

What kind of performance issue?

Where is it in the source code?
In what call-tree context?

How are values distributed
across processes / threads?
(topology or tree-based view)

Set metric value
display mode

Colour coding according
to metric severity value
and actual display mode

Severest instances
marked by boxes

Context menus via
right mouse button

Details of selected thread
on right mouse button

More topology controls
found in toolbar menu

Metric minimum value
(selected mode/absolute)

Selected call-path value
(selected mode/absolute/
percentage of total value)

Metric total value
(selected mode/absolute)

