\\_Clear](#) ([OTF2\\_GlobalDefReaderCallbacks](#) \*globalDefReaderCallbacks)  
*Clears a struct for the global definition callbacks.*
- void [OTF2\\_GlobalDefReaderCallbacks\\_Delete](#) ([OTF2\\_GlobalDefReaderCallbacks](#) \*globalDefReaderCallbacks)  
*Deallocates a struct for the global definition callbacks.*
- [OTF2\\_GlobalDefReaderCallbacks](#) \* [OTF2\\_GlobalDefReaderCallbacks\\_New](#) (void)  
*Allocates a new struct for the global definition callbacks.*
- [OTF2\\_ErrorCode](#) [OTF2\\_GlobalDefReaderCallbacks\\_SetAttributeCallback](#) ([OTF2\\_GlobalDefReaderCallbacks](#) \*globalDefReaderCallbacks, [OTF2\\_GlobalDefReaderCallback\\_Attribute](#) attributeCallback)  
*Registers the callback for the [Attribute](#) definition.*
- [OTF2\\_ErrorCode](#) [OTF2\\_GlobalDefReaderCallbacks\\_SetCallpathCallback](#) ([OTF2\\_GlobalDefReaderCallbacks](#) \*globalDefReaderCallbacks, [OTF2\\_GlobalDefReaderCallback\\_Callpath](#) callpathCallback)  
*Registers the callback for the [Callpath](#) definition.*
- [OTF2\\_ErrorCode](#) [OTF2\\_GlobalDefReaderCallbacks\\_SetCallsiteCallback](#) ([OTF2\\_GlobalDefReaderCallbacks](#) \*globalDefReaderCallbacks, [OTF2\\_GlobalDefReaderCallback\\_Callsite](#) callsiteCallback)

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*Registers the callback for the [Callsite](#) definition.*

- [OTF2\\_ErrorCode](#) [OTF2\\_GlobalDefReaderCallbacks\\_SetClockPropertiesCallback](#) ([OTF2\\_GlobalDefReaderCallbacks](#) \*globalDefReaderCallbacks, [OTF2\\_GlobalDefReaderCallback\\_ClockProperties](#) clockPropertiesCallback)

*Registers the callback for the [ClockProperties](#) definition.*

- [OTF2\\_ErrorCode](#) [OTF2\\_GlobalDefReaderCallbacks\\_SetCommCallback](#) ([OTF2\\_GlobalDefReaderCallbacks](#) \*globalDefReaderCallbacks, [OTF2\\_GlobalDefReaderCallback\\_Comm](#) commCallback)

*Registers the callback for the [Comm](#) definition.*

- [OTF2\\_ErrorCode](#) [OTF2\\_GlobalDefReaderCallbacks\\_SetGroupCallback](#) ([OTF2\\_GlobalDefReaderCallbacks](#) \*globalDefReaderCallbacks, [OTF2\\_GlobalDefReaderCallback\\_Group](#) groupCallback)

*Registers the callback for the [Group](#) definition.*

- [OTF2\\_ErrorCode](#) [OTF2\\_GlobalDefReaderCallbacks\\_SetLocationCallback](#) ([OTF2\\_GlobalDefReaderCallbacks](#) \*globalDefReaderCallbacks, [OTF2\\_GlobalDefReaderCallback\\_Location](#) locationCallback)

*Registers the callback for the [Location](#) definition.*

- [OTF2\\_ErrorCode](#) [OTF2\\_GlobalDefReaderCallbacks\\_SetLocationGroupCallback](#) ([OTF2\\_GlobalDefReaderCallbacks](#) \*globalDefReaderCallbacks, [OTF2\\_GlobalDefReaderCallback\\_LocationGroup](#) locationGroupCallback)

*Registers the callback for the [LocationGroup](#) definition.*

- [OTF2\\_ErrorCode](#) [OTF2\\_GlobalDefReaderCallbacks\\_SetMetricClassCallback](#) ([OTF2\\_GlobalDefReaderCallbacks](#) \*globalDefReaderCallbacks, [OTF2\\_GlobalDefReaderCallback\\_MetricClass](#) metricClassCallback)

*Registers the callback for the [MetricClass](#) definition.*

- [OTF2\\_ErrorCode](#) [OTF2\\_GlobalDefReaderCallbacks\\_SetMetricClassRecorderCallback](#) ([OTF2\\_GlobalDefReaderCallbacks](#) \*globalDefReaderCallbacks, [OTF2\\_GlobalDefReaderCallback\\_MetricClassRecorder](#) metricClassRecorderCallback)

*Registers the callback for the [MetricClassRecorder](#) definition.*

- [OTF2\\_ErrorCode](#) [OTF2\\_GlobalDefReaderCallbacks\\_SetMetricInstanceCallback](#) ([OTF2\\_GlobalDefReaderCallbacks](#) \*globalDefReaderCallbacks, [OTF2\\_GlobalDefReaderCallback\\_MetricInstance](#) metricInstanceCallback)

*Registers the callback for the [MetricInstance](#) definition.*

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- [OTF2\\_ErrorCode OTF2\\_GlobalDefReaderCallbacks\\_SetMetricMemberCallback](#)  
([OTF2\\_GlobalDefReaderCallbacks \\*globalDefReaderCallbacks](#), [OTF2\\_GlobalDefReaderCallback\\_-MetricMember metricMemberCallback](#))  
*Registers the callback for the [MetricMember](#) definition.*
- [OTF2\\_ErrorCode OTF2\\_GlobalDefReaderCallbacks\\_SetParameterCallback](#)  
([OTF2\\_GlobalDefReaderCallbacks \\*globalDefReaderCallbacks](#), [OTF2\\_GlobalDefReaderCallback\\_-Parameter parameterCallback](#))  
*Registers the callback for the [Parameter](#) definition.*
- [OTF2\\_ErrorCode OTF2\\_GlobalDefReaderCallbacks\\_SetRegionCallback](#) ([OTF2\\_-GlobalDefReaderCallbacks \\*globalDefReaderCallbacks](#), [OTF2\\_GlobalDefReaderCallback\\_-Region regionCallback](#))  
*Registers the callback for the [Region](#) definition.*
- [OTF2\\_ErrorCode OTF2\\_GlobalDefReaderCallbacks\\_SetRmaWinCallback](#) ([OTF2\\_-GlobalDefReaderCallbacks \\*globalDefReaderCallbacks](#), [OTF2\\_GlobalDefReaderCallback\\_-RmaWin rmaWinCallback](#))  
*Registers the callback for the [RmaWin](#) definition.*
- [OTF2\\_ErrorCode OTF2\\_GlobalDefReaderCallbacks\\_SetStringCallback](#) ([OTF2\\_-GlobalDefReaderCallbacks \\*globalDefReaderCallbacks](#), [OTF2\\_GlobalDefReaderCallback\\_-String stringCallback](#))  
*Registers the callback for the [String](#) definition.*
- [OTF2\\_ErrorCode OTF2\\_GlobalDefReaderCallbacks\\_SetSystemTreeNodeCallback](#)  
([OTF2\\_GlobalDefReaderCallbacks \\*globalDefReaderCallbacks](#), [OTF2\\_GlobalDefReaderCallback\\_-SystemTreeNode systemTreeNodeCallback](#))  
*Registers the callback for the [SystemTreeNode](#) definition.*
- [OTF2\\_ErrorCode OTF2\\_GlobalDefReaderCallbacks\\_SetSystemTreeNodeDomainCallback](#)  
([OTF2\\_GlobalDefReaderCallbacks \\*globalDefReaderCallbacks](#), [OTF2\\_GlobalDefReaderCallback\\_-SystemTreeNodeDomain systemTreeNodeDomainCallback](#))  
*Registers the callback for the [SystemTreeNodeDomain](#) definition.*
- [OTF2\\_ErrorCode OTF2\\_GlobalDefReaderCallbacks\\_SetSystemTreeNodePropertyCallback](#)  
([OTF2\\_GlobalDefReaderCallbacks \\*globalDefReaderCallbacks](#), [OTF2\\_GlobalDefReaderCallback\\_-SystemTreeNodeProperty systemTreeNodePropertyCallback](#))  
*Registers the callback for the [SystemTreeNodeProperty](#) definition.*
- [OTF2\\_ErrorCode OTF2\\_GlobalDefReaderCallbacks\\_SetUnknownCallback](#)  
([OTF2\\_GlobalDefReaderCallbacks \\*globalDefReaderCallbacks](#), [OTF2\\_GlobalDefReaderCallback\\_-Unknown unknownCallback](#))

*Registers the callback for an unknown definition.*

### J.16.1 Detailed Description

This defines the callbacks for the global definition reader.

#### Source Template:

*templates/OTF2\_GlobalDefReaderCallbacks.tmpl.h*

#### Maintainer:

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### J.16.2 Typedef Documentation

**J.16.2.1** `typedef OTF2_CallbackCode(* OTF2_GlobalDefReaderCallback_Attribute)(void *userData, OTF2_AttributeRef self, OTF2_StringRef name, OTF2_Type type)`

Function pointer definition for the callback which is triggered by a [Attribute](#) definition record.

#### Parameters

<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalDefCallbacks</a> or <a href="#">OTF2_GlobalDefReader_SetCallbacks</a> .
<i>self</i>	The unique identifier for this <a href="#">Attribute</a> definition.
<i>name</i>	Name of the attribute. References a <a href="#">String</a> definition.
<i>type</i>	Type of the attribute value.

#### Since

Version 1.0

#### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

## J.16 OTF2\_GlobalDefReaderCallbacks.h File Reference

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**J.16.2.2** `typedef OTF2_CallbackCode( * OTF2_GlobalDefReaderCallback - Callpath)(void *userData, OTF2_CallpathRef self, OTF2_CallpathRef parent, OTF2_RegionRef region)`

Function pointer definition for the callback which is triggered by a [Callpath](#) definition record.

### Parameters

<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalDefCallbacks</a> or <a href="#">OTF2_GlobalDefReader_SetCallbacks</a> .
<i>self</i>	The unique identifier for this <a href="#">Callpath</a> definition.
<i>parent</i>	References a <a href="#">Callpath</a> definition.
<i>region</i>	References a <a href="#">Region</a> definition.

### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.16.2.3** `typedef OTF2_CallbackCode( * OTF2_GlobalDefReaderCallback - Callsite)(void *userData, OTF2_CallsiteRef self, OTF2_StringRef sourceFile, uint32_t lineNumber, OTF2_RegionRef enteredRegion, OTF2_RegionRef leftRegion)`

Function pointer definition for the callback which is triggered by a [Callsite](#) definition record.

### Parameters

<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalDefCallbacks</a> or <a href="#">OTF2_GlobalDefReader_SetCallbacks</a> .
<i>self</i>	The unique identifier for this <a href="#">Callsite</a> definition.
<i>sourceFile</i>	The source file where this call was made. References a <a href="#">String</a> definition.
<i>lineNumber</i>	Line number in the source file where this call was made.
<i>enteredRegion</i>	The region which was called. References a <a href="#">Region</a> definition.
<i>leftRegion</i>	The region which made the call. References a <a href="#">Region</a> definition.

### Since

Version 1.0

**Returns**

*OTF2\_CALLBACK\_SUCCESS* or *OTF2\_CALLBACK\_INTERRUPT*.

**J.16.2.4** `typedef OTF2_CallbackCode( * OTF2_GlobalDefReaderCallback_ -  
ClockProperties)(void *userData, uint64_t timerResolution, uint64_t  
globalOffset, uint64_t traceLength)`

Function pointer definition for the callback which is triggered by a [ClockProperties](#) definition record.

Defines the timer resolution and time range of this trace. There will be no event with a timestamp less than *globalOffset*, and no event with timestamp greater than (*globalOffset* + *traceLength*).

**Parameters**

<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalDefCallbacks</a> or <a href="#">OTF2_GlobalDefReader_SetCallbacks</a> .
<i>timerResolution</i>	Ticks per seconds.
<i>globalOffset</i>	A timestamp smaller than all event timestamps.
<i>traceLength</i>	A timespan which includes the timespan between the smallest and greatest timestamp of all event timestamps.

**Since**

Version 1.0

**Returns**

*OTF2\_CALLBACK\_SUCCESS* or *OTF2\_CALLBACK\_INTERRUPT*.

**J.16.2.5** `typedef OTF2_CallbackCode( * OTF2_GlobalDefReaderCallback_ -  
Comm)(void *userData, OTF2_CommRef self, OTF2_StringRef name,  
OTF2_GroupRef group, OTF2_CommRef parent)`

Function pointer definition for the callback which is triggered by a [Comm](#) definition record.

**Parameters**

<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalDefCallbacks</a> or <a href="#">OTF2_GlobalDefReader_SetCallbacks</a> .
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<i>self</i>	The unique identifier for this <a href="#">Comm</a> definition.
<i>name</i>	The name given by calling <code>MPI_Comm_set_name</code> on this communicator. Or the empty name to indicate that no name was given. References a <a href="#">String</a> definition.
<i>group</i>	The describing MPI group of this MPI communicator The group needs to be of type <code>OTF2_GROUP_TYPE_MPI_GROUP</code> or <code>OTF2_GROUP_TYPE_MPI_COMM_SELF</code> . References a <a href="#">Group</a> definition.
<i>parent</i>	The parent MPI communicator from which this communicator was created, if any. Use <code>OTF2_UNDEFINED_COMM</code> to indicate no parent. References a <a href="#">Comm</a> definition.

### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.16.2.6** `typedef OTF2_CallbackCode( * OTF2_GlobalDefReaderCallback_ - Group)(void *userData, OTF2_GroupRef self, OTF2_StringRef name, OTF2_GroupType groupType, OTF2_Paradigm paradigm, OTF2_GroupFlag groupFlags, uint32_t numberOfMembers, const uint64_t *members)`

Function pointer definition for the callback which is triggered by a [Group](#) definition record.

### Parameters

<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalDefCallbacks</a> or <a href="#">OTF2_GlobalDefReader_SetCallbacks</a> .
<i>self</i>	The unique identifier for this <a href="#">Group</a> definition.
<i>name</i>	Name of this group References a <a href="#">String</a> definition.
<i>groupType</i>	The type of this group. Since version 1.2.
<i>paradigm</i>	The paradigm of this communication group. Since version 1.2.
<i>groupFlags</i>	Flags for this group. Since version 1.2.
<i>numberOfMembers</i>	The number of members in this group.
<i>members</i>	The identifiers of the group members.

**Since**

Version 1.0

**Returns**

*OTF2\_CALLBACK\_SUCCESS* or *OTF2\_CALLBACK\_INTERRUPT*.

**J.16.2.7** `typedef OTF2_CallbackCode(* OTF2_GlobalDefReaderCallback_ - Location)(void *userData, OTF2_LocationRef self, OTF2_StringRef name, OTF2_LocationType locationType, uint64_t numberOfEvents, OTF2_LocationGroupRef locationGroup)`

Function pointer definition for the callback which is triggered by a [Location](#) definition record.

**Parameters**

<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalDefCallbacks</a> or <a href="#">OTF2_GlobalDefReader_SetCallbacks</a> .
<i>self</i>	The unique identifier for this <a href="#">Location</a> definition.
<i>name</i>	Name of the location References a <a href="#">String</a> definition.
<i>location-Type</i>	Location type.
<i>numberOfEvents</i>	Number of events this location has recorded.
<i>location-Group</i>	Location group which includes this location. References a <a href="#">Location-Group</a> definition.

**Since**

Version 1.0

**Returns**

*OTF2\_CALLBACK\_SUCCESS* or *OTF2\_CALLBACK\_INTERRUPT*.

**J.16.2.8** `typedef OTF2_CallbackCode(* OTF2_GlobalDefReaderCallback_ - LocationGroup)(void *userData, OTF2_LocationGroupRef self, OTF2_StringRef name, OTF2_LocationGroupType locationGroupType, OTF2_SystemTreeNodeRef systemTreeParent)`

Function pointer definition for the callback which is triggered by a [LocationGroup](#) definition record.

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### Parameters

<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalDefCallbacks</a> or <a href="#">OTF2_GlobalDefReader_SetCallbacks</a> .
<i>self</i>	The unique identifier for this <a href="#">LocationGroup</a> definition.
<i>name</i>	Name of the group. References a <a href="#">String</a> definition.
<i>location-GroupType</i>	Type of this group.
<i>systemTreeParent</i>	Parent of this location group in the system tree. References a <a href="#">SystemTreeNode</a> definition.

### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.16.2.9** `typedef OTF2_CallbackCode(* OTF2_GlobalDefReaderCallback_MetricClass)(void *userData, OTF2_MetricRef self, uint8_t numberOfMetrics, const OTF2_MetricMemberRef *metricMembers, OTF2_MetricOccurrence metricOccurrence, OTF2_RecorderKind recorderKind)`

Function pointer definition for the callback which is triggered by a [MetricClass](#) definition record.

For a metric class it is implicitly given that the event stream that records the metric is also the scope. A metric class can contain multiple different metrics.

### Parameters

<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalDefCallbacks</a> or <a href="#">OTF2_GlobalDefReader_SetCallbacks</a> .
<i>self</i>	The unique identifier for this <a href="#">MetricClass</a> definition.
<i>numberOfMetrics</i>	Number of metrics within the set.
<i>metricMembers</i>	List of metric members. References a <a href="#">MetricMember</a> definition.
<i>metricOccurrence</i>	Defines occurrence of a metric set.
<i>recorderKind</i>	What kind of locations will record this metric class, or will this metric class only be recorded by metric instances. Since version 1.2.

**Since**

Version 1.0

**Returns**

*OTF2\_CALLBACK\_SUCCESS* or *OTF2\_CALLBACK\_INTERRUPT*.

**J.16.2.10** `typedef OTF2_CallbackCode( * OTF2_GlobalDefReaderCallback_ - MetricClassRecorder)(void *userData, OTF2_MetricRef metricClass, OTF2_LocationRef recorder)`

Function pointer definition for the callback which is triggered by a [MetricClassRecorder](#) definition record.

**Parameters**

<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalDefCallbacks</a> or <a href="#">OTF2_GlobalDefReader_SetCallbacks</a> .
<i>metricClass</i>	Parent <a href="#">MetricClass</a> definition to which this one is a supplementary definition. References a <a href="#">MetricClass</a> definition.
<i>recorder</i>	The location which recorded the referenced metric class. References a <a href="#">Location</a> definition.

**Since**

Version 1.2

**Returns**

*OTF2\_CALLBACK\_SUCCESS* or *OTF2\_CALLBACK\_INTERRUPT*.

**J.16.2.11** `typedef OTF2_CallbackCode( * OTF2_GlobalDefReaderCallback_ - MetricInstance)(void *userData, OTF2_MetricRef self, OTF2_MetricRef metricClass, OTF2_LocationRef recorder, OTF2_MetricScope metricScope, uint64_t scope)`

Function pointer definition for the callback which is triggered by a [MetricInstance](#) definition record.

A metric instance is used to define metrics that are recorded at one location for multiple locations or for another location. The occurrence of a metric instance is implicitly of type *OTF2\_METRIC\_ASYNCHRONOUS*.

## J.16 OTF2\_GlobalDefReaderCallbacks.h File Reference

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### Parameters

<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalDefCallbacks</a> or <a href="#">OTF2_GlobalDefReader_SetCallbacks</a> .
<i>self</i>	The unique identifier for this <a href="#">MetricClass</a> definition.
<i>metricClass</i>	The instanced <a href="#">MetricClass</a> . This metric class must be of kind <a href="#">OTF2_RECORDER_KIND_ABSTRACT</a> . References a <a href="#">MetricClass</a> definition.
<i>recorder</i>	Recorder of the metric: location ID. References a <a href="#">Location</a> definition.
<i>metric-Scope</i>	Defines type of scope: location, location group, system tree node, or a generic group of locations.
<i>scope</i>	Scope of metric: ID of a location, location group, system tree node, or a generic group of locations.

### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

```
J.16.2.12 typedef OTF2_CallbackCode( * OTF2_GlobalDefReaderCallback_  
MetricMember)(void *userData, OTF2_MetricMemberRef  
self, OTF2_StringRef name, OTF2_StringRef description,  
OTF2_MetricType metricType, OTF2_MetricMode metricMode,  
OTF2_Type valueType, OTF2_MetricBase metricBase, int64_t exponent,  
OTF2_StringRef unit)
```

Function pointer definition for the callback which is triggered by a [MetricMember](#) definition record.

A metric is defined by a metric member definition. A metric member is always a member of a metric class. Therefore, a single metric is a special case of a metric class with only one member. It is not allowed to reference a metric member id in a metric event, but only metric class IDs.

### Parameters

<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalDefCallbacks</a> or <a href="#">OTF2_GlobalDefReader_SetCallbacks</a> .
<i>self</i>	The unique identifier for this <a href="#">MetricMember</a> definition.
<i>name</i>	Name of the metric. References a <a href="#">String</a> definition.
<i>description</i>	Description of the metric. References a <a href="#">String</a> definition.
<i>metricType</i>	Metric type: PAPI, etc.
<i>metricMode</i>	Metric mode: accumulative, fix, relative, etc.

## APPENDIX J. FILE DOCUMENTATION

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<i>valueType</i>	Type of the value: int64_t, uint64_t, or double.
<i>metricBase</i>	The recorded values should be handled in this given base, either binary or decimal. This information can be used if the value needs to be scaled.
<i>exponent</i>	The values inside the Metric events should be scaled by the factor $\text{base}^{\text{exponent}}$ , to get the value in its base unit. For example, if the metric values come in as KiBi, then the base should be <a href="#">OTF2_BASE_BINARY</a> and the exponent 10. Then the writer does not need to scale the values up to bytes, but can directly write the KiBi values into the Metric event. At reading time, the reader can apply the scaling factor to get the value in its base unit, ie. in bytes.
<i>unit</i>	Unit of the metric. This needs to be the scale free base unit, ie. "bytes", "operations", or "seconds". In particular this unit should not have any scale prefix. References a <a href="#">String</a> definition.

### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.16.2.13** `typedef OTF2_CallbackCode( * OTF2_GlobalDefReaderCallback_ - Parameter)(void *userData, OTF2_ParameterRef self, OTF2_StringRef name, OTF2_ParameterType parameterType)`

Function pointer definition for the callback which is triggered by a [Parameter](#) definition record.

### Parameters

<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalDefCallbacks</a> or <a href="#">OTF2_GlobalDefReader_SetCallbacks</a> .
<i>self</i>	The unique identifier for this <a href="#">Parameter</a> definition.
<i>name</i>	Name of the parameter (variable name etc.) References a <a href="#">String</a> definition.
<i>parameter-Type</i>	Type of the parameter, <a href="#">OTF2_ParameterType</a> for possible types.

### Since

Version 1.0

## J.16 OTF2\_GlobalDefReaderCallbacks.h File Reference

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### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.16.2.14** `typedef OTF2_CallbackCode( * OTF2_GlobalDefReaderCallback_Region)(void *userData, OTF2_RegionRef self, OTF2_StringRef name, OTF2_StringRef canonicalName, OTF2_StringRef description, OTF2_RegionRole regionRole, OTF2_Paradigm paradigm, OTF2_RegionFlag regionFlags, OTF2_StringRef sourceFile, uint32_t beginLineNumber, uint32_t endLineNumber)`

Function pointer definition for the callback which is triggered by a [Region](#) definition record.

### Parameters

<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalDefCallbacks</a> or <a href="#">OTF2_GlobalDefReader_SetCallbacks</a> .
<i>self</i>	The unique identifier for this <a href="#">Region</a> definition.
<i>name</i>	Name of the region (demangled name if available). References a <a href="#">String</a> definition.
<i>canonical-Name</i>	Alternative name of the region (e.g. mangled name). References a <a href="#">String</a> definition. Since version 1.1.
<i>description</i>	A more detailed description of this region. References a <a href="#">String</a> definition.
<i>regionRole</i>	Region role. Since version 1.1.
<i>paradigm</i>	Paradigm. Since version 1.1.
<i>regionFlags</i>	Region flags. Since version 1.1.
<i>sourceFile</i>	The source file where this region was declared. References a <a href="#">String</a> definition.
<i>beginLineNumber</i>	Starting line number of this region in the source file.
<i>endLineNumber</i>	Ending line number of this region in the source file.

### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

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**J.16.2.15** `typedef OTF2_CallbackCode( * OTF2_GlobalDefReaderCallback_  
RmaWin)(void *userData, OTF2_RmaWinRef self, OTF2_StringRef  
name, OTF2_CommRef comm)`

Function pointer definition for the callback which is triggered by a [RmaWin](#) definition record.

A window defines the communication context for any remote-memory access operation.

### Parameters

<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalDefCallbacks</a> or <a href="#">OTF2_GlobalDefReader_SetCallbacks</a> .
<i>self</i>	The unique identifier for this <a href="#">RmaWin</a> definition.
<i>name</i>	Name, e.g. 'GASPI Queue 1', 'Nvidia Card 2', etc.. References a <a href="#">String</a> definition.
<i>comm</i>	Communicator object used to create the window. References a <a href="#">Comm</a> definition.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.16.2.16** `typedef OTF2_CallbackCode( * OTF2_GlobalDefReaderCallback_  
String)(void *userData, OTF2_StringRef self, const char  
*string)`

Function pointer definition for the callback which is triggered by a [String](#) definition record.

### Parameters

<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalDefCallbacks</a> or <a href="#">OTF2_GlobalDefReader_SetCallbacks</a> .
<i>self</i>	The unique identifier for this <a href="#">String</a> definition.
<i>string</i>	The string, null terminated.

### Since

Version 1.0

## J.16 OTF2\_GlobalDefReaderCallbacks.h File Reference

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### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.16.2.17** `typedef OTF2_CallbackCode( * OTF2_GlobalDefReaderCallback_  
SystemTreeNode)(void *userData, OTF2_SystemTreeNodeRef  
self, OTF2_StringRef name, OTF2_StringRef className,  
OTF2_SystemTreeNodeRef parent)`

Function pointer definition for the callback which is triggered by a [SystemTreeNode](#) definition record.

### Parameters

<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalDefCallbacks</a> or <a href="#">OTF2_GlobalDefReader_SetCallbacks</a> .
<i>self</i>	The unique identifier for this <a href="#">SystemTreeNode</a> definition.
<i>name</i>	Free form instance name of this node. References a <a href="#">String</a> definition.
<i>className</i>	Free form class name of this node References a <a href="#">String</a> definition.
<i>parent</i>	Parent id of this node. May be <a href="#">OTF2_UNDEFINED_SYSTEM_TREE_NODE</a> to indicate that there is no parent. References a <a href="#">SystemTreeNode</a> definition.

### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.16.2.18** `typedef OTF2_CallbackCode( * OTF2_GlobalDefReaderCallback_  
SystemTreeNodeDomain)(void *userData, OTF2_SystemTreeNodeRef  
systemTreeNode, OTF2_SystemTreeNodeDomain systemTreeDomain)`

Function pointer definition for the callback which is triggered by a [SystemTreeNodeDomain](#) definition record.

### Parameters

<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalDefCallbacks</a> or <a href="#">OTF2_GlobalDefReader_SetCallbacks</a> .
<i>systemTreeNode</i>	Parent <a href="#">SystemTreeNode</a> definition to which this one is a supplementary definition. References a <a href="#">SystemTreeNode</a> definition.

**Since**

Version 1.2

**Returns**

*OTF2\_CALLBACK\_SUCCESS* or *OTF2\_CALLBACK\_INTERRUPT*.

**J.16.2.19** `typedef OTF2_CallbackCode( * OTF2_GlobalDefReaderCallback_SystemTreeNodeProperty)(void *userData, OTF2_SystemTreeNodeRef systemTreeNode, OTF2_StringRef name, OTF2_StringRef value)`

Function pointer definition for the callback which is triggered by a [SystemTreeNodeProperty](#) definition record.

**Parameters**

<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalDefCallbacks</a> or <a href="#">OTF2_GlobalDefReader_SetCallbacks</a> .
<i>systemTreeNode</i>	Parent <a href="#">SystemTreeNode</a> definition to which this one is a supplementary definition. References a <a href="#">SystemTreeNode</a> definition.
<i>name</i>	Name of the property. References a <a href="#">String</a> definition.
<i>value</i>	Property value. References a <a href="#">String</a> definition.

**Since**

Version 1.2

**Returns**

*OTF2\_CALLBACK\_SUCCESS* or *OTF2\_CALLBACK\_INTERRUPT*.

**J.16.2.20** `typedef OTF2_CallbackCode( * OTF2_GlobalDefReaderCallback_Unknown)(void *userData)`

Function pointer definition for the callback which is triggered by an unknown definition record.

**Parameters**

<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalDefCallbacks</a> or <a href="#">OTF2_GlobalDefReader_SetCallbacks</a> .
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## J.16 OTF2\_GlobalDefReaderCallbacks.h File Reference

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### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

### J.16.3 Function Documentation

**J.16.3.1** void [OTF2\\_GlobalDefReaderCallbacks\\_Clear](#) ( [OTF2\\_GlobalDefReaderCallbacks](#) \* *globalDefReaderCallbacks* )

Clears a struct for the global definition callbacks.

#### Parameters

<i>globalDefReaderCallbacks</i>	Handle to a struct previously allocated with <a href="#">OTF2_GlobalDefReaderCallbacks_New</a> .
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**J.16.3.2** void [OTF2\\_GlobalDefReaderCallbacks\\_Delete](#) ( [OTF2\\_GlobalDefReaderCallbacks](#) \* *globalDefReaderCallbacks* )

Deallocates a struct for the global definition callbacks.

#### Parameters

<i>globalDefReaderCallbacks</i>	Handle to a struct previously allocated with <a href="#">OTF2_GlobalDefReaderCallbacks_New</a> .
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**J.16.3.3** [OTF2\\_GlobalDefReaderCallbacks\\*](#) [OTF2\\_GlobalDefReaderCallbacks\\_New](#) ( void )

Allocates a new struct for the global definition callbacks.

### Returns

A newly allocated struct of type [OTF2\\_GlobalDefReaderCallbacks](#).

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**J.16.3.4** `OTF2_ErrorCode OTF2_GlobalDefReaderCallbacks_SetAttributeCallback ( OTF2_GlobalDefReaderCallbacks * globalDefReaderCallbacks, OTF2_GlobalDefReaderCallback_Attribute attributeCallback )`

Registers the callback for the [Attribute](#) definition.

### Parameters

<i>globalDef-Reader-Callbacks</i>	Struct for all callbacks.
<i>attribute-Callback</i>	Function which should be called for all <a href="#">Attribute</a> definitions.

### Returns

[OTF2\\_SUCCESS](#) if successful

[OTF2\\_ERROR\\_INVALID\\_ARGUMENT](#) for an invalid `defReaderCallbacks` argument

**J.16.3.5** `OTF2_ErrorCode OTF2_GlobalDefReaderCallbacks_SetCallpathCallback ( OTF2_GlobalDefReaderCallbacks * globalDefReaderCallbacks, OTF2_GlobalDefReaderCallback_Callpath callpathCallback )`

Registers the callback for the [Callpath](#) definition.

### Parameters

<i>globalDef-Reader-Callbacks</i>	Struct for all callbacks.
<i>callpath-Callback</i>	Function which should be called for all <a href="#">Callpath</a> definitions.

### Returns

[OTF2\\_SUCCESS](#) if successful

[OTF2\\_ERROR\\_INVALID\\_ARGUMENT](#) for an invalid `defReaderCallbacks` argument

## J.16 OTF2\_GlobalDefReaderCallbacks.h File Reference

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**J.16.3.6** `OTF2_StatusCode OTF2_GlobalDefReaderCallbacks_SetCallsiteCallback ( OTF2_GlobalDefReaderCallbacks * globalDefReaderCallbacks, OTF2_GlobalDefReaderCallback_Callsite callsiteCallback )`

Registers the callback for the [Callsite](#) definition.

### Parameters

<i>globalDef-Reader-Callbacks</i>	Struct for all callbacks.
<i>callsite-Callback</i>	Function which should be called for all <a href="#">Callsite</a> definitions.

### Returns

[OTF2\\_SUCCESS](#) if successful

[OTF2\\_ERROR\\_INVALID\\_ARGUMENT](#) for an invalid `defReaderCallbacks` argument

**J.16.3.7** `OTF2_StatusCode OTF2_GlobalDefReaderCallbacks_SetClockPropertiesCallback ( OTF2_GlobalDefReaderCallbacks * globalDefReaderCallbacks, OTF2_GlobalDefReaderCallback_ClockProperties clockPropertiesCallback )`

Registers the callback for the [ClockProperties](#) definition.

### Parameters

<i>globalDef-Reader-Callbacks</i>	Struct for all callbacks.
<i>clockPropertiesCallback</i>	Function which should be called for all <a href="#">ClockProperties</a> definitions.

### Returns

[OTF2\\_SUCCESS](#) if successful

[OTF2\\_ERROR\\_INVALID\\_ARGUMENT](#) for an invalid `defReaderCallbacks` argument

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## APPENDIX J. FILE DOCUMENTATION

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**J.16.3.8** `OTF2_ErrorCode OTF2_GlobalDefReaderCallbacks_SetCommCallback ( OTF2_GlobalDefReaderCallbacks * globalDefReaderCallbacks, OTF2_GlobalDefReaderCallback_Comm commCallback )`

Registers the callback for the [Comm](#) definition.

### Parameters

<i>globalDef-Reader-Callbacks</i>	Struct for all callbacks.
<i>commCallback</i>	Function which should be called for all <a href="#">Comm</a> definitions.

### Returns

[OTF2\\_SUCCESS](#) if successful

[OTF2\\_ERROR\\_INVALID\\_ARGUMENT](#) for an invalid `defReaderCallbacks` argument

**J.16.3.9** `OTF2_ErrorCode OTF2_GlobalDefReaderCallbacks_SetGroupCallback ( OTF2_GlobalDefReaderCallbacks * globalDefReaderCallbacks, OTF2_GlobalDefReaderCallback_Group groupCallback )`

Registers the callback for the [Group](#) definition.

### Parameters

<i>globalDef-Reader-Callbacks</i>	Struct for all callbacks.
<i>groupCallback</i>	Function which should be called for all <a href="#">Group</a> definitions.

### Returns

[OTF2\\_SUCCESS](#) if successful

[OTF2\\_ERROR\\_INVALID\\_ARGUMENT](#) for an invalid `defReaderCallbacks` argument

## J.16 OTF2\_GlobalDefReaderCallbacks.h File Reference

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**J.16.3.10** **OTF2\_ErrorCode** **OTF2\_GlobalDefReaderCallbacks\_SetLocationCallback**  
( **OTF2\_GlobalDefReaderCallbacks** \* *globalDefReaderCallbacks*,  
**OTF2\_GlobalDefReaderCallback\_Location** *locationCallback* )

Registers the callback for the [Location](#) definition.

### Parameters

<i>globalDef-Reader-Callbacks</i>	Struct for all callbacks.
<i>location-Callback</i>	Function which should be called for all <a href="#">Location</a> definitions.

### Returns

[OTF2\\_SUCCESS](#) if successful

[OTF2\\_ERROR\\_INVALID\\_ARGUMENT](#) for an invalid `defReaderCallbacks` argument

**J.16.3.11** **OTF2\_ErrorCode** **OTF2\_GlobalDefReaderCallbacks\_-SetLocationGroupCallback**  
( **OTF2\_GlobalDefReaderCallbacks** \*  
*globalDefReaderCallbacks*, **OTF2\_GlobalDefReaderCallback\_-LocationGroup** *locationGroupCallback* )

Registers the callback for the [LocationGroup](#) definition.

### Parameters

<i>globalDef-Reader-Callbacks</i>	Struct for all callbacks.
<i>location-GroupCallback</i>	Function which should be called for all <a href="#">LocationGroup</a> definitions.

### Returns

[OTF2\\_SUCCESS](#) if successful

[OTF2\\_ERROR\\_INVALID\\_ARGUMENT](#) for an invalid `defReaderCallbacks` argument

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**J.16.3.12** `OTF2_StatusCode OTF2_GlobalDefReaderCallbacks_SetMetricClassCallback ( OTF2_GlobalDefReaderCallbacks * globalDefReaderCallbacks, OTF2_GlobalDefReaderCallback_MetricClass metricClassCallback )`

Registers the callback for the [MetricClass](#) definition.

### Parameters

<i>globalDef-Reader-Callbacks</i>	Struct for all callbacks.
<i>metric-Class-Callback</i>	Function which should be called for all <a href="#">MetricClass</a> definitions.

### Returns

[OTF2\\_SUCCESS](#) if successful

[OTF2\\_ERROR\\_INVALID\\_ARGUMENT](#) for an invalid `defReaderCallbacks` argument

**J.16.3.13** `OTF2_StatusCode OTF2_GlobalDefReaderCallbacks_-SetMetricClassRecorderCallback ( OTF2_GlobalDefReaderCallbacks * globalDefReaderCallbacks, OTF2_GlobalDefReaderCallback_-MetricClassRecorder metricClassRecorderCallback )`

Registers the callback for the [MetricClassRecorder](#) definition.

### Parameters

<i>globalDef-Reader-Callbacks</i>	Struct for all callbacks.
<i>metric-Class-Recorder-Callback</i>	Function which should be called for all <a href="#">MetricClassRecorder</a> definitions.

### Returns

[OTF2\\_SUCCESS](#) if successful

[OTF2\\_ERROR\\_INVALID\\_ARGUMENT](#) for an invalid `defReaderCallbacks` argument

## J.16 OTF2\_GlobalDefReaderCallbacks.h File Reference

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**J.16.3.14** **OTF2\_**`ErrorCode` **OTF2\_GlobalDefReaderCallbacks\_**  
**SetMetricInstanceCallback** ( **OTF2\_GlobalDefReaderCallbacks** \*  
*globalDefReaderCallbacks*, **OTF2\_GlobalDefReaderCallback\_**  
**MetricInstance** *metricInstanceCallback* )

Registers the callback for the [MetricInstance](#) definition.

### Parameters

<i>globalDef- Reader- Callbacks</i>	Struct for all callbacks.
<i>metricIn- stanceCall- back</i>	Function which should be called for all <a href="#">MetricInstance</a> definitions.

### Returns

[OTF2\\_SUCCESS](#) if successful

[OTF2\\_ERROR\\_INVALID\\_ARGUMENT](#) for an invalid `defReaderCallbacks` argument

**J.16.3.15** **OTF2\_**`ErrorCode` **OTF2\_GlobalDefReaderCallbacks\_**  
**SetMetricMemberCallback** ( **OTF2\_GlobalDefReaderCallbacks** \*  
*globalDefReaderCallbacks*, **OTF2\_GlobalDefReaderCallback\_**  
**MetricMember** *metricMemberCallback* )

Registers the callback for the [MetricMember](#) definition.

### Parameters

<i>globalDef- Reader- Callbacks</i>	Struct for all callbacks.
<i>metricMem- berCallback</i>	Function which should be called for all <a href="#">MetricMember</a> definitions.

### Returns

[OTF2\\_SUCCESS](#) if successful

[OTF2\\_ERROR\\_INVALID\\_ARGUMENT](#) for an invalid `defReaderCallbacks` argument

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**J.16.3.16** **OTF2\_ErrorCode** **OTF2\_GlobalDefReaderCallbacks\_SetParameterCallback**  
( **OTF2\_GlobalDefReaderCallbacks** \* *globalDefReaderCallbacks*,  
**OTF2\_GlobalDefReaderCallback\_Parameter** *parameterCallback* )

Registers the callback for the [Parameter](#) definition.

### Parameters

<i>globalDef-Reader-Callbacks</i>	Struct for all callbacks.
<i>parameter-Callback</i>	Function which should be called for all <a href="#">Parameter</a> definitions.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks` argument

**J.16.3.17** **OTF2\_ErrorCode** **OTF2\_GlobalDefReaderCallbacks\_SetRegionCallback**  
( **OTF2\_GlobalDefReaderCallbacks** \* *globalDefReaderCallbacks*,  
**OTF2\_GlobalDefReaderCallback\_Region** *regionCallback* )

Registers the callback for the [Region](#) definition.

### Parameters

<i>globalDef-Reader-Callbacks</i>	Struct for all callbacks.
<i>regionCallback</i>	Function which should be called for all <a href="#">Region</a> definitions.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks` argument

## J.16 OTF2\_GlobalDefReaderCallbacks.h File Reference

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**J.16.3.18** `OTF2_ErrorCode OTF2_GlobalDefReaderCallbacks_SetRmaWinCallback ( OTF2_GlobalDefReaderCallbacks * globalDefReaderCallbacks, OTF2_GlobalDefReaderCallback_RmaWin rmaWinCallback )`

Registers the callback for the [RmaWin](#) definition.

### Parameters

<i>globalDef-Reader-Callbacks</i>	Struct for all callbacks.
<i>rmaWin-Callback</i>	Function which should be called for all <a href="#">RmaWin</a> definitions.

### Returns

[OTF2\\_SUCCESS](#) if successful

[OTF2\\_ERROR\\_INVALID\\_ARGUMENT](#) for an invalid `defReaderCallbacks` argument

**J.16.3.19** `OTF2_ErrorCode OTF2_GlobalDefReaderCallbacks_SetStringCallback ( OTF2_GlobalDefReaderCallbacks * globalDefReaderCallbacks, OTF2_GlobalDefReaderCallback_String stringCallback )`

Registers the callback for the [String](#) definition.

### Parameters

<i>globalDef-Reader-Callbacks</i>	Struct for all callbacks.
<i>stringCallback</i>	Function which should be called for all <a href="#">String</a> definitions.

### Returns

[OTF2\\_SUCCESS](#) if successful

[OTF2\\_ERROR\\_INVALID\\_ARGUMENT](#) for an invalid `defReaderCallbacks` argument

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**J.16.3.20** **OTF2\_ErrorCode** **OTF2\_GlobalDefReaderCallbacks\_-SetSystemTreeNodeCallback** ( **OTF2\_GlobalDefReaderCallbacks** \* *globalDefReaderCallbacks*, **OTF2\_GlobalDefReaderCallback\_-SystemTreeNode** *systemTreeNodeCallback* )

Registers the callback for the [SystemTreeNode](#) definition.

### Parameters

<i>globalDef-Reader-Callbacks</i>	Struct for all callbacks.
<i>systemTreeNodeCallback</i>	Function which should be called for all <a href="#">SystemTreeNode</a> definitions.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks` argument

**J.16.3.21** **OTF2\_ErrorCode** **OTF2\_GlobalDefReaderCallbacks\_-SetSystemTreeNodeDomainCallback** ( **OTF2\_GlobalDefReaderCallbacks** \* *globalDefReaderCallbacks*, **OTF2\_GlobalDefReaderCallback\_-SystemTreeNodeDomain** *systemTreeNodeDomainCallback* )

Registers the callback for the [SystemTreeNodeDomain](#) definition.

### Parameters

<i>globalDef-Reader-Callbacks</i>	Struct for all callbacks.
<i>systemTreeNodeDomainCallback</i>	Function which should be called for all <a href="#">SystemTreeNodeDomain</a> definitions.

## J.16 OTF2\_GlobalDefReaderCallbacks.h File Reference

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### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks` argument

**J.16.3.22** **OTF2\_StatusCode** **OTF2\_GlobalDefReaderCallbacks\_SetSystemTreeNodePropertyCallback** ( **OTF2\_GlobalDefReaderCallbacks** \* *globalDefReaderCallbacks*, **OTF2\_GlobalDefReaderCallback\_SystemTreeNodeProperty** *systemTreeNodePropertyCallback* )

Registers the callback for the `SystemTreeNodeProperty` definition.

### Parameters

<i>globalDefReaderCallbacks</i>	Struct for all callbacks.
<i>systemTreeNodePropertyCallback</i>	Function which should be called for all <code>SystemTreeNodeProperty</code> definitions.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks` argument

**J.16.3.23** **OTF2\_StatusCode** **OTF2\_GlobalDefReaderCallbacks\_SetUnknownCallback** ( **OTF2\_GlobalDefReaderCallbacks** \* *globalDefReaderCallbacks*, **OTF2\_GlobalDefReaderCallback\_Unknown** *unknownCallback* )

Registers the callback for an unknown definition.

### Parameters

<i>globalDefReaderCallbacks</i>	Struct for all callbacks.
<i>unknownCallback</i>	Function which should be called for all Unknown definitions.

## Returns

[OTF2\\_SUCCESS](#) if successful

[OTF2\\_ERROR\\_INVALID\\_ARGUMENT](#) for an invalid `defReaderCallbacks` argument

## J.17 OTF2\_GlobalDefWriter.h File Reference

This layer always writes globally defined OTF2 definition records and is used to write either the global definitions in addition to local definitions or write all definitions as globally valid in combination with `OTF2_GlobalEventWriter`. Global definitions are stored in one global definition file, which makes it nearly impossible to write them in a distributed manner. It is therefore only allowed to get such a writer from an `OTF2_ArchiveHandler` which is marked as `OTF2_MASTER`.

```
#include <stdint.h>
#include <otf2/OTF2_ErrorCodes.h>
#include <otf2/OTF2_Definitions.h>
```

## Typedefs

- typedef struct `OTF2_GlobalDefWriter_struct` [OTF2\\_GlobalDefWriter](#)  
*Typedef of the struct which keeps all necessary information of a global definition writer. Can be used to reference these structs from external.*

## Functions

- [OTF2\\_ErrorCode](#) [OTF2\\_GlobalDefWriter\\_GetNumberOfDefinitions](#) ([OTF2\\_GlobalDefWriter](#) \*writerHandle, uint64\_t \*numberOfDefinitions)  
*Returns the current number of written definitions of a global definition writer.*
- [OTF2\\_ErrorCode](#) [OTF2\\_GlobalDefWriter\\_GetNumberOfLocations](#) ([OTF2\\_GlobalDefWriter](#) \*writerHandle, uint64\_t \*numberOfLocations)  
*Returns the current number of written location definitions of a global definition writer.*
- [OTF2\\_ErrorCode](#) [OTF2\\_GlobalDefWriter\\_WriteAttribute](#) ([OTF2\\_GlobalDefWriter](#) \*writerHandle, [OTF2\\_AttributeRef](#) self, [OTF2\\_StringRef](#) name, [OTF2\\_Type](#) type)  
*Writes a [Attribute](#) definition record into the [GlobalDefWriter](#).*

## J.17 OTF2\_GlobalDefWriter.h File Reference

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- [OTF2\\_ErrorCode OTF2\\_GlobalDefWriter\\_WriteCallpath](#) ([OTF2\\_GlobalDefWriter](#) \*writerHandle, [OTF2\\_CallpathRef](#) self, [OTF2\\_CallpathRef](#) parent, [OTF2\\_RegionRef](#) region)  
*Writes a [Callpath](#) definition record into the [GlobalDefWriter](#).*
- [OTF2\\_ErrorCode OTF2\\_GlobalDefWriter\\_WriteCallsite](#) ([OTF2\\_GlobalDefWriter](#) \*writerHandle, [OTF2\\_CallsiteRef](#) self, [OTF2\\_StringRef](#) sourceFile, [uint32\\_t](#) lineNumber, [OTF2\\_RegionRef](#) enteredRegion, [OTF2\\_RegionRef](#) leftRegion)  
*Writes a [Callsite](#) definition record into the [GlobalDefWriter](#).*
- [OTF2\\_ErrorCode OTF2\\_GlobalDefWriter\\_WriteClockProperties](#) ([OTF2\\_GlobalDefWriter](#) \*writerHandle, [uint64\\_t](#) timerResolution, [uint64\\_t](#) globalOffset, [uint64\\_t](#) traceLength)  
*Writes a [ClockProperties](#) definition record into the [GlobalDefWriter](#).*
- [OTF2\\_ErrorCode OTF2\\_GlobalDefWriter\\_WriteComm](#) ([OTF2\\_GlobalDefWriter](#) \*writerHandle, [OTF2\\_CommRef](#) self, [OTF2\\_StringRef](#) name, [OTF2\\_GroupRef](#) group, [OTF2\\_CommRef](#) parent)  
*Writes a [Comm](#) definition record into the [GlobalDefWriter](#).*
- [OTF2\\_ErrorCode OTF2\\_GlobalDefWriter\\_WriteGroup](#) ([OTF2\\_GlobalDefWriter](#) \*writerHandle, [OTF2\\_GroupRef](#) self, [OTF2\\_StringRef](#) name, [OTF2\\_GroupType](#) groupType, [OTF2\\_Paradigm](#) paradigm, [OTF2\\_GroupFlag](#) groupFlags, [uint32\\_t](#) numberOfMembers, [const uint64\\_t](#) \*members)  
*Writes a [Group](#) definition record into the [GlobalDefWriter](#).*
- [OTF2\\_ErrorCode OTF2\\_GlobalDefWriter\\_WriteLocation](#) ([OTF2\\_GlobalDefWriter](#) \*writerHandle, [OTF2\\_LocationRef](#) self, [OTF2\\_StringRef](#) name, [OTF2\\_LocationType](#) locationType, [uint64\\_t](#) numberOfEvents, [OTF2\\_LocationGroupRef](#) locationGroup)  
*Writes a [Location](#) definition record into the [GlobalDefWriter](#).*
- [OTF2\\_ErrorCode OTF2\\_GlobalDefWriter\\_WriteLocationGroup](#) ([OTF2\\_GlobalDefWriter](#) \*writerHandle, [OTF2\\_LocationGroupRef](#) self, [OTF2\\_StringRef](#) name, [OTF2\\_LocationGroupType](#) locationGroupType, [OTF2\\_SystemTreeNodeRef](#) systemTreeParent)  
*Writes a [LocationGroup](#) definition record into the [GlobalDefWriter](#).*
- [OTF2\\_ErrorCode OTF2\\_GlobalDefWriter\\_WriteMetricClass](#) ([OTF2\\_GlobalDefWriter](#) \*writerHandle, [OTF2\\_MetricRef](#) self, [uint8\\_t](#) numberOfMetrics, [const OTF2\\_](#)

## APPENDIX J. FILE DOCUMENTATION

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[MetricMemberRef](#) \*metricMembers, [OTF2\\_MetricOccurrence](#) metricOccurrence, [OTF2\\_RecorderKind](#) recorderKind)

*Writes a [MetricClass](#) definition record into the [GlobalDefWriter](#).*

- [OTF2\\_ErrorCode](#) [OTF2\\_GlobalDefWriter\\_WriteMetricClassRecorder](#) ([OTF2\\_GlobalDefWriter](#) \*writerHandle, [OTF2\\_MetricRef](#) metricClass, [OTF2\\_LocationRef](#) recorder)

*Writes a [MetricClassRecorder](#) definition record into the [GlobalDefWriter](#).*

- [OTF2\\_ErrorCode](#) [OTF2\\_GlobalDefWriter\\_WriteMetricInstance](#) ([OTF2\\_GlobalDefWriter](#) \*writerHandle, [OTF2\\_MetricRef](#) self, [OTF2\\_MetricRef](#) metricClass, [OTF2\\_LocationRef](#) recorder, [OTF2\\_MetricScope](#) metricScope, [uint64\\_t](#) scope)

*Writes a [MetricInstance](#) definition record into the [GlobalDefWriter](#).*

- [OTF2\\_ErrorCode](#) [OTF2\\_GlobalDefWriter\\_WriteMetricMember](#) ([OTF2\\_GlobalDefWriter](#) \*writerHandle, [OTF2\\_MetricMemberRef](#) self, [OTF2\\_StringRef](#) name, [OTF2\\_StringRef](#) description, [OTF2\\_MetricType](#) metricType, [OTF2\\_MetricMode](#) metricMode, [OTF2\\_Type](#) valueType, [OTF2\\_MetricBase](#) metricBase, [int64\\_t](#) exponent, [OTF2\\_StringRef](#) unit)

*Writes a [MetricMember](#) definition record into the [GlobalDefWriter](#).*

- [OTF2\\_ErrorCode](#) [OTF2\\_GlobalDefWriter\\_WriteParameter](#) ([OTF2\\_GlobalDefWriter](#) \*writerHandle, [OTF2\\_ParameterRef](#) self, [OTF2\\_StringRef](#) name, [OTF2\\_ParameterType](#) parameterType)

*Writes a [Parameter](#) definition record into the [GlobalDefWriter](#).*

- [OTF2\\_ErrorCode](#) [OTF2\\_GlobalDefWriter\\_WriteRegion](#) ([OTF2\\_GlobalDefWriter](#) \*writerHandle, [OTF2\\_RegionRef](#) self, [OTF2\\_StringRef](#) name, [OTF2\\_StringRef](#) canonicalName, [OTF2\\_StringRef](#) description, [OTF2\\_RegionRole](#) regionRole, [OTF2\\_Paradigm](#) paradigm, [OTF2\\_RegionFlag](#) regionFlags, [OTF2\\_StringRef](#) sourceFile, [uint32\\_t](#) beginLineNumber, [uint32\\_t](#) endLineNumber)

*Writes a [Region](#) definition record into the [GlobalDefWriter](#).*

- [OTF2\\_ErrorCode](#) [OTF2\\_GlobalDefWriter\\_WriteRmaWin](#) ([OTF2\\_GlobalDefWriter](#) \*writerHandle, [OTF2\\_RmaWinRef](#) self, [OTF2\\_StringRef](#) name, [OTF2\\_CommRef](#) comm)

*Writes a [RmaWin](#) definition record into the [GlobalDefWriter](#).*

- [OTF2\\_ErrorCode](#) [OTF2\\_GlobalDefWriter\\_WriteString](#) ([OTF2\\_GlobalDefWriter](#) \*writerHandle, [OTF2\\_StringRef](#) self, [const char](#) \*string)

*Writes a [String](#) definition record into the [GlobalDefWriter](#).*

## J.17 OTF2\_GlobalDefWriter.h File Reference

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- `OTF2_StatusCode OTF2_GlobalDefWriter_WriteSystemTreeNode` (`OTF2_GlobalDefWriter *writerHandle`, `OTF2_SystemTreeNodeRef self`, `OTF2_StringRef name`, `OTF2_StringRef className`, `OTF2_SystemTreeNodeRef parent`)  
*Writes a `SystemTreeNode` definition record into the `GlobalDefWriter`.*
- `OTF2_StatusCode OTF2_GlobalDefWriter_WriteSystemTreeNodeDomain` (`OTF2_GlobalDefWriter *writerHandle`, `OTF2_SystemTreeNodeRef systemTreeNode`, `OTF2_SystemTreeDomain systemTreeDomain`)  
*Writes a `SystemTreeNodeDomain` definition record into the `GlobalDefWriter`.*
- `OTF2_StatusCode OTF2_GlobalDefWriter_WriteSystemTreeNodeProperty` (`OTF2_GlobalDefWriter *writerHandle`, `OTF2_SystemTreeNodeRef systemTreeNode`, `OTF2_StringRef name`, `OTF2_StringRef value`)  
*Writes a `SystemTreeNodeProperty` definition record into the `GlobalDefWriter`.*

### J.17.1 Detailed Description

This layer always writes globally defined OTF2 definition records and is used to write either the global definitions in addition to local definitions or write all definitions as globally valid in combination with `OTF2_GlobalEventWriter`. Global definitions are stored in one global definition file, which makes it nearly impossible to write them in a distributed manner. It is therefore only allowed to get such a writer from an `OTF2_ArchiveHandler` which is marked as `OTF2_MASTER`.

#### Source Template:

`templates/OTF2_GlobalDefWriter.templ.h`

#### Maintainer:

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### J.17.2 Function Documentation

#### J.17.2.1 `OTF2_StatusCode OTF2_GlobalDefWriter_GetNumberOfDefinitions` (`OTF2_GlobalDefWriter * writerHandle`, `uint64_t * numberOfDefinitions`)

Returns the current number of written definitions of a global definition writer.

---

## APPENDIX J. FILE DOCUMENTATION

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### Parameters

	<i>writerHandle</i>	Handle to the global definition writer.
out	<i>numberOfDefinitions</i>	Storage for the number of definitions.

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.17.2.2** `OTF2_ErrorCode OTF2_GlobalDefWriter_GetNumberOfLocations ( OTF2_GlobalDefWriter * writerHandle, uint64_t * numberOfLocations )`

Returns the current number of written location definitions of a global definition writer.

### Parameters

	<i>writerHandle</i>	Handle to the global definition writer.
out	<i>numberOfLocations</i>	Storage for the number of locations.

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.17.2.3** `OTF2_ErrorCode OTF2_GlobalDefWriter_WriteAttribute ( OTF2_GlobalDefWriter * writerHandle, OTF2_AttributeRef self, OTF2_StringRef name, OTF2_Type type )`

Writes a [Attribute](#) definition record into the GlobalDefWriter.

### Parameters

<i>writerHandle</i>	The writer handle.
<i>self</i>	The unique identifier for this <a href="#">Attribute</a> definition.
<i>name</i>	Name of the attribute. References a <a href="#">String</a> definition.
<i>type</i>	Type of the attribute value.

## J.17 OTF2\_GlobalDefWriter.h File Reference

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### Since

Version 1.0

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.17.2.4** `OTF2_ErrorCode OTF2_GlobalDefWriter_WriteCallpath ( OTF2_GlobalDefWriter * writerHandle, OTF2_CallpathRef self, OTF2_CallpathRef parent, OTF2_RegionRef region )`

Writes a [Callpath](#) definition record into the GlobalDefWriter.

### Parameters

<i>writerHandle</i>	The writer handle.
<i>self</i>	The unique identifier for this <a href="#">Callpath</a> definition.
<i>parent</i>	References a <a href="#">Callpath</a> definition.
<i>region</i>	References a <a href="#">Region</a> definition.

### Since

Version 1.0

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.17.2.5** `OTF2_ErrorCode OTF2_GlobalDefWriter_WriteCallsite ( OTF2_GlobalDefWriter * writerHandle, OTF2_CallsiteRef self, OTF2_StringRef sourceFile, uint32_t lineNumber, OTF2_RegionRef enteredRegion, OTF2_RegionRef leftRegion )`

Writes a [Callsite](#) definition record into the GlobalDefWriter.

### Parameters

<i>writerHandle</i>	The writer handle.
<i>self</i>	The unique identifier for this <a href="#">Callsite</a> definition.
<i>sourceFile</i>	The source file where this call was made. References a <a href="#">String</a> definition.
<i>lineNumber</i>	Line number in the source file where this call was made.

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<i>enteredRegion</i>	The region which was called. References a <a href="#">Region</a> definition.
<i>leftRegion</i>	The region which made the call. References a <a href="#">Region</a> definition.

### Since

Version 1.0

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.17.2.6 OTF2\_ErrorCode OTF2\_GlobalDefWriter\_WriteClockProperties ( OTF2\_GlobalDefWriter \* *writerHandle*, uint64\_t *timerResolution*, uint64\_t *globalOffset*, uint64\_t *traceLength* )**

Writes a [ClockProperties](#) definition record into the GlobalDefWriter.

Defines the timer resolution and time range of this trace. There will be no event with a timestamp less than *globalOffset*, and no event with timestamp greater than (*globalOffset* + *traceLength*).

### Parameters

<i>writerHandle</i>	The writer handle.
<i>timerResolution</i>	Ticks per seconds.
<i>globalOffset</i>	A timestamp smaller than all event timestamps.
<i>traceLength</i>	A timespan which includes the timespan between the smallest and greatest timestamp of all event timestamps.

### Since

Version 1.0

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

## J.17 OTF2\_GlobalDefWriter.h File Reference

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**J.17.2.7 OTF2\_ErrorCode OTF2\_GlobalDefWriter\_WriteComm (**  
**OTF2\_GlobalDefWriter \* *writerHandle*, OTF2\_CommRef *self*,**  
**OTF2\_StringRef *name*, OTF2\_GroupRef *group*, OTF2\_CommRef**  
***parent* )**

Writes a [Comm](#) definition record into the GlobalDefWriter.

### Parameters

<i>writerHandle</i>	The writer handle.
<i>self</i>	The unique identifier for this <a href="#">Comm</a> definition.
<i>name</i>	The name given by calling <code>MPI_Comm_set_name</code> on this communicator. Or the empty name to indicate that no name was given. References a <a href="#">String</a> definition.
<i>group</i>	The describing MPI group of this MPI communicator The group needs to be of type <code>OTF2_GROUP_TYPE_MPI_GROUP</code> or <code>OTF2_GROUP_TYPE_MPI_COMM_SELF</code> . References a <a href="#">Group</a> definition.
<i>parent</i>	The parent MPI communicator from which this communicator was created, if any. Use <code>OTF2_UNDEFINED_COMM</code> to indicate no parent. References a <a href="#">Comm</a> definition.

### Since

Version 1.0

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.17.2.8 OTF2\_ErrorCode OTF2\_GlobalDefWriter\_WriteGroup (**  
**OTF2\_GlobalDefWriter \* *writerHandle*, OTF2\_GroupRef**  
***self*, OTF2\_StringRef *name*, OTF2\_GroupType *groupType*,**  
**OTF2\_Paradigm *paradigm*, OTF2\_GroupFlag *groupFlags*, uint32\_t**  
***numberOfMembers*, const uint64\_t \* *members* )**

Writes a [Group](#) definition record into the GlobalDefWriter.

### Parameters

<i>writerHandle</i>	The writer handle.
<i>self</i>	The unique identifier for this <a href="#">Group</a> definition.
<i>name</i>	Name of this group References a <a href="#">String</a> definition.

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<i>groupType</i>	The type of this group. Since version 1.2.
<i>paradigm</i>	The paradigm of this communication group. Since version 1.2.
<i>groupFlags</i>	Flags for this group. Since version 1.2.
<i>numberOfMembers</i>	The number of members in this group.
<i>members</i>	The identifiers of the group members.

### Since

Version 1.0

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

**J.17.2.9** `OTF2_ErrorCode OTF2_GlobalDefWriter_WriteLocation (`  
`OTF2_GlobalDefWriter * writerHandle, OTF2_LocationRef self,`  
`OTF2_StringRef name, OTF2_LocationType locationType, uint64_t`  
`numberOfEvents, OTF2_LocationGroupRef locationGroup )`

Writes a [Location](#) definition record into the GlobalDefWriter.

### Parameters

<i>writerHandle</i>	The writer handle.
<i>self</i>	The unique identifier for this <a href="#">Location</a> definition.
<i>name</i>	Name of the location References a <a href="#">String</a> definition.
<i>locationType</i>	Location type.
<i>numberOfEvents</i>	Number of events this location has recorded.
<i>locationGroup</i>	Location group which includes this location. References a <a href="#">Location-Group</a> definition.

### Since

Version 1.0

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

## J.17 OTF2\_GlobalDefWriter.h File Reference

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**J.17.2.10** `OTF2_ErrorCode OTF2_GlobalDefWriter_WriteLocationGroup ( OTF2_GlobalDefWriter * writerHandle, OTF2_LocationGroupRef self, OTF2_StringRef name, OTF2_LocationGroupType locationGroupType, OTF2_SystemTreeNodeRef systemTreeParent )`

Writes a [LocationGroup](#) definition record into the GlobalDefWriter.

### Parameters

<i>writerHandle</i>	The writer handle.
<i>self</i>	The unique identifier for this <a href="#">LocationGroup</a> definition.
<i>name</i>	Name of the group. References a <a href="#">String</a> definition.
<i>locationGroupType</i>	Type of this group.
<i>systemTreeParent</i>	Parent of this location group in the system tree. References a <a href="#">SystemTreeNode</a> definition.

### Since

Version 1.0

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.17.2.11** `OTF2_ErrorCode OTF2_GlobalDefWriter_WriteMetricClass ( OTF2_GlobalDefWriter * writerHandle, OTF2_MetricRef self, uint8_t numberOfMetrics, const OTF2_MetricMemberRef * metricMembers, OTF2_MetricOccurrence metricOccurrence, OTF2_RecorderKind recorderKind )`

Writes a [MetricClass](#) definition record into the GlobalDefWriter.

For a metric class it is implicitly given that the event stream that records the metric is also the scope. A metric class can contain multiple different metrics.

### Parameters

<i>writerHandle</i>	The writer handle.
<i>self</i>	The unique identifier for this <a href="#">MetricClass</a> definition.
<i>numberOfMetrics</i>	Number of metrics within the set.

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## APPENDIX J. FILE DOCUMENTATION

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<i>metricMembers</i>	List of metric members. References a <a href="#">MetricMember</a> definition.
<i>metricOccurrence</i>	Defines occurrence of a metric set.
<i>recorderKind</i>	What kind of locations will record this metric class, or will this metric class only be recorded by metric instances. Since version 1.2.

### Since

Version 1.0

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.17.2.12** `OTF2_StatusCode OTF2_GlobalDefWriter_WriteMetricClassRecorder ( OTF2_GlobalDefWriter * writerHandle, OTF2_MetricRef metricClass, OTF2_LocationRef recorder )`

Writes a [MetricClassRecorder](#) definition record into the GlobalDefWriter.

### Parameters

<i>writerHandle</i>	The writer handle.
<i>metricClass</i>	Parent <a href="#">MetricClass</a> definition to which this one is a supplementary definition. References a <a href="#">MetricClass</a> definition.
<i>recorder</i>	The location which recorded the referenced metric class. References a <a href="#">Location</a> definition.

### Since

Version 1.2

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.17.2.13** `OTF2_StatusCode OTF2_GlobalDefWriter_WriteMetricInstance ( OTF2_GlobalDefWriter * writerHandle, OTF2_MetricRef self, OTF2_MetricRef metricClass, OTF2_LocationRef recorder, OTF2_MetricScope metricScope, uint64_t scope )`

Writes a [MetricInstance](#) definition record into the GlobalDefWriter.

## J.17 OTF2\_GlobalDefWriter.h File Reference

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A metric instance is used to define metrics that are recorded at one location for multiple locations or for another location. The occurrence of a metric instance is implicitly of type [OTF2\\_METRIC\\_ASYNCHRONOUS](#).

### Parameters

<i>writerHandle</i>	The writer handle.
<i>self</i>	The unique identifier for this <a href="#">MetricClass</a> definition.
<i>metricClass</i>	The instanced <a href="#">MetricClass</a> . This metric class must be of kind <a href="#">OTF2_RECORDER_KIND_ABSTRACT</a> . References a <a href="#">MetricClass</a> definition.
<i>recorder</i>	Recorder of the metric: location ID. References a <a href="#">Location</a> definition.
<i>metricScope</i>	Defines type of scope: location, location group, system tree node, or a generic group of locations.
<i>scope</i>	Scope of metric: ID of a location, location group, system tree node, or a generic group of locations.

### Since

Version 1.0

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.17.2.14** `OTF2_ErrorCode OTF2_GlobalDefWriter_WriteMetricMember ( OTF2_GlobalDefWriter * writerHandle, OTF2_MetricMemberRef self, OTF2_StringRef name, OTF2_StringRef description, OTF2_MetricType metricType, OTF2_MetricMode metricMode, OTF2_Type valueType, OTF2_MetricBase metricBase, int64_t exponent, OTF2_StringRef unit )`

Writes a [MetricMember](#) definition record into the GlobalDefWriter.

A metric is defined by a metric member definition. A metric member is always a member of a metric class. Therefore, a single metric is a special case of a metric class with only one member. It is not allowed to reference a metric member id in a metric event, but only metric class IDs.

### Parameters

<i>writerHandle</i>	The writer handle.
<i>self</i>	The unique identifier for this <a href="#">MetricMember</a> definition.
<i>name</i>	Name of the metric. References a <a href="#">String</a> definition.

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<i>description</i>	Description of the metric. References a <a href="#">String</a> definition.
<i>metricType</i>	Metric type: PAPI, etc.
<i>metricMode</i>	Metric mode: accumulative, fix, relative, etc.
<i>valueType</i>	Type of the value: int64_t, uint64_t, or double.
<i>metricBase</i>	The recorded values should be handled in this given base, either binary or decimal. This information can be used if the value needs to be scaled.
<i>exponent</i>	The values inside the Metric events should be scaled by the factor $\text{base}^{\text{exponent}}$ , to get the value in its base unit. For example, if the metric values come in as KiBi, than the base should be <a href="#">OTF2_BASE_BINARY</a> and the exponent 10. Than the writer does not need to scale the values up to bytes, but can directly write the KiBi values into the Metric event. At reading time, the reader can apply the scaling factor to get the value in its base unit, ie. in bytes.
<i>unit</i>	Unit of the metric. This needs to be the scale free base unit, ie. "bytes", "operations", or "seconds". In particular this unit should not have any scale prefix. References a <a href="#">String</a> definition.

### Since

Version 1.0

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.17.2.15** [OTF2\\_ErrorCode](#) [OTF2\\_GlobalDefWriter\\_WriteParameter](#) (  
[OTF2\\_GlobalDefWriter](#) \* *writerHandle*, [OTF2\\_ParameterRef](#) *self*,  
[OTF2\\_StringRef](#) *name*, [OTF2\\_ParameterType](#) *parameterType* )

Writes a [Parameter](#) definition record into the GlobalDefWriter.

### Parameters

<i>writerHandle</i>	The writer handle.
<i>self</i>	The unique identifier for this <a href="#">Parameter</a> definition.
<i>name</i>	Name of the parameter (variable name etc.) References a <a href="#">String</a> definition.
<i>parameterType</i>	Type of the parameter, <a href="#">OTF2_ParameterType</a> for possible types.

## J.17 OTF2\_GlobalDefWriter.h File Reference

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### Since

Version 1.0

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.17.2.16** `OTF2_ErrorCode OTF2_GlobalDefWriter_WriteRegion ( OTF2_GlobalDefWriter * writerHandle, OTF2_RegionRef self, OTF2_StringRef name, OTF2_StringRef canonicalName, OTF2_StringRef description, OTF2_RegionRole regionRole, OTF2_Paradigm paradigm, OTF2_RegionFlag regionFlags, OTF2_StringRef sourceFile, uint32_t beginLineNumber, uint32_t endLineNumber )`

Writes a [Region](#) definition record into the GlobalDefWriter.

### Parameters

<i>writerHandle</i>	The writer handle.
<i>self</i>	The unique identifier for this <a href="#">Region</a> definition.
<i>name</i>	Name of the region (demangled name if available). References a <a href="#">String</a> definition.
<i>canonicalName</i>	Alternative name of the region (e.g. mangled name). References a <a href="#">String</a> definition. Since version 1.1.
<i>description</i>	A more detailed description of this region. References a <a href="#">String</a> definition.
<i>regionRole</i>	Region role. Since version 1.1.
<i>paradigm</i>	Paradigm. Since version 1.1.
<i>regionFlags</i>	Region flags. Since version 1.1.
<i>sourceFile</i>	The source file where this region was declared. References a <a href="#">String</a> definition.
<i>beginLineNumber</i>	Starting line number of this region in the source file.
<i>endLineNumber</i>	Ending line number of this region in the source file.

### Since

Version 1.0

**Returns**

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.17.2.17** `OTF2_ErrorCode OTF2_GlobalDefWriter_WriteRmaWin ( OTF2_GlobalDefWriter * writerHandle, OTF2_RmaWinRef self, OTF2_StringRef name, OTF2_CommRef comm )`

Writes a [RmaWin](#) definition record into the GlobalDefWriter.

A window defines the communication context for any remote-memory access operation.

**Parameters**

<i>writerHandle</i>	The writer handle.
<i>self</i>	The unique identifier for this <a href="#">RmaWin</a> definition.
<i>name</i>	Name, e.g. 'GASPI Queue 1', 'NVidia Card 2', etc.. References a <a href="#">String</a> definition.
<i>comm</i>	Communicator object used to create the window. References a <a href="#">Comm</a> definition.

**Since**

Version 1.2

**Returns**

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.17.2.18** `OTF2_ErrorCode OTF2_GlobalDefWriter_WriteString ( OTF2_GlobalDefWriter * writerHandle, OTF2_StringRef self, const char * string )`

Writes a [String](#) definition record into the GlobalDefWriter.

**Parameters**

<i>writerHandle</i>	The writer handle.
<i>self</i>	The unique identifier for this <a href="#">String</a> definition.
<i>string</i>	The string, null terminated.

## J.17 OTF2\_GlobalDefWriter.h File Reference

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### Since

Version 1.0

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.17.2.19** `OTF2_ErrorCode OTF2_GlobalDefWriter_WriteSystemTreeNode ( OTF2_GlobalDefWriter * writerHandle, OTF2_SystemTreeNodeRef self, OTF2_StringRef name, OTF2_StringRef className, OTF2_SystemTreeNodeRef parent )`

Writes a [SystemTreeNode](#) definition record into the GlobalDefWriter.

### Parameters

<i>writerHandle</i>	The writer handle.
<i>self</i>	The unique identifier for this <a href="#">SystemTreeNode</a> definition.
<i>name</i>	Free form instance name of this node. References a <a href="#">String</a> definition.
<i>className</i>	Free form class name of this node. References a <a href="#">String</a> definition.
<i>parent</i>	Parent id of this node. May be <a href="#">OTF2_UNDEFINED_SYSTEM_TREE_NODE</a> to indicate that there is no parent. References a <a href="#">SystemTreeNode</a> definition.

### Since

Version 1.0

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.17.2.20** `OTF2_ErrorCode OTF2_GlobalDefWriter_WriteSystemTreeNodeDomain ( OTF2_GlobalDefWriter * writerHandle, OTF2_SystemTreeNodeRef systemTreeNode, OTF2_SystemTreeDomain systemTreeDomain )`

Writes a [SystemTreeNodeDomain](#) definition record into the GlobalDefWriter.

### Parameters

<i>writerHandle</i>	The writer handle.
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<i>systemTreeNode</i>	Parent <a href="#">SystemTreeNode</a> definition to which this one is a supplementary definition. References a <a href="#">SystemTreeNode</a> definition.
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### Since

Version 1.2

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.17.2.21** `OTF2_StatusCode OTF2_GlobalDefWriter_WriteSystemTreeNodeProperty ( OTF2_GlobalDefWriter * writerHandle, OTF2_SystemTreeNodeRef systemTreeNode, OTF2_StringRef name, OTF2_StringRef value )`

Writes a [SystemTreeNodeProperty](#) definition record into the GlobalDefWriter.

### Parameters

<i>writerHandle</i>	The writer handle.
<i>systemTreeNode</i>	Parent <a href="#">SystemTreeNode</a> definition to which this one is a supplementary definition. References a <a href="#">SystemTreeNode</a> definition.
<i>name</i>	Name of the property. References a <a href="#">String</a> definition.
<i>value</i>	Property value. References a <a href="#">String</a> definition.

### Since

Version 1.2

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

## J.18 OTF2\_GlobalEvtReader.h File Reference

This is the global event reader.

```
#include <stdint.h>
#include <otf2/OTF2_ErrorCodes.h>
#include <otf2/OTF2_EvtReader.h>
```

## J.18 OTF2\_GlobalEvtReader.h File Reference

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```
#include <otf2/OTF2_GlobalEvtReaderCallbacks.h>
```

### Functions

- [OTF2\\_ErrorCode OTF2\\_GlobalEvtReader\\_HasEvent](#) (OTF2\_GlobalEvtReader \*reader, int \*flag)  
*Has more events.*
- [OTF2\\_ErrorCode OTF2\\_GlobalEvtReader\\_ReadEvent](#) (OTF2\_GlobalEvtReader \*reader)  
*Triggers the callback for the next event record.*
- [OTF2\\_ErrorCode OTF2\\_GlobalEvtReader\\_ReadEvents](#) (OTF2\_GlobalEvtReader \*reader, uint64\_t recordsToRead, uint64\_t \*recordsRead)  
*Reads the given number of records from the global event reader.*
- [OTF2\\_ErrorCode OTF2\\_GlobalEvtReader\\_SetCallbacks](#) (OTF2\_GlobalEvtReader \*reader, const OTF2\_GlobalEvtReaderCallbacks \*callbacks, void \*userData)

*Sets the callback functions for the given reader object. Everytime when OTF2 reads a record, a callback function is called and the records data is passed to this function. Therefore the programmer needs to set function pointers at the "callbacks" struct for the record type he wants to read.*

### J.18.1 Detailed Description

This is the global event reader.

#### Maintainer:

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Used to read from multiple local event readers, and provide them in a timely ordered sequence.

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### J.18.2 Function Documentation

**J.18.2.1** `OTF2_ErrorCode OTF2_GlobalEvtReader_HasEvent (`  
`OTF2_GlobalEvtReader * reader, int * flag )`

Has more events.

#### Parameters

	<i>reader</i>	Global event reader handle.
out	<i>flag</i>	In case of success, the flag will be set to 1 when there is at least more more event to read. To 0 if not. Otherwise the value is undefined.

#### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

**J.18.2.2** `OTF2_ErrorCode OTF2_GlobalEvtReader_ReadEvent (`  
`OTF2_GlobalEvtReader * reader )`

Triggers the callback for the next event record.

#### Parameters

	<i>reader</i>	Reader object which reads the events from its buffer.
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#### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

**J.18.2.3** `OTF2_ErrorCode OTF2_GlobalEvtReader_ReadEvents (`  
`OTF2_GlobalEvtReader * reader, uint64_t recordsToRead, uint64_t *`  
`recordsRead )`

Reads the given number of records from the global event reader.

#### Parameters

	<i>reader</i>	The records of this reader will be read when the function is issued.
	<i>recordsToRead</i>	This variable tells the reader how much records it has to read.

## J.19 OTF2\_GlobalEvtReaderCallbacks.h File Reference

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out	<i>recordsRead</i>	This is a pointer to variable where the amount of actually read records is returned. This may differ to the given recordsToRead if there are no more records left in the trace. In this case the programmer can easily check that the reader has finished his job by checking <code>recordsRead &lt; recordsToRead</code> .
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### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

**J.18.2.4** `OTF2_ErrorCode OTF2_GlobalEvtReader_SetCallbacks ( OTF2_GlobalEvtReader * reader, const OTF2_GlobalEvtReaderCallbacks * callbacks, void * userData )`

Sets the callback functions for the given reader object. Everytime when OTF2 reads a record, a callback function is called and the records data is passed to this function. Therefore the programmer needs to set function pointers at the "callbacks" struct for the record type he wants to read.

### Parameters

<i>reader</i>	Reader object which reads the events from its buffer.
<i>callbacks</i>	Struct which holds a function pointer for each record type. <a href="#"><i>OTF2_GlobalEvtReaderCallbacks_New</i></a> .
<i>userData</i>	Data passed as argument <i>userData</i> to the record callbacks.

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

## J.19 OTF2\_GlobalEvtReaderCallbacks.h File Reference

This defines the callbacks for the global event reader.

```
#include <stdint.h>
#include <otf2/OTF2_ErrorCodes.h>
#include <otf2/OTF2_GeneralDefinitions.h>
#include <otf2/OTF2_AttributeList.h>
#include <otf2/OTF2_Events.h>
```

## Typedefs

- typedef OTF2\_CallbackCode(\* OTF2\_GlobalEvtReaderCallback\_BufferFlush)(OTF2\_LocationRef locationID, OTF2\_TimeStamp time, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_TimeStamp stopTime)  
*Callback for the BufferFlush event record.*
- typedef OTF2\_CallbackCode(\* OTF2\_GlobalEvtReaderCallback\_Enter)(OTF2\_LocationRef locationID, OTF2\_TimeStamp time, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_RegionRef region)  
*Callback for the Enter event record.*
- typedef OTF2\_CallbackCode(\* OTF2\_GlobalEvtReaderCallback\_Leave)(OTF2\_LocationRef locationID, OTF2\_TimeStamp time, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_RegionRef region)  
*Callback for the Leave event record.*
- typedef OTF2\_CallbackCode(\* OTF2\_GlobalEvtReaderCallback\_MeasurementOnOff)(OTF2\_LocationRef locationID, OTF2\_TimeStamp time, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_MeasurementMode measurementMode)  
*Callback for the MeasurementOnOff event record.*
- typedef OTF2\_CallbackCode(\* OTF2\_GlobalEvtReaderCallback\_Metric)(OTF2\_LocationRef locationID, OTF2\_TimeStamp time, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_MetricRef metric, uint8\_t numberOfMetrics, const OTF2\_Type \*typeIDs, const OTF2\_MetricValue \*metricValues)  
*Callback for the Metric event record.*
- typedef OTF2\_CallbackCode(\* OTF2\_GlobalEvtReaderCallback\_MpiCollectiveBegin)(OTF2\_LocationRef locationID, OTF2\_TimeStamp time, void \*userData, OTF2\_AttributeList \*attributeList)  
*Callback for the MpiCollectiveBegin event record.*
- typedef OTF2\_CallbackCode(\* OTF2\_GlobalEvtReaderCallback\_MpiCollectiveEnd)(OTF2\_LocationRef locationID, OTF2\_TimeStamp time, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_CollectiveOp collectiveOp, OTF2\_CommRef communicator, uint32\_t root, uint64\_t sizeSent, uint64\_t sizeReceived)  
*Callback for the MpiCollectiveEnd event record.*

## J.19 OTF2\_GlobalEvtReaderCallbacks.h File Reference

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- typedef OTF2\_CallbackCode(\* OTF2\_GlobalEvtReaderCallback\_MpiIrecv)(OTF2\_LocationRef locationID, OTF2\_TimeStamp time, void \*userData, OTF2\_AttributeList \*attributeList, uint32\_t sender, OTF2\_CommRef communicator, uint32\_t msgTag, uint64\_t msgLength, uint64\_t requestID)  
*Callback for the MpiIrecv event record.*
- typedef OTF2\_CallbackCode(\* OTF2\_GlobalEvtReaderCallback\_MpiIrecvRequest)(OTF2\_LocationRef locationID, OTF2\_TimeStamp time, void \*userData, OTF2\_AttributeList \*attributeList, uint64\_t requestID)  
*Callback for the MpiIrecvRequest event record.*
- typedef OTF2\_CallbackCode(\* OTF2\_GlobalEvtReaderCallback\_MpiIsend)(OTF2\_LocationRef locationID, OTF2\_TimeStamp time, void \*userData, OTF2\_AttributeList \*attributeList, uint32\_t receiver, OTF2\_CommRef communicator, uint32\_t msgTag, uint64\_t msgLength, uint64\_t requestID)  
*Callback for the MpiIsend event record.*
- typedef OTF2\_CallbackCode(\* OTF2\_GlobalEvtReaderCallback\_MpiIsendComplete)(OTF2\_LocationRef locationID, OTF2\_TimeStamp time, void \*userData, OTF2\_AttributeList \*attributeList, uint64\_t requestID)  
*Callback for the MpiIsendComplete event record.*
- typedef OTF2\_CallbackCode(\* OTF2\_GlobalEvtReaderCallback\_MpiRecv)(OTF2\_LocationRef locationID, OTF2\_TimeStamp time, void \*userData, OTF2\_AttributeList \*attributeList, uint32\_t sender, OTF2\_CommRef communicator, uint32\_t msgTag, uint64\_t msgLength)  
*Callback for the MpiRecv event record.*
- typedef OTF2\_CallbackCode(\* OTF2\_GlobalEvtReaderCallback\_MpiRequestCancelled)(OTF2\_LocationRef locationID, OTF2\_TimeStamp time, void \*userData, OTF2\_AttributeList \*attributeList, uint64\_t requestID)  
*Callback for the MpiRequestCancelled event record.*
- typedef OTF2\_CallbackCode(\* OTF2\_GlobalEvtReaderCallback\_MpiRequestTest)(OTF2\_LocationRef locationID, OTF2\_TimeStamp time, void \*userData, OTF2\_AttributeList \*attributeList, uint64\_t requestID)  
*Callback for the MpiRequestTest event record.*
- typedef OTF2\_CallbackCode(\* OTF2\_GlobalEvtReaderCallback\_MpiSend)(OTF2\_LocationRef locationID, OTF2\_TimeStamp time, void \*userData, OTF2\_AttributeList \*attributeList, uint32\_t receiver, OTF2\_CommRef communicator, uint32\_t msgTag, uint64\_t msgLength)

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*Callback for the `MpiSend` event record.*

- typedef `OTF2_CallbackCode(* OTF2_GlobalEvtReaderCallback_OmpAcquireLock)`(`OTF2_LocationRef` locationID, `OTF2_TimeStamp` time, void \*userData, `OTF2_AttributeList` \*attributeList, `uint32_t` lockID, `uint32_t` acquisitionOrder)

*Callback for the `OmpAcquireLock` event record.*

- typedef `OTF2_CallbackCode(* OTF2_GlobalEvtReaderCallback_OmpFork)`(`OTF2_LocationRef` locationID, `OTF2_TimeStamp` time, void \*userData, `OTF2_AttributeList` \*attributeList, `uint32_t` numberOfRequestedThreads)

*Callback for the `OmpFork` event record.*

- typedef `OTF2_CallbackCode(* OTF2_GlobalEvtReaderCallback_OmpJoin)`(`OTF2_LocationRef` locationID, `OTF2_TimeStamp` time, void \*userData, `OTF2_AttributeList` \*attributeList)

*Callback for the `OmpJoin` event record.*

- typedef `OTF2_CallbackCode(* OTF2_GlobalEvtReaderCallback_OmpReleaseLock)`(`OTF2_LocationRef` locationID, `OTF2_TimeStamp` time, void \*userData, `OTF2_AttributeList` \*attributeList, `uint32_t` lockID, `uint32_t` acquisitionOrder)

*Callback for the `OmpReleaseLock` event record.*

- typedef `OTF2_CallbackCode(* OTF2_GlobalEvtReaderCallback_OmpTaskComplete)`(`OTF2_LocationRef` locationID, `OTF2_TimeStamp` time, void \*userData, `OTF2_AttributeList` \*attributeList, `uint64_t` taskID)

*Callback for the `OmpTaskComplete` event record.*

- typedef `OTF2_CallbackCode(* OTF2_GlobalEvtReaderCallback_OmpTaskCreate)`(`OTF2_LocationRef` locationID, `OTF2_TimeStamp` time, void \*userData, `OTF2_AttributeList` \*attributeList, `uint64_t` taskID)

*Callback for the `OmpTaskCreate` event record.*

- typedef `OTF2_CallbackCode(* OTF2_GlobalEvtReaderCallback_OmpTaskSwitch)`(`OTF2_LocationRef` locationID, `OTF2_TimeStamp` time, void \*userData, `OTF2_AttributeList` \*attributeList, `uint64_t` taskID)

*Callback for the `OmpTaskSwitch` event record.*

- typedef `OTF2_CallbackCode(* OTF2_GlobalEvtReaderCallback_ParameterInt)`(`OTF2_LocationRef` locationID, `OTF2_TimeStamp` time, void \*userData, `OTF2_AttributeList` \*attributeList, `OTF2_ParameterRef` parameter, `int64_t` value)

## J.19 OTF2\_GlobalEvtReaderCallbacks.h File Reference

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*Callback for the ParameterInt event record.*

- typedef OTF2\_CallbackCode(\* OTF2\_GlobalEvtReaderCallback\_ParameterString)(OTF2\_LocationRef locationID, OTF2\_TimeStamp time, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_ParameterRef parameter, OTF2\_StringRef string)

*Callback for the ParameterString event record.*

- typedef OTF2\_CallbackCode(\* OTF2\_GlobalEvtReaderCallback\_ParameterUnsignedInt)(OTF2\_LocationRef locationID, OTF2\_TimeStamp time, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_ParameterRef parameter, uint64\_t value)

*Callback for the ParameterUnsignedInt event record.*

- typedef OTF2\_CallbackCode(\* OTF2\_GlobalEvtReaderCallback\_RmaAcquireLock)(OTF2\_LocationRef locationID, OTF2\_TimeStamp time, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_RmaWinRef win, uint32\_t remote, uint64\_t lockId, OTF2\_LockType lockType)

*Callback for the RmaAcquireLock event record.*

- typedef OTF2\_CallbackCode(\* OTF2\_GlobalEvtReaderCallback\_RmaAtomic)(OTF2\_LocationRef locationID, OTF2\_TimeStamp time, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_RmaWinRef win, uint32\_t remote, OTF2\_RmaAtomicType type, uint64\_t bytesSent, uint64\_t bytesReceived, uint64\_t matchingId)

*Callback for the RmaAtomic event record.*

- typedef OTF2\_CallbackCode(\* OTF2\_GlobalEvtReaderCallback\_RmaCollectiveBegin)(OTF2\_LocationRef locationID, OTF2\_TimeStamp time, void \*userData, OTF2\_AttributeList \*attributeList)

*Callback for the RmaCollectiveBegin event record.*

- typedef OTF2\_CallbackCode(\* OTF2\_GlobalEvtReaderCallback\_RmaCollectiveEnd)(OTF2\_LocationRef locationID, OTF2\_TimeStamp time, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_CollectiveOp collectiveOp, OTF2\_RmaSyncLevel syncLevel, OTF2\_RmaWinRef win, uint32\_t root, uint64\_t bytesSent, uint64\_t bytesReceived)

*Callback for the RmaCollectiveEnd event record.*

- typedef OTF2\_CallbackCode(\* OTF2\_GlobalEvtReaderCallback\_RmaGet)(OTF2\_LocationRef locationID, OTF2\_TimeStamp time, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_RmaWinRef win, uint32\_t remote, uint64\_t bytes, uint64\_t matchingId)

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*Callback for the RmaGet event record.*

- typedef OTF2\_CallbackCode(\* OTF2\_GlobalEvtReaderCallback\_RmaGroupSync)(OTF2\_LocationRef locationID, OTF2\_TimeStamp time, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_RmaSyncLevel syncLevel, OTF2\_RmaWinRef win, OTF2\_GroupRef group)

*Callback for the RmaGroupSync event record.*

- typedef OTF2\_CallbackCode(\* OTF2\_GlobalEvtReaderCallback\_RmaOpCompleteBlocking)(OTF2\_LocationRef locationID, OTF2\_TimeStamp time, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_RmaWinRef win, uint64\_t matchingId)

*Callback for the RmaOpCompleteBlocking event record.*

- typedef OTF2\_CallbackCode(\* OTF2\_GlobalEvtReaderCallback\_RmaOpCompleteNonBlocking)(OTF2\_LocationRef locationID, OTF2\_TimeStamp time, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_RmaWinRef win, uint64\_t matchingId)

*Callback for the RmaOpCompleteNonBlocking event record.*

- typedef OTF2\_CallbackCode(\* OTF2\_GlobalEvtReaderCallback\_RmaOpCompleteRemote)(OTF2\_LocationRef locationID, OTF2\_TimeStamp time, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_RmaWinRef win, uint64\_t matchingId)

*Callback for the RmaOpCompleteRemote event record.*

- typedef OTF2\_CallbackCode(\* OTF2\_GlobalEvtReaderCallback\_RmaOpTest)(OTF2\_LocationRef locationID, OTF2\_TimeStamp time, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_RmaWinRef win, uint64\_t matchingId)

*Callback for the RmaOpTest event record.*

- typedef OTF2\_CallbackCode(\* OTF2\_GlobalEvtReaderCallback\_RmaPut)(OTF2\_LocationRef locationID, OTF2\_TimeStamp time, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_RmaWinRef win, uint32\_t remote, uint64\_t bytes, uint64\_t matchingId)

*Callback for the RmaPut event record.*

- typedef OTF2\_CallbackCode(\* OTF2\_GlobalEvtReaderCallback\_RmaReleaseLock)(OTF2\_LocationRef locationID, OTF2\_TimeStamp time, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_RmaWinRef win, uint32\_t remote, uint64\_t lockId)

## J.19 OTF2\_GlobalEvtReaderCallbacks.h File Reference

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*Callback for the RmaReleaseLock event record.*

- typedef OTF2\_CallbackCode(\* OTF2\_GlobalEvtReaderCallback\_RmaRequestLock)(OTF2\_LocationRef locationID, OTF2\_TimeStamp time, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_RmaWinRef win, uint32\_t remote, uint64\_t lockId, OTF2\_LockType lockType)

*Callback for the RmaRequestLock event record.*

- typedef OTF2\_CallbackCode(\* OTF2\_GlobalEvtReaderCallback\_RmaSync)(OTF2\_LocationRef locationID, OTF2\_TimeStamp time, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_RmaWinRef win, uint32\_t remote, OTF2\_RmaSyncType syncType)

*Callback for the RmaSync event record.*

- typedef OTF2\_CallbackCode(\* OTF2\_GlobalEvtReaderCallback\_RmaTryLock)(OTF2\_LocationRef locationID, OTF2\_TimeStamp time, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_RmaWinRef win, uint32\_t remote, uint64\_t lockId, OTF2\_LockType lockType)

*Callback for the RmaTryLock event record.*

- typedef OTF2\_CallbackCode(\* OTF2\_GlobalEvtReaderCallback\_RmaWaitChange)(OTF2\_LocationRef locationID, OTF2\_TimeStamp time, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_RmaWinRef win)

*Callback for the RmaWaitChange event record.*

- typedef OTF2\_CallbackCode(\* OTF2\_GlobalEvtReaderCallback\_RmaWinCreate)(OTF2\_LocationRef locationID, OTF2\_TimeStamp time, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_RmaWinRef win)

*Callback for the RmaWinCreate event record.*

- typedef OTF2\_CallbackCode(\* OTF2\_GlobalEvtReaderCallback\_RmaWinDestroy)(OTF2\_LocationRef locationID, OTF2\_TimeStamp time, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_RmaWinRef win)

*Callback for the RmaWinDestroy event record.*

- typedef OTF2\_CallbackCode(\* OTF2\_GlobalEvtReaderCallback\_ThreadAcquireLock)(OTF2\_LocationRef locationID, OTF2\_TimeStamp time, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_Paradigm model, uint32\_t lockID, uint32\_t acquisitionOrder)

*Callback for the ThreadAcquireLock event record.*

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- typedef OTF2\_CallbackCode(\* OTF2\_GlobalEvtReaderCallback\_ThreadFork)(OTF2\_LocationRef locationID, OTF2\_TimeStamp time, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_Paradigm model, uint32\_t numberOfRequestedThreads)  
*Callback for the ThreadFork event record.*
- typedef OTF2\_CallbackCode(\* OTF2\_GlobalEvtReaderCallback\_ThreadJoin)(OTF2\_LocationRef locationID, OTF2\_TimeStamp time, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_Paradigm model)  
*Callback for the ThreadJoin event record.*
- typedef OTF2\_CallbackCode(\* OTF2\_GlobalEvtReaderCallback\_ThreadReleaseLock)(OTF2\_LocationRef locationID, OTF2\_TimeStamp time, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_Paradigm model, uint32\_t lockID, uint32\_t acquisitionOrder)  
*Callback for the ThreadReleaseLock event record.*
- typedef OTF2\_CallbackCode(\* OTF2\_GlobalEvtReaderCallback\_ThreadTaskComplete)(OTF2\_LocationRef locationID, OTF2\_TimeStamp time, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_CommRef threadTeam, uint32\_t creatingThread, uint32\_t generationNumber)  
*Callback for the ThreadTaskComplete event record.*
- typedef OTF2\_CallbackCode(\* OTF2\_GlobalEvtReaderCallback\_ThreadTaskCreate)(OTF2\_LocationRef locationID, OTF2\_TimeStamp time, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_CommRef threadTeam, uint32\_t creatingThread, uint32\_t generationNumber)  
*Callback for the ThreadTaskCreate event record.*
- typedef OTF2\_CallbackCode(\* OTF2\_GlobalEvtReaderCallback\_ThreadTaskSwitch)(OTF2\_LocationRef locationID, OTF2\_TimeStamp time, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_CommRef threadTeam, uint32\_t creatingThread, uint32\_t generationNumber)  
*Callback for the ThreadTaskSwitch event record.*
- typedef OTF2\_CallbackCode(\* OTF2\_GlobalEvtReaderCallback\_ThreadTeamBegin)(OTF2\_LocationRef locationID, OTF2\_TimeStamp time, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_CommRef threadTeam)  
*Callback for the ThreadTeamBegin event record.*
- typedef OTF2\_CallbackCode(\* OTF2\_GlobalEvtReaderCallback\_ThreadTeamEnd)(OTF2\_LocationRef locationID, OTF2\_TimeStamp time, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_CommRef threadTeam)

## J.19 OTF2\_GlobalEvtReaderCallbacks.h File Reference

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*Callback for the ThreadTeamEnd event record.*

- typedef OTF2\_CallbackCode(\* OTF2\_GlobalEvtReaderCallback\_Unknown)(OTF2\_LocationRef locationID, OTF2\_TimeStamp time, void \*userData, OTF2\_AttributeList \*attributeList)

*Callback for an unknown event record.*

- typedef struct OTF2\_GlobalEvtReaderCallbacks\_struct OTF2\_GlobalEvtReaderCallbacks

*Opaque struct which holds all event record callbacks.*

### Functions

- void OTF2\_GlobalEvtReaderCallbacks\_Clear (OTF2\_GlobalEvtReaderCallbacks \*globalEvtReaderCallbacks)  
*Clears a struct for the global event callbacks.*
- void OTF2\_GlobalEvtReaderCallbacks\_Delete (OTF2\_GlobalEvtReaderCallbacks \*globalEvtReaderCallbacks)  
*Deallocates a struct for the global event callbacks.*
- OTF2\_GlobalEvtReaderCallbacks \* OTF2\_GlobalEvtReaderCallbacks\_New (void)  
*Allocates a new struct for the event callbacks.*
- OTF2\_ErrorCode OTF2\_GlobalEvtReaderCallbacks\_SetBufferFlushCallback (OTF2\_GlobalEvtReaderCallbacks \*globalEvtReaderCallbacks, OTF2\_GlobalEvtReaderCallback\_BufferFlush bufferFlushCallback)  
*Registers the callback for the BufferFlush event.*
- OTF2\_ErrorCode OTF2\_GlobalEvtReaderCallbacks\_SetEnterCallback (OTF2\_GlobalEvtReaderCallbacks \*globalEvtReaderCallbacks, OTF2\_GlobalEvtReaderCallback\_Enter enterCallback)  
*Registers the callback for the Enter event.*
- OTF2\_ErrorCode OTF2\_GlobalEvtReaderCallbacks\_SetLeaveCallback (OTF2\_GlobalEvtReaderCallbacks \*globalEvtReaderCallbacks, OTF2\_GlobalEvtReaderCallback\_Leave leaveCallback)  
*Registers the callback for the Leave event.*

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- [OTF2\\_ErrorCode OTF2\\_GlobalEvtReaderCallbacks\\_SetMeasurementOnOffCallback](#)  
([OTF2\\_GlobalEvtReaderCallbacks \\*globalEvtReaderCallbacks](#), [OTF2\\_GlobalEvtReaderCallback\\_-MeasurementOnOff](#) measurementOnOffCallback)  
*Registers the callback for the MeasurementOnOff event.*
- [OTF2\\_ErrorCode OTF2\\_GlobalEvtReaderCallbacks\\_SetMetricCallback](#) ([OTF2\\_-GlobalEvtReaderCallbacks \\*globalEvtReaderCallbacks](#), [OTF2\\_GlobalEvtReaderCallback\\_-Metric](#) metricCallback)  
*Registers the callback for the Metric event.*
- [OTF2\\_ErrorCode OTF2\\_GlobalEvtReaderCallbacks\\_SetMpiCollectiveBeginCallback](#)  
([OTF2\\_GlobalEvtReaderCallbacks \\*globalEvtReaderCallbacks](#), [OTF2\\_GlobalEvtReaderCallback\\_-MpiCollectiveBegin](#) mpiCollectiveBeginCallback)  
*Registers the callback for the MpiCollectiveBegin event.*
- [OTF2\\_ErrorCode OTF2\\_GlobalEvtReaderCallbacks\\_SetMpiCollectiveEndCallback](#)  
([OTF2\\_GlobalEvtReaderCallbacks \\*globalEvtReaderCallbacks](#), [OTF2\\_GlobalEvtReaderCallback\\_-MpiCollectiveEnd](#) mpiCollectiveEndCallback)  
*Registers the callback for the MpiCollectiveEnd event.*
- [OTF2\\_ErrorCode OTF2\\_GlobalEvtReaderCallbacks\\_SetMpiIrecvCallback](#) ([OTF2\\_-GlobalEvtReaderCallbacks \\*globalEvtReaderCallbacks](#), [OTF2\\_GlobalEvtReaderCallback\\_-MpiIrecv](#) mpiIrecvCallback)  
*Registers the callback for the MpiIrecv event.*
- [OTF2\\_ErrorCode OTF2\\_GlobalEvtReaderCallbacks\\_SetMpiIrecvRequestCallback](#)  
([OTF2\\_GlobalEvtReaderCallbacks \\*globalEvtReaderCallbacks](#), [OTF2\\_GlobalEvtReaderCallback\\_-MpiIrecvRequest](#) mpiIrecvRequestCallback)  
*Registers the callback for the MpiIrecvRequest event.*
- [OTF2\\_ErrorCode OTF2\\_GlobalEvtReaderCallbacks\\_SetMpiIsendCallback](#)  
([OTF2\\_GlobalEvtReaderCallbacks \\*globalEvtReaderCallbacks](#), [OTF2\\_GlobalEvtReaderCallback\\_-MpiIsend](#) mpiIsendCallback)  
*Registers the callback for the MpiIsend event.*
- [OTF2\\_ErrorCode OTF2\\_GlobalEvtReaderCallbacks\\_SetMpiIsendCompleteCallback](#)  
([OTF2\\_GlobalEvtReaderCallbacks \\*globalEvtReaderCallbacks](#), [OTF2\\_GlobalEvtReaderCallback\\_-MpiIsendComplete](#) mpiIsendCompleteCallback)  
*Registers the callback for the MpiIsendComplete event.*
- [OTF2\\_ErrorCode OTF2\\_GlobalEvtReaderCallbacks\\_SetMpiRecvCallback](#) ([OTF2\\_-GlobalEvtReaderCallbacks \\*globalEvtReaderCallbacks](#), [OTF2\\_GlobalEvtReaderCallback\\_-MpiRecv](#) mpiRecvCallback)

## J.19 OTF2\_GlobalEvtReaderCallbacks.h File Reference

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*Registers the callback for the `MpiRecv` event.*

- [OTF2\\_ErrorCode OTF2\\_GlobalEvtReaderCallbacks\\_SetMpiRequestCancelledCallback](#)  
([OTF2\\_GlobalEvtReaderCallbacks \\*globalEvtReaderCallbacks](#), [OTF2\\_GlobalEvtReaderCallback\\_-MpiRequestCancelled](#) [mpiRequestCancelledCallback](#))

*Registers the callback for the `MpiRequestCancelled` event.*

- [OTF2\\_ErrorCode OTF2\\_GlobalEvtReaderCallbacks\\_SetMpiRequestTestCallback](#)  
([OTF2\\_GlobalEvtReaderCallbacks \\*globalEvtReaderCallbacks](#), [OTF2\\_GlobalEvtReaderCallback\\_-MpiRequestTest](#) [mpiRequestTestCallback](#))

*Registers the callback for the `MpiRequestTest` event.*

- [OTF2\\_ErrorCode OTF2\\_GlobalEvtReaderCallbacks\\_SetMpiSendCallback](#) ([OTF2\\_GlobalEvtReaderCallbacks \\*globalEvtReaderCallbacks](#), [OTF2\\_GlobalEvtReaderCallback\\_-MpiSend](#) [mpiSendCallback](#))

*Registers the callback for the `MpiSend` event.*

- [OTF2\\_ErrorCode OTF2\\_GlobalEvtReaderCallbacks\\_SetOmpAcquireLockCallback](#)  
([OTF2\\_GlobalEvtReaderCallbacks \\*globalEvtReaderCallbacks](#), [OTF2\\_GlobalEvtReaderCallback\\_-OmpAcquireLock](#) [ompAcquireLockCallback](#))

*Registers the callback for the `OmpAcquireLock` event.*

- [OTF2\\_ErrorCode OTF2\\_GlobalEvtReaderCallbacks\\_SetOmpForkCallback](#)  
([OTF2\\_GlobalEvtReaderCallbacks \\*globalEvtReaderCallbacks](#), [OTF2\\_GlobalEvtReaderCallback\\_-OmpFork](#) [ompForkCallback](#))

*Registers the callback for the `OmpFork` event.*

- [OTF2\\_ErrorCode OTF2\\_GlobalEvtReaderCallbacks\\_SetOmpJoinCallback](#) ([OTF2\\_GlobalEvtReaderCallbacks \\*globalEvtReaderCallbacks](#), [OTF2\\_GlobalEvtReaderCallback\\_-OmpJoin](#) [ompJoinCallback](#))

*Registers the callback for the `OmpJoin` event.*

- [OTF2\\_ErrorCode OTF2\\_GlobalEvtReaderCallbacks\\_SetOmpReleaseLockCallback](#)  
([OTF2\\_GlobalEvtReaderCallbacks \\*globalEvtReaderCallbacks](#), [OTF2\\_GlobalEvtReaderCallback\\_-OmpReleaseLock](#) [ompReleaseLockCallback](#))

*Registers the callback for the `OmpReleaseLock` event.*

- [OTF2\\_ErrorCode OTF2\\_GlobalEvtReaderCallbacks\\_SetOmpTaskCompleteCallback](#)  
([OTF2\\_GlobalEvtReaderCallbacks \\*globalEvtReaderCallbacks](#), [OTF2\\_GlobalEvtReaderCallback\\_-OmpTaskComplete](#) [ompTaskCompleteCallback](#))

*Registers the callback for the `OmpTaskComplete` event.*

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- [OTF2\\_ErrorCode OTF2\\_GlobalEvtReaderCallbacks\\_SetOmpTaskCreateCallback](#)  
([OTF2\\_GlobalEvtReaderCallbacks](#) \*globalEvtReaderCallbacks, [OTF2\\_GlobalEvtReaderCallback\\_-OmpTaskCreate](#) ompTaskCreateCallback)  
*Registers the callback for the OmpTaskCreate event.*
- [OTF2\\_ErrorCode OTF2\\_GlobalEvtReaderCallbacks\\_SetOmpTaskSwitchCallback](#)  
([OTF2\\_GlobalEvtReaderCallbacks](#) \*globalEvtReaderCallbacks, [OTF2\\_GlobalEvtReaderCallback\\_-OmpTaskSwitch](#) ompTaskSwitchCallback)  
*Registers the callback for the OmpTaskSwitch event.*
- [OTF2\\_ErrorCode OTF2\\_GlobalEvtReaderCallbacks\\_SetParameterIntCallback](#)  
([OTF2\\_GlobalEvtReaderCallbacks](#) \*globalEvtReaderCallbacks, [OTF2\\_GlobalEvtReaderCallback\\_-ParameterInt](#) parameterIntCallback)  
*Registers the callback for the ParameterInt event.*
- [OTF2\\_ErrorCode OTF2\\_GlobalEvtReaderCallbacks\\_SetParameterStringCallback](#)  
([OTF2\\_GlobalEvtReaderCallbacks](#) \*globalEvtReaderCallbacks, [OTF2\\_GlobalEvtReaderCallback\\_-ParameterString](#) parameterStringCallback)  
*Registers the callback for the ParameterString event.*
- [OTF2\\_ErrorCode OTF2\\_GlobalEvtReaderCallbacks\\_SetParameterUnsignedIntCallback](#)  
([OTF2\\_GlobalEvtReaderCallbacks](#) \*globalEvtReaderCallbacks, [OTF2\\_GlobalEvtReaderCallback\\_-ParameterUnsignedInt](#) parameterUnsignedIntCallback)  
*Registers the callback for the ParameterUnsignedInt event.*
- [OTF2\\_ErrorCode OTF2\\_GlobalEvtReaderCallbacks\\_SetRmaAcquireLockCallback](#)  
([OTF2\\_GlobalEvtReaderCallbacks](#) \*globalEvtReaderCallbacks, [OTF2\\_GlobalEvtReaderCallback\\_-RmaAcquireLock](#) rmaAcquireLockCallback)  
*Registers the callback for the RmaAcquireLock event.*
- [OTF2\\_ErrorCode OTF2\\_GlobalEvtReaderCallbacks\\_SetRmaAtomicCallback](#)  
([OTF2\\_GlobalEvtReaderCallbacks](#) \*globalEvtReaderCallbacks, [OTF2\\_GlobalEvtReaderCallback\\_-RmaAtomic](#) rmaAtomicCallback)  
*Registers the callback for the RmaAtomic event.*
- [OTF2\\_ErrorCode OTF2\\_GlobalEvtReaderCallbacks\\_SetRmaCollectiveBeginCallback](#)  
([OTF2\\_GlobalEvtReaderCallbacks](#) \*globalEvtReaderCallbacks, [OTF2\\_GlobalEvtReaderCallback\\_-RmaCollectiveBegin](#) rmaCollectiveBeginCallback)  
*Registers the callback for the RmaCollectiveBegin event.*
- [OTF2\\_ErrorCode OTF2\\_GlobalEvtReaderCallbacks\\_SetRmaCollectiveEndCallback](#)  
([OTF2\\_GlobalEvtReaderCallbacks](#) \*globalEvtReaderCallbacks, [OTF2\\_GlobalEvtReaderCallback\\_-RmaCollectiveEnd](#) rmaCollectiveEndCallback)

## J.19 OTF2\_GlobalEvtReaderCallbacks.h File Reference

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*Registers the callback for the RmaCollectiveEnd event.*

- [OTF2\\_ErrorCode OTF2\\_GlobalEvtReaderCallbacks\\_SetRmaGetCallback](#) ([OTF2\\_GlobalEvtReaderCallbacks \\*globalEvtReaderCallbacks](#), [OTF2\\_GlobalEvtReaderCallback\\_RmaGet](#) [rmaGetCallback](#))

*Registers the callback for the RmaGet event.*

- [OTF2\\_ErrorCode OTF2\\_GlobalEvtReaderCallbacks\\_SetRmaGroupSyncCallback](#) ([OTF2\\_GlobalEvtReaderCallbacks \\*globalEvtReaderCallbacks](#), [OTF2\\_GlobalEvtReaderCallback\\_RmaGroupSync](#) [rmaGroupSyncCallback](#))

*Registers the callback for the RmaGroupSync event.*

- [OTF2\\_ErrorCode OTF2\\_GlobalEvtReaderCallbacks\\_SetRmaOpCompleteBlockingCallback](#) ([OTF2\\_GlobalEvtReaderCallbacks \\*globalEvtReaderCallbacks](#), [OTF2\\_GlobalEvtReaderCallback\\_RmaOpCompleteBlocking](#) [rmaOpCompleteBlockingCallback](#))

*Registers the callback for the RmaOpCompleteBlocking event.*

- [OTF2\\_ErrorCode OTF2\\_GlobalEvtReaderCallbacks\\_SetRmaOpCompleteNonBlockingCallback](#) ([OTF2\\_GlobalEvtReaderCallbacks \\*globalEvtReaderCallbacks](#), [OTF2\\_GlobalEvtReaderCallback\\_RmaOpCompleteNonBlocking](#) [rmaOpCompleteNonBlockingCallback](#))

*Registers the callback for the RmaOpCompleteNonBlocking event.*

- [OTF2\\_ErrorCode OTF2\\_GlobalEvtReaderCallbacks\\_SetRmaOpCompleteRemoteCallback](#) ([OTF2\\_GlobalEvtReaderCallbacks \\*globalEvtReaderCallbacks](#), [OTF2\\_GlobalEvtReaderCallback\\_RmaOpCompleteRemote](#) [rmaOpCompleteRemoteCallback](#))

*Registers the callback for the RmaOpCompleteRemote event.*

- [OTF2\\_ErrorCode OTF2\\_GlobalEvtReaderCallbacks\\_SetRmaOpTestCallback](#) ([OTF2\\_GlobalEvtReaderCallbacks \\*globalEvtReaderCallbacks](#), [OTF2\\_GlobalEvtReaderCallback\\_RmaOpTest](#) [rmaOpTestCallback](#))

*Registers the callback for the RmaOpTest event.*

- [OTF2\\_ErrorCode OTF2\\_GlobalEvtReaderCallbacks\\_SetRmaPutCallback](#) ([OTF2\\_GlobalEvtReaderCallbacks \\*globalEvtReaderCallbacks](#), [OTF2\\_GlobalEvtReaderCallback\\_RmaPut](#) [rmaPutCallback](#))

*Registers the callback for the RmaPut event.*

- [OTF2\\_ErrorCode OTF2\\_GlobalEvtReaderCallbacks\\_SetRmaReleaseLockCallback](#) ([OTF2\\_GlobalEvtReaderCallbacks \\*globalEvtReaderCallbacks](#), [OTF2\\_GlobalEvtReaderCallback\\_RmaReleaseLock](#) [rmaReleaseLockCallback](#))

*Registers the callback for the RmaReleaseLock event.*

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- [OTF2\\_ErrorCode OTF2\\_GlobalEvtReaderCallbacks\\_SetRmaRequestLockCallback](#)  
([OTF2\\_GlobalEvtReaderCallbacks](#) \*globalEvtReaderCallbacks, [OTF2\\_GlobalEvtReaderCallback\\_-RmaRequestLock](#) rmaRequestLockCallback)  
*Registers the callback for the RmaRequestLock event.*
- [OTF2\\_ErrorCode OTF2\\_GlobalEvtReaderCallbacks\\_SetRmaSyncCallback](#)  
([OTF2\\_GlobalEvtReaderCallbacks](#) \*globalEvtReaderCallbacks, [OTF2\\_GlobalEvtReaderCallback\\_-RmaSync](#) rmaSyncCallback)  
*Registers the callback for the RmaSync event.*
- [OTF2\\_ErrorCode OTF2\\_GlobalEvtReaderCallbacks\\_SetRmaTryLockCallback](#)  
([OTF2\\_GlobalEvtReaderCallbacks](#) \*globalEvtReaderCallbacks, [OTF2\\_GlobalEvtReaderCallback\\_-RmaTryLock](#) rmaTryLockCallback)  
*Registers the callback for the RmaTryLock event.*
- [OTF2\\_ErrorCode OTF2\\_GlobalEvtReaderCallbacks\\_SetRmaWaitChangeCallback](#)  
([OTF2\\_GlobalEvtReaderCallbacks](#) \*globalEvtReaderCallbacks, [OTF2\\_GlobalEvtReaderCallback\\_-RmaWaitChange](#) rmaWaitChangeCallback)  
*Registers the callback for the RmaWaitChange event.*
- [OTF2\\_ErrorCode OTF2\\_GlobalEvtReaderCallbacks\\_SetRmaWinCreateCallback](#)  
([OTF2\\_GlobalEvtReaderCallbacks](#) \*globalEvtReaderCallbacks, [OTF2\\_GlobalEvtReaderCallback\\_-RmaWinCreate](#) rmaWinCreateCallback)  
*Registers the callback for the RmaWinCreate event.*
- [OTF2\\_ErrorCode OTF2\\_GlobalEvtReaderCallbacks\\_SetRmaWinDestroyCallback](#)  
([OTF2\\_GlobalEvtReaderCallbacks](#) \*globalEvtReaderCallbacks, [OTF2\\_GlobalEvtReaderCallback\\_-RmaWinDestroy](#) rmaWinDestroyCallback)  
*Registers the callback for the RmaWinDestroy event.*
- [OTF2\\_ErrorCode OTF2\\_GlobalEvtReaderCallbacks\\_SetThreadAcquireLockCallback](#)  
([OTF2\\_GlobalEvtReaderCallbacks](#) \*globalEvtReaderCallbacks, [OTF2\\_GlobalEvtReaderCallback\\_-ThreadAcquireLock](#) threadAcquireLockCallback)  
*Registers the callback for the ThreadAcquireLock event.*
- [OTF2\\_ErrorCode OTF2\\_GlobalEvtReaderCallbacks\\_SetThreadForkCallback](#)  
([OTF2\\_GlobalEvtReaderCallbacks](#) \*globalEvtReaderCallbacks, [OTF2\\_GlobalEvtReaderCallback\\_-ThreadFork](#) threadForkCallback)  
*Registers the callback for the ThreadFork event.*
- [OTF2\\_ErrorCode OTF2\\_GlobalEvtReaderCallbacks\\_SetThreadJoinCallback](#)  
([OTF2\\_GlobalEvtReaderCallbacks](#) \*globalEvtReaderCallbacks, [OTF2\\_GlobalEvtReaderCallback\\_-ThreadJoin](#) threadJoinCallback)

## J.19 OTF2\_GlobalEvtReaderCallbacks.h File Reference

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*Registers the callback for the ThreadJoin event.*

- [OTF2\\_StatusCode OTF2\\_GlobalEvtReaderCallbacks\\_SetThreadReleaseLockCallback](#)  
([OTF2\\_GlobalEvtReaderCallbacks \\*globalEvtReaderCallbacks](#), [OTF2\\_GlobalEvtReaderCallback\\_ThreadReleaseLock](#) threadReleaseLockCallback)

*Registers the callback for the ThreadReleaseLock event.*

- [OTF2\\_StatusCode OTF2\\_GlobalEvtReaderCallbacks\\_SetThreadTaskCompleteCallback](#)  
([OTF2\\_GlobalEvtReaderCallbacks \\*globalEvtReaderCallbacks](#), [OTF2\\_GlobalEvtReaderCallback\\_ThreadTaskComplete](#) threadTaskCompleteCallback)

*Registers the callback for the ThreadTaskComplete event.*

- [OTF2\\_StatusCode OTF2\\_GlobalEvtReaderCallbacks\\_SetThreadTaskCreateCallback](#)  
([OTF2\\_GlobalEvtReaderCallbacks \\*globalEvtReaderCallbacks](#), [OTF2\\_GlobalEvtReaderCallback\\_ThreadTaskCreate](#) threadTaskCreateCallback)

*Registers the callback for the ThreadTaskCreate event.*

- [OTF2\\_StatusCode OTF2\\_GlobalEvtReaderCallbacks\\_SetThreadTaskSwitchCallback](#)  
([OTF2\\_GlobalEvtReaderCallbacks \\*globalEvtReaderCallbacks](#), [OTF2\\_GlobalEvtReaderCallback\\_ThreadTaskSwitch](#) threadTaskSwitchCallback)

*Registers the callback for the ThreadTaskSwitch event.*

- [OTF2\\_StatusCode OTF2\\_GlobalEvtReaderCallbacks\\_SetThreadTeamBeginCallback](#)  
([OTF2\\_GlobalEvtReaderCallbacks \\*globalEvtReaderCallbacks](#), [OTF2\\_GlobalEvtReaderCallback\\_ThreadTeamBegin](#) threadTeamBeginCallback)

*Registers the callback for the ThreadTeamBegin event.*

- [OTF2\\_StatusCode OTF2\\_GlobalEvtReaderCallbacks\\_SetThreadTeamEndCallback](#)  
([OTF2\\_GlobalEvtReaderCallbacks \\*globalEvtReaderCallbacks](#), [OTF2\\_GlobalEvtReaderCallback\\_ThreadTeamEnd](#) threadTeamEndCallback)

*Registers the callback for the ThreadTeamEnd event.*

- [OTF2\\_StatusCode OTF2\\_GlobalEvtReaderCallbacks\\_SetUnknownCallback](#)  
([OTF2\\_GlobalEvtReaderCallbacks \\*globalEvtReaderCallbacks](#), [OTF2\\_GlobalEvtReaderCallback\\_Unknown](#) unknownCallback)

*Registers the callback for unknown events.*

### J.19.1 Detailed Description

This defines the callbacks for the global event reader.

**Source Template:**

*templates/OTF2\_GlobalEvtReaderCallbacks.tmpl.h*

**Maintainer:**

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**J.19.2 Typedef Documentation**

**J.19.2.1** `typedef OTF2_CallbackCode( * OTF2_GlobalEvtReaderCallback_ - BufferFlush)(OTF2_LocationRef locationID, OTF2_TimeStamp time, void *userData, OTF2_AttributeList *attributeList, OTF2_TimeStamp stopTime)`

Callback for the BufferFlush event record.

This event signals that the internal buffer was flushed at the given time.

**Parameters**

<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>stopTime</i>	The time the buffer flush finished.

**Since**

Version 1.0

**Returns**

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.19.2.2** `typedef OTF2_CallbackCode( * OTF2_GlobalEvtReaderCallback_ - Enter)(OTF2_LocationRef locationID, OTF2_TimeStamp time, void *userData, OTF2_AttributeList *attributeList, OTF2_RegionRef region)`

Callback for the Enter event record.

## J.19 OTF2\_GlobalEvtReaderCallbacks.h File Reference

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An enter record indicates that the program enters a code region.

### Parameters

<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>region</i>	Needs to be defined in a definition record References a <a href="#">Region</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_REGION</a> is available.

### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.19.2.3** `typedef OTF2_CallbackCode( * OTF2_GlobalEvtReaderCallback_Leave)(OTF2_LocationRef locationID, OTF2_TimeStamp time, void *userData, OTF2_AttributeList *attributeList, OTF2_RegionRef region)`

Callback for the Leave event record.

A leave record indicates that the program leaves a code region.

### Parameters

<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>region</i>	Needs to be defined in a definition record References a <a href="#">Region</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_REGION</a> is available.

### Since

Version 1.0

**Returns**

*OTF2\_CALLBACK\_SUCCESS* or *OTF2\_CALLBACK\_INTERRUPT*.

**J.19.2.4** `typedef OTF2_CallbackCode( * OTF2_GlobalEvtReaderCallback_ - MeasurementOnOff)(OTF2_LocationRef locationID, OTF2_TimeStamp time, void *userData, OTF2_AttributeList *attributeList, OTF2_MeasurementMode measurementMode)`

Callback for the MeasurementOnOff event record.

This event signals where the measurement system turned measurement on or off.

**Parameters**

<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>measurementMode</i>	Is the measurement turned on ( <a href="#">OTF2_MEASUREMENT_ON</a> ) or off ( <a href="#">OTF2_MEASUREMENT_OFF</a> )?

**Since**

Version 1.0

**Returns**

*OTF2\_CALLBACK\_SUCCESS* or *OTF2\_CALLBACK\_INTERRUPT*.

**J.19.2.5** `typedef OTF2_CallbackCode( * OTF2_GlobalEvtReaderCallback_ - Metric)(OTF2_LocationRef locationID, OTF2_TimeStamp time, void *userData, OTF2_AttributeList *attributeList, OTF2_MetricRef metric, uint8_t numberOfMetrics, const OTF2_Type *typeIDs, const OTF2_MetricValue *metricValues)`

Callback for the Metric event record.

A metric event is always stored at the location that recorded the metric. A metric event can reference a metric class or metric instance. Therefore, metric classes and instances share same ID space. Synchronous metrics are always located right before the according enter and leave event.

## J.19 OTF2\_GlobalEvtReaderCallbacks.h File Reference

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### Parameters

<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>metric</i>	Could be a metric class or a metric instance. References a <a href="#">MetricClass</a> , or a <a href="#">MetricInstance</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_METRIC</a> is available.
<i>numberOfMetrics</i>	Number of metrics with in the set.
<i>typeIDs</i>	List of metric types.
<i>metricValues</i>	List of metric values.

### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.19.2.6** `typedef OTF2_CallbackCode( * OTF2_GlobalEvtReaderCallback -  
MpiCollectiveBegin)(OTF2_LocationRef locationID, OTF2_TimeStamp  
time, void *userData, OTF2_AttributeList *attributeList)`

Callback for the MpiCollectiveBegin event record.

A MpiCollectiveBegin record marks the begin of an MPI collective operation (MPI\_GATHER, MPI\_SCATTER etc.).

### Parameters

<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.

### Since

Version 1.0

**Returns**

*OTF2\_CALLBACK\_SUCCESS* or *OTF2\_CALLBACK\_INTERRUPT*.

**J.19.2.7** typedef OTF2\_CallbackCode( \* OTF2\_GlobalEvtReaderCallback\_ -  
**MpiCollectiveEnd**)(OTF2\_LocationRef locationID, OTF2\_TimeStamp  
time, void \*userData, OTF2\_AttributeList \*attributelist,  
OTF2\_CollectiveOp collectiveOp, OTF2\_CommRef communicator, uint32\_t  
root, uint64\_t sizeSent, uint64\_t sizeReceived)

Callback for the MpiCollectiveEnd event record.

A MpiCollectiveEnd record marks the end of an MPI collective operation (MPI\_GATHER, MPI\_SCATTER etc.). It keeps the necessary information for this event: type of collective operation, communicator, the root of this collective operation. You can optionally add further information like sent and received bytes.

**Parameters**

<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>collectiveOp</i>	Determines which collective operation it is.
<i>communicator</i>	Communicator References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_COMM</a> is available.
<i>root</i>	MPI rank of root in <i>communicator</i> .
<i>sizeSent</i>	Size of the sent message.
<i>sizeReceived</i>	Size of the received message.

**Since**

Version 1.0

**Returns**

*OTF2\_CALLBACK\_SUCCESS* or *OTF2\_CALLBACK\_INTERRUPT*.

## J.19 OTF2\_GlobalEvtReaderCallbacks.h File Reference

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**J.19.2.8** `typedef OTF2_CallbackCode(* OTF2_GlobalEvtReaderCallback_  
MpiIrecv)(OTF2_LocationRef locationID, OTF2_TimeStamp time,  
void *userData, OTF2_AttributeList *attributeList, uint32_t sender,  
OTF2_CommRef communicator, uint32_t msgTag, uint64_t msgLength, uint64_t  
requestID)`

Callback for the MpiIrecv event record.

A MpiIrecv record indicates that a MPI message was received (MPI\_IRECV). It keeps the necessary information for this event: sender of the message, communicator, and the message tag. You can optionally add further information like the message length (size of the receive buffer).

### Parameters

<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>sender</i>	MPI rank of sender in <i>communicator</i> .
<i>communi- cator</i>	Communicator ID. References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_- COMM</a> is available.
<i>msgTag</i>	Message tag
<i>msgLength</i>	Message length
<i>requestID</i>	ID of the related request

### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.19.2.9** `typedef OTF2_CallbackCode(* OTF2_GlobalEvtReaderCallback_  
MpiIrecvRequest)(OTF2_LocationRef locationID, OTF2_TimeStamp  
time, void *userData, OTF2_AttributeList *attributeList, uint64_t requestID)`

Callback for the MpiIrecvRequest event record.

Signals the request of an receive, which can be completed later.

### Parameters

## APPENDIX J. FILE DOCUMENTATION

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<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>requestID</i>	ID of the requested receive

### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

```
J.19.2.10 typedef OTF2_CallbackCode( * OTF2_GlobalEvtReaderCallback_  
MpiIsend)(OTF2_LocationRef locationID, OTF2_TimeStamp time,  
void *userData, OTF2_AttributeList *attributeList, uint32_t receiver,  
OTF2_CommRef communicator, uint32_t msgTag, uint64_t msgLength,  
uint64_t requestID)
```

Callback for the MpiIsend event record.

A MpiIsend record indicates that a MPI message send process was initiated (MPI\_ISEND). It keeps the necessary information for this event: receiver of the message, communicator, and the message tag. You can optionally add further information like the message length (size of the send buffer).

### Parameters

<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>receiver</i>	MPI rank of receiver in <i>communicator</i> .
<i>communi- cator</i>	Communicator ID. References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_- COMM</a> is available.
<i>msgTag</i>	Message tag
<i>msgLength</i>	Message length
<i>requestID</i>	ID of the related request

## J.19 OTF2\_GlobalEvtReaderCallbacks.h File Reference

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### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.19.2.11** `typedef OTF2_CallbackCode( * OTF2_GlobalEvtReaderCallback_  
MpiIsendComplete)(OTF2_LocationRef locationID,  
OTF2_TimeStamp time, void *userData, OTF2_AttributeList  
*attributeList, uint64_t requestID)`

Callback for the MpiIsendComplete event record.

Signals the completion of non-blocking send request.

### Parameters

<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>requestID</i>	ID of the related request

### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.19.2.12** `typedef OTF2_CallbackCode( * OTF2_GlobalEvtReaderCallback_  
MpiRecv)(OTF2_LocationRef locationID, OTF2_TimeStamp time,  
void *userData, OTF2_AttributeList *attributeList, uint32_t sender,  
OTF2_CommRef communicator, uint32_t msgTag, uint64_t msgLength)`

Callback for the MpiRecv event record.

A MpiRecv record indicates that a MPI message was received (MPI\_RECV). It keeps the necessary information for this event: sender of the message, communicator, and the message tag. You can optionally add further information like the message length (size of the receive buffer).

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### Parameters

<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>sender</i>	MPI rank of sender in <i>communicator</i> .
<i>communicator</i>	Communicator ID. References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_COMM</a> is available.
<i>msgTag</i>	Message tag
<i>msgLength</i>	Message length

### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

```
J.19.2.13 typedef OTF2_CallbackCode( * OTF2_GlobalEvtReaderCallback_  
MpiRequestCancelled)(OTF2_LocationRef locationID,  
OTF2_TimeStamp time, void *userData, OTF2_AttributeList  
*attributeList, uint64_t requestID)
```

Callback for the MpiRequestCancelled event record.

This events appears if the program canceled a request.

### Parameters

<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>requestID</i>	ID of the related request

### Since

Version 1.0

## J.19 OTF2\_GlobalEvtReaderCallbacks.h File Reference

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### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.19.2.14** `typedef OTF2_CallbackCode( * OTF2_GlobalEvtReaderCallback_  
MpiRequestTest)(OTF2_LocationRef locationID, OTF2_TimeStamp  
time, void *userData, OTF2_AttributeList *attributeList, uint64_t requestID)`

Callback for the MpiRequestTest event record.

This events appears if the program tests if a request has already completed but the test failed.

### Parameters

<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>requestID</i>	ID of the related request

### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.19.2.15** `typedef OTF2_CallbackCode( * OTF2_GlobalEvtReaderCallback_  
MpiSend)(OTF2_LocationRef locationID, OTF2_TimeStamp time,  
void *userData, OTF2_AttributeList *attributeList, uint32_t receiver,  
OTF2_CommRef communicator, uint32_t msgTag, uint64_t msgLength)`

Callback for the MpiSend event record.

A MpiSend record indicates that a MPI message send process was initiated (MPI\_SEND). It keeps the necessary information for this event: receiver of the message, communicator, and the message tag. You can optionally add further information like the message length (size of the send buffer).

### Parameters

<i>locationID</i>	The location where this event happened.
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<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>receiver</i>	MPI rank of receiver in <i>communicator</i> .
<i>communicator</i>	Communicator ID. References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_-COMM</a> is available.
<i>msgTag</i>	Message tag
<i>msgLength</i>	Message length

### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.19.2.16** `typedef OTF2_CallbackCode(* OTF2_GlobalEvtReaderCallback_OmpAcquireLock)(OTF2_LocationRef locationID, OTF2_TimeStamp time, void *userData, OTF2_AttributeList *attributeList, uint32_t lockID, uint32_t acquisitionOrder)`

Callback for the OmpAcquireLock event record.

An OmpAcquireLock record marks that a thread acquires an OpenMP lock.

This event record is superseded by the [ThreadAcquireLock](#) event record and should not be used when the [ThreadAcquireLock](#) event record is in use record.

### Parameters

<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>lockID</i>	ID of the lock.
<i>acquisitionOrder</i>	A monotonically increasing number to determine the order of lock acquisitions (with unsynchronized clocks this is otherwise not possible). Corresponding acquire-release events have same number.

## J.19 OTF2\_GlobalEvtReaderCallbacks.h File Reference

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### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.19.2.17** `typedef OTF2_CallbackCode( * OTF2_GlobalEvtReaderCallback_  
OmpFork)(OTF2_LocationRef locationID, OTF2_TimeStamp  
time, void *userData, OTF2_AttributeList *attributeList, uint32_t  
numberOfRequestedThreads)`

Callback for the OmpFork event record.

An OmpFork record marks that an OpenMP Thread forks a thread team.

This event record is superseded by the [ThreadFork](#) event record and should not be used when the [ThreadFork](#) event record is in use.

### Parameters

<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>num- berOfRe- quest- edThreads</i>	Requested size of the team.

### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.19.2.18** `typedef OTF2_CallbackCode( * OTF2_GlobalEvtReaderCallback_  
OmpJoin)(OTF2_LocationRef locationID, OTF2_TimeStamp time, void  
*userData, OTF2_AttributeList *attributeList)`

Callback for the OmpJoin event record.

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## APPENDIX J. FILE DOCUMENTATION

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An `OmpJoin` record marks that a team of threads is joint and only the master thread continues execution.

This event record is superseded by the [ThreadJoin](#) event record and should not be used when the [ThreadJoin](#) event record is in use.

### Parameters

<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.

### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.19.2.19** `typedef OTF2_CallbackCode(* OTF2_GlobalEvtReaderCallback_  
- OmpReleaseLock)(OTF2_LocationRef locationID, OTF2_TimeStamp  
time, void *userData, OTF2_AttributeList *attributeList, uint32_t lockID,  
uint32_t acquisitionOrder)`

Callback for the `OmpReleaseLock` event record.

An `OmpReleaseLock` record marks that a thread releases an OpenMP lock.

This event record is superseded by the [ThreadReleaseLock](#) event record and should not be used when the [ThreadReleaseLock](#) event record is in use.

### Parameters

<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>lockID</i>	ID of the lock.
<i>acquisitionOrder</i>	A monotonically increasing number to determine the order of lock acquisitions (with unsynchronized clocks this is otherwise not possible). Corresponding acquire-release events have same number.

## J.19 OTF2\_GlobalEvtReaderCallbacks.h File Reference

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### Since

Version 1.0

### Returns

*OTF2\_CALLBACK\_SUCCESS* or *OTF2\_CALLBACK\_INTERRUPT*.

**J.19.2.20** `typedef OTF2_CallbackCode( * OTF2_GlobalEvtReaderCallback_  
OmpTaskComplete)(OTF2_LocationRef locationID,  
OTF2_TimeStamp time, void *userData, OTF2_AttributeList  
*attributeList, uint64_t taskID)`

Callback for the OmpTaskComplete event record.

An OmpTaskComplete record indicates that the execution of an OpenMP task has finished.

This event record is superseded by the *ThreadTaskComplete* event record and should not be used when the *ThreadTaskComplete* event record is in use.

### Parameters

<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>taskID</i>	Identifier of the completed task instance.

### Since

Version 1.0

### Returns

*OTF2\_CALLBACK\_SUCCESS* or *OTF2\_CALLBACK\_INTERRUPT*.

**J.19.2.21** `typedef OTF2_CallbackCode( * OTF2_GlobalEvtReaderCallback_  
OmpTaskCreate)(OTF2_LocationRef locationID, OTF2_TimeStamp  
time, void *userData, OTF2_AttributeList *attributeList, uint64_t taskID)`

Callback for the OmpTaskCreate event record.

An OmpTaskCreate record marks that an OpenMP Task was/will be created in the current region.

## APPENDIX J. FILE DOCUMENTATION

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This event record is superseded by the *ThreadTaskCreate* event record and should not be used when the *ThreadTaskCreate* event record is in use.

### Parameters

<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>taskID</i>	Identifier of the newly created task instance.

### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.19.22** `typedef OTF2_CallbackCode( * OTF2_GlobalEvtReaderCallback_  
OmpTaskSwitch)(OTF2_LocationRef locationID, OTF2_TimeStamp  
time, void *userData, OTF2_AttributeList *attributeList, uint64_t taskID)`

Callback for the OmpTaskSwitch event record.

An OmpTaskSwitch record indicates that the execution of the current task will be suspended and another task starts/restarts its execution. Please note that this may change the current call stack of the executing location.

This event record is superseded by the *ThreadTaskSwitch* event record and should not be used when the *ThreadTaskSwitch* event record is in use.

### Parameters

<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>taskID</i>	Identifier of the now active task instance.

### Since

Version 1.0

## J.19 OTF2\_GlobalEvtReaderCallbacks.h File Reference

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### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.19.2.23** `typedef OTF2_CallbackCode( * OTF2_GlobalEvtReaderCallback_  
ParameterInt)(OTF2_LocationRef locationID, OTF2_TimeStamp time,  
void *userData, OTF2_AttributeList *attributeList, OTF2_ParameterRef  
parameter, int64_t value)`

Callback for the ParameterInt event record.

A ParameterInt record marks that in the current region, the specified integer parameter has the specified value.

### Parameters

<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>parameter</i>	Parameter ID. References a <a href="#">Parameter</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_PARAMETER</a> is available.
<i>value</i>	Value of the recorded parameter.

### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.19.2.24** `typedef OTF2_CallbackCode( * OTF2_GlobalEvtReaderCallback_  
ParameterString)(OTF2_LocationRef locationID, OTF2_TimeStamp  
time, void *userData, OTF2_AttributeList *attributeList,  
OTF2_ParameterRef parameter, OTF2_StringRef string)`

Callback for the ParameterString event record.

A ParameterString record marks that in the current region, the specified string parameter has the specified value.

## APPENDIX J. FILE DOCUMENTATION

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### Parameters

<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>parameter</i>	Parameter ID. References a <a href="#">Parameter</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_PARAMETER</a> is available.
<i>string</i>	Value: Handle of a string definition References a <a href="#">String</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_STRING</a> is available.

### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.19.2.25** `typedef OTF2_CallbackCode( * OTF2_GlobalEvtReaderCallback_ -  
ParameterUnsignedInt)(OTF2_LocationRef locationID,  
OTF2_TimeStamp time, void *userData, OTF2_AttributeList  
*attributeList, OTF2_ParameterRef parameter, uint64_t value)`

Callback for the ParameterUnsignedInt event record.

A ParameterUnsignedInt record marks that in the current region, the specified unsigned integer parameter has the specified value.

### Parameters

<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>parameter</i>	Parameter ID. References a <a href="#">Parameter</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_PARAMETER</a> is available.
<i>value</i>	Value of the recorded parameter.

## J.19 OTF2\_GlobalEvtReaderCallbacks.h File Reference

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### Since

Version 1.0

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.19.2.26** typedef OTF2\_CallbackCode( \* OTF2\_GlobalEvtReaderCallback\_  
RmaAcquireLock)(OTF2\_LocationRef locationID, OTF2\_TimeStamp  
time, void \*userData, OTF2\_AttributeList \*attributeList,  
OTF2\_RmaWinRef win, uint32\_t remote, uint64\_t lockId, OTF2\_LockType  
lockType)

Callback for the RmaAcquireLock event record.

An RmaAcquireLock record denotes the time a lock was acquired by the process.

### Parameters

<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>win</i>	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
<i>remote</i>	Rank of the locked remote process.
<i>lockId</i>	ID of the lock acquired, if multiple locks are defined on a window.
<i>lockType</i>	Type of lock acquired.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

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## APPENDIX J. FILE DOCUMENTATION

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**J.19.2.27** `typedef OTF2_CallbackCode( * OTF2_GlobalEvtReaderCallback_  
RmaAtomic)(OTF2_LocationRef locationID, OTF2_TimeStamp time,  
void *userData, OTF2_AttributeList *attributeList, OTF2_RmaWinRef  
win, uint32_t remote, OTF2_RmaAtomicType type, uint64_t bytesSent,  
uint64_t bytesReceived, uint64_t matchingId)`

Callback for the RmaAtomic event record.

An RmaAtomic record denotes the time a atomic operation was issued.

### Parameters

<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>win</i>	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
<i>remote</i>	Rank of the target process.
<i>type</i>	Type of atomic operation.
<i>bytesSent</i>	Bytes sent to target.
<i>bytesReceived</i>	Bytes received from target.
<i>matchingId</i>	ID used for matching the appropriate completion record.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.19.2.28** `typedef OTF2_CallbackCode( * OTF2_GlobalEvtReaderCallback_  
RmaCollectiveBegin)(OTF2_LocationRef locationID,  
OTF2_TimeStamp time, void *userData, OTF2_AttributeList  
*attributeList)`

Callback for the RmaCollectiveBegin event record.

An RmaCollectiveBegin record denotes the beginning of a collective RMA operation.

## J.19 OTF2\_GlobalEvtReaderCallbacks.h File Reference

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### Parameters

<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

```
J.19.2.29 typedef OTF2_CallbackCode( * OTF2_GlobalEvtReaderCallback_  
- RmaCollectiveEnd)(OTF2_LocationRef locationID,  
OTF2_TimeStamp time, void *userData, OTF2_AttributeList  
*attributeList, OTF2_CollectiveOp collectiveOp, OTF2_RmaSyncLevel  
syncLevel, OTF2_RmaWinRef win, uint32_t root, uint64_t bytesSent, uint64_t  
bytesReceived)
```

Callback for the RmaCollectiveEnd event record.

"An RmaCollectiveEnd record denotes the end of a collective RMA operation.

### Parameters

<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>collectiveOp</i>	Determines which collective operation it is.
<i>syncLevel</i>	Synchronization level of this collective operation.
<i>win</i>	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
<i>root</i>	Root process for this operation.
<i>bytesSent</i>	Bytes sent in operation.
<i>bytesReceived</i>	Bytes receives in operation.

**Since**

Version 1.2

**Returns**

*OTF2\_CALLBACK\_SUCCESS* or *OTF2\_CALLBACK\_INTERRUPT*.

**J.19.2.30** `typedef OTF2_CallbackCode( * OTF2_GlobalEvtReaderCallback_  
RmaGet)(OTF2_LocationRef locationID, OTF2_TimeStamp time, void  
*userData, OTF2_AttributeList *attributeList, OTF2_RmaWinRef win,  
uint32_t remote, uint64_t bytes, uint64_t matchingId)`

Callback for the RmaGet event record.

An RmaGet record denotes the time a put operation was issued.

**Parameters**

<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>win</i>	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
<i>remote</i>	Rank of the target process.
<i>bytes</i>	Bytes received from target.
<i>matchingId</i>	ID used for matching the appropriate completion record.

**Since**

Version 1.2

**Returns**

*OTF2\_CALLBACK\_SUCCESS* or *OTF2\_CALLBACK\_INTERRUPT*.

## J.19 OTF2\_GlobalEvtReaderCallbacks.h File Reference

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**J.19.2.31** `typedef OTF2_CallbackCode( * OTF2_GlobalEvtReaderCallback_  
RmaGroupSync)(OTF2_LocationRef locationID, OTF2_TimeStamp  
time, void *userData, OTF2_AttributeList *attributeList,  
OTF2_RmaSyncLevel syncLevel, OTF2_RmaWinRef win,  
OTF2_GroupRef group)`

Callback for the RmaGroupSync event record.

An RmaGroupSync record denotes the synchronization with a subgroup of processes on a window.

### Parameters

<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>syncLevel</i>	Synchronization level of this collective operation.
<i>win</i>	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
<i>group</i>	Group of remote processes involved in synchronization. References a <a href="#">Group</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_GROUP</a> is available.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.19.2.32** `typedef OTF2_CallbackCode( * OTF2_GlobalEvtReaderCallback_  
RmaOpCompleteBlocking)(OTF2_LocationRef locationID,  
OTF2_TimeStamp time, void *userData, OTF2_AttributeList  
*attributeList, OTF2_RmaWinRef win, uint64_t matchingId)`

Callback for the RmaOpCompleteBlocking event record.

An RmaOpCompleteBlocking record denotes the local completion of a blocking RMA operation.

### Parameters

## APPENDIX J. FILE DOCUMENTATION

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<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>win</i>	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
<i>matchingId</i>	ID used for matching the appropriate completion record.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.19.2.33** `typedef OTF2_CallbackCode( * OTF2_GlobalEvtReaderCallback_  
RmaOpCompleteNonBlocking)(OTF2_LocationRef locationID,  
OTF2_TimeStamp time, void *userData, OTF2_AttributeList  
*attributeList, OTF2_RmaWinRef win, uint64_t matchingId)`

Callback for the RmaOpCompleteNonBlocking event record.

An RmaOpCompleteNonBlocking record denotes the local completion of a non-blocking RMA operation.

### Parameters

<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>win</i>	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
<i>matchingId</i>	ID used for matching the appropriate completion record.

### Since

Version 1.2

## J.19 OTF2\_GlobalEvtReaderCallbacks.h File Reference

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### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.19.2.34** `typedef OTF2_CallbackCode( * OTF2_GlobalEvtReaderCallback_  
RmaOpCompleteRemote)(OTF2_LocationRef locationID,  
OTF2_TimeStamp time, void *userData, OTF2_AttributeList  
*attributeList, OTF2_RmaWinRef win, uint64_t matchingId)`

Callback for the RmaOpCompleteRemote event record.

An RmaOpCompleteRemote record denotes the local completion of an RMA operation.

### Parameters

<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>win</i>	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
<i>matchingId</i>	ID used for matching the appropriate completion record.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.19.2.35** `typedef OTF2_CallbackCode( * OTF2_GlobalEvtReaderCallback_  
RmaOpTest)(OTF2_LocationRef locationID, OTF2_TimeStamp time,  
void *userData, OTF2_AttributeList *attributeList, OTF2_RmaWinRef  
win, uint64_t matchingId)`

Callback for the RmaOpTest event record.

An RmaOpTest record denotes that a non-blocking RMA operation has been tested for completion unsuccessfully.

## APPENDIX J. FILE DOCUMENTATION

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### Parameters

<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>win</i>	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
<i>matchingId</i>	ID used for matching the appropriate completion record.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.19.2.36** `typedef OTF2_CallbackCode( * OTF2_GlobalEvtReaderCallback_ - RmaPut)(OTF2_LocationRef locationID, OTF2_TimeStamp time, void *userData, OTF2_AttributeList *attributeList, OTF2_RmaWinRef win, uint32_t remote, uint64_t bytes, uint64_t matchingId)`

Callback for the RmaPut event record.

An RmaPut record denotes the time a put operation was issued.

### Parameters

<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>win</i>	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
<i>remote</i>	Rank of the target process.
<i>bytes</i>	Bytes sent to target.
<i>matchingId</i>	ID used for matching the appropriate completion record.

## J.19 OTF2\_GlobalEvtReaderCallbacks.h File Reference

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### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.19.2.37** `typedef OTF2_CallbackCode( * OTF2_GlobalEvtReaderCallback_  
RmaReleaseLock)(OTF2_LocationRef locationID, OTF2_TimeStamp  
time, void *userData, OTF2_AttributeList *attributeList,  
OTF2_RmaWinRef win, uint32_t remote, uint64_t lockId)`

Callback for the RmaReleaseLock event record.

An RmaReleaseLock record denotes the time the lock was released.

### Parameters

<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>win</i>	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
<i>remote</i>	Rank of the locked remote process.
<i>lockId</i>	ID of the lock released, if multiple locks are defined on a window.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.19.2.38** `typedef OTF2_CallbackCode( * OTF2_GlobalEvtReaderCallback_  
RmaRequestLock)(OTF2_LocationRef locationID, OTF2_TimeStamp  
time, void *userData, OTF2_AttributeList *attributeList,  
OTF2_RmaWinRef win, uint32_t remote, uint64_t lockId, OTF2_LockType  
lockType)`

Callback for the RmaRequestLock event record.

## APPENDIX J. FILE DOCUMENTATION

An `RmaRequestLock` record denotes the time a lock was requested and with it the earliest time it could have been granted. It is used to mark (possibly) non-blocking lock request, as defined by the MPI standard.

### Parameters

<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>win</i>	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
<i>remote</i>	Rank of the locked remote process.
<i>lockId</i>	ID of the lock aquired, if multiple locks are defined on a window.
<i>lockType</i>	Type of lock aquired.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

```
J.19.2.39 typedef OTF2_CallbackCode( * OTF2_GlobalEvtReaderCallback_
RmaSync)(OTF2_LocationRef locationID, OTF2_TimeStamp time, void
*userData, OTF2_AttributeList *attributeList, OTF2_RmaWinRef win,
uint32_t remote, OTF2_RmaSyncType syncType)
```

Callback for the `RmaSync` event record.

An `RmaSync` record denotes the direct synchronization with a possibly remote process.

### Parameters

<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>win</i>	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.

## J.19 OTF2\_GlobalEvtReaderCallbacks.h File Reference

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<i>remote</i>	Rank of the locked remote process.
<i>syncType</i>	Type of synchronization.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.19.2.40** `typedef OTF2_CallbackCode( * OTF2_GlobalEvtReaderCallback_  
RmaTryLock)(OTF2_LocationRef locationID, OTF2_TimeStamp time,  
void *userData, OTF2_AttributeList *attributeList, OTF2_RmaWinRef  
win, uint32_t remote, uint64_t lockId, OTF2_LockType lockType)`

Callback for the RmaTryLock event record.

An RmaTryLock record denotes the time of an unsuccessful attempt to acquire the lock.

### Parameters

<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>win</i>	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.
<i>remote</i>	Rank of the locked remote process.
<i>lockId</i>	ID of the lock acquired, if multiple locks are defined on a window.
<i>lockType</i>	Type of lock acquired.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

## APPENDIX J. FILE DOCUMENTATION

**J.19.2.41** `typedef OTF2_CallbackCode( * OTF2_GlobalEvtReaderCallback_  
RmaWaitChange)(OTF2_LocationRef locationID, OTF2_TimeStamp  
time, void *userData, OTF2_AttributeList *attributeList,  
OTF2_RmaWinRef win)`

Callback for the RmaWaitChange event record.

An RmaWaitChange record denotes the change of a window that was waited for.

### Parameters

<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>win</i>	ID of the window used for this operation. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.19.2.42** `typedef OTF2_CallbackCode( * OTF2_GlobalEvtReaderCallback_  
RmaWinCreate)(OTF2_LocationRef locationID, OTF2_TimeStamp  
time, void *userData, OTF2_AttributeList *attributeList,  
OTF2_RmaWinRef win)`

Callback for the RmaWinCreate event record.

An RmaWinCreate record denotes the creation of an RMA window.

### Parameters

<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>win</i>	ID of the window created. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_RMA_WIN</a> is available.

## J.19 OTF2\_GlobalEvtReaderCallbacks.h File Reference

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### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.19.2.43** `typedef OTF2_CallbackCode( * OTF2_GlobalEvtReaderCallback_ - RmaWinDestroy)(OTF2_LocationRef locationID, OTF2_TimeStamp time, void *userData, OTF2_AttributeList *attributeList, OTF2_RmaWinRef win)`

Callback for the RmaWinDestroy event record.

An RmaWinDestroy record denotes the destruction of an RMA window.

### Parameters

<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>win</i>	ID of the window destroyed. References a <a href="#">RmaWin</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_-MAPPING_RMA_WIN</a> is available.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.19.2.44** `typedef OTF2_CallbackCode( * OTF2_GlobalEvtReaderCallback_ - ThreadAcquireLock)(OTF2_LocationRef locationID, OTF2_TimeStamp time, void *userData, OTF2_AttributeList *attributeList, OTF2_Paradigm model, uint32_t lockID, uint32_t acquisitionOrder)`

Callback for the ThreadAcquireLock event record.

An ThreadAcquireLock record marks that a thread acquires an lock.

## APPENDIX J. FILE DOCUMENTATION

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### Parameters

<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>lockID</i>	ID of the lock.
<i>acquisitionOrder</i>	A monotonically increasing number to determine the order of lock acquisitions (with unsynchronized clocks this is otherwise not possible). Corresponding acquire-release events have same number.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.19.2.45** `typedef OTF2_CallbackCode( * OTF2_GlobalEvtReaderCallback_ - ThreadFork)(OTF2_LocationRef locationID, OTF2_TimeStamp time, void *userData, OTF2_AttributeList *attributeList, OTF2_Paradigm model, uint32_t numberOfRequestedThreads)`

Callback for the ThreadFork event record.

An ThreadFork record marks that an thread forks a thread team.

### Parameters

<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>numberOfRequestedThreads</i>	Requested size of the team.

### Since

Version 1.2

## J.19 OTF2\_GlobalEvtReaderCallbacks.h File Reference

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### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.19.2.46** `typedef OTF2_CallbackCode( * OTF2_GlobalEvtReaderCallback_ - ThreadJoin)(OTF2_LocationRef locationID, OTF2_TimeStamp time, void *userData, OTF2_AttributeList *attributeList, OTF2_Paradigm model)`

Callback for the ThreadJoin event record.

An ThreadJoin record marks that a team of threads is joint and only the master thread continues execution.

### Parameters

<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.19.2.47** `typedef OTF2_CallbackCode( * OTF2_GlobalEvtReaderCallback_ - ThreadReleaseLock)(OTF2_LocationRef locationID, OTF2_TimeStamp time, void *userData, OTF2_AttributeList *attributeList, OTF2_Paradigm model, uint32_t lockID, uint32_t acquisitionOrder)`

Callback for the ThreadReleaseLock event record.

An ThreadReleaseLock record marks that a thread releases an lock.

### Parameters

<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.

## APPENDIX J. FILE DOCUMENTATION

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<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>lockID</i>	ID of the lock.
<i>acquisitionOrder</i>	A monotonically increasing number to determine the order of lock acquisitions (with unsynchronized clocks this is otherwise not possible). Corresponding acquire-release events have same number.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.19.2.48** `typedef OTF2_CallbackCode(* OTF2_GlobalEvtReaderCallback_ - ThreadTaskComplete)(OTF2_LocationRef locationID, OTF2_TimeStamp time, void *userData, OTF2_AttributeList *attributeList, OTF2_CommRef threadTeam, uint32_t creatingThread, uint32_t generationNumber)`

Callback for the ThreadTaskComplete event record.

An ThreadTaskComplete record indicates that the execution of an OpenMP task has finished.

### Parameters

<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>threadTeam</i>	Thread team References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_COMM</a> is available.
<i>creatingThread</i>	Creating thread of this task.
<i>generationNumber</i>	Thread-private generation number of task's creating thread.

## J.19 OTF2\_GlobalEvtReaderCallbacks.h File Reference

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### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.19.2.49** `typedef OTF2_CallbackCode( * OTF2_GlobalEvtReaderCallback_ - ThreadTaskCreate)(OTF2_LocationRef locationID, OTF2_TimeStamp time, void *userData, OTF2_AttributeList *attributeList, OTF2_CommRef threadTeam, uint32_t creatingThread, uint32_t generationNumber)`

Callback for the ThreadTaskCreate event record.

An ThreadTaskCreate record marks that an task in was/will be created and will be processed by the specified thread team.

### Parameters

<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>threadTeam</i>	Thread team References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_COMM</a> is available.
<i>creatingThread</i>	Creating thread of this task. (This is redundant, remove?)
<i>generationNumber</i>	Thread-private generation number of task's creating thread.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

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**J.19.2.50** `typedef OTF2_CallbackCode( * OTF2_GlobalEvtReaderCallback_ - ThreadTaskSwitch)(OTF2_LocationRef locationID, OTF2_TimeStamp time, void *userData, OTF2_AttributeList *attributeList, OTF2_CommRef threadTeam, uint32_t creatingThread, uint32_t generationNumber)`

Callback for the ThreadTaskSwitch event record.

An ThreadTaskSwitch record indicates that the execution of the current task will be suspended and another task starts/restarts its execution. Please note that this may change the current call stack of the executing location.

### Parameters

<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>threadTeam</i>	Thread team References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_COMM</a> is available.
<i>creatingThread</i>	Creating thread of this task.
<i>generationNumber</i>	Thread-private generation number of task's creating thread.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.19.2.51** `typedef OTF2_CallbackCode( * OTF2_GlobalEvtReaderCallback_ - ThreadTeamBegin)(OTF2_LocationRef locationID, OTF2_TimeStamp time, void *userData, OTF2_AttributeList *attributeList, OTF2_CommRef threadTeam)`

Callback for the ThreadTeamBegin event record.

### Parameters

<i>locationID</i>	The location where this event happened.
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## J.19 OTF2\_GlobalEvtReaderCallbacks.h File Reference

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<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>threadTeam</i>	Thread team References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_COMM</a> is available.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.19.252** `typedef OTF2_CallbackCode(* OTF2_GlobalEvtReaderCallback_ - ThreadTeamEnd)(OTF2_LocationRef locationID, OTF2_TimeStamp time, void *userData, OTF2_AttributeList *attributeList, OTF2_CommRef threadTeam)`

Callback for the ThreadTeamEnd event record.

### Parameters

<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>threadTeam</i>	Thread team References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_COMM</a> is available.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

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**J.19.2.53** `typedef OTF2_CallbackCode( * OTF2_GlobalEvtReaderCallback_Unknown)(OTF2_LocationRef locationID, OTF2_TimeStamp time, void *userData, OTF2_AttributeList *attributeList)`

Callback for an unknown event record.

### Parameters

<i>locationID</i>	The location where this event happened.
<i>time</i>	The time when this event happened.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalEvtCallbacks</a> or <a href="#">OTF2_GlobalEvtReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

## J.19.3 Function Documentation

**J.19.3.1** `void OTF2_GlobalEvtReaderCallbacks_Clear ( OTF2_GlobalEvtReaderCallbacks * globalEvtReaderCallbacks )`

Clears a struct for the global event callbacks.

### Parameters

<i>globalEvtReaderCallbacks</i>	Handle to a struct previously allocated with <a href="#">OTF2_GlobalEvtReaderCallbacks_New</a> .
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**J.19.3.2** `void OTF2_GlobalEvtReaderCallbacks_Delete ( OTF2_GlobalEvtReaderCallbacks * globalEvtReaderCallbacks )`

Deallocates a struct for the global event callbacks.

### Parameters

<i>globalEvtReaderCallbacks</i>	Handle to a struct previously allocated with <a href="#">OTF2_GlobalEvtReaderCallbacks_New</a> .
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## J.19 OTF2\_GlobalEvtReaderCallbacks.h File Reference

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**J.19.3.3 OTF2\_GlobalEvtReaderCallbacks\* OTF2\_GlobalEvtReaderCallbacks\_New ( void )**

Allocates a new struct for the event callbacks.

### Returns

A newly allocated struct of type [OTF2\\_GlobalEvtReaderCallbacks](#).

**J.19.3.4 OTF2\_ErrorCode OTF2\_GlobalEvtReaderCallbacks\_SetBufferFlushCallback ( OTF2\_GlobalEvtReaderCallbacks \* globalEvtReaderCallbacks, OTF2\_GlobalEvtReaderCallback\_BufferFlush bufferFlushCallback )**

Registers the callback for the BufferFlush event.

### Parameters

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
<i>bufferFlushCallback</i>	Function which should be called for all BufferFlush events.

### Returns

[OTF2\\_SUCCESS](#) if successful

[OTF2\\_ERROR\\_INVALID\\_ARGUMENT](#) for an invalid `defReaderCallbacks` argument

**J.19.3.5 OTF2\_ErrorCode OTF2\_GlobalEvtReaderCallbacks\_SetEnterCallback ( OTF2\_GlobalEvtReaderCallbacks \* globalEvtReaderCallbacks, OTF2\_GlobalEvtReaderCallback\_Enter enterCallback )**

Registers the callback for the Enter event.

### Parameters

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
<i>enterCallback</i>	Function which should be called for all Enter events.

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## APPENDIX J. FILE DOCUMENTATION

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### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

**J.19.3.6** **OTF2\_ErrorCode** **OTF2\_GlobalEvtReaderCallbacks\_SetLeaveCallback**  
( **OTF2\_GlobalEvtReaderCallbacks** \* *globalEvtReaderCallbacks*,  
**OTF2\_GlobalEvtReaderCallback\_Leave** *leaveCallback* )

Registers the callback for the Leave event.

### Parameters

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
<i>leaveCallback</i>	Function which should be called for all Leave events.

### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

**J.19.3.7** **OTF2\_ErrorCode** **OTF2\_GlobalEvtReaderCallbacks\_SetMeasurementOnOffCallback** ( **OTF2\_GlobalEvtReaderCallbacks**  
\* *globalEvtReaderCallbacks*, **OTF2\_GlobalEvtReaderCallback\_MeasurementOnOff** *measurementOnOffCallback*  
)

Registers the callback for the MeasurementOnOff event.

### Parameters

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
<i>measurementOnOffCallback</i>	Function which should be called for all MeasurementOnOff events.

## J.19 OTF2\_GlobalEvtReaderCallbacks.h File Reference

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### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks` argument

**J.19.3.8** **OTF2\_ErrorCode** **OTF2\_GlobalEvtReaderCallbacks\_SetMetricCallback** ( **OTF2\_GlobalEvtReaderCallbacks** \* *globalEvtReaderCallbacks*, **OTF2\_GlobalEvtReaderCallback\_Metric** *metricCallback* )

Registers the callback for the Metric event.

### Parameters

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
<i>metricCallback</i>	Function which should be called for all Metric events.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks` argument

**J.19.3.9** **OTF2\_ErrorCode** **OTF2\_GlobalEvtReaderCallbacks\_SetMpiCollectiveBeginCallback** ( **OTF2\_GlobalEvtReaderCallbacks** \* *globalEvtReaderCallbacks*, **OTF2\_GlobalEvtReaderCallback\_MpiCollectiveBegin** *mpiCollectiveBeginCallback* )

Registers the callback for the MpiCollectiveBegin event.

### Parameters

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
<i>mpiCollectiveBeginCallback</i>	Function which should be called for all MpiCollectiveBegin events.

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### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

**J.19.3.10** **OTF2\_StatusCode** **OTF2\_GlobalEvtReaderCallbacks**.  
**SetMpiCollectiveEndCallback** ( **OTF2\_GlobalEvtReaderCallbacks**  
\* **globalEvtReaderCallbacks**, **OTF2\_GlobalEvtReaderCallback**\_  
**MpiCollectiveEnd** **mpiCollectiveEndCallback** )

Registers the callback for the `MpiCollectiveEnd` event.

### Parameters

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
<i>mpiCollectiveEndCallback</i>	Function which should be called for all <code>MpiCollectiveEnd</code> events.

### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

**J.19.3.11** **OTF2\_StatusCode** **OTF2\_GlobalEvtReaderCallbacks**.  
**SetMpiIrecvCallback** ( **OTF2\_GlobalEvtReaderCallbacks** \* **globalEvtReaderCallbacks**,  
**OTF2\_GlobalEvtReaderCallback**\_  
**MpiIrecv** **mpiIrecvCallback** )

Registers the callback for the `MpiIrecv` event.

### Parameters

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
<i>mpiIrecvCallback</i>	Function which should be called for all <code>MpiIrecv</code> events.

## J.19 OTF2\_GlobalEvtReaderCallbacks.h File Reference

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### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks` argument

**J.19.3.12 OTF2\_ErrorCode OTF2\_GlobalEvtReaderCallbacks.SetMpiIrecvRequestCallback ( OTF2\_GlobalEvtReaderCallbacks \* *globalEvtReaderCallbacks*, OTF2\_GlobalEvtReaderCallback\_MpiIrecvRequest *mpiIrecvRequestCallback* )**

Registers the callback for the `MpiIrecvRequest` event.

### Parameters

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
<i>mpiIrecvRequestCallback</i>	Function which should be called for all <code>MpiIrecvRequest</code> events.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks` argument

**J.19.3.13 OTF2\_ErrorCode OTF2\_GlobalEvtReaderCallbacks.SetMpisendCallback ( OTF2\_GlobalEvtReaderCallbacks \* *globalEvtReaderCallbacks*, OTF2\_GlobalEvtReaderCallback\_MpiIsend *mpisendCallback* )**

Registers the callback for the `MpiIsend` event.

### Parameters

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
<i>mpisendCallback</i>	Function which should be called for all <code>MpiIsend</code> events.

**Returns**

*OTF2\_SUCCESS* if successful  
*OTF2\_ERROR\_INVALID\_ARGUMENT* for an invalid `defReaderCallbacks` argument

**J.19.3.14** **OTF2\_ErrorCode** **OTF2\_GlobalEvtReaderCallbacks** .-  
**SetMpiSendCompleteCallback** ( **OTF2\_GlobalEvtReaderCallbacks**  
\* *globalEvtReaderCallbacks*, **OTF2\_GlobalEvtReaderCallback**\_-  
**MpiSendComplete** *mpiSendCompleteCallback*  
)

Registers the callback for the `MpiSendComplete` event.

**Parameters**

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
<i>mpiSendCompleteCallback</i>	Function which should be called for all <code>MpiSendComplete</code> events.

**Returns**

*OTF2\_SUCCESS* if successful  
*OTF2\_ERROR\_INVALID\_ARGUMENT* for an invalid `defReaderCallbacks` argument

**J.19.3.15** **OTF2\_ErrorCode** **OTF2\_GlobalEvtReaderCallbacks** .**SetMpiRecvCallback**  
( **OTF2\_GlobalEvtReaderCallbacks** \* *globalEvtReaderCallbacks*,  
**OTF2\_GlobalEvtReaderCallback**\_**MpiRecv** *mpiRecvCallback* )

Registers the callback for the `MpiRecv` event.

**Parameters**

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
<i>mpiRecvCallback</i>	Function which should be called for all <code>MpiRecv</code> events.

## J.19 OTF2\_GlobalEvtReaderCallbacks.h File Reference

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### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks` argument

**J.19.3.16** **OTF2\_ErrorCode** **OTF2\_GlobalEvtReaderCallbacks** -  
**SetMpiRequestCancelledCallback** ( **OTF2\_GlobalEvtReaderCallbacks**  
\* *globalEvtReaderCallbacks*, **OTF2\_GlobalEvtReaderCallback** -  
**MpiRequestCancelled** *mpiRequestCancelledCallback*  
)

Registers the callback for the `MpiRequestCancelled` event.

### Parameters

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
<i>mpiRequestCancelledCallback</i>	Function which should be called for all <code>MpiRequestCancelled</code> events.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks` argument

**J.19.3.17** **OTF2\_ErrorCode** **OTF2\_GlobalEvtReaderCallbacks** -  
**SetMpiRequestTestCallback** ( **OTF2\_GlobalEvtReaderCallbacks** \*  
*globalEvtReaderCallbacks*, **OTF2\_GlobalEvtReaderCallback** -  
**MpiRequestTest** *mpiRequestTestCallback* )

Registers the callback for the `MpiRequestTest` event.

### Parameters

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
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<i>mpiRequestTest-Callback</i>	Function which should be called for all MpiRequestTest events.
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### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid defReaderCallbacks argument

**J.19.3.18** **OTF2\_ErrorCode** **OTF2\_GlobalEvtReaderCallbacks\_SetMpiSendCallback** ( **OTF2\_GlobalEvtReaderCallbacks** \* *globalEvtReaderCallbacks*, **OTF2\_GlobalEvtReaderCallback\_MpiSend** *mpiSendCallback* )

Registers the callback for the MpiSend event.

### Parameters

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
<i>mpiSend-Callback</i>	Function which should be called for all MpiSend events.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid defReaderCallbacks argument

**J.19.3.19** **OTF2\_ErrorCode** **OTF2\_GlobalEvtReaderCallbacks\_SetOmpAcquireLockCallback** ( **OTF2\_GlobalEvtReaderCallbacks** \* *globalEvtReaderCallbacks*, **OTF2\_GlobalEvtReaderCallback\_OmpAcquireLock** *ompAcquireLockCallback* )

Registers the callback for the OmpAcquireLock event.

### Parameters

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
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## J.19 OTF2\_GlobalEvtReaderCallbacks.h File Reference

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<i>ompAcquireLockCallback</i>	Function which should be called for all OmpAcquireLock events.
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### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

**J.19.3.20** **OTF2\_ErrorCode** **OTF2\_GlobalEvtReaderCallbacks\_SetOmpForkCallback**  
( **OTF2\_GlobalEvtReaderCallbacks** \* *globalEvtReaderCallbacks*,  
**OTF2\_GlobalEvtReaderCallback\_OmpFork** *ompForkCallback* )

Registers the callback for the OmpFork event.

### Parameters

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
<i>ompForkCallback</i>	Function which should be called for all OmpFork events.

### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

**J.19.3.21** **OTF2\_ErrorCode** **OTF2\_GlobalEvtReaderCallbacks\_SetOmpJoinCallback**  
( **OTF2\_GlobalEvtReaderCallbacks** \* *globalEvtReaderCallbacks*,  
**OTF2\_GlobalEvtReaderCallback\_OmpJoin** *ompJoinCallback* )

Registers the callback for the OmpJoin event.

### Parameters

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
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<i>ompJoin-Callback</i>	Function which should be called for all OmpJoin events.
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### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

**J.19.3.22** **OTF2\_ErrorCode** **OTF2\_GlobalEvtReaderCallbacks.-**  
**SetOmpReleaseLockCallback ( OTF2\_GlobalEvtReaderCallbacks**  
**\* *globalEvtReaderCallbacks*, OTF2\_GlobalEvtReaderCallback\_-**  
**OmpReleaseLock *ompReleaseLockCallback* )**

Registers the callback for the OmpReleaseLock event.

### Parameters

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
<i>ompReleaseLock-Callback</i>	Function which should be called for all OmpReleaseLock events.

### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

**J.19.3.23** **OTF2\_ErrorCode** **OTF2\_GlobalEvtReaderCallbacks.-**  
**SetOmpTaskCompleteCallback ( OTF2\_GlobalEvtReaderCallbacks**  
**\* *globalEvtReaderCallbacks*, OTF2\_GlobalEvtReaderCallback\_-**  
**OmpTaskComplete *ompTaskCompleteCallback***  
**)**

Registers the callback for the OmpTaskComplete event.

### Parameters

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## J.19 OTF2\_GlobalEvtReaderCallbacks.h File Reference

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<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
<i>ompTaskCompleteCallback</i>	Function which should be called for all OmpTaskComplete events.

### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

**J.19.3.24 OTF2\_ErrorCode OTF2\_GlobalEvtReaderCallbacks - SetOmpTaskCreateCallback ( OTF2\_GlobalEvtReaderCallbacks \* globalEvtReaderCallbacks, OTF2\_GlobalEvtReaderCallback\_ OmpTaskCreate ompTaskCreateCallback )**

Registers the callback for the OmpTaskCreate event.

### Parameters

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
<i>ompTaskCreateCallback</i>	Function which should be called for all OmpTaskCreate events.

### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

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**J.19.3.25** **OTF2\_ErrorCode** **OTF2\_GlobalEvtReaderCallbacks\_-SetOmpTaskSwitchCallback** ( **OTF2\_GlobalEvtReaderCallbacks** \* **globalEvtReaderCallbacks**, **OTF2\_GlobalEvtReaderCallback\_-OmpTaskSwitch** **ompTaskSwitchCallback** )

Registers the callback for the OmpTaskSwitch event.

### Parameters

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
<i>ompTaskSwitchCallback</i>	Function which should be called for all OmpTaskSwitch events.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks` argument

**J.19.3.26** **OTF2\_ErrorCode** **OTF2\_GlobalEvtReaderCallbacks\_SetParameterIntCallback** ( **OTF2\_GlobalEvtReaderCallbacks** \* **globalEvtReaderCallbacks**, **OTF2\_GlobalEvtReaderCallback\_ParameterInt** **parameterIntCallback** )

Registers the callback for the ParameterInt event.

### Parameters

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
<i>parameterIntCallback</i>	Function which should be called for all ParameterInt events.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks` argument

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**J.19.3.27** **OTF2\_ErrorCode** **OTF2\_GlobalEvtReaderCallbacks\_-SetParameterStringCallback** ( **OTF2\_GlobalEvtReaderCallbacks** \* *globalEvtReaderCallbacks*, **OTF2\_GlobalEvtReaderCallback\_-ParameterString** *parameterStringCallback* )

Registers the callback for the ParameterString event.

### Parameters

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
<i>parameterStringCallback</i>	Function which should be called for all ParameterString events.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks` argument

**J.19.3.28** **OTF2\_ErrorCode** **OTF2\_GlobalEvtReaderCallbacks\_-SetParameterUnsignedIntCallback** ( **OTF2\_GlobalEvtReaderCallbacks** \* *globalEvtReaderCallbacks*, **OTF2\_GlobalEvtReaderCallback\_-ParameterUnsignedInt** *parameterUnsignedIntCallback* )

Registers the callback for the ParameterUnsignedInt event.

### Parameters

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
<i>parameterUnsignedIntCallback</i>	Function which should be called for all ParameterUnsignedInt events.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks`

argument

**J.19.3.29** **OTF2\_ErrorCode** **OTF2\_GlobalEvtReaderCallbacks** .-  
**SetRmaAcquireLockCallback** ( **OTF2\_GlobalEvtReaderCallbacks**  
\* *globalEvtReaderCallbacks*, **OTF2\_GlobalEvtReaderCallback**\_-  
**RmaAcquireLock** *rmaAcquireLockCallback* )

Registers the callback for the RmaAcquireLock event.

**Parameters**

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
<i>rmaAcquireLockCallback</i>	Function which should be called for all RmaAcquireLock events.

**Returns**

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid defReaderCallbacks argument

**J.19.3.30** **OTF2\_ErrorCode** **OTF2\_GlobalEvtReaderCallbacks** .**SetRmaAtomicCallback**  
( **OTF2\_GlobalEvtReaderCallbacks** \* *globalEvtReaderCallbacks*,  
**OTF2\_GlobalEvtReaderCallback**\_**RmaAtomic** *rmaAtomicCallback* )

Registers the callback for the RmaAtomic event.

**Parameters**

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
<i>rmaAtomicCallback</i>	Function which should be called for all RmaAtomic events.

**Returns**

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid defReaderCallbacks

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argument

**J.19.3.31** **OTF2\_StatusCode** **OTF2\_GlobalEvtReaderCallbacks** -  
**SetRmaCollectiveBeginCallback ( OTF2\_GlobalEvtReaderCallbacks**  
**\* globalEvtReaderCallbacks, OTF2\_GlobalEvtReaderCallback\_**  
**RmaCollectiveBegin rmaCollectiveBeginCallback**  
**)**

Registers the callback for the RmaCollectiveBegin event.

### Parameters

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
<i>rmaCollectiveBeginCallback</i>	Function which should be called for all RmaCollectiveBegin events.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks` argument

**J.19.3.32** **OTF2\_StatusCode** **OTF2\_GlobalEvtReaderCallbacks** -  
**SetRmaCollectiveEndCallback ( OTF2\_GlobalEvtReaderCallbacks**  
**\* globalEvtReaderCallbacks, OTF2\_GlobalEvtReaderCallback\_**  
**RmaCollectiveEnd rmaCollectiveEndCallback )**

Registers the callback for the RmaCollectiveEnd event.

### Parameters

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
<i>rmaCollectiveEndCallback</i>	Function which should be called for all RmaCollectiveEnd events.

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### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks` argument

**J.19.3.33** **OTF2\_StatusCode** `OTF2_GlobalEvtReaderCallbacks_SetRmaGetCallback ( OTF2_GlobalEvtReaderCallbacks * globalEvtReaderCallbacks, OTF2_GlobalEvtReaderCallback_RmaGet rmaGetCallback )`

Registers the callback for the RmaGet event.

### Parameters

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
<i>rmaGetCallback</i>	Function which should be called for all RmaGet events.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks` argument

**J.19.3.34** **OTF2\_StatusCode** `OTF2_GlobalEvtReaderCallbacks_SetRmaGroupSyncCallback ( OTF2_GlobalEvtReaderCallbacks * globalEvtReaderCallbacks, OTF2_GlobalEvtReaderCallback_RmaGroupSync rmaGroupSyncCallback )`

Registers the callback for the RmaGroupSync event.

### Parameters

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
<i>rmaGroupSyncCallback</i>	Function which should be called for all RmaGroupSync events.

## J.19 OTF2\_GlobalEvtReaderCallbacks.h File Reference

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### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks` argument

**J.19.35** **OTF2\_StatusCode** **OTF2\_GlobalEvtReaderCallbacks** -  
**SetRmaOpCompleteBlockingCallback** ( **OTF2\_GlobalEvtReaderCallbacks**  
\* *globalEvtReaderCallbacks*, **OTF2\_GlobalEvtReaderCallback** -  
**RmaOpCompleteBlocking** *rmaOpCompleteBlockingCallback*  
)

Registers the callback for the `RmaOpCompleteBlocking` event.

### Parameters

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
<i>rmaOpCompleteBlockingCallback</i>	Function which should be called for all <code>RmaOpCompleteBlocking</code> events.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks` argument

**J.19.36** **OTF2\_StatusCode** **OTF2\_GlobalEvtReaderCallbacks** -  
**SetRmaOpCompleteNonBlockingCallback** ( **OTF2** -  
**GlobalEvtReaderCallbacks** \* *globalEvtReaderCallbacks*,  
**OTF2\_GlobalEvtReaderCallback\_RmaOpCompleteNonBlocking**  
*rmaOpCompleteNonBlockingCallback* )

Registers the callback for the `RmaOpCompleteNonBlocking` event.

### Parameters

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
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<i>rmaOp-CompleteNon-Blocking-Callback</i>	Function which should be called for all RmaOpCompleteNonBlocking events.
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### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

**J.19.3.37** **OTF2\_ErrorCode** **OTF2\_GlobalEvtReaderCallbacks** **SetRmaOpCompleteRemoteCallback** ( **OTF2\_GlobalEvtReaderCallbacks** \* **globalEvtReaderCallbacks**, **OTF2\_GlobalEvtReaderCallback** \* **RmaOpCompleteRemote** **rmaOpCompleteRemoteCallback** )

Registers the callback for the RmaOpCompleteRemote event.

### Parameters

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
<i>rmaOp-CompleteRemote-Callback</i>	Function which should be called for all RmaOpCompleteRemote events.

### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

**J.19.3.38** **OTF2\_ErrorCode** **OTF2\_GlobalEvtReaderCallbacks** **SetRmaOpTestCallback** ( **OTF2\_GlobalEvtReaderCallbacks** \* **globalEvtReaderCallbacks**, **OTF2\_GlobalEvtReaderCallback** \* **RmaOpTest** **rmaOpTestCallback** )

Registers the callback for the RmaOpTest event.

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### Parameters

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
<i>rmaOpTestCallback</i>	Function which should be called for all RmaOpTest events.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks` argument

**J.19.3.39** **OTF2\_StatusCode** `OTF2_GlobalEvtReaderCallbacks_SetRmaPutCallback ( OTF2_GlobalEvtReaderCallbacks * globalEvtReaderCallbacks, OTF2_GlobalEvtReaderCallback_RmaPut rmaPutCallback )`

Registers the callback for the RmaPut event.

### Parameters

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
<i>rmaPutCallback</i>	Function which should be called for all RmaPut events.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks` argument

**J.19.3.40** **OTF2\_StatusCode** `OTF2_GlobalEvtReaderCallbacks_SetRmaReleaseLockCallback ( OTF2_GlobalEvtReaderCallbacks * globalEvtReaderCallbacks, OTF2_GlobalEvtReaderCallback_RmaReleaseLock rmaReleaseLockCallback )`

Registers the callback for the RmaReleaseLock event.

### Parameters

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<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
<i>rmaReleaseLockCallback</i>	Function which should be called for all RmaReleaseLock events.

### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

**J.19.3.41** **OTF2\_StatusCode** **OTF2\_GlobalEvtReaderCallbacks.**  
**SetRmaRequestLockCallback (** **OTF2\_GlobalEvtReaderCallbacks**  
**\* *globalEvtReaderCallbacks*, OTF2\_GlobalEvtReaderCallback\_**  
**RmaRequestLock *rmaRequestLockCallback* )**

Registers the callback for the RmaRequestLock event.

### Parameters

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
<i>rmaRequestLockCallback</i>	Function which should be called for all RmaRequestLock events.

### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

**J.19.3.42** **OTF2\_StatusCode** **OTF2\_GlobalEvtReaderCallbacks.**  
**SetRmaSyncCallback**  
**(** **OTF2\_GlobalEvtReaderCallbacks \* *globalEvtReaderCallbacks*,**  
**OTF2\_GlobalEvtReaderCallback\_RmaSync *rmaSyncCallback* )**

Registers the callback for the RmaSync event.

## J.19 OTF2\_GlobalEvtReaderCallbacks.h File Reference

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### Parameters

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
<i>rmaSyncCallback</i>	Function which should be called for all RmaSync events.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks` argument

**J.19.3.43** **OTF2\_StatusCode** `OTF2_GlobalEvtReaderCallbacks_SetRmaTryLockCallback ( OTF2_GlobalEvtReaderCallbacks * globalEvtReaderCallbacks, OTF2_GlobalEvtReaderCallback_RmaTryLock rmaTryLockCallback )`

Registers the callback for the RmaTryLock event.

### Parameters

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
<i>rmaTryLockCallback</i>	Function which should be called for all RmaTryLock events.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks` argument

**J.19.3.44** **OTF2\_StatusCode** `OTF2_GlobalEvtReaderCallbacks_SetRmaWaitChangeCallback ( OTF2_GlobalEvtReaderCallbacks * globalEvtReaderCallbacks, OTF2_GlobalEvtReaderCallback_RmaWaitChange rmaWaitChangeCallback )`

Registers the callback for the RmaWaitChange event.

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### Parameters

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
<i>rmaWaitChangeCallback</i>	Function which should be called for all RmaWaitChange events.

### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

**J.19.3.45** **OTF2\_ErrorCode** **OTF2\_GlobalEvtReaderCallbacks\_**  
**SetRmaWinCreateCallback ( OTF2\_GlobalEvtReaderCallbacks \*  
globalEvtReaderCallbacks, OTF2\_GlobalEvtReaderCallback\_**  
**RmaWinCreate rmaWinCreateCallback )**

Registers the callback for the RmaWinCreate event.

### Parameters

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
<i>rmaWinCreateCallback</i>	Function which should be called for all RmaWinCreate events.

### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

**J.19.3.46** **OTF2\_ErrorCode** **OTF2\_GlobalEvtReaderCallbacks\_**  
**SetRmaWinDestroyCallback ( OTF2\_GlobalEvtReaderCallbacks \*  
globalEvtReaderCallbacks, OTF2\_GlobalEvtReaderCallback\_**  
**RmaWinDestroy rmaWinDestroyCallback )**

Registers the callback for the RmaWinDestroy event.

## J.19 OTF2\_GlobalEvtReaderCallbacks.h File Reference

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### Parameters

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
<i>rmaWinDestroyCallback</i>	Function which should be called for all RmaWinDestroy events.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks` argument

**J.19.3.47** **OTF2\_ErrorCode** **OTF2\_GlobalEvtReaderCallbacks\_SetThreadAcquireLockCallback** ( **OTF2\_GlobalEvtReaderCallbacks** \* *globalEvtReaderCallbacks*, **OTF2\_GlobalEvtReaderCallback\_ThreadAcquireLock** *threadAcquireLockCallback* )

Registers the callback for the ThreadAcquireLock event.

### Parameters

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
<i>threadAcquireLockCallback</i>	Function which should be called for all ThreadAcquireLock events.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks` argument

**J.19.3.48** **OTF2\_ErrorCode** **OTF2\_GlobalEvtReaderCallbacks\_SetThreadForkCallback** ( **OTF2\_GlobalEvtReaderCallbacks** \* *globalEvtReaderCallbacks*, **OTF2\_GlobalEvtReaderCallback\_ThreadFork** *threadForkCallback* )

Registers the callback for the ThreadFork event.

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### Parameters

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
<i>threadForkCallback</i>	Function which should be called for all ThreadFork events.

### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

**J.19.3.49** **OTF2\_StatusCode** `OTF2_GlobalEvtReaderCallbacks.SetThreadJoinCallback ( OTF2_GlobalEvtReaderCallbacks * globalEvtReaderCallbacks, OTF2_GlobalEvtReaderCallback_ThreadJoin threadJoinCallback )`

Registers the callback for the ThreadJoin event.

### Parameters

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
<i>threadJoinCallback</i>	Function which should be called for all ThreadJoin events.

### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

**J.19.3.50** **OTF2\_StatusCode** `OTF2_GlobalEvtReaderCallbacks.-SetThreadReleaseLockCallback ( OTF2_GlobalEvtReaderCallbacks * globalEvtReaderCallbacks, OTF2_GlobalEvtReaderCallback_ThreadReleaseLock threadReleaseLockCallback )`

Registers the callback for the ThreadReleaseLock event.

## J.19 OTF2\_GlobalEvtReaderCallbacks.h File Reference

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### Parameters

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
<i>threadReleaseLockCallback</i>	Function which should be called for all ThreadReleaseLock events.

### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

**J.19.3.51** **OTF2\_ErrorCode** **OTF2\_GlobalEvtReaderCallbacks.-**  
**SetThreadTaskCompleteCallback (** **OTF2\_GlobalEvtReaderCallbacks**  
**\* *globalEvtReaderCallbacks*, OTF2\_GlobalEvtReaderCallback\_-**  
**ThreadTaskComplete *threadTaskCompleteCallback***  
**)**

Registers the callback for the ThreadTaskComplete event.

### Parameters

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
<i>threadTaskCompleteCallback</i>	Function which should be called for all ThreadTaskComplete events.

### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

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**J.19.3.52** **OTF2\_ErrorCode** **OTF2\_GlobalEvtReaderCallbacks\_**-  
**SetThreadTaskCreateCallback** ( **OTF2\_GlobalEvtReaderCallbacks**  
\* **globalEvtReaderCallbacks**, **OTF2\_GlobalEvtReaderCallback\_**-  
**ThreadTaskCreate** **threadTaskCreateCallback** )

Registers the callback for the ThreadTaskCreate event.

### Parameters

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
<i>threadTaskCreateCallback</i>	Function which should be called for all ThreadTaskCreate events.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid defReaderCallbacks argument

**J.19.3.53** **OTF2\_ErrorCode** **OTF2\_GlobalEvtReaderCallbacks\_**-  
**SetThreadTaskSwitchCallback** ( **OTF2\_GlobalEvtReaderCallbacks**  
\* **globalEvtReaderCallbacks**, **OTF2\_GlobalEvtReaderCallback\_**-  
**ThreadTaskSwitch** **threadTaskSwitchCallback** )

Registers the callback for the ThreadTaskSwitch event.

### Parameters

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
<i>threadTaskSwitchCallback</i>	Function which should be called for all ThreadTaskSwitch events.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid defReaderCallbacks argument

## J.19 OTF2\_GlobalEvtReaderCallbacks.h File Reference

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**J.19.3.54 OTF2\_StatusCode OTF2\_GlobalEvtReaderCallbacks\_-SetThreadTeamBeginCallback ( OTF2\_GlobalEvtReaderCallbacks \* *globalEvtReaderCallbacks*, OTF2\_GlobalEvtReaderCallback\_-ThreadTeamBegin *threadTeamBeginCallback* )**

Registers the callback for the ThreadTeamBegin event.

### Parameters

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
<i>threadTeamBeginCallback</i>	Function which should be called for all ThreadTeamBegin events.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid *defReaderCallbacks* argument

**J.19.3.55 OTF2\_StatusCode OTF2\_GlobalEvtReaderCallbacks\_-SetThreadTeamEndCallback ( OTF2\_GlobalEvtReaderCallbacks \* *globalEvtReaderCallbacks*, OTF2\_GlobalEvtReaderCallback\_-ThreadTeamEnd *threadTeamEndCallback* )**

Registers the callback for the ThreadTeamEnd event.

### Parameters

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
<i>threadTeamEndCallback</i>	Function which should be called for all ThreadTeamEnd events.

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid *defReaderCallbacks* argument

**J.19.3.56 OTF2\_ErrorCode OTF2\_GlobalEvtReaderCallbacks\_SetUnknownCallback ( OTF2\_GlobalEvtReaderCallbacks \* globalEvtReaderCallbacks, OTF2\_GlobalEvtReaderCallback\_Unknown unknownCallback )**

Registers the callback for unknown events.

**Parameters**

<i>globalEvtReaderCallbacks</i>	Struct for all callbacks.
<i>unknownCallback</i>	Function which should be called for all unknown events.

**Returns**

- OTF2\_SUCCESS* if successful
- OTF2\_ERROR\_INVALID\_ARGUMENT* for an invalid defReaderCallbacks argument

**J.20 OTF2\_GlobalSnapReader.h File Reference**

This is the global snapshot event reader.

```
#include <stdint.h>
#include <otf2/OTF2_ErrorCodes.h>
#include <otf2/OTF2_SnapReader.h>
#include <otf2/OTF2_GlobalSnapReaderCallbacks.h>
```

**Functions**

- [OTF2\\_ErrorCode OTF2\\_GlobalSnapReader\\_ReadSnapshots \(OTF2\\_GlobalSnapReader \\*reader, uint64\\_t recordsToRead, uint64\\_t \\*recordsRead\)](#)  
*Reads the given number of records from the global snap event reader.*
- [OTF2\\_ErrorCode OTF2\\_GlobalSnapReader\\_SetCallbacks \(OTF2\\_GlobalSnapReader \\*reader, const OTF2\\_GlobalSnapReaderCallbacks \\*callbacks, void \\*userData\)](#)

*Sets the callback functions for the given reader object. Everytime when OTF2 reads a record, a callback function is called and the records data is passed to this function. Therefore the programmer needs to set function pointers at the "callbacks" struct for the record type he wants to read.*

## J.20 OTF2\_GlobalSnapReader.h File Reference

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### J.20.1 Detailed Description

This is the global snapshot event reader.

#### Since

Version 1.2

Used to read from multiple local snap event readers, and provide them in a timely ordered sequence.

### J.20.2 Function Documentation

**J.20.2.1 OTF2\_ErrorCode OTF2\_GlobalSnapReader\_ReadSnapshots ( OTF2\_GlobalSnapReader \* reader, uint64\_t recordsToRead, uint64\_t \* recordsRead )**

Reads the given number of records from the global snap event reader.

#### Parameters

	<i>reader</i>	The records of this reader will be read when the function is issued.
	<i>recordsToRead</i>	This variable tells the reader how much records it has to read.
out	<i>recordsRead</i>	This is a pointer to variable where the amount of actually read records is returned. This may differ to the given recordsToRead if there are no more records left in the trace. In this case the programmer can easily check that the reader has finished his job by checking recordsRead < recordsToRead.

#### Since

Version 1.2

#### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

**J.20.2.2 OTF2\_ErrorCode OTF2\_GlobalSnapReader\_SetCallbacks ( OTF2\_GlobalSnapReader \* reader, const OTF2\_GlobalSnapReaderCallbacks \* callbacks, void \* userData )**

Sets the callback functions for the given reader object. Everytime when OTF2 reads a record, a callback function is called and the records data is passed to this function.

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Therefore the programmer needs to set function pointers at the "callbacks" struct for the record type he wants to read.

### Parameters

<i>reader</i>	Reader object which reads the snap events from its buffer.
<i>callbacks</i>	Struct which holds a function pointer for each record type. <a href="#">OTF2_GlobalSnapReaderCallbacks_New</a> .
<i>userData</i>	Data passed as argument <i>userData</i> to the record callbacks.

### Since

Version 1.2

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

## J.21 OTF2\_GlobalSnapReaderCallbacks.h File Reference

This defines the callbacks for the global snap reader.

```
#include <stdint.h>
#include <otf2/OTF2_ErrorCodes.h>
#include <otf2/OTF2_GeneralDefinitions.h>
#include <otf2/OTF2_AttributeList.h>
#include <otf2/OTF2_Events.h>
```

### Typedefs

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_GlobalSnapReaderCallback\\_Enter](#))([OTF2\\_LocationRef](#) locationID, [OTF2\\_TimeStamp](#) snapTime, void \*userData, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) origEventTime, [OTF2\\_RegionRef](#) region)  
*Callback for the Enter snap record.*
- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_GlobalSnapReaderCallback\\_MeasurementOnOff](#))([OTF2\\_LocationRef](#) locationID, [OTF2\\_TimeStamp](#) snapTime, void \*userData, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) origEventTime, [OTF2\\_MeasurementMode](#) measurementMode)  
*Callback for the MeasurementOnOff snap record.*

## J.21 OTF2\_GlobalSnapReaderCallbacks.h File Reference

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- typedef OTF2\_CallbackCode(\* OTF2\_GlobalSnapReaderCallback\_Metric)(OTF2\_LocationRef locationID, OTF2\_TimeStamp snapTime, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_TimeStamp origEventTime, OTF2\_MetricRef metric, uint8\_t numberOfMetrics, const OTF2\_Type \*typeIDs, const OTF2\_MetricValue \*metricValues)  
*Callback for the Metric snap record.*
- typedef OTF2\_CallbackCode(\* OTF2\_GlobalSnapReaderCallback\_MpiCollectiveBegin)(OTF2\_LocationRef locationID, OTF2\_TimeStamp snapTime, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_TimeStamp origEventTime)  
*Callback for the MpiCollectiveBegin snap record.*
- typedef OTF2\_CallbackCode(\* OTF2\_GlobalSnapReaderCallback\_MpiCollectiveEnd)(OTF2\_LocationRef locationID, OTF2\_TimeStamp snapTime, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_TimeStamp origEventTime, OTF2\_CollectiveOp collectiveOp, OTF2\_CommRef communicator, uint32\_t root, uint64\_t sizeSent, uint64\_t sizeReceived)  
*Callback for the MpiCollectiveEnd snap record.*
- typedef OTF2\_CallbackCode(\* OTF2\_GlobalSnapReaderCallback\_MpiIrecv)(OTF2\_LocationRef locationID, OTF2\_TimeStamp snapTime, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_TimeStamp origEventTime, uint32\_t sender, OTF2\_CommRef communicator, uint32\_t msgTag, uint64\_t msgLength, uint64\_t requestID)  
*Callback for the MpiIrecv snap record.*
- typedef OTF2\_CallbackCode(\* OTF2\_GlobalSnapReaderCallback\_MpiIrecvRequest)(OTF2\_LocationRef locationID, OTF2\_TimeStamp snapTime, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_TimeStamp origEventTime, uint64\_t requestID)  
*Callback for the MpiIrecvRequest snap record.*
- typedef OTF2\_CallbackCode(\* OTF2\_GlobalSnapReaderCallback\_MpiIsend)(OTF2\_LocationRef locationID, OTF2\_TimeStamp snapTime, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_TimeStamp origEventTime, uint32\_t receiver, OTF2\_CommRef communicator, uint32\_t msgTag, uint64\_t msgLength, uint64\_t requestID)  
*Callback for the MpiIsend snap record.*
- typedef OTF2\_CallbackCode(\* OTF2\_GlobalSnapReaderCallback\_MpiIsendComplete)(OTF2\_LocationRef locationID, OTF2\_TimeStamp snapTime, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_TimeStamp origEventTime, uint64\_t requestID)

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*Callback for the `MpiSendComplete` snap record.*

- typedef `OTF2_CallbackCode(* OTF2_GlobalSnapReaderCallback_MpiRecv)`(`OTF2_LocationRef` locationID, `OTF2_TimeStamp` snapTime, void \*userData, `OTF2_AttributeList` \*attributeList, `OTF2_TimeStamp` origEventTime, uint32\_t sender, `OTF2_CommRef` communicator, uint32\_t msgTag, uint64\_t msgLength)

*Callback for the `MpiRecv` snap record.*

- typedef `OTF2_CallbackCode(* OTF2_GlobalSnapReaderCallback_MpiSend)`(`OTF2_LocationRef` locationID, `OTF2_TimeStamp` snapTime, void \*userData, `OTF2_AttributeList` \*attributeList, `OTF2_TimeStamp` origEventTime, uint32\_t receiver, `OTF2_CommRef` communicator, uint32\_t msgTag, uint64\_t msgLength)

*Callback for the `MpiSend` snap record.*

- typedef `OTF2_CallbackCode(* OTF2_GlobalSnapReaderCallback_OmpAcquireLock)`(`OTF2_LocationRef` locationID, `OTF2_TimeStamp` snapTime, void \*userData, `OTF2_AttributeList` \*attributeList, `OTF2_TimeStamp` origEventTime, uint32\_t lockID, uint32\_t acquisitionOrder)

*Callback for the `OmpAcquireLock` snap record.*

- typedef `OTF2_CallbackCode(* OTF2_GlobalSnapReaderCallback_OmpFork)`(`OTF2_LocationRef` locationID, `OTF2_TimeStamp` snapTime, void \*userData, `OTF2_AttributeList` \*attributeList, `OTF2_TimeStamp` origEventTime, uint32\_t numberOfRequestedThreads)

*Callback for the `OmpFork` snap record.*

- typedef `OTF2_CallbackCode(* OTF2_GlobalSnapReaderCallback_OmpTaskCreate)`(`OTF2_LocationRef` locationID, `OTF2_TimeStamp` snapTime, void \*userData, `OTF2_AttributeList` \*attributeList, `OTF2_TimeStamp` origEventTime, uint64\_t taskID)

*Callback for the `OmpTaskCreate` snap record.*

- typedef `OTF2_CallbackCode(* OTF2_GlobalSnapReaderCallback_OmpTaskSwitch)`(`OTF2_LocationRef` locationID, `OTF2_TimeStamp` snapTime, void \*userData, `OTF2_AttributeList` \*attributeList, `OTF2_TimeStamp` origEventTime, uint64\_t taskID)

*Callback for the `OmpTaskSwitch` snap record.*

- typedef `OTF2_CallbackCode(* OTF2_GlobalSnapReaderCallback_ParameterInt)`(`OTF2_LocationRef` locationID, `OTF2_TimeStamp` snapTime, void \*userData,

## J.21 OTF2\_GlobalSnapReaderCallbacks.h File Reference

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[OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) origEventTime, [OTF2\\_ParameterRef](#) parameter, int64\_t value)

*Callback for the ParameterInt snap record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_GlobalSnapReaderCallback\\_ParameterString](#))([OTF2\\_LocationRef](#) locationID, [OTF2\\_TimeStamp](#) snapTime, void \*userData, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) origEventTime, [OTF2\\_ParameterRef](#) parameter, [OTF2\\_StringRef](#) string)

*Callback for the ParameterString snap record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_GlobalSnapReaderCallback\\_ParameterUnsignedInt](#))([OTF2\\_LocationRef](#) locationID, [OTF2\\_TimeStamp](#) snapTime, void \*userData, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) origEventTime, [OTF2\\_ParameterRef](#) parameter, uint64\_t value)

*Callback for the ParameterUnsignedInt snap record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_GlobalSnapReaderCallback\\_SnapshotEnd](#))([OTF2\\_LocationRef](#) locationID, [OTF2\\_TimeStamp](#) snapTime, void \*userData, [OTF2\\_AttributeList](#) \*attributeList, uint64\_t contReadPos)

*Callback for the SnapshotEnd snap record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_GlobalSnapReaderCallback\\_SnapshotStart](#))([OTF2\\_LocationRef](#) locationID, [OTF2\\_TimeStamp](#) snapTime, void \*userData, [OTF2\\_AttributeList](#) \*attributeList, uint64\_t numberOfRecords)

*Callback for the SnapshotStart snap record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_GlobalSnapReaderCallback\\_Unknown](#))([OTF2\\_LocationRef](#) locationID, [OTF2\\_TimeStamp](#) snapTime, void \*userData, [OTF2\\_AttributeList](#) \*attributeList)

*Callback for an unknown snap record.*

- typedef struct [OTF2\\_GlobalSnapReaderCallbacks\\_struct](#) [OTF2\\_GlobalSnapReaderCallbacks](#)

*Opaque struct which holds all snap record callbacks.*

### Functions

- void [OTF2\\_GlobalSnapReaderCallbacks\\_Clear](#) ([OTF2\\_GlobalSnapReaderCallbacks](#) \*globalSnapReaderCallbacks)

*Clears a struct for the global snap callbacks.*

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- `void OTF2_GlobalSnapReaderCallbacks_Delete (OTF2_GlobalSnapReaderCallbacks *globalSnapReaderCallbacks)`  
*Deallocates a struct for the global snap callbacks.*
- `OTF2_GlobalSnapReaderCallbacks * OTF2_GlobalSnapReaderCallbacks_New (void)`  
*Allocates a new struct for the snap callbacks.*
- `OTF2_ErrorCode OTF2_GlobalSnapReaderCallbacks_SetEnterCallback (OTF2_GlobalSnapReaderCallbacks *globalSnapReaderCallbacks, OTF2_GlobalSnapReaderCallback_Enter enterCallback)`  
*Registers the callback for the Enter snap.*
- `OTF2_ErrorCode OTF2_GlobalSnapReaderCallbacks_SetMeasurementOnOffCallback (OTF2_GlobalSnapReaderCallbacks *globalSnapReaderCallbacks, OTF2_GlobalSnapReaderCallback_MeasurementOnOff measurementOnOffCallback)`  
*Registers the callback for the MeasurementOnOff snap.*
- `OTF2_ErrorCode OTF2_GlobalSnapReaderCallbacks_SetMetricCallback (OTF2_GlobalSnapReaderCallbacks *globalSnapReaderCallbacks, OTF2_GlobalSnapReaderCallback_Metric metricCallback)`  
*Registers the callback for the Metric snap.*
- `OTF2_ErrorCode OTF2_GlobalSnapReaderCallbacks_SetMpiCollectiveBeginCallback (OTF2_GlobalSnapReaderCallbacks *globalSnapReaderCallbacks, OTF2_GlobalSnapReaderCallback_MpiCollectiveBegin mpiCollectiveBeginCallback)`  
*Registers the callback for the MpiCollectiveBegin snap.*
- `OTF2_ErrorCode OTF2_GlobalSnapReaderCallbacks_SetMpiCollectiveEndCallback (OTF2_GlobalSnapReaderCallbacks *globalSnapReaderCallbacks, OTF2_GlobalSnapReaderCallback_MpiCollectiveEnd mpiCollectiveEndCallback)`  
*Registers the callback for the MpiCollectiveEnd snap.*
- `OTF2_ErrorCode OTF2_GlobalSnapReaderCallbacks_SetMpiIrecvCallback (OTF2_GlobalSnapReaderCallbacks *globalSnapReaderCallbacks, OTF2_GlobalSnapReaderCallback_MpiIrecv mpiIrecvCallback)`  
*Registers the callback for the MpiIrecv snap.*

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- [OTF2\\_ErrorCode OTF2\\_GlobalSnapReaderCallbacks\\_SetMpiIrecvRequestCallback](#)  
([OTF2\\_GlobalSnapReaderCallbacks \\*globalSnapReaderCallbacks](#), [OTF2\\_GlobalSnapReaderCallback\\_MpiIrecvRequest](#) [mpiIrecvRequestCallback](#))  
*Registers the callback for the MpiIrecvRequest snap.*
- [OTF2\\_ErrorCode OTF2\\_GlobalSnapReaderCallbacks\\_SetMpiIsendCallback](#)  
([OTF2\\_GlobalSnapReaderCallbacks \\*globalSnapReaderCallbacks](#), [OTF2\\_GlobalSnapReaderCallback\\_MpiIsend](#) [mpiIsendCallback](#))  
*Registers the callback for the MpiIsend snap.*
- [OTF2\\_ErrorCode OTF2\\_GlobalSnapReaderCallbacks\\_SetMpiIsendCompleteCallback](#)  
([OTF2\\_GlobalSnapReaderCallbacks \\*globalSnapReaderCallbacks](#), [OTF2\\_GlobalSnapReaderCallback\\_MpiIsendComplete](#) [mpiIsendCompleteCallback](#))  
  
*Registers the callback for the MpiIsendComplete snap.*
- [OTF2\\_ErrorCode OTF2\\_GlobalSnapReaderCallbacks\\_SetMpiRecvCallback](#)  
([OTF2\\_GlobalSnapReaderCallbacks \\*globalSnapReaderCallbacks](#), [OTF2\\_GlobalSnapReaderCallback\\_MpiRecv](#) [mpiRecvCallback](#))  
*Registers the callback for the MpiRecv snap.*
- [OTF2\\_ErrorCode OTF2\\_GlobalSnapReaderCallbacks\\_SetMpiSendCallback](#)  
([OTF2\\_GlobalSnapReaderCallbacks \\*globalSnapReaderCallbacks](#), [OTF2\\_GlobalSnapReaderCallback\\_MpiSend](#) [mpiSendCallback](#))  
*Registers the callback for the MpiSend snap.*
- [OTF2\\_ErrorCode OTF2\\_GlobalSnapReaderCallbacks\\_SetOmpAcquireLockCallback](#)  
([OTF2\\_GlobalSnapReaderCallbacks \\*globalSnapReaderCallbacks](#), [OTF2\\_GlobalSnapReaderCallback\\_OmpAcquireLock](#) [ompAcquireLockCallback](#))  
*Registers the callback for the OmpAcquireLock snap.*
- [OTF2\\_ErrorCode OTF2\\_GlobalSnapReaderCallbacks\\_SetOmpForkCallback](#)  
([OTF2\\_GlobalSnapReaderCallbacks \\*globalSnapReaderCallbacks](#), [OTF2\\_GlobalSnapReaderCallback\\_OmpFork](#) [ompForkCallback](#))  
*Registers the callback for the OmpFork snap.*
- [OTF2\\_ErrorCode OTF2\\_GlobalSnapReaderCallbacks\\_SetOmpTaskCreateCallback](#)  
([OTF2\\_GlobalSnapReaderCallbacks \\*globalSnapReaderCallbacks](#), [OTF2\\_GlobalSnapReaderCallback\\_OmpTaskCreate](#) [ompTaskCreateCallback](#))  
*Registers the callback for the OmpTaskCreate snap.*

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- [OTF2\\_ErrorCode OTF2\\_GlobalSnapReaderCallbacks\\_SetOmpTaskSwitchCallback](#)  
([OTF2\\_GlobalSnapReaderCallbacks \\*globalSnapReaderCallbacks](#), [OTF2\\_GlobalSnapReaderCallback\\_OmpTaskSwitch](#) ompTaskSwitchCallback)  
*Registers the callback for the OmpTaskSwitch snap.*
- [OTF2\\_ErrorCode OTF2\\_GlobalSnapReaderCallbacks\\_SetParameterIntCallback](#)  
([OTF2\\_GlobalSnapReaderCallbacks \\*globalSnapReaderCallbacks](#), [OTF2\\_GlobalSnapReaderCallback\\_ParameterInt](#) parameterIntCallback)  
*Registers the callback for the ParameterInt snap.*
- [OTF2\\_ErrorCode OTF2\\_GlobalSnapReaderCallbacks\\_SetParameterStringCallback](#)  
([OTF2\\_GlobalSnapReaderCallbacks \\*globalSnapReaderCallbacks](#), [OTF2\\_GlobalSnapReaderCallback\\_ParameterString](#) parameterStringCallback)  
*Registers the callback for the ParameterString snap.*
- [OTF2\\_ErrorCode OTF2\\_GlobalSnapReaderCallbacks\\_SetParameterUnsignedIntCallback](#)  
([OTF2\\_GlobalSnapReaderCallbacks \\*globalSnapReaderCallbacks](#), [OTF2\\_GlobalSnapReaderCallback\\_ParameterUnsignedInt](#) parameterUnsignedIntCallback)  
*Registers the callback for the ParameterUnsignedInt snap.*
- [OTF2\\_ErrorCode OTF2\\_GlobalSnapReaderCallbacks\\_SetSnapshotEndCallback](#)  
([OTF2\\_GlobalSnapReaderCallbacks \\*globalSnapReaderCallbacks](#), [OTF2\\_GlobalSnapReaderCallback\\_SnapshotEnd](#) snapshotEndCallback)  
*Registers the callback for the SnapshotEnd snap.*
- [OTF2\\_ErrorCode OTF2\\_GlobalSnapReaderCallbacks\\_SetSnapshotStartCallback](#)  
([OTF2\\_GlobalSnapReaderCallbacks \\*globalSnapReaderCallbacks](#), [OTF2\\_GlobalSnapReaderCallback\\_SnapshotStart](#) snapshotStartCallback)  
*Registers the callback for the SnapshotStart snap.*
- [OTF2\\_ErrorCode OTF2\\_GlobalSnapReaderCallbacks\\_SetUnknownCallback](#)  
([OTF2\\_GlobalSnapReaderCallbacks \\*globalSnapReaderCallbacks](#), [OTF2\\_GlobalSnapReaderCallback\\_Unknown](#) unknownCallback)  
*Registers the callback for unknown snaps.*

### J.21.1 Detailed Description

This defines the callbacks for the global snap reader.

## J.21 OTF2\_GlobalSnapReaderCallbacks.h File Reference

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### Source Template:

*templates/OTF2\_GlobalSnapReaderCallbacks.tmpl.h*

### J.21.2 Typedef Documentation

**J.21.2.1** `typedef OTF2_CallbackCode(* OTF2_GlobalSnapReaderCallback_Enter)(OTF2_LocationRef locationID, OTF2_TimeStamp snapTime, void *userData, OTF2_AttributeList *attributeList, OTF2_TimeStamp origEventTime, OTF2_RegionRef region)`

Callback for the Enter snap record.

This record exists for each *Enter* event where the corresponding *Leave* event did not occur before the snapshot.

#### Parameters

<i>locationID</i>	The location where this snap happened.
<i>time</i>	The time of this snapshot.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalSnapCallbacks</a> or <a href="#">OTF2_GlobalSnapReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this snap.
<i>origEventTime</i>	The original time this event happened.
<i>region</i>	Needs to be defined in a definition record References a <a href="#">Region</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_REGION</a> is available.

#### Since

Version 1.2

#### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.21.2.2** `typedef OTF2_CallbackCode(* OTF2_GlobalSnapReaderCallback_MeasurementOnOff)(OTF2_LocationRef locationID, OTF2_TimeStamp snapTime, void *userData, OTF2_AttributeList *attributeList, OTF2_TimeStamp origEventTime, OTF2_MeasurementMode measurementMode)`

Callback for the MeasurementOnOff snap record.

The last occurrence of an *MeasurementOnOff* event of this location, if any.

## APPENDIX J. FILE DOCUMENTATION

### Parameters

<i>locationID</i>	The location where this snap happened.
<i>time</i>	The time of this snapshot.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalSnapCallbacks</a> or <a href="#">OTF2_GlobalSnapReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this snap.
<i>origEvent-Time</i>	The original time this event happened.
<i>measurementMode</i>	Is the measurement turned on ( <a href="#">OTF2_MEASUREMENT_ON</a> ) or off ( <a href="#">OTF2_MEASUREMENT_OFF</a> )?

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

```
J.21.2.3 typedef OTF2_CallbackCode( * OTF2_GlobalSnapReaderCallback_
Metric)(OTF2_LocationRef locationID, OTF2_TimeStamp snapTime,
void *userData, OTF2_AttributeList *attributeList, OTF2_TimeStamp
origEventTime, OTF2_MetricRef metric, uint8_t numberOfMetrics, const
OTF2_Type *typeIDs, const OTF2_MetricValue *metricValues)
```

Callback for the Metric snap record.

This record exists for each referenced metric class or metric instance event this location recorded metrics before and provides the last known recorded metric values.

As an exception for metric classes where the metric mode detontes an [OTF2\\_METRIC\\_VALUE\\_RELATIVE](#) mode the value indicates the accumulation of all previous metric values recorded.

### Parameters

<i>locationID</i>	The location where this snap happened.
<i>time</i>	The time of this snapshot.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalSnapCallbacks</a> or <a href="#">OTF2_GlobalSnapReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this snap.
<i>origEvent-Time</i>	The original time this event happened.
<i>metric</i>	Could be a metric class or a metric instance. References a <a href="#">MetricClass</a> , or a <a href="#">MetricInstance</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_METRIC</a> is available.

## J.21 OTF2\_GlobalSnapReaderCallbacks.h File Reference

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<i>numberOfMetrics</i>	Number of metrics with in the set.
<i>typeIDs</i>	List of metric types.
<i>metricValues</i>	List of metric values.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.21.2.4** `typedef OTF2_CallbackCode( * OTF2_GlobalSnapReaderCallback_MpiCollectiveBegin)(OTF2_LocationRef locationID, OTF2_TimeStamp snapTime, void *userData, OTF2_AttributeList *attributeList, OTF2_TimeStamp origEventTime)`

Callback for the MpiCollectiveBegin snap record.

Indicates that this location started a collective operation but not all of the participating locations completed the operation yet, including this location.

### Parameters

<i>locationID</i>	The location where this snap happened.
<i>time</i>	The time of this snapshot.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalSnapCallbacks</a> or <a href="#">OTF2_GlobalSnapReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this snap.
<i>origEventTime</i>	The original time this event happened.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.21.2.5** typedef OTF2\_CallbackCode( \* OTF2\_GlobalSnapReaderCallback\_  
 - MpiCollectiveEnd)(OTF2\_LocationRef locationID, OTF2\_TimeStamp  
 snapTime, void \*userData, OTF2\_AttributeList \*attributeList,  
 OTF2\_TimeStamp origEventTime, OTF2\_CollectiveOp collectiveOp,  
 OTF2\_CommRef communicator, uint32\_t root, uint64\_t sizeSent, uint64\_t  
 sizeReceived)

Callback for the MpiCollectiveEnd snap record.

Indicates that this location completed a collective operation locally but not all of the participating locations completed the operation yet. The corresponding *MpiCollectiveBeginSnaps* record is still in the snapshot though.

**Parameters**

<i>locationID</i>	The location where this snap happened.
<i>time</i>	The time of this snapshot.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalSnapCallbacks</a> or <a href="#">OTF2_GlobalSnapReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this snap.
<i>origEvent-Time</i>	The original time this event happened.
<i>collec-tiveOp</i>	Determines which collective operation it is.
<i>communi-cator</i>	Communicator References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_COMM</a> is available.
<i>root</i>	MPI rank of root in <i>communicator</i> .
<i>sizeSent</i>	Size of the sent message.
<i>sizeRe-ceived</i>	Size of the received message.

**Since**

Version 1.2

**Returns**

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

## J.21 OTF2\_GlobalSnapReaderCallbacks.h File Reference

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**J.21.2.6** typedef OTF2\_CallbackCode( \* OTF2\_GlobalSnapReaderCallback\_  
MpiIrecv)(OTF2\_LocationRef locationID, OTF2\_TimeStamp snapTime,  
void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_TimeStamp  
origEventTime, uint32\_t sender, OTF2\_CommRef communicator, uint32\_t  
msgTag, uint64\_t msgLength, uint64\_t requestID)

Callback for the MpiIrecv snap record.

This record exists for each *MpiIrecv* event where the matching send message event did not occur on the remote location before the snapshot. This could either be an *MpiSend* or an *MpiSendComplete* event. Or an *MpiIrecvRequest* occurred before this event but the corresponding *MpiIrecv* event did not occur before this snapshot. In this case the message matching couldn't be performed yet, because the envelope of the ongoing *MpiIrecvRequest* is not yet known.

### Parameters

<i>locationID</i>	The location where this snap happened.
<i>time</i>	The time of this snapshot.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalSnapCallbacks</a> or <a href="#">OTF2_GlobalSnapReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this snap.
<i>origEventTime</i>	The original time this event happened.
<i>sender</i>	MPI rank of sender in <i>communicator</i> .
<i>communicator</i>	Communicator ID. References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_COMM</a> is available.
<i>msgTag</i>	Message tag
<i>msgLength</i>	Message length
<i>requestID</i>	ID of the related request

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.21.2.7** `typedef OTF2_CallbackCode( * OTF2_GlobalSnapReaderCallback_ -  
MpiIrecvRequest)(OTF2_LocationRef locationID, OTF2_TimeStamp  
snapTime, void *userData, OTF2_AttributeList *attributeList,  
OTF2_TimeStamp origEventTime, uint64_t requestID)`

Callback for the MpiIrecvRequest snap record.

This record exists for each *MpiIrecvRequest* event where an corresponding *MpiIrecv* or *MpiRequestCancelled* event did not occur on this location before the snapshot. Or the corresponding *MpiIrecv* did occurred (the *MpiIrecvSnap* record exists in the snapshot) but the matching receive message event did not occur on the remote location before the snapshot. This could either be an *MpiRecv* or an *MpiIrecv* event.

**Parameters**

<i>locationID</i>	The location where this snap happened.
<i>time</i>	The time of this snapshot.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalSnapCallbacks</a> or <a href="#">OTF2_GlobalSnapReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this snap.
<i>origEventTime</i>	The original time this event happened.
<i>requestID</i>	ID of the requested receive

**Since**

Version 1.2

**Returns**

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.21.2.8** `typedef OTF2_CallbackCode( * OTF2_GlobalSnapReaderCallback_ -  
MpiIsend)(OTF2_LocationRef locationID, OTF2_TimeStamp snapTime,  
void *userData, OTF2_AttributeList *attributeList, OTF2_TimeStamp  
origEventTime, uint32_t receiver, OTF2_CommRef communicator, uint32_t  
msgTag, uint64_t msgLength, uint64_t requestID)`

Callback for the MpiIsend snap record.

This record exists for each *MpiIsend* event where an corresponding *MpiIsendComplete* or *MpiRequestCancelled* event did not occur on this location before the snapshot. Or the corresponding *MpiIsendComplete* did occurred (the *MpiIsendCompleteSnap* record exists in the snapshot) but the matching receive message event

## J.21 OTF2\_GlobalSnapReaderCallbacks.h File Reference

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did not occur on the remote location before the snapshot. (This could either be an *MpiRecv* or an *MpiIrecv* event.)

### Parameters

<i>locationID</i>	The location where this snap happened.
<i>time</i>	The time of this snapshot.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalSnapCallbacks</a> or <a href="#">OTF2_GlobalSnapReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this snap.
<i>origEvent-Time</i>	The original time this event happened.
<i>receiver</i>	MPI rank of receiver in <i>communicator</i> .
<i>communi-cator</i>	Communicator ID. References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_-COMM</a> is available.
<i>msgTag</i>	Message tag
<i>msgLength</i>	Message length
<i>requestID</i>	ID of the related request

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.21.2.9** `typedef OTF2_CallbackCode( * OTF2_GlobalSnapReaderCallback_-MpiIsendComplete)(OTF2_LocationRef locationID, OTF2_TimeStamp snapTime, void *userData, OTF2_AttributeList *attributeList, OTF2_TimeStamp origEventTime, uint64_t requestID)`

Callback for the *MpiIsendComplete* snap record.

This record exists for each *MpiIsend* event where the corresponding *MpiIsendComplete* event occurred, but where the matching receive message event did not occur on the remote location before the snapshot. (This could either be an *MpiRecv* or an *MpiIrecv* event.) .

### Parameters

<i>locationID</i>	The location where this snap happened.
<i>time</i>	The time of this snapshot.

## APPENDIX J. FILE DOCUMENTATION

<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalSnapCallbacks</a> or <a href="#">OTF2_GlobalSnapReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this snap.
<i>origEvent-Time</i>	The original time this event happened.
<i>requestID</i>	ID of the related request

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.21.2.10** `typedef OTF2_CallbackCode( * OTF2_GlobalSnapReaderCallback_-MpiRecv)(OTF2_LocationRef locationID, OTF2_TimeStamp snapTime, void *userData, OTF2_AttributeList *attributeList, OTF2_TimeStamp origEventTime, uint32_t sender, OTF2_CommRef communicator, uint32_t msgTag, uint64_t msgLength)`

Callback for the *MpiRecv* snap record.

This record exists for each *MpiRecv* event where the matching send message event did not occur on the remote location before the snapshot. This could either be an *MpiSend* or an *MpiSendComplete* event. Or an *MpiRecvRequest* occurred before this event but the corresponding *MpiRecv* event did not occur before this snapshot. In this case the message matching couldn't be performed yet, because the envelope of the ongoing *MpiRecvRequest* is not yet known.

### Parameters

<i>locationID</i>	The location where this snap happened.
<i>time</i>	The time of this snapshot.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalSnapCallbacks</a> or <a href="#">OTF2_GlobalSnapReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this snap.
<i>origEvent-Time</i>	The original time this event happened.
<i>sender</i>	MPI rank of sender in <i>communicator</i> .
<i>communicator</i>	Communicator ID. References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_-COMM</a> is available.
<i>msgTag</i>	Message tag
<i>msgLength</i>	Message length

## J.21 OTF2\_GlobalSnapReaderCallbacks.h File Reference

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### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

J.21.2.11 `typedef OTF2_CallbackCode( * OTF2_GlobalSnapReaderCallback_  
MpiSend)(OTF2_LocationRef locationID, OTF2_TimeStamp snapTime,  
void *userData, OTF2_AttributeList *attributeList, OTF2_TimeStamp  
origEventTime, uint32_t receiver, OTF2_CommRef communicator, uint32_t  
msgTag, uint64_t msgLength)`

Callback for the MpiSend snap record.

This record exists for each *MpiSend* event where the matching receive message event did not occur on the remote location before the snapshot. This could either be an *MpiRecv* or an *MpiIrecv* event. Note that it may so, that a previous *MpiSend* with the same envelope than this one is neither completed not canceled yet, thus the matching receive may already occurred, but the matching couldn't be done yet.

### Parameters

<i>locationID</i>	The location where this snap happened.
<i>time</i>	The time of this snapshot.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalSnapCallbacks</a> or <a href="#">OTF2_GlobalSnapReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this snap.
<i>origEvent- Time</i>	The original time this event happened.
<i>receiver</i>	MPI rank of receiver in <i>communicator</i> .
<i>communi- cator</i>	Communicator ID. References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_- COMM</a> is available.
<i>msgTag</i>	Message tag
<i>msgLength</i>	Message length

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

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**J.21.2.12** `typedef OTF2_CallbackCode( * OTF2_GlobalSnapReaderCallback_  
OmpAcquireLock)(OTF2_LocationRef locationID, OTF2_TimeStamp  
snapTime, void *userData, OTF2_AttributeList *attributeList,  
OTF2_TimeStamp origEventTime, uint32_t lockID, uint32_t acquisitionOrder)`

Callback for the OmpAcquireLock snap record.

This record exists for each *OmpAcquireLock* event where the corresponding *OmpReleaseLock* did not occurred before this snapshot yet.

### Parameters

<i>locationID</i>	The location where this snap happened.
<i>time</i>	The time of this snapshot.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalSnapCallbacks</a> or <a href="#">OTF2_GlobalSnapReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this snap.
<i>origEventTime</i>	The original time this event happended.
<i>lockID</i>	ID of the lock.
<i>acquisitionOrder</i>	A monotonically increasing number to determine the order of lock acquisitions (with unsynchronized clocks this is otherwise not possible). Corresponding acquire-release events have same number.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.21.2.13** `typedef OTF2_CallbackCode( * OTF2_GlobalSnapReaderCallback_  
OmpFork)(OTF2_LocationRef locationID, OTF2_TimeStamp  
snapTime, void *userData, OTF2_AttributeList *attributeList,  
OTF2_TimeStamp origEventTime, uint32_t numberOfRequestedThreads)`

Callback for the OmpFork snap record.

This record exists for each *OmpFork* event where the corresponding *OmpJoin* did not occurred before this snapshot.

### Parameters

<i>locationID</i>	The location where this snap happened.
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## J.21 OTF2\_GlobalSnapReaderCallbacks.h File Reference

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<i>time</i>	The time of this snapshot.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalSnapCallbacks</a> or <a href="#">OTF2_GlobalSnapReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this snap.
<i>origEventTime</i>	The original time this event happened.
<i>numberOfRequestedThreads</i>	Requested size of the team.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.21.2.14** `typedef OTF2_CallbackCode(* OTF2_GlobalSnapReaderCallback_OmpTaskCreate)(OTF2_LocationRef locationID, OTF2_TimeStamp snapTime, void *userData, OTF2_AttributeList *attributeList, OTF2_TimeStamp origEventTime, uint64_t taskID)`

Callback for the OmpTaskCreate snap record.

This record exists for each [OmpTaskCreate](#) event where the corresponding [OmpTaskComplete](#) event did not occurred before this snapshot. Neither on this location nor on any other location in the current thread team.

### Parameters

<i>locationID</i>	The location where this snap happened.
<i>time</i>	The time of this snapshot.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalSnapCallbacks</a> or <a href="#">OTF2_GlobalSnapReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this snap.
<i>origEventTime</i>	The original time this event happened.
<i>taskID</i>	Identifier of the newly created task instance.

### Since

Version 1.2

**Returns**

*OTF2\_CALLBACK\_SUCCESS* or *OTF2\_CALLBACK\_INTERRUPT*.

**J.21.2.15** `typedef OTF2_CallbackCode( * OTF2_GlobalSnapReaderCallback_ -  
OmpTaskSwitch)(OTF2_LocationRef locationID, OTF2_TimeStamp  
snapTime, void *userData, OTF2_AttributeList *attributeList,  
OTF2_TimeStamp origEventTime, uint64_t taskID)`

Callback for the OmpTaskSwitch snap record.

This record exists for each *OmpTaskSwitch* event where the corresponding *OmpTaskComplete* event did not occurred before this snapshot. Neither on this location nor on any other location in the current thread team.

**Parameters**

<i>locationID</i>	The location where this snap happened.
<i>time</i>	The time of this snapshot.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalSnapCallbacks</a> or <a href="#">OTF2_GlobalSnapReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this snap.
<i>origEventTime</i>	The original time this event happened.
<i>taskID</i>	Identifier of the now active task instance.

**Since**

Version 1.2

**Returns**

*OTF2\_CALLBACK\_SUCCESS* or *OTF2\_CALLBACK\_INTERRUPT*.

**J.21.2.16** `typedef OTF2_CallbackCode( * OTF2_GlobalSnapReaderCallback_ -  
ParameterInt)(OTF2_LocationRef locationID, OTF2_TimeStamp  
snapTime, void *userData, OTF2_AttributeList *attributeList,  
OTF2_TimeStamp origEventTime, OTF2_ParameterRef parameter,  
int64_t value)`

Callback for the ParameterInt snap record.

This record must be included in the snapshot until the leave event for the enter event occurs which has the greatest timestamp less or equal the timestamp of this record.

## J.21 OTF2\_GlobalSnapReaderCallbacks.h File Reference

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### Parameters

<i>locationID</i>	The location where this snap happened.
<i>time</i>	The time of this snapshot.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalSnapCallbacks</a> or <a href="#">OTF2_GlobalSnapReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this snap.
<i>origEvent-Time</i>	The original time this event happened.
<i>parameter</i>	Parameter ID. References a <a href="#">Parameter</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_PARAMETER</a> is available.
<i>value</i>	Value of the recorded parameter.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

```
J.21.2.17 typedef OTF2_CallbackCode(* OTF2_GlobalSnapReaderCallback_  
ParameterString)(OTF2_LocationRef locationID, OTF2_TimeStamp  
snapTime, void *userData, OTF2_AttributeList *attributeList,  
OTF2_TimeStamp origEventTime, OTF2_ParameterRef parameter,  
OTF2_StringRef string)
```

Callback for the ParameterString snap record.

This record must be included in the snapshot until the leave event for the enter event occurs which has the greatest timestamp less or equal the timestamp of this record.

### Parameters

<i>locationID</i>	The location where this snap happened.
<i>time</i>	The time of this snapshot.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalSnapCallbacks</a> or <a href="#">OTF2_GlobalSnapReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this snap.
<i>origEvent-Time</i>	The original time this event happened.
<i>parameter</i>	Parameter ID. References a <a href="#">Parameter</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_PARAMETER</a> is available.

## APPENDIX J. FILE DOCUMENTATION

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<i>string</i>	Value: Handle of a string definition References a <a href="#">String</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_STRING</a> is available.
---------------	--

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.21.2.18** `typedef OTF2_CallbackCode( * OTF2_GlobalSnapReaderCallback_ -  
ParameterUnsignedInt)(OTF2_LocationRef locationID,  
OTF2_TimeStamp snapTime, void *userData, OTF2_AttributeList  
*attributeList, OTF2_TimeStamp origEventTime, OTF2_ParameterRef  
parameter, uint64_t value)`

Callback for the ParameterUnsignedInt snap record.

This record must be included in the snapshot until the leave event for the enter event occurs which has the greatest timestamp less or equal the timestamp of this record.

### Parameters

<i>locationID</i>	The location where this snap happened.
<i>time</i>	The time of this snapshot.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalSnapCallbacks</a> or <a href="#">OTF2_GlobalSnapReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this snap.
<i>origEvent-Time</i>	The original time this event happened.
<i>parameter</i>	Parameter ID. References a <a href="#">Parameter</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_-PARAMETER</a> is available.
<i>value</i>	Value of the recorded parameter.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

## J.21 OTF2\_GlobalSnapReaderCallbacks.h File Reference

---

**J.21.2.19** `typedef OTF2_CallbackCode( * OTF2_GlobalSnapReaderCallback_ - SnapshotEnd)(OTF2_LocationRef locationID, OTF2_TimeStamp snapTime, void *userData, OTF2_AttributeList *attributeList, uint64_t contReadPos)`

Callback for the SnapshotEnd snap record.

This record marks the end of a snapshot. It contains the position to continue reading in the event trace for this location. Use [OTF2\\_EvtReader\\_Seek](#) with *contReadPos* as the position.

### Parameters

<i>locationID</i>	The location where this snap happened.
<i>time</i>	The time of this snapshot.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalSnapCallbacks</a> or <a href="#">OTF2_GlobalSnapReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this snap.
<i>contRead-Pos</i>	Position to continue reading in the event trace.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.21.2.20** `typedef OTF2_CallbackCode( * OTF2_GlobalSnapReaderCallback_ - SnapshotStart)(OTF2_LocationRef locationID, OTF2_TimeStamp snapTime, void *userData, OTF2_AttributeList *attributeList, uint64_t numberOfRecords)`

Callback for the SnapshotStart snap record.

This record marks the start of a snapshot.

A snapshot consists of an timestamp and a set of snapshot records. All these snapshot records have the same snapshot time. A snapshot starts with one [SnapshotStart](#) record and closes with one [SnapshotEnd](#) record. All snapshot records inbetween are ordered by the *origEventTime*, which are also less than the snapshot timestamp. I.e. The timestamp of the next event read from the event stream is greater or equal to the snapshot time.

---

## APPENDIX J. FILE DOCUMENTATION

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### Parameters

<i>locationID</i>	The location where this snap happened.
<i>time</i>	The time of this snapshot.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalSnapCallbacks</a> or <a href="#">OTF2_GlobalSnapReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this snap.
<i>num- berOfRecord</i>	Number of snapshot event records in this snapshot. Excluding the <i>Snap- shotEnd</i> record.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.21.2.21** `typedef OTF2_CallbackCode( * OTF2_GlobalSnapReaderCallback_ -  
Unknown)(OTF2_LocationRef locationID, OTF2_TimeStamp  
snapTime, void *userData, OTF2_AttributeList *attributeList)`

Callback for an unknown snap record.

### Parameters

<i>locationID</i>	The location where this snap happened.
<i>snapTime</i>	The time of this snapshot.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterGlobalSnapCallbacks</a> or <a href="#">OTF2_GlobalSnapReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this snap.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.21.2.22** `typedef struct OTF2_GlobalSnapReaderCallbacks_struct  
OTF2_GlobalSnapReaderCallbacks`

Opaque struct which holds all snap record callbacks.

## J.21 OTF2\_GlobalSnapReaderCallbacks.h File Reference

---

### Since

Version 1.2

### J.21.3 Function Documentation

**J.21.3.1 void OTF2\_GlobalSnapReaderCallbacks\_Clear ( OTF2\_GlobalSnapReaderCallbacks \* *globalSnapReaderCallbacks* )**

Clears a struct for the global snap callbacks.

#### Parameters

<i>globalSnapReaderCallbacks</i>	Handle to a struct previously allocated with <a href="#">OTF2_GlobalSnapReaderCallbacks_New</a> .
----------------------------------	---

### Since

Version 1.2

**J.21.3.2 void OTF2\_GlobalSnapReaderCallbacks\_Delete ( OTF2\_GlobalSnapReaderCallbacks \* *globalSnapReaderCallbacks* )**

Deallocates a struct for the global snap callbacks.

#### Parameters

<i>globalSnapReaderCallbacks</i>	Handle to a struct previously allocated with <a href="#">OTF2_GlobalSnapReaderCallbacks_New</a> .
----------------------------------	---

### Since

Version 1.2

**J.21.3.3 OTF2\_GlobalSnapReaderCallbacks\* OTF2\_GlobalSnapReaderCallbacks\_New ( void )**

Allocates a new struct for the snap callbacks.

## APPENDIX J. FILE DOCUMENTATION

### Since

Version 1.2

### Returns

A newly allocated struct of type [OTF2\\_GlobalSnapReaderCallbacks](#).

**J.21.3.4 OTF2\_StatusCode OTF2\_GlobalSnapReaderCallbacks\_SetEnterCallback ( OTF2\_GlobalSnapReaderCallbacks \* *globalSnapReaderCallbacks*, OTF2\_GlobalSnapReaderCallback\_Enter *enterCallback* )**

Registers the callback for the Enter snap.

### Parameters

<i>global-SnapReaderCallbacks</i>	Struct for all callbacks.
<i>enterCallback</i>	Function which should be called for all Enter snaps.

### Since

Version 1.2

### Returns

[OTF2\\_SUCCESS](#) if successful

[OTF2\\_ERROR\\_INVALID\\_ARGUMENT](#) for an invalid `defReaderCallbacks` argument

**J.21.3.5 OTF2\_StatusCode OTF2\_GlobalSnapReaderCallbacks\_SetMeasurementOnOffCallback ( OTF2\_GlobalSnapReaderCallbacks \* *globalSnapReaderCallbacks*, OTF2\_GlobalSnapReaderCallback\_MeasurementOnOff *measurementOnOffCallback* )**

Registers the callback for the MeasurementOnOff snap.

### Parameters

<i>global-SnapReaderCallbacks</i>	Struct for all callbacks.
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## J.21 OTF2\_GlobalSnapReaderCallbacks.h File Reference

---

<i>measurementOnOff-Callback</i>	Function which should be called for all MeasurementOnOff snaps.
----------------------------------	---

### Since

Version 1.2

### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

**J.21.3.6** **OTF2\_ErrorCode** `OTF2_GlobalSnapReaderCallbacks_SetMetricCallback ( OTF2_GlobalSnapReaderCallbacks * globalSnapReaderCallbacks, OTF2_GlobalSnapReaderCallback_Metric metricCallback )`

Registers the callback for the Metric snap.

### Parameters

<i>global-SnapReaderCallbacks</i>	Struct for all callbacks.
<i>metricCallback</i>	Function which should be called for all Metric snaps.

### Since

Version 1.2

### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

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## APPENDIX J. FILE DOCUMENTATION

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**J.21.3.7 OTF2\_ErrorCode OTF2\_GlobalSnapReaderCallbacks\_-  
SetMpiCollectiveBeginCallback ( OTF2\_GlobalSnapReaderCallbacks  
\* *globalSnapReaderCallbacks*, OTF2\_GlobalSnapReaderCallback\_-  
MpiCollectiveBegin *mpiCollectiveBeginCallback*  
)**

Registers the callback for the MpiCollectiveBegin snap.

### Parameters

<i>global-SnapReaderCallbacks</i>	Struct for all callbacks.
<i>mpiCollectiveBeginCallback</i>	Function which should be called for all MpiCollectiveBegin snaps.

### Since

Version 1.2

### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid *defReaderCallbacks* argument

**J.21.3.8 OTF2\_ErrorCode OTF2\_GlobalSnapReaderCallbacks\_-  
SetMpiCollectiveEndCallback ( OTF2\_GlobalSnapReaderCallbacks \*  
*globalSnapReaderCallbacks*, OTF2\_GlobalSnapReaderCallback\_-  
MpiCollectiveEnd *mpiCollectiveEndCallback* )**

Registers the callback for the MpiCollectiveEnd snap.

### Parameters

<i>global-SnapReaderCallbacks</i>	Struct for all callbacks.
<i>mpiCollectiveEndCallback</i>	Function which should be called for all MpiCollectiveEnd snaps.

## J.21 OTF2\_GlobalSnapReaderCallbacks.h File Reference

---

### Since

Version 1.2

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks` argument

**J.21.3.9** **OTF2\_StatusCode** `OTF2_GlobalSnapReaderCallbacks_SetMpiIrecvCallback ( OTF2_GlobalSnapReaderCallbacks * globalSnapReaderCallbacks, OTF2_GlobalSnapReaderCallback_MpiIrecv mpiIrecvCallback )`

Registers the callback for the `MpiIrecv` snap.

### Parameters

<i>globalSnapReaderCallbacks</i>	Struct for all callbacks.
<i>mpiIrecvCallback</i>	Function which should be called for all <code>MpiIrecv</code> snaps.

### Since

Version 1.2

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks` argument

**J.21.3.10** **OTF2\_StatusCode** `OTF2_GlobalSnapReaderCallbacks_SetMpiIrecvRequestCallback ( OTF2_GlobalSnapReaderCallbacks * globalSnapReaderCallbacks, OTF2_GlobalSnapReaderCallback_MpiIrecvRequest mpiIrecvRequestCallback )`

Registers the callback for the `MpiIrecvRequest` snap.

### Parameters

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## APPENDIX J. FILE DOCUMENTATION

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<i>global-SnapReaderCallbacks</i>	Struct for all callbacks.
<i>mpiIrecvRequestCallback</i>	Function which should be called for all MpiIrecvRequest snaps.

### Since

Version 1.2

### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

**J.21.3.11** **OTF2\_StatusCode** **OTF2\_GlobalSnapReaderCallbacks\_SetMpiIrecvCallback**  
( **OTF2\_GlobalSnapReaderCallbacks** \* *globalSnapReaderCallbacks*,  
**OTF2\_GlobalSnapReaderCallback\_MpiIrecv** *mpiIrecvCallback* )

Registers the callback for the MpiIrecv snap.

### Parameters

<i>global-SnapReaderCallbacks</i>	Struct for all callbacks.
<i>mpiIrecvCallback</i>	Function which should be called for all MpiIrecv snaps.

### Since

Version 1.2

### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

## J.21 OTF2\_GlobalSnapReaderCallbacks.h File Reference

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**J.21.3.12 OTF2\_ErrorCode OTF2\_GlobalSnapReaderCallbacks\_-SetMpiIsendCompleteCallback ( OTF2\_GlobalSnapReaderCallbacks \* *globalSnapReaderCallbacks*, OTF2\_GlobalSnapReaderCallback\_-MpiIsendComplete *mpiIsendCompleteCallback* )**

Registers the callback for the MpiIsendComplete snap.

### Parameters

<i>global-SnapReaderCallbacks</i>	Struct for all callbacks.
<i>mpiIsend-Complete-Callback</i>	Function which should be called for all MpiIsendComplete snaps.

### Since

Version 1.2

### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid *defReaderCallbacks* argument

**J.21.3.13 OTF2\_ErrorCode OTF2\_GlobalSnapReaderCallbacks\_SetMpiRecvCallback ( OTF2\_GlobalSnapReaderCallbacks \* *globalSnapReaderCallbacks*, OTF2\_GlobalSnapReaderCallback\_MpiRecv *mpiRecvCallback* )**

Registers the callback for the MpiRecv snap.

### Parameters

<i>global-SnapReaderCallbacks</i>	Struct for all callbacks.
<i>mpiRecv-Callback</i>	Function which should be called for all MpiRecv snaps.

### Since

Version 1.2

## APPENDIX J. FILE DOCUMENTATION

### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

**J.21.3.14** **OTF2\_StatusCode** **OTF2\_GlobalSnapReaderCallbacks\_SetMpiSendCallback**  
( **OTF2\_GlobalSnapReaderCallbacks** \* *globalSnapReaderCallbacks*,  
**OTF2\_GlobalSnapReaderCallback\_MpiSend** *mpiSendCallback* )

Registers the callback for the MpiSend snap.

### Parameters

<i>global-SnapReaderCallbacks</i>	Struct for all callbacks.
<i>mpiSend-Callback</i>	Function which should be called for all MpiSend snaps.

### Since

Version 1.2

### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

**J.21.3.15** **OTF2\_StatusCode** **OTF2\_GlobalSnapReaderCallbacks\_SetOmpAcquireLockCallback**  
( **OTF2\_GlobalSnapReaderCallbacks** \*  
*globalSnapReaderCallbacks*, **OTF2\_GlobalSnapReaderCallback\_-**  
**OmpAcquireLock** *ompAcquireLockCallback* )

Registers the callback for the OmpAcquireLock snap.

### Parameters

<i>global-SnapReaderCallbacks</i>	Struct for all callbacks.
<i>ompAcquireLock-Callback</i>	Function which should be called for all OmpAcquireLock snaps.

## J.21 OTF2\_GlobalSnapReaderCallbacks.h File Reference

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### Since

Version 1.2

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks` argument

**J.21.3.16** **OTF2\_ErrorCode** `OTF2_GlobalSnapReaderCallbacks_SetOmpForkCallback`  
( **OTF2\_GlobalSnapReaderCallbacks** \* *globalSnapReaderCallbacks*,  
**OTF2\_GlobalSnapReaderCallback\_OmpFork** *ompForkCallback* )

Registers the callback for the OmpFork snap.

### Parameters

<i>global-SnapReaderCallbacks</i>	Struct for all callbacks.
<i>ompFork-Callback</i>	Function which should be called for all OmpFork snaps.

### Since

Version 1.2

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks` argument

**J.21.3.17** **OTF2\_ErrorCode** `OTF2_GlobalSnapReaderCallbacks_SetOmpTaskCreateCallback`  
( **OTF2\_GlobalSnapReaderCallbacks** \*  
*globalSnapReaderCallbacks*, **OTF2\_GlobalSnapReaderCallback\_-OmpTaskCreate** *ompTaskCreateCallback* )

Registers the callback for the OmpTaskCreate snap.

### Parameters

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## APPENDIX J. FILE DOCUMENTATION

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<i>global-SnapReaderCallbacks</i>	Struct for all callbacks.
<i>omp-TaskCreate-Callback</i>	Function which should be called for all OmpTaskCreate snaps.

### Since

Version 1.2

### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

**J.21.3.18** **OTF2\_ErrorCode** **OTF2\_GlobalSnapReaderCallbacks\_-SetOmpTaskSwitchCallback** ( **OTF2\_GlobalSnapReaderCallbacks** \* **globalSnapReaderCallbacks**, **OTF2\_GlobalSnapReaderCallback\_-OmpTaskSwitch** **ompTaskSwitchCallback** )

Registers the callback for the OmpTaskSwitch snap.

### Parameters

<i>global-SnapReaderCallbacks</i>	Struct for all callbacks.
<i>omp-TaskSwitch-Callback</i>	Function which should be called for all OmpTaskSwitch snaps.

### Since

Version 1.2

### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

## J.21 OTF2\_GlobalSnapReaderCallbacks.h File Reference

---

**J.21.3.19** **OTF2\_ErrorCode** **OTF2\_GlobalSnapReaderCallbacks\_-SetParameterIntCallback** ( **OTF2\_GlobalSnapReaderCallbacks \*** *globalSnapReaderCallbacks*, **OTF2\_GlobalSnapReaderCallback\_-ParameterInt** *parameterIntCallback* )

Registers the callback for the ParameterInt snap.

### Parameters

<i>global-SnapReaderCallbacks</i>	Struct for all callbacks.
<i>parameter-IntCallback</i>	Function which should be called for all ParameterInt snaps.

### Since

Version 1.2

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks` argument

**J.21.3.20** **OTF2\_ErrorCode** **OTF2\_GlobalSnapReaderCallbacks\_-SetParameterStringCallback** ( **OTF2\_GlobalSnapReaderCallbacks \*** *globalSnapReaderCallbacks*, **OTF2\_GlobalSnapReaderCallback\_-ParameterString** *parameterStringCallback* )

Registers the callback for the ParameterString snap.

### Parameters

<i>global-SnapReaderCallbacks</i>	Struct for all callbacks.
<i>parameter-StringCallback</i>	Function which should be called for all ParameterString snaps.

### Since

Version 1.2

**Returns**

*OTF2\_SUCCESS* if successful  
*OTF2\_ERROR\_INVALID\_ARGUMENT* for an invalid `defReaderCallbacks` argument

**J.21.3.21** `OTF2_StatusCode OTF2_GlobalSnapReaderCallbacks_-SetParameterUnsignedIntCallback ( OTF2_GlobalSnapReaderCallbacks * globalSnapReaderCallbacks, OTF2_GlobalSnapReaderCallback_-ParameterUnsignedInt parameterUnsignedIntCallback )`

Registers the callback for the `ParameterUnsignedInt` snap.

**Parameters**

<i>global-SnapReaderCallbacks</i>	Struct for all callbacks.
<i>parameterUnsignedIntCallback</i>	Function which should be called for all <code>ParameterUnsignedInt</code> snaps.

**Since**

Version 1.2

**Returns**

*OTF2\_SUCCESS* if successful  
*OTF2\_ERROR\_INVALID\_ARGUMENT* for an invalid `defReaderCallbacks` argument

**J.21.3.22** `OTF2_StatusCode OTF2_GlobalSnapReaderCallbacks_-SetSnapshotEndCallback ( OTF2_GlobalSnapReaderCallbacks * globalSnapReaderCallbacks, OTF2_GlobalSnapReaderCallback_-SnapshotEnd snapshotEndCallback )`

Registers the callback for the `SnapshotEnd` snap.

**Parameters**

## J.21 OTF2\_GlobalSnapReaderCallbacks.h File Reference

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<i>global-SnapReaderCallbacks</i>	Struct for all callbacks.
<i>snapshotEndCallback</i>	Function which should be called for all SnapshotEnd snaps.

### Since

Version 1.2

### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

**J.21.3.23 OTF2\_ErrorCode OTF2\_GlobalSnapReaderCallbacks\_-SetSnapshotStartCallback ( OTF2\_GlobalSnapReaderCallbacks \* *globalSnapReaderCallbacks*, OTF2\_GlobalSnapReaderCallback\_-SnapshotStart *snapshotStartCallback* )**

Registers the callback for the SnapshotStart snap.

### Parameters

<i>global-SnapReaderCallbacks</i>	Struct for all callbacks.
<i>snapshotStartCallback</i>	Function which should be called for all SnapshotStart snaps.

### Since

Version 1.2

### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

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## APPENDIX J. FILE DOCUMENTATION

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**J.21.3.24** `OTF2_StatusCode` `OTF2_GlobalSnapReaderCallbacks_SetUnknownCallback`  
( `OTF2_GlobalSnapReaderCallbacks * globalSnapReaderCallbacks`,  
`OTF2_GlobalSnapReaderCallback_Unknown unknownCallback` )

Registers the callback for unknown snaps.

### Parameters

<i>global-SnapReaderCallbacks</i>	Struct for all callbacks.
<i>unknown-Callback</i>	Function which should be called for all unknown snaps.

### Since

Version 1.2

### Returns

`OTF2_SUCCESS` if successful

`OTF2_ERROR_INVALID_ARGUMENT` for an invalid `defReaderCallbacks` argument

## J.22 OTF2\_IdMap.h File Reference

Identifier mapping data structure, based on Scalasca's `epk_idmap.h`.

```
#include <stddef.h>
#include <stdint.h>
#include <stdbool.h>
#include <otf2/OTF2_ErrorCodes.h>
```

### Typedefs

- typedef struct `OTF2_IdMap_struct` `OTF2_IdMap`
- typedef void(\* `OTF2_IdMap_TraverseCallback`)(uint64\_t localId, uint64\_t globalId, void \*userData)  
*Function prototype for use in `OTF2_IdMap_Traverse`.*
- typedef uint8\_t `OTF2_IdMapMode`

## J.22 OTF2\_IdMap.h File Reference

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### Enumerations

- enum [OTF2\\_IdMapMode\\_enum](#) {  
    [OTF2\\_ID\\_MAP\\_DENSE](#),  
    [OTF2\\_ID\\_MAP\\_SPARSE](#) }

### Functions

- [OTF2\\_ErrorCode OTF2\\_IdMap\\_AddIdPair](#) ([OTF2\\_IdMap](#) \*instance, [uint64\\_t](#) localId, [uint64\\_t](#) globalId)
- [OTF2\\_ErrorCode OTF2\\_IdMap\\_Clear](#) ([OTF2\\_IdMap](#) \*instance)
- [OTF2\\_IdMap](#) \* [OTF2\\_IdMap\\_Create](#) ([OTF2\\_IdMapMode](#) mode, [uint64\\_t](#) capacity)
- [OTF2\\_IdMap](#) \* [OTF2\\_IdMap\\_CreateFromUint32Array](#) ([uint64\\_t](#) length, const [uint32\\_t](#) \*mappings, bool optimizeSize)
- [OTF2\\_IdMap](#) \* [OTF2\\_IdMap\\_CreateFromUint64Array](#) ([uint64\\_t](#) length, const [uint64\\_t](#) \*mappings, bool optimizeSize)
- void [OTF2\\_IdMap\\_Free](#) ([OTF2\\_IdMap](#) \*instance)
- [OTF2\\_ErrorCode OTF2\\_IdMap\\_GetGlobalId](#) (const [OTF2\\_IdMap](#) \*instance, [uint64\\_t](#) localId, [uint64\\_t](#) \*globalId)
- [OTF2\\_ErrorCode OTF2\\_IdMap\\_GetMode](#) (const [OTF2\\_IdMap](#) \*instance, [OTF2\\_IdMapMode](#) \*mode)
- [OTF2\\_ErrorCode OTF2\\_IdMap\\_GetSize](#) (const [OTF2\\_IdMap](#) \*instance, [uint64\\_t](#) \*size)
- [OTF2\\_ErrorCode OTF2\\_IdMap\\_Traverse](#) (const [OTF2\\_IdMap](#) \*instance, [OTF2\\_IdMap\\_TraverseCallback](#) callback, void \*userData)

### J.22.1 Detailed Description

Identifier mapping data structure, based on Scalasca's `epk_idmap.h`.

#### Maintainer:

Christian Rössel <[c.roessel@fz-juelich.de](mailto:c.roessel@fz-juelich.de)>

This file provides type definitions and function prototypes for an identifier mapping data structure which is used to store mapping tables for converting local into global identifiers.

This mapping data structure can operate in two different modes (see [OTF2\\_IdMapMode](#)): A dense mapping can be used if the local identifiers are consecutively enumerated from 0 to N-1. In this case, only the global identifier are stored in the table at the

corresponding entry, leading to compact storage and fast look-up. By contrast, if the local identifiers can consist of arbitrary numbers, a sparse mapping is necessary. Here, (localId, globalId) tuples are stored, which requires a more complicated look-up procedure.

### J.22.2 Typedef Documentation

#### J.22.2.1 typedef struct OTF2\_IdMap\_struct OTF2\_IdMap

Opaque data structure representing an ID mapping table.

#### J.22.2.2 typedef uint8\_t OTF2\_IdMapMode

Wrapper around enum OTF2\_IdMapMode\_enum, so that it is guaranteed that it is a uint8\_t

### J.22.3 Enumeration Type Documentation

#### J.22.3.1 enum OTF2\_IdMapMode\_enum

Enumeration type defining the two different modes of an identifier mapping table.

#### Enumerator:

*OTF2\_ID\_MAP\_DENSE* Dense mapping table

*OTF2\_ID\_MAP\_SPARSE* Sparse mapping table

### J.22.4 Function Documentation

#### J.22.4.1 OTF2\_ErrorCode OTF2\_IdMap\_AddIdPair ( OTF2\_IdMap \* *instance*, uint64\_t *localId*, uint64\_t *globalId* )

Adds the given mapping from *localId* to *globalId* to the mapping table *instance*. If the current capacity does not suffice, the data structure is automatically resized.

#### Note

If the mapping table operates in dense mapping mode, the parameter *localId* has to correspond to the next entry in the mapping table.

#### Parameters

## J.22 OTF2\_IdMap.h File Reference

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<i>instance</i>	Object to add the mapping to.
<i>localId</i>	Local identifier.
<i>globalId</i>	Global identifier.

### Returns

OTF2\_SUCCESS, or error code.

#### J.22.4.2 OTF2\_StatusCode OTF2\_IdMap\_Clear ( OTF2\_IdMap \* *instance* )

Removes all entries in the given mapping table *instance*. It can be used, e.g., to reuse an mapping table object for new input data.

### Parameters

<i>instance</i>	Object to remove entries from.
-----------------	--------------------------------

### Returns

OTF2\_SUCCESS, or error code.

#### J.22.4.3 OTF2\_IdMap\* OTF2\_IdMap\_Create ( OTF2\_IdMapMode *mode*, uint64\_t *capacity* )

Creates and returns a new instance of OTF2\_IdMap with the given *mode* and initial *capacity*. If the memory allocation request can not be fulfilled, NULL is returned.

### Parameters

<i>mode</i>	Mapping mode.
<i>capacity</i>	Initial capacity.

### Returns

Pointer to new instance or NULL if memory request couldn't be fulfilled.

#### J.22.4.4 OTF2\_IdMap\* OTF2\_IdMap\_CreateFromUInt32Array ( uint64\_t *length*, const uint32\_t \* *mappings*, bool *optimizeSize* )

Creates and returns a new instance of OTF2\_IdMap from the array given by *mappings*.

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Same as *OTF2\_IdMap\_CreateFromUint64Array*, excpet from a *uint32\_t* array.

### Parameters

<i>length</i>	Number of elements in the <i>mappings</i> array.
<i>mappings</i>	Array with a dense mapping.
<i>optimize-Size</i>	Creates a SPARSE mapping, if the number of non- identities is less than half the array length.

### Returns

Pointer to new instance or NULL if memory request couldn't be fulfilled.

**J.22.4.5** `OTF2_IdMap* OTF2_IdMap_CreateFromUint64Array ( uint64_t length, const uint64_t * mappings, bool optimizeSize )`

Creates and returns a new instance of *OTF2\_IdMap* from the array given by *mappings*.

This creates always a DENSE mapping if *optimizeSize* is false. If it is true, it creates a SPARSE mapping, if the number of non-identity entries in the *mappings* array (ie. `mapping[ i ] != i`) is less than half the *length*.

Returns NULL when *optimizeSize* is true and the number of non-identity entries equals zero, ie. the given map is the identity map.

### Parameters

<i>length</i>	Number of elements in the <i>mappings</i> array.
<i>mappings</i>	Array with a dense mapping.
<i>optimize-Size</i>	Creates a SPARSE mapping, if the number of non- identities is less than half the array length.

### Returns

Pointer to new instance or NULL if memory request couldn't be fulfilled.

**J.22.4.6** `void OTF2_IdMap_Free ( OTF2_IdMap * instance )`

Destroys the given *instance* of *OTF2\_IdMap* and releases the allocated memory.

### Parameters

<i>instance</i>	Object to be freed
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**J.22.4.7** `OTF2_ErrorCode OTF2_IdMap_GetGlobalId ( const OTF2_IdMap * instance, uint64_t localId, uint64_t * globalId )`

Maps the given *localId* to the global id and store it in the starge provide by *globalId*.

If the given *localId* is not in the mapping, sets *globalId* to the *localId*.

### Parameters

	<i>instance</i>	Object to add the mapping to.
	<i>localId</i>	Local identifier.
out	<i>globalId</i>	Global identifier.

### Returns

OTF2\_SUCCESS, or error code.

**J.22.4.8** `OTF2_ErrorCode OTF2_IdMap_GetMode ( const OTF2_IdMap * instance, OTF2_IdMapMode * mode )`

Returns the identifier mapping mode (dense/sparse) used for the given mapping table *instance*.

### Parameters

	<i>instance</i>	Queried object.
out	<i>mode</i>	Identifier mapping mode.

### Returns

OTF2\_SUCCESS, or error code.

**J.22.4.9** `OTF2_ErrorCode OTF2_IdMap_GetSize ( const OTF2_IdMap * instance, uint64_t * size )`

Returns the actual number of entries stored in the given OTF2\_IdMap *instance*.

### Parameters

	<i>instance</i>	Queried object.
out	<i>size</i>	Number of entries.

**Returns**

OTF2\_SUCCESS, or error code.

**J.22.4.10** `OTF2_StatusCode` `OTF2.IdMap.Traverse ( const OTF2_IdMap * instance, OTF2_IdMap_TraverseCallback callback, void * userData )`

Calls for each mapping pair the callback *callback*.

**Parameters**

<i>instance</i>	Object to add the mapping to.
<i>callback</i>	Callback function which is called for each mapping pair.
<i>userData</i>	Data which is passed to the <i>callback</i> function.

**Returns**

OTF2\_SUCCESS, or error code.

## J.23 OTF2\_Marker.h File Reference

This file provides types and enums for markers.

```
#include <stdint.h>
#include <otf2/OTF2_ErrorCodes.h>
#include <otf2/OTF2_Definitions.h>
```

**Defines**

- #define `OTF2_UNDEFINED_MARKER` ( ( `OTF2_MarkerRef`)`OTF2_UNDEFINED_`-`UINT32` )

*The invalid value for a reference to a Marker definition.*

**Typedefs**

- typedef uint32\_t `OTF2_MarkerRef`  
*Type used to indicate a reference to a Marker definition.*
- typedef uint8\_t `OTF2_MarkerScope`  
*Wrapper for enum `OTF2_MarkerScope_enum`.*

## J.23 OTF2\_Marker.h File Reference

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- typedef uint8\_t `OTF2_MarkerSeverity`  
*Wrapper for enum `OTF2_MarkerSeverity_enum`.*

### Enumerations

- enum `OTF2_MarkerScope_enum` {  
    `OTF2_MARKER_SCOPE_GLOBAL`,  
    `OTF2_MARKER_SCOPE_LOCATION`,  
    `OTF2_MARKER_SCOPE_LOCATION_GROUP`,  
    `OTF2_MARKER_SCOPE_SYSTEM_TREE_NODE`,  
    `OTF2_MARKER_SCOPE_GROUP`,  
    `OTF2_MARKER_SCOPE_COMM` }  
• enum `OTF2_MarkerSeverity_enum` {  
    `OTF2_SEVERITY_NONE`,  
    `OTF2_SEVERITY_LOW`,  
    `OTF2_SEVERITY_MEDIUM`,  
    `OTF2_SEVERITY_HIGH` }

### J.23.1 Detailed Description

This file provides types and enums for markers.

### J.23.2 Enumeration Type Documentation

#### J.23.2.1 enum `OTF2_MarkerScope_enum`

A user marker does have a scope of it validity.

#### Enumerator:

**`OTF2_MARKER_SCOPE_GLOBAL`** The user marker has a global scope (could also be NONE).

**`OTF2_MARKER_SCOPE_LOCATION`** The user marker has a scope of a location.

**`OTF2_MARKER_SCOPE_LOCATION_GROUP`** The user marker has a scope of a location group.

**OTF2\_MARKER\_SCOPE\_SYSTEM\_TREE\_NODE** The user marker has a scope of a system tree.

**OTF2\_MARKER\_SCOPE\_GROUP** The user marker has a scope of a group.

**OTF2\_MARKER\_SCOPE\_COMM** The user marker has a scope of a communicator.

### J.23.2.2 enum OTF2\_MarkerSeverity\_enum

A list of possible severities of user markers.

#### Enumerator:

**OTF2\_SEVERITY\_NONE** The marker does not have a severity.

**OTF2\_SEVERITY\_LOW** The marker has a low severity.

**OTF2\_SEVERITY\_MEDIUM** The marker has a medium severity.

**OTF2\_SEVERITY\_HIGH** The marker has a high severity.

## J.24 OTF2\_MarkerReader.h File Reference

This file provides all routines that read marker records.

```
#include <stdint.h>
#include <otf2/OTF2_ErrorCodes.h>
#include <otf2/OTF2_Marker.h>
#include <otf2/OTF2_MarkerReaderCallbacks.h>
```

### Functions

- [OTF2\\_ErrorCode OTF2\\_MarkerReader\\_ReadMarkers](#) ([OTF2\\_MarkerReader](#) \*reader, uint64\_t recordsToRead, uint64\_t \*recordsRead)

*After callback registration, the markers could be read with the following function. The user of this function tells the system how many markers it is able to handle (recordsToRead) and the function returns how many markers where in the stream (recordsRead). It should usually be the case that both values are the same. If this is not the case, then there where less records than requested in the stream.*

- [OTF2\\_ErrorCode OTF2\\_MarkerReader\\_SetCallbacks](#) ([OTF2\\_MarkerReader](#) \*reader, const [OTF2\\_MarkerReaderCallbacks](#) \*callbacks, void \*userData)

## J.24 OTF2\_MarkerReader.h File Reference

---

*Sets the callback functions for the given reader object. Everytime when OTF2 reads a record, a callback function is called and the records data is passed to this function. Therefore the programmer needs to set function pointers at the "callbacks" struct for the record type he wants to read.*

### J.24.1 Detailed Description

This file provides all routines that read marker records.

### J.24.2 Function Documentation

**J.24.2.1 OTF2\_ErrorCode OTF2\_MarkerReader\_ReadMarkers ( OTF2\_MarkerReader \* reader, uint64\_t recordsToRead, uint64\_t \* recordsRead )**

After callback registration, the markers could be read with the following function. The user of this function tells the system how many markers it is able to handle (recordsToRead) and the function returns how many markers where in the stream (recordsRead). It should usually be the case that both values are the same. If this is not the case, then there where less records than requested in the stream.

#### Parameters

<i>reader</i>	Reader Object.
<i>recordsToRead</i>	How many records have to be read next.
<i>recordsRead</i>	How many records where read?

#### Since

Version 1.2

#### Returns

OTF2\_ErrorCode with !=OTF2\_SUCCESS if there was an error.

**J.24.2.2 OTF2\_ErrorCode OTF2\_MarkerReader\_SetCallbacks ( OTF2\_MarkerReader \* reader, const OTF2\_MarkerReaderCallbacks \* callbacks, void \* userData )**

Sets the callback functions for the given reader object. Everytime when OTF2 reads a record, a callback function is called and the records data is passed to this function.

---

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Therefore the programmer needs to set function pointers at the "callbacks" struct for the record type he wants to read.

### Parameters

<i>reader</i>	This given reader object will be setted up with new callback functions.
<i>callbacks</i>	Struct which holds a function pointer for each record type. <a href="#">OTF2_MarkerReaderCallbacks_New</a> .
<i>userData</i>	Data passed as argument <i>userData</i> to the record callbacks.

### Since

Version 1.2

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

## J.25 OTF2\_MarkerReaderCallbacks.h File Reference

This defines the callbacks for the marker reader.

```
#include <stdint.h>
#include <otf2/OTF2_ErrorCodes.h>
#include <otf2/OTF2_GeneralDefinitions.h>
#include <otf2/OTF2_Definitions.h>
#include <otf2/OTF2_IdMap.h>
#include <otf2/OTF2_Marker.h>
```

### Typedefs

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_MarkerReaderCallback\\_DefMarker](#))(void \*userData, [OTF2\\_MarkerRef](#) self, const char \*markerGroup, const char \*markerCategory, [OTF2\\_MarkerSeverity](#) severity)  
*Function pointer definition for the callback which is triggered by a Marker definition record.*
- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_MarkerReaderCallback\\_Marker](#))(void \*userData, [OTF2\\_TimeStamp](#) timestamp, [OTF2\\_TimeStamp](#) duration, [OTF2\\_MarkerRef](#) marker, [OTF2\\_MarkerScope](#) scope, uint64\_t scopeRef, const char \*text)

## J.25 OTF2\_MarkerReaderCallbacks.h File Reference

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*Function pointer definition for the callback which is triggered by a Marker record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_MarkerReaderCallback\\_Unknown](#))(void \*userData)

*Function pointer definition for the callback which is triggered for an unknown marker.*

- typedef struct [OTF2\\_MarkerReaderCallbacks\\_struct](#) [OTF2\\_MarkerReaderCallbacks](#)

*Opaque struct which holds all definition record callbacks.*

### Functions

- void [OTF2\\_MarkerReaderCallbacks\\_Clear](#) ([OTF2\\_MarkerReaderCallbacks](#) \*markerReaderCallbacks)

*Clears a struct for the marker callbacks.*

- void [OTF2\\_MarkerReaderCallbacks\\_Delete](#) ([OTF2\\_MarkerReaderCallbacks](#) \*markerReaderCallbacks)

*Deallocates a struct for the marker callbacks.*

- [OTF2\\_MarkerReaderCallbacks](#) \* [OTF2\\_MarkerReaderCallbacks\\_New](#) (void)

*Allocates a new struct for the marker callbacks.*

- [OTF2\\_ErrorCode](#) [OTF2\\_MarkerReaderCallbacks\\_SetDefMarkerCallback](#) ([OTF2\\_MarkerReaderCallbacks](#) \*markerReaderCallbacks, [OTF2\\_MarkerReaderCallback\\_DefMarker](#) defMarkerCallback)

*Registers the callback for the Marker definition.*

- [OTF2\\_ErrorCode](#) [OTF2\\_MarkerReaderCallbacks\\_SetMarkerCallback](#) ([OTF2\\_MarkerReaderCallbacks](#) \*markerReaderCallbacks, [OTF2\\_MarkerReaderCallback\\_Marker](#) markerCallback)

*Registers the callback for the Marker record.*

- [OTF2\\_ErrorCode](#) [OTF2\\_MarkerReaderCallbacks\\_SetUnknownCallback](#) ([OTF2\\_MarkerReaderCallbacks](#) \*markerReaderCallbacks, [OTF2\\_MarkerReaderCallback\\_Unknown](#) unknownCallback)

*Registers the callback for an unknown marker.*

### J.25.1 Detailed Description

This defines the callbacks for the marker reader.

### J.25.2 Typedef Documentation

**J.25.2.1** `typedef OTF2_CallbackCode( * OTF2_MarkerReaderCallback_ -  
DefMarker)(void *userData, OTF2_MarkerRef self, const char  
*markerGroup, const char *markerCategory, OTF2_MarkerSeverity severity)`

Function pointer definition for the callback which is triggered by a Marker definition record.

#### Parameters

<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterMarkerCallbacks</a> or <a href="#">OTF2_MarkerReader_SetCallbacks</a> .
<i>self</i>	Reference to this marker definition.
<i>markerGroup</i>	Group name, e.g., "MUST", ...
<i>markerCategory</i>	Category, e.g., "Argument type error", ... The tuple (markerGroup, markerCategory) must be unique over all marker definitions.
<i>severity</i>	The severity for this marker category.

#### Since

Version 1.2

#### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.25.2.2** `typedef OTF2_CallbackCode( * OTF2_MarkerReaderCallback_ -  
Marker)(void *userData, OTF2_TimeStamp timestamp,  
OTF2_TimeStamp duration, OTF2_MarkerRef marker,  
OTF2_MarkerScope scope, uint64_t scopeRef, const char *text)`

Function pointer definition for the callback which is triggered by a Marker record.

#### Parameters

<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterMarkerCallbacks</a> or <a href="#">OTF2_MarkerReader_SetCallbacks</a> .
<i>timestamp</i>	Timestamp of the marker.

## J.25 OTF2\_MarkerReaderCallbacks.h File Reference

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<i>duration</i>	Duration the marker applies.
<i>marker</i>	Reference to the marker definition.
<i>scope</i>	The type of scope of this marker instance.
<i>scopeRef</i>	The reference to an element of the scope of this marker. Depends on scope.
<i>text</i>	A textual description for this marker.

### Since

Version 1.2

### Returns

[\*OTF2\\_CALLBACK\\_SUCCESS\*](#) or [\*OTF2\\_CALLBACK\\_INTERRUPT\*](#).

### J.25.2.3 typedef OTF2\_CallbackCode( \* OTF2\_MarkerReaderCallback\_Unknown)(void \*userData)

Function pointer definition for the callback which is triggered for an unknown marker.

### Parameters

<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterMarkerCallbacks</a> or <a href="#">OTF2_MarkerReader_SetCallbacks</a> .
-----------------	---

### Since

Version 1.2

### Returns

[\*OTF2\\_CALLBACK\\_SUCCESS\*](#) or [\*OTF2\\_CALLBACK\\_INTERRUPT\*](#).

## J.25.3 Function Documentation

### J.25.3.1 void OTF2\_MarkerReaderCallbacks.Clear ( OTF2\_MarkerReaderCallbacks \* markerReaderCallbacks )

Clears a struct for the marker callbacks.

### Since

Version 1.2

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### Parameters

<i>marker-Reader-Callbacks</i>	Handle to a struct previously allocated with <a href="#">OTF2_MarkerReaderCallbacks_New</a> .
--------------------------------	---

**J.25.3.2** `void OTF2_MarkerReaderCallbacks_Delete ( OTF2_MarkerReaderCallbacks * markerReaderCallbacks )`

Deallocates a struct for the marker callbacks.

### Since

Version 1.2

### Parameters

<i>marker-Reader-Callbacks</i>	Handle to a struct previously allocated with <a href="#">OTF2_MarkerReaderCallbacks_New</a> .
--------------------------------	---

**J.25.3.3** `OTF2_MarkerReaderCallbacks* OTF2_MarkerReaderCallbacks_New ( void )`

Allocates a new struct for the marker callbacks.

### Since

Version 1.2

### Returns

A newly allocated struct of type [OTF2\\_MarkerReaderCallbacks](#).

**J.25.3.4** `OTF2_ErrorCode OTF2_MarkerReaderCallbacks_SetDefMarkerCallback ( OTF2_MarkerReaderCallbacks * markerReaderCallbacks, OTF2_MarkerReaderCallback_DefMarker defMarkerCallback )`

Registers the callback for the Marker definition.

### Parameters

---

## J.25 OTF2\_MarkerReaderCallbacks.h File Reference

---

<i>marker-Reader-Callbacks</i>	Struct for all callbacks.
<i>defMarker-Callback</i>	Function which should be called for all Marker definitions.

### Since

Version 1.2

### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

### J.25.3.5 OTF2\_ErrorCode OTF2\_MarkerReaderCallbacks\_SetMarkerCallback ( OTF2\_MarkerReaderCallbacks \* *markerReaderCallbacks*, OTF2\_MarkerReaderCallback\_Marker *markerCallback* )

Registers the callback for the Marker record.

### Parameters

<i>marker-Reader-Callbacks</i>	Struct for all callbacks.
<i>marker-Callback</i>	Function which should be called for all Marker records.

### Since

Version 1.2

### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

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**J.25.3.6** `OTF2_ErrorCode` `OTF2_MarkerReaderCallbacks_SetUnknownCallback`  
( `OTF2_MarkerReaderCallbacks` \* *markerReaderCallbacks*,  
`OTF2_MarkerReaderCallback_Unknown` *unknownCallback* )

Registers the callback for an unknown marker.

### Parameters

<i>marker-Reader-Callbacks</i>	Struct for all callbacks.
<i>unknown-Callback</i>	Function which should be called for all unknown definitions.

### Since

Version 1.2

### Returns

`OTF2_SUCCESS` if successful  
`OTF2_ERROR_INVALID_ARGUMENT` for an invalid `defReaderCallbacks` argument

## J.26 OTF2\_MarkerWriter.h File Reference

This file provides all routines that write marker records.

```
#include <stdint.h>
#include <otf2/OTF2_ErrorCodes.h>
#include <otf2/OTF2_Definitions.h>
#include <otf2/OTF2_Marker.h>
```

### Typedefs

- typedef struct `OTF2_MarkerWriter_struct` `OTF2_MarkerWriter`  
*Handle definition for the external marker writer.*

### Functions

- `OTF2_ErrorCode` `OTF2_MarkerWriter_WriteDefMarker` (`OTF2_MarkerWriter` \**writerHandle*, `OTF2_MarkerRef` *self*, const char \**markerGroup*, const char

## J.26 OTF2\_MarkerWriter.h File Reference

---

\*markerCategory, [OTF2\\_MarkerSeverity](#) severity)

*Write a marker definition.*

- [OTF2\\_ErrorCode](#) [OTF2\\_MarkerWriter\\_WriteMarker](#) ([OTF2\\_MarkerWriter](#) \*writerHandle, uint64\_t time, uint64\_t duration, [OTF2\\_MarkerRef](#) marker, [OTF2\\_MarkerScope](#) scope, uint64\_t scopeRef, const char \*text)

*Write a marker record.*

### J.26.1 Detailed Description

This file provides all routines that write marker records.

### J.26.2 Function Documentation

**J.26.2.1** [OTF2\\_ErrorCode](#) [OTF2\\_MarkerWriter\\_WriteDefMarker](#) (  
[OTF2\\_MarkerWriter](#) \* *writerHandle*, [OTF2\\_MarkerRef](#) *self*, const  
char \* *markerGroup*, const char \* *markerCategory*, [OTF2\\_MarkerSeverity](#)  
*severity* )

Write a marker definition.

#### Parameters

<i>writerHandle</i>	Marker writer handle.
<i>self</i>	Reference to this marker definition.
<i>markerGroup</i>	Group name e.g. "MUST".
<i>markerCategory</i>	Category name e.g "Argument type error". The tuple (markerGroup, markerCategory) must be unique over all marker definitions.
<i>severity</i>	The severity for this marker category.

#### Since

Version 1.2

#### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

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**J.26.2.2** `OTF2_ErrorCode` `OTF2_MarkerWriter_WriteMarker ( OTF2_MarkerWriter * writerHandle, uint64.t time, uint64.t duration, OTF2_MarkerRef marker, OTF2_MarkerScope scope, uint64.t scopeRef, const char * text )`

Write a marker record.

### Parameters

<i>writerHandle</i>	Marker writer handle.
<i>time</i>	Time of the marker.
<i>duration</i>	A possible duration of this marker. May be 0.
<i>marker</i>	Reference to a marker definition.
<i>scope</i>	The type of scope of this marker instance: <code>OTF2_MARKER_SCOPE_GLOBAL</code> , <code>OTF2_MARKER_SCOPE_LOCATION</code> , <code>OTF2_MARKER_SCOPE_LOCATION_GROUP</code> , <code>OTF2_MARKER_SCOPE_SYSTEM_TREE_NODE</code> , <code>OTF2_MARKER_SCOPE_GROUP</code> , or <code>OTF2_MARKER_SCOPE_COMM</code> .
<i>scopeRef</i>	The reference to an element of the scope of this marker. Depends on scope.
<i>text</i>	A textual description for this marker.

### Since

Version 1.2

### Returns

`OTF2_SUCCESS` if successful, an error code if an error occurs.

## J.27 OTF2\_Reader.h File Reference

Reading interface for OTF2 archives.

```
#include <stdint.h>
#include <otf2/OTF2_ErrorCodes.h>
#include <otf2/OTF2_Archive.h>
```

### Typedefs

- typedef struct OTF2\_Reader\_struct `OTF2_Reader`  
*Keeps all necessary information for the reader.*

## J.27 OTF2\_Reader.h File Reference

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### Functions

- [OTF2\\_ErrorCode OTF2\\_Reader\\_Close](#) ([OTF2\\_Reader](#) \*reader)  
*Close a reader handle.*
- [OTF2\\_ErrorCode OTF2\\_Reader\\_CloseDefReader](#) ([OTF2\\_Reader](#) \*reader, [OTF2\\_DefReader](#) \*defReader)  
*Close a local definition reader.*
- [OTF2\\_ErrorCode OTF2\\_Reader\\_CloseEvtReader](#) ([OTF2\\_Reader](#) \*reader, [OTF2\\_EvtReader](#) \*evtReader)  
*Close a local event reader.*
- [OTF2\\_ErrorCode OTF2\\_Reader\\_CloseGlobalDefReader](#) ([OTF2\\_Reader](#) \*reader, [OTF2\\_GlobalDefReader](#) \*globalDefReader)  
*Closes the global definition reader.*
- [OTF2\\_ErrorCode OTF2\\_Reader\\_CloseGlobalEvtReader](#) ([OTF2\\_Reader](#) \*reader, [OTF2\\_GlobalEvtReader](#) \*globalEvtReader)  
*Closes the global event reader.*
- [OTF2\\_ErrorCode OTF2\\_Reader\\_CloseGlobalSnapReader](#) ([OTF2\\_Reader](#) \*reader, [OTF2\\_GlobalSnapReader](#) \*globalSnapReader)  
*Closes the global snapshot reader.*
- [OTF2\\_ErrorCode OTF2\\_Reader\\_CloseMarkerReader](#) ([OTF2\\_Reader](#) \*reader, [OTF2\\_MarkerReader](#) \*markerReader)  
*Closes the marker reader.*
- [OTF2\\_ErrorCode OTF2\\_Reader\\_CloseMarkerWriter](#) ([OTF2\\_Reader](#) \*reader, [OTF2\\_MarkerWriter](#) \*markerWriter)  
*Closes the marker writer.*
- [OTF2\\_ErrorCode OTF2\\_Reader\\_CloseSnapReader](#) ([OTF2\\_Reader](#) \*reader, [OTF2\\_SnapReader](#) \*snapReader)  
*Close a local snapshot reader.*
- [OTF2\\_ErrorCode OTF2\\_Reader\\_CloseThumbReader](#) ([OTF2\\_Reader](#) \*reader, [OTF2\\_ThumbReader](#) \*thumbReader)  
*Close an opened thumbnail reader.*

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- `OTF2_ErrorCode OTF2_Reader_GetBoolProperty (OTF2_Reader *reader, const char *name, bool *value)`  
*Get the value of the named trace file property as boolean.*
- `OTF2_ErrorCode OTF2_Reader_GetChunkSize (OTF2_Reader *reader, uint64_t *chunkSizeEvents, uint64_t *chunkSizeDefinitions)`  
*Get event and definition chunk sizes.*
- `OTF2_ErrorCode OTF2_Reader_GetCompression (OTF2_Reader *reader, OTF2_Compression *compression)`  
*Get copression mode.*
- `OTF2_ErrorCode OTF2_Reader_GetCreator (OTF2_Reader *reader, char **creator)`  
*Get creator name.*
- `OTF2_DefReader * OTF2_Reader_GetDefReader (OTF2_Reader *reader, OTF2_LocationRef location)`  
*Get a local definition reader.*
- `OTF2_ErrorCode OTF2_Reader_GetDescription (OTF2_Reader *reader, char **description)`  
*Get description.*
- `OTF2_EvtReader * OTF2_Reader_GetEvtReader (OTF2_Reader *reader, OTF2_LocationRef location)`  
*Get a local event reader.*
- `OTF2_ErrorCode OTF2_Reader_GetFileSubstrate (OTF2_Reader *reader, OTF2_FileSubstrate *substrate)`  
*Get file substrate information.*
- `OTF2_GlobalDefReader * OTF2_Reader_GetGlobalDefReader (OTF2_Reader *reader)`  
*Get a global definition reader.*
- `OTF2_GlobalEvtReader * OTF2_Reader_GetGlobalEvtReader (OTF2_Reader *reader)`  
*Get a global event reader.*
- `OTF2_GlobalSnapReader * OTF2_Reader_GetGlobalSnapReader (OTF2_Reader *reader)`

## J.27 OTF2\_Reader.h File Reference

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*Get a global snap reader.*

- [OTF2\\_Reader\\_GetMachineName](#) (OTF2\_Reader \*reader, char \*\*machineName)

*Get machine name.*

- [OTF2\\_Reader\\_GetMarkerReader](#) (OTF2\_Reader \*reader)

*Get a marker reader.*

- [OTF2\\_Reader\\_GetMarkerWriter](#) (OTF2\_Reader \*reader)

*Get a marker writer.*

- [OTF2\\_Reader\\_GetNumberOfGlobalDefinitions](#) (OTF2\_Reader \*reader, uint64\_t \*numberOfDefinitions)

*Get number of global definitions.*

- [OTF2\\_Reader\\_GetNumberOfLocations](#) (OTF2\_Reader \*reader, uint64\_t \*numberOfLocations)

*Get number of locations.*

- [OTF2\\_Reader\\_GetNumberOfSnapshots](#) (OTF2\_Reader \*reader, uint32\_t \*number)

*Get number of snapshots.*

- [OTF2\\_Reader\\_GetNumberOfThumbnails](#) (OTF2\_Reader \*reader, uint32\_t \*number)

*Get number of thumbs.*

- [OTF2\\_Reader\\_GetProperty](#) (OTF2\_Reader \*reader, const char \*name, char \*\*value)

*Get the value of the named trace file property.*

- [OTF2\\_Reader\\_GetPropertyNames](#) (OTF2\_Reader \*reader, uint32\_t \*numberOfProperties, char \*\*\*names)

*Get the names of all trace file properties.*

- [OTF2\\_Reader\\_GetSnapReader](#) (OTF2\_Reader \*reader, OTF2\_LocationRef location)

*Get a local snapshot reader.*

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- `OTF2_ThumbReader * OTF2_Reader_GetThumbReader (OTF2_Reader *reader, uint32_t number)`  
*Get a thumb reader.*
- `OTF2_ErrorCode OTF2_Reader_GetTraceId (OTF2_Reader *reader, uint64_t *id)`  
*Get the identifier of the trace file.*
- `OTF2_ErrorCode OTF2_Reader_GetVersion (OTF2_Reader *reader, uint8_t *major, uint8_t *minor, uint8_t *bugfix)`  
*Get OTF2 version.*
- `OTF2_ErrorCode OTF2_Reader_HasGlobalEvent (OTF2_Reader *reader, OTF2_GlobalEvtReader *evtReader, int *flag)`  
*Has the global event reader at least one more event to deliver.*
- `OTF2_Reader * OTF2_Reader_Open (const char *anchorFilePath)`  
*Create a new reader handle.*
- `OTF2_ErrorCode OTF2_Reader_ReadAllGlobalDefinitions (OTF2_Reader *reader, OTF2_GlobalDefReader *defReader, uint64_t *definitionsRead)`  
*Read all definitions via a global definition reader.*
- `OTF2_ErrorCode OTF2_Reader_ReadAllGlobalEvents (OTF2_Reader *reader, OTF2_GlobalEvtReader *evtReader, uint64_t *eventsRead)`  
*Read all events via a global event reader.*
- `OTF2_ErrorCode OTF2_Reader_ReadAllGlobalSnapshots (OTF2_Reader *reader, OTF2_GlobalSnapReader *snapReader, uint64_t *recordsRead)`  
*Read all records via a global snapshot reader.*
- `OTF2_ErrorCode OTF2_Reader_ReadAllLocalDefinitions (OTF2_Reader *reader, OTF2_DefReader *defReader, uint64_t *definitionsRead)`  
*Read all definitions via a local definition reader.*
- `OTF2_ErrorCode OTF2_Reader_ReadAllLocalEvents (OTF2_Reader *reader, OTF2_EvtReader *evtReader, uint64_t *eventsRead)`  
*Read all events via a local event reader.*
- `OTF2_ErrorCode OTF2_Reader_ReadAllLocalSnapshots (OTF2_Reader *reader, OTF2_SnapReader *snapReader, uint64_t *recordsRead)`  
*Read all records via a local snapshot reader.*

## J.27 OTF2\_Reader.h File Reference

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- [OTF2\\_ErrorCode](#) [OTF2\\_Reader\\_ReadAllMarkers](#) ([OTF2\\_Reader](#) \*reader, [OTF2\\_MarkerReader](#) \*markerReader, [uint64\\_t](#) \*markersRead)  
*Read all markers via a marker reader.*
- [OTF2\\_ErrorCode](#) [OTF2\\_Reader\\_ReadGlobalDefinitions](#) ([OTF2\\_Reader](#) \*reader, [OTF2\\_GlobalDefReader](#) \*defReader, [uint64\\_t](#) definitionsToRead, [uint64\\_t](#) \*definitionsRead)  
*Read a given number of definitions via a global definition reader.*
- [OTF2\\_ErrorCode](#) [OTF2\\_Reader\\_ReadGlobalEvent](#) ([OTF2\\_Reader](#) \*reader, [OTF2\\_GlobalEvtReader](#) \*evtReader)  
*Read an event via a global event reader.*
- [OTF2\\_ErrorCode](#) [OTF2\\_Reader\\_ReadGlobalEvents](#) ([OTF2\\_Reader](#) \*reader, [OTF2\\_GlobalEvtReader](#) \*evtReader, [uint64\\_t](#) eventsToRead, [uint64\\_t](#) \*eventsRead)  
  
*Read a given number of events via a global event reader.*
- [OTF2\\_ErrorCode](#) [OTF2\\_Reader\\_ReadGlobalSnapshots](#) ([OTF2\\_Reader](#) \*reader, [OTF2\\_GlobalSnapReader](#) \*snapReader, [uint64\\_t](#) recordsToRead, [uint64\\_t](#) \*recordsRead)  
*Read a given number of records via a global snapshot reader.*
- [OTF2\\_ErrorCode](#) [OTF2\\_Reader\\_ReadLocalDefinitions](#) ([OTF2\\_Reader](#) \*reader, [OTF2\\_DefReader](#) \*defReader, [uint64\\_t](#) definitionsToRead, [uint64\\_t](#) \*definitionsRead)  
  
*Read a given number of definitions via a local definition reader.*
- [OTF2\\_ErrorCode](#) [OTF2\\_Reader\\_ReadLocalEvents](#) ([OTF2\\_Reader](#) \*reader, [OTF2\\_EvtReader](#) \*evtReader, [uint64\\_t](#) eventsToRead, [uint64\\_t](#) \*eventsRead)  
  
*Read a given number of events via a local event reader.*
- [OTF2\\_ErrorCode](#) [OTF2\\_Reader\\_ReadLocalEventsBackward](#) ([OTF2\\_Reader](#) \*reader, [OTF2\\_EvtReader](#) \*evtReader, [uint64\\_t](#) eventsToRead, [uint64\\_t](#) \*eventsRead)  
  
*Read a given number of events via a local event reader backwards.*
- [OTF2\\_ErrorCode](#) [OTF2\\_Reader\\_ReadLocalSnapshots](#) ([OTF2\\_Reader](#) \*reader, [OTF2\\_SnapReader](#) \*snapReader, [uint64\\_t](#) recordsToRead, [uint64\\_t](#) \*recordsRead)

## APPENDIX J. FILE DOCUMENTATION

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*Read a given number of records via a local snapshot reader.*

- [OTF2\\_ErrorCode](#) [OTF2\\_Reader\\_ReadMarkers](#) ([OTF2\\_Reader](#) \*reader, [OTF2\\_MarkerReader](#) \*markerReader, [uint64\\_t](#) markersToRead, [uint64\\_t](#) \*markersRead)

*Read a given number of markers via a marker reader.*

- [OTF2\\_ErrorCode](#) [OTF2\\_Reader\\_RegisterDefCallbacks](#) ([OTF2\\_Reader](#) \*reader, [OTF2\\_DefReader](#) \*defReader, const [OTF2\\_DefReaderCallbacks](#) \*callbacks, void \*userData)

*Register local definition reader callbacks.*

- [OTF2\\_ErrorCode](#) [OTF2\\_Reader\\_RegisterEvtCallbacks](#) ([OTF2\\_Reader](#) \*reader, [OTF2\\_EvtReader](#) \*evtReader, const [OTF2\\_EvtReaderCallbacks](#) \*callbacks, void \*userData)

*Register event reader callbacks.*

- [OTF2\\_ErrorCode](#) [OTF2\\_Reader\\_RegisterGlobalDefCallbacks](#) ([OTF2\\_Reader](#) \*reader, [OTF2\\_GlobalDefReader](#) \*defReader, const [OTF2\\_GlobalDefReaderCallbacks](#) \*callbacks, void \*userData)

*Register global definition reader callbacks.*

- [OTF2\\_ErrorCode](#) [OTF2\\_Reader\\_RegisterGlobalEvtCallbacks](#) ([OTF2\\_Reader](#) \*reader, [OTF2\\_GlobalEvtReader](#) \*evtReader, const [OTF2\\_GlobalEvtReaderCallbacks](#) \*callbacks, void \*userData)

*Register global event reader callbacks.*

- [OTF2\\_ErrorCode](#) [OTF2\\_Reader\\_RegisterGlobalSnapCallbacks](#) ([OTF2\\_Reader](#) \*reader, [OTF2\\_GlobalSnapReader](#) \*evtReader, const [OTF2\\_GlobalSnapReaderCallbacks](#) \*callbacks, void \*userData)

*Register global event reader callbacks.*

- [OTF2\\_ErrorCode](#) [OTF2\\_Reader\\_RegisterMarkerCallbacks](#) ([OTF2\\_Reader](#) \*reader, [OTF2\\_MarkerReader](#) \*markerReader, const [OTF2\\_MarkerReaderCallbacks](#) \*callbacks, void \*userData)

*Register marker reader callbacks.*

- [OTF2\\_ErrorCode](#) [OTF2\\_Reader\\_RegisterSnapCallbacks](#) ([OTF2\\_Reader](#) \*reader, [OTF2\\_SnapReader](#) \*snapReader, const [OTF2\\_SnapReaderCallbacks](#) \*callbacks, void \*userData)

*Register snapshot event reader callbacks.*

## J.27 OTF2\_Reader.h File Reference

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- [OTF2\\_StatusCode](#) [OTF2\\_Reader\\_SetFileSionCallbacks](#) ([OTF2\\_Reader](#) \*reader, const [OTF2\\_FileSionCallbacks](#) \*fileSionCallbacks, void \*fileSionData)

*Register SION callbacks to the reader.*

### J.27.1 Detailed Description

Reading interface for OTF2 archives.

#### Maintainer:

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### J.27.2 Function Documentation

#### J.27.2.1 [OTF2\\_StatusCode](#) [OTF2\\_Reader\\_Close](#) ( [OTF2\\_Reader](#) \* reader )

Close a reader handle.

Closes a reader handle and releases all associated handles. Does nothing if NULL is provided.

#### Parameters

<i>reader</i>	Reader handle.
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#### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

#### J.27.2.2 [OTF2\\_StatusCode](#) [OTF2\\_Reader\\_CloseDefReader](#) ( [OTF2\\_Reader](#) \* reader, [OTF2\\_DefReader](#) \* defReader )

Close a local definition reader.

#### Parameters

<i>reader</i>	Valid reader handle.
<i>defReader</i>	Definition reader to be closed.

**Returns**

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.27.2.3** *OTF2\_Reader\_CloseEvtReader* ( *OTF2\_Reader \* reader*,  
*OTF2\_EvtReader \* evtReader* )

Close a local event reader.

**Parameters**

<i>reader</i>	Valid reader handle.
<i>evtReader</i>	Event reader to be closed.

**Returns**

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.27.2.4** *OTF2\_Reader\_CloseGlobalDefReader* ( *OTF2\_Reader \* reader*,  
*OTF2\_GlobalDefReader \* globalDefReader* )

Closes the global definition reader.

**Parameters**

<i>reader</i>	Valid reader handle.
<i>globalDef-Reader</i>	The global definition reader.

**Returns**

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.27.2.5** *OTF2\_Reader\_CloseGlobalEvtReader* ( *OTF2\_Reader \* reader*,  
*OTF2\_GlobalEvtReader \* globalEvtReader* )

Closes the global event reader.

This closes also all local event readers.

**Parameters**

<i>reader</i>	Valid reader handle.
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## J.27 OTF2\_Reader.h File Reference

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<i>globalEvtReader</i>	The global event reader.
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### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

### J.27.2.6 OTF2\_ErrorCode OTF2\_Reader\_CloseGlobalSnapReader ( OTF2\_Reader \* reader, OTF2\_GlobalSnapReader \* globalSnapReader )

Closes the global snapshot reader.

### Parameters

<i>reader</i>	Valid reader handle.
<i>globalSnapReader</i>	The global snapshot reader.

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

### Since

Version 1.2

### J.27.2.7 OTF2\_ErrorCode OTF2\_Reader\_CloseMarkerReader ( OTF2\_Reader \* reader, OTF2\_MarkerReader \* markerReader )

Closes the marker reader.

### Parameters

<i>reader</i>	Valid reader handle.
<i>markerReader</i>	The marker reader.

### Since

Version 1.2

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

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**J.27.2.8** `OTF2_StatusCode` `OTF2_Reader_CloseMarkerWriter ( OTF2_Reader *  
reader, OTF2_MarkerWriter * markerWriter )`

Closes the marker writer.

### Parameters

<i>reader</i>	Valid reader handle.
<i>marker- Writer</i>	The marker writer.

### Since

Version 1.2

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

**J.27.2.9** `OTF2_StatusCode` `OTF2_Reader_CloseSnapReader ( OTF2_Reader *  
reader, OTF2_SnapReader * snapReader )`

Close a local snapshot reader.

### Parameters

<i>reader</i>	Valid reader handle.
<i>snapReader</i>	snapshot reader to be closed.

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

### Since

Version 1.2

**J.27.2.10** `OTF2_StatusCode` `OTF2_Reader_CloseThumbReader ( OTF2_Reader *  
reader, OTF2_ThumbReader * thumbReader )`

Close an opened thumbnail reader.

### Parameters

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## J.27 OTF2\_Reader.h File Reference

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<i>reader</i>	Reader handle.
<i>thumbReader</i>	Thumbn reader handle to be closed.

### Since

Version 1.2

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

#### J.27.2.11 **OTF2\_ErrorCode** OTF2\_Reader\_GetBoolProperty ( OTF2\_Reader \* *reader*, const char \* *name*, bool \* *value* )

Get the value of the named trace file property as boolean.

### Parameters

	<i>reader</i>	Reader handle.
	<i>name</i>	Name of the property.
out	<i>value</i>	Returned boolean value of the property.

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful

[\*OTF2\\_ERROR\\_PROPERTY\\_NOT\\_FOUND\*](#) if the named property was not found

[\*OTF2\\_ERROR\\_PROPERTY\\_VALUE\\_INVALID\*](#) if the value could not be interpreted as an boolean value

#### J.27.2.12 **OTF2\_ErrorCode** OTF2\_Reader\_GetChunkSize ( OTF2\_Reader \* *reader*, uint64\_t \* *chunkSizeEvents*, uint64\_t \* *chunkSizeDefinitions* )

Get event and definition chunk sizes.

### Parameters

	<i>reader</i>	Reader handle.
out	<i>chunkSizeEvents</i>	Returned size of event chunks

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## APPENDIX J. FILE DOCUMENTATION

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out	<i>chunk-SizeDefinitions</i>	Returned size of definition chunks.
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### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.27.2.13** `OTF2_StatusCode OTF2_Reader_GetCompression ( OTF2_Reader * reader, OTF2_Compression * compression )`

Get copression mode.

### Parameters

	<i>reader</i>	Reader handle.
out	<i>compression</i>	Returned compression mode.

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.27.2.14** `OTF2_StatusCode OTF2_Reader_GetCreator ( OTF2_Reader * reader, char ** creator )`

Get creator name.

### Parameters

	<i>reader</i>	Reader handle.
out	<i>creator</i>	Returned creator. Allocated with <i>malloc</i> .

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.27.2.15** `OTF2_DefReader* OTF2_Reader_GetDefReader ( OTF2_Reader * reader, OTF2_LocationRef location )`

Get a local definition reader.

## J.27 OTF2\_Reader.h File Reference

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### Parameters

<i>reader</i>	Valid reader handle.
<i>location</i>	Location ID for the requested local reader.

### Returns

Returns a handle to the local definition reader if successful, NULL otherwise.

**J.27.2.16** `OTF2_ErrorCode OTF2_Reader_GetDescription ( OTF2_Reader * reader, char ** description )`

Get description.

### Parameters

	<i>reader</i>	Reader handle.
out	<i>description</i>	Returned description. Allocated with <i>malloc</i> .

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

**J.27.2.17** `OTF2_EvtReader* OTF2_Reader_GetEvtReader ( OTF2_Reader * reader, OTF2_LocationRef location )`

Get a local event reader.

### Parameters

<i>reader</i>	Valid reader handle.
<i>location</i>	Location ID for the requested local reader.

### Returns

Returns a handle to the local event reader if successful, NULL otherwise.

**J.27.2.18** `OTF2_ErrorCode OTF2_Reader_GetFileSubstrate ( OTF2_Reader * reader, OTF2_FileSubstrate * substrate )`

Get file substrate information.

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## APPENDIX J. FILE DOCUMENTATION

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### Parameters

	<i>reader</i>	Reader handle.
out	<i>substrate</i>	Returned file substrate.

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

#### J.27.2.19 **OTF2\_GlobalDefReader\*** **OTF2\_Reader\_GetGlobalDefReader (** **OTF2\_Reader \* *reader* )**

Get a global definition reader.

### Parameters

<i>reader</i>	Valid reader handle.
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### Returns

Returns a handle to the global definition reader if successful, NULL otherwise.

#### J.27.2.20 **OTF2\_GlobalEvtReader\*** **OTF2\_Reader\_GetGlobalEvtReader (** **OTF2\_Reader \* *reader* )**

Get a global event reader.

### Parameters

<i>reader</i>	Valid reader handle.
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### Returns

Returns a handle to the global event reader if successful, NULL otherwise.

#### J.27.2.21 **OTF2\_GlobalSnapReader\*** **OTF2\_Reader\_GetGlobalSnapReader (** **OTF2\_Reader \* *reader* )**

Get a global snap reader.

### Parameters

<i>reader</i>	Valid reader handle.
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## J.27 OTF2\_Reader.h File Reference

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### Returns

Returns a handle to the global snap reader if successful, NULL otherwise.

### Since

Version 1.2

#### J.27.2.22 **OTF2\_ErrorCode** **OTF2\_Reader\_GetMachineName** ( **OTF2\_Reader \*** **reader**, **char \*\*** *machineName* )

Get machine name.

### Parameters

	<i>reader</i>	Reader handle.
out	<i>machine-Name</i>	Returned machine name. Allocated with <i>malloc</i> .

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

#### J.27.2.23 **OTF2\_MarkerReader\*** **OTF2\_Reader\_GetMarkerReader** ( **OTF2\_Reader \*** **reader** )

Get a marker reader.

### Parameters

	<i>reader</i>	Valid reader handle.
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### Since

Version 1.2

### Returns

Returns a handle to the marker reader if successful, NULL otherwise.

#### J.27.2.24 **OTF2\_MarkerWriter\*** **OTF2\_Reader\_GetMarkerWriter** ( **OTF2\_Reader \*** **reader** )

Get a marker writer.

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## APPENDIX J. FILE DOCUMENTATION

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### Parameters

<i>reader</i>	Valid reader handle.
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### Since

Version 1.2

### Returns

Returns a handle to the marker writer if successful, NULL otherwise.

**J.27.2.25** **OTF2\_ErrorCode** **OTF2\_Reader\_GetNumberOfGlobalDefinitions** ( **OTF2\_Reader \* reader, uint64\_t \* numberOfDefinitions** )

Get number of global definitions.

### Parameters

	<i>reader</i>	Reader handle.
out	<i>numberOfDefinitions</i>	Returned number of global definitions.

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

**J.27.2.26** **OTF2\_ErrorCode** **OTF2\_Reader\_GetNumberOfLocations** ( **OTF2\_Reader \* reader, uint64\_t \* numberOfLocations** )

Get number of locations.

### Parameters

	<i>reader</i>	Reader handle.
out	<i>numberOfLocations</i>	Returned number of locations.

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

## J.27 OTF2\_Reader.h File Reference

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**J.27.2.27** `OTF2_Reader_GetNumberOfSnapshots ( OTF2_Reader * reader, uint32_t * number )`

Get number of snapshots.

### Parameters

	<i>reader</i>	Reader handle.
out	<i>number</i>	Returned number of snapshots.

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

### Since

Version 1.2

**J.27.2.28** `OTF2_Reader_GetNumberOfThumbnails ( OTF2_Reader * reader, uint32_t * number )`

Get number of thumbs.

### Parameters

	<i>reader</i>	Reader handle.
out	<i>number</i>	Returned number of thumbs.

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

### Since

Version 1.2

**J.27.2.29** `OTF2_Reader_GetProperty ( OTF2_Reader * reader, const char * name, char ** value )`

Get the value of the named trace file property.

### Parameters

	<i>reader</i>	Reader handle.
	<i>name</i>	Name of the property.
out	<i>value</i>	Returned value of the property. Allocated with <i>malloc</i> .

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## APPENDIX J. FILE DOCUMENTATION

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### Returns

*OTF2\_SUCCESS* if successful

*OTF2\_ERROR\_PROPERTY\_NOT\_FOUND* if the named property was not found

**J.27.2.30** *OTF2\_ErrorCode* *OTF2\_Reader\_GetPropertyNames* ( *OTF2\_Reader* \* *reader*, *uint32\_t* \* *numberOfProperties*, *char* \*\*\* *names* )

Get the names of all trace file properties.

### Parameters

	<i>reader</i>	Reader handle.
out	<i>numberOfProperties</i>	Returned number of trace file properties.
out	<i>names</i>	Returned list of property names. Allocated with <i>malloc</i> . To release memory, just pass * <i>names</i> to <i>free</i> .

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.27.2.31** *OTF2\_SnapReader\** *OTF2\_Reader\_GetSnapReader* ( *OTF2\_Reader* \* *reader*, *OTF2\_LocationRef* *location* )

Get a local snapshot reader.

### Parameters

	<i>reader</i>	Valid reader handle.
	<i>location</i>	Location ID for the requested local reader.

### Returns

Returns a handle to the local event reader if successful, NULL otherwise.

### Since

Version 1.2

## J.27 OTF2\_Reader.h File Reference

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### J.27.2.32 OTF2\_ThumbReader\* OTF2\_Reader\_GetThumbReader ( OTF2\_Reader \* reader, uint32\_t number )

Get a thumb reader.

#### Parameters

<i>reader</i>	Reader handle.
<i>number</i>	Thumbnail number.

#### Since

Version 1.2

#### Returns

Returns a global definition writer handle if successful, NULL if an error occurs.

### J.27.2.33 OTF2\_ErrorCode OTF2\_Reader\_GetTraceId ( OTF2\_Reader \* reader, uint64\_t \* id )

Get the identifier of the trace file.

#### Parameters

	<i>reader</i>	Reader handle.
out	<i>id</i>	Trace identifier.

#### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

### J.27.2.34 OTF2\_ErrorCode OTF2\_Reader\_GetVersion ( OTF2\_Reader \* reader, uint8\_t \* major, uint8\_t \* minor, uint8\_t \* bugfix )

Get OTF2 version.

#### Parameters

	<i>reader</i>	Valid reader handle.
out	<i>major</i>	Major version.
out	<i>minor</i>	Minor version.
out	<i>bugfix</i>	Bugfix revision.

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### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.27.2.35** `OTF2_Reader_HasGlobalEvent ( OTF2_Reader * reader, OTF2_GlobalEvtReader * evtReader, int * flag )`

Has the global event reader at least one more event to deliver.

### Parameters

	<i>reader</i>	Global event reader handle.
	<i>evtReader</i>	Global event reader handle.
out	<i>flag</i>	In case of success, the flag will be set to 1 when there is at least more more event to read. To 0 if not. Otherwise the value is undefined.

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.27.2.36** `OTF2_Reader* OTF2_Reader_Open ( const char * anchorFilePath )`

Create a new reader handle.

Creates a new reader handle, opens an according archive handle, and calls a routine to register all necessary function pointers.

### Parameters

<i>anchor-FilePath</i>	Path to the anchor file e.g. 'trace.otf2'. This can be a relative as well as an absolute path.
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### Returns

Returns a handle to the reader if successful, NULL otherwise.

**J.27.2.37** `OTF2_Reader_ReadAllGlobalDefinitions ( OTF2_Reader * reader, OTF2_GlobalDefReader * defReader, uint64_t * definitionsRead )`

Read all definitions via a global definition reader.

## J.27 OTF2\_Reader.h File Reference

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### Parameters

	<i>reader</i>	Reader handle.
	<i>defReader</i>	Global definition reader handle.
out	<i>definitionsRead</i>	Return pointer to the number of definitions actually read.

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.27.2.38** `OTF2_ErrorCode OTF2_Reader_ReadAllGlobalEvents ( OTF2_Reader * reader, OTF2_GlobalEvtReader * evtReader, uint64_t * eventsRead )`

Read all events via a global event reader.

### Parameters

	<i>reader</i>	Reader handle.
	<i>evtReader</i>	Global event reader handle.
out	<i>eventsRead</i>	Return pointer to the number of events actually read.

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.27.2.39** `OTF2_ErrorCode OTF2_Reader_ReadAllGlobalSnapshots ( OTF2_Reader * reader, OTF2_GlobalSnapReader * snapReader, uint64_t * recordsRead )`

Read all records via a global snapshot reader.

### Parameters

	<i>reader</i>	Reader handle.
	<i>snapReader</i>	Global snapshot reader handle.
out	<i>recordsRead</i>	Return pointer to the number of records

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**Since**

Version 1.2

**J.27.2.40** `OTF2_StatusCode OTF2_Reader_ReadAllLocalDefinitions ( OTF2_Reader * reader, OTF2_DefReader * defReader, uint64_t * definitionsRead )`

Read all definitions via a local definition reader.

**Parameters**

	<i>reader</i>	Reader handle.
	<i>defReader</i>	Local definition reader handle.
out	<i>definitionsRead</i>	Return pointer to the number of definitions actually read.

**Returns**

*OTF2\_SUCCESS* if successful

*OTF2\_ERROR\_INTERRUPTED\_BY\_CALLBACK* if an user supplied callback returned `OTF2_CALLBACK_INTERRUPT`

*OTF2\_ERROR\_DUPLICATE\_MAPPING\_TABLE* if an duplicate mapping table definition was read

*otherwise* the error code

**J.27.2.41** `OTF2_StatusCode OTF2_Reader_ReadAllLocalEvents ( OTF2_Reader * reader, OTF2_EvtReader * evtReader, uint64_t * eventsRead )`

Read all events via a local event reader.

**Parameters**

	<i>reader</i>	Reader handle.
	<i>evtReader</i>	Local event reader handle.
out	<i>eventsRead</i>	Return pointer to the number of events actually read.

**Returns**

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

## J.27 OTF2\_Reader.h File Reference

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**J.27.2.42** `OTF2_Reader_ReadAllLocalSnapshots ( OTF2_Reader * reader, OTF2_SnapReader * snapReader, uint64_t * recordsRead )`

Read all records via a local snapshot reader.

### Parameters

	<i>reader</i>	Reader handle.
	<i>snapReader</i>	Local snapshot reader handle.
out	<i>recordsRead</i>	Return pointer to the number of records

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

### Since

Version 1.2

**J.27.2.43** `OTF2_Reader_ReadAllMarkers ( OTF2_Reader * reader, OTF2_MarkerReader * markerReader, uint64_t * markersRead )`

Read all markers via a marker reader.

### Parameters

	<i>reader</i>	Reader handle.
	<i>markerReader</i>	Marker reader handle.
out	<i>markersRead</i>	Return pointer to the number of markers actually read.

### Since

Version 1.2

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

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**J.27.2.44** **OTF2\_StatusCode** **OTF2\_Reader\_ReadGlobalDefinitions** ( **OTF2\_Reader** \* *reader*, **OTF2\_GlobalDefReader** \* *defReader*, **uint64\_t** *definitionsToRead*, **uint64\_t** \* *definitionsRead* )

Read a given number of definitions via a global definition reader.

### Parameters

	<i>reader</i>	Reader handle.
	<i>defReader</i>	Global definition reader handle.
	<i>definitionsToRead</i>	Number definitions to be read.
out	<i>definitionsRead</i>	Return pointer to the number of definitions actually read.

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

**J.27.2.45** **OTF2\_StatusCode** **OTF2\_Reader\_ReadGlobalEvent** ( **OTF2\_Reader** \* *reader*, **OTF2\_GlobalEvtReader** \* *evtReader* )

Read an event via a global event reader.

### Parameters

	<i>reader</i>	Reader handle.
	<i>evtReader</i>	Global event reader handle.

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

**J.27.2.46** **OTF2\_StatusCode** **OTF2\_Reader\_ReadGlobalEvents** ( **OTF2\_Reader** \* *reader*, **OTF2\_GlobalEvtReader** \* *evtReader*, **uint64\_t** *eventsToRead*, **uint64\_t** \* *eventsRead* )

Read a given number of events via a global event reader.

### Parameters

	<i>reader</i>	Reader handle.
	<i>evtReader</i>	Global event reader handle.

## J.27 OTF2\_Reader.h File Reference

---

	<i>eventsToRead</i>	Number events to be read.
out	<i>eventsRead</i>	Return pointer to the number of events actually read.

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.27.2.47** `OTF2_StatusCode OTF2_Reader_ReadGlobalSnapshots ( OTF2_Reader * reader, OTF2_GlobalSnapReader * snapReader, uint64_t recordsToRead, uint64_t * recordsRead )`

Read a given number of records via a global snapshot reader.

### Parameters

	<i>reader</i>	Reader handle.
	<i>snapReader</i>	Global snapshot reader handle.
	<i>recordsToRead</i>	Number records to be read.
out	<i>recordsRead</i>	Return pointer to the number of records actually read.

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

### Since

Version 1.2

**J.27.2.48** `OTF2_StatusCode OTF2_Reader_ReadLocalDefinitions ( OTF2_Reader * reader, OTF2_DefReader * defReader, uint64_t definitionsToRead, uint64_t * definitionsRead )`

Read a given number of definitions via a local definition reader.

### Parameters

	<i>reader</i>	Reader handle.
	<i>defReader</i>	Local definition reader handle.
	<i>definitionsToRead</i>	Number definitions to be read.

## APPENDIX J. FILE DOCUMENTATION

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out	<i>definition- sRead</i>	Return pointer to the number of definitions actually read.
-----	------------------------------	--

### Returns

*OTF2\_SUCCESS* if successful

*OTF2\_ERROR\_INTERRUPTED\_BY\_CALLBACK* if an user supplied call-back returned *OTF2\_CALLBACK\_INTERRUPT*

*OTF2\_ERROR\_DUPLICATE\_MAPPING\_TABLE* if an duplicate mapping table definition was read

*otherwise* the error code

**J.27.2.49** *OTF2\_Reader\_ReadLocalEvents* ( *OTF2\_Reader \* reader, OTF2\_EvtReader \* evtReader, uint64\_t eventsToRead, uint64\_t \* eventsRead* )

Read a given number of events via a local event reader.

### Parameters

<i>reader</i>	Reader handle.
<i>evtReader</i>	Local event reader handle.
<i>eventsToRead</i>	Number events to be read.
<i>eventsRead</i>	Return pointer to the number of events actually read.

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.27.2.50** *OTF2\_Reader\_ReadLocalEventsBackward* ( *OTF2\_Reader \* reader, OTF2\_EvtReader \* evtReader, uint64\_t eventsToRead, uint64\_t \* eventsRead* )

Read a given number of events via a local event reader backwards.

### Parameters

<i>reader</i>	Reader handle.
<i>evtReader</i>	Local event reader handle.

## J.27 OTF2\_Reader.h File Reference

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	<i>eventsToRead</i>	Number events to be read.
out	<i>eventsRead</i>	Return pointer to the number of events actually read.

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.27.2.51** *OTF2\_ErrorCode* **OTF2\_Reader\_ReadLocalSnapshots** ( *OTF2\_Reader* \* *reader*, *OTF2\_SnapReader* \* *snapReader*, *uint64\_t* *recordsToRead*, *uint64\_t* \* *recordsRead* )

Read a given number of records via a local snapshot reader.

### Parameters

<i>reader</i>	Reader handle.
<i>snapReader</i>	Local snapshot reader handle.
<i>recordsToRead</i>	Number records to be read.
<i>recordsRead</i>	Return pointer to the number of records actually read.

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

### Since

Version 1.2

**J.27.2.52** *OTF2\_ErrorCode* **OTF2\_Reader\_ReadMarkers** ( *OTF2\_Reader* \* *reader*, *OTF2\_MarkerReader* \* *markerReader*, *uint64\_t* *markersToRead*, *uint64\_t* \* *markersRead* )

Read a given number of markers via a marker reader.

### Parameters

	<i>reader</i>	Reader handle.
	<i>markerReader</i>	Marker reader handle.

## APPENDIX J. FILE DOCUMENTATION

---

	<i>marker- sToRead</i>	Number markers to be read.
out	<i>marker- sRead</i>	Return pointer to the number of markers actually read.

### Since

Version 1.2

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.27.2.53** **OTF2\_StatusCode** **OTF2\_Reader\_RegisterDefCallbacks** (  
**OTF2\_Reader \* reader, OTF2\_DefReader \* defReader, const**  
**OTF2\_DefReaderCallbacks \* callbacks, void \* userData )**

Register local definition reader callbacks.

### Parameters

<i>reader</i>	OTF2_Reader handle.
<i>defReader</i>	Local definition reader handle.
<i>callbacks</i>	Callbacks for the local definition readers.
<i>userData</i>	Addition user data.

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.27.2.54** **OTF2\_StatusCode** **OTF2\_Reader\_RegisterEvtCallbacks** (  
**OTF2\_Reader \* reader, OTF2\_EvtReader \* evtReader, const**  
**OTF2\_EvtReaderCallbacks \* callbacks, void \* userData )**

Register event reader callbacks.

### Parameters

<i>reader</i>	OTF2_Reader handle.
<i>evtReader</i>	Local event reader handle.
<i>callbacks</i>	Callbacks for the event readers.
<i>userData</i>	Addition user data.

## J.27 OTF2\_Reader.h File Reference

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### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.27.2.55** `OTF2_Reader_RegisterGlobalDefCallbacks ( OTF2_Reader * reader, OTF2_GlobalDefReader * defReader, const OTF2_GlobalDefReaderCallbacks * callbacks, void * userData )`

Register global definition reader callbacks.

### Parameters

<i>reader</i>	OTF2_Reader handle.
<i>defReader</i>	Global definition reader handle.
<i>callbacks</i>	Callbacks for the global definition readers.
<i>userData</i>	Addition user data.

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.27.2.56** `OTF2_Reader_RegisterGlobalEvtCallbacks ( OTF2_Reader * reader, OTF2_GlobalEvtReader * evtReader, const OTF2_GlobalEvtReaderCallbacks * callbacks, void * userData )`

Register global event reader callbacks.

### Parameters

<i>reader</i>	OTF2_Reader handle.
<i>evtReader</i>	Global event reader handle.
<i>callbacks</i>	Callbacks for the global event reader.
<i>userData</i>	Addition user data.

### Returns

Returns *OTF2\_SUCCESS* if successful, an error code if an error occurs.

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**J.27.2.57** **OTF2\_ErrorCode** **OTF2\_Reader\_RegisterGlobalSnapCallbacks** (  
**OTF2\_Reader \* reader, OTF2\_GlobalSnapReader \* evtReader, const**  
**OTF2\_GlobalSnapReaderCallbacks \* callbacks, void \* userData** )

Register global event reader callbacks.

### Parameters

<i>reader</i>	OTF2_Reader handle.
<i>evtReader</i>	Global event reader handle.
<i>callbacks</i>	Callbacks for the global event reader.
<i>userData</i>	Addition user data.

### Since

Version 1.2

### Returns

Returns *OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.27.2.58** **OTF2\_ErrorCode** **OTF2\_Reader\_RegisterMarkerCallbacks** (  
**OTF2\_Reader \* reader, OTF2\_MarkerReader \* markerReader, const**  
**OTF2\_MarkerReaderCallbacks \* callbacks, void \* userData** )

Register marker reader callbacks.

### Parameters

<i>reader</i>	OTF2_Reader handle.
<i>marker-Reader</i>	Marker reader handle.
<i>callbacks</i>	Callbacks for the marker reader.
<i>userData</i>	Addition user data.

### Since

Version 1.2

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

## J.27 OTF2\_Reader.h File Reference

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**J.27.2.59** `OTF2_Reader_RegisterSnapCallbacks ( OTF2_Reader * reader, OTF2_SnapReader * snapReader, const OTF2_SnapReaderCallbacks * callbacks, void * userData )`

Register snapshot event reader callbacks.

### Parameters

<i>reader</i>	OTF2_Reader handle.
<i>snapReader</i>	Local snap reader handle.
<i>callbacks</i>	Callbacks for the event readers.
<i>userData</i>	Addition user data.

### Since

Version 1.2

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

**J.27.2.60** `OTF2_Reader_SetFileSionCallbacks ( OTF2_Reader * reader, const OTF2_FileSionCallbacks * fileSionCallbacks, void * fileSionData )`

Register SION callbacks to the reader.

It suffice to provide a function for *OTF2\_FileSionGetRank*. The necessary information for the rank mapping can be extracted from the global group definition of type *OTF2\_GROUP\_TYPE\_MPI\_LOCATIONS* or by the *locationGroupId* attribute of the Location definitions.

### Parameters

<i>reader</i>	Reader handle.
<i>fileSion-Callbacks</i>	Struct holding the callbacks.
<i>fileSion-Data</i>	Pointer passed to the callbacks by the caller.

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

## J.28 OTF2\_SnapReader.h File Reference

This is the local snap reader, which reads snapshot events from one location.

```
#include <stdint.h>
#include <otf2/OTF2_ErrorCodes.h>
#include <otf2/OTF2_Events.h>
#include <otf2/OTF2_Definitions.h>
#include <otf2/OTF2_AttributeList.h>
#include <otf2/OTF2_SnapReaderCallbacks.h>
```

### Functions

- [OTF2\\_ErrorCode OTF2\\_SnapReader\\_GetLocationID](#) (const [OTF2\\_SnapReader](#) \*reader, [OTF2\\_LocationRef](#) \*location)  
*Return the location ID of the reading related location.*
- [OTF2\\_ErrorCode OTF2\\_SnapReader\\_ReadSnapshots](#) ([OTF2\\_SnapReader](#) \*reader, [uint64\\_t](#) recordsToRead, [uint64\\_t](#) \*recordsRead)  
*After callback registration, the local events could be read with the following function. Readn reads recordsToRead records. The reader indicates that it reached the end of the trace by just reading less records than requested.*
- [OTF2\\_ErrorCode OTF2\\_SnapReader\\_Seek](#) ([OTF2\\_SnapReader](#) \*reader, [uint64\\_t](#) req\_time, [bool](#) \*found)  
*Seek jumps to start of latest snapshot that was made before a given time 'req\_time'.*
- [OTF2\\_ErrorCode OTF2\\_SnapReader\\_SetCallbacks](#) ([OTF2\\_SnapReader](#) \*reader, const [OTF2\\_SnapReaderCallbacks](#) \*callbacks, void \*userData)  
*Sets the callback functions for the given reader object. Everytime when OTF2 reads a record, a callback function is called and the records data is passed to this function. Therefore the programmer needs to set function pointers at the "callbacks" struct for the record type he wants to read.*

### J.28.1 Detailed Description

This is the local snap reader, which reads snapshot events from one location.

## J.28 OTF2\_SnapReader.h File Reference

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### J.28.2 Function Documentation

**J.28.2.1** `OTF2_StatusCode OTF2_SnapReader_GetLocationID ( const OTF2_SnapReader * reader, OTF2_LocationRef * location )`

Return the location ID of the reading related location.

#### Parameters

	<i>reader</i>	Reader object which reads the snapshot events from its buffer.
out	<i>location</i>	ID of the location.

#### Since

Version 1.2

#### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.28.2.2** `OTF2_StatusCode OTF2_SnapReader_ReadSnapshots ( OTF2_SnapReader * reader, uint64_t recordsToRead, uint64_t * recordsRead )`

After callback registration, the local events could be read with the following function. `Readn` reads *recordsToRead* records. The reader indicates that it reached the end of the trace by just reading less records than requested.

#### Parameters

	<i>reader</i>	Reader object which reads the events from its buffer.
	<i>recordsToRead</i>	How many records can be read next.
out	<i>recordsRead</i>	Return how many records were really read.

#### Since

Version 1.2

#### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

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## APPENDIX J. FILE DOCUMENTATION

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**J.28.2.3** `OTF2_ErrorCode OTF2_SnapReader.Seek ( OTF2_SnapReader * reader, uint64_t req_time, bool * found )`

Seek jumps to start of latest snapshot that was made before a given time 'req\_time'.

### Parameters

<i>reader</i>	Reader object which reads the events from its buffer.
<i>req_time</i>	Requested time (see above)
<i>found</i>	returns if a matching snapshot was found

### Since

Version 1.2

### Returns

OTF2\_Error\_Code with !=OTF2\_SUCCESS if there was an error.

**J.28.2.4** `OTF2_ErrorCode OTF2_SnapReader.SetCallbacks ( OTF2_SnapReader * reader, const OTF2_SnapReaderCallbacks * callbacks, void * userData )`

Sets the callback functions for the given reader object. Everytime when OTF2 reads a record, a callback function is called and the records data is passed to this function. Therefore the programmer needs to set function pointers at the "callbacks" struct for the record type he wants to read.

These callbacks are ignored, if the events are read by an global event reader.

### Parameters

<i>reader</i>	Reader object which reads the events from its buffer.
<i>callbacks</i>	Struct which holds a function pointer for each record type. <a href="#">OTF2_SnapReaderCallbacks_New</a> .
<i>userData</i>	Data passed as argument <i>userData</i> to the record callbacks.

### Since

Version 1.2

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

## J.29 OTF2\_SnapReaderCallbacks.h File Reference

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### J.29 OTF2\_SnapReaderCallbacks.h File Reference

This defines the callbacks for the snap reader.

```
#include <stdint.h>
#include <otf2/OTF2_ErrorCodes.h>
#include <otf2/OTF2_GeneralDefinitions.h>
#include <otf2/OTF2_AttributeList.h>
#include <otf2/OTF2_Events.h>
```

#### Typedefs

- typedef OTF2\_CallbackCode(\* OTF2\_SnapReaderCallback\_Enter)(OTF2\_LocationRef location, OTF2\_TimeStamp snapTime, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_TimeStamp origEventTime, OTF2\_RegionRef region)  
*Callback for the Enter snap event record.*
- typedef OTF2\_CallbackCode(\* OTF2\_SnapReaderCallback\_MeasurementOnOff)(OTF2\_LocationRef location, OTF2\_TimeStamp snapTime, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_TimeStamp origEventTime, OTF2\_MeasurementMode measurementMode)  
*Callback for the MeasurementOnOff snap event record.*
- typedef OTF2\_CallbackCode(\* OTF2\_SnapReaderCallback\_Metric)(OTF2\_LocationRef location, OTF2\_TimeStamp snapTime, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_TimeStamp origEventTime, OTF2\_MetricRef metric, uint8\_t numberOfMetrics, const OTF2\_Type \*typeIDs, const OTF2\_MetricValue \*metricValues)  
*Callback for the Metric snap event record.*
- typedef OTF2\_CallbackCode(\* OTF2\_SnapReaderCallback\_MpiCollectiveBegin)(OTF2\_LocationRef location, OTF2\_TimeStamp snapTime, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_TimeStamp origEventTime)  
*Callback for the MpiCollectiveBegin snap event record.*
- typedef OTF2\_CallbackCode(\* OTF2\_SnapReaderCallback\_MpiCollectiveEnd)(OTF2\_LocationRef location, OTF2\_TimeStamp snapTime, void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_TimeStamp origEventTime, OTF2\_CollectiveOp collectiveOp, OTF2\_CommRef communicator, uint32\_t root, uint64\_t sizeSent, uint64\_t sizeReceived)

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*Callback for the `MpiCollectiveEnd` snap event record.*

- `typedef OTF2_CallbackCode>(* OTF2_SnapReaderCallback_MpiIrecv)(OTF2_LocationRef location, OTF2_TimeStamp snapTime, void *userData, OTF2_AttributeList *attributeList, OTF2_TimeStamp origEventTime, uint32_t sender, OTF2_CommRef communicator, uint32_t msgTag, uint64_t msgLength, uint64_t requestID)`

*Callback for the `MpiIrecv` snap event record.*

- `typedef OTF2_CallbackCode(* OTF2_SnapReaderCallback_MpiIrecvRequest)(OTF2_LocationRef location, OTF2_TimeStamp snapTime, void *userData, OTF2_AttributeList *attributeList, OTF2_TimeStamp origEventTime, uint64_t requestID)`

*Callback for the `MpiIrecvRequest` snap event record.*

- `typedef OTF2_CallbackCode(* OTF2_SnapReaderCallback_MpiIsend)(OTF2_LocationRef location, OTF2_TimeStamp snapTime, void *userData, OTF2_AttributeList *attributeList, OTF2_TimeStamp origEventTime, uint32_t receiver, OTF2_CommRef communicator, uint32_t msgTag, uint64_t msgLength, uint64_t requestID)`

*Callback for the `MpiIsend` snap event record.*

- `typedef OTF2_CallbackCode(* OTF2_SnapReaderCallback_MpiIsendComplete)(OTF2_LocationRef location, OTF2_TimeStamp snapTime, void *userData, OTF2_AttributeList *attributeList, OTF2_TimeStamp origEventTime, uint64_t requestID)`

*Callback for the `MpiIsendComplete` snap event record.*

- `typedef OTF2_CallbackCode(* OTF2_SnapReaderCallback_MpiRecv)(OTF2_LocationRef location, OTF2_TimeStamp snapTime, void *userData, OTF2_AttributeList *attributeList, OTF2_TimeStamp origEventTime, uint32_t sender, OTF2_CommRef communicator, uint32_t msgTag, uint64_t msgLength)`

*Callback for the `MpiRecv` snap event record.*

- `typedef OTF2_CallbackCode(* OTF2_SnapReaderCallback_MpiSend)(OTF2_LocationRef location, OTF2_TimeStamp snapTime, void *userData, OTF2_AttributeList *attributeList, OTF2_TimeStamp origEventTime, uint32_t receiver, OTF2_CommRef communicator, uint32_t msgTag, uint64_t msgLength)`

*Callback for the `MpiSend` snap event record.*

- `typedef OTF2_CallbackCode(* OTF2_SnapReaderCallback_OmpAcquireLock)(OTF2_LocationRef location, OTF2_TimeStamp snapTime, void *userData,`

## J.29 OTF2\_SnapReaderCallbacks.h File Reference

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[OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) origEventTime, uint32\_t lockID, uint32\_t acquisitionOrder)

*Callback for the OmpAcquireLock snap event record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_SnapReaderCallback\\_OmpFork](#))([OTF2\\_LocationRef](#) location, [OTF2\\_TimeStamp](#) snapTime, void \*userData, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) origEventTime, uint32\_t numberOfRequestedThreads)

*Callback for the OmpFork snap event record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_SnapReaderCallback\\_OmpTaskCreate](#))([OTF2\\_LocationRef](#) location, [OTF2\\_TimeStamp](#) snapTime, void \*userData, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) origEventTime, uint64\_t taskID)

*Callback for the OmpTaskCreate snap event record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_SnapReaderCallback\\_OmpTaskSwitch](#))([OTF2\\_LocationRef](#) location, [OTF2\\_TimeStamp](#) snapTime, void \*userData, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) origEventTime, uint64\_t taskID)

*Callback for the OmpTaskSwitch snap event record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_SnapReaderCallback\\_ParameterInt](#))([OTF2\\_LocationRef](#) location, [OTF2\\_TimeStamp](#) snapTime, void \*userData, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) origEventTime, [OTF2\\_ParameterRef](#) parameter, int64\_t value)

*Callback for the ParameterInt snap event record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_SnapReaderCallback\\_ParameterString](#))([OTF2\\_LocationRef](#) location, [OTF2\\_TimeStamp](#) snapTime, void \*userData, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) origEventTime, [OTF2\\_ParameterRef](#) parameter, [OTF2\\_StringRef](#) string)

*Callback for the ParameterString snap event record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_SnapReaderCallback\\_ParameterUnsignedInt](#))([OTF2\\_LocationRef](#) location, [OTF2\\_TimeStamp](#) snapTime, void \*userData, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) origEventTime, [OTF2\\_ParameterRef](#) parameter, uint64\_t value)

*Callback for the ParameterUnsignedInt snap event record.*

- typedef [OTF2\\_CallbackCode](#)(\* [OTF2\\_SnapReaderCallback\\_SnapshotEnd](#))([OTF2\\_LocationRef](#) location, [OTF2\\_TimeStamp](#) snapTime, void \*userData, [OTF2\\_AttributeList](#) \*attributeList, uint64\_t contReadPos)

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*Callback for the SnapshotEnd snap event record.*

- typedef OTF2\_CallbackCode(\* OTF2\_SnapReaderCallback\_SnapshotStart)(OTF2\_LocationRef location, OTF2\_TimeStamp snapTime, void \*userData, OTF2\_AttributeList \*attributeList, uint64\_t numberOfRecords)

*Callback for the SnapshotStart snap event record.*

- typedef OTF2\_CallbackCode(\* OTF2\_SnapReaderCallback\_Unknown)(OTF2\_LocationRef location, OTF2\_TimeStamp snapTime, void \*userData, OTF2\_AttributeList \*attributeList)

*Callback for an unknown snap event record.*

- typedef struct OTF2\_SnapReaderCallbacks\_struct OTF2\_SnapReaderCallbacks

*Opaque struct which holds all snap event record callbacks.*

### Functions

- void OTF2\_SnapReaderCallbacks\_Clear (OTF2\_SnapReaderCallbacks \*snapReaderCallbacks)

*Clears a struct for the snap event callbacks.*

- void OTF2\_SnapReaderCallbacks\_Delete (OTF2\_SnapReaderCallbacks \*snapReaderCallbacks)

*Deallocates a struct for the snap event callbacks.*

- OTF2\_SnapReaderCallbacks \* OTF2\_SnapReaderCallbacks\_New (void)

*Allocates a new struct for the snap event callbacks.*

- OTF2\_ErrorCode OTF2\_SnapReaderCallbacks\_SetEnterCallback (OTF2\_SnapReaderCallbacks \*snapReaderCallbacks, OTF2\_SnapReaderCallback\_Enter enterCallback)

*Registers the callback for the Enter snap event.*

- OTF2\_ErrorCode OTF2\_SnapReaderCallbacks\_SetMeasurementOnOffCallback (OTF2\_SnapReaderCallbacks \*snapReaderCallbacks, OTF2\_SnapReaderCallback\_MeasurementOnOff measurementOnOffCallback)

*Registers the callback for the MeasurementOnOff snap event.*

## J.29 OTF2\_SnapReaderCallbacks.h File Reference

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- [OTF2\\_ErrorCode OTF2\\_SnapReaderCallbacks\\_SetMetricCallback](#) ([OTF2\\_SnapReaderCallbacks \\*snapReaderCallbacks](#), [OTF2\\_SnapReaderCallback\\_Metric metricCallback](#))  
*Registers the callback for the Metric snap event.*
- [OTF2\\_ErrorCode OTF2\\_SnapReaderCallbacks\\_SetMpiCollectiveBeginCallback](#) ([OTF2\\_SnapReaderCallbacks \\*snapReaderCallbacks](#), [OTF2\\_SnapReaderCallback\\_MpiCollectiveBegin mpiCollectiveBeginCallback](#))  
*Registers the callback for the MpiCollectiveBegin snap event.*
- [OTF2\\_ErrorCode OTF2\\_SnapReaderCallbacks\\_SetMpiCollectiveEndCallback](#) ([OTF2\\_SnapReaderCallbacks \\*snapReaderCallbacks](#), [OTF2\\_SnapReaderCallback\\_MpiCollectiveEnd mpiCollectiveEndCallback](#))  
*Registers the callback for the MpiCollectiveEnd snap event.*
- [OTF2\\_ErrorCode OTF2\\_SnapReaderCallbacks\\_SetMpiIrecvCallback](#) ([OTF2\\_SnapReaderCallbacks \\*snapReaderCallbacks](#), [OTF2\\_SnapReaderCallback\\_MpiIrecv mpiIrecvCallback](#))  
*Registers the callback for the MpiIrecv snap event.*
- [OTF2\\_ErrorCode OTF2\\_SnapReaderCallbacks\\_SetMpiIrecvRequestCallback](#) ([OTF2\\_SnapReaderCallbacks \\*snapReaderCallbacks](#), [OTF2\\_SnapReaderCallback\\_MpiIrecvRequest mpiIrecvRequestCallback](#))  
*Registers the callback for the MpiIrecvRequest snap event.*
- [OTF2\\_ErrorCode OTF2\\_SnapReaderCallbacks\\_SetMpiIsendCallback](#) ([OTF2\\_SnapReaderCallbacks \\*snapReaderCallbacks](#), [OTF2\\_SnapReaderCallback\\_MpiIsend mpiIsendCallback](#))  
*Registers the callback for the MpiIsend snap event.*
- [OTF2\\_ErrorCode OTF2\\_SnapReaderCallbacks\\_SetMpiIsendCompleteCallback](#) ([OTF2\\_SnapReaderCallbacks \\*snapReaderCallbacks](#), [OTF2\\_SnapReaderCallback\\_MpiIsendComplete mpiIsendCompleteCallback](#))  
*Registers the callback for the MpiIsendComplete snap event.*
- [OTF2\\_ErrorCode OTF2\\_SnapReaderCallbacks\\_SetMpiRecvCallback](#) ([OTF2\\_SnapReaderCallbacks \\*snapReaderCallbacks](#), [OTF2\\_SnapReaderCallback\\_MpiRecv mpiRecvCallback](#))  
*Registers the callback for the MpiRecv snap event.*
- [OTF2\\_ErrorCode OTF2\\_SnapReaderCallbacks\\_SetMpiSendCallback](#) ([OTF2\\_SnapReaderCallbacks \\*snapReaderCallbacks](#), [OTF2\\_SnapReaderCallback\\_MpiSend mpiSendCallback](#))

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*Registers the callback for the MpiSend snap event.*

- [OTF2\\_ErrorCode](#) [OTF2\\_SnapReaderCallbacks\\_SetOmpAcquireLockCallback](#) ([OTF2\\_SnapReaderCallbacks](#) \*snapReaderCallbacks, [OTF2\\_SnapReaderCallback\\_-OmpAcquireLock](#) ompAcquireLockCallback)

*Registers the callback for the OmpAcquireLock snap event.*

- [OTF2\\_ErrorCode](#) [OTF2\\_SnapReaderCallbacks\\_SetOmpForkCallback](#) ([OTF2\\_SnapReaderCallbacks](#) \*snapReaderCallbacks, [OTF2\\_SnapReaderCallback\\_-OmpFork](#) ompForkCallback)

*Registers the callback for the OmpFork snap event.*

- [OTF2\\_ErrorCode](#) [OTF2\\_SnapReaderCallbacks\\_SetOmpTaskCreateCallback](#) ([OTF2\\_SnapReaderCallbacks](#) \*snapReaderCallbacks, [OTF2\\_SnapReaderCallback\\_-OmpTaskCreate](#) ompTaskCreateCallback)

*Registers the callback for the OmpTaskCreate snap event.*

- [OTF2\\_ErrorCode](#) [OTF2\\_SnapReaderCallbacks\\_SetOmpTaskSwitchCallback](#) ([OTF2\\_SnapReaderCallbacks](#) \*snapReaderCallbacks, [OTF2\\_SnapReaderCallback\\_-OmpTaskSwitch](#) ompTaskSwitchCallback)

*Registers the callback for the OmpTaskSwitch snap event.*

- [OTF2\\_ErrorCode](#) [OTF2\\_SnapReaderCallbacks\\_SetParameterIntCallback](#) ([OTF2\\_SnapReaderCallbacks](#) \*snapReaderCallbacks, [OTF2\\_SnapReaderCallback\\_-ParameterInt](#) parameterIntCallback)

*Registers the callback for the ParameterInt snap event.*

- [OTF2\\_ErrorCode](#) [OTF2\\_SnapReaderCallbacks\\_SetParameterStringCallback](#) ([OTF2\\_SnapReaderCallbacks](#) \*snapReaderCallbacks, [OTF2\\_SnapReaderCallback\\_-ParameterString](#) parameterStringCallback)

*Registers the callback for the ParameterString snap event.*

- [OTF2\\_ErrorCode](#) [OTF2\\_SnapReaderCallbacks\\_SetParameterUnsignedIntCallback](#) ([OTF2\\_SnapReaderCallbacks](#) \*snapReaderCallbacks, [OTF2\\_SnapReaderCallback\\_-ParameterUnsignedInt](#) parameterUnsignedIntCallback)

*Registers the callback for the ParameterUnsignedInt snap event.*

- [OTF2\\_ErrorCode](#) [OTF2\\_SnapReaderCallbacks\\_SetSnapshotEndCallback](#) ([OTF2\\_SnapReaderCallbacks](#) \*snapReaderCallbacks, [OTF2\\_SnapReaderCallback\\_-SnapshotEnd](#) snapshotEndCallback)

*Registers the callback for the SnapshotEnd snap event.*

## J.29 OTF2\_SnapReaderCallbacks.h File Reference

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- [OTF2\\_ErrorCode](#) [OTF2\\_SnapReaderCallbacks\\_SetSnapshotStartCallback](#) ([OTF2\\_SnapReaderCallbacks](#) \*snapReaderCallbacks, [OTF2\\_SnapReaderCallback\\_SnapshotStart](#) snapshotStartCallback)  
*Registers the callback for the SnapshotStart snap event.*
- [OTF2\\_ErrorCode](#) [OTF2\\_SnapReaderCallbacks\\_SetUnknownCallback](#) ([OTF2\\_SnapReaderCallbacks](#) \*snapReaderCallbacks, [OTF2\\_SnapReaderCallback\\_Unknown](#) unknownCallback)  
*Registers the callback for the Unknown snap event.*

### J.29.1 Detailed Description

This defines the callbacks for the snap reader.

#### Source Template:

*templates/OTF2\_SnapReaderCallbacks.tmpl.h*

### J.29.2 Typedef Documentation

**J.29.2.1** `typedef OTF2_CallbackCode( * OTF2_SnapReaderCallback_Enter)(OTF2_LocationRef location, OTF2_TimeStamp snapTime, void *userData, OTF2_AttributeList *attributeList, OTF2_TimeStamp origEventTime, OTF2_RegionRef region)`

Callback for the Enter snap event record.

This record exists for each *Enter* event where the corresponding *Leave* event did not occur before the snapshot.

#### Parameters

<i>location</i>	The location where this snap event happened.
<i>snapTime</i>	Snapshot time.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterSnapCallbacks</a> or <a href="#">OTF2_SnapReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>origEventTime</i>	The original time this event happened.
<i>region</i>	Needs to be defined in a definition record References a <a href="#">Region</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_REGION</a> is available.

**Since**

Version 1.2

**Returns**

*OTF2\_CALLBACK\_SUCCESS* or *OTF2\_CALLBACK\_INTERRUPT*.

**J.29.2.2** `typedef OTF2_CallbackCode( * OTF2_SnapReaderCallback_ - MeasurementOnOff)(OTF2_LocationRef location, OTF2_TimeStamp snapTime, void *userData, OTF2_AttributeList *attributeList, OTF2_TimeStamp origEventTime, OTF2_MeasurementMode measurementMode)`

Callback for the MeasurementOnOff snap event record.

The last occurrence of an *MeasurementOnOff* event of this location, if any.

**Parameters**

<i>location</i>	The location where this snap event happened.
<i>snapTime</i>	Snapshot time.
<i>userData</i>	User data as set by <i>OTF2_Reader_RegisterSnapCallbacks</i> or <i>OTF2_SnapReader_SetCallbacks</i> .
<i>attributeList</i>	Additional attributes for this event.
<i>origEventTime</i>	The original time this event happened.
<i>measurementMode</i>	Is the measurement turned on ( <i>OTF2_MEASUREMENT_ON</i> ) or off ( <i>OTF2_MEASUREMENT_OFF</i> )?

**Since**

Version 1.2

**Returns**

*OTF2\_CALLBACK\_SUCCESS* or *OTF2\_CALLBACK\_INTERRUPT*.

**J.29.2.3** `typedef OTF2_CallbackCode( * OTF2_SnapReaderCallback_ - Metric)(OTF2_LocationRef location, OTF2_TimeStamp snapTime, void *userData, OTF2_AttributeList *attributeList, OTF2_TimeStamp origEventTime, OTF2_MetricRef metric, uint8_t numberOfMetrics, const OTF2_Type *typeIds, const OTF2_MetricValue *metricValues)`

Callback for the Metric snap event record.

## J.29 OTF2\_SnapReaderCallbacks.h File Reference

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This record exists for each referenced metric class or metric instance event this location recorded metrics before and provides the last known recorded metric values.

As an exception for metric classes where the metric mode detontes an *OTF2\_-METRIC\_VALUE\_RELATIVE* mode the value indicates the accumulation of all previous metric values recorded.

### Parameters

<i>location</i>	The location where this snap event happened.
<i>snapTime</i>	Snapshot time.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterSnapCallbacks</a> or <a href="#">OTF2_-SnapReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>origEvent-Time</i>	The original time this event happended.
<i>metric</i>	Could be a metric class or a metric instance. References a <a href="#">MetricClass</a> , or a <a href="#">MetricInstance</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_METRIC</a> is available.
<i>numberOf-Metrics</i>	Number of metrics with in the set.
<i>typeIDs</i>	List of metric types.
<i>metricVal-ues</i>	List of metric values.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

```
J.29.2.4 typedef OTF2_CallbackCode( * OTF2_SnapReaderCallback_-  
MpiCollectiveBegin)(OTF2_LocationRef location, OTF2_TimeStamp  
snapTime, void *userData, OTF2_AttributeList *attributeList,  
OTF2_TimeStamp origEventTime)
```

Callback for the MpiCollectiveBegin snap event record.

Indicates that this location started a collective operation but not all of the participating locations completed the operation yet, including this location.

### Parameters

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## APPENDIX J. FILE DOCUMENTATION

<i>location</i>	The location where this snap event happened.
<i>snapTime</i>	Snapshot time.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterSnapCallbacks</a> or <a href="#">OTF2_SnapReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>origEvent-Time</i>	The original time this event happened.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

```
J.29.2.5 typedef OTF2_CallbackCode( * OTF2_SnapReaderCallback_ -
MpiCollectiveEnd)(OTF2_LocationRef location, OTF2_TimeStamp
snapTime, void *userData, OTF2_AttributeList *attributeList,
OTF2_TimeStamp origEventTime, OTF2_CollectiveOp collectiveOp,
OTF2_CommRef communicator, uint32_t root, uint64_t sizeSent, uint64_t
sizeReceived)
```

Callback for the `MpiCollectiveEnd` snap event record.

Indicates that this location completed a collective operation locally but not all of the participating locations completed the operation yet. The corresponding `MpiCollectiveBeginSnaps` record is still in the snapshot though.

### Parameters

<i>location</i>	The location where this snap event happened.
<i>snapTime</i>	Snapshot time.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterSnapCallbacks</a> or <a href="#">OTF2_SnapReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>origEvent-Time</i>	The original time this event happened.
<i>collectiveOp</i>	Determines which collective operation it is.
<i>communicator</i>	Communicator References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_COMM</a> is available.

## J.29 OTF2\_SnapReaderCallbacks.h File Reference

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<i>root</i>	MPI rank of root in <i>communicator</i> .
<i>sizeSent</i>	Size of the sent message.
<i>sizeReceived</i>	Size of the received message.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.29.2.6** `typedef OTF2_CallbackCode( * OTF2_SnapReaderCallback_  
MpiIrecv)(OTF2_LocationRef location, OTF2_TimeStamp snapTime,  
void *userData, OTF2_AttributeList *attributeList, OTF2_TimeStamp  
origEventTime, uint32_t sender, OTF2_CommRef communicator, uint32_t  
msgTag, uint64_t msgLength, uint64_t requestID)`

Callback for the `MpiIrecv` snap event record.

This record exists for each [MpiIrecv](#) event where the matching send message event did not occur on the remote location before the snapshot. This could either be an [MpiSend](#) or an [MpiSendComplete](#) event. Or an [MpiIrecvRequest](#) occurred before this event but the corresponding [MpiIrecv](#) event did not occur before this snapshot. In this case the message matching couldn't be performed yet, because the envelope of the ongoing [MpiIrecvRequest](#) is not yet known.

### Parameters

<i>location</i>	The location where this snap event happened.
<i>snapTime</i>	Snapshot time.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterSnapCallbacks</a> or <a href="#">OTF2_SnapReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>origEventTime</i>	The original time this event happened.
<i>sender</i>	MPI rank of sender in <i>communicator</i> .
<i>communicator</i>	Communicator ID. References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_COMM</a> is available.
<i>msgTag</i>	Message tag
<i>msgLength</i>	Message length
<i>requestID</i>	ID of the related request

**Since**

Version 1.2

**Returns**

*OTF2\_CALLBACK\_SUCCESS* or *OTF2\_CALLBACK\_INTERRUPT*.

**J.29.2.7** `typedef OTF2_CallbackCode( * OTF2_SnapReaderCallback_ -  
MpiIrecvRequest)(OTF2_LocationRef location, OTF2_TimeStamp  
snapTime, void *userData, OTF2_AttributeList *attributeList,  
OTF2_TimeStamp origEventTime, uint64_t requestID)`

Callback for the MpiIrecvRequest snap event record.

This record exists for each *MpiIrecvRequest* event where an corresponding *MpiIrecv* or *MpiRequestCancelled* event did not occur on this location before the snapshot. Or the corresponding *MpiIrecv* did occurred (the *MpiIrecvSnap* record exists in the snapshot) but the matching receive message event did not occur on the remote location before the snapshot. This could either be an *MpiRecv* or an *MpiIrecv* event.

**Parameters**

<i>location</i>	The location where this snap event happened.
<i>snapTime</i>	Snapshot time.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterSnapCallbacks</a> or <a href="#">OTF2_SnapReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>origEventTime</i>	The original time this event happened.
<i>requestID</i>	ID of the requested receive

**Since**

Version 1.2

**Returns**

*OTF2\_CALLBACK\_SUCCESS* or *OTF2\_CALLBACK\_INTERRUPT*.

## J.29 OTF2\_SnapReaderCallbacks.h File Reference

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**J.29.2.8** typedef OTF2\_CallbackCode( \* OTF2\_SnapReaderCallback\_  
MpiIsend)(OTF2\_LocationRef location, OTF2\_TimeStamp snapTime,  
void \*userData, OTF2\_AttributeList \*attributeList, OTF2\_TimeStamp  
origEventTime, uint32\_t receiver, OTF2\_CommRef communicator, uint32\_t  
msgTag, uint64\_t msgLength, uint64\_t requestID)

Callback for the MpiIsend snap event record.

This record exists for each *MpiIsend* event where an corresponding *MpiIsendComplete* or *MpiRequestCancelled* event did not occur on this location before the snapshot. Or the corresponding *MpiIsendComplete* did occurred (the *MpiIsendCompleteSnap* record exists in the snapshot) but the matching receive message event did not occur on the remote location before the snapshot. (This could either be an *MpiRecv* or an *MpiIrecv* event.)

### Parameters

<i>location</i>	The location where this snap event happened.
<i>snapTime</i>	Snapshot time.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterSnapCallbacks</a> or <a href="#">OTF2_SnapReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>origEventTime</i>	The original time this event happened.
<i>receiver</i>	MPI rank of receiver in <i>communicator</i> .
<i>communicator</i>	Communicator ID. References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_COMM</a> is available.
<i>msgTag</i>	Message tag
<i>msgLength</i>	Message length
<i>requestID</i>	ID of the related request

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.29.2.9** `typedef OTF2_CallbackCode( * OTF2_SnapReaderCallback_-  
MpiIsendComplete)(OTF2_LocationRef location, OTF2_TimeStamp  
snapTime, void *userData, OTF2_AttributeList *attributeList,  
OTF2_TimeStamp origEventTime, uint64_t requestID)`

Callback for the MpiIsendComplete snap event record.

This record exists for each *MpiIsend* event where the corresponding *MpiIsendComplete* event occurred, but where the matching receive message event did not occur on the remote location before the snapshot. (This could either be an *MpiRecv* or an *MpiIrecv* event.) .

**Parameters**

<i>location</i>	The location where this snap event happened.
<i>snapTime</i>	Snapshot time.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterSnapCallbacks</a> or <a href="#">OTF2_-SnapReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>origEvent-Time</i>	The original time this event happended.
<i>requestID</i>	ID of the related request

**Since**

Version 1.2

**Returns**

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.29.2.10** `typedef OTF2_CallbackCode( * OTF2_SnapReaderCallback_-  
MpiRecv)(OTF2_LocationRef location, OTF2_TimeStamp snapTime,  
void *userData, OTF2_AttributeList *attributeList, OTF2_TimeStamp  
origEventTime, uint32_t sender, OTF2_CommRef communicator, uint32_t  
msgTag, uint64_t msgLength)`

Callback for the MpiRecv snap event record.

This record exists for each *MpiRecv* event where the matching send message event did not occur on the remote location before the snapshot. This could either be an *MpiSend* or an *MpiIsendComplete* event. Or an *MpiIrecvRequest* occurred before this event but the corresponding *MpiIrecv* event did not occurred before this snapshot. In this case the message matching couldn't performed yet, because the envelope of the ongoing *MpiIrecvRequest* is not yet known.

## J.29 OTF2\_SnapReaderCallbacks.h File Reference

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### Parameters

<i>location</i>	The location where this snap event happened.
<i>snapTime</i>	Snapshot time.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterSnapCallbacks</a> or <a href="#">OTF2_SnapReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>origEventTime</i>	The original time this event happened.
<i>sender</i>	MPI rank of sender in <i>communicator</i> .
<i>communicator</i>	Communicator ID. References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_COMM</a> is available.
<i>msgTag</i>	Message tag
<i>msgLength</i>	Message length

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.29.2.11** `typedef OTF2_CallbackCode( * OTF2_SnapReaderCallback_MpiSend)(OTF2_LocationRef location, OTF2_TimeStamp snapTime, void *userData, OTF2_AttributeList *attributeList, OTF2_TimeStamp origEventTime, uint32_t receiver, OTF2_CommRef communicator, uint32_t msgTag, uint64_t msgLength)`

Callback for the `MpiSend` snap event record.

This record exists for each [MpiSend](#) event where the matching receive message event did not occur on the remote location before the snapshot. This could either be an [MpiRecv](#) or an [MpiRecv](#) event. Note that it may so, that a previous [MpiSend](#) with the same envelope than this one is neither completed not canceled yet, thus the matching receive may already occurred, but the matching couldn't be done yet.

### Parameters

<i>location</i>	The location where this snap event happened.
<i>snapTime</i>	Snapshot time.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterSnapCallbacks</a> or <a href="#">OTF2_SnapReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.

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<i>origEventTime</i>	The original time this event happened.
<i>receiver</i>	MPI rank of receiver in <i>communicator</i> .
<i>communicator</i>	Communicator ID. References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_COMM</a> is available.
<i>msgTag</i>	Message tag
<i>msgLength</i>	Message length

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.29.2.12** `typedef OTF2_CallbackCode( * OTF2_SnapReaderCallback_ -  
OmpAcquireLock)(OTF2_LocationRef location, OTF2_TimeStamp  
snapTime, void *userData, OTF2_AttributeList *attributeList,  
OTF2_TimeStamp origEventTime, uint32_t lockID, uint32_t acquisitionOrder)`

Callback for the `OmpAcquireLock` snap event record.

This record exists for each [OmpAcquireLock](#) event where the corresponding [OmpReleaseLock](#) did not occurred before this snapshot yet.

### Parameters

<i>location</i>	The location where this snap event happened.
<i>snapTime</i>	Snapshot time.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterSnapCallbacks</a> or <a href="#">OTF2_SnapReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>origEventTime</i>	The original time this event happened.
<i>lockID</i>	ID of the lock.
<i>acquisitionOrder</i>	A monotonically increasing number to determine the order of lock acquisitions (with unsynchronized clocks this is otherwise not possible). Corresponding acquire-release events have same number.

### Since

Version 1.2

## J.29 OTF2\_SnapReaderCallbacks.h File Reference

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### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.29.2.13** `typedef OTF2_CallbackCode( * OTF2_SnapReaderCallback_ - OmpFork)(OTF2_LocationRef location, OTF2_TimeStamp snapTime, void *userData, OTF2_AttributeList *attributeList, OTF2_TimeStamp origEventTime, uint32_t numberOfRequestedThreads)`

Callback for the OmpFork snap event record.

This record exists for each *OmpFork* event where the corresponding *OmpJoin* did not occurred before this snapshot.

### Parameters

<i>location</i>	The location where this snap event happened.
<i>snapTime</i>	Snapshot time.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterSnapCallbacks</a> or <a href="#">OTF2_SnapReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>origEventTime</i>	The original time this event happened.
<i>numberOfRequestedThreads</i>	Requested size of the team.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.29.2.14** `typedef OTF2_CallbackCode( * OTF2_SnapReaderCallback_ - OmpTaskCreate)(OTF2_LocationRef location, OTF2_TimeStamp snapTime, void *userData, OTF2_AttributeList *attributeList, OTF2_TimeStamp origEventTime, uint64_t taskID)`

Callback for the OmpTaskCreate snap event record.

This record exists for each *OmpTaskCreate* event where the corresponding *OmpTaskComplete* event did not occurred before this snapshot. Neither on this location

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nor on any other location in the current thread team.

### Parameters

<i>location</i>	The location where this snap event happened.
<i>snapTime</i>	Snapshot time.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterSnapCallbacks</a> or <a href="#">OTF2_SnapReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>origEvent-Time</i>	The original time this event happened.
<i>taskID</i>	Identifier of the newly created task instance.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.29.2.15** `typedef OTF2_CallbackCode( * OTF2_SnapReaderCallback_  
OmpTaskSwitch)(OTF2_LocationRef location, OTF2_TimeStamp  
snapTime, void *userData, OTF2_AttributeList *attributeList,  
OTF2_TimeStamp origEventTime, uint64_t taskID)`

Callback for the `OmpTaskSwitch` snap event record.

This record exists for each [OmpTaskSwitch](#) event where the corresponding [OmpTaskComplete](#) event did not occurred before this snapshot. Neither on this location nor on any other location in the current thread team.

### Parameters

<i>location</i>	The location where this snap event happened.
<i>snapTime</i>	Snapshot time.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterSnapCallbacks</a> or <a href="#">OTF2_SnapReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>origEvent-Time</i>	The original time this event happened.
<i>taskID</i>	Identifier of the now active task instance.

## J.29 OTF2\_SnapReaderCallbacks.h File Reference

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### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.29.2.16** typedef OTF2\_CallbackCode( \* OTF2\_SnapReaderCallback\_  
ParameterInt)(OTF2\_LocationRef location, OTF2\_TimeStamp  
snapTime, void \*userData, OTF2\_AttributeList \*attributeList,  
OTF2\_TimeStamp origEventTime, OTF2\_ParameterRef parameter,  
int64\_t value)

Callback for the ParameterInt snap event record.

This record must be included in the snapshot until the leave event for the enter event occurs which has the greatest timestamp less or equal the timestamp of this record.

### Parameters

<i>location</i>	The location where this snap event happened.
<i>snapTime</i>	Snapshot time.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterSnapCallbacks</a> or <a href="#">OTF2_SnapReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>origEventTime</i>	The original time this event happened.
<i>parameter</i>	Parameter ID. References a <a href="#">Parameter</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_PARAMETER</a> is available.
<i>value</i>	Value of the recorded parameter.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

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## APPENDIX J. FILE DOCUMENTATION

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**J.29.2.17** `typedef OTF2_CallbackCode( * OTF2_SnapReaderCallback_ -  
ParameterString)(OTF2_LocationRef location, OTF2_TimeStamp  
snapTime, void *userData, OTF2_AttributeList *attributeList,  
OTF2_TimeStamp origEventTime, OTF2_ParameterRef parameter,  
OTF2_StringRef string)`

Callback for the ParameterString snap event record.

This record must be included in the snapshot until the leave event for the enter event occurs which has the greatest timestamp less or equal the timestamp of this record.

### Parameters

<i>location</i>	The location where this snap event happened.
<i>snapTime</i>	Snapshot time.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterSnapCallbacks</a> or <a href="#">OTF2_SnapReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>origEvent-Time</i>	The original time this event happened.
<i>parameter</i>	Parameter ID. References a <a href="#">Parameter</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_PARAMETER</a> is available.
<i>string</i>	Value: Handle of a string definition. References a <a href="#">String</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_STRING</a> is available.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.29.2.18** `typedef OTF2_CallbackCode( * OTF2_SnapReaderCallback_ -  
ParameterUnsignedInt)(OTF2_LocationRef location,  
OTF2_TimeStamp snapTime, void *userData, OTF2_AttributeList  
*attributeList, OTF2_TimeStamp origEventTime, OTF2_ParameterRef  
parameter, uint64_t value)`

Callback for the ParameterUnsignedInt snap event record.

This record must be included in the snapshot until the leave event for the enter

## J.29 OTF2\_SnapReaderCallbacks.h File Reference

---

event occurs which has the greatest timestamp less or equal the timestamp of this record.

### Parameters

<i>location</i>	The location where this snap event happened.
<i>snapTime</i>	Snapshot time.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterSnapCallbacks</a> or <a href="#">OTF2_SnapReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>origEvent-Time</i>	The original time this event happened.
<i>parameter</i>	Parameter ID. References a <a href="#">Parameter</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_PARAMETER</a> is available.
<i>value</i>	Value of the recorded parameter.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.29.2.19** `typedef OTF2_CallbackCode( * OTF2_SnapReaderCallback_SnapshotEnd)(OTF2_LocationRef location, OTF2_TimeStamp snapTime, void *userData, OTF2_AttributeList *attributeList, uint64_t contReadPos)`

Callback for the SnapshotEnd snap event record.

This record marks the end of a snapshot. It contains the position to continue reading in the event trace for this location. Use [OTF2\\_EvtReader\\_Seek](#) with *contReadPos* as the position.

### Parameters

<i>location</i>	The location where this snap event happened.
<i>snapTime</i>	Snapshot time.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterSnapCallbacks</a> or <a href="#">OTF2_SnapReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.
<i>contRead-Pos</i>	Position to continue reading in the event trace.

**Since**

Version 1.2

**Returns**

*OTF2\_CALLBACK\_SUCCESS* or *OTF2\_CALLBACK\_INTERRUPT*.

**J.29.2.20** typedef OTF2\_CallbackCode( \* OTF2\_SnapReaderCallback\_ - SnapshotStart)(OTF2\_LocationRef location, OTF2\_TimeStamp snapTime, void \*userData, OTF2\_AttributeList \*attributeList, uint64\_t numberOfRecords)

Callback for the SnapshotStart snap event record.

This record marks the start of a snapshot.

A snapshot consists of an timestamp and a set of snapshot records. All these snapshot records have the same snapshot time. A snapshot starts with one *SnapshotStart* record and closes with one *SnapshotEnd* record. All snapshot records inbetween are ordered by the *origEventTime*, which are also less than the snapshot timestamp. Ie. The timestamp of the next event read from the event stream is greater or equal to the snapshot time.

**Parameters**

<i>location</i>	The location where this snap event happened.
<i>snapTime</i>	Snapshot time.
<i>userData</i>	User data as set by <i>OTF2_Reader_RegisterSnapCallbacks</i> or <i>OTF2_SnapReader_SetCallbacks</i> .
<i>attributeList</i>	Additional attributes for this event.
<i>numberOfRecord</i>	Number of snapshot event records in this snapshot. Excluding the <i>SnapshotEnd</i> record.

**Since**

Version 1.2

**Returns**

*OTF2\_CALLBACK\_SUCCESS* or *OTF2\_CALLBACK\_INTERRUPT*.

## J.29 OTF2\_SnapReaderCallbacks.h File Reference

---

**J.29.2.21** `typedef OTF2_CallbackCode( * OTF2_SnapReaderCallback_Unknown)(OTF2_LocationRef location, OTF2_TimeStamp snapTime, void *userData, OTF2_AttributeList *attributeList)`

Callback for an unknown snap event record.

### Parameters

<i>location</i>	The location where this event happened.
<i>time</i>	Snapshot time.
<i>userData</i>	User data as set by <a href="#">OTF2_Reader_RegisterSnapCallbacks</a> or <a href="#">OTF2_SnapReader_SetCallbacks</a> .
<i>attributeList</i>	Additional attributes for this event.

### Since

Version 1.2

### Returns

[OTF2\\_CALLBACK\\_SUCCESS](#) or [OTF2\\_CALLBACK\\_INTERRUPT](#).

**J.29.2.22** `typedef struct OTF2_SnapReaderCallbacks_struct OTF2_SnapReaderCallbacks`

Opaque struct which holds all snap event record callbacks.

### Since

Version 1.2

## J.29.3 Function Documentation

**J.29.3.1** `void OTF2_SnapReaderCallbacks_Clear ( OTF2_SnapReaderCallbacks * snapReaderCallbacks )`

Clears a struct for the snap event callbacks.

### Parameters

<i>snapReaderCallbacks</i>	Handle to a struct previously allocated with <a href="#">OTF2_SnapReaderCallbacks_New</a> .
----------------------------	---

**Since**

Version 1.2

**J.29.3.2** void `OTF2_SnapReaderCallbacks_Delete` ( `OTF2_SnapReaderCallbacks *`  
`snapReaderCallbacks` )

Deallocates a struct for the snap event callbacks.

**Parameters**

<i>snapReaderCallbacks</i>	Handle to a struct previously allocated with <a href="#">OTF2_SnapReaderCallbacks_New</a> .
----------------------------	---

**Since**

Version 1.2

**J.29.3.3** `OTF2_SnapReaderCallbacks*` `OTF2_SnapReaderCallbacks_New` ( void )

Allocates a new struct for the snap event callbacks.

**Since**

Version 1.2

**Returns**

A newly allocated struct of type [OTF2\\_SnapReaderCallbacks](#).

**J.29.3.4** `OTF2_ErrorCode` `OTF2_SnapReaderCallbacks_SetEnterCallback`  
( `OTF2_SnapReaderCallbacks *` `snapReaderCallbacks`,  
`OTF2_SnapReaderCallback_Enter` `enterCallback` )

Registers the callback for the Enter snap event.

**Parameters**

<i>snapReaderCallbacks</i>	Struct for all callbacks.
<i>enterCallback</i>	Function which should be called for all Enter events.

## J.29 OTF2\_SnapReaderCallbacks.h File Reference

---

### Since

Version 1.2

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks` argument

**J.29.3.5** **OTF2\_ErrorCode** **OTF2\_SnapReaderCallbacks\_SetMeasurementOnOffCallback**  
( **OTF2\_SnapReaderCallbacks** \* *snapReaderCallbacks*,  
**OTF2\_SnapReaderCallback\_MeasurementOnOff**  
*measurementOnOffCallback* )

Registers the callback for the MeasurementOnOff snap event.

### Parameters

<i>snapReaderCallbacks</i>	Struct for all callbacks.
<i>measurementOnOffCallback</i>	Function which should be called for all MeasurementOnOff events.

### Since

Version 1.2

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks` argument

**J.29.3.6** **OTF2\_ErrorCode** **OTF2\_SnapReaderCallbacks\_SetMetricCallback**  
( **OTF2\_SnapReaderCallbacks** \* *snapReaderCallbacks*,  
**OTF2\_SnapReaderCallback\_Metric** *metricCallback* )

Registers the callback for the Metric snap event.

### Parameters

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## APPENDIX J. FILE DOCUMENTATION

---

<i>snapReaderCallbacks</i>	Struct for all callbacks.
<i>metricCallback</i>	Function which should be called for all Metric events.

### Since

Version 1.2

### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

**J.29.3.7** **OTF2\_StatusCode** **OTF2\_SnapReaderCallbacks\_SetMpiCollectiveBeginCallback**  
( **OTF2\_SnapReaderCallbacks** \* *snapReaderCallbacks*,  
**OTF2\_SnapReaderCallback\_MpiCollectiveBegin**  
*mpiCollectiveBeginCallback* )

Registers the callback for the MpiCollectiveBegin snap event.

### Parameters

<i>snapReaderCallbacks</i>	Struct for all callbacks.
<i>mpiCollectiveBeginCallback</i>	Function which should be called for all MpiCollectiveBegin events.

### Since

Version 1.2

### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

## J.29 OTF2\_SnapReaderCallbacks.h File Reference

---

**J.29.3.8** `OTF2_ErrorCode OTF2_SnapReaderCallbacks_SetMpiCollectiveEndCallback ( OTF2_SnapReaderCallbacks * snapReaderCallbacks, OTF2_SnapReaderCallback_MpiCollectiveEnd mpiCollectiveEndCallback )`

Registers the callback for the MpiCollectiveEnd snap event.

### Parameters

<i>snapReaderCallbacks</i>	Struct for all callbacks.
<i>mpiCollectiveEndCallback</i>	Function which should be called for all MpiCollectiveEnd events.

### Since

Version 1.2

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful

[\*OTF2\\_ERROR\\_INVALID\\_ARGUMENT\*](#) for an invalid `defReaderCallbacks` argument

**J.29.3.9** `OTF2_ErrorCode OTF2_SnapReaderCallbacks_SetMpiIrecvCallback ( OTF2_SnapReaderCallbacks * snapReaderCallbacks, OTF2_SnapReaderCallback_MpiIrecv mpiIrecvCallback )`

Registers the callback for the MpiIrecv snap event.

### Parameters

<i>snapReaderCallbacks</i>	Struct for all callbacks.
<i>mpiIrecvCallback</i>	Function which should be called for all MpiIrecv events.

### Since

Version 1.2

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful

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## APPENDIX J. FILE DOCUMENTATION

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***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

**J.29.3.10** **OTF2\_ErrorCode** `OTF2_SnapReaderCallbacks_SetMpiIrecvRequestCallback`  
( **OTF2\_SnapReaderCallbacks** \* *snapReaderCallbacks*,  
**OTF2\_SnapReaderCallback\_MpiIrecvRequest**  
*mpiIrecvRequestCallback* )

Registers the callback for the `MpiIrecvRequest` snap event.

### Parameters

<i>snapReaderCallbacks</i>	Struct for all callbacks.
<i>mpiIrecvRequestCallback</i>	Function which should be called for all <code>MpiIrecvRequest</code> events.

### Since

Version 1.2

### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

**J.29.3.11** **OTF2\_ErrorCode** `OTF2_SnapReaderCallbacks_SetMpiSendCallback`  
( **OTF2\_SnapReaderCallbacks** \* *snapReaderCallbacks*,  
**OTF2\_SnapReaderCallback\_MpiSend** *mpiSendCallback* )

Registers the callback for the `MpiSend` snap event.

### Parameters

<i>snapReaderCallbacks</i>	Struct for all callbacks.
<i>mpiSendCallback</i>	Function which should be called for all <code>MpiSend</code> events.

## J.29 OTF2\_SnapReaderCallbacks.h File Reference

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### Since

Version 1.2

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks` argument

**J.29.3.12** **OTF2\_ErrorCode** `OTF2_SnapReaderCallbacks_SetMpiSendCompleteCallback`  
( **OTF2\_SnapReaderCallbacks** \* *snapReaderCallbacks*,  
**OTF2\_SnapReaderCallback\_MpiSendComplete**  
*mpiSendCompleteCallback* )

Registers the callback for the `MpiSendComplete` snap event.

### Parameters

<i>snapReaderCallbacks</i>	Struct for all callbacks.
<i>mpiSendCompleteCallback</i>	Function which should be called for all <code>MpiSendComplete</code> events.

### Since

Version 1.2

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks` argument

**J.29.3.13** **OTF2\_ErrorCode** `OTF2_SnapReaderCallbacks_SetMpiRecvCallback`  
( **OTF2\_SnapReaderCallbacks** \* *snapReaderCallbacks*,  
**OTF2\_SnapReaderCallback\_MpiRecv** *mpiRecvCallback* )

Registers the callback for the `MpiRecv` snap event.

### Parameters

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## APPENDIX J. FILE DOCUMENTATION

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<i>snapReaderCallbacks</i>	Struct for all callbacks.
<i>mpiRecvCallback</i>	Function which should be called for all MpiRecv events.

### Since

Version 1.2

### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

**J.29.3.14** **OTF2\_ErrorCode** `OTF2_SnapReaderCallbacks_SetMpiSendCallback`  
( **OTF2\_SnapReaderCallbacks** \* *snapReaderCallbacks*,  
**OTF2\_SnapReaderCallback\_MpiSend** *mpiSendCallback* )

Registers the callback for the MpiSend snap event.

### Parameters

<i>snapReaderCallbacks</i>	Struct for all callbacks.
<i>mpiSendCallback</i>	Function which should be called for all MpiSend events.

### Since

Version 1.2

### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

## J.29 OTF2\_SnapReaderCallbacks.h File Reference

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**J.29.3.15** **OTF2\_ErrorCode** **OTF2\_SnapReaderCallbacks\_SetOmpAcquireLockCallback**  
( **OTF2\_SnapReaderCallbacks** \* *snapReaderCallbacks*,  
**OTF2\_SnapReaderCallback\_OmpAcquireLock**  
*ompAcquireLockCallback* )

Registers the callback for the OmpAcquireLock snap event.

### Parameters

<i>snapReaderCallbacks</i>	Struct for all callbacks.
<i>ompAcquireLockCallback</i>	Function which should be called for all OmpAcquireLock events.

### Since

Version 1.2

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks` argument

**J.29.3.16** **OTF2\_ErrorCode** **OTF2\_SnapReaderCallbacks\_SetOmpForkCallback**  
( **OTF2\_SnapReaderCallbacks** \* *snapReaderCallbacks*,  
**OTF2\_SnapReaderCallback\_OmpFork** *ompForkCallback* )

Registers the callback for the OmpFork snap event.

### Parameters

<i>snapReaderCallbacks</i>	Struct for all callbacks.
<i>ompForkCallback</i>	Function which should be called for all OmpFork events.

### Since

Version 1.2

### Returns

**OTF2\_SUCCESS** if successful

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## APPENDIX J. FILE DOCUMENTATION

---

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

**J.29.3.17** **OTF2\_ErrorCode** `OTF2_SnapReaderCallbacks_SetOmpTaskCreateCallback`  
( **OTF2\_SnapReaderCallbacks** \* *snapReaderCallbacks*,  
**OTF2\_SnapReaderCallback\_OmpTaskCreate** *ompTaskCreateCallback*  
)

Registers the callback for the OmpTaskCreate snap event.

### Parameters

<i>snapReaderCallbacks</i>	Struct for all callbacks.
<i>ompTaskCreateCallback</i>	Function which should be called for all OmpTaskCreate events.

### Since

Version 1.2

### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

**J.29.3.18** **OTF2\_ErrorCode** `OTF2_SnapReaderCallbacks_SetOmpTaskSwitchCallback`  
( **OTF2\_SnapReaderCallbacks** \* *snapReaderCallbacks*,  
**OTF2\_SnapReaderCallback\_OmpTaskSwitch** *ompTaskSwitchCallback*  
)

Registers the callback for the OmpTaskSwitch snap event.

### Parameters

<i>snapReaderCallbacks</i>	Struct for all callbacks.
<i>ompTaskSwitchCallback</i>	Function which should be called for all OmpTaskSwitch events.

## J.29 OTF2\_SnapReaderCallbacks.h File Reference

---

### Since

Version 1.2

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks` argument

**J.29.3.19** **OTF2\_StatusCode** `OTF2_SnapReaderCallbacks.SetParameterIntCallback`  
( `OTF2_SnapReaderCallbacks * snapReaderCallbacks`,  
`OTF2_SnapReaderCallback_ParameterInt parameterIntCallback` )

Registers the callback for the ParameterInt snap event.

### Parameters

<i>snapReaderCallbacks</i>	Struct for all callbacks.
<i>parameterIntCallback</i>	Function which should be called for all ParameterInt events.

### Since

Version 1.2

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid `defReaderCallbacks` argument

**J.29.3.20** **OTF2\_StatusCode** `OTF2_SnapReaderCallbacks.SetParameterStringCallback`  
( `OTF2_SnapReaderCallbacks * snapReaderCallbacks`,  
`OTF2_SnapReaderCallback_ParameterString parameterStringCallback`  
)

Registers the callback for the ParameterString snap event.

### Parameters

<i>snapReaderCallbacks</i>	Struct for all callbacks.
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## APPENDIX J. FILE DOCUMENTATION

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<i>parameter-StringCallback</i>	Function which should be called for all ParameterString events.
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### Since

Version 1.2

### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

**J.29.3.21** ***OTF2\_ErrorCode*** ***OTF2\_SnapReaderCallbacks\_***  
***SetParameterUnsignedIntCallback ( OTF2\_SnapReaderCallbacks***  
***\* snapReaderCallbacks, OTF2\_SnapReaderCallback\_***  
***ParameterUnsignedInt parameterUnsignedIntCallback***  
***)***

Registers the callback for the `ParameterUnsignedInt` snap event.

### Parameters

<i>snapReaderCallbacks</i>	Struct for all callbacks.
<i>parameterUnsignedIntCallback</i>	Function which should be called for all <code>ParameterUnsignedInt</code> events.

### Since

Version 1.2

### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

## J.29 OTF2\_SnapReaderCallbacks.h File Reference

---

**J.29.3.22** **OTF2\_ErrorCode** **OTF2\_SnapReaderCallbacks.SetSnapshotEndCallback**  
( **OTF2\_SnapReaderCallbacks** \* *snapReaderCallbacks*,  
**OTF2\_SnapReaderCallback\_SnapshotEnd** *snapshotEndCallback* )

Registers the callback for the SnapshotEnd snap event.

### Parameters

<i>snapReaderCallbacks</i>	Struct for all callbacks.
<i>snapshotEndCallback</i>	Function which should be called for all SnapshotEnd events.

### Since

Version 1.2

### Returns

**OTF2\_SUCCESS** if successful

**OTF2\_ERROR\_INVALID\_ARGUMENT** for an invalid *defReaderCallbacks* argument

**J.29.3.23** **OTF2\_ErrorCode** **OTF2\_SnapReaderCallbacks.SetSnapshotStartCallback**  
( **OTF2\_SnapReaderCallbacks** \* *snapReaderCallbacks*,  
**OTF2\_SnapReaderCallback\_SnapshotStart** *snapshotStartCallback* )

Registers the callback for the SnapshotStart snap event.

### Parameters

<i>snapReaderCallbacks</i>	Struct for all callbacks.
<i>snapshotStartCallback</i>	Function which should be called for all SnapshotStart events.

### Since

Version 1.2

### Returns

**OTF2\_SUCCESS** if successful

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## APPENDIX J. FILE DOCUMENTATION

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***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

**J.29.3.24** **OTF2\_ErrorCode** **OTF2\_SnapReaderCallbacks\_SetUnknownCallback**  
( **OTF2\_SnapReaderCallbacks** \* *snapReaderCallbacks*,  
**OTF2\_SnapReaderCallback\_Unknown** *unknownCallback* )

Registers the callback for the Unknown snap event.

### Parameters

<i>snapReaderCallbacks</i>	Struct for all callbacks.
<i>unknownCallback</i>	Function which should be called for all unknown snap events.

### Since

Version 1.2

### Returns

***OTF2\_SUCCESS*** if successful

***OTF2\_ERROR\_INVALID\_ARGUMENT*** for an invalid `defReaderCallbacks` argument

## J.30 OTF2\_SnapWriter.h File Reference

This lowest user-visible layer provides write routines to write snapshot records for a single location.

```
#include <stdint.h>
#include <otf2/OTF2_ErrorCodes.h>
#include <otf2/OTF2_Events.h>
#include <otf2/OTF2_AttributeList.h>
```

### Typedefs

- typedef struct OTF2\_SnapWriter\_struct **OTF2\_SnapWriter**  
*Keeps all necessary information about the snap writer. See OTF2\_SnapWriter\_struct for detailed information.*

## J.30 OTF2\_SnapWriter.h File Reference

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### Functions

- [OTF2\\_ErrorCode](#) [OTF2\\_SnapWriter\\_Enter](#) ([OTF2\\_SnapWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) snapTime, [OTF2\\_TimeStamp](#) origEventTime, [OTF2\\_RegionRef](#) region)  
*Records an Enter snapshot record.*
- [OTF2\\_ErrorCode](#) [OTF2\\_SnapWriter\\_GetLocationID](#) (const [OTF2\\_SnapWriter](#) \*writer, [OTF2\\_LocationRef](#) \*locationID)  
*Function to get the location ID of a snap writer object.*
- [OTF2\\_ErrorCode](#) [OTF2\\_SnapWriter\\_MeasurementOnOff](#) ([OTF2\\_SnapWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) snapTime, [OTF2\\_TimeStamp](#) origEventTime, [OTF2\\_MeasurementMode](#) measurementMode)  
*Records an MeasurementOnOff snapshot record.*
- [OTF2\\_ErrorCode](#) [OTF2\\_SnapWriter\\_Metric](#) ([OTF2\\_SnapWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) snapTime, [OTF2\\_TimeStamp](#) origEventTime, [OTF2\\_MetricRef](#) metric, [uint8\\_t](#) numberOfMetrics, const [OTF2\\_Type](#) \*typeIDs, const [OTF2\\_MetricValue](#) \*metricValues)  
*Records an Metric snapshot record.*
- [OTF2\\_ErrorCode](#) [OTF2\\_SnapWriter\\_MpiCollectiveBegin](#) ([OTF2\\_SnapWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) snapTime, [OTF2\\_TimeStamp](#) origEventTime)  
*Records an MpiCollectiveBegin snapshot record.*
- [OTF2\\_ErrorCode](#) [OTF2\\_SnapWriter\\_MpiCollectiveEnd](#) ([OTF2\\_SnapWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) snapTime, [OTF2\\_TimeStamp](#) origEventTime, [OTF2\\_CollectiveOp](#) collectiveOp, [OTF2\\_CommRef](#) communicator, [uint32\\_t](#) root, [uint64\\_t](#) sizeSent, [uint64\\_t](#) sizeReceived)  
*Records an MpiCollectiveEnd snapshot record.*
- [OTF2\\_ErrorCode](#) [OTF2\\_SnapWriter\\_MpiIrecv](#) ([OTF2\\_SnapWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) snapTime, [OTF2\\_TimeStamp](#) origEventTime, [uint32\\_t](#) sender, [OTF2\\_CommRef](#) communicator, [uint32\\_t](#) msgTag, [uint64\\_t](#) msgLength, [uint64\\_t](#) requestID)  
*Records an MpiIrecv snapshot record.*
- [OTF2\\_ErrorCode](#) [OTF2\\_SnapWriter\\_MpiIrecvRequest](#) ([OTF2\\_SnapWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) snapTime, [OTF2\\_TimeStamp](#) origEventTime, [uint64\\_t](#) requestID)

## APPENDIX J. FILE DOCUMENTATION

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*Records an MPIRecvRequest snapshot record.*

- [OTF2\\_ErrorCode](#) [OTF2\\_SnapWriter\\_MpiIrecv](#) ([OTF2\\_SnapWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) snapTime, [OTF2\\_TimeStamp](#) origEventTime, [uint32\\_t](#) receiver, [OTF2\\_CommRef](#) communicator, [uint32\\_t](#) msgTag, [uint64\\_t](#) msgLength, [uint64\\_t](#) requestID)

*Records an MpiIrecv snapshot record.*

- [OTF2\\_ErrorCode](#) [OTF2\\_SnapWriter\\_MpiIrecvComplete](#) ([OTF2\\_SnapWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) snapTime, [OTF2\\_TimeStamp](#) origEventTime, [uint64\\_t](#) requestID)

*Records an MpiIrecvComplete snapshot record.*

- [OTF2\\_ErrorCode](#) [OTF2\\_SnapWriter\\_MpiRecv](#) ([OTF2\\_SnapWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) snapTime, [OTF2\\_TimeStamp](#) origEventTime, [uint32\\_t](#) sender, [OTF2\\_CommRef](#) communicator, [uint32\\_t](#) msgTag, [uint64\\_t](#) msgLength)

*Records an MpiRecv snapshot record.*

- [OTF2\\_ErrorCode](#) [OTF2\\_SnapWriter\\_MpiSend](#) ([OTF2\\_SnapWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) snapTime, [OTF2\\_TimeStamp](#) origEventTime, [uint32\\_t](#) receiver, [OTF2\\_CommRef](#) communicator, [uint32\\_t](#) msgTag, [uint64\\_t](#) msgLength)

*Records an MpiSend snapshot record.*

- [OTF2\\_ErrorCode](#) [OTF2\\_SnapWriter\\_OmpAcquireLock](#) ([OTF2\\_SnapWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) snapTime, [OTF2\\_TimeStamp](#) origEventTime, [uint32\\_t](#) lockID, [uint32\\_t](#) acquisitionOrder)

*Records an OmpAcquireLock snapshot record.*

- [OTF2\\_ErrorCode](#) [OTF2\\_SnapWriter\\_OmpFork](#) ([OTF2\\_SnapWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) snapTime, [OTF2\\_TimeStamp](#) origEventTime, [uint32\\_t](#) numberOfRequestedThreads)

*Records an OmpFork snapshot record.*

- [OTF2\\_ErrorCode](#) [OTF2\\_SnapWriter\\_OmpTaskCreate](#) ([OTF2\\_SnapWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) snapTime, [OTF2\\_TimeStamp](#) origEventTime, [uint64\\_t](#) taskID)

*Records an OmpTaskCreate snapshot record.*

- [OTF2\\_ErrorCode](#) [OTF2\\_SnapWriter\\_OmpTaskSwitch](#) ([OTF2\\_SnapWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) snapTime, [OTF2\\_TimeStamp](#) origEventTime, [uint64\\_t](#) taskID)

## J.30 OTF2\_SnapWriter.h File Reference

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*Records an OmpTaskSwitch snapshot record.*

- [OTF2\\_ErrorCode](#) [OTF2\\_SnapWriter\\_ParameterInt](#) ([OTF2\\_SnapWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) snapTime, [OTF2\\_TimeStamp](#) origEventTime, [OTF2\\_ParameterRef](#) parameter, int64\_t value)

*Records an ParameterInt snapshot record.*

- [OTF2\\_ErrorCode](#) [OTF2\\_SnapWriter\\_ParameterString](#) ([OTF2\\_SnapWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) snapTime, [OTF2\\_TimeStamp](#) origEventTime, [OTF2\\_ParameterRef](#) parameter, [OTF2\\_StringRef](#) string)

*Records an ParameterString snapshot record.*

- [OTF2\\_ErrorCode](#) [OTF2\\_SnapWriter\\_ParameterUnsignedInt](#) ([OTF2\\_SnapWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) snapTime, [OTF2\\_TimeStamp](#) origEventTime, [OTF2\\_ParameterRef](#) parameter, uint64\_t value)

*Records an ParameterUnsignedInt snapshot record.*

- [OTF2\\_ErrorCode](#) [OTF2\\_SnapWriter\\_SnapshotEnd](#) ([OTF2\\_SnapWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) snapTime, uint64\_t contReadPos)

*Records an SnapshotEnd snapshot record.*

- [OTF2\\_ErrorCode](#) [OTF2\\_SnapWriter\\_SnapshotStart](#) ([OTF2\\_SnapWriter](#) \*writer, [OTF2\\_AttributeList](#) \*attributeList, [OTF2\\_TimeStamp](#) snapTime, uint64\_t numberOfRecords)

*Records an SnapshotStart snapshot record.*

### J.30.1 Detailed Description

This lowest user-visible layer provides write routines to write snapshot records for a single location.

#### Source Template:

*templates/OTF2\_SnapWriter.templ.h*

## J.30.2 Typedef Documentation

### J.30.2.1 typedef struct OTF2\_SnapWriter\_struct OTF2\_SnapWriter

Keeps all necessary information about the snap writer. See OTF2\_SnapWriter\_struct for detailed information.

#### Since

Version 1.2

## J.30.3 Function Documentation

### J.30.3.1 OTF2\_ErrorCode OTF2\_SnapWriter\_Enter ( OTF2\_SnapWriter \* writer, OTF2\_AttributeList \* attributeList, OTF2\_TimeStamp snapTime, OTF2\_TimeStamp origEventTime, OTF2\_RegionRef region )

Records an Enter snapshot record.

This record exists for each *Enter* event where the corresponding *Leave* event did not occur before the snapshot.

#### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the record.
<i>snapTime</i>	Snapshot time.
<i>origEvent-Time</i>	The original time this event happended.
<i>region</i>	Needs to be defined in a definition record References a <a href="#">Region</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_REGION</a> is available.

#### Since

Version 1.2

#### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

### J.30.3.2 OTF2\_ErrorCode OTF2\_SnapWriter\_GetLocationID ( const OTF2\_SnapWriter \* writer, OTF2\_LocationRef \* locationID )

Function to get the location ID of a snap writer object.

## J.30 OTF2\_SnapWriter.h File Reference

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### Parameters

<i>writer</i>	Snap writer object of interest
<i>locationID</i>	Pointer to a variable where the ID is returned in

### Since

Version 1.2

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

**J.30.3.3 OTF2\_StatusCode OTF2\_SnapWriter\_MeasurementOnOff (**  
**OTF2\_SnapWriter \* *writer*, OTF2\_AttributeList \* *attributeList*,**  
**OTF2\_TimeStamp *snapTime*, OTF2\_TimeStamp *origEventTime*,**  
**OTF2\_MeasurementMode *measurementMode* )**

Records an MeasurementOnOff snapshot record.

The last occurrence of an [\*MeasurementOnOff\*](#) event of this location, if any.

### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the record.
<i>snapTime</i>	Snapshot time.
<i>origEventTime</i>	The original time this event happended.
<i>measurementMode</i>	Is the measurement turned on ( <a href="#"><i>OTF2_MEASUREMENT_ON</i></a> ) or off ( <a href="#"><i>OTF2_MEASUREMENT_OFF</i></a> )?

### Since

Version 1.2

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

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**J.30.3.4** `OTF2_ErrorCode OTF2_SnapWriter_Metric ( OTF2_SnapWriter * writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp snapTime, OTF2_TimeStamp origEventTime, OTF2_MetricRef metric, uint8_t numberOfMetrics, const OTF2_Type * typeIDs, const OTF2_MetricValue * metricValues )`

Records an Metric snapshot record.

This record exists for each referenced metric class or metric instance event this location recorded metrics before and provides the last known recorded metric values.

As an exception for metric classes where the metric mode detontes an [OTF2\\_METRIC\\_VALUE\\_RELATIVE](#) mode the value indicates the accumulation of all previous metric values recorded.

### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the record.
<i>snapTime</i>	Snapshot time.
<i>origEvent-Time</i>	The original time this event happended.
<i>metric</i>	Could be a metric class or a metric instance. References a <a href="#">MetricClass</a> , or a <a href="#">MetricInstance</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_METRIC</a> is available.
<i>numberOf-Metrics</i>	Number of metrics with in the set.
<i>typeIDs</i>	List of metric types.
<i>metricVal-ues</i>	List of metric values.

### Since

Version 1.2

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.30.3.5** `OTF2_ErrorCode OTF2_SnapWriter_MpiCollectiveBegin ( OTF2_SnapWriter * writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp snapTime, OTF2_TimeStamp origEventTime )`

Records an MpiCollectiveBegin snapshot record.

### J.30 OTF2\_SnapWriter.h File Reference

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Indicates that this location started a collective operation but not all of the participating locations completed the operation yet, including this location.

#### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the record.
<i>snapTime</i>	Snapshot time.
<i>origEventTime</i>	The original time this event happened.

#### Since

Version 1.2

#### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.30.3.6 OTF2\_ErrorCode OTF2\_SnapWriter\_MpiCollectiveEnd (**  
**OTF2\_SnapWriter \* *writer*, OTF2\_AttributeList \* *attributeList*,**  
**OTF2\_TimeStamp *snapTime*, OTF2\_TimeStamp *origEventTime*,**  
**OTF2\_CollectiveOp *collectiveOp*, OTF2\_CommRef *communicator*,**  
**uint32\_t *root*, uint64\_t *sizeSent*, uint64\_t *sizeReceived* )**

Records an MpiCollectiveEnd snapshot record.

Indicates that this location completed a collective operation locally but not all of the participating locations completed the operation yet. The corresponding *MpiCollectiveBeginSnaps* record is still in the snapshot though.

#### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the record.
<i>snapTime</i>	Snapshot time.
<i>origEventTime</i>	The original time this event happened.
<i>collectiveOp</i>	Determines which collective operation it is.
<i>communicator</i>	Communicator References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_COMM</a> is available.
<i>root</i>	MPI rank of root in <i>communicator</i> .
<i>sizeSent</i>	Size of the sent message.

## APPENDIX J. FILE DOCUMENTATION

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<i>sizeReceived</i>	Size of the received message.
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### Since

Version 1.2

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.30.3.7** `OTF2_ErrorCode OTF2_SnapWriter_Mpilrecv ( OTF2_SnapWriter * writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp snapTime, OTF2_TimeStamp origEventTime, uint32_t sender, OTF2_CommRef communicator, uint32_t msgTag, uint64_t msgLength, uint64_t requestID )`

Records an `Mpilrecv` snapshot record.

This record exists for each `Mpilrecv` event where the matching send message event did not occur on the remote location before the snapshot. This could either be an `MpilSend` or an `MpilSendComplete` event. Or an `MpilrecvRequest` occurred before this event but the corresponding `Mpilrecv` event did not occur before this snapshot. In this case the message matching couldn't be performed yet, because the envelope of the ongoing `MpilrecvRequest` is not yet known.

### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the record.
<i>snapTime</i>	Snapshot time.
<i>origEventTime</i>	The original time this event happened.
<i>sender</i>	MPI rank of sender in <i>communicator</i> .
<i>communicator</i>	Communicator ID. References a <code>Comm</code> definition and will be mapped to the global definition if a mapping table of type <code>OTF2_MAPPING_COMM</code> is available.
<i>msgTag</i>	Message tag
<i>msgLength</i>	Message length
<i>requestID</i>	ID of the related request

### Since

Version 1.2

## J.30 OTF2\_SnapWriter.h File Reference

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### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.30.3.8** `OTF2_ErrorCode OTF2_SnapWriter_MpilrecvRequest ( OTF2_SnapWriter * writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp snapTime, OTF2_TimeStamp origEventTime, uint64_t requestID )`

Records an `MpilrecvRequest` snapshot record.

This record exists for each *MpilrecvRequest* event where an corresponding *Mpilrecv* or *MpiRequestCancelled* event did not occur on this location before the snapshot. Or the corresponding *Mpilrecv* did occurred (the *MpilrecvSnap* record exists in the snapshot) but the matching receive message event did not occur on the remote location before the snapshot. This could either be an *MpiRecv* or an *Mpilrecv* event.

### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the record.
<i>snapTime</i>	Snapshot time.
<i>origEventTime</i>	The original time this event happended.
<i>requestID</i>	ID of the requested receive

### Since

Version 1.2

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.30.3.9** `OTF2_ErrorCode OTF2_SnapWriter_Mpilsend ( OTF2_SnapWriter * writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp snapTime, OTF2_TimeStamp origEventTime, uint32_t receiver, OTF2_CommRef communicator, uint32_t msgTag, uint64_t msgLength, uint64_t requestID )`

Records an `Mpilsend` snapshot record.

This record exists for each *Mpilsend* event where an corresponding *MpilsendComplete* or *MpiRequestCancelled* event did not occur on this location before the snapshot. Or the corresponding *MpilsendComplete* did occurred (the *MpilsendCompleteSnap* record exists in the snapshot) but the matching receive message event

## APPENDIX J. FILE DOCUMENTATION

did not occur on the remote location before the snapshot. (This could either be an *MpiRecv* or an *MpiIrecv* event.)

### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the record.
<i>snapTime</i>	Snapshot time.
<i>origEventTime</i>	The original time this event happened.
<i>receiver</i>	MPI rank of receiver in <i>communicator</i> .
<i>communicator</i>	Communicator ID. References a <i>Comm</i> definition and will be mapped to the global definition if a mapping table of type <i>OTF2_MAPPING_COMM</i> is available.
<i>msgTag</i>	Message tag
<i>msgLength</i>	Message length
<i>requestID</i>	ID of the related request

### Since

Version 1.2

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.30.3.10** *OTF2\_ErrorCode* *OTF2\_SnapWriter\_MpilsendComplete* (  
*OTF2\_SnapWriter* \* *writer*, *OTF2\_AttributeList* \* *attributeList*,  
*OTF2\_TimeStamp* *snapTime*, *OTF2\_TimeStamp* *origEventTime*, *uint64\_t*  
*requestID* )

Records an *MpilsendComplete* snapshot record.

This record exists for each *Mpilsend* event where the corresponding *MpilsendComplete* event occurred, but where the matching receive message event did not occur on the remote location before the snapshot. (This could either be an *MpiRecv* or an *MpiIrecv* event.) .

### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the record.
<i>snapTime</i>	Snapshot time.
<i>origEventTime</i>	The original time this event happened.
<i>requestID</i>	ID of the related request

## J.30 OTF2\_SnapWriter.h File Reference

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### Since

Version 1.2

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.30.3.11** `OTF2_ErrorCode OTF2_SnapWriter.MpiRecv ( OTF2_SnapWriter * writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp snapTime, OTF2_TimeStamp origEventTime, uint32_t sender, OTF2_CommRef communicator, uint32_t msgTag, uint64_t msgLength )`

Records an MpiRecv snapshot record.

This record exists for each [MpiRecv](#) event where the matching send message event did not occur on the remote location before the snapshot. This could either be an [MpiSend](#) or an [MpiIsendComplete](#) event. Or an [MpiRecvRequest](#) occurred before this event but the corresponding [MpiRecv](#) event did not occur before this snapshot. In this case the message matching couldn't performed yet, because the envelope of the ongoing [MpiRecvRequest](#) is not yet known.

### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the record.
<i>snapTime</i>	Snapshot time.
<i>origEventTime</i>	The original time this event happened.
<i>sender</i>	MPI rank of sender in <i>communicator</i> .
<i>communicator</i>	Communicator ID. References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_COMM</a> is available.
<i>msgTag</i>	Message tag
<i>msgLength</i>	Message length

### Since

Version 1.2

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

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**J.30.3.12** **OTF2\_ErrorCode** **OTF2\_SnapWriter\_MpiSend** ( **OTF2\_SnapWriter** \* *writer*, **OTF2\_AttributeList** \* *attributeList*, **OTF2\_TimeStamp** *snapTime*, **OTF2\_TimeStamp** *origEventTime*, **uint32\_t** *receiver*, **OTF2\_CommRef** *communicator*, **uint32\_t** *msgTag*, **uint64\_t** *msgLength* )

Records an MpiSend snapshot record.

This record exists for each *MpiSend* event where the matching receive message event did not occur on the remote location before the snapshot. This could either be an *MpiRecv* or an *MpiIrecv* event. Note that it may so, that a previous *MpiIrecv* with the same envelope than this one is neither completed not canceled yet, thus the matching receive may already occurred, but the matching couldn't be done yet.

### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the record.
<i>snapTime</i>	Snapshot time.
<i>origEventTime</i>	The original time this event happended.
<i>receiver</i>	MPI rank of receiver in <i>communicator</i> .
<i>communicator</i>	Communicator ID. References a <a href="#">Comm</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_COMM</a> is available.
<i>msgTag</i>	Message tag
<i>msgLength</i>	Message length

### Since

Version 1.2

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.30.3.13** **OTF2\_ErrorCode** **OTF2\_SnapWriter\_OmpAcquireLock** ( **OTF2\_SnapWriter** \* *writer*, **OTF2\_AttributeList** \* *attributeList*, **OTF2\_TimeStamp** *snapTime*, **OTF2\_TimeStamp** *origEventTime*, **uint32\_t** *lockID*, **uint32\_t** *acquisitionOrder* )

Records an OmpAcquireLock snapshot record.

This record exists for each *OmpAcquireLock* event where the corresponding *OmpReleaseLock* did not occurred before this snapshot yet.

## J.30 OTF2\_SnapWriter.h File Reference

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### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the record.
<i>snapTime</i>	Snapshot time.
<i>origEventTime</i>	The original time this event happened.
<i>lockID</i>	ID of the lock.
<i>acquisitionOrder</i>	A monotonically increasing number to determine the order of lock acquisitions (with unsynchronized clocks this is otherwise not possible). Corresponding acquire-release events have same number.

### Since

Version 1.2

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.30.3.14** `OTF2_StatusCode OTF2_SnapWriter_OmpFork ( OTF2_SnapWriter * writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp snapTime, OTF2_TimeStamp origEventTime, uint32_t numberOfRequestedThreads )`

Records an OmpFork snapshot record.

This record exists for each [OmpFork](#) event where the corresponding [OmpJoin](#) did not occurred before this snapshot.

### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the record.
<i>snapTime</i>	Snapshot time.
<i>origEventTime</i>	The original time this event happened.
<i>numberOfRequestedThreads</i>	Requested size of the team.

### Since

Version 1.2

## APPENDIX J. FILE DOCUMENTATION

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### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.30.3.15** `OTF2_StatusCode OTF2.SnapWriter.OmpTaskCreate ( OTF2_SnapWriter * writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp snapTime, OTF2_TimeStamp origEventTime, uint64_t taskID )`

Records an OmpTaskCreate snapshot record.

This record exists for each *OmpTaskCreate* event where the corresponding *OmpTaskComplete* event did not occurred before this snapshot. Neither on this location nor on any other location in the current thread team.

### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the record.
<i>snapTime</i>	Snapshot time.
<i>origEventTime</i>	The original time this event happended.
<i>taskID</i>	Identifier of the newly created task instance.

### Since

Version 1.2

### Returns

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.30.3.16** `OTF2_StatusCode OTF2.SnapWriter.OmpTaskSwitch ( OTF2_SnapWriter * writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp snapTime, OTF2_TimeStamp origEventTime, uint64_t taskID )`

Records an OmpTaskSwitch snapshot record.

This record exists for each *OmpTaskSwitch* event where the corresponding *OmpTaskComplete* event did not occurred before this snapshot. Neither on this location nor on any other location in the current thread team.

### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the record.

### J.30 OTF2\_SnapWriter.h File Reference

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<i>snapTime</i>	Snapshot time.
<i>origEvent-Time</i>	The original time this event happended.
<i>taskID</i>	Identifier of the now active task instance.

#### Since

Version 1.2

#### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.30.3.17** `OTF2_StatusCode OTF2_SnapWriter_ParameterInt ( OTF2_SnapWriter * writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp snapTime, OTF2_TimeStamp origEventTime, OTF2_ParameterRef parameter, int64_t value )`

Records an ParameterInt snapshot record.

This record must be included in the snapshot until the leave event for the enter event occurs which has the greatest timestamp less or equal the timestamp of this record.

#### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the record.
<i>snapTime</i>	Snapshot time.
<i>origEvent-Time</i>	The original time this event happended.
<i>parameter</i>	Parameter ID. References a <a href="#">Parameter</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_PARAMETER</a> is available.
<i>value</i>	Value of the recorded parameter.

#### Since

Version 1.2

#### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

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**J.30.3.18** `OTF2_ErrorCode OTF2_SnapWriter_ParameterString (`  
`OTF2_SnapWriter * writer, OTF2_AttributeList * attributeList,`  
`OTF2_TimeStamp snapTime, OTF2_TimeStamp origEventTime,`  
`OTF2_ParameterRef parameter, OTF2_StringRef string )`

Records an ParameterString snapshot record.

This record must be included in the snapshot until the leave event for the enter event occurs which has the greatest timestamp less or equal the timestamp of this record.

### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the record.
<i>snapTime</i>	Snapshot time.
<i>origEventTime</i>	The original time this event happened.
<i>parameter</i>	Parameter ID. References a <a href="#">Parameter</a> definition and will be mapped to the global definition if a mapping table of type <code>OTF2_MAPPING_PARAMETER</code> is available.
<i>string</i>	Value: Handle of a string definition References a <a href="#">String</a> definition and will be mapped to the global definition if a mapping table of type <code>OTF2_MAPPING_STRING</code> is available.

### Since

Version 1.2

### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.30.3.19** `OTF2_ErrorCode OTF2_SnapWriter_ParameterUnsignedInt (`  
`OTF2_SnapWriter * writer, OTF2_AttributeList * attributeList,`  
`OTF2_TimeStamp snapTime, OTF2_TimeStamp origEventTime,`  
`OTF2_ParameterRef parameter, uint64_t value )`

Records an ParameterUnsignedInt snapshot record.

This record must be included in the snapshot until the leave event for the enter event occurs which has the greatest timestamp less or equal the timestamp of this record.

### Parameters

### J.30 OTF2\_SnapWriter.h File Reference

---

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the record.
<i>snapTime</i>	Snapshot time.
<i>origEvent-Time</i>	The original time this event happened.
<i>parameter</i>	Parameter ID. References a <a href="#">Parameter</a> definition and will be mapped to the global definition if a mapping table of type <a href="#">OTF2_MAPPING_-PARAMETER</a> is available.
<i>value</i>	Value of the recorded parameter.

#### Since

Version 1.2

#### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.30.3.20** `OTF2_ErrorCode OTF2_SnapWriter_SnapshotEnd ( OTF2_SnapWriter * writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp snapTime, uint64_t contReadPos )`

Records an SnapshotEnd snapshot record.

This record marks the end of a snapshot. It contains the position to continue reading in the event trace for this location. Use [OTF2\\_EvtReader\\_Seek](#) with *contReadPos* as the position.

#### Parameters

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the record.
<i>snapTime</i>	Snapshot time.
<i>contRead-Pos</i>	Position to continue reading in the event trace.

#### Since

Version 1.2

#### Returns

[OTF2\\_SUCCESS](#) if successful, an error code if an error occurs.

**J.30.3.21** `OTF2_ErrorCode OTF2_SnapWriter_SnapshotStart ( OTF2_SnapWriter * writer, OTF2_AttributeList * attributeList, OTF2_TimeStamp snapTime, uint64_t numberOfRecords )`

Records an SnapshotStart snapshot record.

This record marks the start of a snapshot.

A snapshot consists of an timestamp and a set of snapshot records. All these snapshot records have the same snapshot time. A snapshot starts with one *SnapshotStart* record and closes with one *SnapshotEnd* record. All snapshot records inbetween are ordered by the *origEventTime*, which are also less than the snapshot timestamp. Ie. The timestamp of the next event read from the event stream is greater or equal to the snapshot time.

**Parameters**

<i>writer</i>	Writer object.
<i>attributeList</i>	Generic attributes for the record.
<i>snapTime</i>	Snapshot time.
<i>numberOfRecord</i>	Number of snapshot event records in this snapshot. Excluding the <i>SnapshotEnd</i> record.

**Since**

Version 1.2

**Returns**

*OTF2\_SUCCESS* if successful, an error code if an error occurs.

**J.31 OTF2\_Thumbnail.h File Reference**

This lowest user-visible layer provides write routines to read and write thumbnail data.

```
#include <stdint.h>
#include <otf2/OTF2_GeneralDefinitions.h>
```

**Typedefs**

- typedef struct OTF2\_ThumbReader\_struct *OTF2\_ThumbReader*  
*Keeps all necessary information about the event reader. See OTF2\_ThumbReader\_struct for detailed information.*

## J.31 OTF2\_Thumbnail.h File Reference

---

- typedef struct OTF2\_ThumbWriter\_struct [OTF2\\_ThumbWriter](#)  
*Keeps all necessary information about the thumb writer. See OTF2\_ThumbWriter\_struct for detailed information.*

### Functions

- [OTF2\\_ErrorCode](#) [OTF2\\_ThumbReader\\_GetHeader](#) ([OTF2\\_ThumbReader](#) \*reader, char \*\*const name, char \*\*const description, [OTF2\\_ThumbnailType](#) \*type, uint32\_t \*numberOfSamples, uint32\_t \*numberOfMetrics, uint64\_t \*\*refsToDefs)

*Reads a thumbnail header.*

- [OTF2\\_ErrorCode](#) [OTF2\\_ThumbReader\\_ReadSample](#) ([OTF2\\_ThumbReader](#) \*reader, uint64\_t \*baseline, uint32\_t numberOfMetrics, uint64\_t \*metricSamples)

*Reads a thumbnail sample.*

- [OTF2\\_ErrorCode](#) [OTF2\\_ThumbWriter\\_WriteSample](#) ([OTF2\\_ThumbWriter](#) \*writer, uint64\_t baseline, uint32\_t numberOfMetrics, const uint64\_t \*metricSamples)

*Writes a thumbnail sample.*

### J.31.1 Detailed Description

This lowest user-visible layer provides write routines to read and write thumbnail data.

### J.31.2 Function Documentation

**J.31.2.1** [OTF2\\_ErrorCode](#) [OTF2\\_ThumbReader\\_GetHeader](#) ( [OTF2\\_ThumbReader](#) \* *reader*, char \*\*const *name*, char \*\*const *description*, [OTF2\\_ThumbnailType](#) \* *type*, uint32\_t \* *numberOfSamples*, uint32\_t \* *numberOfMetrics*, uint64\_t \*\* *refsToDefs* )

Reads a thumbnail header.

A thumbnail header contains some meta information for a thumbnail.

#### Parameters

<i>reader</i>	Reader object.
---------------	----------------

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---

<i>name</i>	Name of thumbnail.
<i>description</i>	Description of thumbnail.
<i>type</i>	Type of thumbnail.
<i>numberOfSamples</i>	Number of samples.
<i>numberOfMetrics</i>	Number of metrics.

### Since

Version 1.2

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

**J.31.2.2 OTF2\_ErrorCode OTF2\_ThumbReader\_ReadSample (**  
**OTF2\_ThumbReader \* reader, uint64\_t \* baseline, uint32\_t**  
**numberOfMetrics, uint64\_t \* metricSamples )**

Reads a thumbnail sample.

### Parameters

<i>reader</i>	Reader object.
<i>baseline</i>	Baseline for this sample. If zero, the baseline is the sum of all metric values in this sample.
<i>numberOfMetrics</i>	Number of metric sample values.
<i>metricSamples</i>	Metric sample values.

### Since

Version 1.2

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

## J.31 OTF2\_Thumbnail.h File Reference

---

**J.31.2.3** `OTF2_ErrorCode OTF2_ThumbWriter_WriteSample (`  
`OTF2_ThumbWriter * writer, uint64.t baseline, uint32.t numberOfMetrics,`  
`const uint64.t * metricSamples )`

Writes a thumbnail sample.

### Parameters

<i>writer</i>	Writer object.
<i>baseline</i>	Baseline for this sample. If zero, the baseline is the sum of all metric values in this sample.
<i>numberOfMetrics</i>	Number of metric sample values.
<i>metricSamples</i>	Metric sample values.

### Since

Version 1.2

### Returns

[\*OTF2\\_SUCCESS\*](#) if successful, an error code if an error occurs.

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